COMS30035, Machine learning: Machine Learning Concepts

James Cussens

School of Computer Science University of Bristol

11th September 2024

Acknowledgement

► These slides are adapted from ones originally created by Rui Ponte Costa and later edited by Edwin Simpson.

Agenda

- ▶ The different forms of machine learning:
 - Unsupervised learning
 - Supervised learning
 - Reinforcement learning
- ▶ Other important concepts in ML:
 - Overfitting
 - Model selection
 - ► The curse of dimensionality
 - ▶ No free lunch theorem
 - Parametric vs non-parametric models



- ▶ ML attempts to learn models of the world
 - Usually with many simplifications
 - Models are a way of understanding how input data relates to the outputs
 - E.g., a function that maps weather observations to predictions



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 - ► Many different flavours of data are available!
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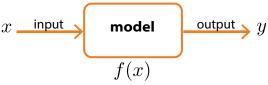
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Unsupervised learning

Only the input data is provided and models learn to extract patterns from the data.



Example tasks ¹

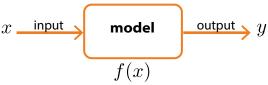
- Clustering: grouping similar items together (e.g., K-means, unsupervised HMM)
- ▶ Dimensionality reduction (e.g. PCA): finding a simplified representation of input data with fewer dimensions
- Density estimation (mixture models, language models): used to estimate the probabilities of input data points

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¹Note that virtually all models that do not use explicit teaching signals, such as targets/labels or rewards are unsupervised.

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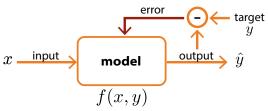
Example tasks 1:

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Supervised learning

Each input is paired with an output - a "label" or "target" - and the model is trained to minimise the error (difference) between its output and the target.



Example tasks

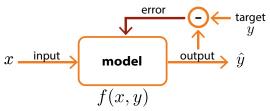
- ► Regression: numerical outputs (e.g. air temperatures over time)
- ► Classification: category labels (e.g. dog or bagel?)

Many learning methods can be used for both regression and classification:

- Supervised neural networks
- Support vector machines
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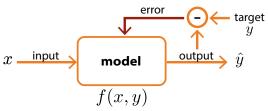
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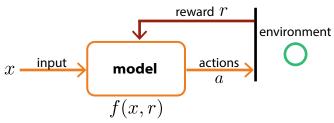
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Reinforcement learning

The correct outputs are not given, but the model receives a reward (or punishment) depending on its actions.

RL deals with dynamic environments where agents carry out sequences of actions. It is inspired by animal behaviour. RL is seen as a field on its own - we do **not** teach RL on this unit.



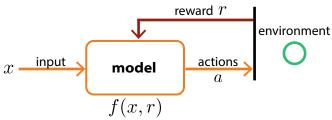
Examples:

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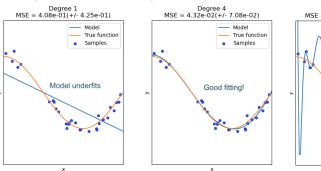


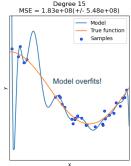
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 $\underline{\underline{\text{Underfitting}}}$: A model that is too simple – it should be as "simple as possible, but no simpler." ²

Overfitting: A model that fits minor variations or noise; highly flexible models are particularly prone to overfitting.

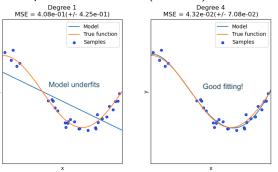


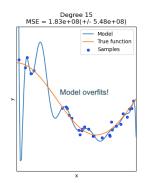


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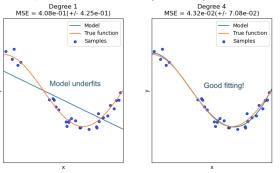


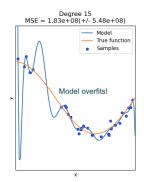


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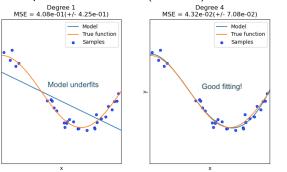


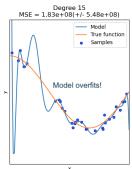


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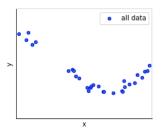




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There are an infinite number of models, how do we choose just one? Answer: We perform model selection to reduce under/overfitting.³

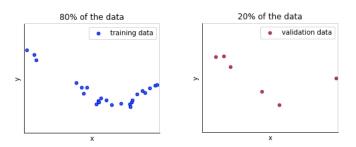
A common method is to *split the dataset*. Let's look again at the data used in the previous slide



³Note that models that overfit or underfit fail to **generalise** to new data, this idea underlies model selection

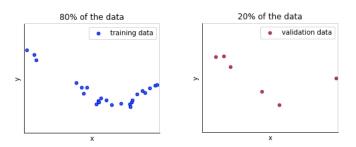
Let's split the full dataset into:

- ➤ **Training dataset**: Used for training/optimising your model (e.g. use 80% of the full dataset)
- ► Validation dataset: Used *only* for validating your model (e.g. use 20% of the full dataset)



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Relying only on the validation dataset to select our models can lead us to overfit to that data, in particular for small datasets and iterative methods. So it is often common to use a third subset, the *testing dataset*.

➤ **Testing dataset**: Used to test the model for general fitting quality after the optimisation procedure has finished (e.g. use 10% of the full dataset).



However, simply splitting the data means that we end up with less data for training the model. A solution is to cycle over multiple subsets of the data using *cross-validation*.

▶ Cross-validation: The original data is split into S groups so that (S-1)/S data is used for training. It is common to set S to a relatively low number, e.g. S=4, which gives 4-fold cross validation using 3 (75% of the data) subsets for training (white blocks) and 1 for validation (red block) for each run.⁴



 $^{^4\}mathrm{lf}\ S=N$ where N is the full number of data samples it gives the <code>leave-one-out</code> method.

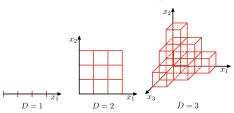
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 - No free lunch theorem
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Curse of dimensionality in ML

1D and 2D spaces can be covered by data easily, but for higher dimensions this is no longer feasible.

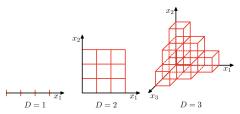
- If we were to divide the space into cells we would quickly need an exponentially large quantity of data to fill in all cells (see schematic below).
- ► However, its often possible to find effective algorithms for two reasons (Bishop book):
 - Data is often restricted to specific regions of the much bigger spaces
 i.e. effective dimensionality is much smaller.
 - Data typically has smoothness properties i.e. small changes in the input variables will lead to small changes in the output variables.



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No free lunch theorem

All models are wrong, but some models are useful. — George Box 1976

- Using model selection we can obtain a good model.
- But there is no universally best model no free lunch theorem (Wolpert 1996).
- ▶ Why? Models always make assumptions and these often do not generalise across domains – different domains need different models.

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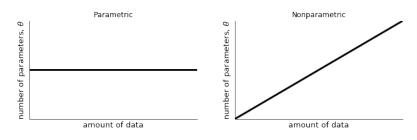
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Parametric vs non-parametric models

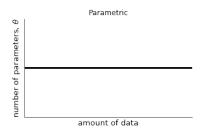
- **Parametric**: Model assumes a fixed number of parameters θ .
- Non-parametric: The number of model parameters θ grows with the amount of data.⁵

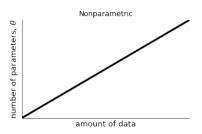


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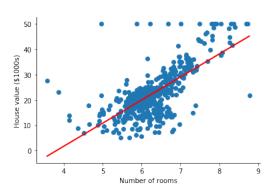


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Parametric models

- **Pros**: Simpler, fast to fit and may require less data.
- ➤ Cons: Complexity is fixed. Simple models are better for simpler problems/datasets.

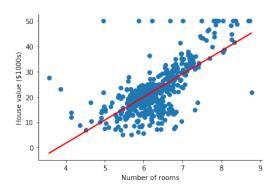
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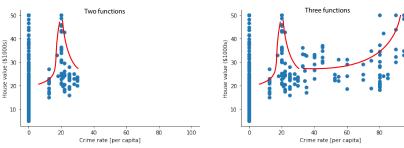
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Non-parametric models

- ▶ **Pros**: Flexible (i.e. can infer which functions to use), weak assumptions, can give better models.
- ► Cons: More expensive to train (esp. with large datasets as more parameters), risk of overfitting.

Example: Nonparametric regression with an algorithm⁶ that automatically detects which polynomial functions to use.



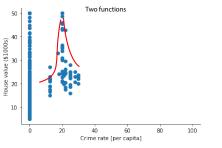
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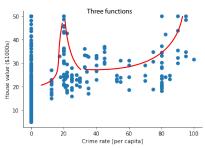
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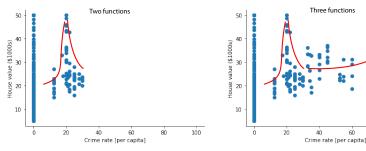


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Reading

- ▶ Bishop §1.1–§1.4. (§1.2 is about Probability Theory which we did not cover here but is useful 'revision'.)
- ► The whole of Murphy Chapter 1 is a good read, but if you wish to just focus on this lecture's material look at Murphy §1.1-§1.2.

Problems and quizzes

- No problems.
- Quizzes:
 - ► Week 1: Machine Learning Concepts