

UNIVERSITY OF BRISTOL

January Examination Period

FACULTY OF ENGINEERING

**Second Year Examination for the Degrees
of
Bachelor of Science
Master of Engineering**

**COMS20007J
Programming Languages and Computation**

**TIME ALLOWED:
3 Hours**

**Answers to COMS20007J: Programming Languages and
Computation**

Intended Learning Outcomes:

Q1. This question is about regular languages.

(a) Consider each of the following regular expressions over the alphabet $\Sigma = \{a, b, c\}$:

1. $((b + c)^* a(b + c)^* a(b + c)^*)^*$
2. $\Sigma^* abb \Sigma^*$
3. $\Sigma^* (abb + baa) \Sigma^*$
4. $b \Sigma^* b$
5. $(\Sigma \Sigma)^*$
6. $(b + c)^*$
7. $abb \Sigma^*$

Match each of the following descriptions of languages to the regular expression above that denotes it:

- i. The language of all words that start and end with b
- ii. The language of all words that contain abb as a substring
- iii. The language of all words that start with abb .
- iv. The language of all words that do not contain a .
- v. The language of all even length words.
- vi. The language of all words containing an even number of a .
- vii. The language of all words that either contain abb or bba

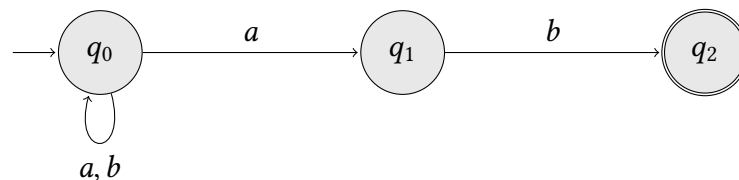
[7 marks]

Solution:

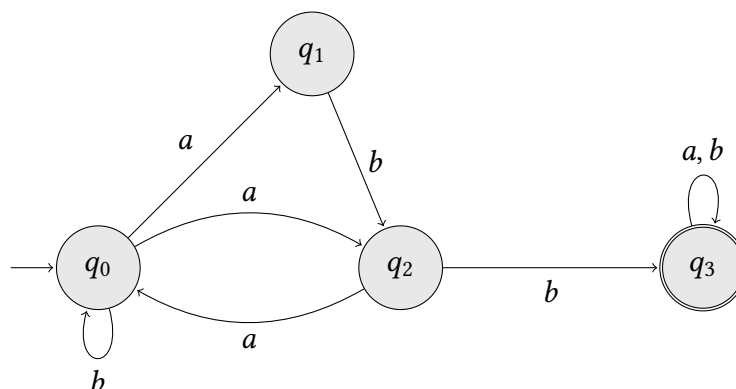
- i. 4
- ii. 2
- iii. 7
- iv. 6
- v. 5
- vi. 1
- vii. 3

(b) For each of the following automata, give a word that is accepted by the automaton and a *deterministic* automaton that recognises the same language.

i.



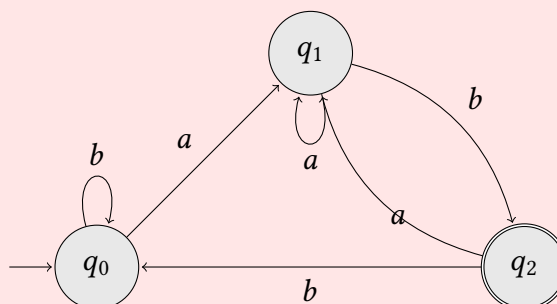
ii.



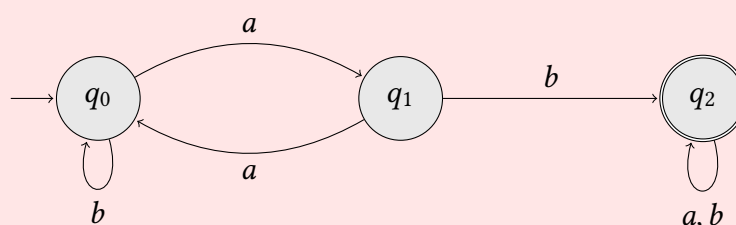
[10 marks]

Solution: Lots of answers are possible for the accepted words, one mark for each of i and ii. For the determinisation, it is also possible to use the subset construction, but the automata may be much larger (full marks are given, though) than the following:

i.



ii.



- (c) As in the Week 3 Problem Sheet, Question 9, we shall encode pairs of natural numbers by sequences of vectors of bits, with least significant bit first (left-most). Let Σ be the following set of binary vectors:

$$\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

We use each word w over alphabet Σ to encode a pair of natural numbers, written

(cont.)

$[[w]]$, which is defined by the following recursive function:

$$\begin{aligned} [[\epsilon]] &= (0, 0) \\ [[\begin{pmatrix} b_1 \\ b_2 \end{pmatrix} \cdot w]] &= (2 * m + b_1, 2 * n + b_2) \\ &\text{where } (m, n) = [[w]] \end{aligned}$$

For example:

$$\begin{aligned} [[\begin{pmatrix} 0 \\ 1 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix}]] &= (4, 13) \\ [[\begin{pmatrix} 0 \\ 1 \end{pmatrix} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix}]] &= (26, 3) \\ [[\begin{pmatrix} 1 \\ 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} \begin{pmatrix} 0 \\ 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix}]] &= (1, 23) \end{aligned}$$

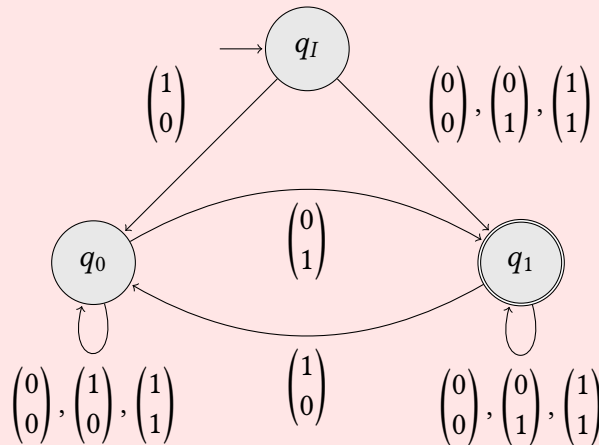
For each of the following, give a finite state automaton that recognises the (encoding of the) language and has at most 3 states. For this problem, your automata should *not* accept the empty word.

- $\{w \mid [[w]] = (n, m) \wedge n \leq m\}$
- $\{w \mid [[w]] = (n, m) \wedge m = 2 * n\}$

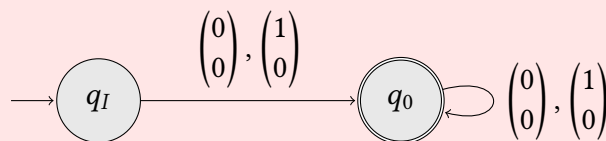
[8 marks]

Solution:

i.



ii. In this part, you need to realise that $m = 2 * n$ implies that n must be 0.



(cont.)

- (d) Let Σ be an alphabet and suppose $M_1 = (Q_1, \Sigma, \delta_1, p_1, F_1)$ and $M_2 = (Q_2, \Sigma, \delta_2, p_2, F_2)$ are deterministic finite state automata. Describe a finite state automaton that recognises the following language:

$$\{a_1b_1a_2b_2 \cdots a_nb_n \mid n \geq 0 \wedge a_1a_2 \cdots a_n \in L(M_1) \wedge b_1b_2 \cdots b_n \in L(M_2)\}$$

(i.e. those words of even length where concatenating the letters at even numbered positions yields a word accepted by M_1 and concatenating the letters at odd-numbered positions yields a word accepted by M_2). [6 marks]

Solution: We construct a deterministic automaton $M = (Q, \Sigma, \delta, q_0, F)$ where:

- $Q = \{1, 2\} \times Q_1 \times Q_2$
- $q_0 = (1, p_1, p_2)$
- $F = \{1\} \times F_1 \times F_2$
- and δ is given by the following:

$$\begin{aligned}\delta((1, q_1, q_2), a) &= (2, \delta_1(q_1, a), q_2) \\ \delta((2, q_1, q_2), a) &= (1, q_1, \delta_2(q_2, a))\end{aligned}$$

- (e) Let $\#_0(w)$ be the number of '0' letters in word w and $\#_1(w)$ be the number of '1' letters in word w . For example, $\#_0(01101) = 2$ and $\#_1(01101) = 3$.

Prove that the language $\{w \in \{0, 1\}^* \mid \#_0(w) = \#_1(w)\}$ is not regular.

[6 marks]

Solution: Call this language L . Suppose L is regular and let p be the pumping length given by the Pumping Lemma. Then consider the word w :

$$0^p 1^p$$

This word has length $2p$ and so it follows by the Pumping Lemma that there is a decomposition $w = xyz$ with $|y| > 0$ and $|xy| \leq p$. It follows that, necessarily:

1. $xy = 0^k$ for some $k \leq p$,
2. $y = 0^\ell$ for some $0 < \ell \leq k$
3. $z = 0^{p-k} 1^p$

By pumping, it follows that, e.g. $xy^2z \in L$. However, $xy^2z = 0^k 0^\ell 0^{p-k} 1^p$ and so $xy^2z \notin L$, since:

$$\#_0(xy^2z) = \ell + p \neq p = \#_1(xy^2z)$$

Contradiction.

(cont.)

(f) Given two languages A and B over a common alphabet Σ , define:

$$A \triangleleft B := \{w \in \Sigma^* \mid \exists v. wv \in A \wedge v \in B\}$$

Suppose A is regular. Show that there is a finite automaton recognising $A \triangleleft B$ (irrespective of whether or not B is regular).

[8 marks]

Solution: This question is of very high difficulty.

Since A is regular, it is recognised by a some finite automaton M . Let $M = (Q, \Sigma, \delta, q_0, F)$. Define the indexed family of automata $(M_q)_{q \in Q}$ by $M_q = (Q, \Sigma, \delta, q, F)$. Then the automaton $(Q, \Sigma, \delta, q_0, F')$ recognises $A \triangleleft B$, where $q \in F'$ iff $L(M_q) \cap B \neq \emptyset$. Note, in general it is not possible to carry out this construction effectively.

Q2. This question is about the While language.

(a) For each of the following, indicate whether it is a syntactically valid Boolean expression in the While language. You may assume that x , y and z are variables.

- i. `! true`
- ii. `(!x) = true`
- iii. `true && 1 = 1`
- iv. `true && (false || !x=3)`
- v. `x < y < z`

[5 marks]

Solution:

- i. yes
- ii. no
- iii. yes
- iv. yes
- v. no

(b) For each of the following arithmetic expressions a , give the number it evaluates to $\llbracket a \rrbracket^{\mathcal{A}}([x \mapsto 3, y \mapsto 5])$ when evaluated in state $[x \mapsto 3, y \mapsto 5]$:

- i. 23
- ii. $x + x$
- iii. $(3 - x) + z$
- iv. $5 * (x + y)$
- v. $1 + y * z$

(cont.)

[5 marks]

Solution:

- i. 23
- ii. 6
- iii. 0
- iv. 40
- v. 1

(c) i. Consider the following While program.

```
n := 1
r := 0
while (n <= x) {
  n := 2 * n
  r := r + 1
}
```

Describe the 7th configuration in its execution trace starting in initial state $[x \mapsto 4]$.

- ii. Write a program in While that always terminates in a state where variable z has value x^y , where x (resp. y) is the initial value of variable x (resp. y). You may assume that we only run this program in initial states where y is non-negative.
- iii. Consider the n th Fibonacci number $\text{fib}(n)$, defined inductively as follows.

$$\text{fib}(n) = \begin{cases} 0 & \text{if } n = 0 \\ 1 & \text{if } n = 1 \\ \text{fib}(n-2) + \text{fib}(n-1) & \text{otherwise} \end{cases}$$

Write a While program that computes the n th Fibonacci number for any given $n \in \mathbb{N}$. Your program should read the value of n from variable n in its initial state (you can assume it is always non-negative), and write the value of $\text{fib}(n)$ into variable result in its final state. You can use as many additional variables as desired.

[15 marks]

Solution:

- i. The 7th configuration is that in which the second iteration of the loop evaluates its first instruction.

```
n := 2 * n
r := r + 1
while (n <= x) {
  n := 2 * n
  r := r + 1
}
```

$\left\langle \begin{array}{l} x \mapsto 4 \\ n \mapsto 2 \\ r \mapsto 1 \end{array} \right\rangle$

(cont.)

Note that the program is a really horrendous way of computing (the integer floor of) a base 2 logarithm. Which is completely irrelevant to the question.

ii. The following program works.

```
z := 1
while !y = 0 {
  z := z * x
  y := y - 1
}
```

iii. The following uses the concrete syntax given in lectures. Other solutions are likely.

- The prologue here could be cleaned up.
- Another strategy is to keep the loop one-step behind, and have an epilogue that computes a final sum. This removes the need to special case $n = 1$.

Minor syntax issues should not be penalized as long as the program remains unambiguous. Checking functionality could be done through the interpreters for the more convoluted proposals.

```
if n <= 0 then {
  result := 0
} else { }
if n = 1 then {
  result := 1
} else { }
fib2 := 0
fib1 := 1
i := 2
while (i <= n) {
  result := fib2 + fib1
  fib2 := fib1
  fib1 := result
  i := i + 1
}
```

(d) This question is about compiling arithmetic expressions to machine code. The abstract syntax for the machine language is slightly simpler than that for the While language, although it retains a recursive (inductive) definition since its control-flow is still structured.

Abstract machine instructions, typically C , are either:

- PUSH v whenever $v \in \mathbb{Z}$;
- LOAD x whenever x is a valid While variable identifier;
- ADD, SUB, or MUL

The set of abstract machine programs P , is the smallest set such that:

- ϵ , the empty program, is in P .
- $C; \pi$, the program whose first instruction is C and after that is program π , is in P whenever $\pi \in P$.

We will use π to stand for an arbitrary machine program.

The small-step semantics of the machine is specified over configurations $\langle \pi, s, \sigma \rangle$ composed of a machine language program π , a state σ (mapping variable names to values in \mathbb{Z}), and a stack of integer values, the top of which serves as working memory both for arithmetic operators and control-flow statements.

We use Haskell list notations for stacks (this means their top is denoted to the left), using a lowercase letter s to denote an abstract stack, and $[]$ to denote an empty stack.

$$\begin{aligned}
 \langle \text{PUSH } v; \pi, s, \sigma \rangle &\rightarrow \langle \pi, v : s, \sigma \rangle \\
 \langle \text{LOAD } x; \pi, s, \sigma \rangle &\rightarrow \langle \pi, \sigma(x) : s, \sigma \rangle \\
 \langle \text{ADD}; \pi, i_2 : i_1 : s, \sigma \rangle &\rightarrow \langle \pi, (i_1 + i_2) : s, \sigma \rangle \text{ when } i_1, i_2 \in \mathbb{Z} \\
 \langle \text{SUB}; \pi, i_2 : i_1 : s, \sigma \rangle &\rightarrow \langle \pi, (i_1 - i_2) : s, \sigma \rangle \text{ when } i_1, i_2 \in \mathbb{Z} \\
 \langle \text{MUL}; \pi, i_2 : i_1 : s, \sigma \rangle &\rightarrow \langle \pi, (i_1 * i_2) : s, \sigma \rangle \text{ when } i_1, i_2 \in \mathbb{Z}
 \end{aligned}$$

Figure 1: Semantics for the machine's arithmetic instructions

- Give the complete trace of the following program configuration:

$$\langle \text{PUSH } 3; \text{LOAD } x; \text{ADD}; \epsilon, [], [x \mapsto 2] \rangle$$

- Construct a machine language program π such that:

$$\langle \pi, [], \sigma \rangle \rightarrow^* \langle \epsilon, [[1 + (x * y)]]^{\mathcal{A}}(\sigma) : [], \sigma \rangle$$

In other words, executing the machine language program π starting from an empty stack and in any state σ , yields a stack with one element, which is exactly the interpretation of $1 + (x * y)$ under σ .

- Define a function C from While arithmetic expressions to machine programs in such a way that, for all arithmetic expressions $a \in \mathcal{A}$:

$$\langle C(a), [], \sigma \rangle \rightarrow^* \langle \epsilon, [[a]]^{\mathcal{A}}(\sigma) : [], \sigma \rangle$$

In other words, executing the machine language program $C(a)$ starting from an empty stack and in any state σ , yields a stack with one element, which is exactly the interpretation $[[a]]^{\mathcal{A}}(\sigma)$ of a under σ .

(cont.)

You may find the following machine program concatenation operator \oplus useful when defining this function. For all instructions C_1, C_2, \dots, C_n and C'_1, C'_2, \dots, C'_m it satisfies:

$$(C_1; C_2; \dots; C_n; \epsilon) \oplus (C'_1; C'_2; \dots; C'_m; \epsilon) = (C_1; C_2; \dots; C_n; C'_1; C'_2; \dots; C'_m; \epsilon)$$

[10 marks]

Solution:

i.

$$\begin{aligned} & \langle \text{PUSH } 3; \text{LOAD } x; \text{ADD}; \epsilon, [], [x \mapsto 2] \rangle \\ & \rightarrow \langle \text{LOAD } x; \text{ADD}; \epsilon, 3 : [], [x \mapsto 2] \rangle \\ & \rightarrow \langle \text{ADD}; \epsilon, 2 : 3 : [], [x \mapsto 2] \rangle \\ & \rightarrow \langle \epsilon, 5 : [], [x \mapsto 2] \rangle \end{aligned}$$

ii. PUSH 1; LOAD x; LOAD y; MUL; ADD;

iii.

$$\begin{aligned} C[[i]] &= \text{PUSH } i; \epsilon \\ C[[x]] &= \text{LOAD } x; \epsilon \\ C[[e_1 + e_2]] &= C[[e_1]] \oplus C[[e_2]] \oplus (\text{ADD}; \epsilon) \\ C[[e_1 - e_2]] &= C[[e_1]] \oplus C[[e_2]] \oplus (\text{SUB}; \epsilon) \\ C[[e_1 * e_2]] &= C[[e_1]] \oplus C[[e_2]] \oplus (\text{MUL}; \epsilon) \end{aligned}$$

Q3. This question is about computability.

(a) A perfect square is a number which is of the form n^2 for some $n \in \mathbb{N}$. Show that the set

$$U = \{n \in \mathbb{N} \mid n \text{ is a perfect square} \}$$

is decidable.

[2 marks]

Solution: Any program that tries all possible integer square roots works. For example, if we are computing wrt n :

```
i := 1;
while (i * i < n) do { i := i + 1 }
if (i * i = n) then { n := 1 } else { n := 0 }
```

(b) Let $f : A \rightarrow B$ and $g : B \rightarrow C$. Show that if $g \circ f : A \rightarrow C$ is injective, then so is f .

(cont.)

[2 marks]

Solution: Suppose $f(a_1) = f(a_2)$. Then $g(f(a_1)) = g(f(a_2))$, which is to say that $(g \circ f)(a_1) = (g \circ f)(a_2)$. As $g \circ f$ is injective, it follows that $a_1 = a_2$, which is what we wanted to prove.

- (c) Let us say that a state σ is *2022-bounded* just if, for all variables x , $-2022 \leq \sigma(x) \leq 2022$.

One of the following two predicates P and Q is semi-decidable and the other is not. Determine which one is semi-decidable and justify your answer.

$P = \{ \ulcorner S \urcorner \mid \text{for all 2022-bounded } \sigma, S \text{ terminates when started in } \sigma \}$

$Q = \{ \ulcorner S \urcorner \mid \text{there is 2022-bounded } \sigma \text{ and } S \text{ does not terminate when started in } \sigma \}$

[8 marks]

Solution: The predicate P can be semi-decided by the following algorithm. Termination of the algorithm rests on the fact, for a given program S , only finitely many variables can occur in S and the behaviour of S only depends upon those variables.

Given input S , do as follows:

1. Determine the set X of variables that occur in S by parsing S .
2. Construct a list of the finitely many 2022-bounded states σ for which $\sigma(x) = 0$ whenever $x \notin X$.
3. For each of the states σ in the list: interpret S starting from state σ .
4. Return 1.

By the Church-Turing thesis, there is a While program that implements (the reflection of) this algorithm and thus P is semi-decidable.

- (d) Show that the following predicate is undecidable:

$P = \{ \langle \ulcorner S_1 \urcorner, \ulcorner S_2 \urcorner \rangle \mid \text{for all } n \in \mathbb{N}: \llbracket S_1 \rrbracket_x(n) \simeq 1 \text{ iff } \llbracket S_2 \rrbracket_x(n) \simeq k \text{ where } k \neq 1 \}$

[8 marks]

Solution: We construct a reduction $f : \text{HALT} \leq P$. If P were decidable, then we could also decide the Halting Problem for While programs, which is impossible since this problem is known to be undecidable.

We define a code transformation $F : \mathbf{Stmt} \times \mathbb{N} \rightarrow \mathbf{Stmt} \times \mathbf{Stmt}$ by

$$F(D, n) = (D; \ x := 1, \ x := 0)$$

(cont.)

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We argue that this constitutes a reduction. Suppose $F(D, n) = (S, T)$. Recalling that by convention all our programs are assumed to compute wrt x , we see that D halts on input n iff $\llbracket S \rrbracket_x(m) \simeq 1$ for all $m \in \mathbb{N}$. We have that $\llbracket T \rrbracket_x(n) \simeq 0$ for all $n \in \mathbb{N}$, and clearly $0 \neq 1$. Hence:

- If D halts on n then $\langle \ulcorner S \urcorner, \ulcorner T \urcorner \rangle \in P$ since, for all m :

$$\llbracket S \rrbracket_x(m) \simeq 1 \quad \text{iff} \quad \llbracket T \rrbracket_x(m) \simeq 0$$

- but otherwise we have $\langle \ulcorner S \urcorner, \ulcorner T \urcorner \rangle \notin P$ since there is an m for which both:

$$\llbracket S \rrbracket_x(m) \neq 1 \quad \text{and} \quad \llbracket T \rrbracket_x(m) \simeq 0$$

In fact, our construction ensures that this is true for every m !

The reflection of this transformation in $\mathbb{N} \rightarrow \mathbb{N}$ can be computed by the following algorithm. On input $m \in \mathbb{N}$:

1. Decode m as $\langle \ulcorner D \urcorner, n \rangle$ to obtain D and n .
2. Construct the program $S_{D,n}$ as:

$$D; \ x := 1$$

3. Return $\langle \ulcorner S_{D,n} \urcorner, \ulcorner x:=1 \urcorner \rangle$