Instituto Tecnológico de Costa Rica

Escuela de Ingeniería en Computación

Electiva Dispositivos móviles

Profesor: Adriana Álvarez

Laboratorio: Saving data – DB SQLite

Requisitos previos:

1. Creación de app Android.

Referencias:

https://developer.android.com/training/basics/data-storage/databases.html

Realice las siguientes actividades y responda las siguientes preguntas. Para todos los puntos importe las librerías que sean necesarias.

1. Cree la siguiente clase Agenda.

```
public class Agenda {
        private int id;
        private String name;
        private int phone;
        public Agenda()
        {
        public Agenda (int id, String name, int phone)
            this.id=id;
            this.name=name;
            this.phone=phone;
        public void setId(int id) { this.id = id; }
        public void setName(String name) { this.name = name; }
        public void setPhone(int phone) { this.phone = phone; }
        public int getId() { return id; }
        public int getPhone() { return phone; }
        public String getName() { return name; }
```

2. Creación SQLite Database Handler. Se necesita crear una clase para realizar las operaciones de creación, lectura, actualización y borrado. Para ello, se debe crear una clase en el paquete de la aplicación como la siguiente:

```
public class DBHandler extends SQLiteOpenHelper {
   // Database Version
   private static final int DATABASE VERSION = 1;
   // Database Name
   private static final String DATABASE NAME = "agendaInfo";
   // Contacts table name
   private static final String TABLE AGENDA = "agenda";
   // Shops Table Columns names
   private static final String KEY ID = "id";
   private static final String KEY NAME = "name";
   private static final String KEY PHONE = "phone";
   public DBHandler(Context context) { super(context, DATABASE NAME, null, DATABASE VERSION); }
   @Override
   public void onCreate(SQLiteDatabase db) {
       String CREATE AGENDA TABLE = "CREATE TABLE " + TABLE AGENDA + " ("
                + KEY ID + " INTEGER PRIMARY KEY," + KEY NAME + " TEXT,"
               + KEY PHONE + " INTEGER" + ")";
       db.execSQL(CREATE AGENDA TABLE);
   @Override
   public void onUpgrade(SQLiteDatabase db, int oldVersion, int newVersion) {
// Drop older table if existed
      db.execSQL("DROP TABLE IF EXISTS " + TABLE AGENDA);
// Creating tables again
     onCreate(db);
```

```
// Adding new agenda
  public void addAgenda(Agenda agenda) {
      SQLiteDatabase db = this.getWritableDatabase();
      ContentValues values = new ContentValues();
      values.put(KEY NAME, agenda.getName()); // Contact Name
     values.put(KEY PHONE, agenda.getPhone()); // Contact Phone Number
  // Inserting Row
      db.insert(TABLE AGENDA, null, values);
      db.close(); // Closing database connection
  // Getting one shop
  public Agenda getAgenda(int id) {
      SQLiteDatabase db = this.getReadableDatabase();
      Cursor cursor = db.query (TABLE AGENDA, new String[] { KEY ID,
                      KEY NAME, KEY PHONE }, KEY ID + "=?",
              new String[] { String.valueOf(id) }, null, null, null, null);
      if (cursor != null)
          cursor.moveToFirst();
      Agenda agenda = new Agenda(Integer.parseInt(cursor.getString(0)),
              cursor.getString(1), Integer.parseInt(cursor.getString(2)));
/ return shop
    return agenda;
```

```
public List<Agenda> getAllShops() {
       List<Agenda> shopList = new ArrayList<>>();
'/ Select All Query
       String selectQuery = "SELECT * FROM " + TABLE AGENDA;
       SOLiteDatabase db = this.getWritableDatabase();
       Cursor cursor = db.rawQuery(selectQuery, null);
'/ looping through all rows and adding to list
       if (cursor.moveToFirst()) {
          do {
               Agenda agenda = new Agenda();
               agenda.setId(Integer.parseInt(cursor.getString(0)));
               agenda.setName(cursor.getString(1));
               agenda.setPhone(Integer.parseInt(cursor.getString(2)));
'/ Adding contact to list
               shopList.add(agenda);
           } while (cursor.moveToNext());
'/ return contact list
       return shopList;
   }
   // Getting shops Count
   public int getShopsCount() {
       String countQuery = "SELECT * FROM " + TABLE AGENDA;
       SQLiteDatabase db = this.getReadableDatabase();
       Cursor cursor = db.rawQuery(countQuery, null);
       cursor.close();
'/ return count
       return cursor.getCount();
   // Updating a agenda
   public int updateShop(Agenda agenda) {
       SQLiteDatabase db = this.getWritableDatabase();
       ContentValues values = new ContentValues();
       values.put(KEY NAME, agenda.getName());
       values.put(KEY PHONE, agenda.getPhone());
'/ updating row
       return db.update(TABLE AGENDA, values, KEY ID + " = ?",
              new String[]{String.valueOf(agenda.getId())});
   // Deleting a shop
   public void deleteShop(Agenda agenda) {
       SQLiteDatabase db = this.getWritableDatabase();
       db.delete(TABLE AGENDA, KEY ID + " = ?",
               new String[] { String.valueOf(agenda.getId()) });
      db.close();
```

3. Programe el siguiente código dentro del OnCreate del mainActivity. Importe las librerías que sean necesarias y cree las variables requeridas dentro de la clase MainActivity.

```
public class MainActivity extends AppCompatActivity {
    @Override
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
       setContentView(R.layout.activity main);
       DBHandler db = new DBHandler(this);
// Inserting Contacts/Rows
       Log.d("Insert: ", "Inserting ..");
        db.addAgenda(new Agenda(1, "Denver", 22345667));
        db.addAgenda(new Agenda(2, "Milán", 86774444));
        db.addAgenda(new Agenda(3, "Martin",66666666));
        db.addAgenda(new Agenda(4, "Roma", 566667733));
        db.addAgenda(new Agenda(5, "Pepe", 94444442));
        db.addAgenda(new Agenda(6, "Vito", 99440404));
// Reading all contacts
        Log.d("Reading: ", "Reading all contacts...");
        List<Agenda> agenda = db.getAllShops();
        for (Agenda i : agenda) {
           String log = "Id: " + i.getId() + " ,Name: " + i.getName() + " ,Phone: " + i.getPhone();
// Writing contacts to log
           Log.d("Agenda: : ", log);
   }
```

- 4. Revise la información que se despliega desde el main en View>Tools Windows> Android en el logcat tab.
- 5. Agreguele 4 campos más a la tabla, inserte datos y lealos para imprimirlos desde el mainActivity.