



This **CONTRACT** is made and entered into by and between the undersigned (hereinafter the "Signee") and Dardew the Banished (hereinafter the "Fiend") on behalf of the diabolical courts of the Nine Hells of Buator. Whereas the Signee intends to receive services rendered by the Fiend, as dictated by the terms of this Contract, which are as follows:

**1. Rendering of Aid.** When the Signee enters into this agreement, the Signee shall receive immediate aid in the form of healing magic.

1.1. Aid rendered to the Signee must be commensurate with the total value of the dice roll, as determined by the accompanying Game of Chance (defined in Section 2).

1.2. In lieu of healing magic, a benefit of equal magnitude may be substituted for this aid, as proposed by the Signee or the Fiend before entering into this agreement. Substitutions are subject to approval by both parties.

**2. Game of Chance.** When the Signee enters into this agreement, the Signee must roll three (3) or more six-sided dice.

2.1. The Signee may choose to roll more than three (3) dice to increase the magnitude of aid received, as outlined in Section 1.1.

2.2. The Signee must declare the number of dice before rolling.

2.3. If the Signee rolls a six (6) on three (3) or more of these dice, the Signee forfeits their soul, as outlined in Section 3, and the Signee can't benefit from this contract again.

**3. Soul Forfeiture.** In the instance of three (3) or more sixes (6) being rolled during the Game of Chance (see Section 2), the Signee forfeits their soul.

3.1. The Signee retains their soul for the remainder of the Signee's mortal life.

3.2. Upon the Signee's death, the Signee's soul becomes the property of the Fiend. Resurrection does not return a forfeited soul to the Signee.

**4. Renewal.** A Signee who has not already forfeited their soul may verbally renew this agreement, entering into it again and entitling the Signee to additional aid.

**5. Nullification.** The Fiend, an archdevil, or any devil designated by the Court Infernal or the Fiend may void this Contract at any time, returning all forfeited souls to their previous owners.

5.1. Destruction of this Contract or the Fiend does not void its terms.

I, the Signee, hereby acknowledge this contract as legitimate and agree to uphold its terms.

Signed,