1 Introduction

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2 Preliminary

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2.1 Topological Data Analysis (TDA)

In recent years, TDA has found its applications in various areas such as machine learning, artificial intelligence, data science, neuroscience, an so on (Giunti et al., 2022). Especially in the area of graph representation learning, TDA has shown the power of enhancing popular GNNs on different tasks by augumenting potentially useful topological features represented by TDA methods (Hofer et al., 2017; Dehmamy et al., 2019; Carrière et al., 2020; Horn et al., 2022). One successful tool is *persistent homology*. In this work, we focus on graphs. The persistent homology helps a model understand how topological features (like connected components and cycles) appear and persist during a generating process of a graph. One can think of it like watching a video of a graph being constructed edge by edge according to some learnable ordering. Persistent homology tracks which structural patterns emerge and how long they last during this process. Various models have been proposed to apply TDA to graph representation learning (Carrière et al., 2020; Horn et al., 2022; Hofer et al., 2020; Xin et al., 2023; Yan et al., 2022; Zhao et al., 2020; Carrière & Blumberg, 2020; Zhang et al., 2022). We give a brief introduction to the basic concepts of topological data analysis (TDA) and persistent homology. For a more detailed introduction, we refer readers to (Edelsbrunner & Harer, 2010; Dey & Wang, 2022).

Graph Filtration: For an edge-weighted graph $G=(V,E,f:E\to\mathbb{R})$, we can create a sequence of nested subgraphs called a graph filtration. The weight function f can be thought of as assigning "importance scores" to edges. For example, a graph filtration $\mathcal{F}(G):=\{G_{\leq t}\mid t\in 1-f(E)\}$ with $G_{\leq t}$ being the subgraph of G on edges with $1-f(e)\leq t$ shows us how the graph grows as we include edges in order of decreasing importance scores. By tradition, we set $G_{-\infty}=\emptyset$ and $G_{\infty}=G$ to be the first and last elements in the graph filtration.

Persistent Homology: On such a graph filtration, one can track all the connected components and cycles appearing and disappearing (merged with others) during the process. If we encode the lifecycle (birth, death) of each component or cycle as an interval on the real line, it turns out that there is a unique way to represent such information as a multi-sets of intervals which is equivalent to a well-studied algebraic structure in topological data analysis, known as persistent homology. Through the theory of TDA, this representation can be proved to be a topological invariant of the graph filtration. We refer readers to appendix B and (Edelsbrunner & Harer, 2010; Zomorodian & Carlsson, 2004; Ghrist, 2008) for further details about persistent homology. Here for conciseness, one can treat persistent homology as a differentiable permutation invariant representation which encodes lifecycles of topological features (connected components and cycles) as a multset of intervals. We denote such a representation as $\mathcal{T} \circ \mathcal{F}(G)$. See Figure 1 as an example of a graph filtration (cubes on top line) and its persistent homology (the multiset of intervals shown as horizontal lines in the bottom). We will visit this example later after we introduce our model.

Comparing Topological Features: One can compare two edge-weighted graphs by computing distances between the persistent homologies of their corresponding graph filtrations. A commonly used one is the bottleneck distance d_B (Definition B.1 in Appendix B). Recall that persistent homology is represented as a multiset of intervals, which is equivalent to a mutiset of pair of points (endpoints of intervals) in \mathbb{R}^2 . The bottleneck distance can be essentially understood as a variant of Wasserstein distance between these two multisets in $(\mathbb{R}^2, \|\cdot\|_{\infty})$ with ∞ -norm metric. Our topological discrepancy will be essentially constructed based on this bottleneck distance.

3 Method of TOPING

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4 Experiments

What could be learned by d_{topo} : To get some intuition on what could be learned by our topological discrepancy, we illustrate, in Figure 1, a learned filtration on an example graph, and its 1st persistent homology (barcode). First check the top part of our learned graph filtration. Note that here we did not do any normalization on the filtration values. Observe

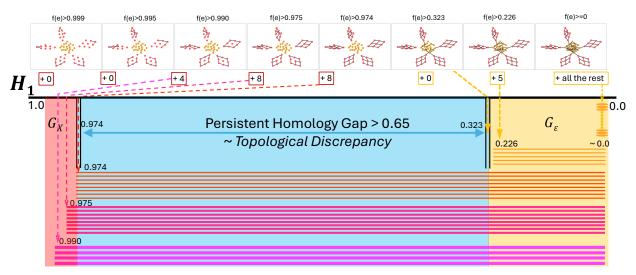


Figure 1: The top row is a learned graph filtration on an example graph through our method. Red and yellow points correspond to ground truth rationale subgraph G_X^* and noisy subgraph G_ϵ^* respectively. Each snapshot is a subgraph of G on edges with filtration values greater than a decreasing threshold value indicated on top of each snapshot. Below each subgraph, the number in small box is the size of cycle basis for the current subgraph, which equals to the dimension of the cycle space, also known as the 1st betti number. The bottom part shows the 1st persistent barcode. Each horizontal bar corresponds to a topological feature (basic cycle).

that all edges in G_X have weights ≥ 0.974 and all edges in G_ϵ have weights ≤ 0.323 , which means the rationale filtration we learned is quite consistent with the ground truth rationale. Taking a closer look at the filtration, one can see that the generating process of the rationale filtration is well-ordered and fast. A clear pattern of the generating process can be observed. However, the noisy graph is generated in a more chaotic way. Only five cycles are generated until the threshold value reaches 0.226. Most of the cycles are generated at the end close to 0. Now check the button part, the persistent barcode. Each horizontal bar corresponds to a topological feature, a basic cycle. The left end of each bar indicates the first time it appears in the filtration. The most important information one can get from the barcode is that, within the interval [0.974, 0.226], the barcode does not change at all. That means the persistent topological structure of the graph is stable within this region. The length of the interval (0.974-0.226) is related to what we called persistent homology gap, which is a measure of the difference of topological structures between the G_X and G_ϵ . Note that this gap is very close to the gap between minimal edge weight in G_X and maximal edge weight in G_ϵ . In fact, they will be exactly the same if we also consider the 0-th persistent homology. Such a gap will be approximated by what we proposed topological discrepancy, and our final target function is designed to maximize persistent homology gaps statistically over all data.

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5 Conclusion and Future Work

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A List of Notations

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B More details of TDA

Homology Vector Spaces: The general definition of homology groups and homology vector spaces under fields can be checked in (Hatcher, 2002). Here we only focus on the special case of 0-th and 1-st homology vector spaces (homology in brief) over field $\mathbb{F}_2 = \{0,1\}$ on graphs. For a given graph G, the 0-th homology $H_0(G)$ is defined as the vector space with basis to be all connected components of G. The 1-st homology $H_1(G)$ is the vector space on the set of all cycles in G, with addition operation defined as the symmetric difference of cycles. The zero vector in $H_1(G)$ is the empty cycle. It can be shown that $H_1(G)$ is a vector space. This vector space is also called cycle space and its basis is known as cycle basis and well studied in graph theory (Horton, 1987; Kavitha et al., 2009; Jungnickel, 2007). For example, for a graph $G = (V, E = \emptyset)$, the 0-th persistent homology $H_0(G) = \{0,1\}^{|V|}$ is a |V|-dimensional vector space with basis being the set of all points. $H_1(G) = 0$ is trivial.

Persistent Homology: Persistent Homology of graphs is a kind of "generalization" of homology on a weighted graph $G = (V, E, f : E \to \mathbb{R})$. Starting from a graph filtration $\mathcal{F}(G)$ given by the reversed order of edge weights

$$\mathcal{F}(G): \emptyset \subseteq \cdots \to G_{\leq t_1} \subseteq G_{\leq t_2} \subseteq G_{\leq t_3} \subseteq \cdots \subseteq H_p(G), \tag{1}$$

if we apply the p-homology functor to the graph filtration, each subgraph $G_{\leq t}$ is mapped to a homology vector space $H_p(G_{\leq t})$. More than that, each inclusion $G_{\leq t} \subseteq G_{\leq t'}$ naturally induces a linear map $H_p(G_{\leq t}) \to H_p(G_{\leq t'})$ (more details about the constructions of these induced linear maps can be checked in (Hatcher, 2002)). In this way, we get a chain of homology vector spaces connected by linear maps

$$H_p(\mathcal{F}(G)): 0 \to \cdots \to H_p(G_{\leq t_1}) \to H_p(G_{\leq t_2}) \to H_p(G_{\leq t_3}) \to \cdots \to H_p(G).$$
 (2)

Such structure $H_p(\mathcal{F}(G))$ is called the *persistent homology* of the graph filtration $\mathcal{F}(G)$, or say, the graph filtration induced by edge filtration f. Such algebraic structure in fact is a graded module over the polynomial ring $\mathbb{F}_2[t]$ (Zomorodian & Carlsson, 2004), which is well studied in commutative algebraic (Atiyah & MacDonald, 1994). By the structure theorem of finitely generated modules over a principal ideal domain, we know that $H_p(\mathcal{F}(G))$ can be essentially decomposed into a direct sum of cyclic modules (Theorem 2.1 in (Zomorodian & Carlsson, 2004)). Each indecomposable cyclic module is uniquely determined by a pair of numbers (t_1,t_2) , which essentially corresponds to the the lifecycle of a persistent topological feature. The multiset of all such pairs is called the *persistence diagram* of the graph filtration. Or equivalently, it can be viewed as a multiset of intervals, which is known as the *persistent barcode* of the graph filtration. It is also shown in (Zomorodian & Carlsson, 2004) that the persistent barcode (or equivalent persistence diagram) is a complete discrete invariant of the persistent homology, which is guaranteed by the structure theorem. In other words, the persistent barcode is the most expressive possible representation of the persistent homology. It fully encodes all topological features represented by the persistent homology.

Bottleneck Distance:

Definition B.1 (Bottleneck Distance). Let P_1 and P_2 be two persistent barcodes. A partial matching π between P_1 and P_2 is a subset of $P_1 \times P_2$ such that each point in P_1 and P_2 appears in at most one pair in π . For any $p = (p_1, p_2) \in \mathbb{R}^2$, denote $\bar{p} = (p_2 - p_1, p_2 - p_1)$. Geometrically, \bar{p} is the closest point of p to the diagonal line $\Delta = \{(x, x) \mid x \in \mathbb{R}\}$. The bottleneck distance between P_1 and P_2 is defined as:

$$d_B(P_1, P_2) = \inf_{\pi} \max \{ \max_{(p,q) \in \pi} \|p - q\|_{\infty}, \max_{p \in P_1 \setminus \pi_1} \|p - \bar{p}\|_{\infty}, \max_{q \in P_2 \setminus \pi_2} \|q - \bar{q}\|_{\infty} \}$$
(3)

where:

- π ranges over all partial matchings between P_1 and P_2
- $\|\cdot\|_{\infty}$ denotes the ∞ -norm
- π_1 and π_2 denote the projections of π onto P_1 and P_2 respectively

Intuitively, bottleneck distance measures the minimum cost of transforming one barcode to another by moving each point to another point in the other barcode. The cost is measured by the maximum distance between matched points in a partial matching, or the maximum distance between the rest unmatched points to the diagonal line Δ . The bottleneck distance is a metric on the space of persistent barcodes, which is well studied in topological data analysis (Edelsbrunner

& Harer, 2010; Zomorodian & Carlsson, 2004; Chazal et al., 2014; Dey & Xin, 2018). It is shown in (Edelsbrunner & Harer, 2010) that the bottleneck distance is a stable metric on the space of persistent barcodes, which means that small perturbations in the input data will not change the bottleneck distance too much. This property is crucial for the stability of the persistent homology, which is a key property for the robustness and differentiability of all vector representations based on persistent homology (Carrière et al., 2020; Hofer et al., 2019, 2020; Xin et al., 2023; Mukherjee et al., 2024).

C More Details of d_{topo}

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D More Details about the Experiments

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