Uno Iwayuki

Senior Mobile Engineer

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🧠 Skills

Android, iOS, React Native, Flutter, Dart, Kotlin, Jetpack Compose, Java, Swift, Firebase, Google services, In-App Purchasing, FCM, Github, Slack, Jira, Trello, Social Networking

🎓 Education

Osaka University, *Bachelor of Science in Computer Engineering (BSCE)*
Apr 2012 – Aug 2016 | Osaka, Japan

📚 Courses

Certificate in Multi-platform Software Development, *Institute for Certification of Computer Professionals (ICCP)*
2017 – 2018

Computer Programming, *Institute of Computer and Information Technologies MAUP*
2014 – 2016

🌐 Languages

- English
- Japanese

🪪 Summary

"Your work is going to fill a large part of your life, and the only way to be truly satisfied is to do what you believe is great work. And the only way to do great work is to love what you do."

Seasoned mobile engineer with over 8 years of experience in developing and architecting iOS and Android applications. Skilled in both native and cross-platform development, with a strong focus on performance optimization and user experience. Proficient in leading teams and collaborating with designers and product managers to deliver high-quality mobile solutions. Passionate about staying up-to-date with the latest mobile technologies and best practices.

💼 Professional Experience

Senior Mobile Developer, *Rescode*
Mar 2021 – Apr 2024 | Yerevan, Armenia

Develop Fitness App from scratch using Flutter. Upgrade the existing Messaging app and integrate new features for the company's client with Android & iOS.

- Adopted new technologies, resulting in 30% increase in development efficiency & 20% improvement in product quality.
- Develop Front-end mobile applications using Flutter and GetX for both iOS and Android platforms.
- Design and develop Fitness application using Firebase tools such as Real-time database, Crashlytics, and Analytics.
- Developed RESTful APIs and Admin website using Django, Optimized integrations, reducing response time by 30%.
- Deployed it AWS EC2.
- As a team lead, provided education and guidance to team members.
- Good communication via Slack, Jira, weekly scrum meeting.

https://play.google.com/store/apps/details?id=softin.my.fast.fitness
https://apps.apple.com/us/app/fitness-bodybuilding-pro/id1362318909

Skills
Flutter, Dart, GetX, Firebase, Stripe, Android, iOS, Google Map, Agora SDK, Django, Python, AWS EC2, RESTful API, Git, Slack, Jira

Referee
David(CTO) - @littlecupid526, live:.cid.e1579714b4822a61

Mobile Developer, *App Fiction GmbH*
Jan 2019 – Feb 2021 | Berlin, Germany

Developed and upgraded YoCutie app, developed business app from scratch with React Native.

This opportunity provided me to expand my expertise into the Hybrid App Development.

- Resolved critical production issues, addressing over 50,000 crashes.
- Decision-making processes for the YoCutie V2 mobile app architecture.
- Developed the YoCutie V2 Android app, including onboarding, profile management, permissions, native ads, and profiles list.
- Established a productive and consistent collaboration with the client throughout the project.
- Developed company app with React Native.

https://play.google.com/store/apps/details?id=de.appfiction.yocutiegoogle
https://apps.apple.com/us/app/yocutie-the-real-dating-app/id641011298

Skills

Java, RxJava, Retrofit, MVVM, Swift, Bitrise, Fastlane, Git

Referee
edin.bajramovic@gmail.com(CTO)

Junior Mobile Developer, *Jiitak Inc*

Sep 2016 – Nov 2018 | Fukuoka, Japan

This project provided me with the opportunity to expand my expertise beyond web development and delve into the world of mobile app development.

- Worked on iOS app and backend development, including features like profiles, comments, chat, likes challenges, rating, and notifications management.
- Resolved critical production issues, addressing over 100 crashes
- Worked on VPN client app for iOS and Android.
- Provided mentorship to interns.
- Part-time: Improved user experience.
(https://play.google.com/store/apps/details?id=com.cmtelematics.drivewell&hl=en)
- Part-time: Implemented comments feature.
(https://apps.apple.com/hr/developer/waf-gmbh/id1510327437)

Skills
Swift, Kotlin, Firebase, Bluetooth, Room, Coroutines, Flow, MVVM, Dagger 2, Git, Android Studio, XCode, Slack

Referee
Tilly Phillips(CTO) - live:.cid.c2dcb18d3968a499

📁 Projects

Mobile App
- https://play.google.com/store/apps/details?id=com.futurhealth.shift_mobile_app
- https://play.google.com/store/apps/details?id=com.activerides.taxi.company.app&hl=en

- https://play.google.com/store/apps/details?id=com.vondergmbh.vonder
- https://play.google.com/store/apps/details?id=com.shopl
- https://play.google.com/store/apps/details?id=com.chowlocal
- https://play.google.com/store/apps/details?id=com.qflhoig.rnbmusicradio&hl=en_US
- https://play.google.com/store/apps/details?id=com.br.yetgo&hl=en_US&gl=US
- https://apps.apple.com/ca/app/shopl/id1537901869,
- https://apps.apple.com/us/app/chow-local/id1571259071
- https://apps.apple.com/us/app/r-b-radio/id512080697