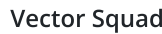




Forward Observe A/C - - ★

A Unit in the same Taskforce immediately resolves its Unit Activation with an Action that has the **Fire Support** trait using this Unit's LOS. This Action can be used once per activation.

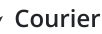
B3.5.2



» **CLOSE COMBAT:** Ignores Concealment and short range modifiers.

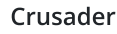
Micro Artillery	3	A	16"	1	KILL
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B3.5.2



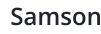
Unload (free Action, 3"): The carried Unit is placed within 3". They become part of the current Taskforce and may immediately perform an Action then gain an **Activated Token**. If the Unloading Unit performs a Move Action it may not move within 2" of an enemy Ping.

B3.5.2



DEFEND [Infantry, 4"]: Infantry within 4" can spend this Unit's Countermeasure Tokens. This may only be used by Units with a CM stat of "-".

B3.5.2



PREDATOR [+2 TARG]: This Unit gains +2 TARG against Stunned Units.

EMERGENCY CM [+1]: This Unit begins the game with 1 Emergency

B3.5.2