#### **Scalability**

The ability to handle increasing load efficiently **without performance issues**.

#### Load:

- Users
- Traffic
- Data, etc.

#### **How Can We Detect Increasing Load?**

- 1) Monitoring Tools:
  - **Grafana** → Dashboard for visualizing system metrics.
  - **Prometheus** → Query and collect system metrics.
- 2) Log Analysis Tools:
  - **Elasticsearch** → Application logging and search.
  - **Logstash** → Collect, parse, and transform logs.
  - **Kibana** → Data visualization and log analysis.
- 3) Cloud Monitoring Solutions:
  - **AWS CloudWatch** → Collect and analyze metrics for AWS-hosted applications.
  - **GCP Stackdriver** → Monitor and manage GCP-hosted applications.
- 4) Tracing Tools:
  - **Zipkin** → Collects timing data to troubleshoot latency problems.

# A System is Considered Scalable if It Can Handle Increasing Load Efficiently Without Performance Issues.

# **Key Metrics to Detect Load Changes:**

- 1) System Specs:
  - **CPU Utilization (%)** → High CPU usage indicates increased workload.
  - Memory Usage (%) → High memory usage can indicate increased load, memory leaks, or inefficient resource use.

## 2) Web Traffic:

- **RPS (Requests Per Second)** → A spike in HTTP/gRPC requests indicates rising system demand.
- **Response Time Latency (ms)** → If API response time increases, the system is struggling to handle the load.

# 3) Application Performance:

• Error Rate (%) → An increase in HTTP 500 Internal Error / HTTP 503 Service Unavailable indicates high load or failures.

## 4) Database Performance:

• **DB Connections Per Second / Queries Per Second** → A high number of queries or connections can cause slow responses or database bottlenecks.

#### 5) Message Broker Load:

• Queue Length (Kafka / RabbitMQ, etc.) → Long queues indicate the system cannot process messages fast enough, signaling a need for more consumers or better processing power.

## 6) JVM Performance (For Java Applications):

• **Thread Pool Saturation** → If worker threads are maxed out, new requests get delayed.