

자료구조 보고서

Homework#8

학과 : 소프트웨어학과

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이름 : 윤용진

1. doubly circular linked list 구현에 관한 것이다.

(a) circular-linked-list.c의 다음 함수를 완성한다.

```
int freeList(listNode* h);
int insertLast(listNode* h, int key);
int deleteLast(listNode* h);
int insertFirst(listNode* h, int key);
int deleteFirst(listNode* h);
int invertList(listNode* h);
int insertNode(listNode* h, int key);
int deleteNode(listNode* h, int key);
```

(b) 이해한 부분을 주석으로 남긴다.

```
/*
 * doubly circular linked list
 *
 * Data Structures
 *
 * Department of Computer Science
 * at Chungbuk National University
 *
 */

#include<stdio.h>
#include<stdlib.h>
/* 필요한 헤더파일 추가 */

typedef struct Node {
    int key;
    struct Node* llink;
    struct Node* rlink;
} listNode;

/* 함수 리스트 */
int initialize(listNode** h);
int freeList(listNode* h);
int insertLast(listNode* h, int key);
int deleteLast(listNode* h);
int insertFirst(listNode* h, int key);
int deleteFirst(listNode* h);
int invertList(listNode* h);

int insertNode(listNode* h, int key);
int deleteNode(listNode* h, int key);
```

```

void printList(listNode* h);

int main()
{
    char command;
    int key;
    listNode* headnode=NULL;

    printf("[----- [Yoon Yongjin] [2016039040] -----]\n");

    do{

printf("-----\n");

        printf("                Doubly Circular Linked List\n");

        printf("-----\n");

        printf(" Initialize      = z          Print          = p \n");
        printf(" Insert Node     = i          Delete Node     = d \n");
        printf(" Insert Last     = n          Delete Last     = e \n");
        printf(" Insert First    = f          Delete First    = t \n");
        printf(" Invert List     = r          Quit            = q \n");

printf("-----\n");

        printf("Command = ");
        scanf(" %c", &command);

        switch(command) {
        case 'z': case 'Z':
            initialize(&headnode);
            break;
        case 'p': case 'P':
            printList(headnode);
            break;
        case 'i': case 'I':
            printf("Your Key = ");
            scanf("%d", &key);
            insertNode(headnode, key);
            break;
        case 'd': case 'D':
            printf("Your Key = ");

```

```

        scanf("%d", &key);
        deleteNode(headnode, key);
        break;
    case 'n': case 'N':
        printf("Your Key = ");
        scanf("%d", &key);
        insertLast(headnode, key);
        break;
    case 'e': case 'E':
        deleteLast(headnode);
        break;
    case 'f': case 'F':
        printf("Your Key = ");
        scanf("%d", &key);
        insertFirst(headnode, key);
        break;
    case 't': case 'T':
        deleteFirst(headnode);
        break;
    case 'r': case 'R':
        invertList(headnode);
        break;
    case 'q': case 'Q':
        freeList(headnode);
        break;
    default:
        printf("\n      >>>>  Concentration!!  <<<<      \n");
        break;
}

}while(command != 'q' && command != 'Q');

return 1;
}

int initialize(listNode** h) {

    /* headNode가 NULL이 아니면, freeNode를 호출하여 할당된 메모리 모두 해제 */
    if(*h != NULL)
        freeList(*h);

    /* headNode에 대한 메모리를 할당하여 리턴 */
    *h = (listNode*)malloc(sizeof(listNode));

```

```

        (*h)->rlink = *h;
        (*h)->llink = *h;
        (*h)->key = -9999;
        return 1;
    }

    /* 메모리 해제 */
    int freeList(listNode* h){
        listNode* p;
        listNode* prev;

        p = h->rlink;

        while (p != NULL && p != h)
        {
            //if (p->llink != h) prev = p->llink;
            //else
            /* 현재 탐색중인 노드를 기억 */
            prev = p;
            p = p->rlink;

            if (prev != h) free(prev);
        }
        free(h);

        return 0;
    }

    void printList(listNode* h) {
        int i = 0;
        listNode* p;

        printf("\n---PRINT\n");

        if(h == NULL) {
            printf("Nothing to print....\n");
            return;
        }

        p = h->rlink;

        while(p != NULL && p != h) {
            printf("[ %d]=%d ] ", i, p->key);

```

```

        p = p->rlink;
        i++;
    }
    printf("  items = %d\n", i);

    /* print addresses */
    printf("\n---checking addresses of links\n");
    printf("-----\n");
    printf("head node: [llink]=%p, [head]=%p, [rlink]=%p\n", h->llink, h, h->rlink);

    i = 0;
    p = h->rlink;
    while(p != NULL && p != h) {
        printf("[ %d]=%d  ] [llink]=%p, [node]=%p, [rlink]=%p\n", i, p->key,
p->llink, p, p->rlink);
        p = p->rlink;
        i++;
    }
}

/**
 * list에 key에 대한 노드하나를 추가
 */
int insertLast(listNode* h, int key) {
    /* 전처리 */
    if (h == NULL) {
        printf("Initialize First\n");
        return 0;
    }

    listNode* p;
    listNode* lastnode = (listNode*)malloc(sizeof(listNode));

    /* 리스트가 비어있고, 첫 번째 노드 생성일 경우 */
    if (h->rlink == h)
    {
        insertFirst(h, key);
        return 0;
    }

    p = h->rlink;

```

```

while (p != NULL && p != h) {
    /* 마지막 노드를 탐색 */
    if (p->rlink == h)
    {
        lastnode->key = key;
        /* 새로운 노드를 리스트 끝에 삽입 */
        lastnode->llink = p;
        lastnode->rlink = h;
        p->rlink = lastnode;
        h->llink = lastnode;

        break;
    }
    p = p->rlink;
}

return 0;
}

/**
 * list의 마지막 노드 삭제
 */
int deleteLast(listNode* h) {
    /* 전처리 */
    if (h == NULL) {
        printf("Initialize First\n");
        return 0;
    }

    if (h->rlink == h)
    {
        printf("There is no Node to Delete\n");
        return 0;
    }

    listNode* p;
    listNode* prev;

    p = h->rlink;

    while (p != NULL && p!=h) {
        /* 리스트에 노드가 하나뿐인 경우 */

```

```

        if (p->llink == h && p->rlink == h)
        {
            deleteFirst(h);
            return 0;
        }
        /* 마지막 노드 삭제 */
        else if (p->rlink == h)
        {
            prev = p->llink;
            prev->rlink = h;
            h->llink = prev;
            free(p);
            return 0;
        }
        p = p->rlink;
    }

    return 0;
}

/**
 * list 처음에 key에 대한 노드하나를 추가
 */
int insertFirst(listNode* h, int key) {
    /* 전처리 */
    if (h == NULL) {
        printf("Initialize First\n");
        return 0;
    }

    listNode* firstnode = (listNode*)malloc(sizeof(listNode));

    firstnode->key = key;
    firstnode->llink = h;
    firstnode->rlink = h->rlink;

    /*
     * h->rlink->llink=firstnode: 는 첫 노드 생성시에는 h->llink=firstnode로 작동
     * 이후에는 기존 첫 노드의 왼쪽에 새로운 노드 삽입으로 작동
     */
    h->rlink->llink = firstnode;
    h->rlink = firstnode;

```



```

        return 0;
    }

    /**
     * list의 첫번째 노드 삭제
     */
    int deleteFirst(listNode* h) {
        /* 전처리 */
        if (h == NULL) {
            printf("Initialize First\n");
            return 0;
        }

        if (h->rlink == h)
        {
            printf("There is no Node to Delete\n");
            return 0;
        }

        listNode* p;

        p = h->rlink;

        /* 노드가 하나뿐인 리스트의 경우 */
        if (p->rlink == h)
        {
            h->rlink = h;
            h->llink = h;
        }
        /* 첫번째 노드 삭제 */
        else
        {
            listNode* secondnode;
            secondnode = p->rlink;
            secondnode->llink = h;
            h->rlink = secondnode;
        }

        free(p);
        return 0;
    }

    /**

```

```

* 리스트의 링크를 역순으로 재 배치
*/
int invertList(listNode* h) {
    /* 전처리 */
    if (h == NULL) {
        printf("Initialize First\n");
        return 0;
    }

    if (h->rlink == h)
    {
        printf("Make List First\n");
        return 0;
    }

    listNode* nextnode = NULL;

    listNode* lastnode = NULL;

    listNode* p;

    p = h->rlink;

    /* doubly-linked-list와 동일한 처리 */
    while (p != NULL && p != h)
    {
        if (p->rlink == h) lastnode = p;

        nextnode = p->rlink;
        p->rlink = p->llink;
        p->llink = nextnode;

        p = nextnode;
    }

    h->rlink = lastnode;

    return 0;
}

/**
* 리스트를 검색하여, 입력받은 key보다 큰값이 나오는 노드 바로 앞에 삽입

```

```

**/
int insertNode(listNode* h, int key) {
    /* 전처리 */
    if (h == NULL) {
        printf("Initialize First\n");
        return 0;
    }

    listNode* p;
    listNode* node2insert = (listNode*)malloc(sizeof(listNode));

    /* 리스트가 비어있고, 첫 번째 노드 생성일 경우 */
    if (h->rlink == h)
    {
        insertFirst(h, key);
        return 0;
    }

    p = h->rlink;

    while (p != NULL && p != h) {
        /* 새로운 노드의 삽입 위치가 리스트의 첫 노드 앞인 경우 */
        if (p == h->rlink && p->key > key)
        {
            insertFirst(h, key);
            return 0;
        }
        /* 현재 탐색중인 노드의 키값이 입력받은 키값보다 큰 경우 */
        else if (p->key > key)
        {
            node2insert->key = key;

            node2insert->llink = p->llink;
            p->llink->rlink = node2insert;

            node2insert->rlink = p;
            p->llink = node2insert;

            return 0;
        }
        p = p->rlink;
    }
}

```

```

        /* 입력받은 키 값보다 큰 키 값을 갖는 노드가 없는 경우 마지막 노드로 새 노드 추가 */
        insertLast(h, key);

        return 0;
    }

    /**
     * list에서 key에 대한 노드 삭제
     */
    int deleteNode(listNode* h, int key) {
        /* 전처리 */
        if (h == NULL) {
            printf("Initialize First\n");
            return 0;
        }

        if (h->rlink == h)
        {
            printf("There is no Node to Delete\n");
            return 0;
        }

        listNode* p;

        p = h->rlink;

        while (p != NULL && p != h) {
            /* 삭제할 노드가 첫 번째 노드인 경우 */
            if (p == h->rlink && p->key == key)
            {
                deleteFirst(h);
                return 0;
            }
            /* 삭제할 노드가 마지막 노드인 경우 */
            else if (p->rlink == h && p->key == key)
            {
                deleteLast(h);
                return 0;
            }
            /* 리스트에서 처음으로 마주치는 키 값이 일치하는 노드를 삭제 */
            else if (p->key == key)
            {

```

```
        p->llink->rlink = p->rlink;
        p->rlink->llink = p->llink;
        free(p);
        return 0;
    }
    p = p->rlink;
}
/* 모든 노드 탐색이 끝날 때까지 삭제할 노드를 찾지 못했다면 */
printf("There is no node corresponding to the key value.\n");

return 0;
}
```

4. GitHub에 hw7 Repository를 생성하고 doubly-linked-list.c를 업로드 한다.

<https://github.com/uniz21/DataStructure-HW-8>

7. 보고서에 실행결과를 Screen Capture하여 첨부한다.

실행결과

```
[----- [Yoon YongJin] [2018039040] -----]
-----
Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node   = d
Insert Last     = n          Delete Last   = e
Insert First    = f          Delete First  = t
Invert List     = r          Quit            = q
-----
Command = z
-----
Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node   = d
Insert Last     = n          Delete Last   = e
Insert First    = f          Delete First  = t
Invert List     = r          Quit            = q
-----
Command = i3i5i7p
Your Key = -----
Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node   = d
Insert Last     = n          Delete Last   = e
Insert First    = f          Delete First  = t
Invert List     = r          Quit            = q
-----
Command = Your Key = -----
Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node   = d
Insert Last     = n          Delete Last   = e
Insert First    = f          Delete First  = t
Invert List     = r          Quit            = q
-----
Command = Your Key = -----
Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node   = d
Insert Last     = n          Delete Last   = e
Insert First    = f          Delete First  = t
Invert List     = r          Quit            = q
-----
Command =
---PRINT
[ [0]=3 ] [ [1]=5 ] [ [2]=7 ] items = 3
-----
```

```

---PRINT
[ [0]=3 ] [ [1]=5 ] [ [2]=7 ]   items = 3

---checking addresses of links
-----
head node: [llink]=00E6AB88, [head]=00E657D8, [rlink]=00E65690
[ [0]=3 ] [llink]=00E657D8, [node]=00E65690, [rlink]=00E6AB18
[ [1]=5 ] [llink]=00E65690, [node]=00E6AB18, [rlink]=00E6AB88
[ [2]=7 ] [llink]=00E6AB18, [node]=00E6AB88, [rlink]=00E657D8

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

Command = t

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

Command = p

```

---PRINT
[ [0]=5 ] [ [1]=7 ]   items = 2

```

```

---checking addresses of links
-----

```

```

head node: [llink]=00E6AB88, [head]=00E657D8, [rlink]=00E6AB18
[ [0]=5 ] [llink]=00E657D8, [node]=00E6AB18, [rlink]=00E6AB88
[ [1]=7 ] [llink]=00E6AB18, [node]=00E6AB88, [rlink]=00E657D8

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

Command = e

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

Command = p

```

---PRINT
[ [0]=5 ]   items = 1

```

```

PRINT
[ [0]=5 ] items = 1

---checking addresses of links
-----
head node: [llink]=00E6AB18, [head]=00E657D8, [rlink]=00E6AB18
[ [0]=5 ] [llink]=00E657D8, [node]=00E6AB18, [rlink]=00E657D8

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

```

Command = d
Your Key = 5

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

```

Command = p

```

```

---PRINT
items = 0

```

```

---checking addresses of links
-----

```

```

head node: [llink]=00E657D8, [head]=00E657D8, [rlink]=00E657D8

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

```

Command = i2i7i5
Your Key = -

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

```

Command = Your Key = -

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q


```

Command = Your Key = -----
                        Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node    = d
Insert Last     = n          Delete Last    = e
Insert First    = f          Delete First   = t
Invert List     = r          Quit           = q
-----

Command = p

---PRINT
[ [0]=2 ] [ [1]=5 ] [ [2]=7 ]   items = 3

---checking addresses of links
-----
head node: [llink]=00E65D58, [head]=00E657D8, [rlink]=00E65690
[ [0]=2 ] [llink]=00E657D8, [node]=00E65690, [rlink]=00E604D0
[ [1]=5 ] [llink]=00E65690, [node]=00E604D0, [rlink]=00E65D58
[ [2]=7 ] [llink]=00E604D0, [node]=00E65D58, [rlink]=00E657D8
-----

                        Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node    = d
Insert Last     = n          Delete Last    = e
Insert First    = f          Delete First   = t
Invert List     = r          Quit           = q
-----

Command = d
Your Key = 5

                        Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node    = d
Insert Last     = n          Delete Last    = e
Insert First    = f          Delete First   = t
Invert List     = r          Quit           = q
-----

Command = p

---PRINT
[ [0]=2 ] [ [1]=7 ]   items = 2

---checking addresses of links
-----
head node: [llink]=00E65D58, [head]=00E657D8, [rlink]=00E65690
[ [0]=2 ] [llink]=00E657D8, [node]=00E65690, [rlink]=00E65D58
[ [1]=7 ] [llink]=00E65690, [node]=00E65D58, [rlink]=00E657D8
-----

                        Doubly Circular Linked List
-----
Initialize      = z          Print          = p
Insert Node     = i          Delete Node    = d
Insert Last     = n          Delete Last    = e
Insert First    = f          Delete First   = t
Invert List     = r          Quit           = q
-----

Command =

```

```

---PRINT
[ [0]=3 ] [ [1]=5 ] [ [2]=6 ]   items = 3

---checking addresses of links
-----
head node: [l link]=00A8A710, [head]=00A857D8, [r link]=00A85690
[ [0]=3 ] [l link]=00A857D8, [node]=00A85690, [r link]=00A8A6A0
[ [1]=5 ] [l link]=00A85690, [node]=00A8A6A0, [r link]=00A8A710
[ [2]=6 ] [l link]=00A8A6A0, [node]=00A8A710, [r link]=00A857D8

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

Command = r

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

Command = p

```

---PRINT
[ [0]=6 ] [ [1]=5 ] [ [2]=3 ]   items = 3

```

```

---checking addresses of links

```

```

-----
head node: [l link]=00A8A710, [head]=00A857D8, [r link]=00A8A710
[ [0]=6 ] [l link]=00A857D8, [node]=00A8A710, [r link]=00A8A6A0
[ [1]=5 ] [l link]=00A8A710, [node]=00A8A6A0, [r link]=00A85690
[ [2]=3 ] [l link]=00A8A6A0, [node]=00A85690, [r link]=00A857D8

```

Doubly Circular Linked List

Initialize	= z	Print	= p
Insert Node	= i	Delete Node	= d
Insert Last	= n	Delete Last	= e
Insert First	= f	Delete First	= t
Invert List	= r	Quit	= q

Command = .