Solutions of Practical I

1)i) Let c, and co scalars satisfying:

Then
$$C_1\begin{bmatrix}3\\1\end{bmatrix} + C_2\begin{bmatrix}0\\-1\end{bmatrix} = \begin{bmatrix}0\\0\end{bmatrix}$$

or equivalently,

$$\begin{bmatrix} 3C_1 \\ C_1 \end{bmatrix} + \begin{bmatrix} 0 \\ -C_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

$$\begin{bmatrix} 3C_1 \\ c_1 - C_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

that implies
$$\{3C_1=0, \text{ hence } C_1=C_2=0.\}$$

So u and v are linearly independent.

(ii) Same with (i).

Let C, and C2 be scalars such that:

Then
$$C_1\begin{bmatrix} 2\\-1 \end{bmatrix} + C_2\begin{bmatrix} -1\\-1 \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix}$$

or
$$\begin{bmatrix} 2c_1 - c_2 \\ -c_1 - c_2 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

which yields
$$\{2C_1 = C_2, 50, C_1 = C_2 = 0.\}$$

Therefore, u and v are linearly independent.

2) Let C1, C2 scalars satisfying:

Then,
$$C_{1}\begin{bmatrix} 1\\1 \end{bmatrix} + C_{2}\begin{bmatrix} 1\\X \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix}$$

$$\begin{bmatrix} C_{1}\\C_{2} \end{bmatrix} + \begin{bmatrix} C_{2}\\C_{2}X \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix}$$

$$\begin{bmatrix} C_1 + C_2 \\ C_1 + C_2 \times \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$

which is equivalent to the system

$$\begin{cases} C_1 + C_2 = 0 \\ C_1 + C_2 \times = 0 \end{cases}$$

or
$$\begin{cases} C_2 = -C_1 \\ C_1 - C_1 \times = 0 \end{cases} \Rightarrow \begin{cases} C_2 = -C_1 \\ C_1 (1 - \times) = 0 \end{cases}$$

i) when x=1, C, ER. Since C, C, are non-zero the vectors are linearly dependent.

Indeed, for x=1, u=v.

ii) When $x \neq 1$, the system becomes

$$\begin{cases} C_2 = -C_1 \\ C_1 = 0 \end{cases} \longrightarrow C_1 = C_2 = 0$$

and the vectors are linearly independent.

3) To solve this problem, one way is to choose any non-zero vector and search for a second vector that is not parallel to the first one. Two independent vectors in \mathbb{R}^2 should span \mathbb{R}^2 .

Let $u = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$. By choosing $v = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$ we find the linear combinations of u and v:

$$C_1 U + C_2 V = C_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + C_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} C_1 - C_2 \\ C_1 + C_2 \end{bmatrix}$$

Setting $C_1U+C_2V=0$ yields the system $\{C_1-C_2=0\}$ with solution $C_1=C_2=0$.

Hence the vectors are independent.

To prove that u, v span \mathbb{R}^2 , we need to show that any vector $w = \begin{bmatrix} x \\ y \end{bmatrix}$ is a linear combination of u and v:

 $W = d_1 u + d_2 V$, d_1, d_2 scalars.

$$\begin{bmatrix} x \\ y \end{bmatrix} = d_1 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + d_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix}$$

or
$$\begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} d_1 - d_2 \\ d_1 + d_2 \end{bmatrix}$$
. Equivalently we get: $\begin{cases} d_1 - d_2 = x \\ d_1 + d_2 = y \end{cases}$

or
$$\begin{cases} 2d_1 = x + y & \text{(by adding them)} \\ 2d_2 = y - x & \text{(by Subtracting them)} \end{cases}$$

Hence, $d_1 = \frac{x+y}{2}$, $d_2 = \frac{y-x}{2}$ and since that system

has unique solution, we conclude that there are always scalars satisfying $W = d_1 u + d_2 V$, for every $W = d_1 u + d_2 V$, for every $W = d_1 u + d_2 V$,

So span(
$$u,v$$
) = \mathbb{R}^2 .

4) Let C1, C2 scalars satisfying:

Then,
$$C_{1}\begin{bmatrix} -1\\1 \end{bmatrix} + C_{2}\begin{bmatrix} 1/3\\-1/3 \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix}$$

$$\begin{bmatrix} -C_{1} + C_{2}\\C_{1} - C_{2}\\3 \end{bmatrix} = \begin{bmatrix} 0\\0 \end{bmatrix}$$

From the system
$$\begin{cases} -C_1 + \frac{C_2}{3} = 0 \\ C_1 - \frac{C_2}{3} = 0 \end{cases}$$

we get two identical equations, giving $C_1 = \frac{C_2}{3}$. C_1 and C_2 can take non-zero values, so u, v are linearly dependent. In fact, it is:

$$\frac{C_2}{3}u + C_2v = 0, so \frac{u}{3} + v = 0 \text{ (verify)}$$

5) The vector u can be written as a linear combination of v and w, if there are scalars c_1 and c_2 such that:

u = C, V + C2 W

or
$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} = C_1 \begin{bmatrix} 0 \\ 2 \end{bmatrix} + C_2 \begin{bmatrix} 1 \\ 4 \end{bmatrix}$$

$$\begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} c_2 \\ 2c_1 + 4c_2 \end{bmatrix}$$

yielding:
$$\begin{cases} C_2 = 1 \\ 2C_1 + 4C_2 = 2 \end{cases} \Rightarrow \begin{cases} C_2 = 1 \\ C_1 = -1 \end{cases}$$

$$S_0$$
, $u = -v + w$