1 Thu

A Bash

a) A little bit of Bash each day keeps the doctor away. In the main loop, around line 140, we have

Option -p prompt> outputs the prompt string before reading user input.

Option -n <number> returns after reading the specified number of chars.

Option -s does not echo the user's input.

2 Fri

On a flight home. Didn't do much except started going over Part B1 again

3 Sat

A Meeting with Julie

- a) The meeting this Wednesday was cancelled. In the meantime, Julie suggests reading the Appendix and her candidacy paper. I have largely finished reading the relevant part of the Appendix, so the rest of this week will most likely be spent reading the candidacy paper and checking out the Loop Parts in more detail.
- b) Part B1 second pass: will also check out the job submission script this time around (final line of Part_B_GPU_job_1.sh, but still not going to look into the xmacros).

B Regex

a) Started reading about regular expression, although perhaps not directly relevant to anything.

4 Sun

A Meeting with Julie

- a) Currently a bit confused by the job submission script ${\tt GPU_XF_job.sh}$
- b) I think this is because I am not familiar enough with the file structure yet.
- c) Also, I am not entirely sure what the individual number is for in this script.

5 Mon

A Meeting with Julie

a) Still on the job submission script of Part B1. I am confused about when exactly are the indiv_parent_dir created (the ones in \$XFproj/Simulations)

B SLURM

Filename replacement are as follows:

- a) %x Job name, which can be given as --job-name=<name>
- b) %a Job array ID (index) number
- c) %A Job Array's master job allocation number
- d) More options here: https://slurm.schedmd.com/sbatch.html

Note that the following are not the same:

- a) \$SLURM_ARRAY_JOB_ID: this is the %A from above
- b) \$SLURM_ARRAY_TASK_ID: this is the index (%a from above)

6 Tue

A Meeting with Julie

a) Started reading Julie's candidacy paper.