git: version control and collaboration

A. J. Roberts

June 28, 2012

The software package git empowers you to easily maintain a history of a project, so you can recover old information for example, and additionally to collaborate with others on the project, so you can all work in parallel for example. These two aspects are introduced separately: Section 2 introduces how to maintain a local history; and Section 3 introduces collaboration over the internet.

Contents

Inst	callation and initialisation	
Ma	nage your project locally	
2.1	Start your project	
2.2	Work in small stages	
2.3	Review your work	
Col	laborate over the internet	
3.1	Clone a collaborative existing project	
3.2	Create a new external repository	
3.3	Resolving conflicts with others	
	Ma: 2.1 2.2 2.3 Col 3.1 3.2	Installation and initialisation Manage your project locally 2.1 Start your project

¹I base this introduction on *Git for the lazy*, http://www.spheredev.org/wiki/Git_for_the_lazy [Nov 2011].

1 Installation and initialisation

Download Perhaps download git from http://git-scm.com/download To install on a Mac: download the dmg file; double click to unpack; look in the Git 'disk symbol' on the desktop; double click on the pkg file, and follow instructions. This installs git software accessible as commands from any terminal window.

Introduce yourself to git Set some useful global parameters for git. In a terminal window type the following commands²

```
git config --global user.name="Your Name"
git config --global user.email="youremail@adelaide.edu.au"
git config --global color.ui=auto
git config --global color.interactive=auto
git config --global core.editor="nano -w"
```

Review these settings, at any time, by executing in a terminal window the command

```
git config --global --list
```

Perhaps use a graphical user interface Many people want a graphical user interface to git. The web has many suggestions, and differing opinions. I tentatively suggest using GitHub for the Mac (requires OS 10.6 or later), but use another GUI if you prefer. ³

Download GitHub from http://mac.github.com/, and drag into your application folder, and perhaps your Dock. ⁴

²The first two establish your identity; the third and fourth invoke some pretty colouring for the command interaction; and the last changes the default editor for command interaction to something that is generally easier to use (nano is a free version of pico).

³Another GUI is git gui which comes with git; type the command git gui in a terminal window. Or perhaps use gitx.

⁴For some unknown reason GitHub once suddenly stopped working for me. It just would not start-up. The solution was to upgrade to MacOSX 10.6.8.

2 Manage your project locally

With git there are three places for storage of your files, there is:

- your working area, directory/folder, where you work, edit and refine files in your project as usual;
- a local store of history of the project and all its stages that is managed by git; and
- possibly an online repository, also managed by git, where you and collaborators merge independent progress on the project.

This second section only addresses the first two aspects of you working alone, with git, in your local working and storage area. Section 3 discusses collaboration over the internet.

Contents

2.2 Work in small stages 4 2.3 Review your work 5	2.1	Start your project	3
2.3 Review your work	2.2	Work in small stages	4
	2.3	Review your work	5

2.1 Start your project

Make your working directory for the project as usual, say called myproject. Then execute the following commands in a terminal window.

cd myproject First change to the directory in which you are going to work.

git init Tell git to start managing the history of selected files in this directory.⁵

git add . Tell git to manage all the current files in the directory; or instead of the dot, specify a list of specific files.

⁵git creates an invisible sub-directory called .git in which is stored the history of the stages in your project. Do not meddle with this sub-directory.

git commit Stores the information that this (first) version is an identifiable stage, a 'milepost', in the project. git will request you type a message in the editor: make the first line a one line overall summary, such as "Initial version", and optionally provide additional information in subsequent lines.

Equivalent GitHub GUI

- Initialise an existing directory for git by dragging the folder icon onto the GitHub application or its window. Click Yes.
- In Repositories view, double click on the entry for myproject.
- Click on Settings in the left-hand tabs: then type lines .DS_Store into the Ignored files window and click Save Changes on bottom-right.⁶
- To add files to be managed, click on the Changes tab on the left: by default GitHub adds all files to management, change if you wish; files managed but unchanged are not shown; the contents of shown files are displayed in the right-hand pane.
- To commit: enter a message such as "Initial version" in the single line in the top-left, and enter more detail if you wish just below; and finally click Commit Changes button near top-left.

2.2 Work in small stages

It is best to work in small stages: remember, if you cannot summarise the work of the last stage in a one line sentence, then you have gone too long without committing. Typically work according to the following cycle, repeat as much as you like but ensure you end with the add and commit.

Working Work, edit and refine files in your project as usual.

⁶You may also want to ignore other files including *.aux, *.log, *.out, *.synctex.gz, *.blg, *.toc, *.trc, *.xref, *.stc*, *.mtc*, *.maf, and *~. The asterisk matches all files with that extension.

- git status Optional, checks which files you have changed.
- git diff Optional, check what the actual changes were.
- git add file1 file2 Essential, nominates the files (and perhaps new files and new directories) whose updates are to be saved as the new version at this stage.
- git commit Essential, commits the current version of your nominated files as an identifiable stage in your project; enter and save your commit message (of at least a one line summary).

Equivalent GitHub GUI

- Work, edit and refine files in your project as usual.
- Start GitHub and double-click the project directory from the list in the Repositories window.
- Managed files you have edited will be listed; unmanaged files are also listed; managed files that have not changed are not listed.
- Optional, click on the file name in the left-pane to see, in the right pane, the differences between the current version and the last commit.
- By default, all new files (even in a new directory) and all changed files will get committed; change if you wish.
- To commit: enter a message such as "Initial version" in the single line in the top-left, and more detail if you wish just below; and finally click Commit Changes button near top-left.

When you have two or more Git projects, change between them in GitHub by choosing Repositories from either the View menu or top-left of the bar, and then double clicking on the one for action.

2.3 Review your work

git log To overview history so far of the project.

Github: just click on the History tab on the top-left.

- git log --pretty=oneline Lists the one line summaries.
- git commit --amend Changes the message of the last commit.
- git reset --hard If you have not committed, but realised that you have messed up your local files, then use this to recover the files as at the last commit.

Github: In GitHub's history view, click Rollback to this commit button.

- git checkout filename Just recovers the named file as at the last commit.
- git mv oldname newname Version control requires a little discipline. One is that files under version control must only be renamed/moved via git using this command.

Github: allows one to be undisciplined in moving and deleting files.

git rm filename Similarly delete/remove files under version control only via git using this command.

3 Collaborate over the internet

To share and collaborate we need an information store on the internet. ⁷ I describe two alternatives: one is via an open service on the web by github; and the other is to use our Maths web server.

Create a account with GitHub The company GiHub provides some free storage (as well as a commercial service). Go to https://github.com/plans and click on Create a free account. Follow the instructions which

⁷Git is completely egalitarian in that no repository has any distinguished status. Nonetheless, most collaborative projects invoke one repository to be the 'main' store.

involves: registering; generating an ssh key to give to GitHub; saving the API-token from GitHub into your git preference; and setting git config. GitHub's instructions lead you through the process.

The advantage of GitHub is that you can collaborate with anybody, and the security of their storage. The disadvantage of GitHub is that the world can read your project (in minute detail).

Ensure ssh access to server Ensure you have an account on our server⁸. Then configure, using public key cryptography, so that you can ssh to the server without entering your password.

Contents

3.1	Clone a collaborative existing project	7	
3.2	Create a new external repository	9	
3.3	Resolving conflicts with others	11	

3.1 Clone a collaborative existing project

Using GitHub server Assume that a collaborator, say username, has established a repository, say ourproject: they must give you collaboration rights by web browsing to the repository, clicking Admin, clicking Collaborators on the left menu, then entering your GitHub name and Adding.

- Use a web browser to connect to GitHub https://github.com, and login (top-right).
- Find the project (somehow): for example, just go to https://github.com/username/ourproject
- On the left-side beneath "username/ourproject" and beneath "Code", you should see and click on Clone in Mac.

 $^{^8\}mathrm{Currently}$ www.maths.adelaide.edu.au

- Click OK and then choose a location on your computer for the repository folder to be created and material copied.
- On your computer, drag that new folder onto GitHub for GitHub to manage the local repository.
- Thereafter, work and commit as in Sections 2.2–2.3, but additionally occasionally *Click the Sync button on the Changes window*.
- Checking and downloading, 'pulling', any changes by your collaborators is one additional step you should do before starting work each session: from menu Repository select Pull; alternatively, from the very right of the top menu bar, click on Branch in Sync.

Using our Maths server Assume that a collaborator, say username, has established a repository, say ourproject.git (they must have configured it for sharing).

• Perhaps the simplest is to issue the command

```
git clone a1234567@www.maths.adelaide.edu.au:\
/home/username/ourproject.git
```

where a1234567 is your username on the server.

- Within your current local directory/folder, this command creates a new folder called ourproject (the .git gets dropped) which is a 'copy' of the repository.
- Further, in the local git configuration it stores the location information about the remote repository. The remote repository then is the default.
- To use the GitHub application to manage the local and remote storage, just drag your clone of ourproject onto GitHub. Thereafter, work and commit as in Sections 2.2-2.3, but additionally occasionally *Click the Sync button on the Changes window*. Before starting work each session get any changes by your collaborators: from menu Repository

select Pull; alternatively, from the very right of the top menu bar, click on Branch in Sync.

- Alternatively, manage via a terminal window.
 - git pull gets any updates your collaborators have uploaded to the repository—conflicts will need to be resolved.
 - Work and commit as in Sections 2.2-2.3.
 - git push puts your commits onto the remote repository for others to get.
- In any event, one can inspect what is in the maths server repository by the following.
 - ssh -X www.maths.adelaide.edu.au to login to the server with X-windows enabled.
 - Navigate to the git directory.
 - git instaweb --httpd=webrick will start up a browser (firefox) view of the contents and history of the repository (and any others that it finds).

3.2 Create a new external repository

Given a local git repository, you want to *also* place the repository somewhere on the internet, perhaps for backup, but mainly for collaboration.

Perhaps use the free service operated by GitHub Ensure you have, and with a web browser login to, a GitHub account as described above.

- Click on either Create a repository or New repository in the web interface to github.com.
- Follow the route flagged Existing Git Repository and connect the web storage to your existing local git folder.

• Thereafter work as described previously.

Establish a repository on the Maths server One creates an empty repository, and then fills it with information.

- Login to the maths server.
- mkdir ourproject.git
- cd ourproject.git
- git init --bare --shared for access and modification only by those in your unix Group. Alternatively, git init --bare --shared=0666 for access and modification by all who can login to the server.
- Then check to remove group and other write permissions from your home directory /home/a1234567 (so that ssh will permit public key access).

Then back on your own computer, it is probably easiest to simply clone the empty repository; then into the folder that is created drag the content you want to be managed by git.

However, if the content is already in a folder locally managed by git, then do the following.

Github Go to the repository managing in GitHub, click on Settings, enter into the Primary remote repository box the remote address

a1234567@www.maths.adelaide.edu.au:/home/username/ourproject.gi Then push/pull/sync.

Commands I think one simply types, from within the local git folder,

git remote add a12345670www.maths.adelaide.edu.au:/home/usernameThen push and pull as needed.

3.3 Resolving conflicts with others

Mostly git will successfully merge edits by multiple people on the one file. However, if the edits are in the same region, then git is likely to flag the edits as conflicting and require you to resolve the conflict.

As yet unclear to me how one proceeds.