

Functions

We have seen some functions already!

Three parts

1. Prototype declaration
2. Function call
3. Function definition.

Eg :

wall \Rightarrow scope

```
int add(int x, int y);  
  
int main() {  
    int n1 = 10, n2 = 20;  
    int s;  
    s = add(n1, n2);  
    printf("%d", s);  
}  
  
{  
    int add(int x, int y)  
    {  
        int s = x + y;  
        return s;  
    }  
}
```

► Go to slides and do exercise questions.