Computer Algebra and Technical Computing (MTH1006)

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Schedule today

- ► Recap
- ► Command-line basics
- Scripts
- ► Complex numbers
- Vectors

Matlab recap

- ► Finish the Matlab OnRamp course if you haven't done so yet. Good introduction in syntax and various commands.
- ► Continue *today* with logbook (include certificate of OnRamp and solutions of *all* regular exercises, including reflection)
- ► Matlab calculator demo

Matlab recap - variables

Variables in Matlab can be used to store things.

```
\rightarrow >> x=20^2
  x =
      400
  >> y=sqrt(x)
      20
  >> x = 2 * x
      800
  >> y
        20
```

Other command line basics I

Output control

► Semicolon; suppresses output to the screen and separates commands

```
>> 4*3; 3*2
ans =
6
```

► Comma , only separates commands.

```
>> 4*3, 3*2
ans =
12
ans =
```

Other command line basics II

Long lines

▶ ... (3 dots): continuation of command on next line

```
>> 3+ ...
3
ans =
6
>> x= ...
```

implies that the variable x becomes equal to 5.

The 3 dots notation, ..., is especially convenient for very long commands.

Other command line basics III

ans: temporary variable where the answer is stored (if no variable is given)

```
>> 4*3; ans
ans =
12
>> x=ans*2
x =
```

whos shows all variables in memory.

Other command line basics IIII

▶ %: comment sign. Any text behind it is discarded

Scripts

A script is a list of Matlab commands gathered together in a file. This is useful if we have a sequence of commands that we may wish to execute many times.

We can open such a file by typing at the Matlab prompt

>> edit myscript.m

Once we have saved a series of commands in the file we can run them by typing

>> myscript

An M-file of recently typed commands may easily be produced by highlighting them in the 'Command history' window and right-clicking on the mouse to choose 'Create M-file'.

Live script

Matlab also has live scripts

- Similar to ipython/jupyter python notebooks.
- ▶ It is basically a script but the output is included in the file. It also allows one to add text.
- ► The extension (ending) of the filename is .mlx instead of .m as with a normal script.
- ► In this module I focus on normal scripts, but most of it also applies to live scripts.

Script filename

The filename of a *script* has similar restrictions to the name of a variable:

- Start with a letter
- Potentially continues with a letter, underscore, or digit (multiple times)
- ▶ No other characters, such as spaces, %, \$, (, +, ., etc.
- ► Should not be one of the keywords, such as end
- ▶ Be aware when scripts have the same name but different capitalizations (MYSCRIPT vs myscript). This may lead to confusion. Best to use all lower case.
- √ myscript
- √ Yes
- × 3script: starts with a number
- × my script: contains a space
- × exc3.1: contains a dot
- × end: is a reserved keyword

Complex numbers I

```
Imaginary part: use an i
>> (-10)^(1/2)
ans
   0.0000 + 3.1623i
>> (1+2i)*(1-4i)
ans =
   9.0000 - 2.0000i
i is just shorthand for 1i
>> i
ans =
         0 + 1.0000i
```

Complex numbers II

```
Real part
>> real(2+3i)
ans =
    2
Imaginary part
>> imag(2+3i)
ans =
    3
```

Complex numbers III

Absolute value of complex number:

```
>> abs(2+3i)
ans
     3.6056
Angle in radians
>> angle(2+3i)
ans =
    0.9828
Euler formula: z = |z|e^{i\phi}
>> 3.6056*exp(0.9828*i)
ans
    2.0000 + 3.0001i
```

Vectors

- ► Scalar: a single number. E.g., 5:
 - 5
- ► <u>A co</u>lumn vector with the same elements:
 - 5 1 2
- ► A longer row vector of 5 elements 5 1 2 7 10
- Why difference in row and column? Important when Matrices will be discussed. Both are special types of matrices.
- ► Why vectors at all? Convenient if many numbers are considered. Easier to handle than one variable for each element.

Vectors in Matlab

► Instead of variable *a*, *b*, *c*:

one can create a row vector $\mathbf{x} = (4, 5, 6)$ in Matlab

>>
$$x = [4, 5, 6]$$

 $x =$
 $4 5 6$

Memory storage: $4 | 5 | 6$

► Matlab: elements separated by *commas* (or spaces), and vector elements enclosed by *square brackets*.

Vectors

>>
$$x = [4, 5, 6]$$

 $x =$
 $4 5 6$

► Accessing first element:

► Accessing second element:

► Accessing last (*end*) element:

```
>> x(end)
ans =
6
```

Vectors

► Twice the third element?

► Changing one element

Memory storage:

Creating vectors

► Creating long vectors.

```
>> x=[2,3,4,5,6]
x =
2 3 4 5 6
```

► Alternatively: use the colon operator: constant step of 1 between the elements:

```
>> x=2:6
x =
2 3 4 5 6
```

Step size can be specified as an extra number:

can be replaced by

$$>> x=3:2:9$$

Creating vectors

Vectors can be specified in three ways:

1. Specify all the elements of the vector, e.g.

2. Specify the first and last elements and an increment.

 Generate a vector between two limits with a regular spacing interval and a specific number of elements: use the linspace command

Vector operations

Convenience of a vector is that you can apply the same operation on all its elements

Vector operations – element-wise power

Maple applies matrix operations by default (explained in the linear algebra module next term). To use element-wise operations instead: use an extra dot '.'

```
>> x.^2
ans =
1 4
```

Vector operations – element-wise multiplication

```
Matrix multiplication
```

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```
\Rightarrow x=[1, 2, 3]; y=[2, 2, 4];
>> x*y
Error using *
Inner matrix dimensions must agree.
Element-wise multiplication
>> x.*y
ans =
     2 4 12
For scalars: the two multiplications are the same
>> 4*x
ans =
         8
                  12
     4
>> 4.*x
ans =
```

12

Vector operations – element-wise division

Matrix division

```
>> x=[1, 2, 3]; y=[2, 2, 4];
>> x/y
ans =
0.7500
```

Elementwise division

```
>> x./y
ans =
0.5000 1.0000 0.7500
```