ESIOT 2024-2025
Assignment #3
Smart Temperature Monitoring

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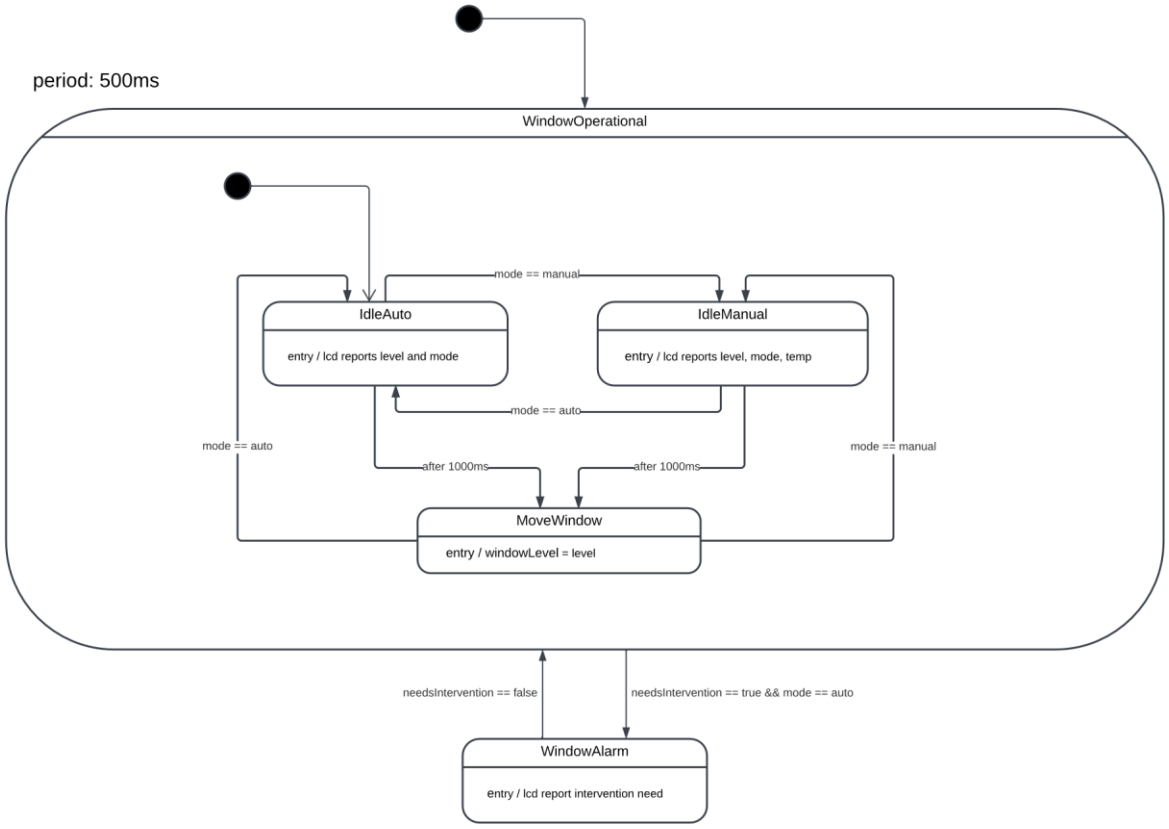
Window Controller:

The Arduino system has been implemented with a synchronous FSM and a cooperative scheduler assuming a tick period of 100ms, enough to handle all tasks even in the worst case execution time.

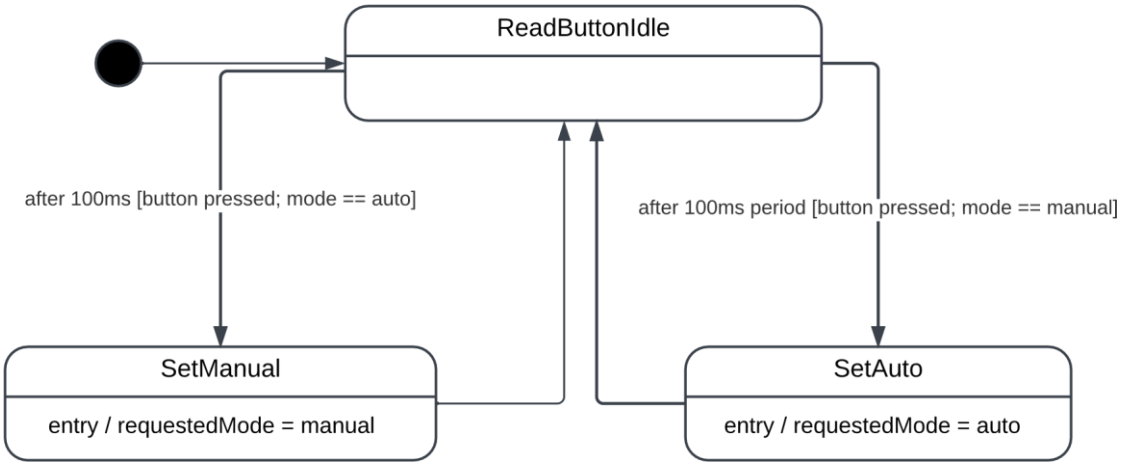
Below is a table with each WindowController task and their corresponding period:

Priority	Task	Description	Period
1	ReadPotentiometer	Reads the potentiometer value	1000ms
2	ReadButton	Handles the operating mode switch request	100ms
3	SendMessage	Sends windowLevel and requests to switch mode to the backend	1000ms
4	ReceiveMessage	Parses incoming message and sets new parameters	1000ms
5	WindowControlTask	Handles the core logic of the window	500ms

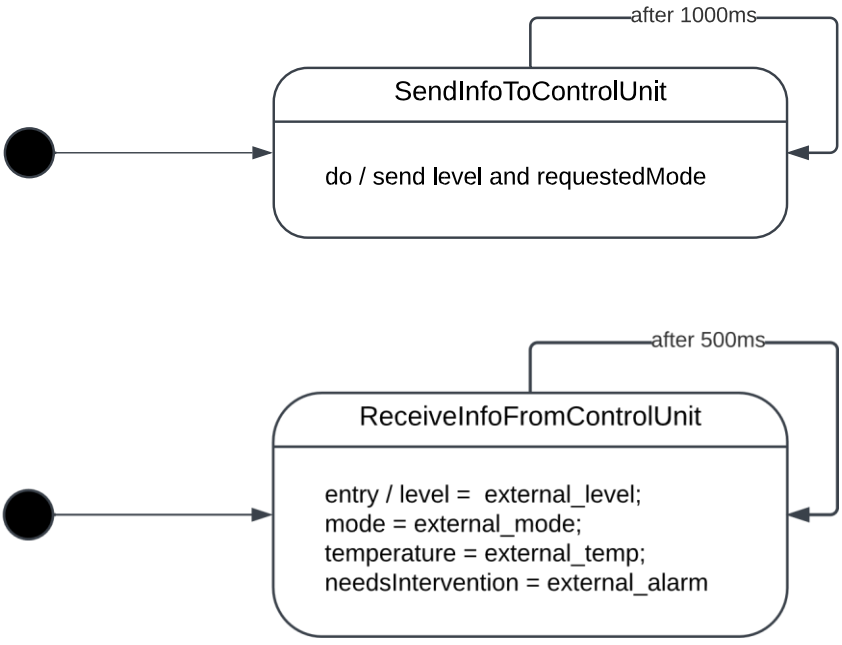
Here is the FSM of the core logic of the WindowController:



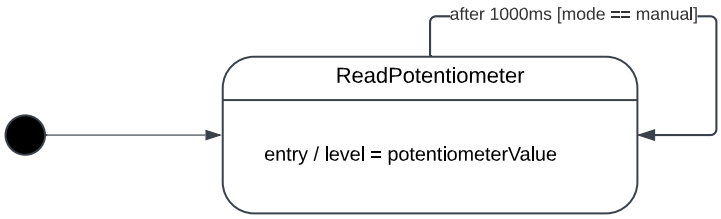
As for the ability to switch mode from AUTO to MANUAL and vice versa via button press, we realized that handling it directly in the Arduino subsystem led to synchronization issues with the backend.
Therefore, if the button is pressed a “request” to switch mode is queued.



Such request is then sent upstream. The backend will then evaluate the switch request and the Arduino system will change its operating mode as dictated by the Control Unit along with other parameters.



Lastly, we also have a task specifically designed for the potentiometer:

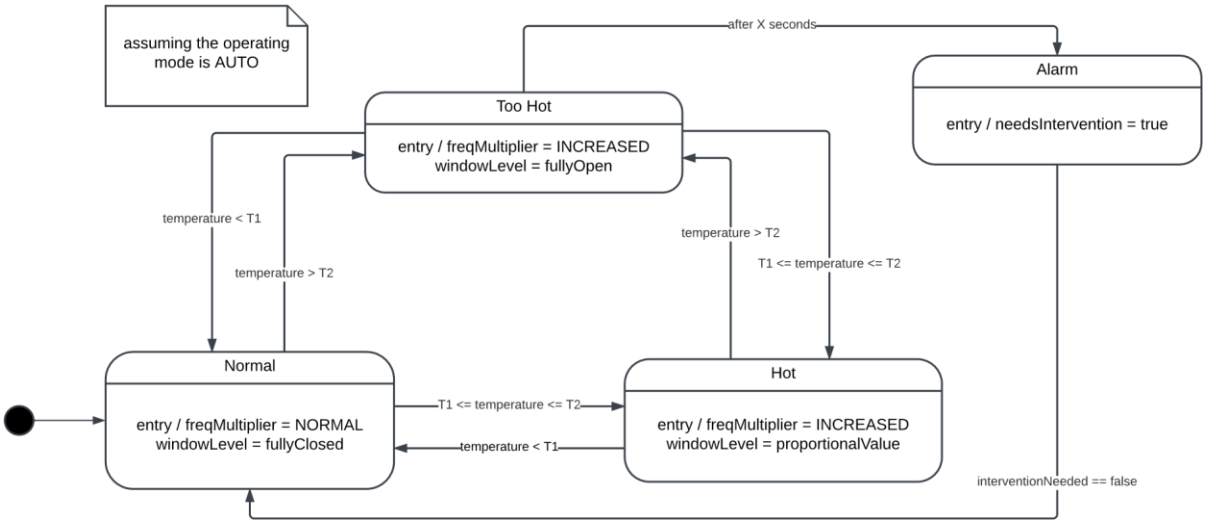


Control Unit:

The control unit acts as the master in the whole system. It dictates the frequency at which the temperature is sampled, the operating mode and opening level of the window.

If any of the subsystems requires to change a parameter, they perform requests, not immediate changes. They will know if anything has changed through the data the control unit provides them.

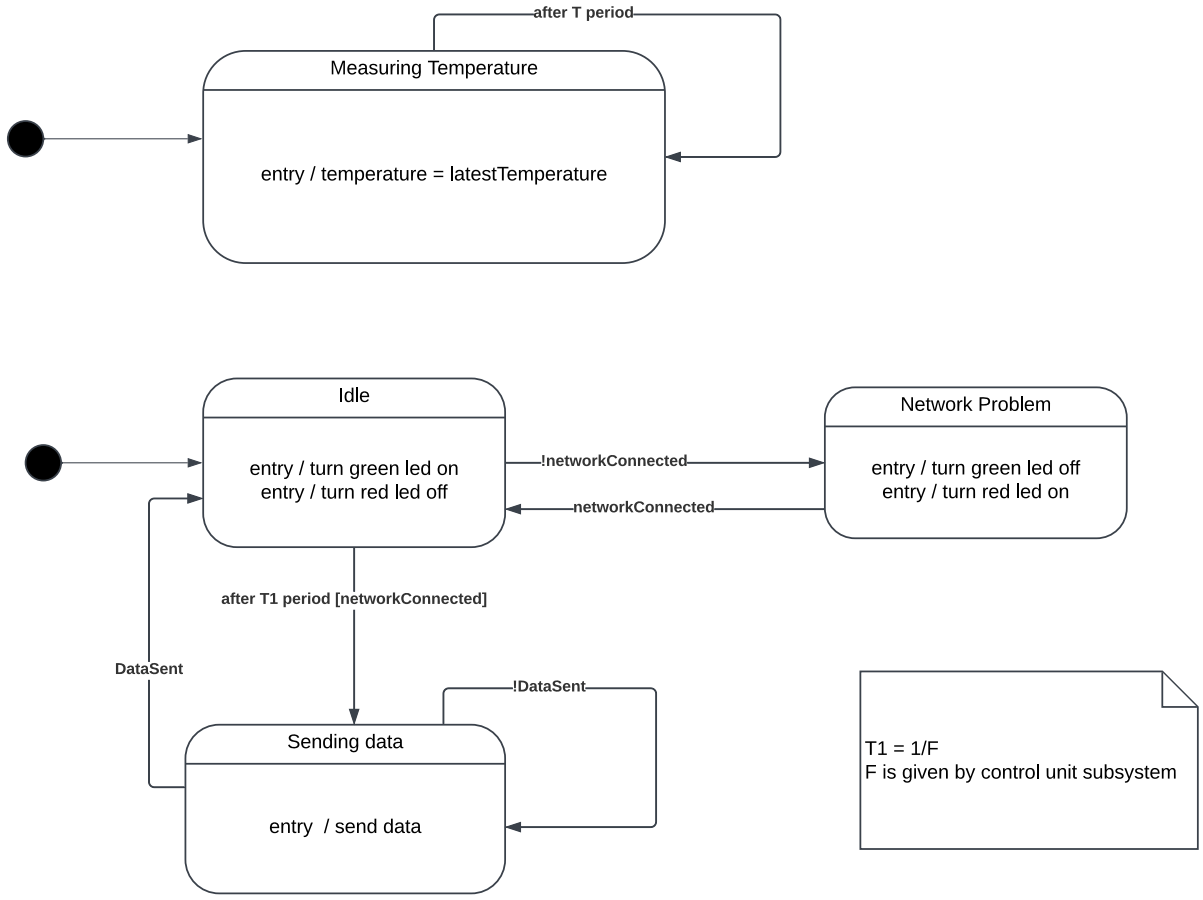
Below is a FSM of the core decision logic of the backend:



Below are the temperature thresholds and alarm trigger window:

```java
public static class Temperature {
    public static final double NORMAL = 10;
    public static final double HOT = 15;
    public static final double TOO_HOT = 20;
    public static final long TOO_HOT_WINDOW = 4000; // Being in the too hot for 4 seconds will transition to the ALARM state
}
```

Temperature Monitoring Subsystem:



The ESP32 subsystem is supposed to measure the temperature and publish it to a MQTT broker under a topic named “temperature”.

It’s also subscribed to the topic “frequency”. Upon a change it will change the pace at which temperature samples are published.

By default temperature read and upload happen with a period of 1000ms.
When requested the frequency ratio is changed from 1 to 1.5, meaning a period of around 667ms.

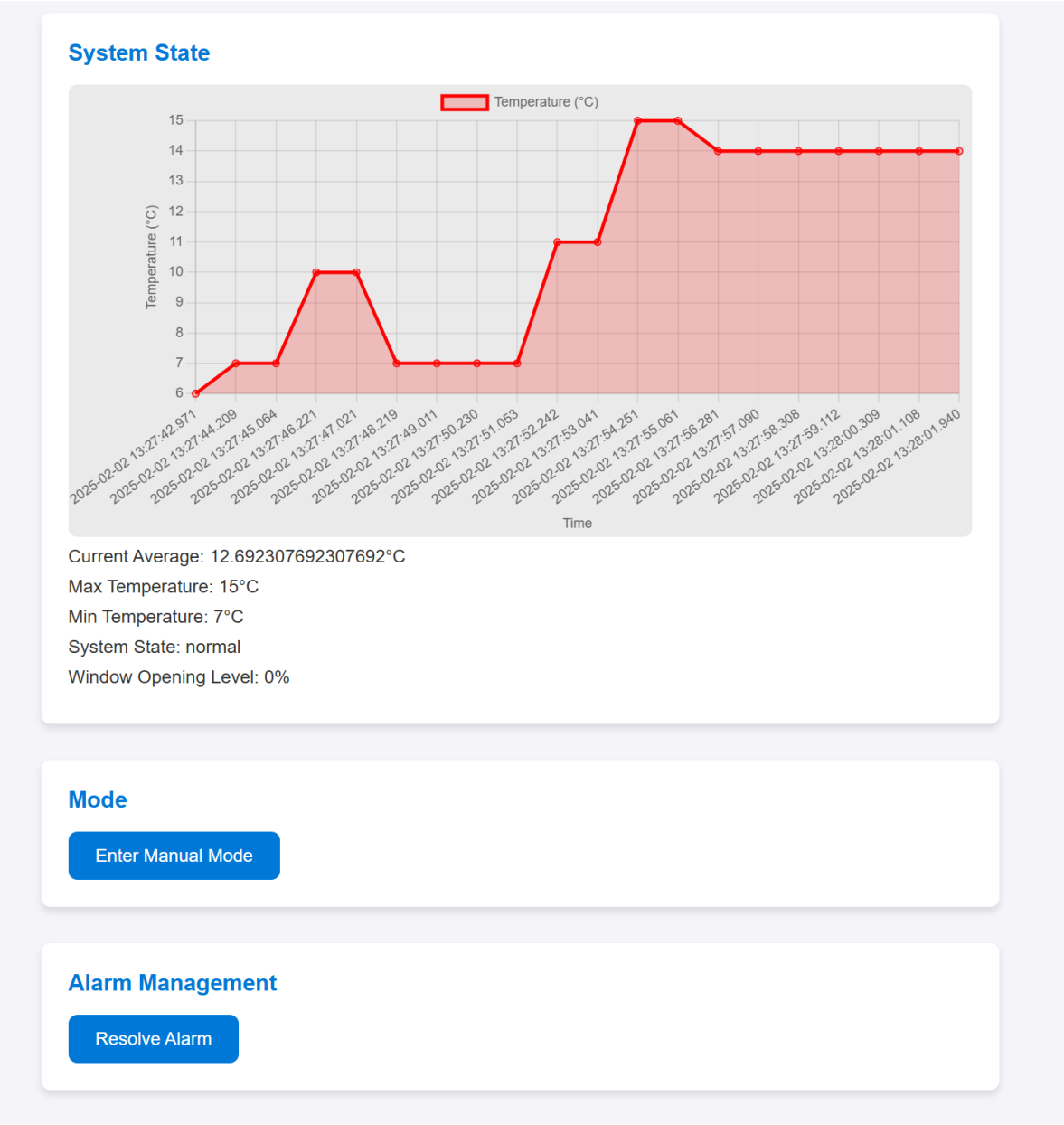
Such period can be reverted back once temperature is normal (decided by the Control Unit).

Dashboard:

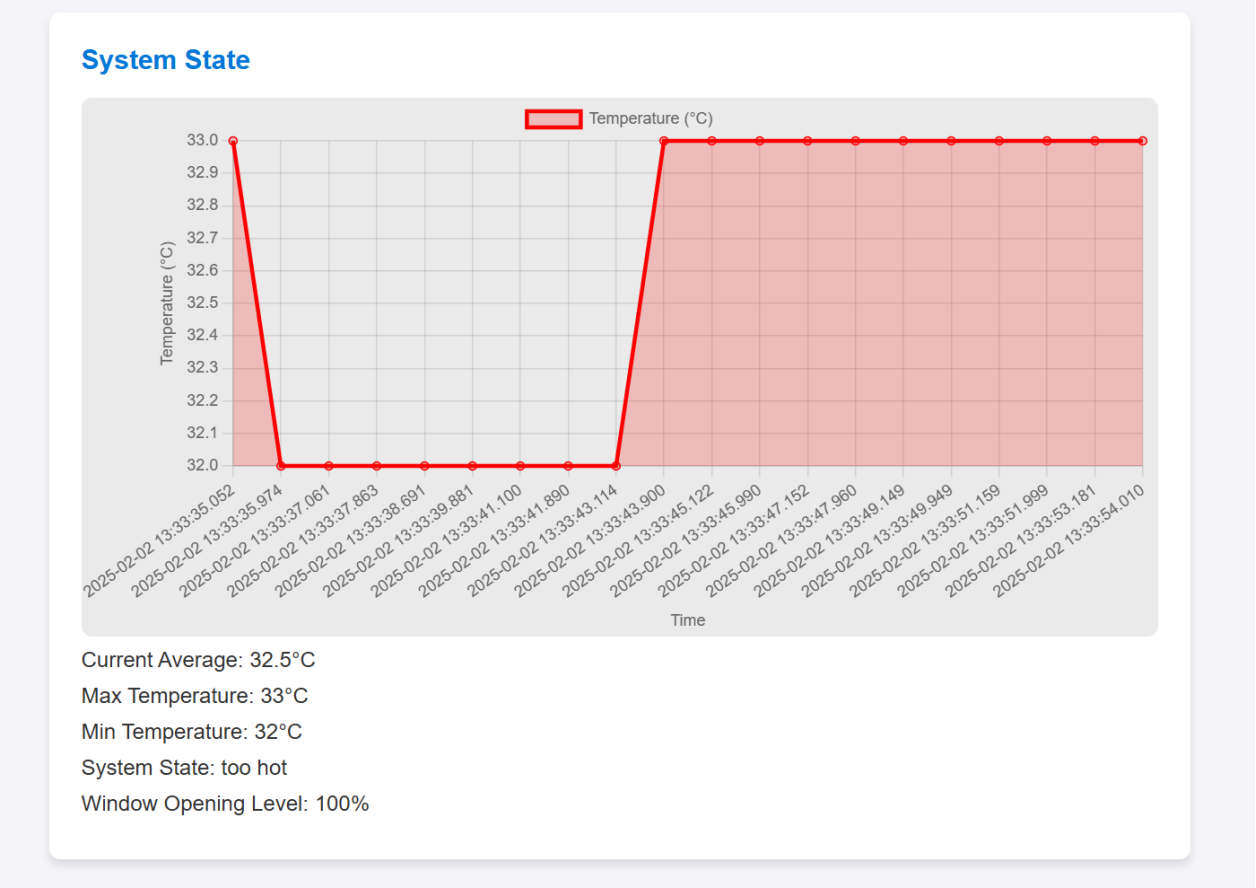
The front-end is a very simple webpage made with Bootstrap and Chart.js .
It reports the temperature samples in a graph and updates aggregate information.

Note: aggregate statistics refers to specific time intervals and may not match the latest samples in the graph.

Below is a snapshot of a the system when the temperature is normal:

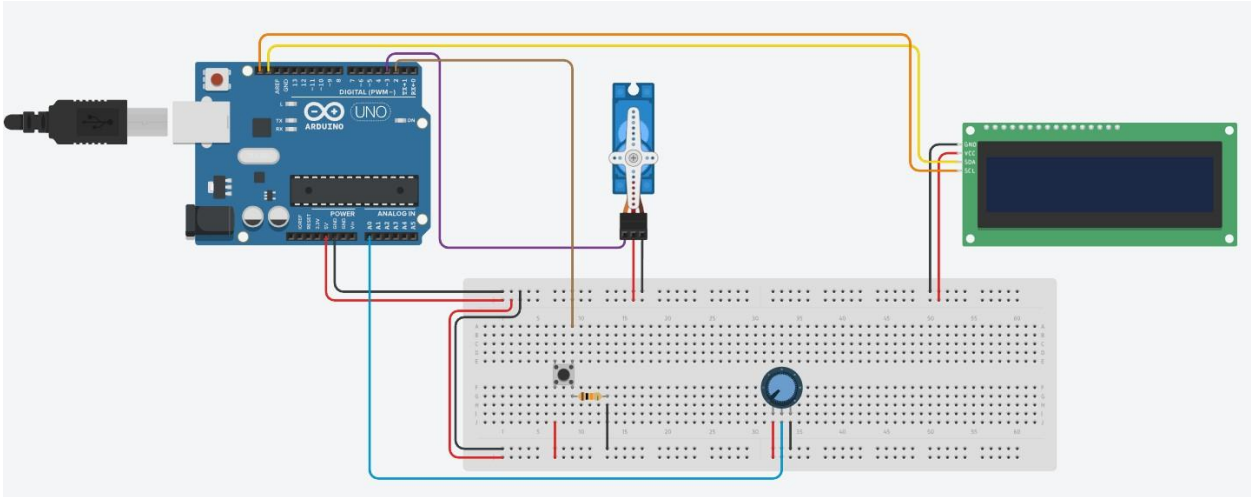


And now a high temperature scenario:

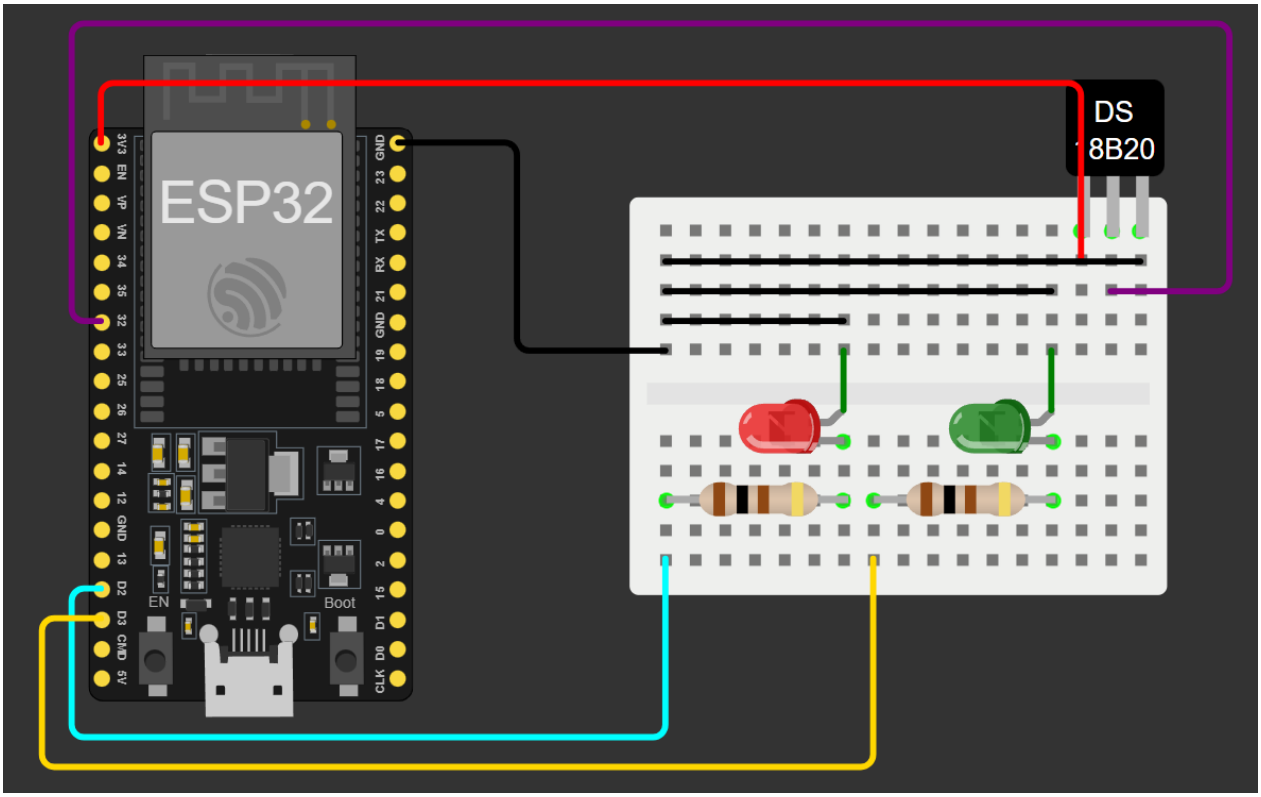


Note how the window opening level reports 100% (the window is supposed to be fully open in order maximize airflow and cool the system down).

Window Controller circuit:



ESP32 circuit:



Demo video: assignment3.mp4