# Benjamin Spooner

Luton | Brighton
benpaulspooner@gmail.com | +44 7851 423 578
LinkedIn | GitHub | Website

## PERSONAL STATEMENT

A highly motivated and tenacious team player, who loves nothing more than seeing a project through. Experience working within web development, software engineering and data science. Committed to adding value and expanding my knowledge in my next role.

#### **TECH STACK**

Html | Css | Javascript | Typescript | React.js | Python | SQL | Git | Jupyter Notebook | and Python libraries such as NumPy | Pandas | etc.

# PROFESSIONAL EXPERIENCE

#### Music and Audio Specialist

Self employed business, September 2008 - Present

- Produced original compositions, edited post production and designed sound using industry-standard software for a range of clients
  inc. branded content for travel company Kuoni, fashion company Studiowinkler and wellness YouTube channels.
- Composed music and sound for a suite of short films, one of which won three awards and was nominated for the Audience Award at the British Animation Awards.
- Taught music privately and examined students for RSL & Yamaha across all of their instruments and syllabi, consistently achieving high student marks and satisfaction rates.
- Performed high quality session performances nationwide for a range of artists inc. Joy Crookes, Gabrielle Aplin and Shaw Thing Artist Management.

# **PROJECTS**

#### Software Engineering & Data Science Bootcamp, HyperionDev

- Developed clean and efficient programs using Python and Visual Studio Code.
- Extracted valuable insights by interacting with databases to solve real-world problems.
- Effectively communicated complex data insights to both technical and non-technical stakeholders through clear visualisation techniques.
- Developed predictive models using supervised and unsupervised learning, applying key machine learning and AI concepts such as Simple Linear Regression and NLP.
- Successfully identified patterns in data that led to actionable outcomes.

# Web Development & Software Engineering, Personal projects

- Designed and developed a responsive portfolio website with optimal viewing on various devices, including both desktop and mobile.
- Constructed an on-going retro game arcade using Html5 canvas and Javascript to improve upon my game programming abilities.
- Created a digital piano education book prototype using, integrating numerous coded SVG diagrams for enhanced visualisation.

#### **EDUCATION**

#### HyperionDev

Software Engineering & Data Science, Scholarship funded by the DoE

• Predicted grade is 100%.

# University of Hertfordshire

MSc Music and Sound for Film and Games

• Distinction.

## ADDITIONAL INFO

• Intermediate Spanish.