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Lab Sheet:- 04

Q1. Write a program to implement the Doubly linked list. Perform the following operations on the doubly linked list:

- Creating an empty doubly linked list
- Adding the new element at the beginning of the linked list.
- Deletion of a node after a particular location
- Counting the no of nodes.
- Displaying the linked list.

Program:-

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
struct DoublyList{
```

```
    int obj;
```

```
    struct DoublyList* nextNode;
```

```
    struct DoublyList* prevNode;
```

```
};
```

```
void insertAtBeg(struct DoublyList** head, int info)
```

```
{
```

```
    struct DoublyList* newNode = (struct DoublyList*)malloc(sizeof(struct  
DoublyList));
```

```
    newNode->obj = info;
```

```
    newNode->nextNode = (*head);
```

```
    newNode->prevNode = NULL;
```

```
if ((*head) != NULL)
    (*head)->prevNode = newNode;
```

```
(*head) = newNode;
```

```
}
```

```
void EmptyLinkedList(struct DoublyList* node){
```

```
    node->nextNode = NULL;
```

```
    node->prevNode = NULL;
```

```
}
```

```
int Size_Nodes(struct DoublyList* node){
```

```
    int x = 0;
```

```
    while(node!=NULL){
```

```
        x++;
```

```
        node = node->nextNode;
```

```
    }
```

```
    return x;
```

```
}
```

```
void deleteNodeAtLocation(struct DoublyList** head, struct DoublyList*
node)
```

```
{
```

```
    if (*head == NULL || node == NULL)
```

```
return;
```

```
if (*head == node)
```

```
    *head = node->nextNode;
```

```
if (node->nextNode != NULL)
```

```
    node->nextNode->prevNode = node->prevNode;
```

```
if (node->prevNode != NULL)
```

```
    node->prevNode->nextNode = node->nextNode;
```

```
free(node);
```

```
return;
```

```
}
```

```
void printList(struct DoublyList* head)
```

```
{
```

```
    struct DoublyList* lastNode;
```

```
    printf("\nInitial Linked list \n");
```

```
    while (head != NULL) {
```

```
        printf(" ");
```

```
        printf("%d",head->obj);
```

```
        lastNode = head;
```

```

        head = head->nextNode;

    }

    printf("\nReversing the doubly list \n");
    while (lastNode != NULL) {
        printf(" ");
        printf("%d",lastNode->obj);

        lastNode = lastNode->prevNode;

    }
}


int main()
{

    struct DoublyList* N = NULL;
    insertAtBeg(&N, 70);
    insertAtBeg(&N, 43);
    insertAtBeg(&N, 20);
    insertAtBeg(&N, 86);
    insertAtBeg(&N, 62);
    printList(N);
    printf("\nThe number of nodes: ");
    printf("%d",Size_Nodes(N));

```

```
    getchar();  
    return 0;  
}
```

Output:-

 C:\Users\atish\Desktop\Doubly linked list.exe

```
Initial Linked list  
  62  86  20  43  70  
Reversing the doubly list  
  70  43  20  86  62  
The number of nodes:  5_
```

Q2. Write a program to remove the duplicate elements from a sorted linked list?

Program:-

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
struct node
```

```
{
```

```
int data;
```

```
struct node* next;
```

```
};
```

```
void insert_elements(struct node** head, int new_data)
```

```
{
```

```
struct node* new_node = (struct node*) malloc(sizeof(struct node));
```

```
new_node -> data = new_data;
```

```
new_node -> next = (*head);
```

```
(*head) = new_node;
```

```
}
```

```
void display_list(struct node *node)
```

```
{
```

```
while (node!=NULL)
```

```
{
```

```
printf("%d", node->data);
```

```
node = node -> next;
```

```
}
```

```
}
```

```
void remove_duplicate_elements(struct node* head)
```

```
{
```

```
struct node* current = head;
```

```
struct node* next_next;
```

```
if (current == NULL)
```

```
return;
```

```
while (current -> next != NULL)
```

```
{
```

```
if (current -> data == current -> next -> data)
```

```
{
```

```
next_next = current -> next -> next;
```

```
free(current -> next);
```

```
current -> next = next_next;
```

```
}
```

```
else
```

```
{
```

```
current = current -> next;
```

```
}
```

```
}
```

```
}
```

```
int main()
```

```
{
```

```
struct node* head = NULL;
```

```
int n;
```

```
printf("\nEnter the total number of elements : ");
```

```
scanf("%d", &n);
```

```
printf("\nEnter the sorted linked list : ");
```

```
int i;
```

```
for(i = 0; i < n; i++)
```

```
{
```

```
int data;
```

```
scanf("%d", &data);
```

```
insert_elements(&head, data);
```

```
}
```

```

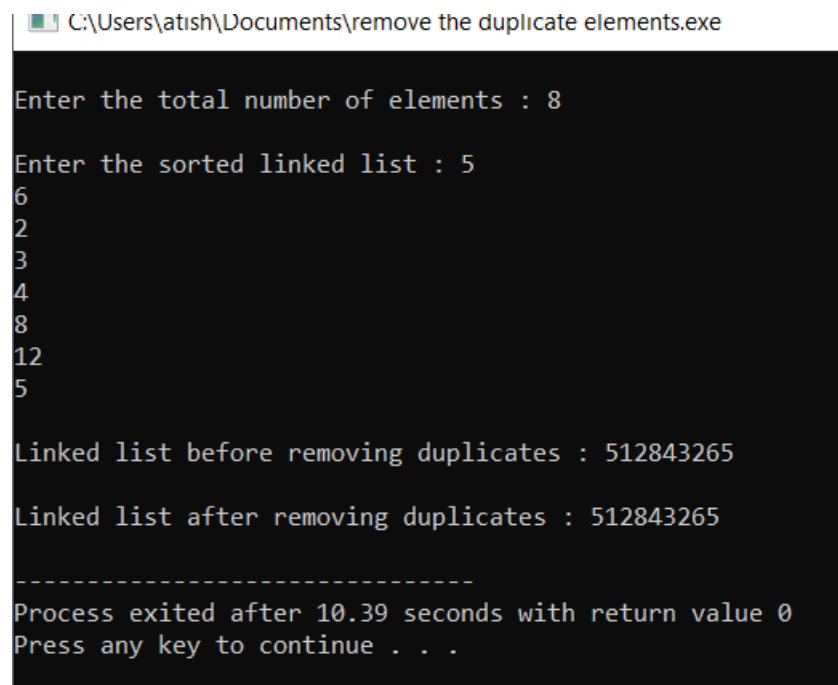
printf("\nLinked list before removing duplicates : ");
display_list(head);
printf("\n");

remove_duplicate_elements(head);

printf("\nLinked list after removing duplicates : ");
display_list(head);
printf("\n");
return 0;
}

```

Output:-



C:\Users\atish\Documents\remove the duplicate elements.exe

```

Enter the total number of elements : 8
Enter the sorted linked list : 5
6
2
3
4
8
12
5
Linked list before removing duplicates : 512843265
Linked list after removing duplicates : 512843265
-----
Process exited after 10.39 seconds with return value 0
Press any key to continue . . .

```


Q3. Write a program to print all the elements of the single linked list in reverse order. The algorithm should have linear time complexity and constant space complexity.

Program:-

```
#include<stdio.h>

#include<stdlib.h>

struct Node
{
    int data;
    struct Node* next;
};

struct Node *reverse (struct Node *head, int k)
{
    if (!head)
        return NULL;
    struct Node* current = head;
    struct Node* next = NULL;
    struct Node* prev = NULL;
    int count = 0;
    while (current != NULL && count < k)
    {
        next = current->next;
        current->next = prev;
        prev = current;
        current = next;
        count++;
    }
    if (next != NULL)
        head->next = reverse(next, k);
    return prev;
}
```

```

void push(struct Node** head_ref, int new_data)
{

    struct Node* new_node =

        (struct Node*) malloc(sizeof(struct Node));

    new_node->data = new_data;
    new_node->next = (*head_ref);
    (*head_ref) = new_node;
}

void printList(struct Node *node)
{
    while (node != NULL)
    {
        printf("%d ", node->data);
        node = node->next;
    }
}

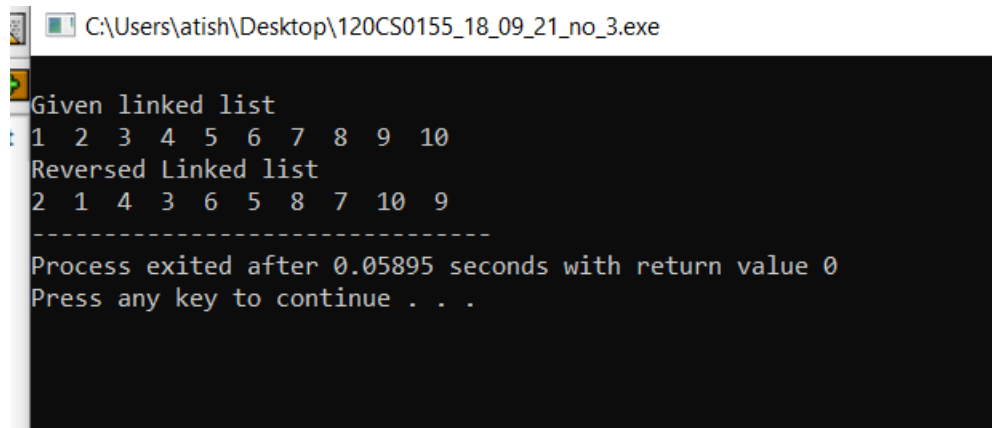
int main(void)
{
    struct Node* head = NULL;
    push(&head, 10);
    push(&head, 9);
    push(&head, 8);
    push(&head, 7);
    push(&head, 6);
    push(&head, 5)
    push(&head, 4);
    push(&head, 3);
}

```

```
push(&head, 2);

push(&head, 1);
printf("\nGiven linked list \n");
printList(head);
head = reverse(head, 2);
printf("\nReversed Linked list \n");
printList(head);
return(0);
}
```

Output:-



```
C:\Users\atish\Desktop\120CS0155_18_09_21_no_3.exe
Given linked list
1 2 3 4 5 6 7 8 9 10
Reversed Linked list
2 1 4 3 6 5 8 7 10 9
-----
Process exited after 0.05895 seconds with return value 0
Press any key to continue . . .
```