

Implementation Matters in Deep RL: A Case Study on PPO and TRPO¹²

¹ “Implementation Matters in Deep RL: A Case Study on PPO and TRPO” by Engstrom et al., ICLR 2020

²Summary: <http://tiny.cc/zh0lnz>

Overview

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- ▶ Authors dived into PPO and found out that it is not an exception
- ▶ Key observation: tricks used in PPO give more boost than PPO itself
- ▶ PPO+tricks works a bit better than TRPO+tricks

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1. **Baseline.** A common part between TRPO and PPO is the off-policy policy gradient (with importance sampling):

$$J_{\text{PG}}(\theta) = \mathbb{E}_{(s_t, a_t) \sim \pi} \left[\frac{\pi_{\theta}(a_t | s_t)}{\pi(a_t | s_t)} \hat{A}_{\pi}(s_t, a_t) \right] \quad (1)$$

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2. **TRPO.** TRPO differs from PG by constraining the optimization step:

$$\begin{aligned} \max_{\theta} \quad & J_{\text{PG}}(\theta) \\ \text{s.t.} \quad & D_{\text{KL}}(\pi_{\theta}(\cdot | s) \| \pi(\cdot | s)) \leq \delta \end{aligned} \quad (2)$$

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3. **PPO.** PPO differs from PG by clipping the ratio inside the objective:

$$J_{\text{PPO}} = \mathbb{E}_{(s_t, a_t) \sim \pi} \left[\min \left(\text{clip}(\rho_t, 1 - \varepsilon, 1 + \varepsilon) \hat{A}_{\pi}(s_t, a_t), \rho_t \hat{A}_{\pi}(s_t, a_t) \right) \right] \quad (3)$$

where

$$\rho_t = \frac{\pi_{\theta}(a_t | s_t)}{\pi(a_t | s_t)}. \quad (4)$$

A ton of trick in PPO paper

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2. Reward scaling
3. Orthogonal init + layer scaling
4. Learning rate annealing

What is the main source of a good PPO performance?

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Authors ran several experiments for PPO and TRPO with and without tricks and obtained the following results

	WALKER2D-V2	HOPPER-V2	HUMANOID-V2
PG +tricks	2867	2371	831
PG +PPO	2735	2142	674
PG +TRPO	2791	2043	586
PG +PPO +tricks	3292	2513	806
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So,

- ▶ tricks improve the performance better than PPO or TRPO
- ▶ original paper should have used tricks for TRPO as well