

INSY 4305 ADVANCED APPLICATION DEVELOPMENT

ASSINGMENT 4

100 points

1. INSTRUCTIONS

- **Due date is Apr 5, 11:59 pm. Late submissions will get 0 points. NO EXCUSE!**
- **PLEASE, ONLY USE TECHNIQUES THAT WE LEARNED IN CHAPTER 8 AND CHAPTER 9.**
- In this assignment, you are expected to create **five** Java applications.
- Each question is **independent** of each other.
- You will **upload five Java files** on Blackboard. **If you do not upload .java files, your answers will not be evaluated.**
- **Do not forget to add comments to explain how your codes are working! Comments must be brief, clear, and understandable. Do not write long sentences!!!**
- **Write your codes individually! Do not copy of any of them from someone else!**

2. GRADING POLICY

- **Case 1:**
 - For each question:
 - I will compile your .java files. **If any compilation error occurs, 5 pts will be deducted.**
 - After that, I will check your algorithms whether they are correct or not. For example; if it says find odd and even numbers. I will check whether it really finds both even and odd numbers. **This part will be evaluated based on your work.**
 - Additionally, comments will be checked whether they clearly and briefly explain what you have done. **If comments are missing or not clear, enough, or brief 3 pts will be deducted.**

- **Case 2:**
 - For each question:
 - If there is not any compilation error:
 - I will try each case scenario stated in each question. For example; if it says find odd and even numbers. I will try both even and odd numbers. **This part will be evaluated based on your work.**
 - Additionally, comments will be checked whether they clearly and briefly explain what you have done. **If comments are missing or not clear, enough, or brief 3 pts will be deducted.**
- **Case 3:**
 - **If you do not upload a .java file, I will not evaluate your answer.**
- **Case 4:**
 - **If it is determined that you copy the codes from someone else, you will get 0 pt.**

QUESTIONS

1. (55 pts) Create a class named ***AccountSavings***. This class has a **static double** variable which stores the annual interest rate for all account holders. The name of variable is ***annualInterestRate***. The class also has another **double** variable named ***savingsBalance*** which stores balance for current account.

- a. Write a constructor to create an account with specified balance. Add a validation whether the balance is greater than 0.0 or not. If it is less than 0.0 then throw illegal argument exception.
- b. Write a ***non-static calculateMonthlyInterest*** method to calculate the monthly interest by multiplying the savingsBalance by annualInterestRate divided by 12 – the interest should be added to savingsBalance.
- c. Write a ***static*** method named ***modifyInterestRate*** to set the annual interest rate. Add a validation whether the rate is greater than equal to 0.0 and less than or equal 1.0. Otherwise, throw illegal argument exception.
- d. Write a ***toString*** method which returns savingsBalance in a string format.

After that, create ***AccountSavingsTest*** class. Create **two objects** from the class ***AccountSavings*** with balances \$2000.00 and \$3000.00. Then, set the interest rate to 4%, then calculate the monthly interest rate for each 12 months for each object and print the new balances with toString method for each object. **UPLOAD *AccountSavings.java* AND *AccountSavingsTest.java*.**

Example Output: (you can create a similar output)

Note: you should see a period (.) instead of a comma.

Monthly balances for one year at .04		
Balances:		
	Saver 1	Saver 2
Base	\$2000,00	\$3000,00
Month 1:	\$2006,67	\$3010,00
Month 2:	\$2013,36	\$3020,03
Month 3:	\$2020,07	\$3030,10
Month 4:	\$2026,80	\$3040,20
Month 5:	\$2033,56	\$3050,33
Month 6:	\$2040,33	\$3060,50
Month 7:	\$2047,14	\$3070,70
Month 8:	\$2053,96	\$3080,94
Month 9:	\$2060,81	\$3091,21
Month 10:	\$2067,68	\$3101,51
Month 11:	\$2074,57	\$3111,85
Month 12:	\$2081,48	\$3122,22

2. (45 pts) Create a class **Person** which is a super class. The class includes four private String instance variables: first name, last name, social security number, and state. Write a constructor and get methods for each instance variable. Also, add a toString method to print the details of the person. After that create a class **Teacher** which extends the class, Person. Add a private instance variable to store number of courses. Write a constructor and a get method for the number of courses and override toString method for Teacher. Then, create **PersonTest** class and create an object from the class Teacher and an object from the class Person. Display the details of Teacher and Person (use toString methods). **UPLOAD Person.java AND Teacher.java AND PersonTest.java.**

Example Output:

```
Displaying Teacher  
Ezgi Akar  
socialSecurityNumber: 222-222-222  
state: Texas  
number of courses: 3  
Displaying Person  
Brad Pitt  
socialSecurityNumber: 333-333-333  
state: Los Angeles
```