🖬 **unosvl** / **javascript** (Public)

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Quick setup — if you've done this kind of thing before

🖥 Set up in Desktop   or | HTTPS | SSH | `https://github.com/unosvl/javascript.git`   📋

Get started by creating a new file or uploading an existing file. We recommend every repository include a README, LICENSE, and .gitignore.

...or create a new repository on the command line

```
echo "# javascript" >> README.md
git init
git add README.md
git commit -m "first commit"
git branch -M main
git remote add origin https://github.com/unosvl/javascript.git
git push -u origin main
```

...or push an existing repository from the command line

```
git remote add origin https://github.com/unosvl/javascript.git
git branch -M main
git push -u origin main
```

...or import code from another repository

You can initialize this repository with code from a Subversion, Mercurial, or TFS project.

Import code

💡 **ProTip!** Use the URL for this page when adding GitHub as a remote.