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1 Thu

A Bash

a) A little bit of Bash each day keeps the doctor away. In the main loop, around line 140, we have

Option -p prompt> outputs the prompt string before reading user input.

Option -n <number> returns after reading the specified number of chars.

Option -s does not echo the user's input.

2 Fri

On a flight home. Didn't do much except started going over Part B1 again

3 Sat

A Meeting with Julie

- a) The meeting this Wednesday was cancelled. In the meantime, Julie suggests reading the Appendix and her candidacy paper. I have largely finished reading the relevant part of the Appendix, so the rest of this week will most likely be spent reading the candidacy paper and checking out the Loop Parts in more detail.
- b) Part B1 second pass: will also check out the job submission script this time around (final line of Part_B_GPU_job_1.sh, but still not going to look into the xmacros).

B Regex

a) Started reading about regular expression, although perhaps not directly relevant to anything.

4 Sun

A Meeting with Julie

- a) Currently a bit confused by the job submission script ${\tt GPU_XF_job.sh}$
- b) I think this is because I am not familiar enough with the file structure yet.
- c) Also, I am not entirely sure what the individual number is for in this script.

5 Mon

A Meeting with Julie

a) Still on the job submission script of Part B1. I am confused about when exactly are the indiv_parent_dir created (the ones in \$XFproj/Simulations)

B SLURM

Filename replacement are as follows:

- a) %x Job name, which can be given as --job-name=<name>
- b) %a Job array ID (index) number
- c) %A Job Array's master job allocation number
- d) More options here: https://slurm.schedmd.com/sbatch.html

Note that the following are not the same:

- a) \$SLURM_ARRAY_JOB_ID: this is the %A from above
- b) \$SLURM_ARRAY_TASK_ID: this is the index (%a from above)

6 Tue

A Meeting with Julie

a) Started reading Julie's candidacy paper.

7 Wed

A Meeting with Julie

- a) Read everything aside from Chapter 5.
- b) **TODO:** Go over Chapter 3 again before reading chapter 5.
- c) Ask Julie about Figure 6,7 8 and 9 (a discussion on all of chapter 3.1.2 if possible)
- d) **Zenith Angle:** The angle at which the muon traveled into the IceCube detector, with respect to the vertical. Source: https://user-web.icecube.wisc.edu/~krosenau/index.html

B Bash

a) A backtick is not a quotation mark. Instance: Part_B_GPU_job1.sh line 37

```
for i in 'seq 1 $NPOP'
```

Everything we type inside the backticks is executed before the main command (such as **chown**), and the output of the backticked-command is then read by the main command

8 Thu

A Meeting with Julie

a) Regarding Part A of the June 5th entry, from Alex:

those are created by XF. It's like a backend thing, we never make them ourselves but by virtue of simulating antennas they get made by XF as the location to store the antenna simulation data

In other words, we do not ourselves mkdir the \$indiv_dir_parent.

- b) Meeting with Julie today moved to Monday next week.
- c) It seems unlikely to be a bug given how long this script has been used, but I am getting an error from the for loop through all frequencies in freqlist. Will ask Alex about it. I'm an indiot. I need to initialize \$GeoFactor first.
- d) Finished Loop_Parts/Part_B1 second pass, moving on to Part_B2. Adding line breaks in the process; Be careful with the trailing whitespace! Mayhap it's better to just leave them as single long lines?
- e) TODO: sometime in the future I'll need to figure out what simulation_PEC.xmacro and output.xmacro do to really understand what Part_B1 and Part_B2 are about.

9 Fri

A Meeting with Julie

- a) Probably trivial, but it seems like the uan files are already being moved to the correct directory at the end of Part_B2, so I am not sure why we do it again at the beginning of Part_C.
- b) One of the mv command might be extra; will check with Alex.
- c) Part_C second pass: digging into the python codes; should be able to finish by tomorrow.

B Bash

a) The dollar sign works inside the double quotes so there is no need for string concatenation in the example below:

```
$a=2;$b=2
echo "a * b = $(($a*$b))"
```

The above outputs a * b = 4. Note that the \$((...)) part is for arithmetics.

b) At some point I should try to figure out exactly what double quotes are for in shell scripts; they seem to be more than just strings?

10 Sat

A Meeting with Amy

- a) Get in touch with Nicholas to see what he's up to.
- b) Go to Monday's collaboration meeting this week if possible to see if there's a project for me.

B Python

(a) XFintoARA.py

- a) instead of using the %'s for string interpolation, we could use f-strings.
- b) inside the curly braces we can call variables, for instance {g.WorkingDir} in line 66:

```
uanName = f'{g.WorkingDir}/.../{g.gen}_{indiv}_{freqNum}.uan'
```

- c) The g above is from line 102: g = parser.parse_args()
- d) Line 73: mat = [["0" for x in range(n)] for y in range(m)] is simply python's
 way to do mat=zeros(m,n) in Matlab. (List Comprehension)

12 Mon

A Python

(a) XFintoARA.py

The following pertains line 81 \& 82

- a) line 81 first turns the third entry in the list lineList into a float.
- b) line 82 contains the following: "%.2f" % 10 which turns 10 into 10.00. This is NOT modulo operation; this is probably more like string interpolation.
- c) Mostly finished reading this python script. Moving on to Part D tomorrow.

(b) General

- a) To access the help message of argparse's add_argument function, one can run the command python3 <filename>.py -h at the terminal
- b) For more info on the argparse module one can look through the documentation of argparse on https://docs.python.org/3/library/argparse.html and the tutorial at https://towardsdatascience.com/a-simple-guide-to-command-line-argum ents-with-argparse-6824c30ab1c3
- c) Reviewed file opening (with open, etc)
- d) mode w and w+: w is write whereas w+ is read and write
- e) apparently with python3, when using os.chmod one needs to add 00 (zero-oh) in front of 777 to grant all read-write-execute, etc. For instance: os.chmod("<filename>", 0o770)
 This is because

In unix conventions, written numbers are assumed to be decimal unless they are prefixed with a 0x (or 0X) in which case they are hexadecimal

(https://stackoverflow.com/questions/32729309/what-is-the-purpose-of-t he-octal-digit-0-permission) and according to the error message we "use an 0o prefix for octal integers".

13 Tue

A Meeting with Julie

- a) Meeting with Julie today didn't happen.
- b) Around line 24 of Part_D1_Array.sh the comment says to "make a directory to hold the AraSim output and error files *for each generation*" but it seems like we are only making the directory for the zeroth gen?

B Bash

a) option -e of sed allows for multiple commands at once; for instance, sed -e "s/world/universe/" -e "s/hello/goodbye/" ./temp > ./newtemp first replaces the word "world" in temp with "universe" and then "hello" with "goodbye" and then pipe these changes to a new file newtemp.

14 Wed

A Meeting with Julie

- a) Continuing Part_D1 second pass.
- b) Looking into the job submission script Batch_Jobs/AraSimCall_Array.sh
- c) Sort of annoying, but it seems like SLURM directives simply cannot be broken into multiple lines with backslash, so I'll just leave them.
- d) what do num and seed in AraSimCall_Array.sh refer to? Seed is defined at the very beginning of the main loop and passed to the scripts along the way. See page 155 (Appendix A) of Julie's dissertation.
- e) Note: haven't looked into setup.txt yet

B AraSim Job Submission Script

(a) AraSimCall_Array.sh

```
#!/bin/bash
## This job is designed to be submitted by an array batch submission
## Here's the command:
## sbatch --array=1-NPOP*SEEDS%max --export=ALL,(variables) AraSimC...
#SBATCH -A PAS1960
#SBATCH -t 18:00:00
#SBATCH -N 1
#SBATCH -n 8
#SBATCH --output=/fs/ess/PAS1960/BiconeEvolutionOSC/BiconeEvolution/cur...
#SBATCH --error=/fs/ess/PAS1960/BiconeEvolutionOSC/BiconeEvolution/cur...
source /fs/ess/PAS1960/BiconeEvolutionOSC/new_root/new_root_setup.sh
cd $AraSimDir
num=$(($((${SLURM_ARRAY_TASK_ID}-1))/${Seeds}+1))
seed=$(($((${SLURM_ARRAY_TASK_ID}-1))%${Seeds}+1))
echo a_${num}_${seed}.txt
chmod -R 777 $AraSimDir/outputs/
./AraSim setup.txt ${SLURM_ARRAY_TASK_ID} $TMPDIR a_${num}.txt > \
$TMPDIR/AraOut_${gen}_${num}_${seed}.txt
cd $TMPDIR
echo "Let's see what's in TMPDIR:"
ls -alrt
echo $gen > $TMPDIR/${num}_${seed}.txt
echo $num >> $TMPDIR/${num}_${seed}.txt
echo $seed >> $TMPDIR/${num}_${seed}.txt
```

```
mv AraOut.setup.txt.run${SLURM_ARRAY_TASK_ID}.root\
    $WorkingDir/Antenna_Performance_Metric/AraOut_${gen}_${num}_${seed}.root
mv AraOut_${gen}_${num}_${seed}.txt $WorkingDir/Antenna_Performance_Metric/
mv ${num}_${seed}.txt $WorkingDir/Run_Outputs/$RunName/AraSimFlags

## This part appears unnecessary now
: << 'END'
...
END</pre>
```

(b) AraSimCall Array.sh: my attempt

This is an attempt to understand AraSimCall_Array.sh. My own edited version of the job submission script as attached at the end of this section. Run-on lines are mainly just SLURM directives which are unimportant here, so they are ignored here in the log.

a) This is for line 15. There's really no need to start \$SLURM_ARRAY_TASK_ID at 1, but if that's what we've been doing then I'll leave it for consistency. That is, we could have submitted the job array analogous to

sbatch --array=0-8%4 foo.sh

in which case the first index would have been 0.

15 Thu

A AraSim Job Submission Script

(a) AraSimCall_Array.sh: my attempt

- a) Seeds is the number of AraSim jobs of an individual. So num on line 15 is essentially just (ignoring the pesky index issue) index divided by Seeds.
- b) As an example, consider a task 33 in the array of tasks. Suppose Seeds is 8; that is, for each antenna, we do 8 AraSim runs. Since 33 1 = 32 divided by 8 is 4, and then we add one to get 5, num in this case is 5. In other words, task 33 is a task for antenna number 5.
- c) Similarly, right below num, seed refers to the "seed index" for that particular antenna. Continuing with the example above, task 33 will be seed number 1 of antenna 5 (start counting from 1, as usual).
- d) Pretty sure line 16: echo a_\${num}_\${seed}.txt is unnecessary, and the file name being echoed is probably a typo as well.
- e) Line 18 is also extra? Seems like we are not using this directory anymore?
- f) Line 19 is likely the line that says "run AraSim" (with the appropriate setup and parameters) and then redirecting the output of the run to the (local) scratch space of the cluster, ie. \$TMPDIR. (see osc documentation regarding parallel and local scratch space. Basically, TMPDIR is the fastest.)
- g) Line 26 is like another "SaveState" file.
- h) Line 30 to 33 move the AraSim output files from the scratch space back to the directories under GE60.

B Meeting with Julie

- a) Meeting with Julie today rescheduled to same time tomorrow.
- b) Finished going through the job submission script; back to Part_D1
- c) Skipping the DEBUG_MODE of Part_D1 for now.
- d) Changed line 98 and 99 of Part_D1 to use \$WorkingDir to shorten the lines.

16 Fri

A Birefringence Resources from Justin

Putting these here because apparently Slack hides messages older than 90 days. Boo.

- a) Amy's paper: https://arxiv.org/abs/2110.09015
- b) Paper by a collaboration member who studies the birefringence in ice: https://arxiv.org/abs/1910.01471
- c) "[A] decent paper on the theory, but it's a little math heavy": https://link.springer.com/article/10.1007/s00371-011-0619-2

https://arxiv.org/abs/2110.09015 https://arxiv.org/abs/1910.01471

B Meeting with Julie

(a) Notes from today's meeting

- a) hpol I will probably be using AraSim as is, without having to modify its code.
- b) Dylan built the PUEO software by modifying PAEA; Julie had a to-do list of instruction for him to do it which she will modify and send to me.
- c) Birefringence Julie said that it sounds like what Amy wants is for hpol to be optimized for birefringence (?), but I don't need to worry about learning all about birefringence for now, since I will be mainly just working on scripts of the Loop.
- d) Charged current interaction

$$\overline{\nu}_l + N \to l^{\pm} + X$$

The lepton people see is usually muon because it is much more stable than tau (longer lifetime). We don't see electrons either because they just get reabsorbed immediately into the ice atoms. (Consequently, muons produce tracks whereas the other two create spheres)

e) Julie recommends Dick, Chris Hirata, and Antonio Boveia for candidacy committee.

(b) Second pass of the Loop continued

- a) Continuing with Part_D1_Array.sh
- b) As reported a few weeks ago on Slack, line 116 will never be executed. Alex set the impossible condition to keep the code, but I'll just comment it out.
- c) finished Part_D1, moving on to Part_D2.

C Bash

- a) be sure not to include whitespace when assigning values to variables in bash. For instance, a=2 is correct but not a=3.
- b) Example usage of expr: totPop=\$(expr \$NPOP * \$Seeds) Note the whitespace! It matters here whether or not there are spaces around the multiplication operator.
- c) But what is the difference between expr and simply using double parentheses? For instanace totPop=\$((\$NPOP * \$Seeds)) (in this case it seems like bash doesn't care as much about the whitespace around *)?

17 Sat

A Meeting with Julie

- (a) Part D2 Array.sh Second Pass
 - a) Might be able to shorten Line 22:

```
nFiles=$(ls -1 --file-type ../AraSimConfirmed | grep -v '/$' | wc -1)
```

using just $ls \mid wc - l$. Will test this tomorrow.

- b) Option 1(one) of ls "[forces] output to be one entry per line"
- c) -file-typ makes it so that all the directories end with a /, and soft links end with a @, etc. https://stackoverflow.com/questions/51952975/what-is-the-purpose-of-file-type-in-ls-command Files don't have anything attached.
- d) Thus, as an example, inside \$WorkingDir/Run_Outputs/2023_02_20_Symmetric_Run, if we issue ls we get

2023_02_20_Symmetric_Run.xf Fitness_Scores_RG.png uan_files

Antenna_Images FScorePlot2D.png Veffectives_RG.png

AraOut Gain_Plots Veff_plot.png
AraSimConfirmed Generation_Data Violin_Plot.png

AraSim_ErrorsGPUFlagsXF_ErrorsAraSimFlagsRoot_FilesXFGPUOutputsAraSim_OutputsrunDate.txtXF_Outputs

Evolution_Plots run_details.txt

and with ls -1 we have

2023_02_20_Symmetric_Run.xf

Antenna_Images

AraOut

AraSimConfirmed

AraSim_Errors

AraSimFlags

AraSim_Outputs

Evolution_Plots

Fitness_Scores_RG.png

FScorePlot2D.png

Gain_Plots

Generation_Data

GPUFlags

Root_Files

runDate.txt

```
run_details.txt
uan_files
Veffectives_RG.png
Veff_plot.png
Violin_Plot.png
XF_Errors
XFGPUOutputs
XF_Outputs
Lastly, with ls -1 —file—type (on OSC, not on Mac), we get
2023_02_20_Symmetric_Run.xf/
Antenna_Images/
AraOut/
AraSimConfirmed/
AraSim_Errors/
AraSimFlags/
AraSim_Outputs/
Evolution_Plots/
Fitness_Scores_RG.png
FScorePlot2D.png
Gain_Plots/
Generation_Data/
GPUFlags/
Root_Files/
runDate.txt
run_details.txt
uan_files/
Veffectives_RG.png
Veff_plot.png
Violin_Plot.png
XF_Errors/
XFGPUOutputs/
XF_Outputs/
```

- e) option **v** of **grep** is "invert-match", which acts like a **not**-gate. It selectes all entries that do not match. In this case we are trying to match all entries that has a forward slash / right before the end-of-line character \$; that is, we are trying to match all the directories. And then, **v** makes sure that we select everything that is not a directory, ie. files. Finally, we pipe it to wc —l to count as usual.
- f) I'll check with Alex to see if we really need to be this careful, because in Part_B_GPU_job2_asym_array.sh line 56 it seems like we decided to simply use ls | wc -l, which is much cleaner.

18 Sun

A Meeting with Julie

- (a) Part_D2_Array.sh Second Pass Continued
 - a) Regarding the for loop around line 28, consider the following script:

```
#!/bin/bash
cd ~/Desktop/temp

for file in *
do
    echo $file
done
```

If there is no file inside temp/, then the output would be *. This is what the comment around line 32 is talking about.

19 Mon

A Bash

a) We can break a line inside double quotes. For example, the following is legal

```
#!/bin/bash
pat="/users/PAS2137/unmovingcastle\
/temp"
out_name=$pat/%x.out
err_name=$pat/%x.error
sbatch --job-name=whatever --output=$out_name --error=$err_name a.sh
```

- b) Normally we don't even need the backslash if we are just **echo**ing the stuff that is inside the double quotes. But if we are going to access the path later with \$pat\$ then it appears that the backslash *is* necessary.
- c) wait waits for a process to finish; sleep sleeps for a certain amount of seconds.

B Meeting with Julie

- (a) Part D2 Array.sh Second Pass Continued
 - a) Used WorkingDir to shorten line 60 & 61
 - b) The final **if** block is effectively a comment, so I'll comment it out.
 - c) Finsihed Part_D2_Array.sh

20 Tue

A Meeting with Julie

- (a) Part_E_Asym.sh second pass
 - a) The curly braces around \$10, \$11 and \$12 are necessary.

21 Wed

A Meeing with Julie

- (a) Part E Asym.sh second pass continued
 - a) To understand the for block around line 37, consider the following example

```
for i in 'seq 1 4'
do
    InputFiles="${InputFiles}out${i}.txt "
done
echo $InputFiles
```

- b) The output is out1.txt out2.txt out3.txt out4.txt
- c) TODO: haven't looked into fitnessFunction_ARA.cpp yet.
- d) Why is Veff_Plotting.py still in this part and not moved to Part_F? (line 95)

22 Thu

A Meeting with Julie

a) Meeting with Julie today moved to tomorrow.

(a) Part E Asym.sh second pass continued

- a) Commented out line 109: cd Antenna_Performance_Metric because the next 25 lines have already been commented out, so there's no need.
- b) TODO: look into Data_Generators/gensData_asym.py
- c) Commented out line 144: cd \$WorkingDir/Antenna_Performance_Metric because the subsequent command have already been commented out.
- d) Be very careful with trailing whitespace when using backslash \ to break a line. For example consider line 160

```
cp AraOut_${gen}_${i}_${j}.txt \
$WorkingDir/Run_Outputs/$RunName/AraOut/AraOut_${gen}/AraOut...
```

If we add a space after \, notice that the syntax highlighting color changes in vscode. This will be a bug, because what this line does is duplicating the source file and then naming the target blank (that is, the target file name is simply a whitespace, because the backslash in this case is used to escape the white space.)

e) Went through Part_E; looking into the python and c++ scripts called by this part.

23 Fri

A Meeting with Julie

(a) notes from today's meeting

- a) Contact Ryan and Alex to see what has been done on the hool GA.
- b) Ask what genes to evolve for the initial check.
- c) Are we planning on making an entirely new software package for hpol or do we want it to be an if-else swtich in the vpol software.
- d) Contact Alex and Nicholas to see what they have been doing related to XF.
- e) Check the instructions at https://docs.google.com/document/d/11ViJQt9CQBYx5m OYceYGyqeWISUxZROOziyPo5tp_gE/edit. can ask Alex or Julie.
- f) Go to step 1 of the instruction.

(b) Part A second pass

- a) Actually I accidentally skipped Part_A when I started the second pass, so I will finish going though this again before I look into the GA.
- b) Line 25: the condition can never be true because NSECTIONS is either 1 or 2 but never 0; TODO: check the above with Alex.
- c) Looking into Latest_Asym_GA.cpp now; the plan is eventually to convert the GA to python.

(c) Latest_Asym_GA.cpp

a) Line 72 function header for new_tournament contains a typo.

25 Sun

A Meeting with Julie

- (a) Latest Asym GA.cpp
 - a) Created Latest_Asym_GA.py under \$WorkingDIr/GA/. This is an attempt to translate the c++ program into python.
 - b) Neat introduction on c++ <vector>: https://shengyu7697.github.io/std-vector/ (in traditional Chinese.)
 - c) Passing by value and passing by reference: https://www.geeksforgeeks.org/passing-vector-function-cpp/
 - d) Pointer vs. Reference in c++: https://www.geeksforgeeks.org/pointers-vs-references-cpp/
 - e) Appending f to a number makes it a float; otherwise, it is a double. So to properly declare a float variable, we write, for instnace: float a = 2.0f
 - f) Mostly went through the function declarations and global variables

26 Mon

A Meeting with Julie

- (a) Latest $_A$ sym $_G$ A.cpp
 - a) On default_random_engine: https://blog.gtwang.org/programming/cpp-random-number-generator-and-pro bability-distribution-tutorial/
 - b) Not sure why we need to seed twice (around line 300). Actually, I am not sure why we use both the default_random_engine and rand.
 - c) Will look into parsing arguments in python tomorrow for line 312: double GEOSCALE_FACTOR = stod(argv[3]);