COMS30035, Machine learning:

From regression to classification and neural networks:

Revising regression

(based on slides by Dima Damen)

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Textbooks

Chapter 3 of the Bishop book is directly relevant:

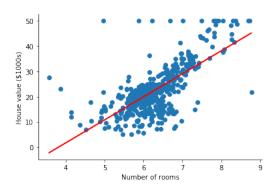
- ▶ Bishop, C. M., Pattern recognition and machine learning (2006). Available for free here.
- Note: this first part is a revision of what we covered in SPS last year; for the full lecture notes see here.

Agenda

- Revising linear and nonlinear regression [see SPS slides; Chapter 3, Bishop]
 - Linear regression
 - Nonlinear regression
 - Probabilistic models
 - Maximum likelihood estimation
- Sequential Bayesian regression [Chapter 3, Bishop]
 - Bayesian formulation
 - Maximum a posteriori
 - Example
- Classification and neural networks [Chapter 5, Bishop]
 - Architectures (Parametric model)
 - The supervised case
 - Optimising nnets using backprop
 - ► Highly flexible model → overfitting: early stopping/drop-out.

Revisiting regression

- Goal: Finding a relationship between two variables (e.g. regress house value against number of rooms)
- Model: Linear relationship between house value and number of rooms?



Revisiting regression – deterministic model

Data: a set of data points $D = \{(x_1, y_1), (x_2, y_2), \cdots, (x_N, y_N)\}$ where x_i is the house value i and v_i is the number of rooms i.

Task: build a model that can predict the house value from the number of rooms

Model Type: parametric; assumes a polynomial relationship between house value and number of rooms

Model Complexity: assume the relationship is linear house value = $a_0 + a_1 * rooms$

$$y_i = a_0 + a_1 x_i \tag{1}$$

Model Parameters: model has two parameters a_0 and a_1 which should be estimated

- a is the y-intercept
- b is the slope of the line

Least Squares Solution - matrix form

▶ To find a solution to the parameters $\theta = \{a_0, a_1\}$ solve least squares problem which in matrix form, means to find \mathbf{a}_{LS} ; ¹

$$\|\mathbf{y} - \mathbf{X} \mathbf{a}_{LS}\|^2 = 0 \tag{2}$$

$$\mathbf{a}_{LS} = (\mathbf{X}^T \mathbf{X})^{-1} \mathbf{X}^T \mathbf{y} \tag{3}$$

- Matrix formulation also allows least squares method to be extended to polynomial fitting
- For a polynomial of degree p+1 we use (note: p>1 gives nonlinear regression)

$$y_i = a_0 + a_1 x_i + a_2 x_i^2 + \cdots + a_p x_i^p$$

 $^{^{1}\|\}mathbf{A}\|^{2}=\sqrt{\sum\sum|a_{ij}|^{2}}$ denotes the Frobenius norm, defined as the square root of the sum of the absolute squares of its elements. For a detailed derivation see this derivation - p8

Least Squares Solution

Example

Find the best least squares fit by a linear function to the data using p = 1

$$\mathbf{y} = \begin{bmatrix} 0 \\ 1 \\ 3 \\ 9 \end{bmatrix} \quad \mathbf{X} = \begin{bmatrix} 1 & -1 \\ 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} \quad \mathbf{X}^T \mathbf{X} = \begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 1 & 0 \\ 1 & 1 \\ 1 & 2 \end{bmatrix} = \begin{bmatrix} 4 & 2 \\ 2 & 6 \end{bmatrix}$$

$$\mathbf{a}_{LS} = (\mathbf{X}^{T}\mathbf{X})^{-1}\mathbf{X}^{T}\mathbf{y} = \frac{1}{20} \begin{bmatrix} 6 & -2 \\ -2 & 4 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 \\ -1 & 0 & 1 & 2 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 3 \\ 9 \end{bmatrix} = \begin{bmatrix} 1.8 \\ 2.9 \end{bmatrix}$$

$$y = 1.8 + 2.9x$$

Regression with probabilistic models

Probabilistic models are a core part of ML, as they allow us to also capture the uncertainty the model has about the data, which is critical for real world applications. For simplicity, lets drop a_0 from the previous model and add a random variable ϵ that captures the uncertainty

house price =
$$a_1 \times$$
 number of rooms + ϵ

We can assume, for example, that ϵ is given by $\mathcal{N}(\mu=0,\sigma^2)$ which gives the likelihood

$$p(D|\theta) = \prod_{i=1}^{N} p(\mathsf{price}_i | \mathsf{rooms}_i, \theta) = \prod_{i=1}^{N} \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2} \frac{(\mathsf{price}_i - a_1 \mathsf{rooms}_i)^2}{\sigma^2}}$$

This model has two parameters: the slope a_1 and variance σ^2



²Note that here $\mu = a_0$ which, for simplicity, we assume to be zero.

Maximum Likelihood Estimation

- Similar to building deterministic models, probabilistic model parameters need to be tuned/trained
- Maximum-likelihood estimation (MLE) is a method of estimating the parameters of a probabilistic model.
- Assume θ is a vector of all parameters of the probabilistic model. (e.g. $\theta = \{a_1, \sigma\}$).
- ▶ MLE is an extremum estimator³ obtained by maximising an objective function of θ

^{3&}quot;Extremum estimators are a wide class of estimators for parametric models that are calculated through maximization (or minimization) of a certain objective function, which depends on the data." wikipedia.org

Maximum Likelihood Estimation

Definition

Assume $f(\theta)$ is an objective function to be optimised (e.g. maximised), the *arg max* corresponds to the value of θ that attains the maximum value of the objective function f

$$\hat{\theta} = arg \max_{\theta} f(\theta)$$

Tuning the parameter is then equal to finding the maximum argument arg max

Maximum Likelihood Estimation - General

 Maximum Likelihood Estimation (MLE) is a common method for solving such problems

```
\theta_{MLE} = \arg \max_{\theta} p(D|\theta)

= \arg \max_{\theta} \ln p(D|\theta)

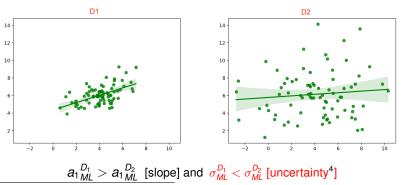
= \arg \min_{\theta} - \ln p(D|\theta)
```

MLE Recipe

- 1. Determine θ , D and expression for likelihood $p(D|\theta)$
- Take the natural logarithm of the likelihood
- 3. Take the derivative of $\ln p(D|\theta)$ w.r.t. θ . If θ is a multi-dimensional vector, take partial derivatives
- 4. Set derivative(s) to 0 and solve for θ

Data Modelling - Deterministic vs Probabilistic

- Probabilistic Models can tell us more
- We could use the same MLE recipe to find σ_{ML} . This would tell us how uncertain our model is about the data D.
- For example: if we apply this method to two datasets (D_1 and D_2) what would the parameters $\theta = \{a_1, \sigma\}$ be?



⁴The uncertainty (σ) is represented by the light green bar in the plots. Test it yourself.

Quiz time!



Go to Blackboard unit page » Quizzes » Lecture 3.1

[Should take you less than 5 minutes]