

Why Functional Programming Matters

An Introduction

Andreas Pauley

Lambda Luminaries



<http://www.meetup.com/lambda-luminaries/>

“No matter what language you work in, programming in a functional style provides benefits. You should do it whenever it is convenient, and you should think hard about the decision when it isn’t convenient.”

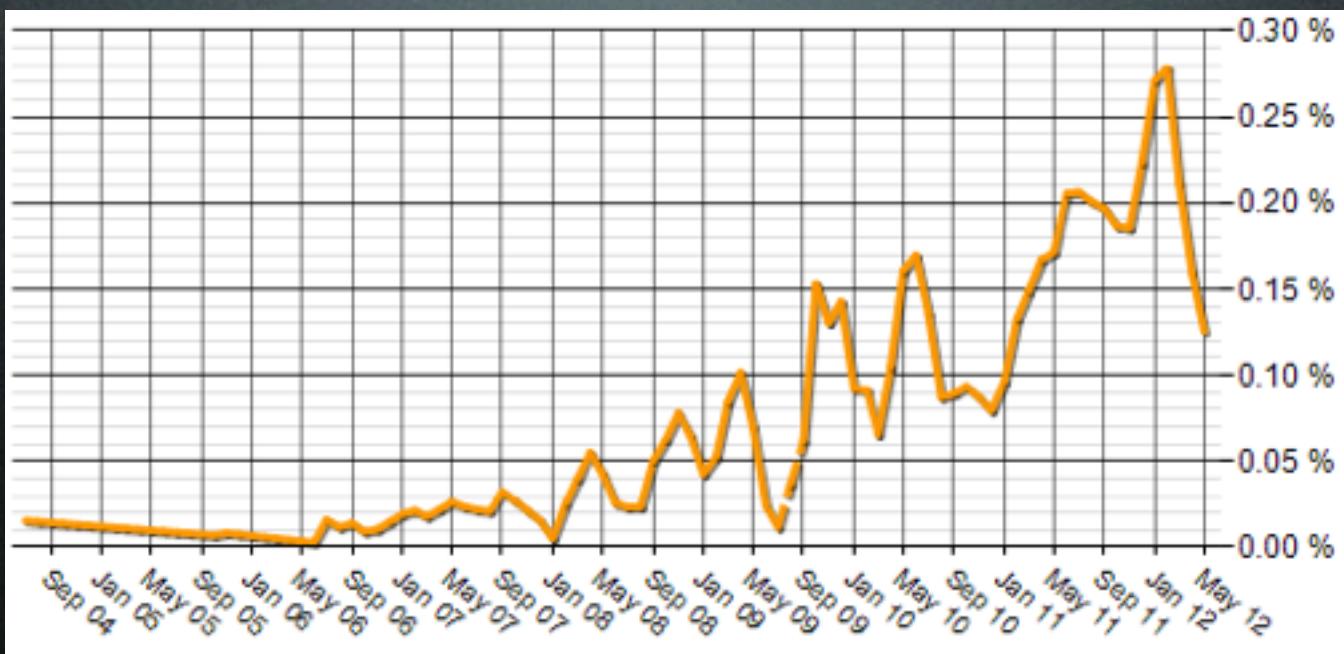
John Carmack (ID Software)

[http://www.altdevblogaday.com/2012/04/26/
functional-programming-in-c/](http://www.altdevblogaday.com/2012/04/26/functional-programming-in-c/)

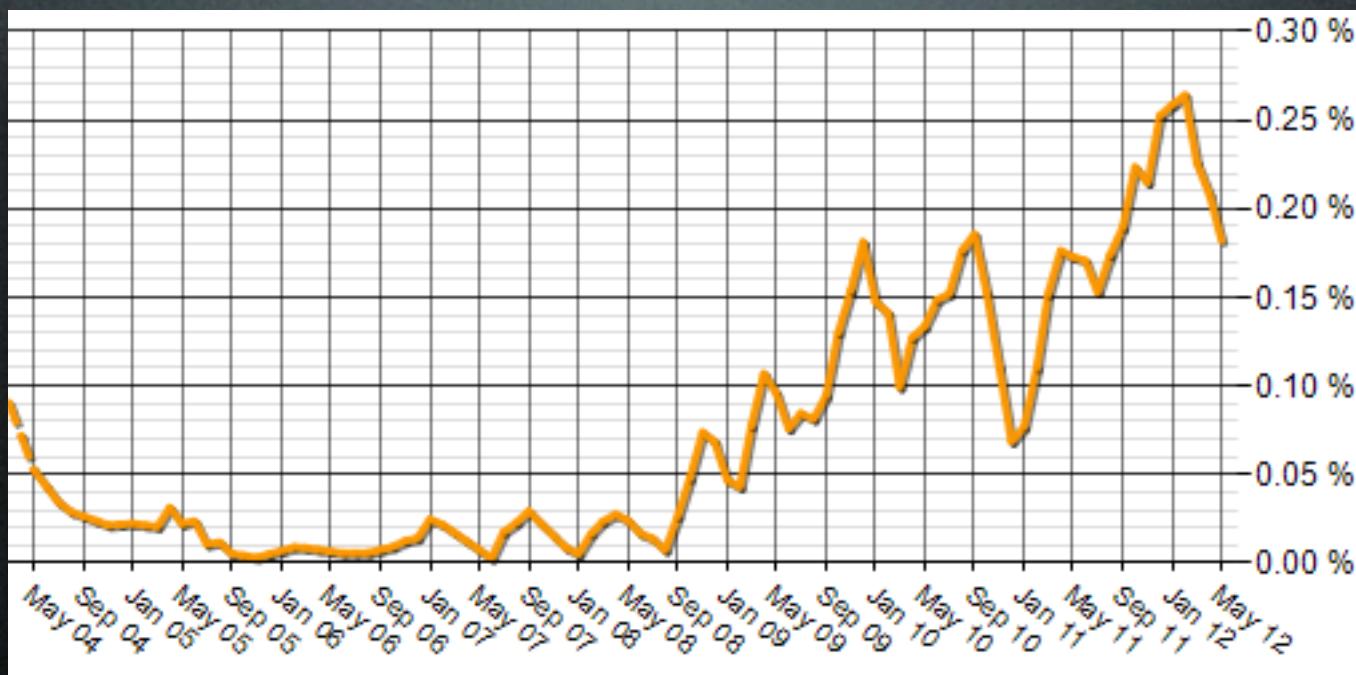


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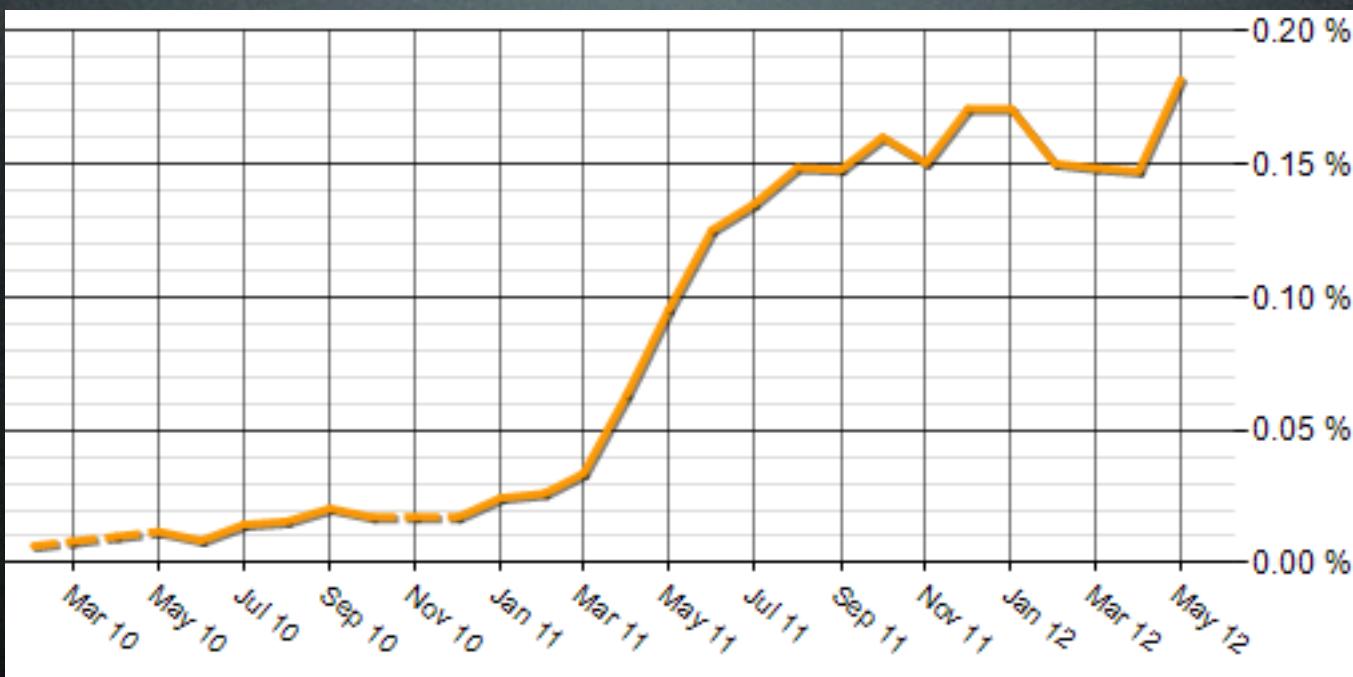
Interest in FP is
Growing



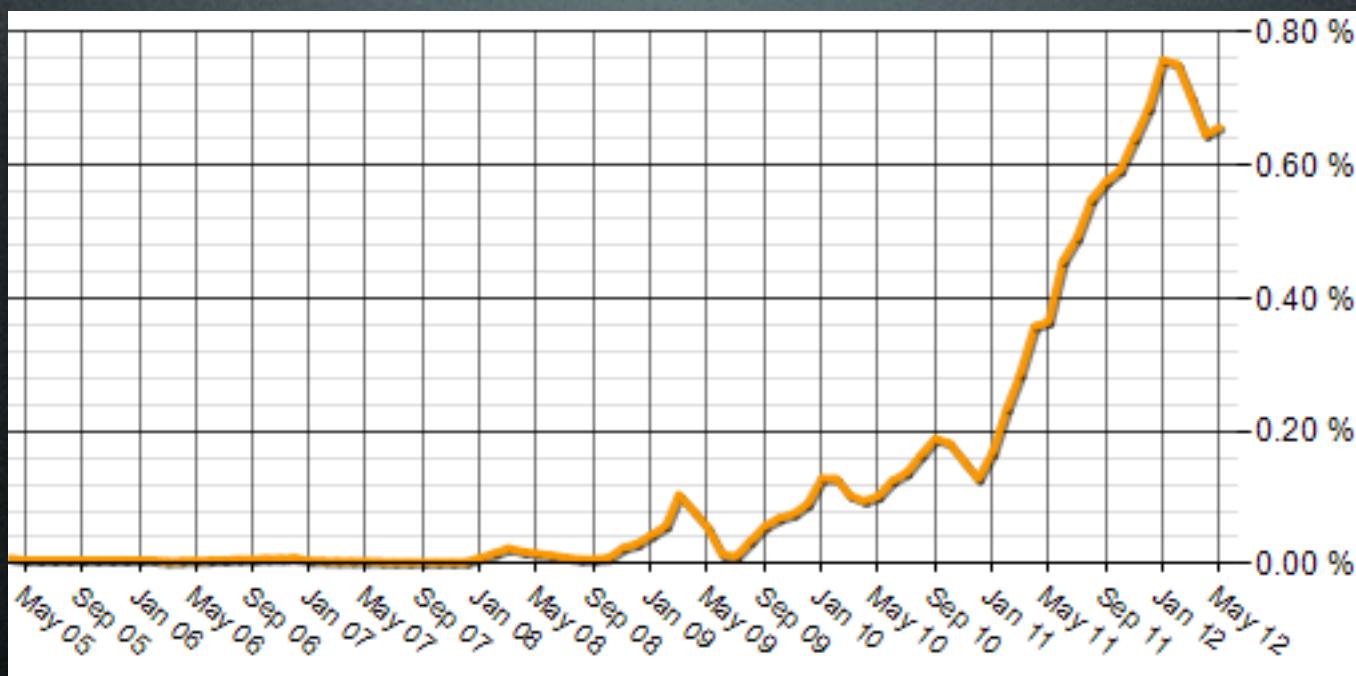
Haskell Demand Trend



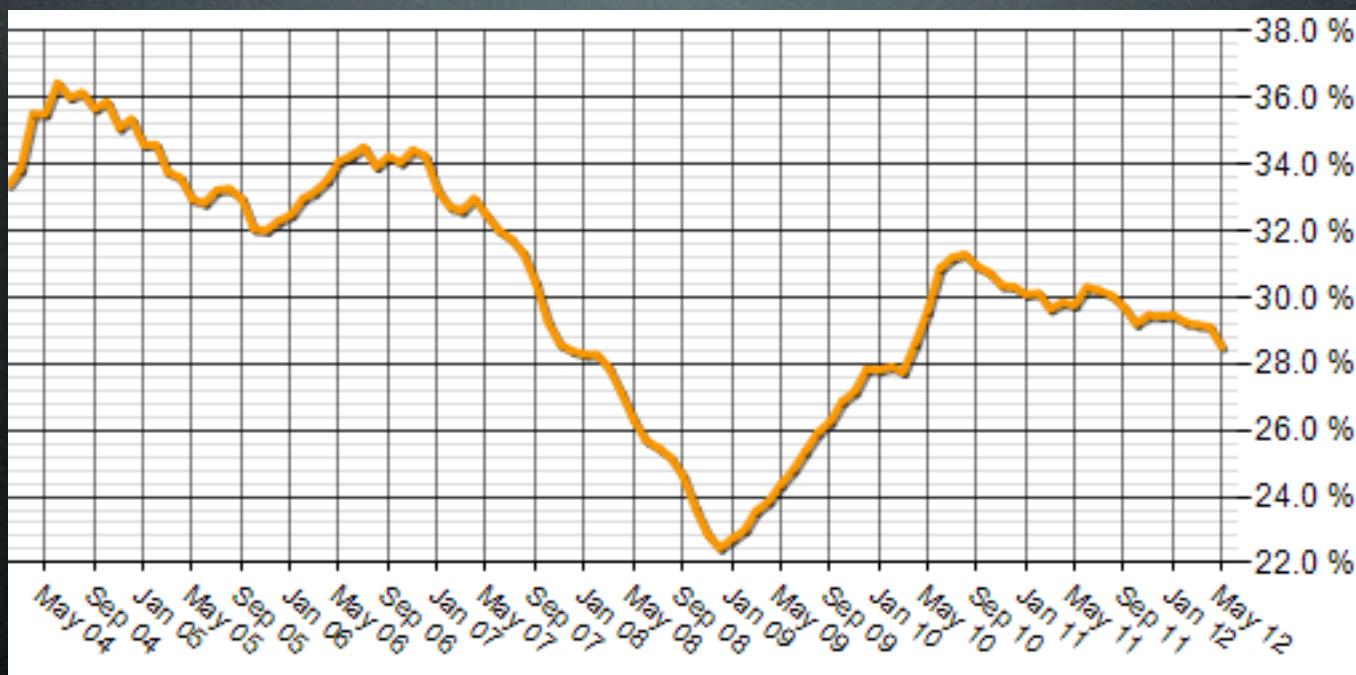
Erlang Demand Trend



Clojure Demand Trend



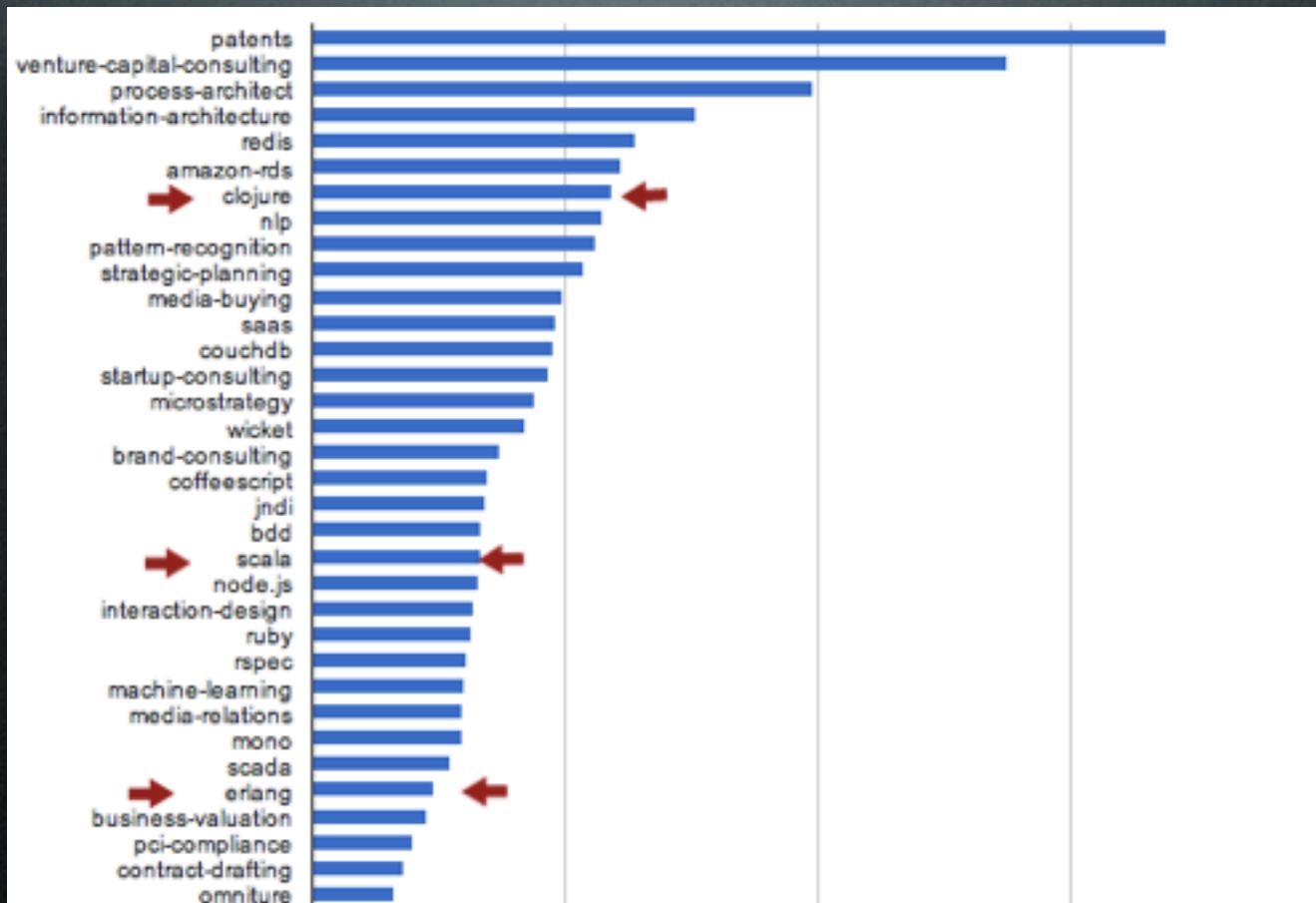
Scala Demand Trend



Java Demand Trend

<http://www.itjobswatch.co.uk/>

Charts providing 3-month moving totals of permanent jobs in the UK citing a programming language as a proportion of the total demand within the Programming Languages category



High Wage Skills

Some interesting
companies are using
Functional
Programming

- Twitter - Scala, Clojure
- Prismatic - Clojure
- Google - MapReduce
- CouchDB - Erlang
- Riak - Erlang
- More?

So what exactly is
Functional
Programming?

Functional
Programming is a
list of things you
CAN'T do

You can't vary your
variables

You can't mutate or
change your state

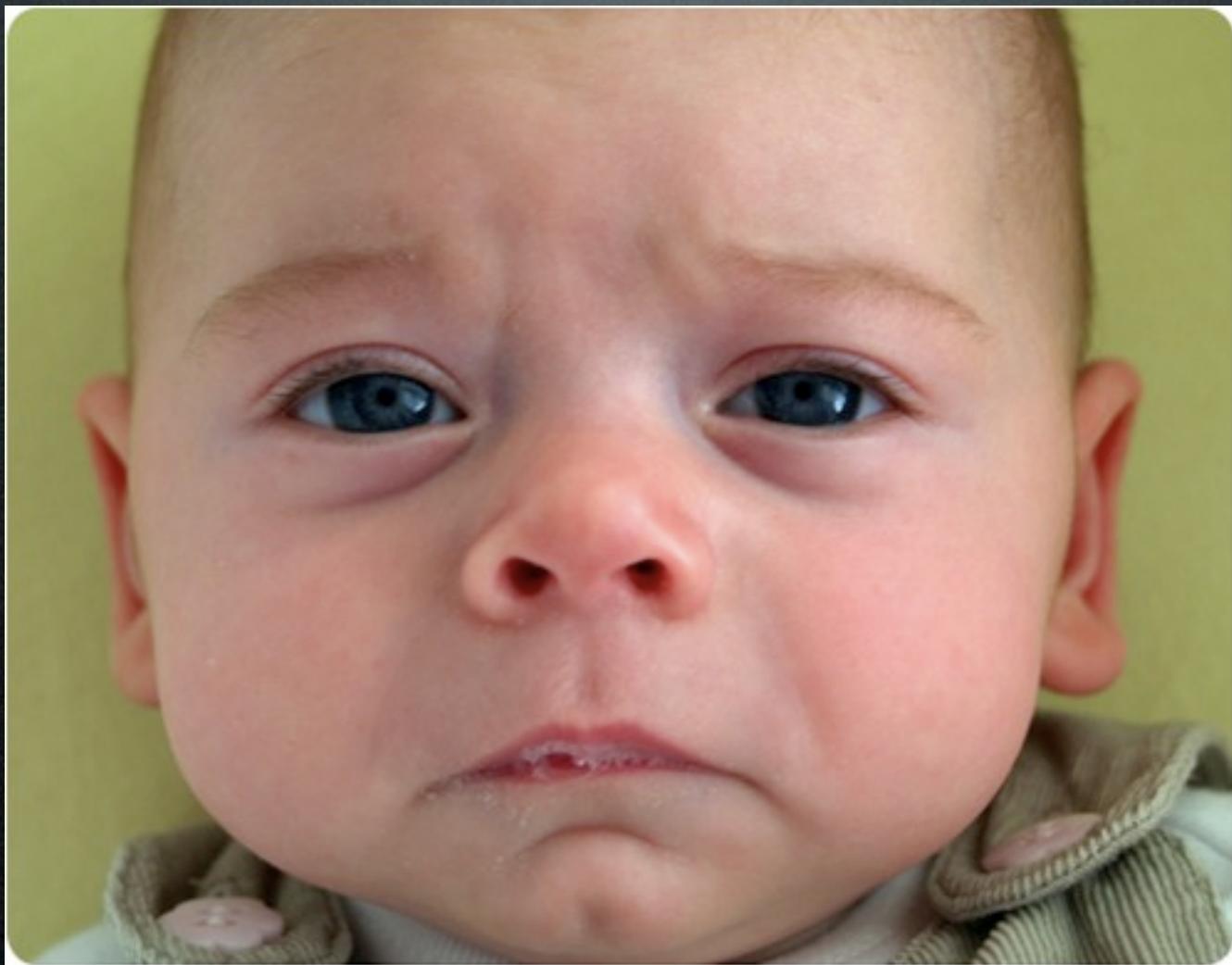
No while/for loops,
sorry



You can't have side-effects

You can't control the
order of execution

How can anyone program like this?



This is like
“you can’t have
GOTO’s”

We need a better
definition

What about:

“Functional programming is so called because a program consists entirely of functions.”

John Hughes in Why Functional Programming Matters

OK... So what exactly
is a function?

$$f(x) = 2x + 3$$

$$f(x) = 2x + 3$$

The value of x will not change inside the function body.

No $x = 1; x = 2$

$$f(x) = 2x + 3$$

Same input, same
output. Every time.
(Referential
Transparency)

$$g(x) = f(x) + 1$$

Functions can call
other functions

$$k = 42$$

Constant values are
just functions with no
input parameters

$$h(x) = f(g(x))$$

Functions can be
combined

$$h(f, g, x) = f(x) + g(2)$$

Functions can take
functions as input
and/or return
functions as the
result

A functional program consists entirely of
functions

```
main(args) =  
    result = call_some_function(args)  
    call_another_function(result)
```

Object-Oriented vs Functional Programming

“OO makes code understandable by encapsulating moving parts.

FP makes code understandable by minimizing moving parts.”

Michael Feathers @mfeathers

Overlapping OO and FP principles

Overlapping OO and FP principles

- DRY (don't repeat yourself)
- Separation of Concerns
- Do the simplest thing that can possibly work
- High Cohesion, Low Coupling
- More?

High Cohesion, Low Coupling

High Cohesion: Related concepts are grouped together

Low Coupling: changes in one part of a program does
not

affect other parts.

What happens if we
take low coupling to
the extreme?

Low Coupling in FP

The state (data) in a program is decoupled from the behaviour.

Some Common Functional Language Features

Recursion

```
doubleAll :: Num a => [a] -> [a]
doubleAll []      = []
doubleAll (x:xs) = x*2 : doubleAll xs
```

Iterative While Loop

```
public static ArrayList<Integer> double_each(ArrayList<Integer> in) {  
    ArrayList<Integer> out = new ArrayList<Integer>();  
    for(int i : in) {  
        out.add(i*2);  
    }  
    return out;  
}
```

Pattern Matching

```
doubleAll :: Num a => [a] -> [a]
doubleAll []      = []
doubleAll (x:xs) = x*2 : doubleAll xs
```

Higher-order Functions

```
def f(x):  
    return x + 3  
  
def g(function, x):  
    return function(x) * function(x)  
  
print g(f, 7)
```

List Comprehensions

```
Prelude> let s = "Hello, world!"  
Prelude> [toUpper c | c <- s]  
"HELLO, WORLD!"  
Prelude> [x*2 | x <- [1..5]]  
[2,4,6,8,10]
```

Advantages of Functional Programming

FP provides some
higher levels of
abstraction.

Example: working
with lists

Basic List Operations

- Transform each element of a list into something else, returning a new list of the same size
- Getting the subset of a list that matches some condition
- Going through a list and accumulating all values into a single value

New list from old in Java

```
import java.util.*;

public class Transmogrify {
    public static void main (String[] args) {
        ArrayList<Integer> input = range(1, 10);
        ArrayList<Integer> doubled = double_each(input);
    }
    public static ArrayList<Integer> double_each(ArrayList<Integer> in) {
        ArrayList<Integer> out = new ArrayList<Integer>();
        for(int i : in) {
            out.add(i*2);
        }
        return out;
    }
    public static ArrayList<Integer> range(int start, int end) {
        ArrayList<Integer> k = new ArrayList<Integer>();

        for (int i=start; i<end; i++) {
            k.add(i);
        }
        return k;
    }
}
```

New list from old in Java

```
public static ArrayList<Integer> double_each(ArrayList<Integer> in) {  
    ArrayList<Integer> out = new ArrayList<Integer>();  
    for(int i : in) {  
        out.add(i*2);  
    }  
    return out;  
}
```

Map in Erlang

```
doubleAll(List) ->  
    DoubleFun = fun(X) -> X * 2 end,  
    lists:map(DoubleFun, List).
```

Map in Haskell

```
doubleAll somelist = map (*2) somelist
```

Map in Haskell

doubleAll ≡ map (*2)

```
Prelude> doubleAll [2,3,4]  
[4,6,8]
```

For Comparison

```
doubleAll :: Num a => [a] -> [a]
doubleAll []      = []
doubleAll (x:xs) = x*2 : doubleAll xs
```

Filter a list in Haskell

```
passed = filter (>60)
```

```
Prelude> passed [49, 58, 76, 82, 88, 90]  
[76,82,88,90]
```

Filter a list in Haskell

```
passfail = partition (>60)
```

```
Prelude> let (passed, failed) = passfail [49, 58, 76, 82, 88, 90]
Prelude Data.List> passed
[76,82,88,90]
Prelude Data.List> failed
[49,58]
```

Reduce a list to a single element

```
Prelude> foldl (+) 0 [1,2,3]
```

6

```
Prelude> foldl (*) 1 [2,3,4]
```

24

Reduce a list to a single element

```
Prelude> foldl (+) 0 [1,2,3]
```

```
6
```

```
Prelude> (+) 0 1
```

```
1
```

```
Prelude> foldl (+) 1 [2,3]
```

```
6
```

```
Prelude> (+) 1 2
```

```
3
```

```
Prelude> foldl (+) 3 [3]
```

```
6
```

```
Prelude> foldl (+) 6 []
```

```
6
```

Reduce a list to a single element

```
Prelude> foldl (*) 1 [2,3,4]
```

```
24
```

```
Prelude> foldl (*) 2 [3,4]
```

```
24
```

```
Prelude> foldl (*) 6 [4]
```

```
24
```

```
Prelude> foldl (*) 24 []
```

```
24
```

Smalltalk and Ruby

map \Leftrightarrow collect

filter \Leftrightarrow select

fold \Leftrightarrow reduce

Advantages

- Abstractions with higher-order functions

FP will change the
way you approach
problem solving

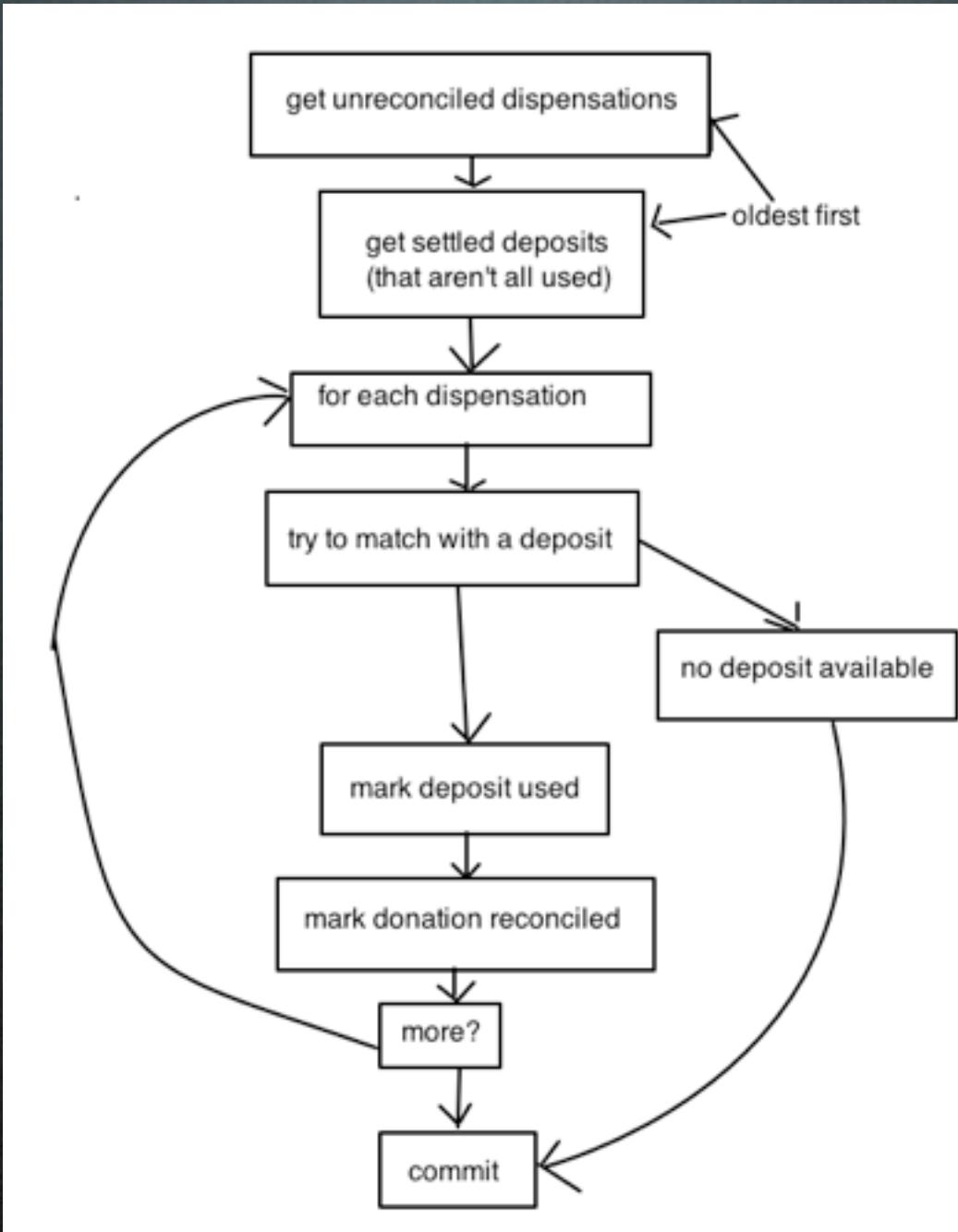
“Functional programming encourages one to
think about processing in terms of data
streams”

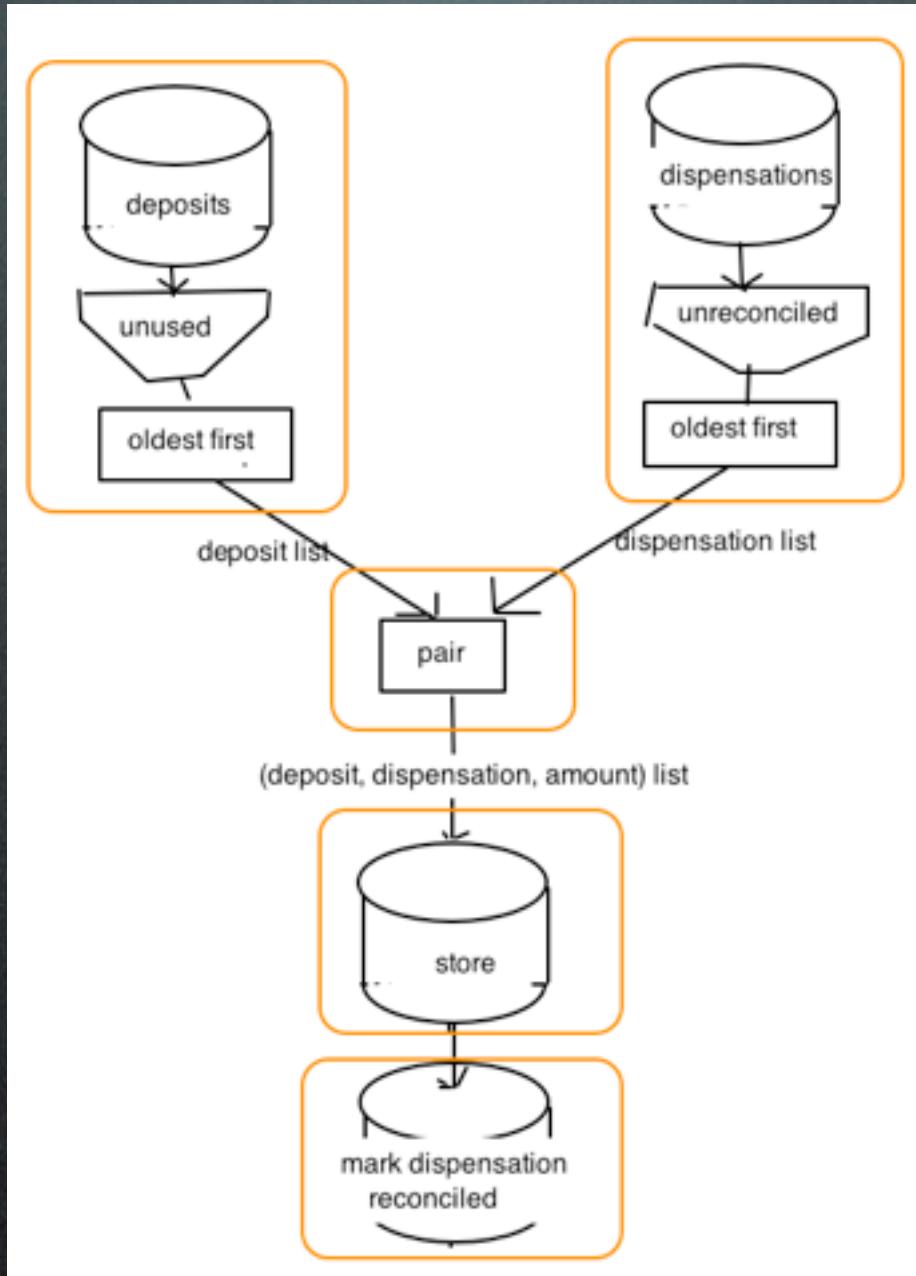
JessiTRON

<http://jessitron.blogspot.com/2012/06/why-functional-matters-your-white-board.html>

m=l

The problem:
Money comes in through deposits. Money goes out through dispensations. Take an ordered list of each and pair them up into Utilizations, which identify which deposits were used to satisfy which dispensations. If any dispensation cannot be satisfied with the provided deposits, do not satisfy the dispensation at all.





Advantages

- Abstractions with higher-order functions
- Changes* your brain (*may include frying)

FP makes
concurrency easier
Lock-free concurrency

FP makes reasoning about code easier

Pure functions. Explicit state

FP makes testing code
easier
QuickCheck

No Null.
No
NullReferenceException

Advantages

- Abstractions with higher-order functions
- Changes* your brain (*may include frying)
- Concurrency
- Reasoning about Code
- Testing
- No Null

Disadvantages of Functional Programming

- Steep learning curve
- Some concepts are very cryptic and abstract
- Tools/IDE's are not as advanced yet
- Order of execution may be difficult to reason about in a lazy language
- More?

Functional
Programming is
unfamiliar territory
for most

“If you want
everything to be
familiar you will
never learn anything
new”

Rich Hickey

Now What?





Functional Programming

for Java Developers

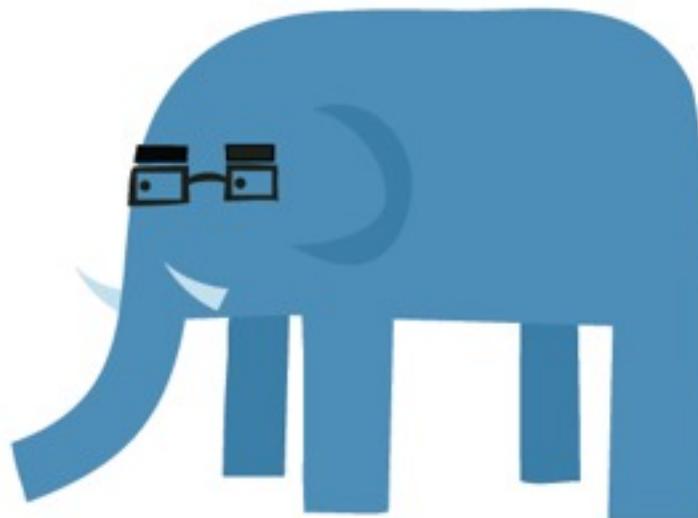
O'REILLY®

Dean Wampler



Learn You a Haskell for Great Good!

A Beginner's Guide



Miran Lipovača

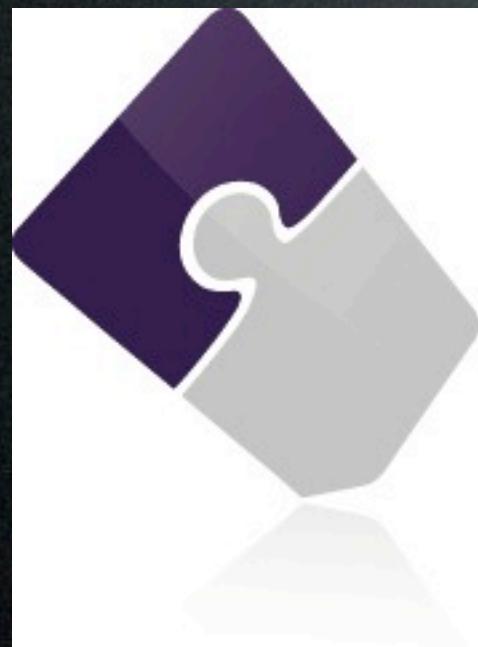


Programming Erlang

Software for a
Concurrent World



Joe Armstrong



patternmatched
TECHNOLOGIES

Lambda Luminaries



<http://www.meetup.com/lambda-luminaries/>

A Small Programming Example: Hollingberries

<https://github.com/apauley/HollingBerries>

@lambdaluminary
@apauley

