```python
class Player:
    def play(self):
        print("The player is playing cricket")

class Batsman(Player):
    def play(self):
        print("The batsman is batting")

class Bowler(Player):
    def play(self):
        print("The bowler is bowling")

# Creating objects of Batsman and Bowler classes
batsman = Batsman()
bowler = Bowler()

# Calling the play() method for
```

Ln 19, Col 14   History ⟲

🐍 main.py   ⋮

▶ Run

```
 7            print("The batsman is
    batting")
 8
 9 ˅ class Bowler(Player):
10 ˅     def play(self):
11          print("The bowler is
    bowling")
12
13   # Creating objects of Batsman and
     Bowler classes
14   batsman = Batsman()
15   bowler = Bowler()
16
17   # Calling the play() method for
     each object
18   batsman.play()
19   bowler.play()
```

Ln 19, Col 14   History ↺

🐍 main.py   ⋮

▶ Run

```
The batsman is batting
The bowler is bowling
>
```

>_ Console

▶ Run