

12-Factor !!



**[https://github.com/up1/
course-12-factors-app](https://github.com/up1/course-12-factors-app)**



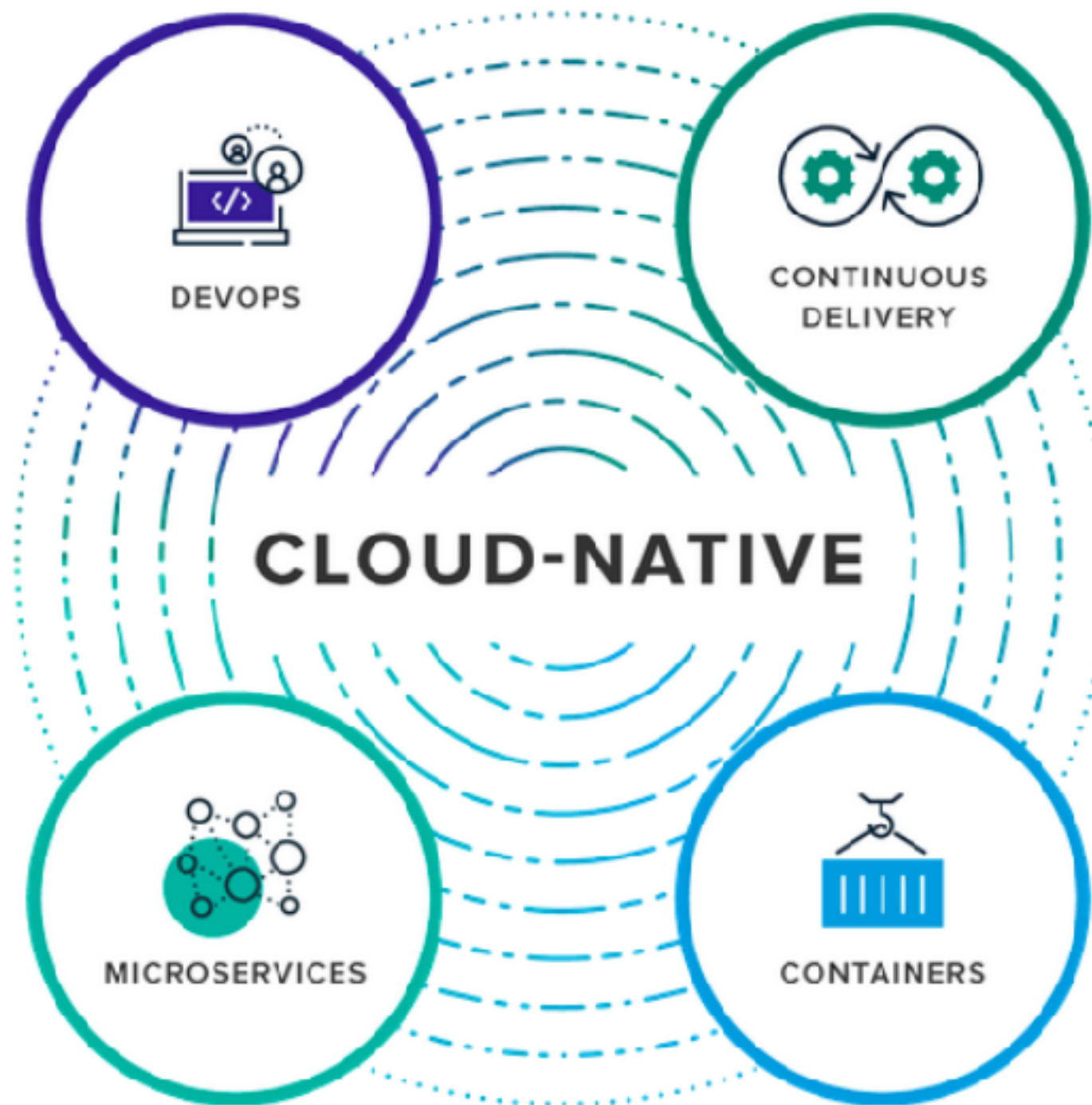
12 Factor App

<https://12factor.net/>



Foundation to build Cloud Native Application





Cloud Native Application

Increase efficiency

Reduce cost

Ensure availability

<https://learn.microsoft.com/en-us/dotnet/architecture/cloud-native/definition>



12 Factor App

Methodology for building software-as-a-service app

Declarative formats for setup automation

Portability

Deployment on modern platform

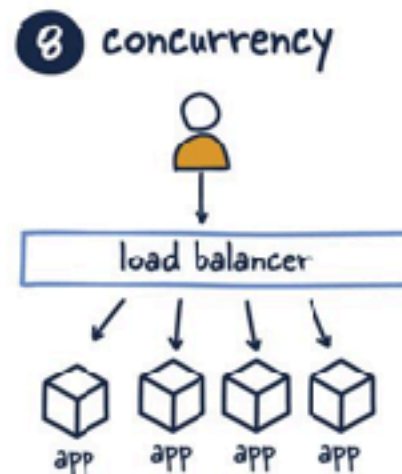
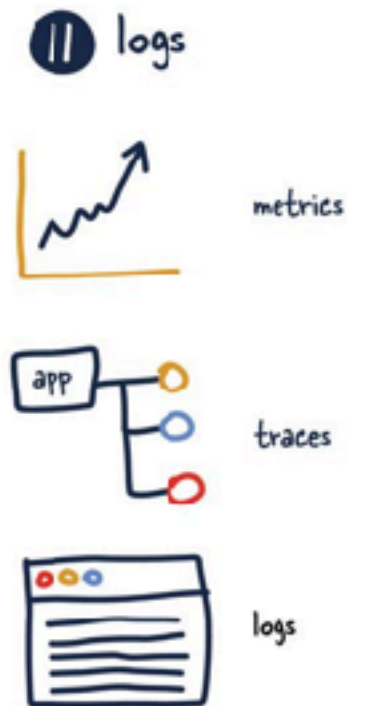
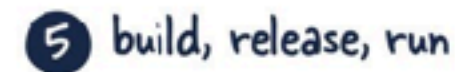
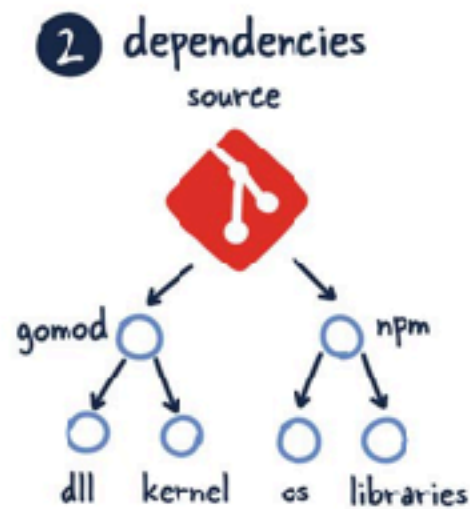
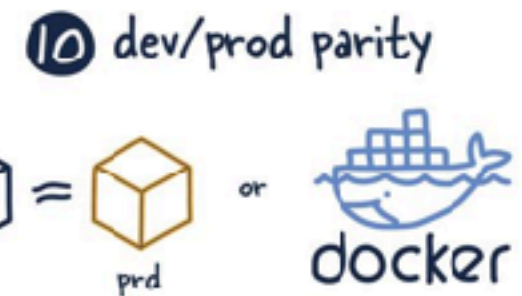
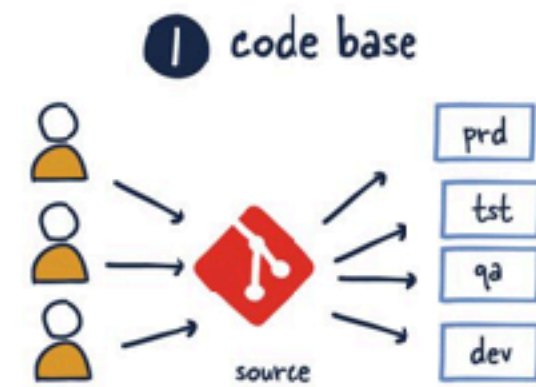
Minimize divergence (dev vs prod)

Easy to scale up/out

<https://12factor.net/>



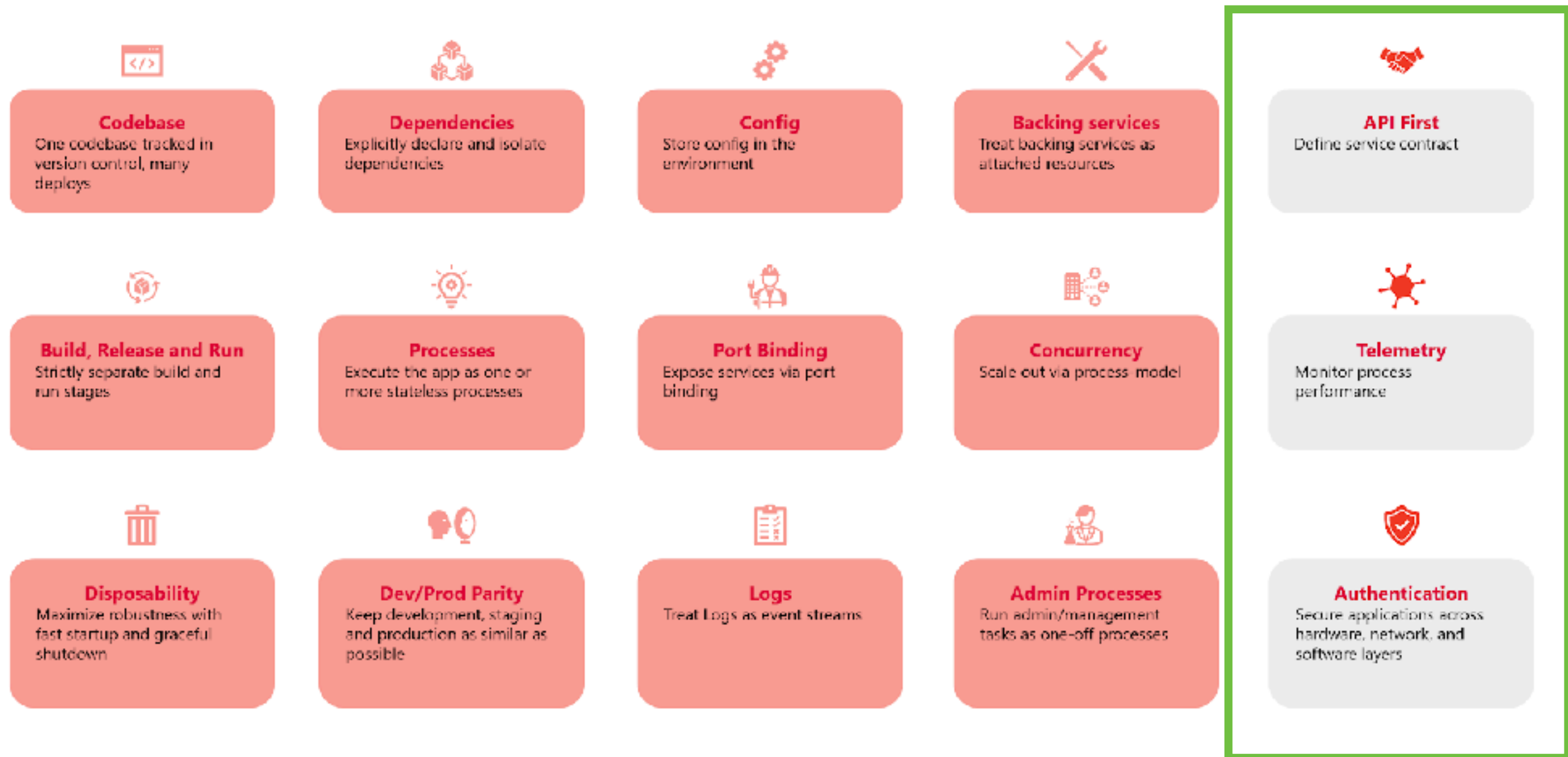
12 FACTOR APP REVISITED



<https://architecturenotes.co/12-factor-app-revisited/>



12 + 3 Factor



<https://www.handsonarchitect.com/2022/08/cloud-native-fifteen-factor-apps.html>



12 Factor

Build

Scalable

Maintainable

Portability

Security

Minimize
divergence

Monitoring/Observability



12 Factor

Build

Scalable

Maintainable

1. Codebase
2. Dependencies
3. Config
4. Backing services
5. Build release run

API first



12 Factor

Build

Scalable

Maintainable

6. Processes

7. Port binding

8. Concurrency

9. Disposability



12 Factor

Build

Scalable

Maintainable

- 10. Dev/prod parity
- 11. Logs
- 12. Admin process

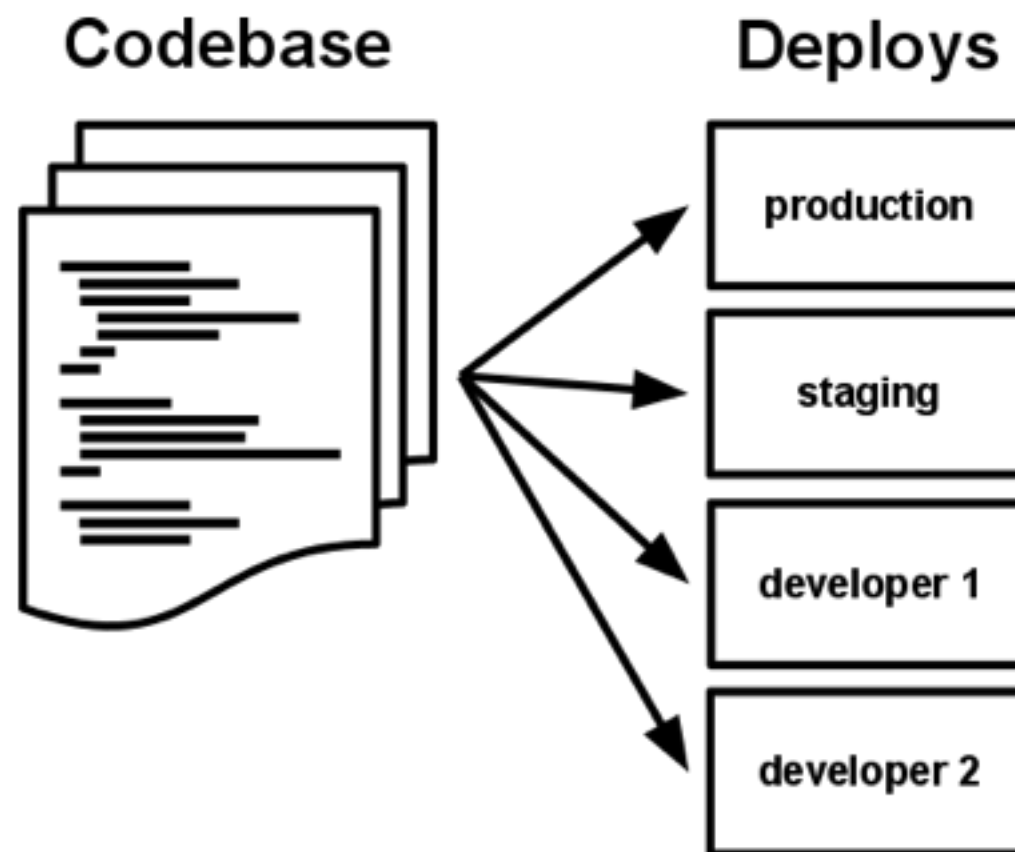


1. Codebase



1. Codebase

One codebase tracked in revision control, many deploys



Version Control System



<https://git-scm.com/>



Git Branching Strategies

by levelupcoding.co

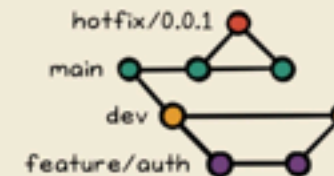
Feature branching

Each new feature has its own branch. Once the changes are complete and merged in, the branch can be deleted.



Gitflow

Has branches for features, releases, hotfixes, and a dedicated branch for production and development.



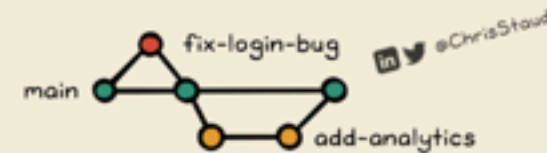
GitLab Flow

Branches are created for features, releases, and environments. The main branch is always production-ready.



GitHub Flow

Branches are created for new features, bug fixes, and experiments. The main branch is the only deployable branch, it is kept production-ready.



in @NikkiSiapno

Trunk-based

All branches other than the main branch are short-lived and merged in within a defined timeframe (usually a day). Large features are built incrementally and hidden behind feature flags.



in @ChrisStaud

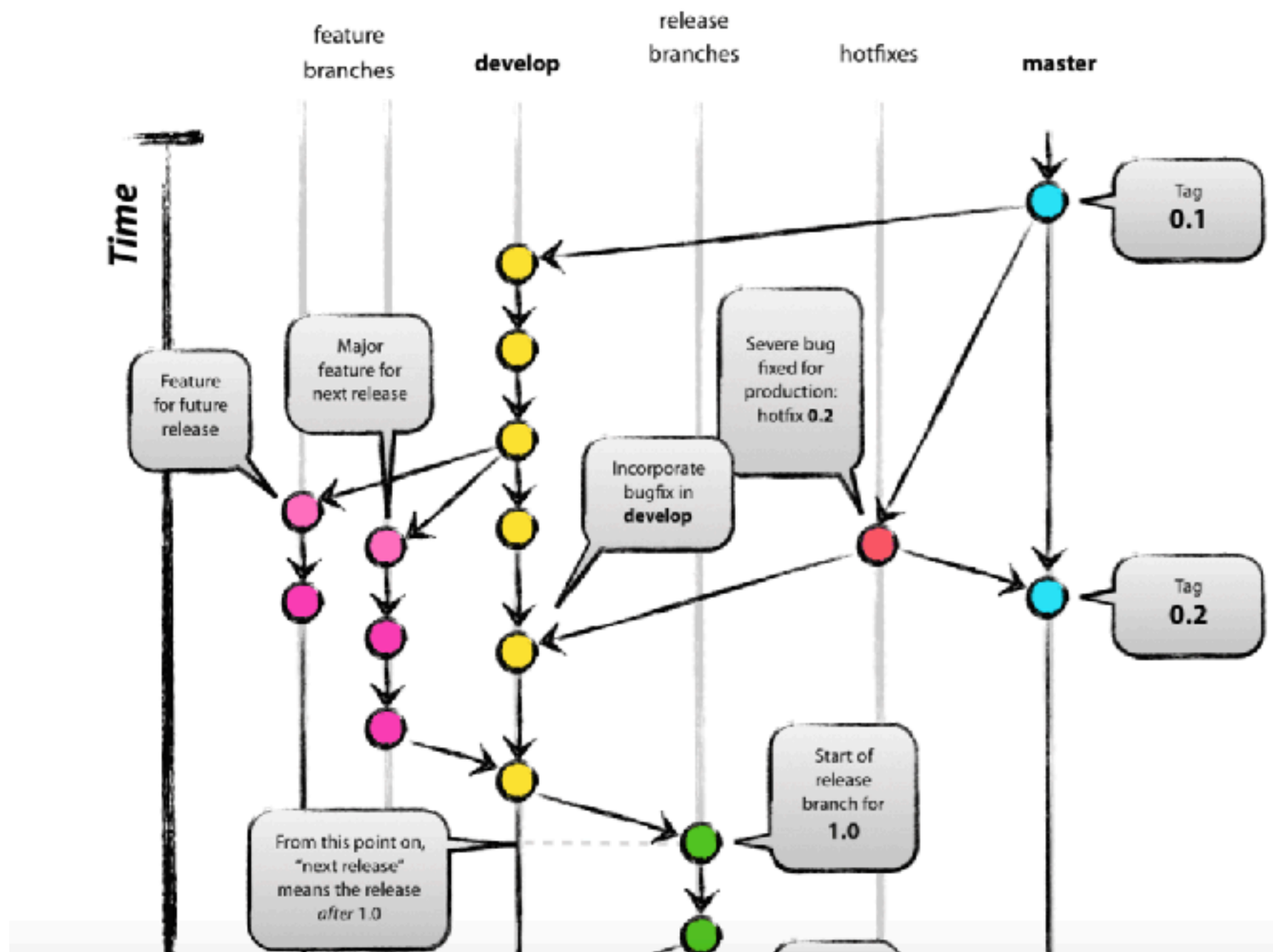
Brought to you by

LEVEL UP
CODING

<https://twitter.com/ChrisStaud/status/1752341883198853588>



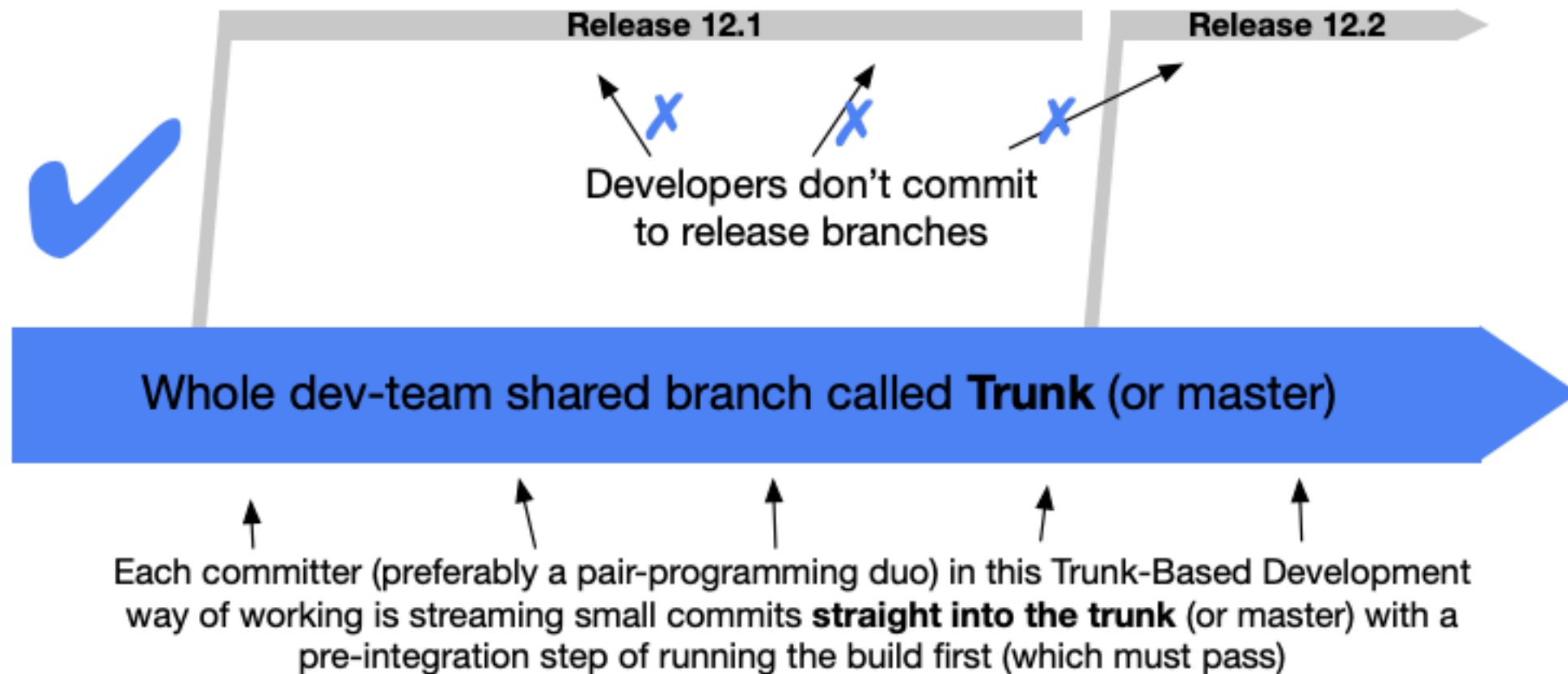
Git branching model



<https://nvie.com/posts/a-successful-git-branching-model/>



Trunk Based Development



<https://trunkbaseddevelopment.com/>



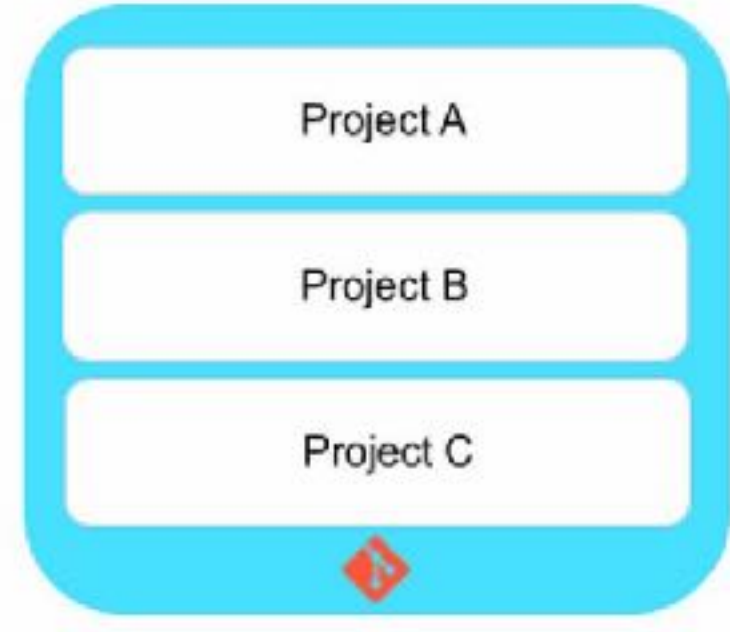
Repository ?



Monolith



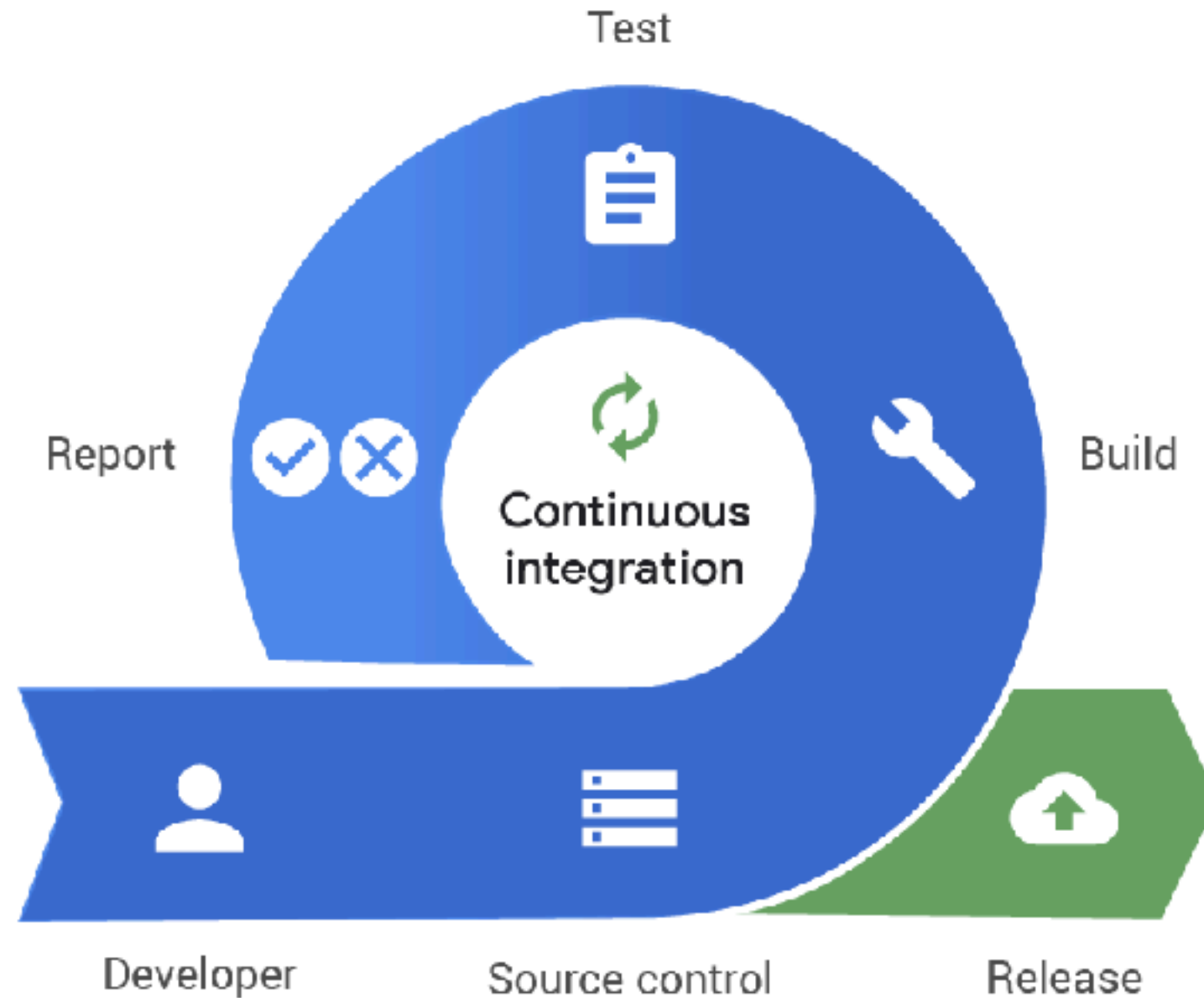
Multi-Repo



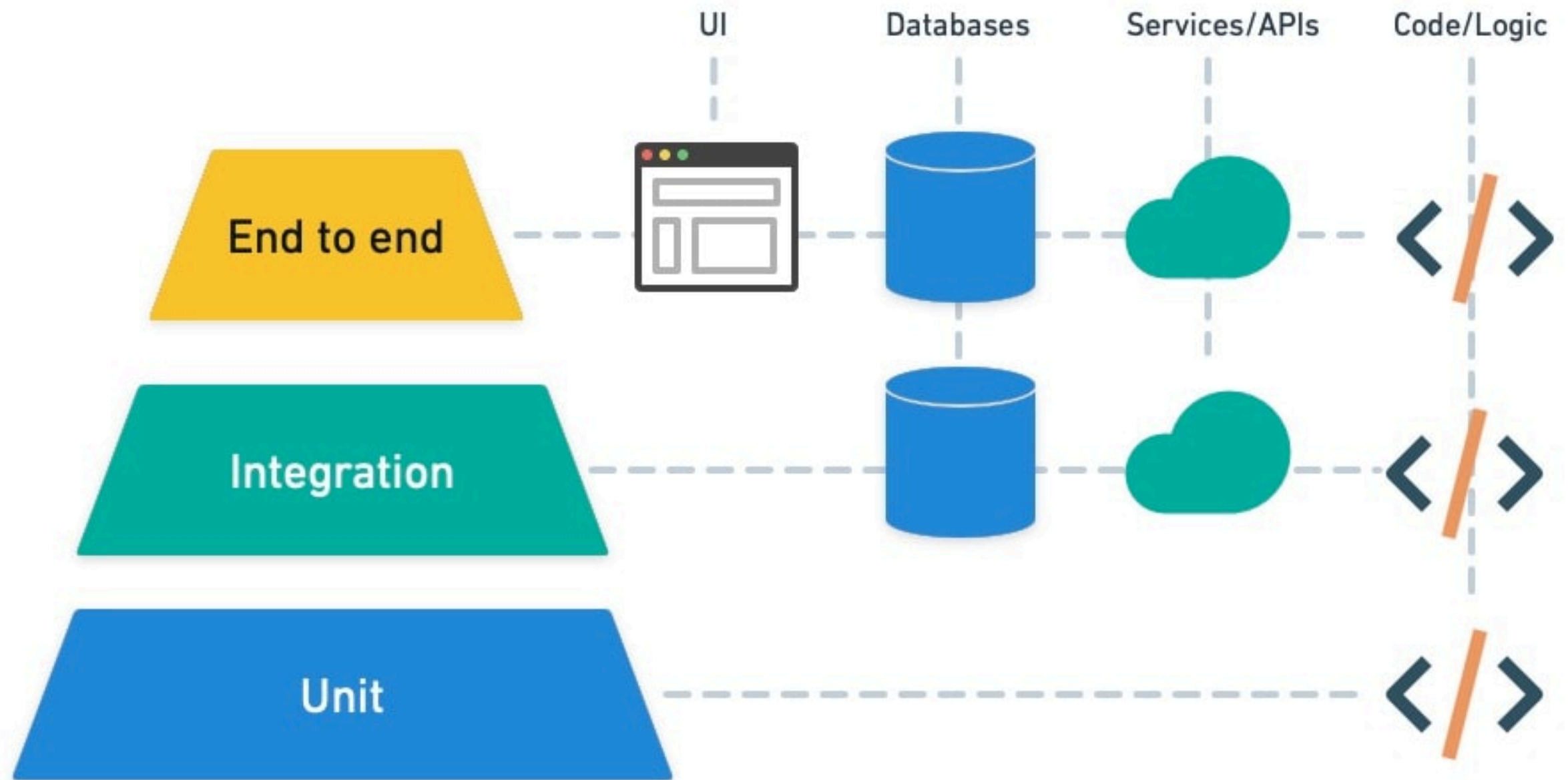
Monorepo



Continuous Integration



Automated Testing



2. Dependencies



2. Dependencies

Explicitly declare and isolate dependencies
Dependency management



3. Config



3. Config

Store config in environment

Code

Config

Credential



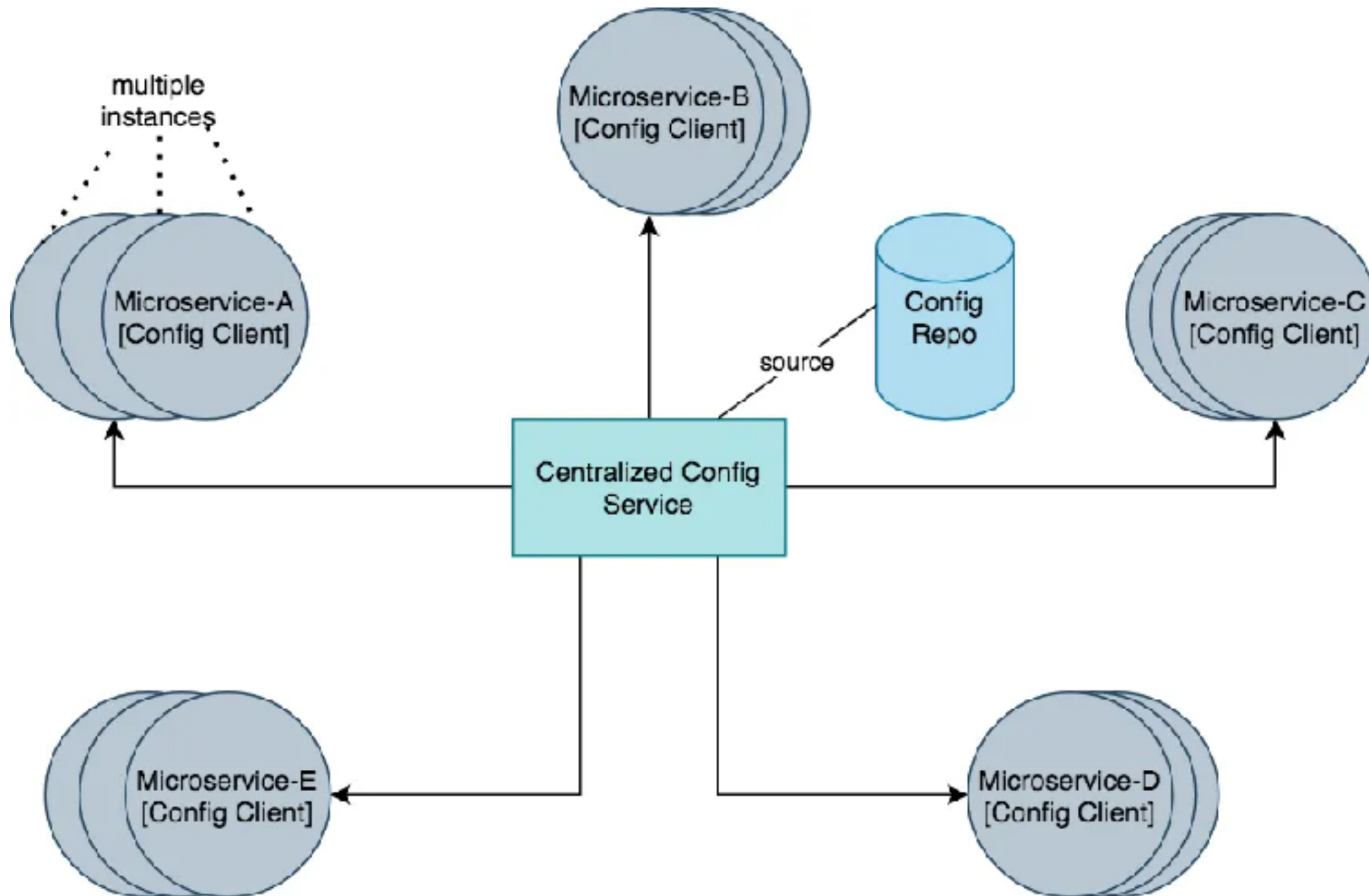
Configuration management

Environment variables (.env file)

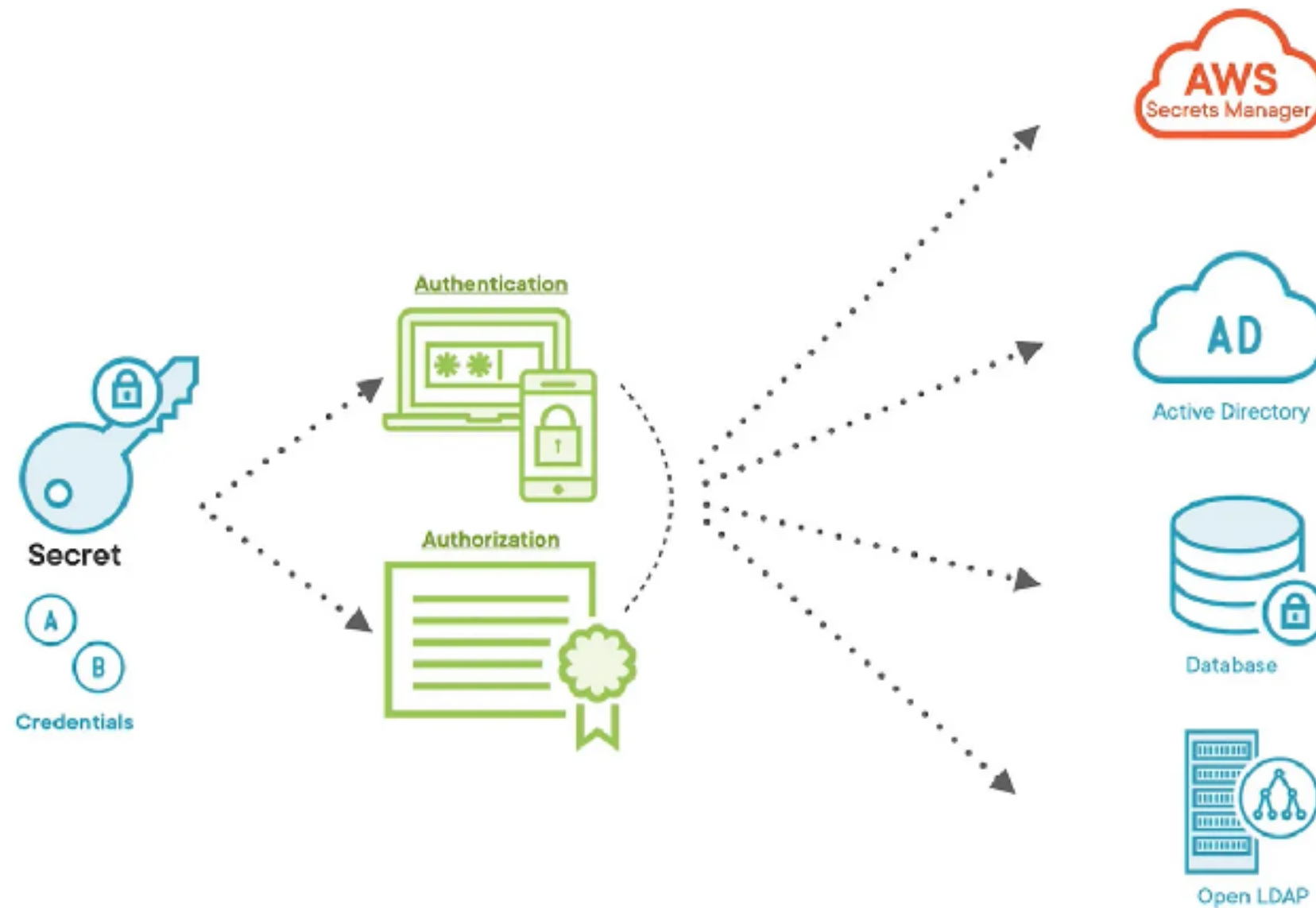
Centralized management



Centralized ?



Credential/Secret management



4. Backing services



4. Backing services

Treat backing services as attached resources

Expose via addressable URL

Decouple resources from app

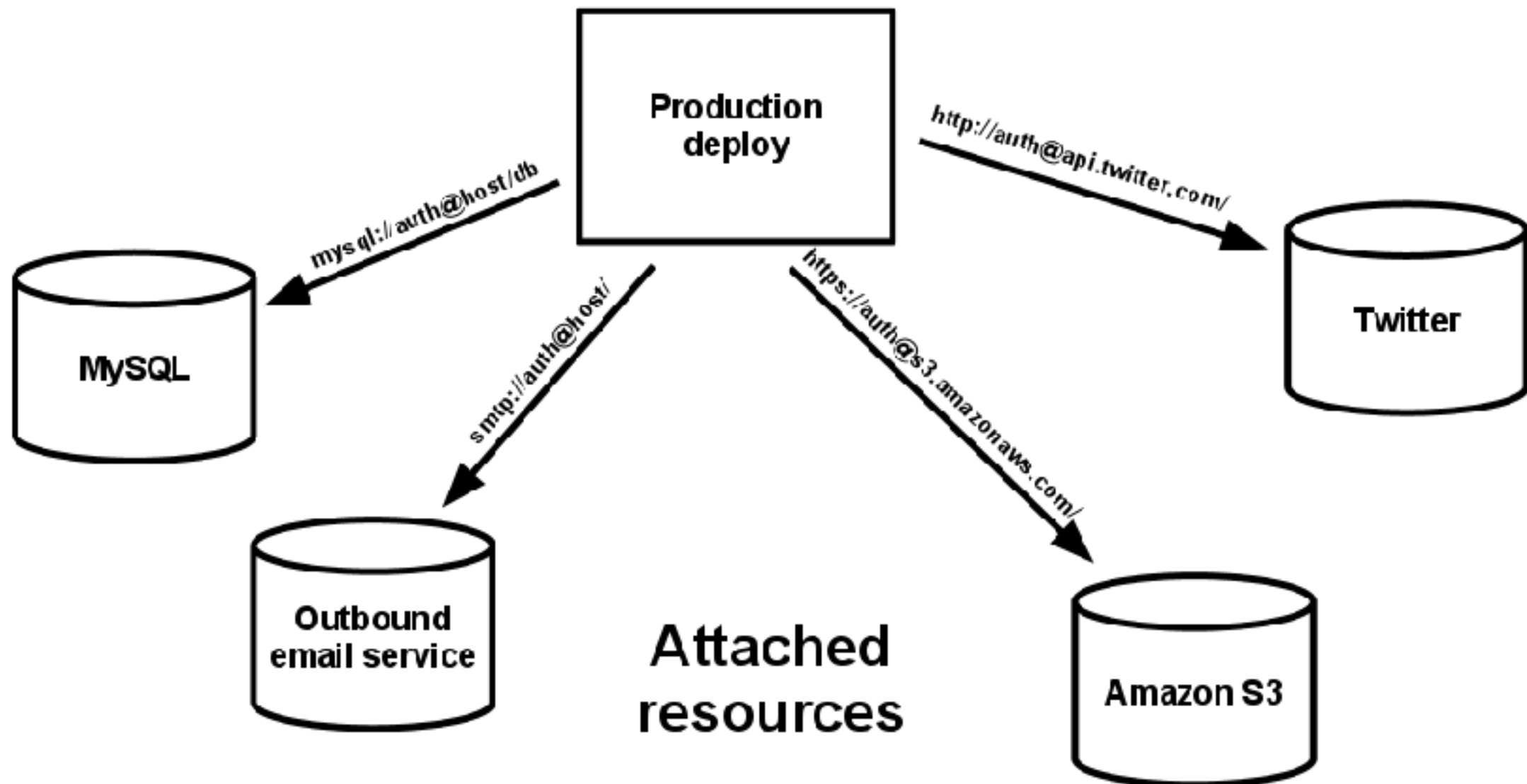
Database

Caching

Messaging



Backing services

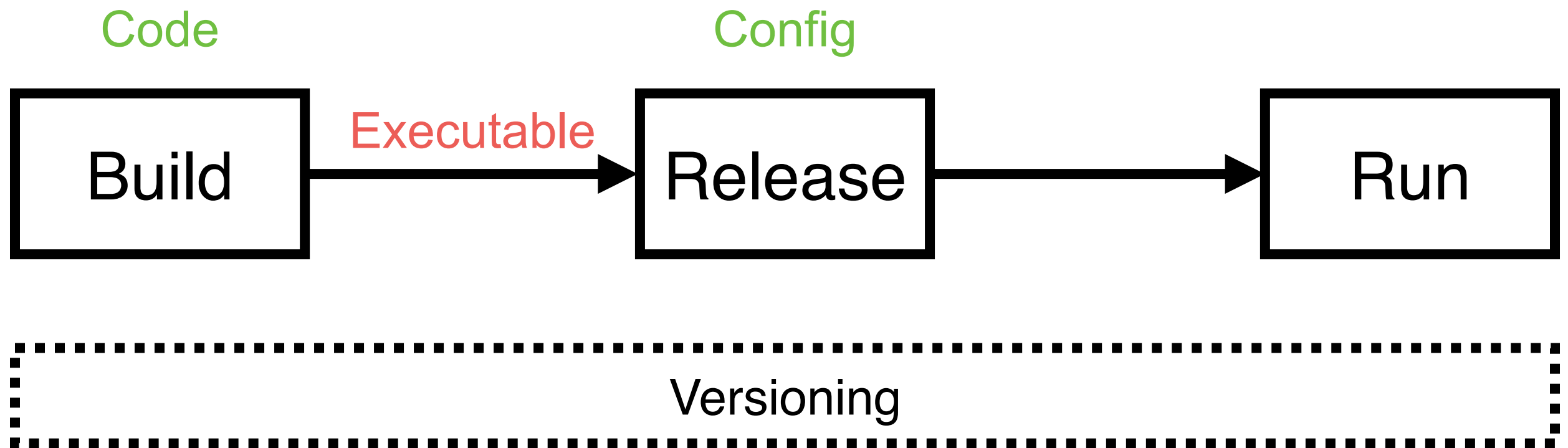


5. Build, release, run



5. Build, release, run(time)

Strictly separate build and run stages



6. Processes



6. Processes

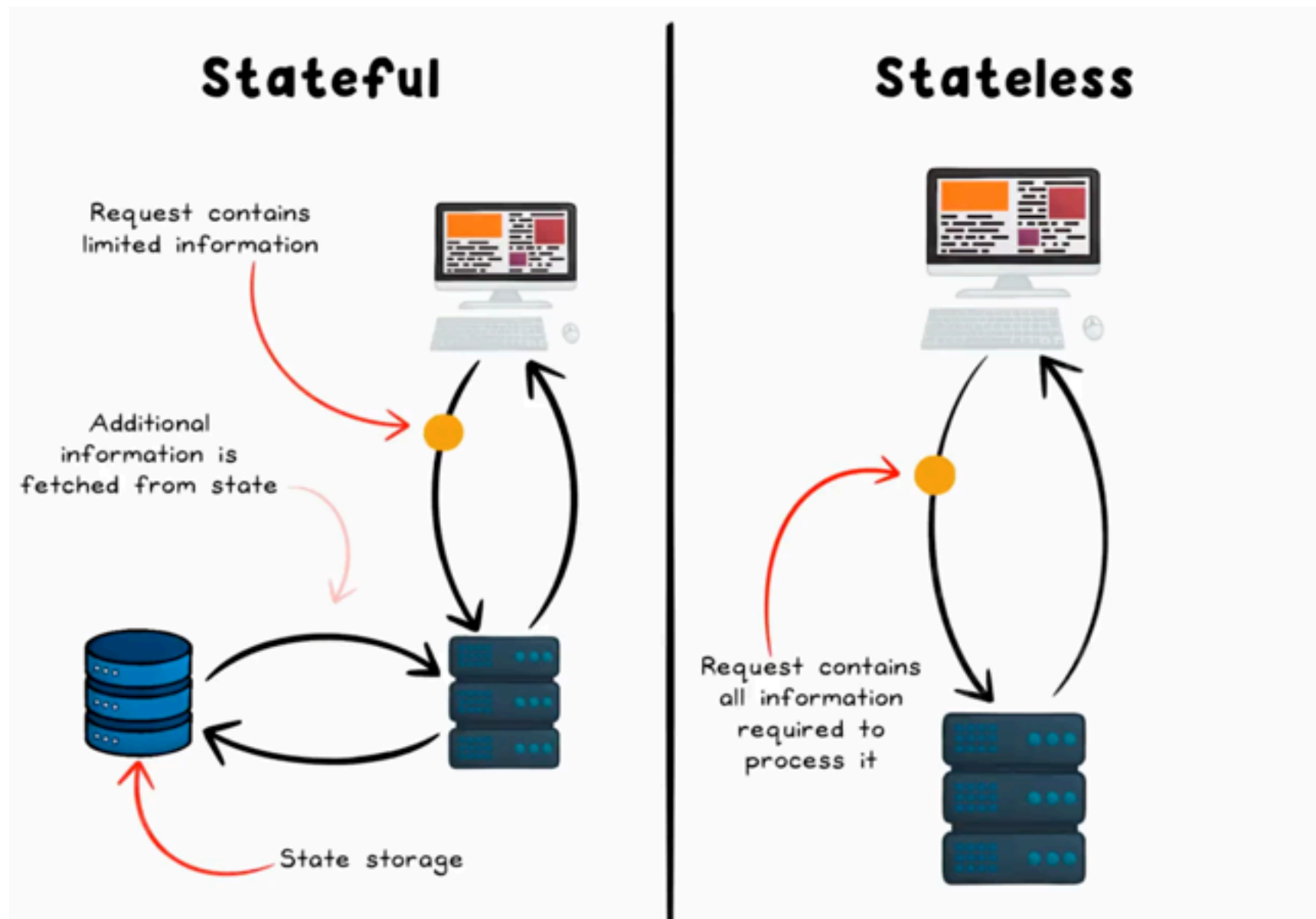
Execute the app as one or more **stateless** processes

Shared nothing

Isolated from other running services



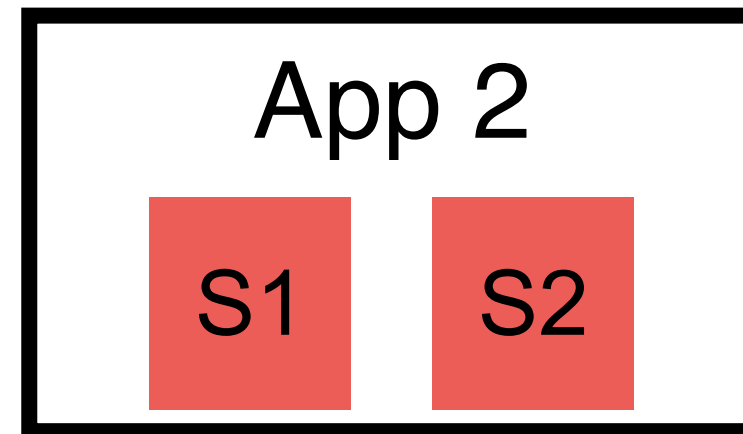
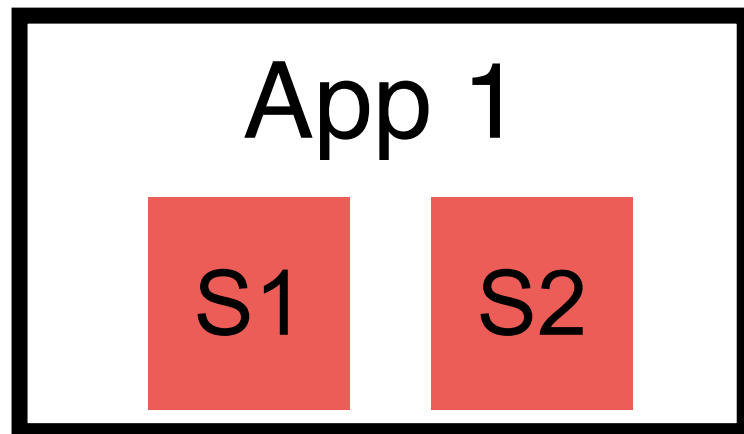
Stateful vs Stateless



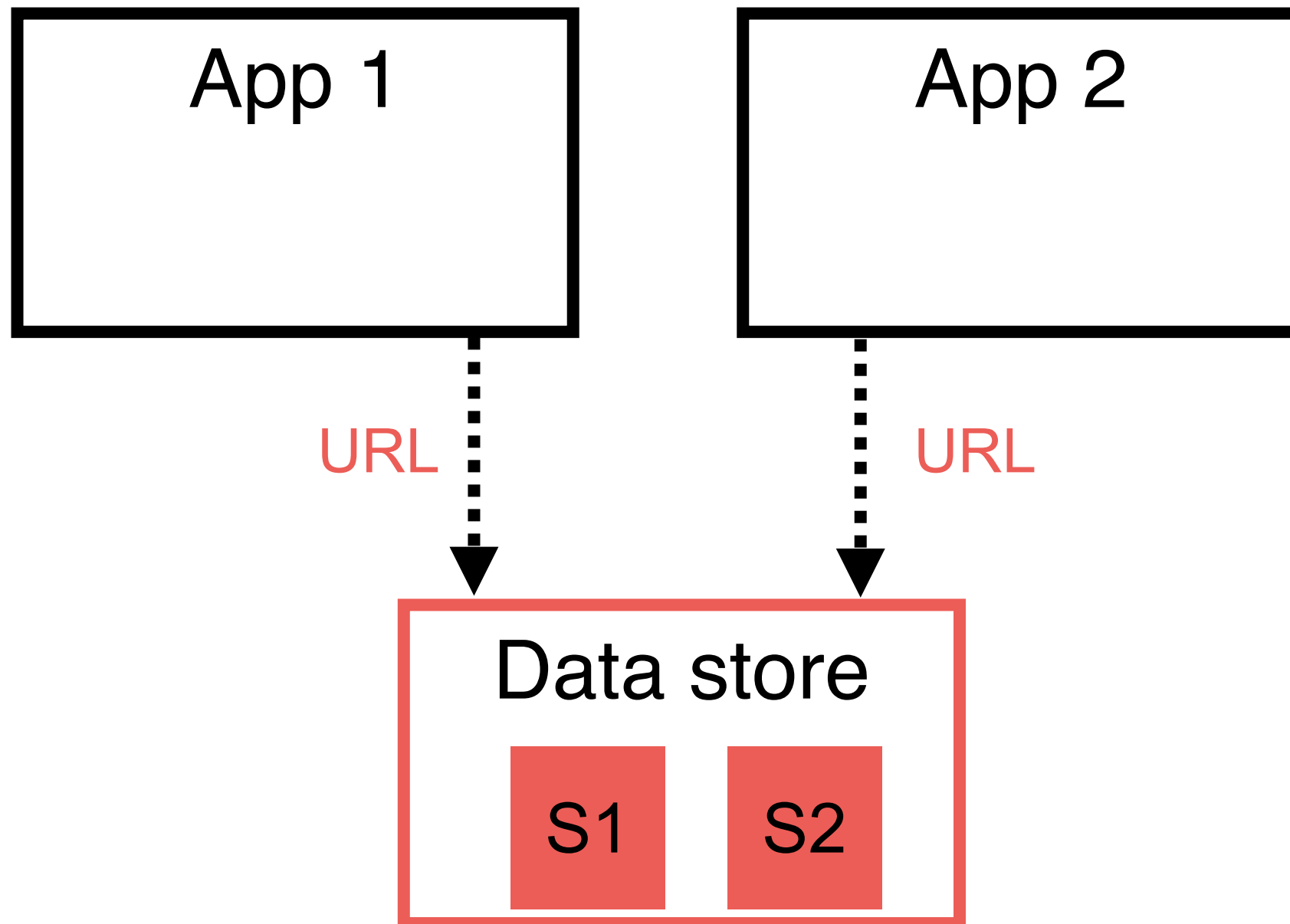
<https://x.com/ChrisStaud/status/1737481416307323316>



Isolated ?



Sharing with backing service

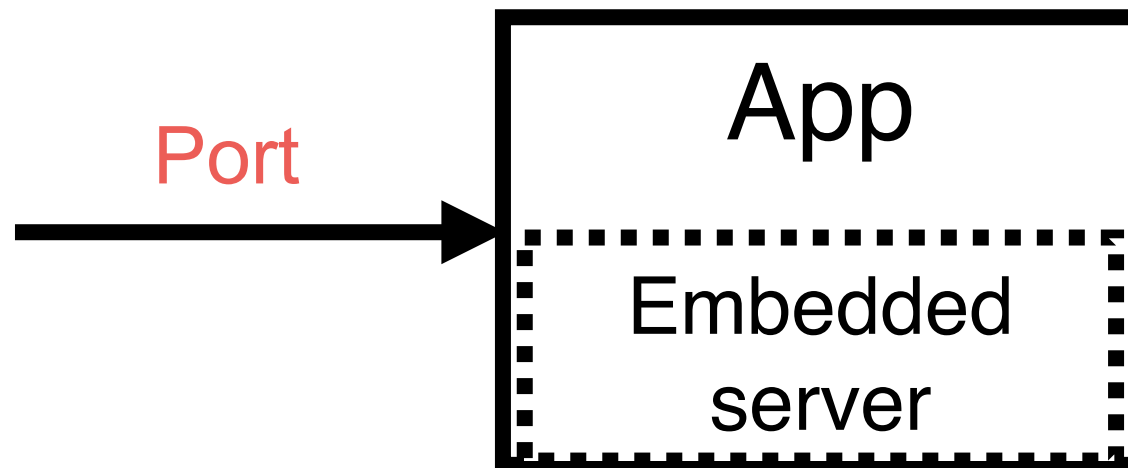


7. Port binding

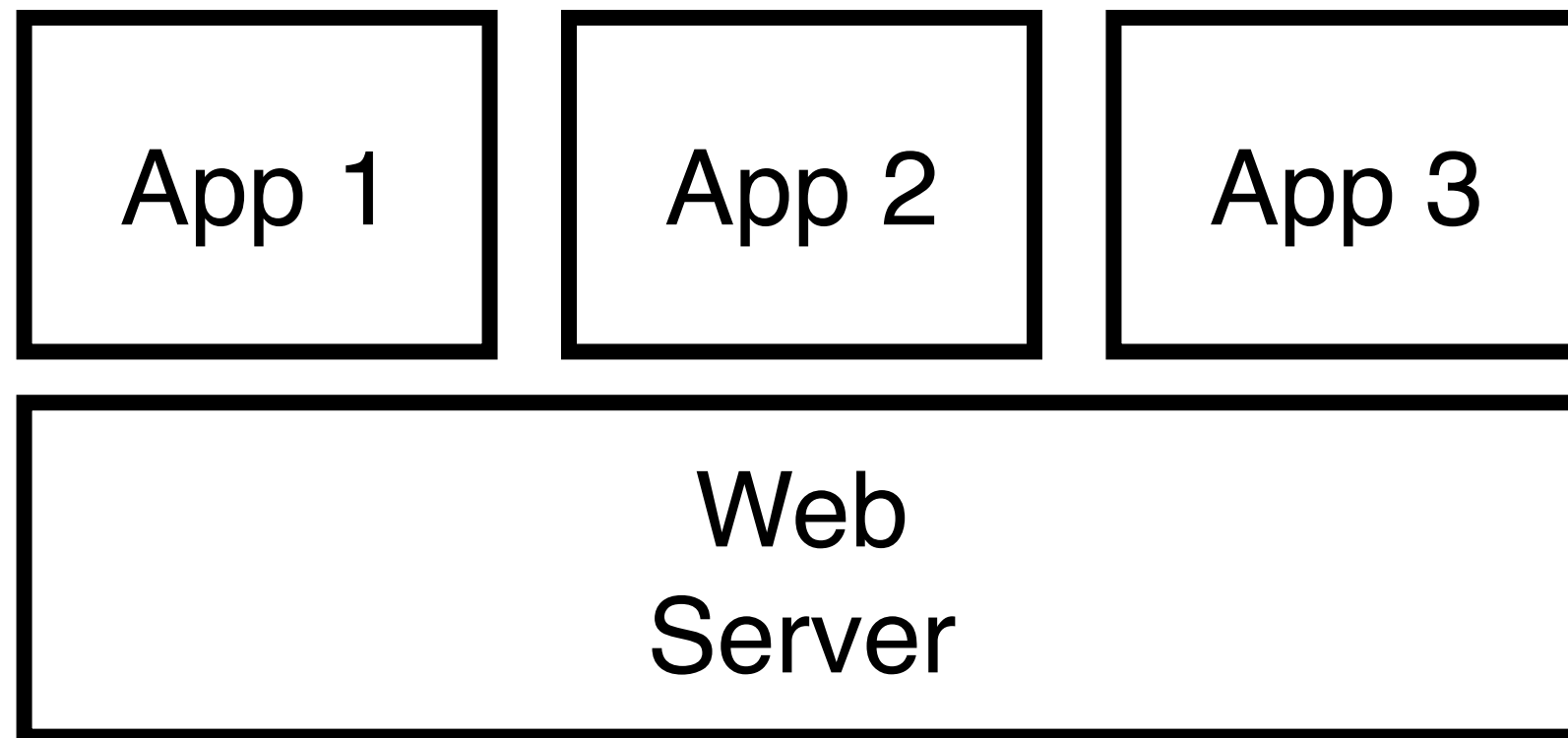


7. Port binding

Export services via port binding
Self-contained



Don't

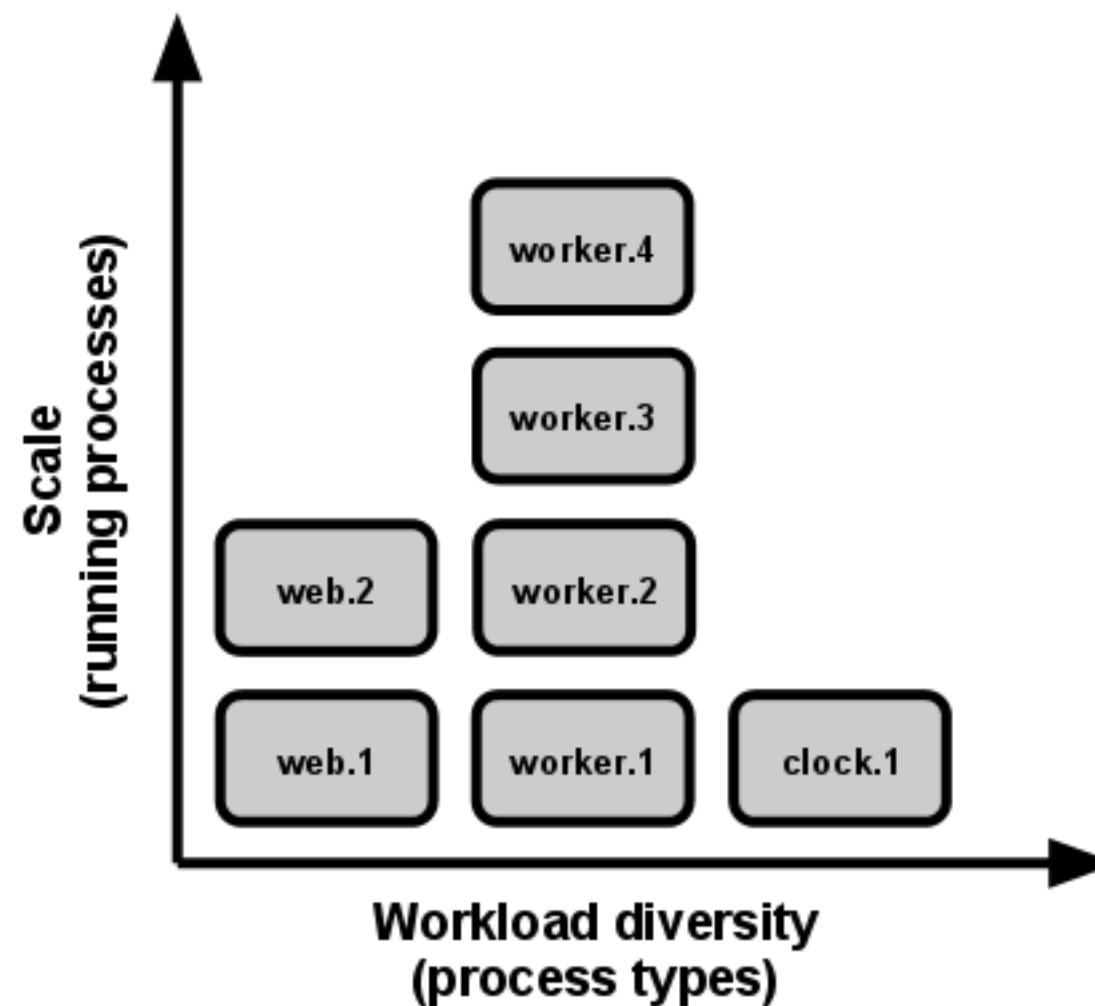


8. Concurrency



8. Concurrency

Scale out via the **process** model



Scaling ?

Scale Up

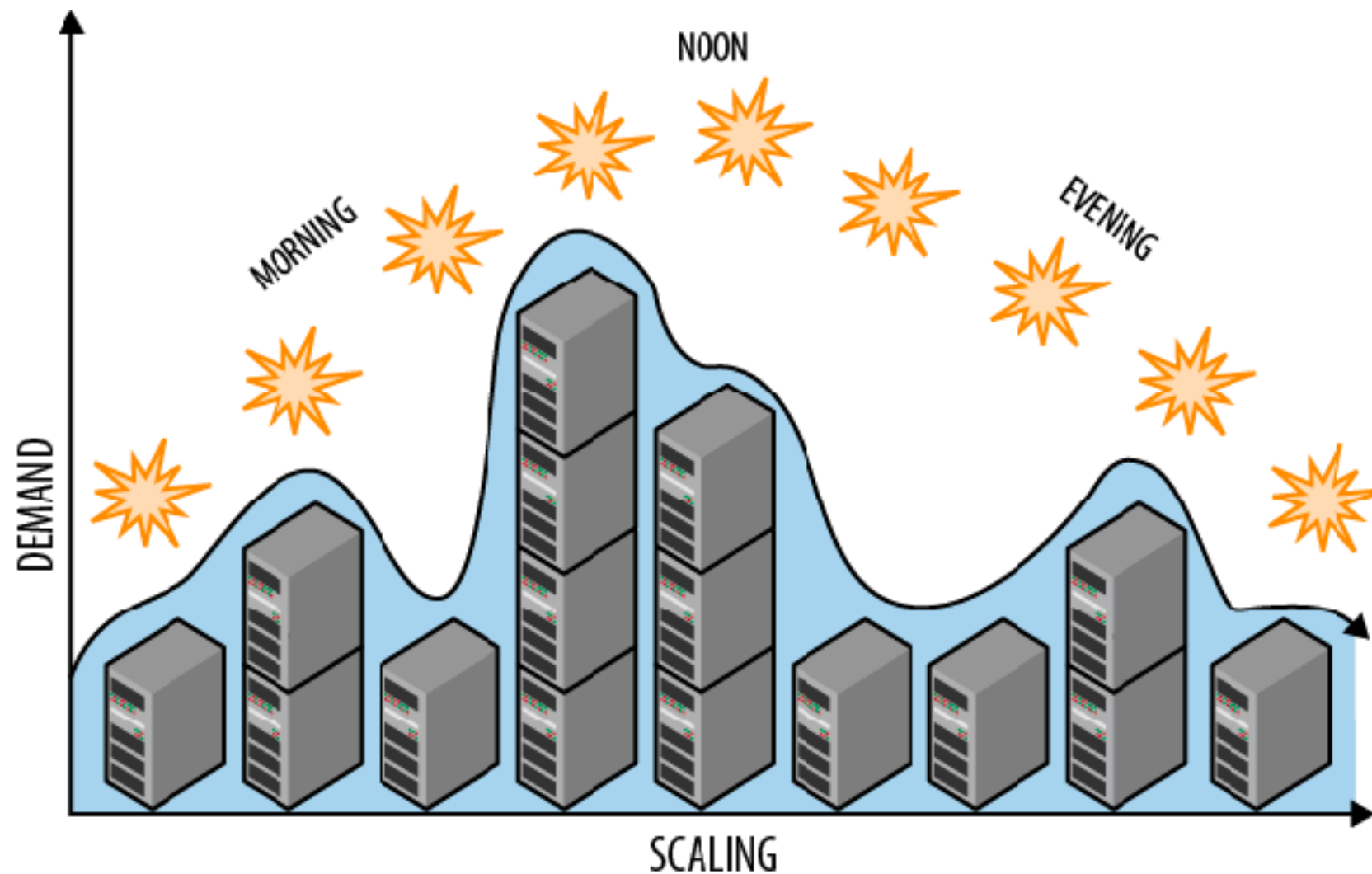


Scale Out



Elasticity Scaling

Reduce cost and improve performance by scaling automatically !!



9. Disposability



Disposable



อังกฤษ

↔

ไทย

disposable

də'spɒzəb(ə)l



คำแปลของ disposable

คุณศัพท์

ขายถ่ายเทได้




disposable

จัดการได้

disposable, manageable

แบบใช้แล้วทิ้ง

Bæb chí læw thîng





9. Disposability

Maximize robustness

Fast startup and graceful shutdown

Fast startup to increase
scalability opportunity

Graceful shutdown to leave the
system in a correct state



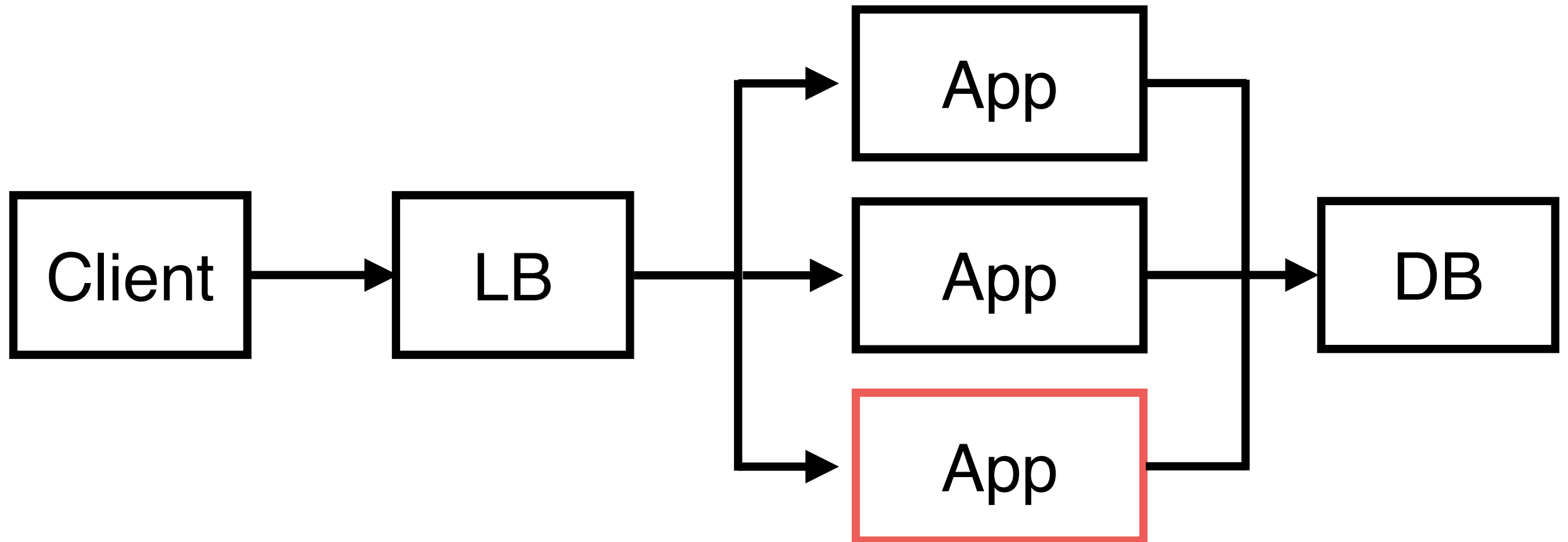
Why graceful shutdown ?

Resource cleanup
Transaction integrity

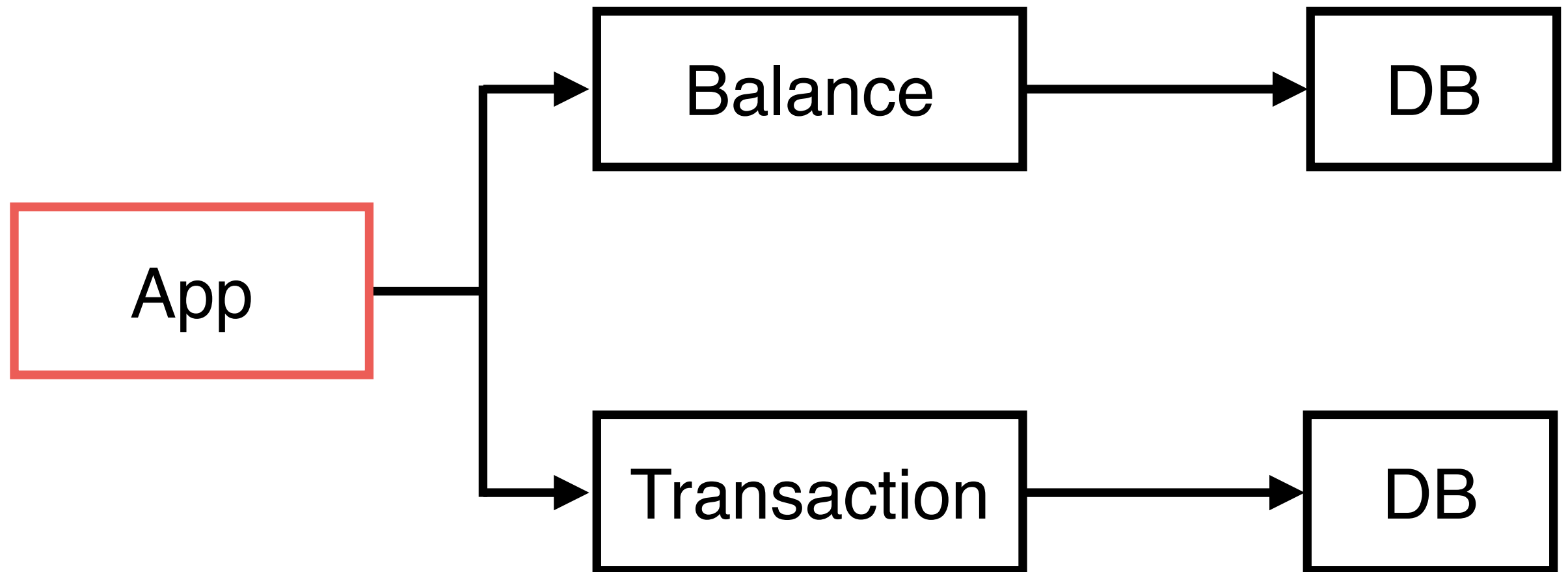
<https://levelup.gitconnected.com/maximizing-resilience-with-graceful-shutdown-in-cloud-native-golang-applications-7f0b2edef4a8>



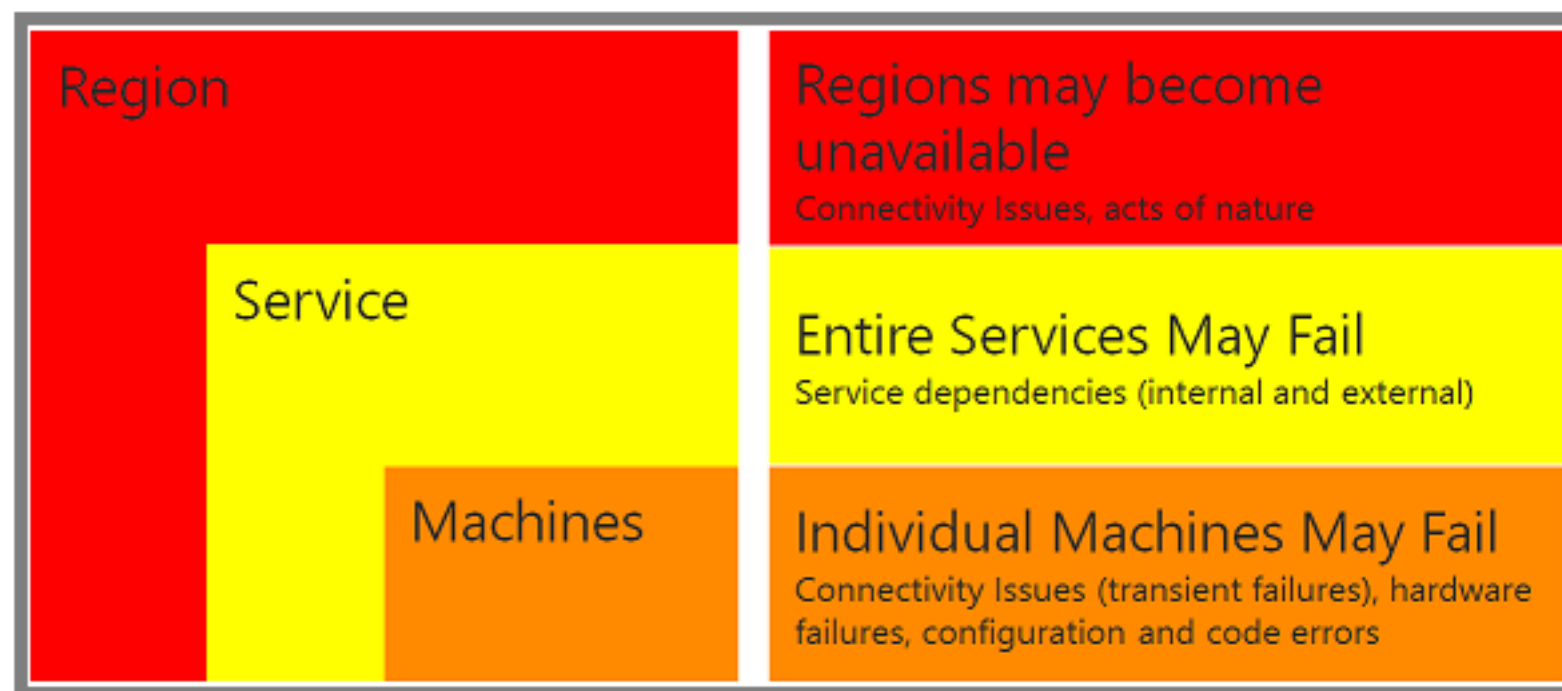
Resource cleanup ?



Transaction integrity ?



Design for Failure



<https://learn.microsoft.com/en-us/aspnet/aspnet/overview/developing-apps-with-windows-azure/building-real-world-cloud-apps-with-windows-azure/design-to-survive-failures>



Failures ?

Network latency

Long running sync
operation

Connection error

Server restart

Overload traffic

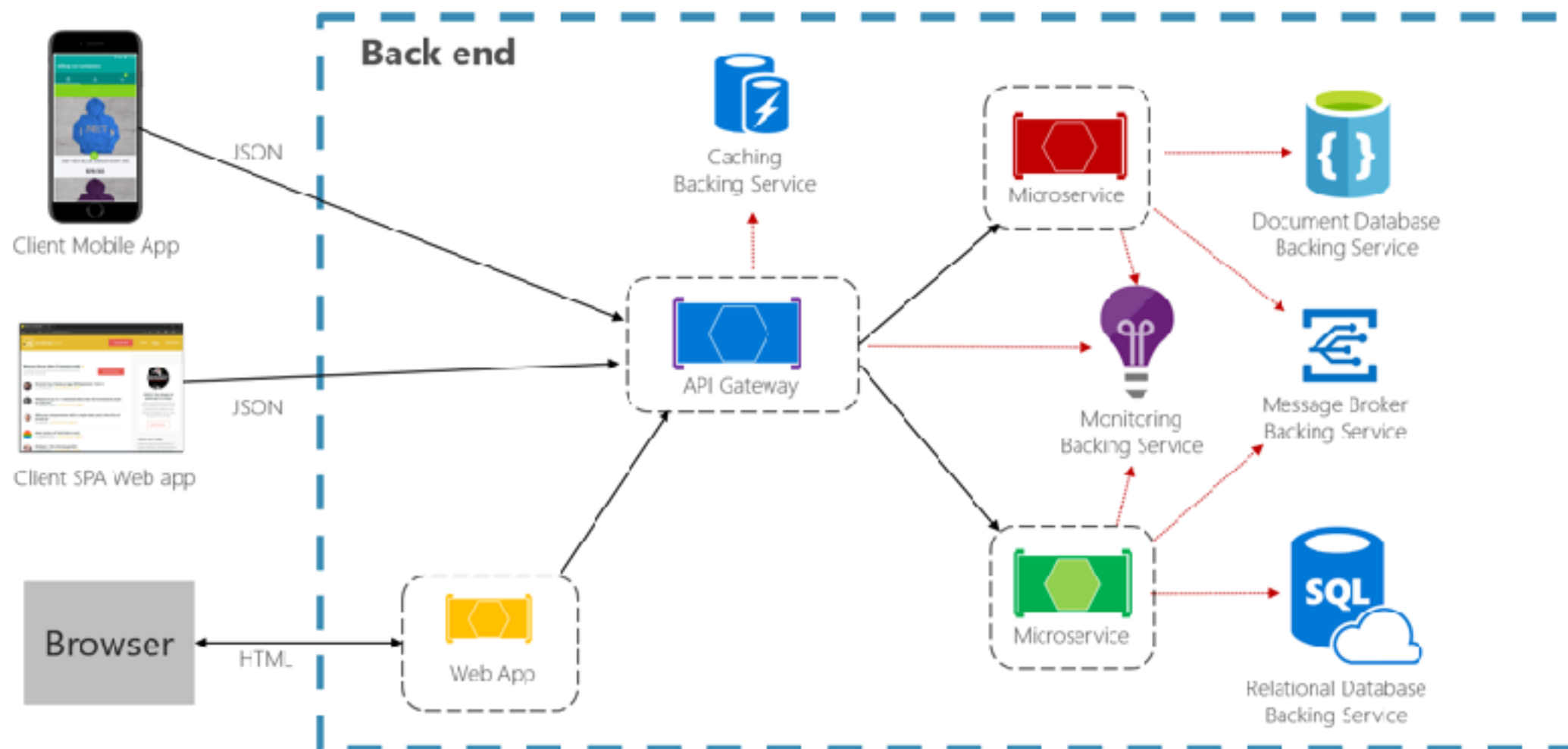
Rolling update

Hardware failure



Cloud Native Resilience

Ability of your system to react to failure
System still remain functional



<https://learn.microsoft.com/en-us/dotnet/architecture/cloud-native/resiliency>



How to plan/design to handle failures ?



Design for Failure patterns

Timeout
Retry
Caching
Buikhead
Circuit breaker
Fallback
Messaging



Infrastructure design

Active-standby
Auto healing
Replication
Clustering
Multi-region



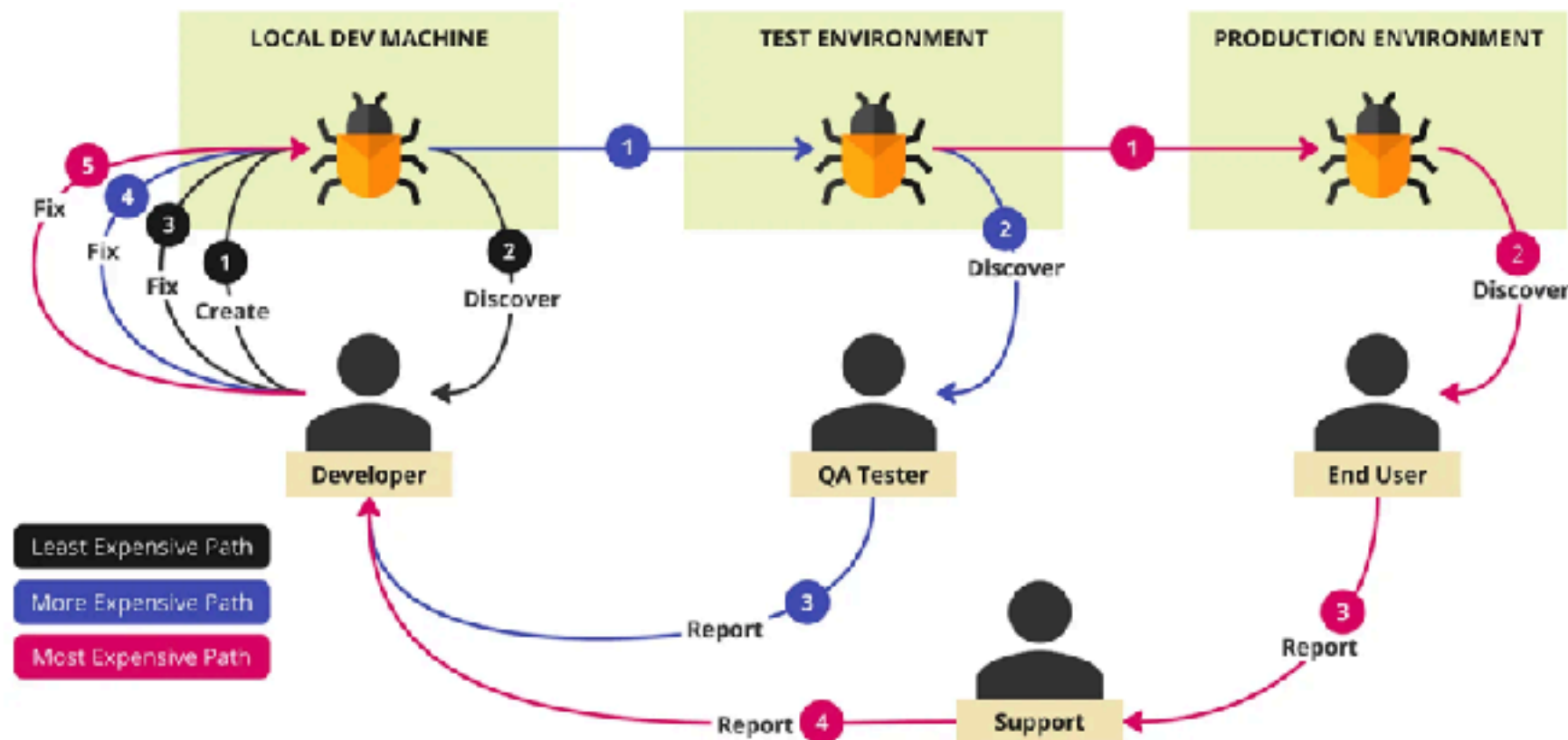
10. Dev/prod parity



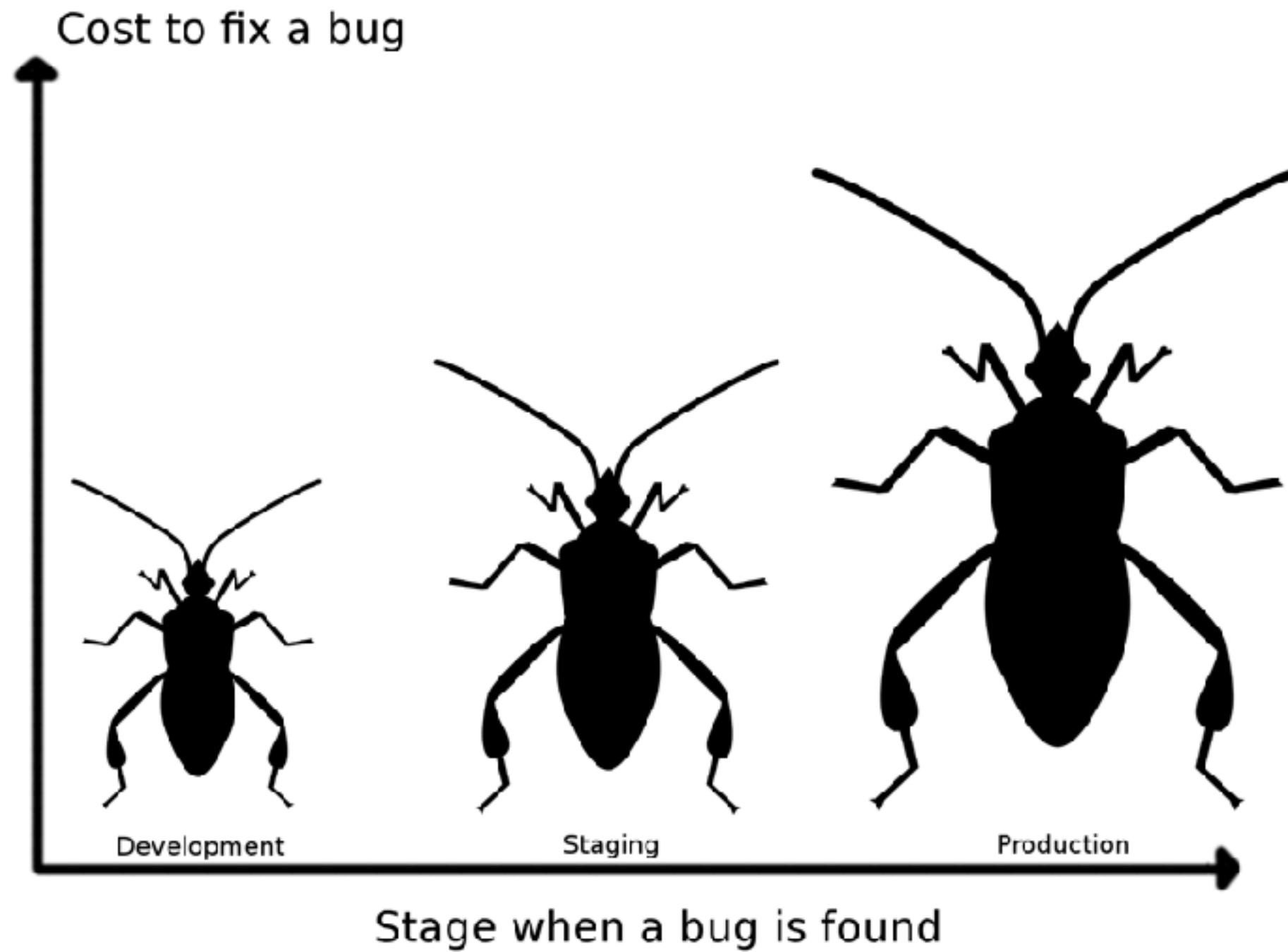
10. Dev/prod parity

Keep development, staging and production as similar as possible

Detect problems early



Cost of Bug



Gap between Dev and Prod

Time-gap
Personal-gap
Tool-gap

12-factor designed for **Continuous Deployment**
by keeping the gap between dev and prod small

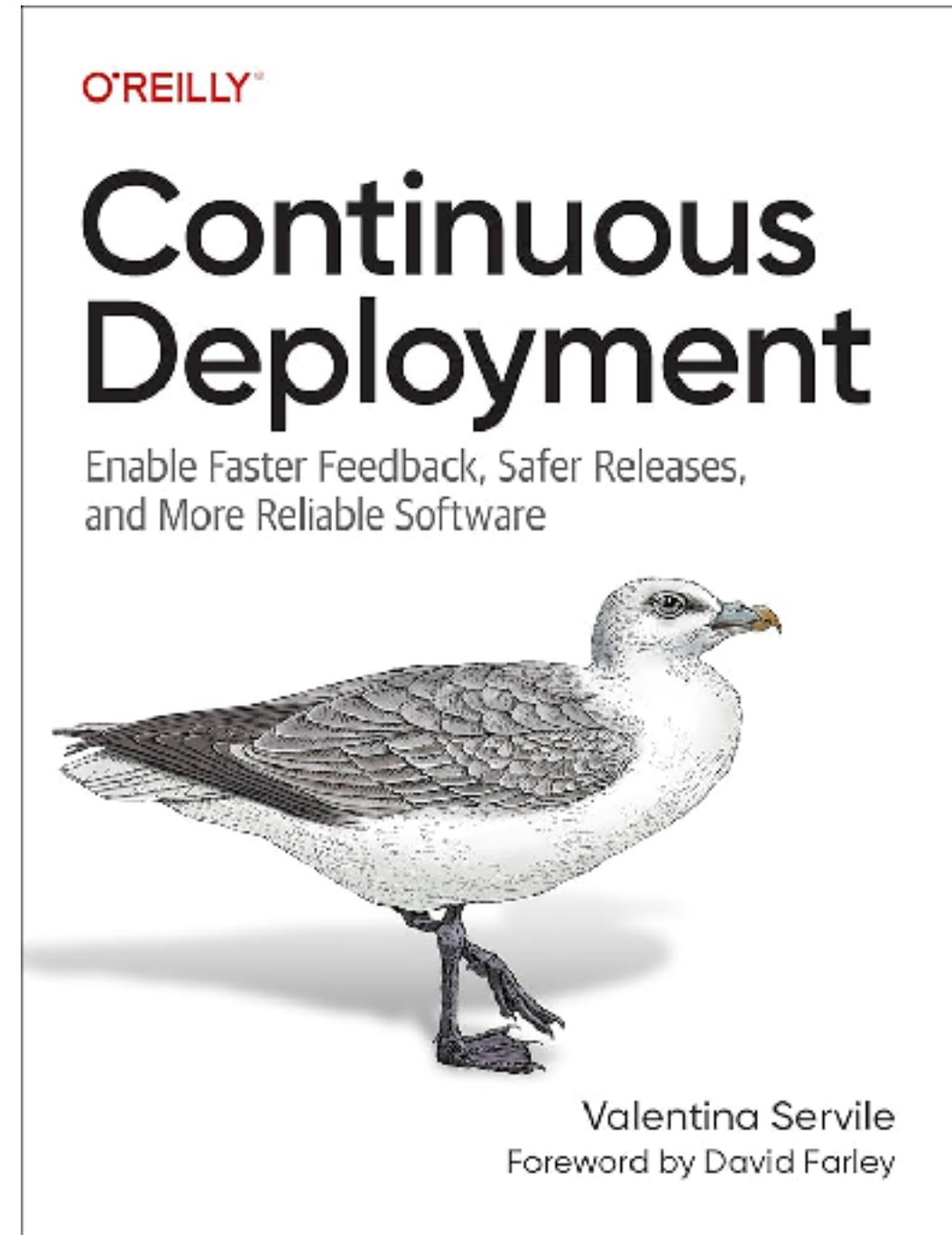
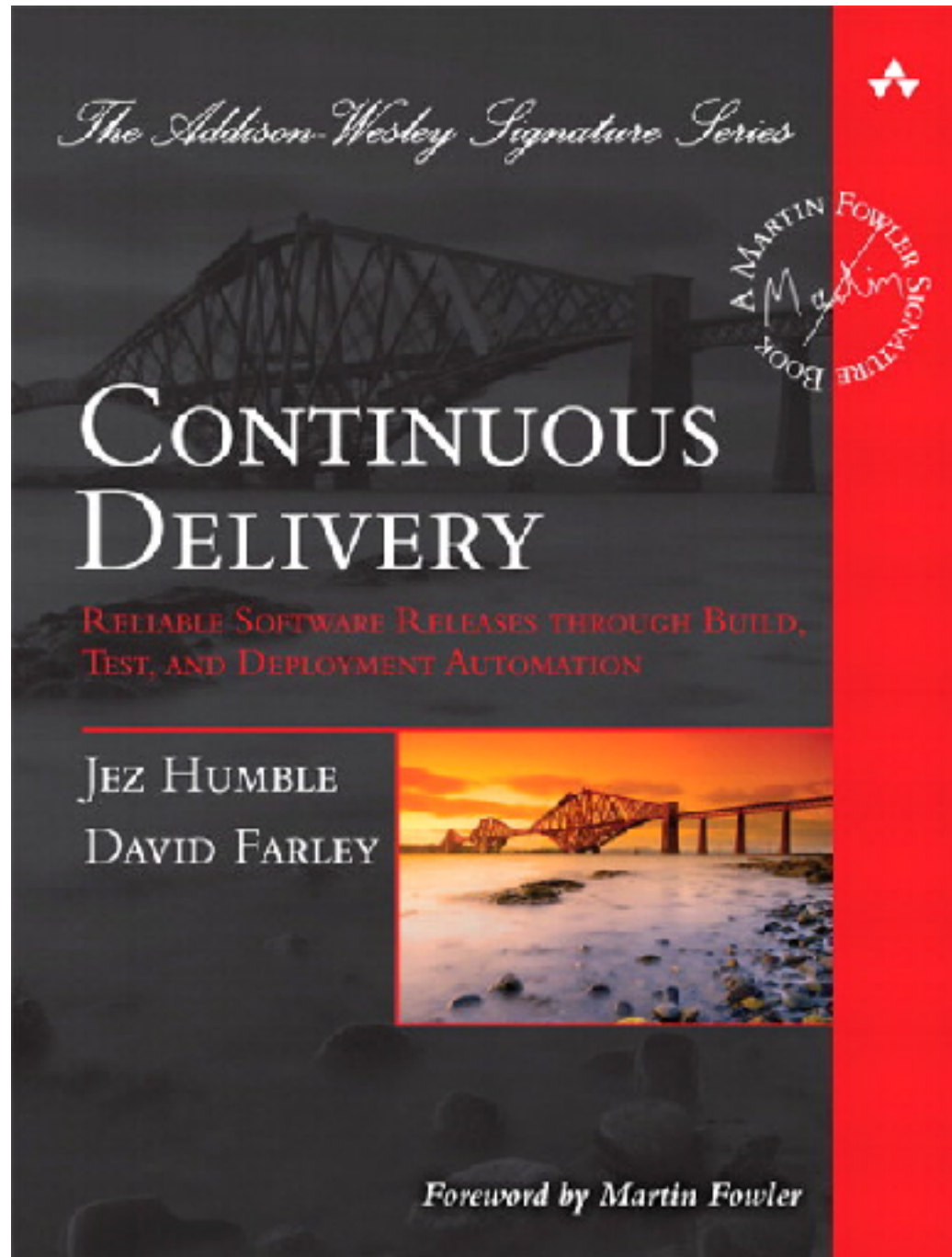


Gap between Dev and Prod

	Traditional	12-factor
Time between deploys	Weeks	Hours
Code author and code deployer	Different people	Same people
Dev vs Prod environments	Divergent	As similar as possible



Continuous Deployment



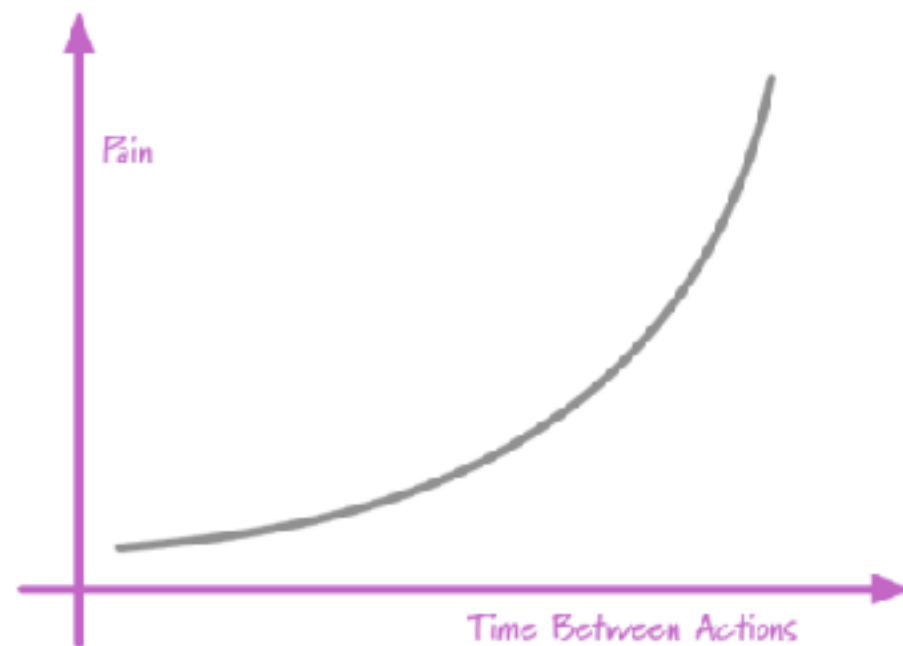
Continuous Deployment

Fast feedback

Reduce risk

Safety release

Increase reliability of software



<https://martinfowler.com/bliki/FrequencyReducesDifficulty.html>



Tools

Docker

Chef/puppet

Kubernetes

Terraform



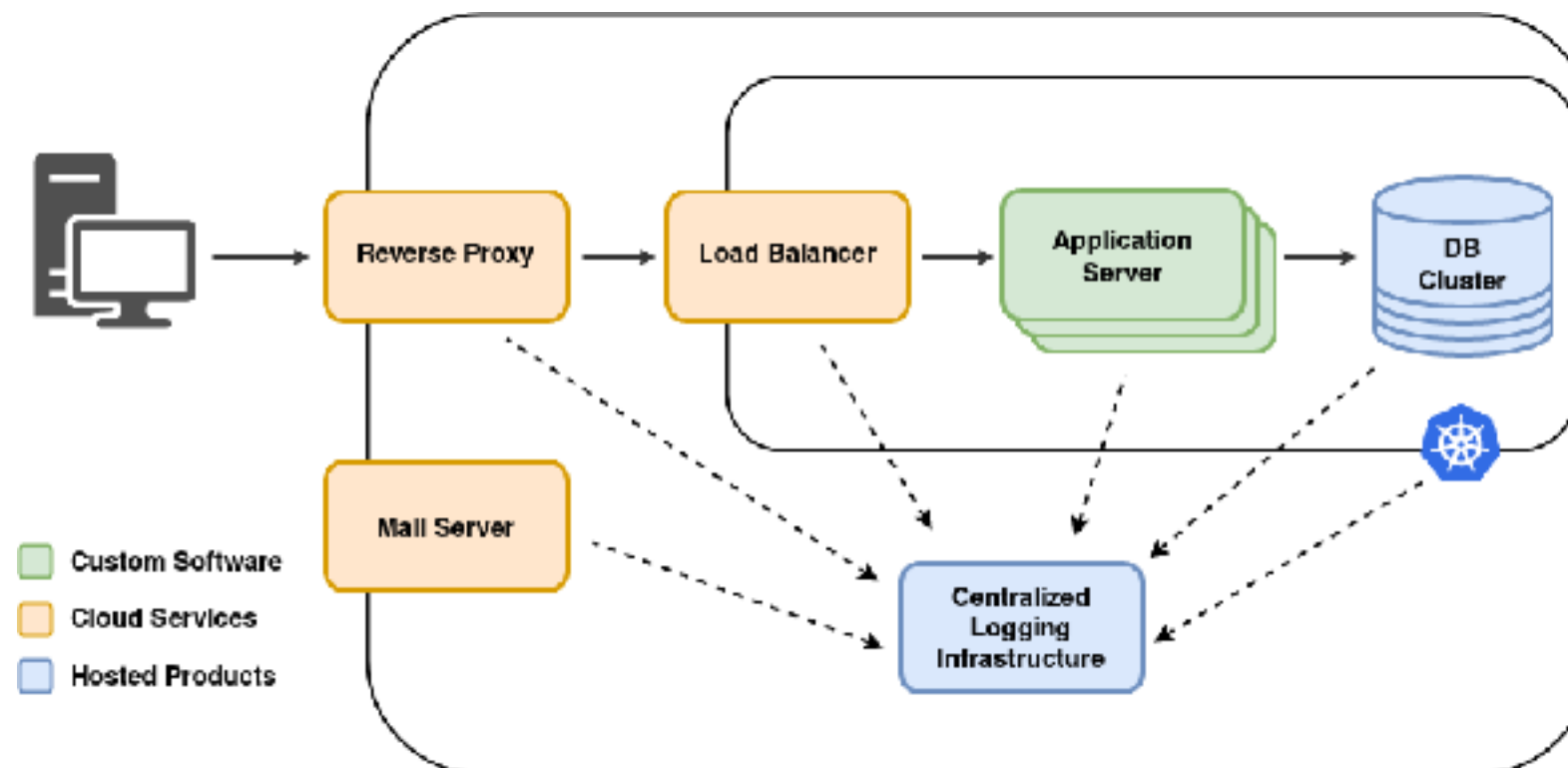
11. Logs



11. Logs

Treat log as event streams

Logs provide visibility into the **behavior** of a running app



Structured logging !!



Structured logging

Log Formats Explained

Structured

- Usually JSON or LogFmt.
- Least human-readable.
- Easy to parse, search and filter.
- Consistent formatting.
- Faster troubleshooting due to added context.
- Automated reporting and analysis.



RECOMMENDED

Semi-structured

- Mix of structured and unstructured data.
- Human-readable.
- Formatting variability leads to inconsistency.
- Limited automation possibilities.
- Requires a more complex parsing logic.

Unstructured

- Free-form plain text messages.
- Human-readable.
- Challenging to parse.
- Requires manual interpretation.
- Suitable only for quick ad-hoc logging in development environments.

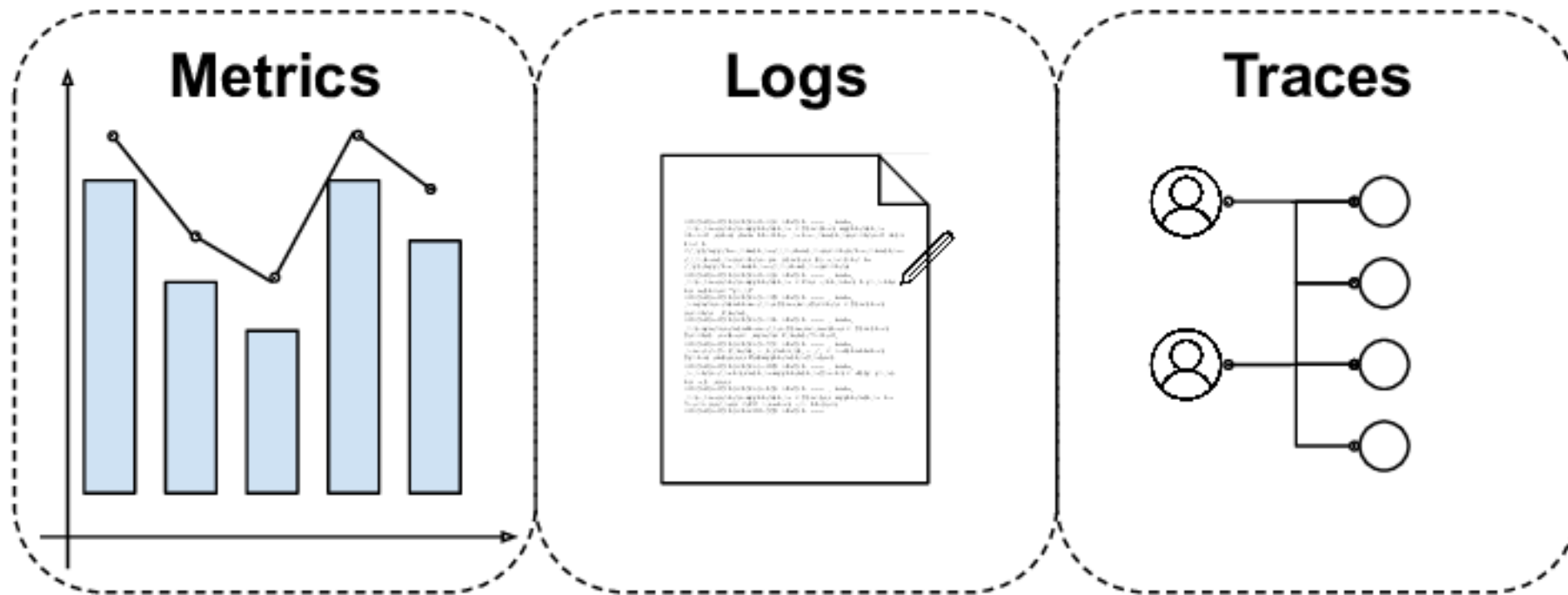


NOT RECOMMENDED

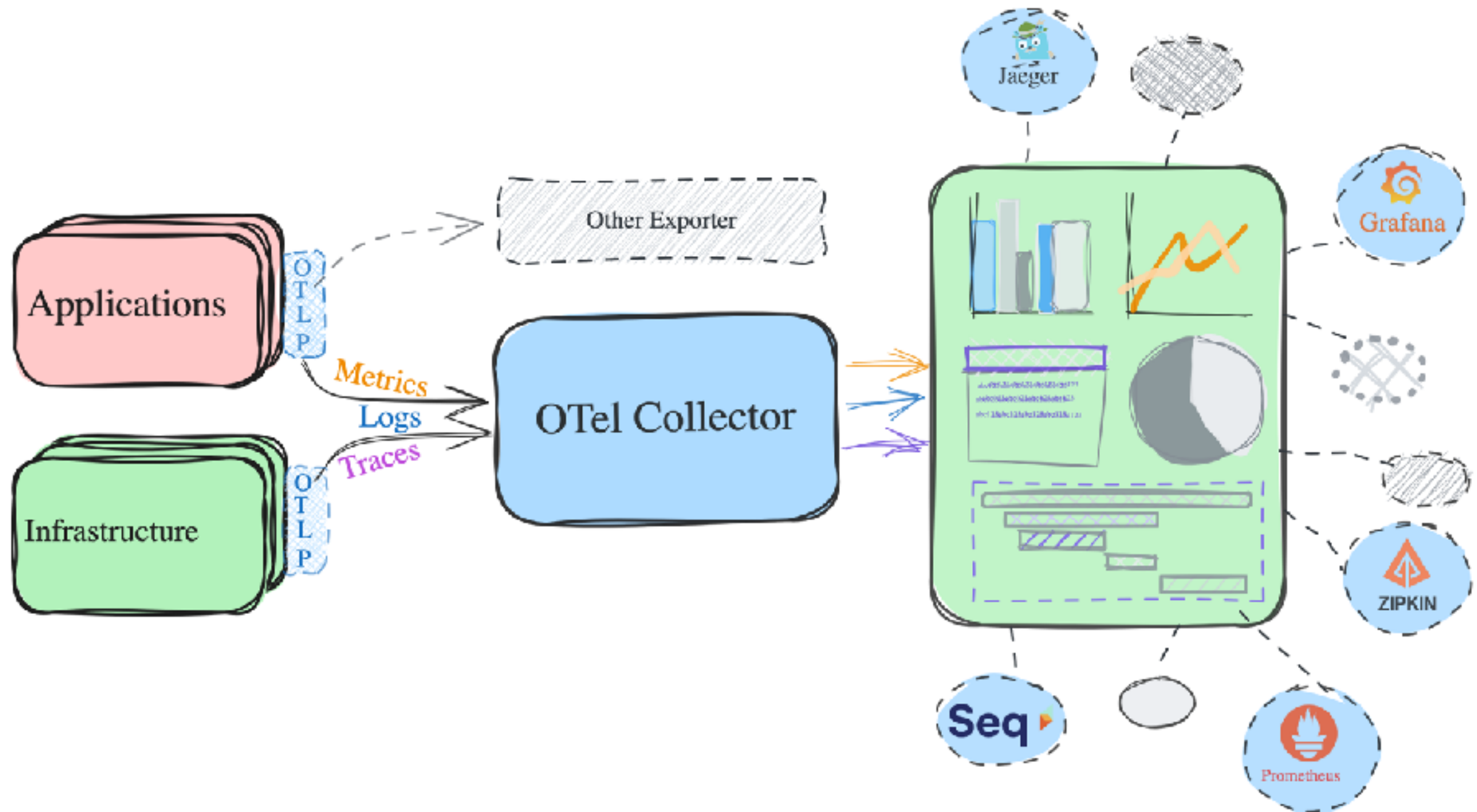


Not Only Log !!





OpenTelemetry



12. Admin processes



12. Admin processes

Run admin/management tasks as one-off processes

Reduce ad-hoc tasks
Separated from app

Data migration

Data cleanup

Computing analytics



12 + 3 Factor



<https://raw.githubusercontent.com/ffisk/books/master/beyond-the-twelve-factor-app.pdf>



13. API First



14. Telemetry



15. Authentication and Authorization



Workshop

C#

Go

Docker



Q/A

