Activity 1. [TITLE OF THE ACTIVITY]

Calculate how many more years we can continue using the way of counting.

Knowing that:

* *System.currentTimeMillis()* measures the time in a type long variable
* It measures the time from the first of January of 1970
* Long has **64 bits.**

Using java, we can obtain the maximum date that the max value of long corresponds to with:

long max = Long.MAX\_VALUE;

Date d = new Date(max);

System.out.println(d); // Maximum date reachable -> Sun Aug 17 08:12:55 CET

292278994

System.out.println(d.year - 2024) // Years left -> 292275070

And we obtain:

***Sun Aug 17 08:12:55 CET 292278994***

Then, that's the maximum date, so from now we can just subtract 2024

Then we have ***292275070*** years left

Activity 2. [TITLE OF THE ACTIVITY]

* What does it mean that the time measured is 0?

When the time measured is 0, it means that the execution time is so low that we cant have any relevant measures of the algorithm. Then, we'll need to increase n in order to get some relevant information

* From what size of problem (n) do we start to get reliable times?

To get a reliable time, we need to obtain a time bigger than 50 ms. For example, for the n = 10000000, the algorithm wastes 83ms

Activity 3. [TITLE OF THE ACTIVITY]

* What happens with the time if the problem size is multiplied by 2? What happens with the time if the problem size is multiplied by a value k other than 2? (try it, for example, for k=3 and k=4 and check the times obtained)

-> The time will increase in proportion to the factor applied to it, but it will still have the same complexity.

* Explain whether the times obtained are those expected from the linear complexity O(n)

From what we saw in Vector4.java measuring the times for sum, create the following three java classes:

* **Vector5.java** to measure times for **maximum**.
* **Vector6.java** to measure times for **matches1**.
* **Vector7.java** to measure times for **matches2**.

The data of this new classes measures are in the table below. Those measures for Tmatches1 are mostly Oot (Out of time), because they exceed 60 seconds. That happens because the algorithm used in this case has a O(n2) complexity, so its executions time grows heavily. It can be seen that the lowest time value for Tmatches1 is greater than the biggest one of Tsum.

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| **n** | **Tsum** | **Tmaximum** | **Tmatches1** | **Tmatches2** |
| **10000** | 0.115 ms | 0.119 ms | 725 ms | 0.142 ms |
| **20000** | 0.282 ms | 0.326 ms | 3443 ms | 0.312 ms |
| **40000** | 0.53 ms | 0.492 ms | 11791 ms | 0.627 ms |
| **80000** | 1.07 ms | 1.23 ms | 44737 ms | 1.12 ms |
| **160000** | 2.14 ms | 2.48 ms | 187085 ms | 2.23 ms |
| **320000** | 4.28 ms | 4.11 ms | Oot | 3.7 ms |
| **640000** | 8.6 ms | 10.4 ms | Oot | 10.1 ms |
| **1280000** | 16.6 ms | 21 ms | Oot | 19 ms |
| **2560000** | 32.3 ms | 42.2 ms | Oot | 26.3 ms |
| **5120000** | 59 ms | 83.7 ms | Oot | 48.1 ms |
| **10240000** | 93 ms | 131.8 ms | Oot | 135 ms |
| **20480000** | 203 ms | 241.1 ms | Oot | 234 ms |
| **40960000** | 267 ms | 468 ms | Oot | 438 ms |
| **81920000** | 707 ms | 916.4 ms | Oot | 896 ms |