

Week 6

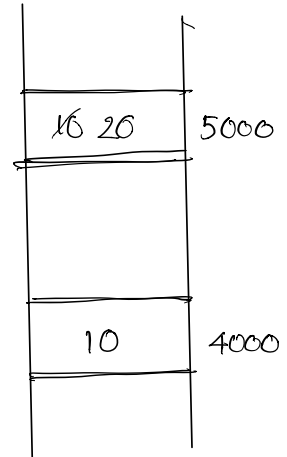
```
int main() {
    int num = 10;
    fun(num);
    printf("%d", num);
}
```



```
void fun(int n) {
    n += 10;
}
```

}

n {



num {

```
void p_fun(int *n);
```

```
int main() {
```

```
    int num = 10;
    p_fun(&num);
    printf("%d", num);
}
```

}

& : Address of
* : Value at

```
void p_fun(...)
```



