Homework #1 CSCI 036

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Statistics

Find by hand the sample average of 3.1, 4.2, and 2.6. We can also do this in R by assigning the vector to a variable name, and then using the mean command. Try the following code and see if your answer was correct:

```
v \leftarrow c(3.1,4.2,2.6)
mean(v)
```

[1] 3.3

- 1. The following command in R assigns a vector of length 4 to the variable x:
 - (a) Find the sample average of the vector x with the mean command.

[1] 0.375

(b) Find the sample standard deviation with the 'sd' command.

```
std <- sd(x)
std</pre>
```

[1] 0.25

(c) Use 'sum' to add the values in the vector together.

```
sum<- sum(x)
sum</pre>
```

[1] 1.5

(d) Find the sum of the squares of the values 'x'. (Hint: Use ' x^2 ' to get the vector whose components

```
sum_squares <- sum (x^2)
sum_squares</pre>
```

[1] 0.75

- 2. Consider the built in data set ToothGrowth in R.
- a. What are the units on the dose of Vitamin C? (Remember that you can information about a command or variable in R by typing a ? followed by the thing you are trying to get help about in the console.)

```
units <- "milligrams"
```

b. Use the 'summary' command in the console to determine the mean length that the teeth grow in the gui

```
mean_length <- 18.81
```

c. Use the 'summary' command to find the median length that the teeth grow in the guinea pigs.

```
median_length <- 19.25
```

d. Use 'plot(ToothGrowth\$dose,ToothGrowth\$len)' to see how the length of the teeth varies with Vitamin

```
answer <- "YES"
```

3. The command

```
y \leftarrow runif(n = 10, min = 0, max = 1)
```

will generate 10 uniform random numbers from 0 to 1, and place them in the vector y.

(a) Modify this command to create a vector z of a million uniforms.

```
z \leftarrow runif(n = 1000000, min = 0, max = 1)
```

(b) Find the sample mean of your uniforms.

```
z_mean <- mean(z)
z_mean</pre>
```

[1] 0.5002236

(c) Find the sample standard deviation of your uniforms.

```
z_std <- sd(z)
z_std</pre>
```

[1] 0.2885749

4. a. Write code to create a vector **u** consisting of the numbers 1, 2, 3 and 4. Then, create a vector called **a** which is 6*u. (Make sure you look at **a** to see what it is.)

```
u <- 1:4
a <- 6*u
a
```

[1] 6 12 18 24

b. Assign 'w \leftarrow c(4,0,2,1)'. Then, create a vector 'b' which is 'u*w'. (What vector is this?)

```
w <- c(4,0,2,1)
b <- u*w
b

## [1] 4 0 6 4

c. Assign 'x <- c(1,2)'. Then, create a vector 'c' which is 'u*x'. (What is that?!)

x <- c(1,2)
c <- u*x
c</pre>
## [1] 1 4 3 8
```