# Unwan Khan

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# **Professional Summary**

Entry-level Software Developer skilled in Java, Spring Boot, and JavaScript (ES6+), with hands-on experience in building responsive web apps, RESTful APIs, and scalable backend systems. Strong in OOP, data structures & algorithms, and concurrency control, with practical exposure to JSON persistence (Jackson), Gradle, JUnit, and Git.

#### Education

University of Lucknow, Master Of Computer Application

• GPA: 8.16/10.0 View Academic Transcript

#### **Certifications & Achievements**

- Coding & Programming, Samsung Innovation Campus Certificate of Completion, 2022
- Introduction to Java, Coding Ninjas Certificate of Excellence & Certificate of Completion, 2023 View
- Data Structures in Java, Coding Ninjas Certificate of Excellence & Certificate of Completion, 2023 View
- Consistently solved problems on LeetCode for 3+ years; solved 1000 problems with a global rank in top 0.2% (24K / 12.2M users) and maintained an 870+ day ongoing streak (POTD)

## **Projects**

## **IRCTC Ticket Booking** — Java Ticketing Simulator

View on GitHub

- Built a Java-based IRCTC ticket booking simulator implementing signup/login, train search, PNR generation/validation, end-to-end booking and cancellation flows.
- Designed OOP domain model and modular services (TrainService, UserBookingService); implemented secure authentication with BCrypt password hashing, and JSON persistence with Jackson + JavaTimeModule using atomic NIO file I/O to prevent data corruption.
- Developed pluggable seat-allocation strategy (first-fit; extensible to group-best-fit & waitlist), added unit-test scaffolding and automated build with Gradle.

**Tech:** Java · Jackson · Java Time API · BCrypt · NIO File I/O · Gradle · JUnit · Git

### **GroupChat** — Multi-threaded Java TCP Chat Application

View on GitHub

- Built a multi-threaded Java TCP chat application (ChatServer + console ChatClient) supporting broadcast and private messaging with a thread-per-connection model.
- Implemented core service modules MessageRouter, ClientHandler and UserRegistry plus a command processor (user list, private message commands) to enable robust message routing and user management.
- Used Java I/O and socket programming with careful concurrency handling and clear modular structure to simplify maintenance and testing.

**Tech**: Java · TCP sockets · Multithreading · Java I/O · Collections · Git

# **Technologies**

**Programming Languages**: Java · JavaScript (ES6+) · C · SQL

Web Technologies: Spring Boot · HTML5 · CSS3 (Flexbox, Grid) · JSON · Axios

Databases & Connectivity: MySQL · JDBC · MongoDB

**Tools**: Git/GitHub · Postman · Chrome DevTools · JMeter · Jira

Architectural Skills: System Design (Scalability, High-level UML, Caching, Load Balancing)