



CI/CD series

CI/CD with Jenkins





Topics (1)

1. Concept of Continuous Integration
2. Concept of Continuous Delivery/Deployment
3. Practices of Continuous Integration
4. Build your CI/CD system with Jenkins
5. Design and build your pipeline
6. Workshop



Topics (2)

1. Pipeline as a Code with Jenkins
2. Best practice with declarative pipeline
3. Refactoring to shared libraries
4. Versioning and life cycle
5. Workshop



**[https://github.com/up1/
course-ci-cd-with-jenkins](https://github.com/up1/course-ci-cd-with-jenkins)**



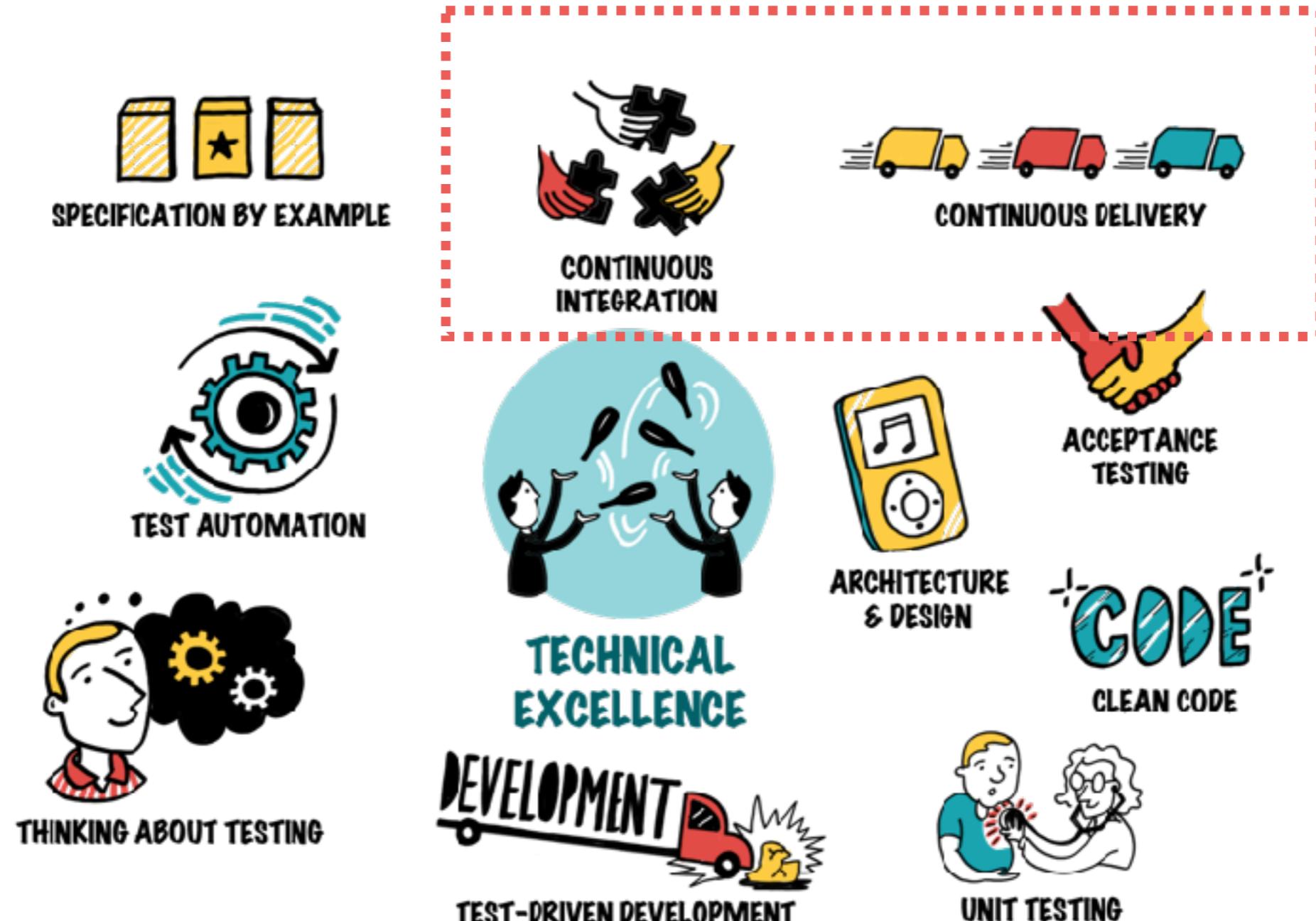
Software development



Continuous Integration ?



Technical Excellence



<http://less.works>

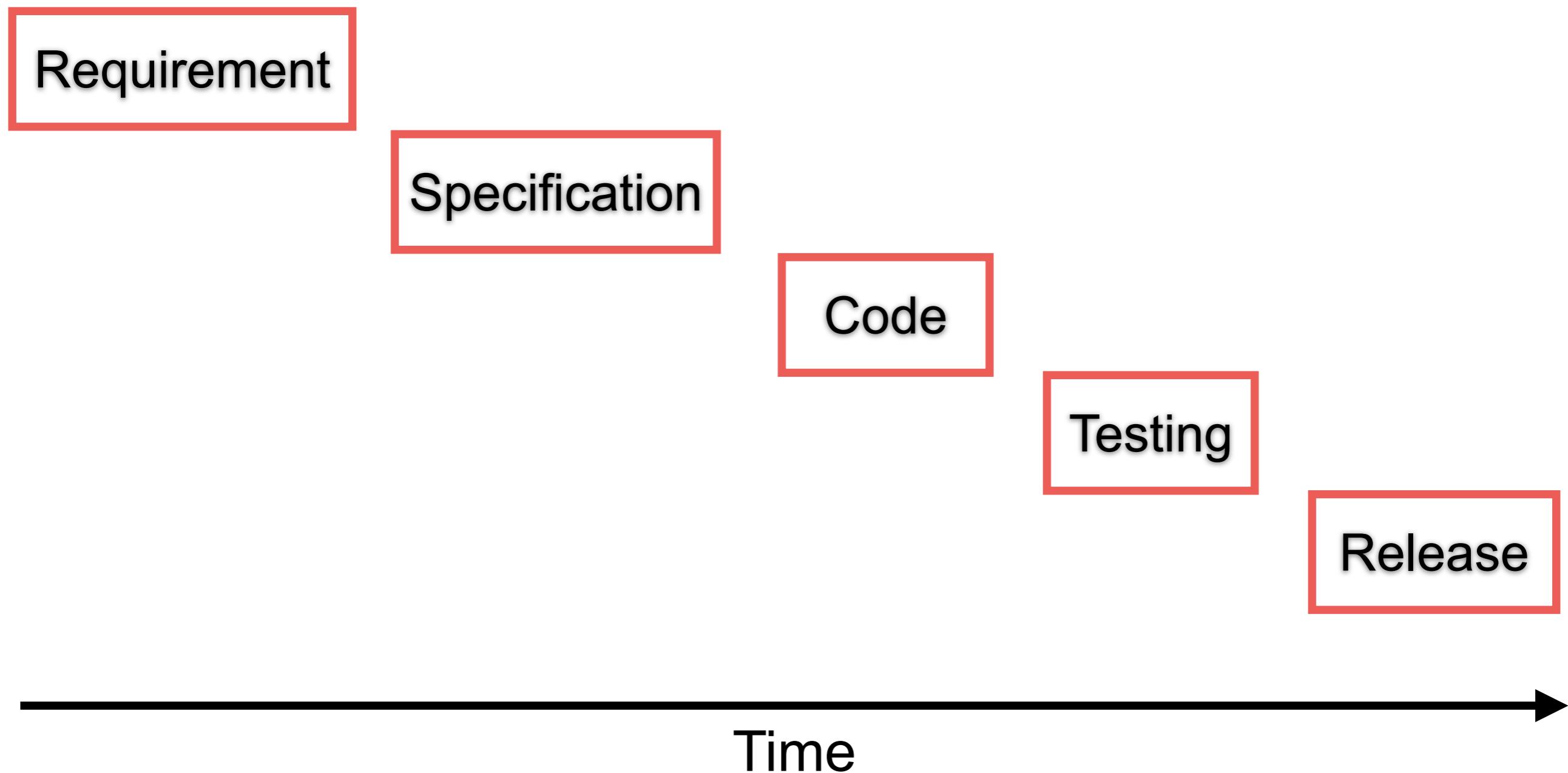
<https://less.works/less/technical-excellence>



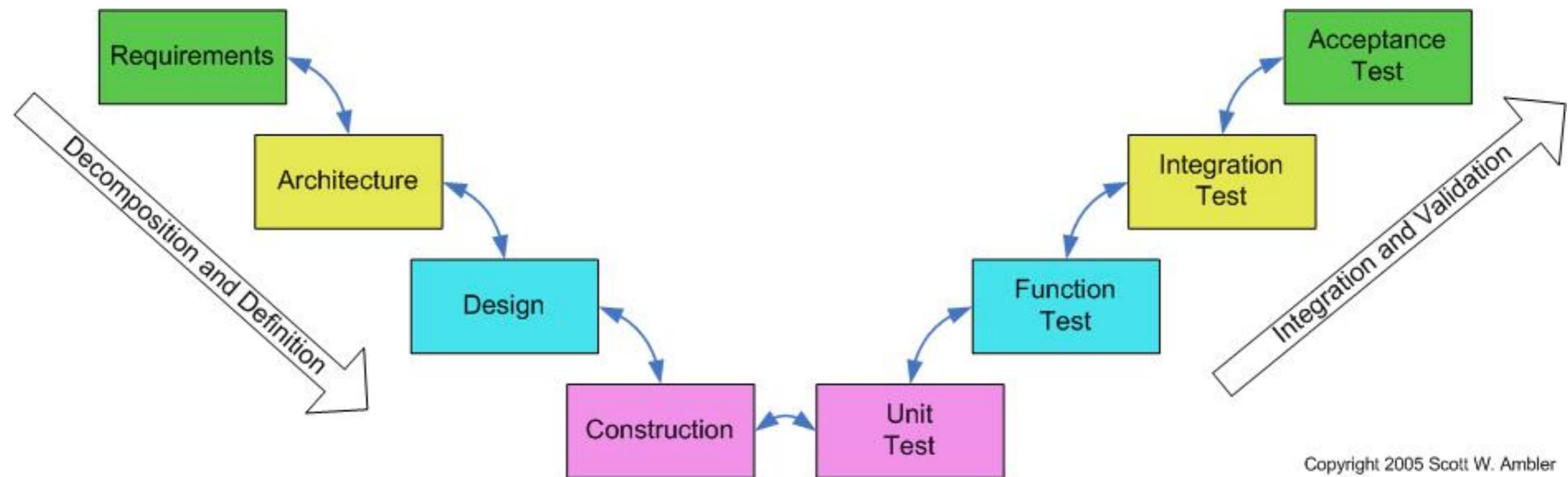
Why CI/CD ?



Software Delivery Process



V Model

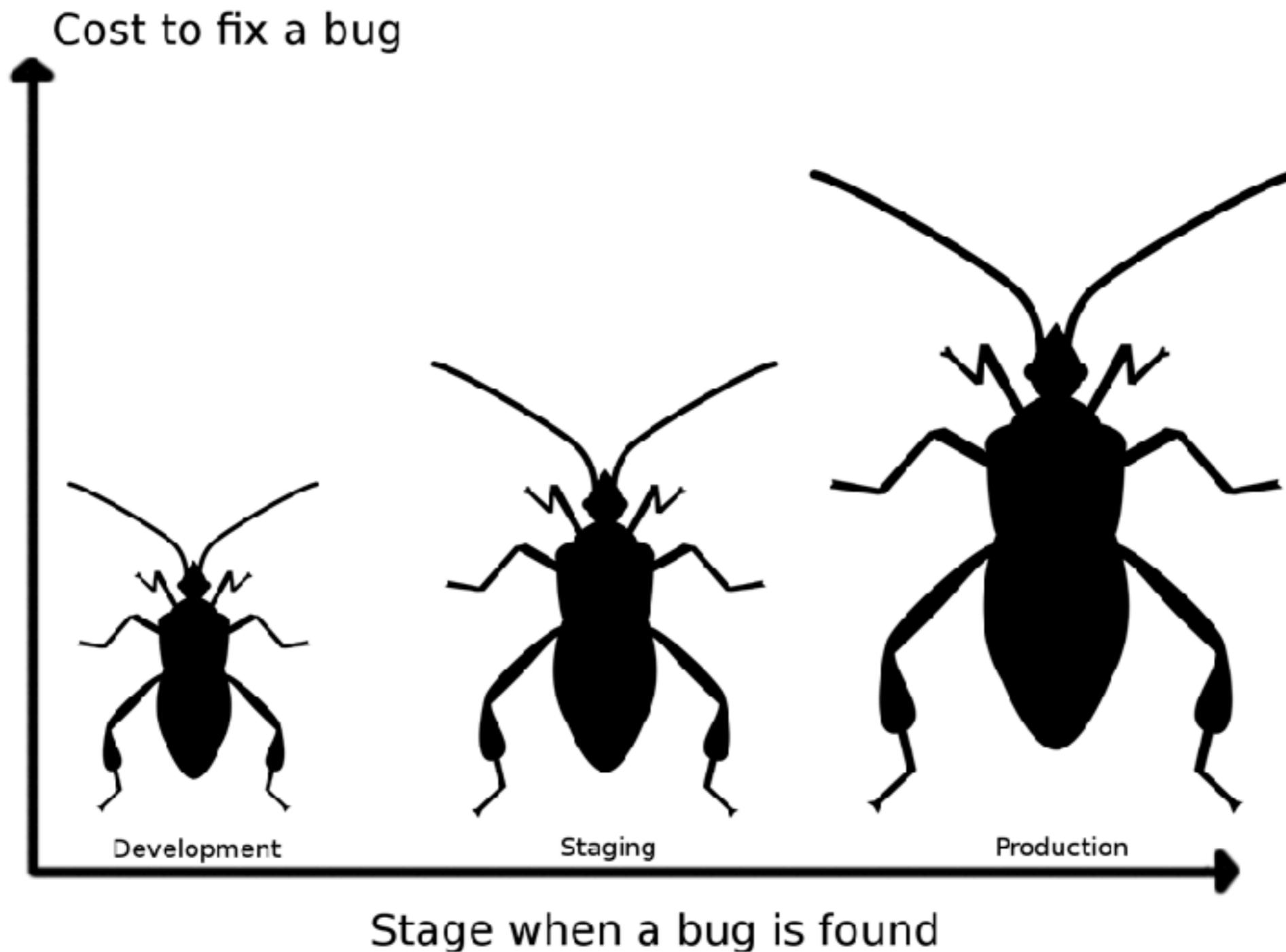


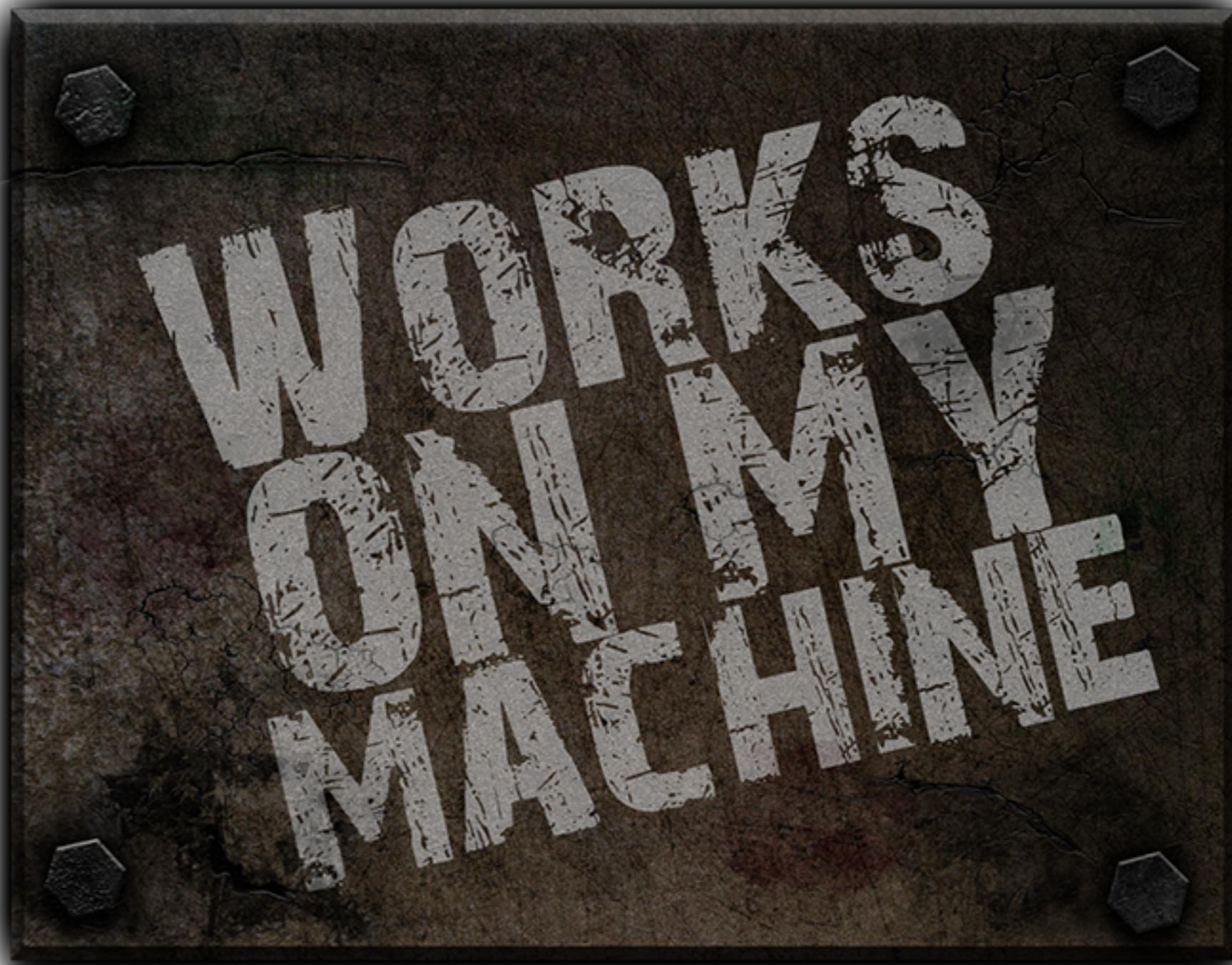
The cost of integration

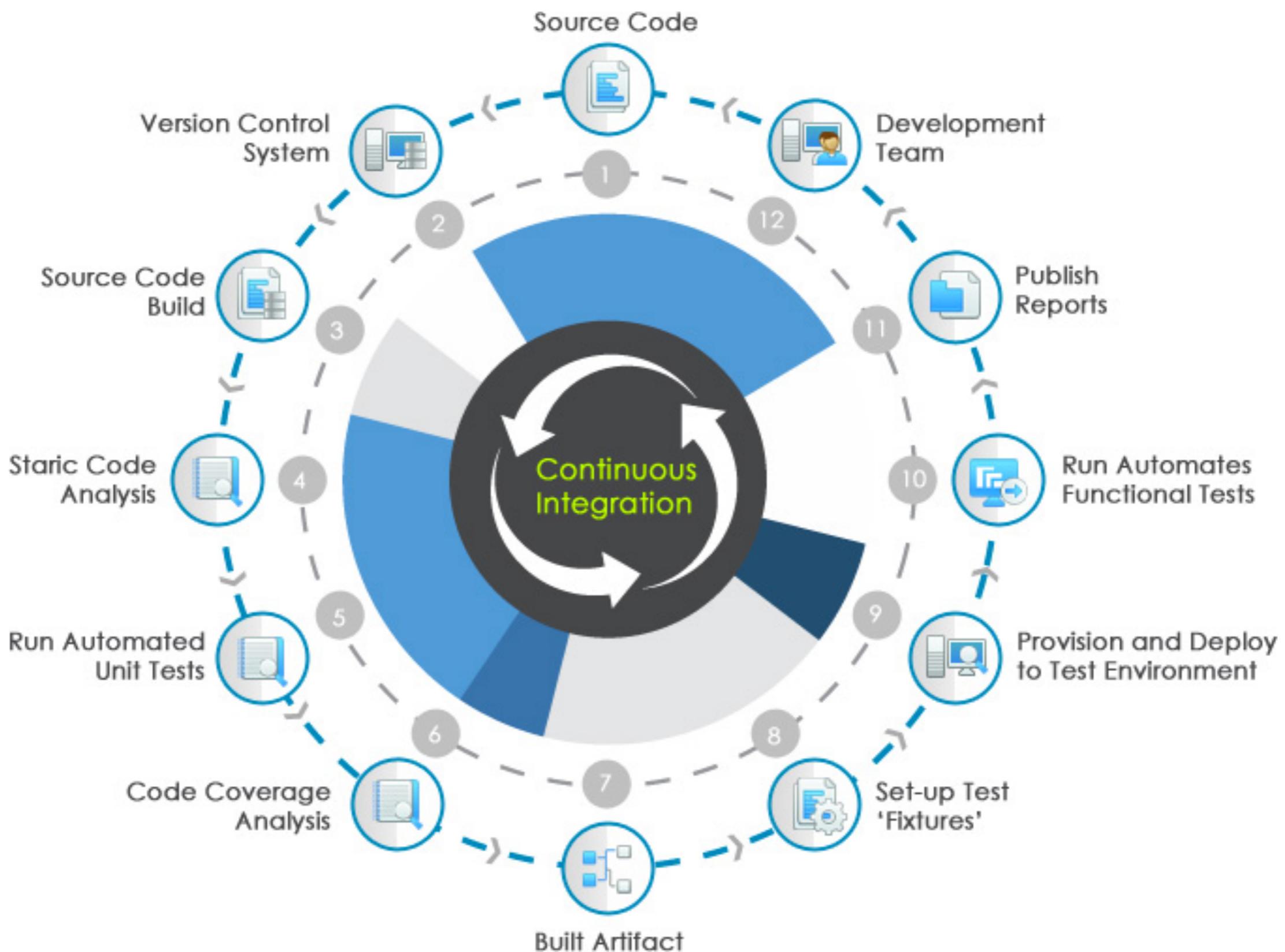
1. Merging the code
2. Duplicate changes
3. Test again again !!
4. Fixing bugs
5. Impact on stability



The cost of integration









Jenkins

Bamboo



TeamCity

> goTM



Hudson





Jenkins

Bamboo

CI is about what people do
not about what tools they use



Visual Studio



Team Foundation Server

Hudson



Travis

wercker

circleci



Continuous Integration

Discipline to integrate frequently



Continuous Integration

Strive to make **small change**



Continuous Integration

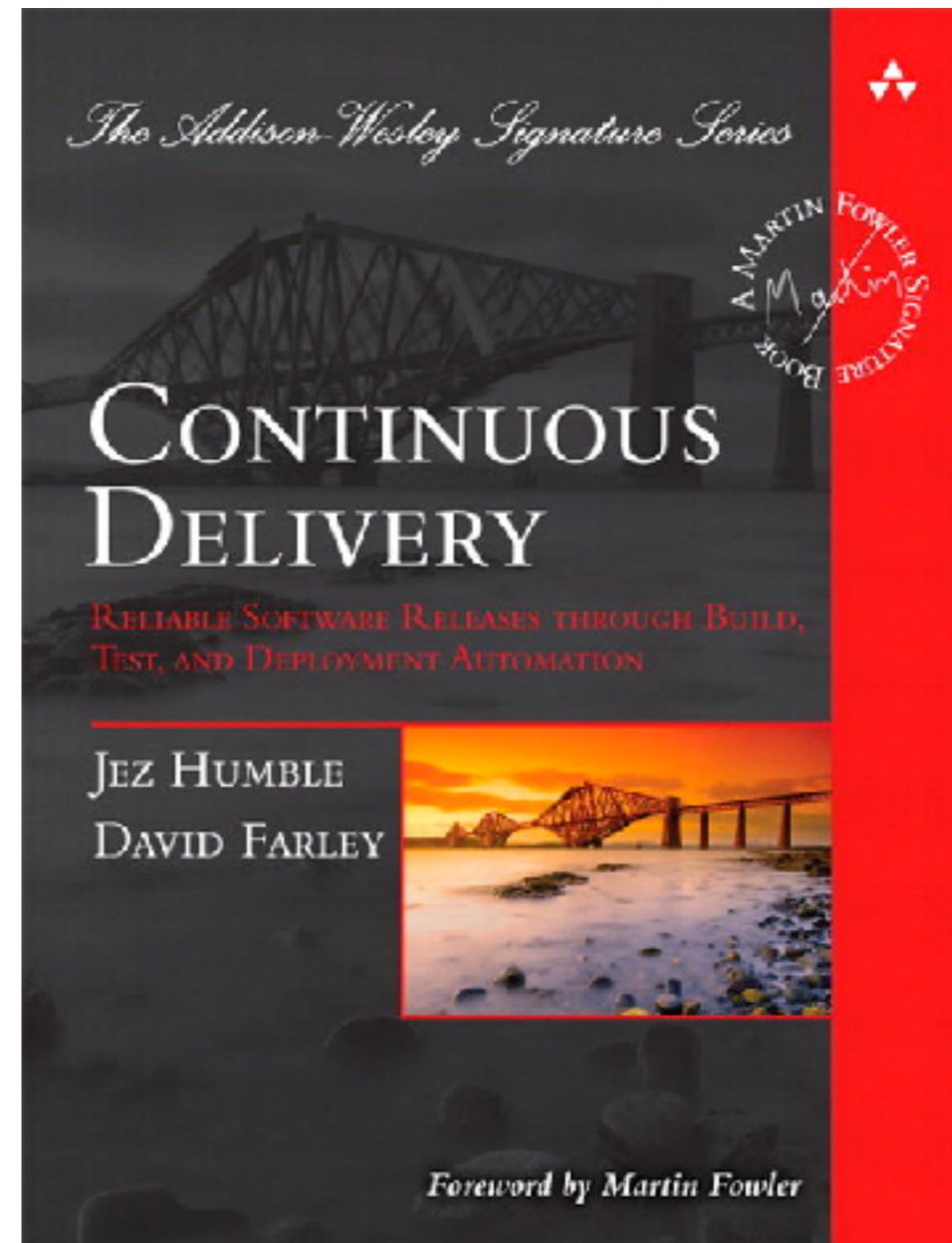
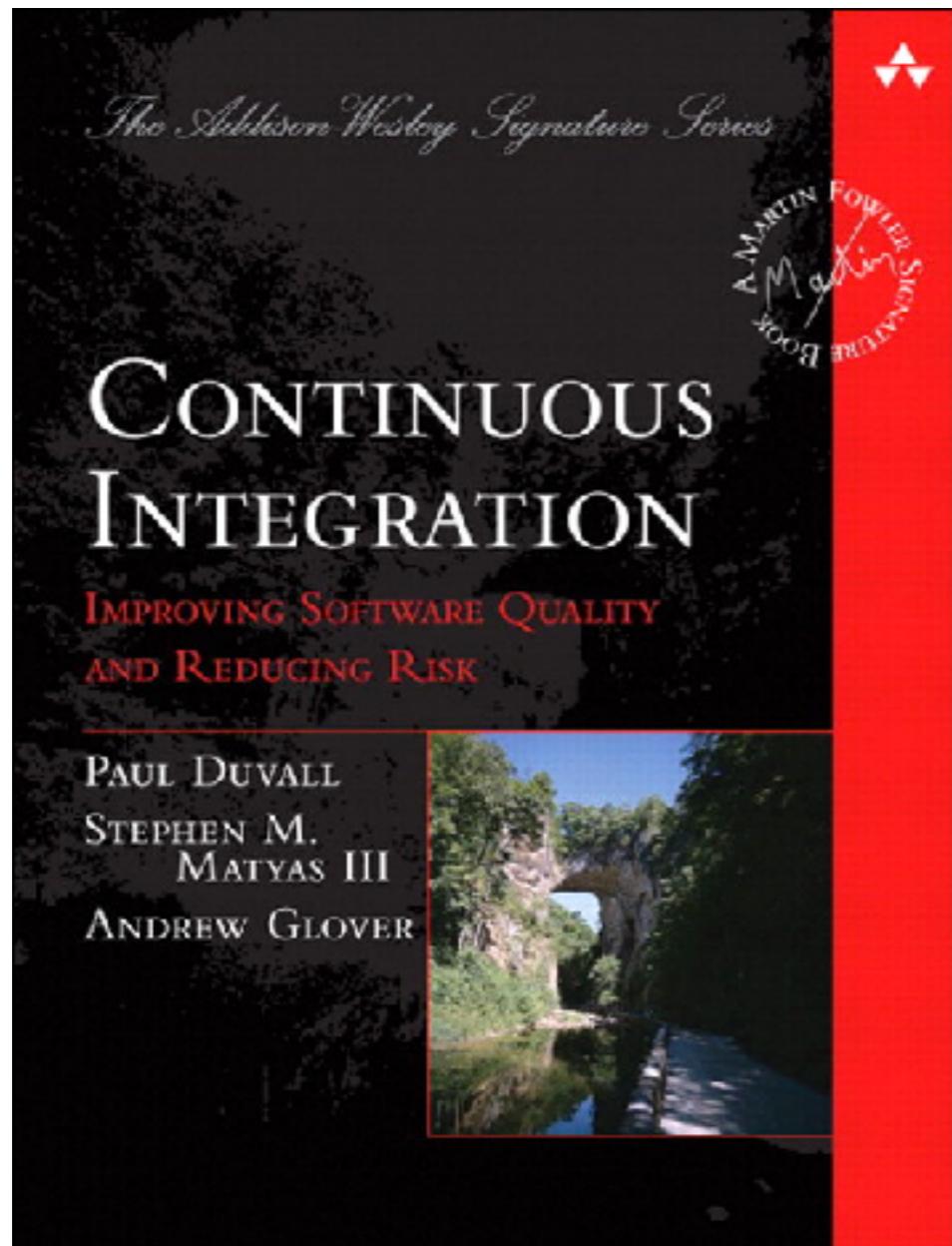
Strive for **fast feedback**



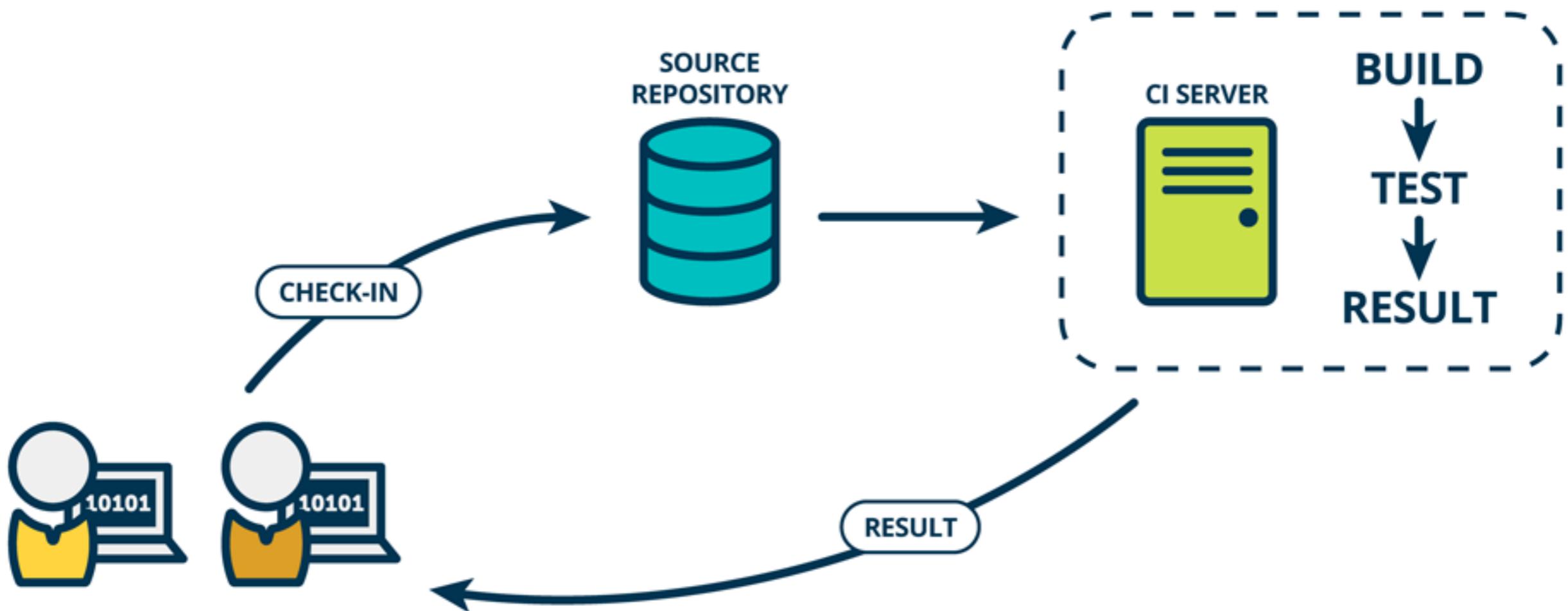
Practices of Continuous Integration



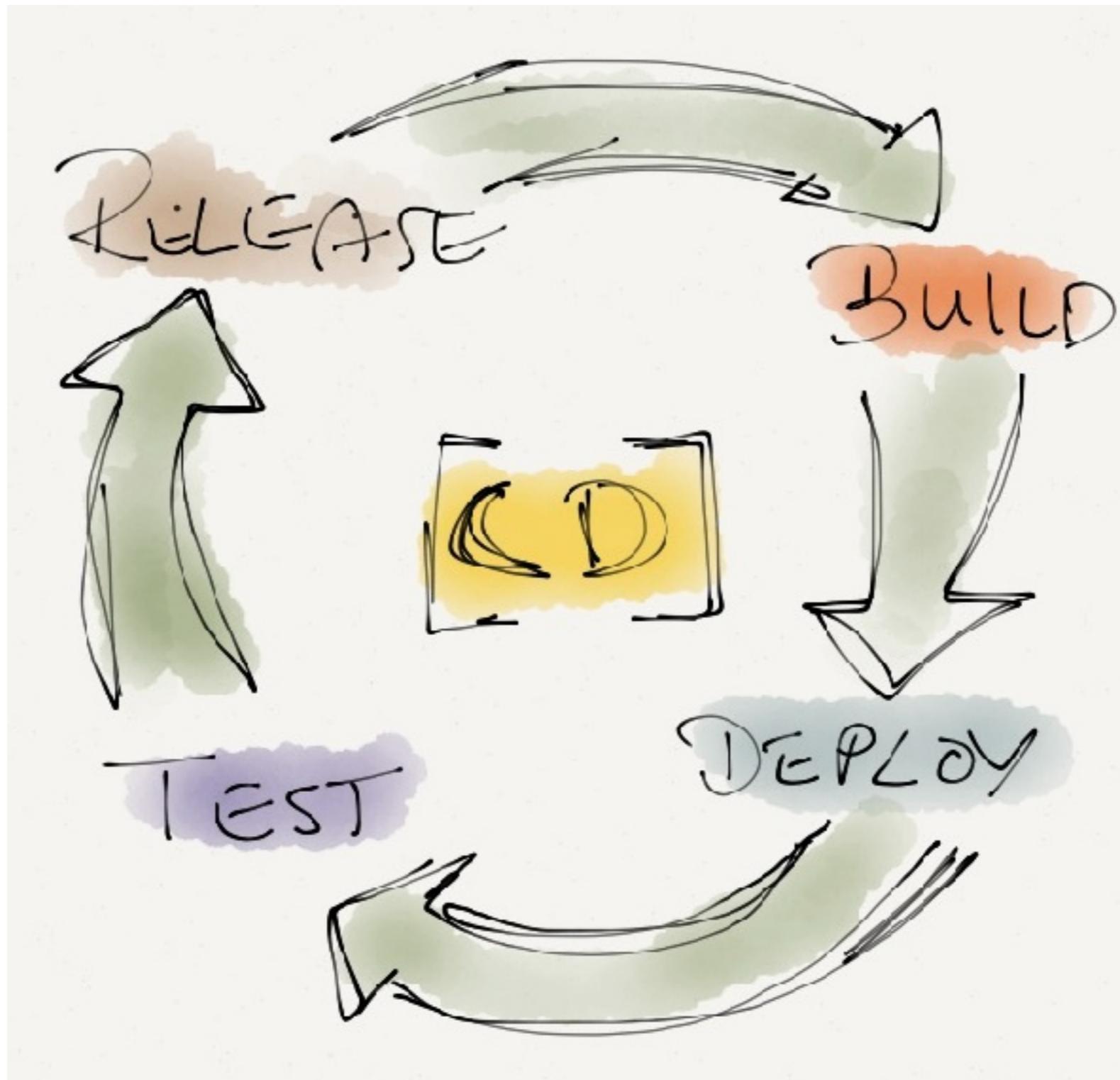
Improve quality and reduce risk



Continuous Integration



CD ?



CD ?

CONTINUOUS DELIVERY



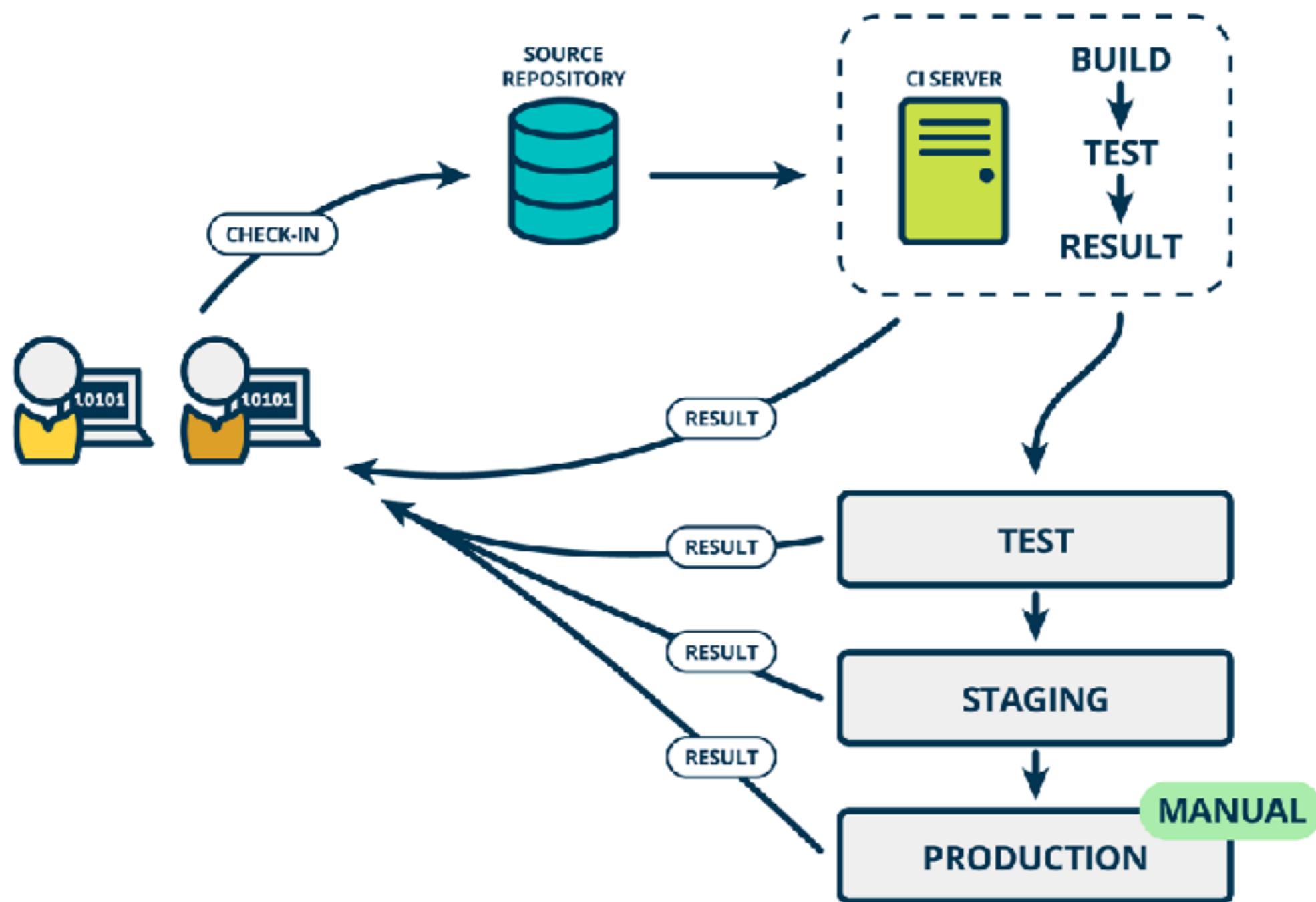
CONTINUOUS DEPLOYMENT



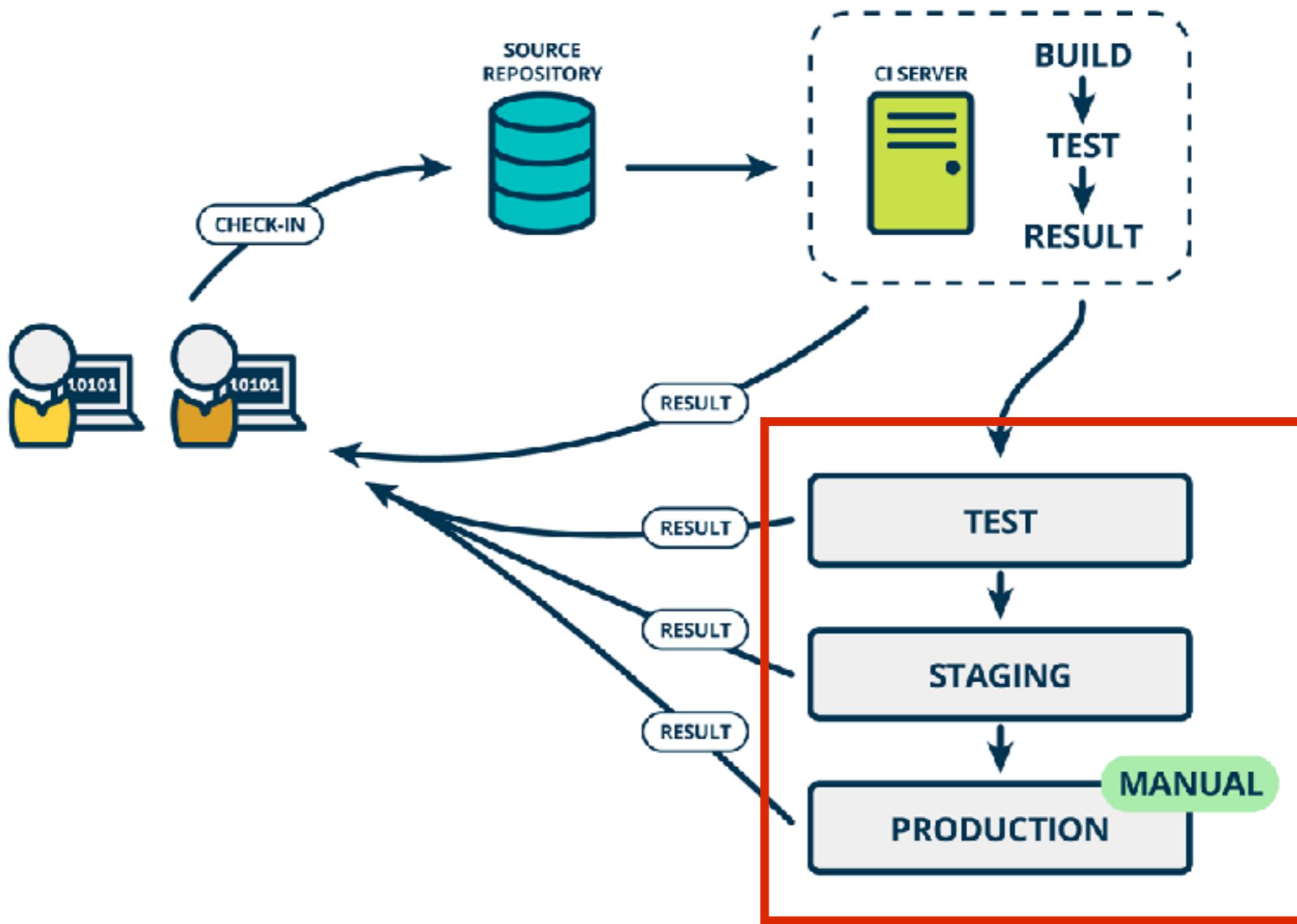
<http://blog.crisp.se/2013/02/05/yassalsundman/continuous-delivery-vs-continuous-deployment>



Continuous Delivery



Rise of DevOps



Continuous Integration

is a Software development practices



Practice 1

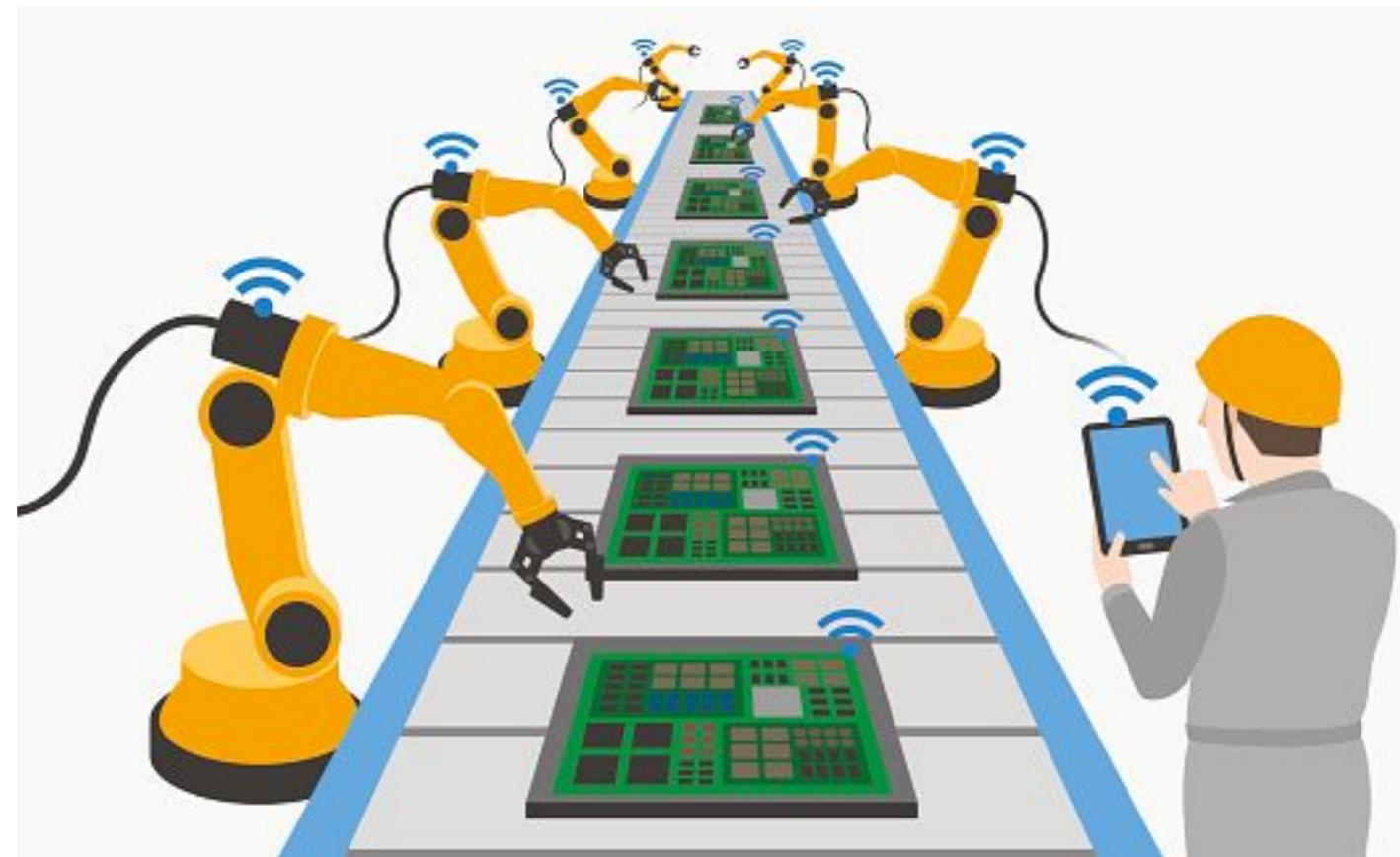
Maintain a single source repository

In general, you should store in source control
everything you need to build anything



Practice 2

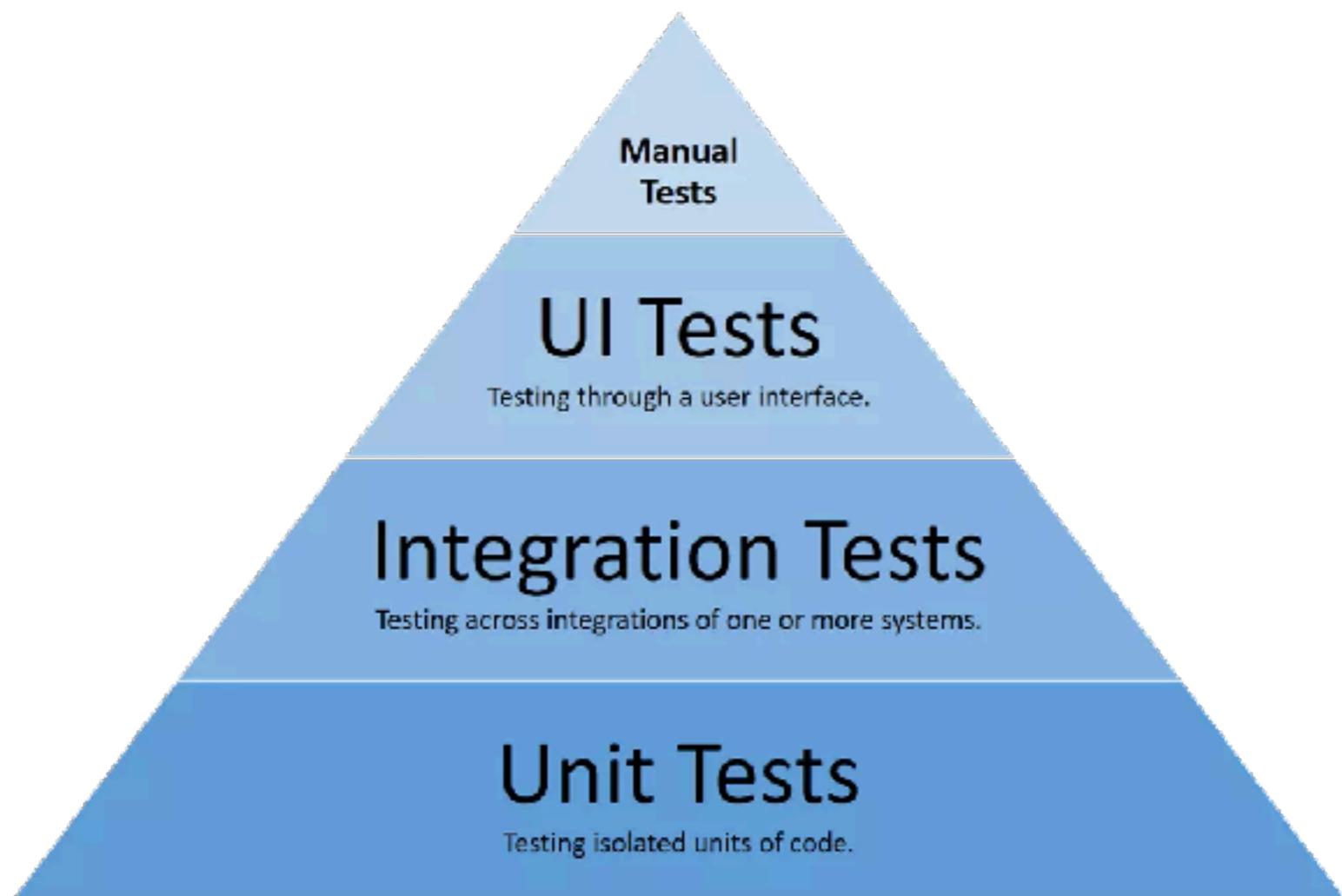
Automated the build
Automated environment for builds



Practice 3

Make your build **self-testing**

Build process => compile, linking and **testing**

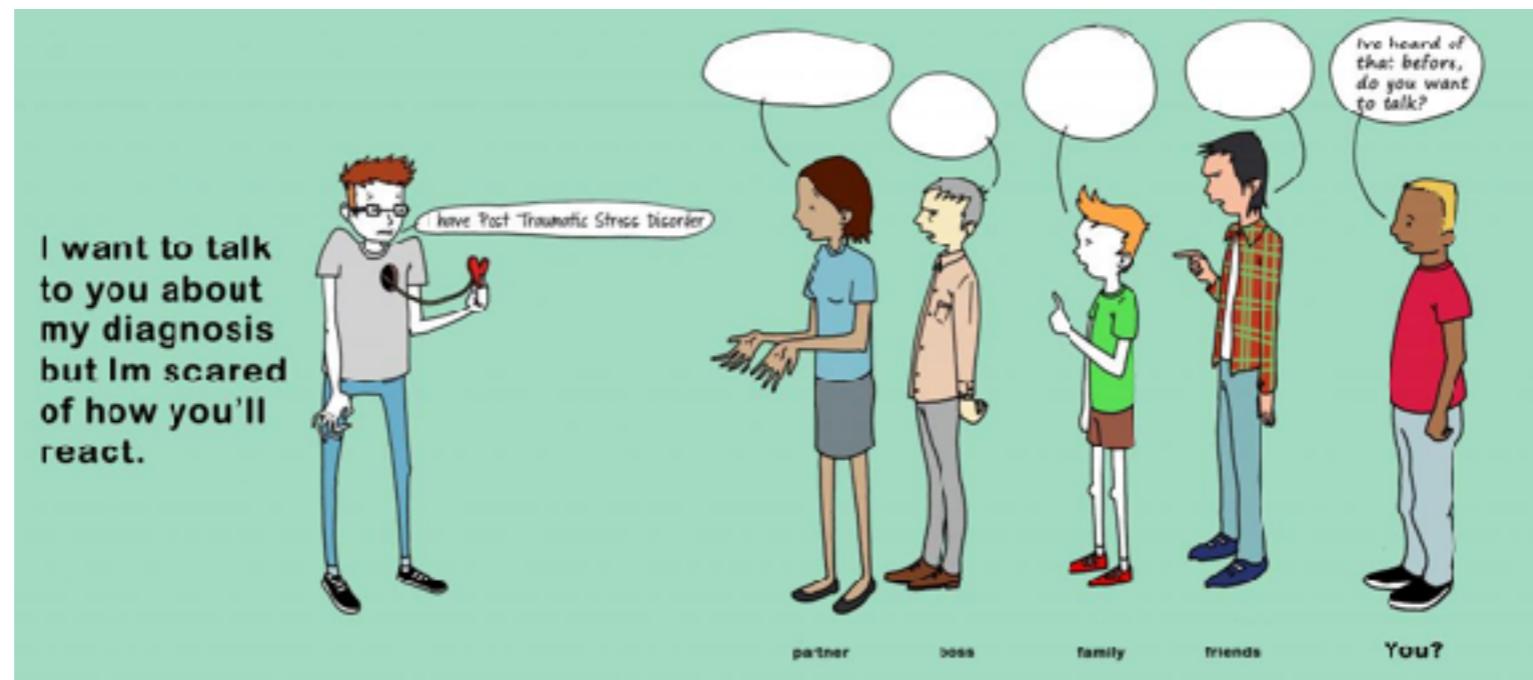


Practice 4

Everyone commits to the mainline everyday

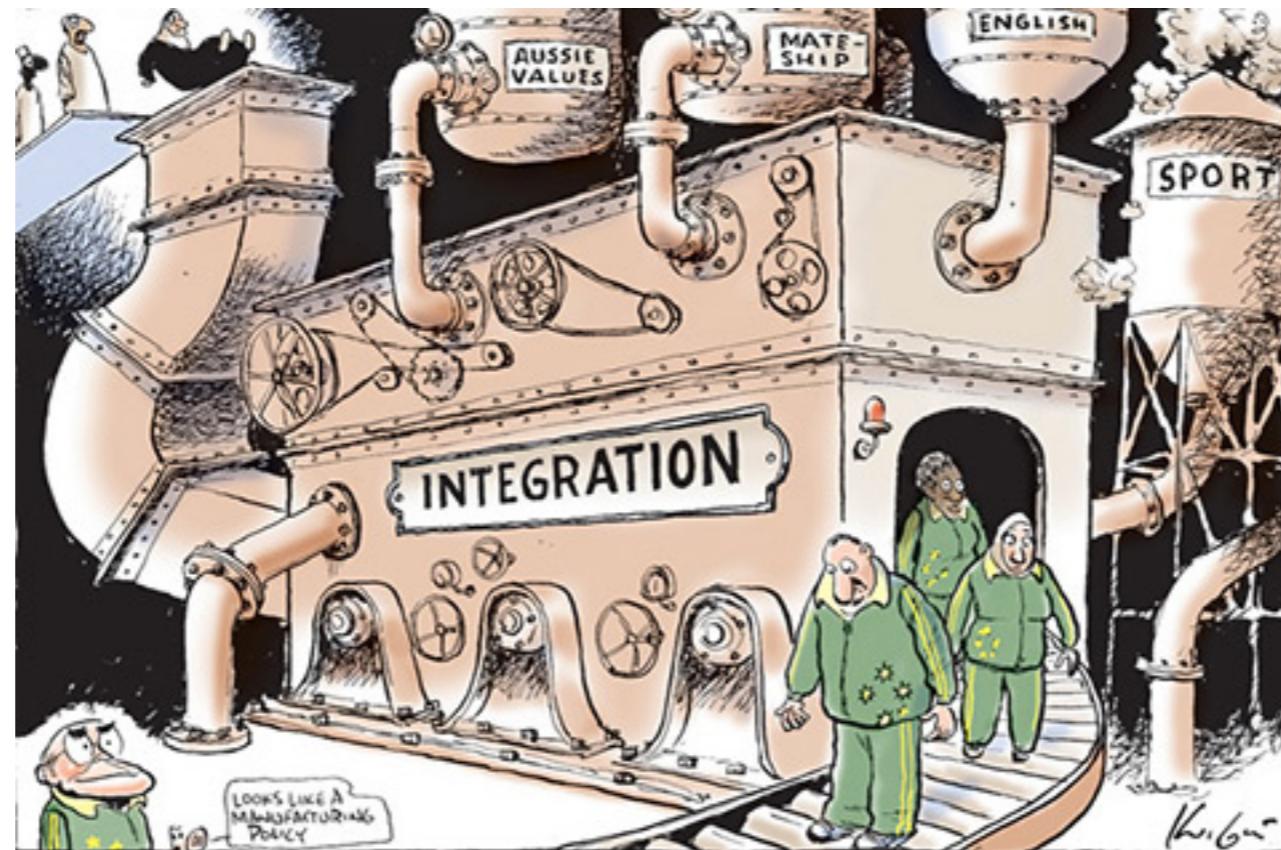
Integration is about communication

Integration allows developers to tell other developers



Practice 5

Every commits should build the mainline on an
Integration machine



Nightly build is not enough for Continuous Integration



Practice 6

Fix broken builds immediately

**“Nobody has a higher priority task than
fixing the build”**



Practice 7

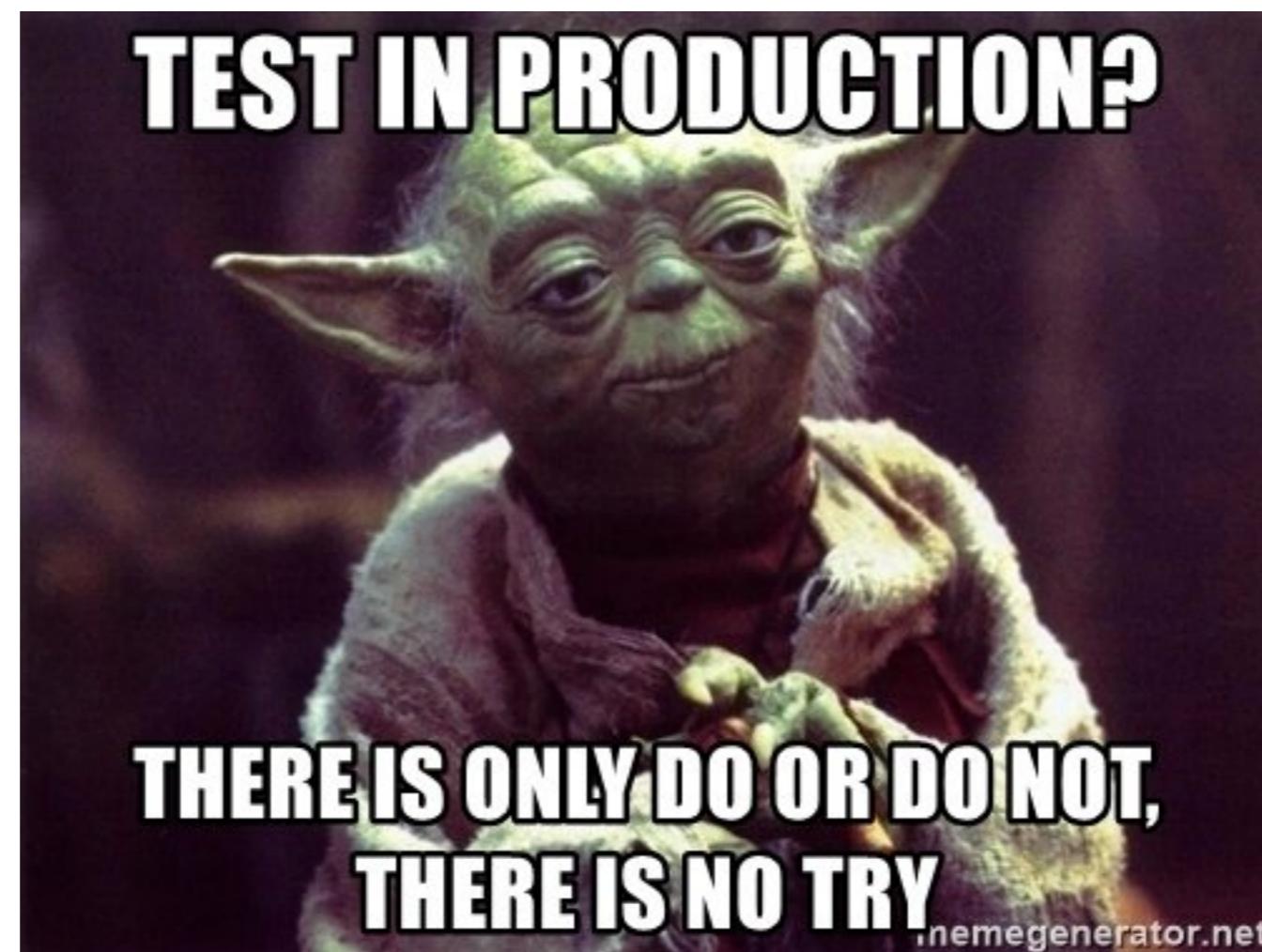
Keep the build **fast**

Continuous Integration is to provide rapid feedback



Practice 8

Test in clone of the **Production** environment



Practice 9

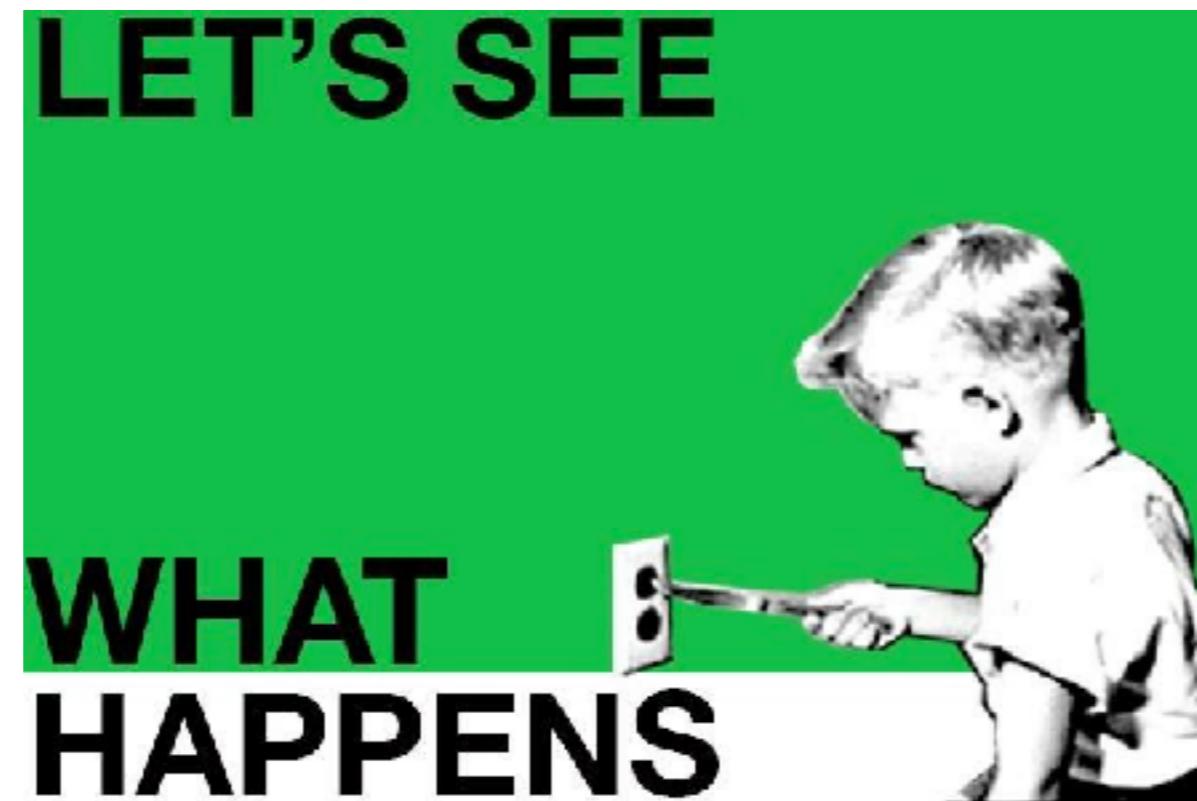
Make it easy for anyone to get
the latest executable

Make sure well known place where people can find



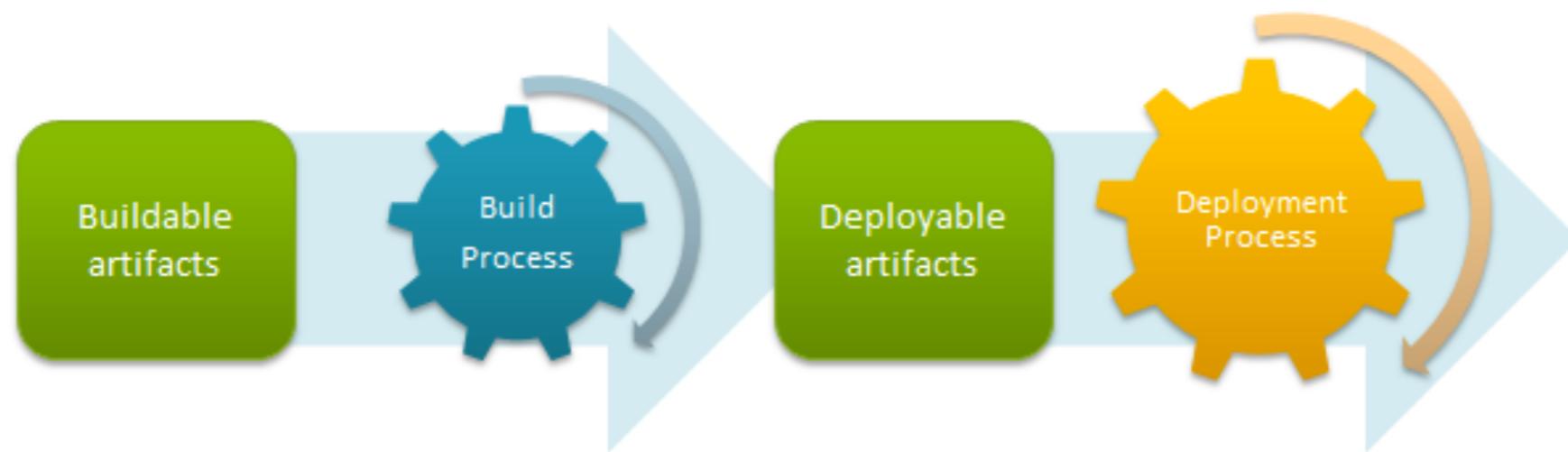
Practice 10

Everyone can see what's happening
Easier to see the state of the system and changes
Show the good information



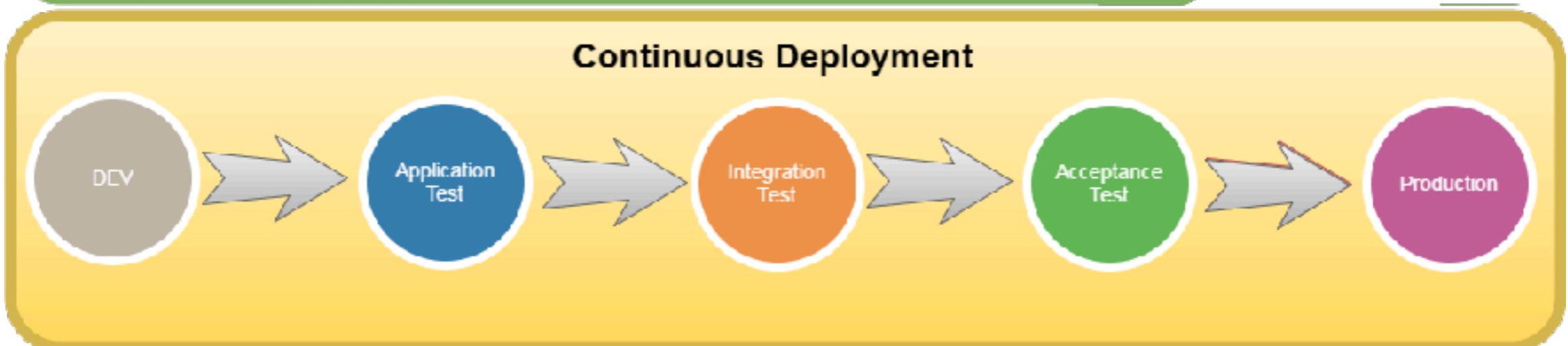
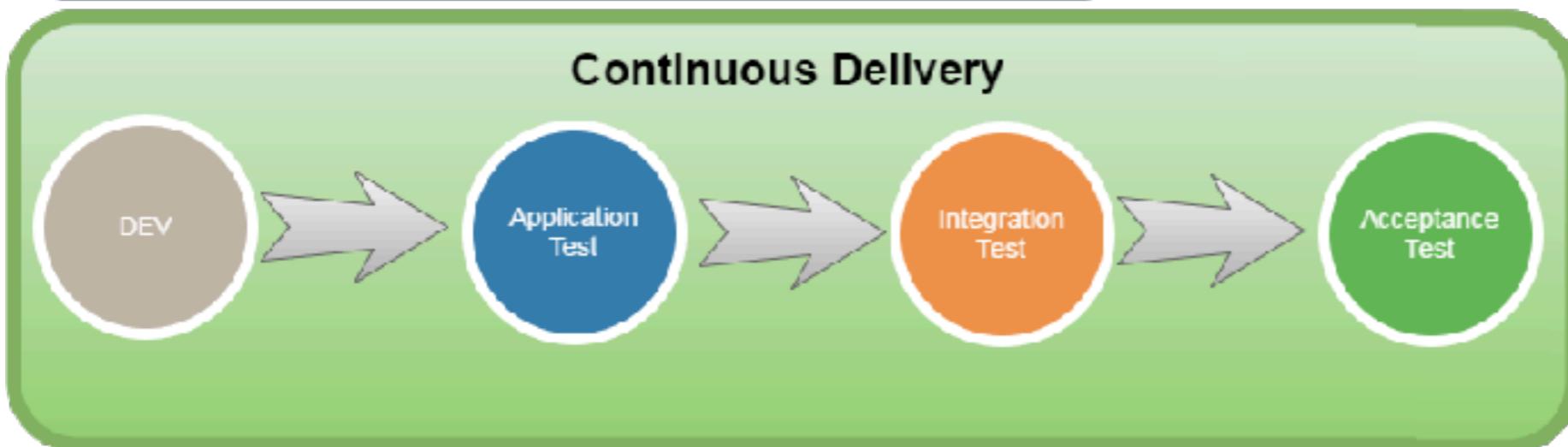
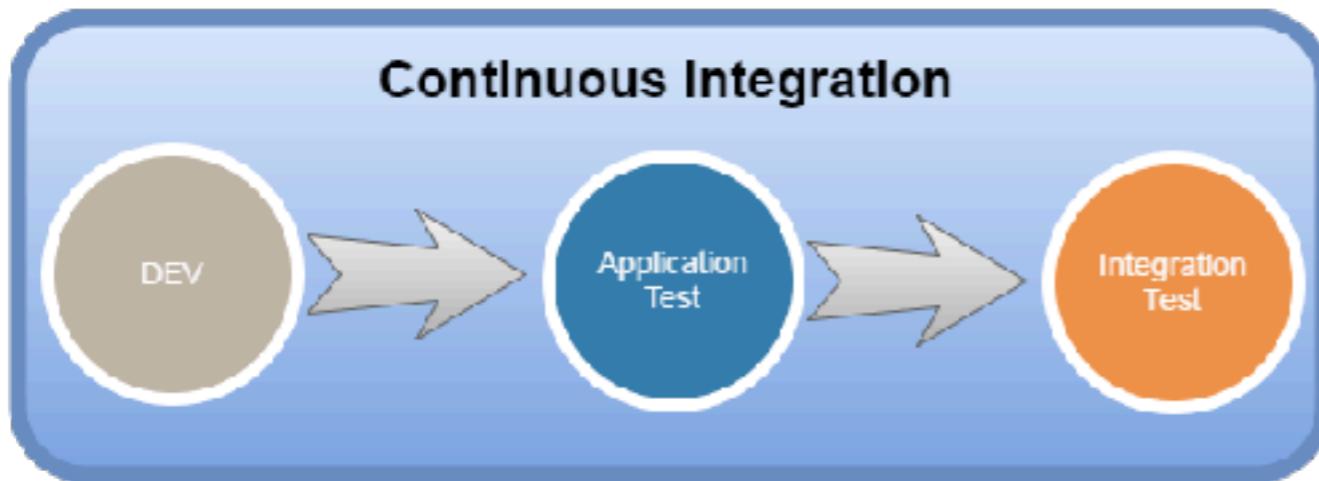
Practice 11

Automated deployment



Continuous Delivery





Let's start with Jenkins



Application and framework to manage and monitor
the executable of **repeated tasks**



Jenkins

<https://jenkins.io/>



Why Jenkins ?

Easy !!

Extensible

Scalable

Opensource

Large community

Lot of plugins



Who use Jenkins ?

We thank the following organizations for their major commitments to support the Jenkins project.



Microsoft

cloudbees



OSL
OPEN SOURCE LAB

rackspace



redhat

We thank the following organizations for their support of the Jenkins project through free and/or open source licensing programs.

Atlassian

Datadog

JFrog

Mac Cloud

PagerDuty

XMission

<https://jenkins.io/>



Hardware requirements

For Jenkins server

RAM +2GB

More CPU

More Disk



Installation



Jenkins in containers

Apache Tomcat

Jetty

JBoss

Websphere

WebLogic

Glassfish



Download Jenkins



The Jenkins website homepage. At the top is a dark navigation bar with links: Blog, Documentation, Plugins, Use-cases ▾, Participate, Sub-projects ▾, and Resources ▾. The main title "Jenkins" is in large, bold, black font. Below it is the tagline "Build great things at any scale". A descriptive paragraph follows: "The leading open source automation server, Jenkins provides hundreds of plugins to support building, deploying and automating any project." At the bottom right are two buttons: "Documentation" (white background) and "Download" (red background).

<https://jenkins.io/>



Use Long Term Support (LTS)

Getting started with Jenkins

The Jenkins project produces two release lines, LTS and weekly. Depending on your organization's needs, one may be preferred over the other.

Both release lines are distributed as `.war` files, native packages, installers, and Docker containers.

Long-term Support (LTS)

LTS (Long-Term Support) releases are chosen every 12 weeks from the stream of regular releases as the stable release for that time period. [Learn more...](#)

[Changelog](#) | [Upgrade Guide](#) | [Past Releases](#)

[Deploy Jenkins 2.46.3](#)

 [Deploy to Azure](#)

[Download Jenkins 2.46.3 for:](#)

Docker

FreeBSD

Weekly

A new release is produced weekly to deliver bug fixes and features to users and plugin developers.

[Changelog](#) | [Past Releases](#)

[Download Jenkins 2.65 for:](#)

Arch Linux

Docker

FreeBSD

Gentoo



Start Jenkins

\$java -jar jenkins.war

Default port of server is **8080**

```
org.eclipse.jetty.server.AbstractConnector doStart
ector@3e2fc448{HTTP/1.1,[http/1.1]}{0.0.0.0:8080}
org.eclipse.jetty.server.Server doStart
```

```
winstone.Logger logInternal
Engine v4.0 running: controlPort=disabled
jenkins.InitReactorRunner$1 onAttained
:ion
jenkins.InitReactorRunner$1 onAttained
jenkins.InitReactorRunner$1 onAttained
```



Welcome to Jenkins

The screenshot shows the Jenkins dashboard with the following elements:

- Header:** Includes the Jenkins logo, a search bar, a user icon for "somklat", and a "log out" link.
- Left Sidebar:** A vertical menu with icons and links:
 - New Item
 - People
 - Build History
 - Manage Jenkins
 - My Views
 - Credentials
- Middle Content:** The main area displays the "Welcome to Jenkins!" message and a call-to-action button: "Please [create new jobs](#) to get started."
- Build Queue:** A section showing "No builds in the queue."
- Build Executor Status:** A section showing "1 Idle" and "2 Idle".
- Page Footer:** Includes a timestamp ("Page generated: Jun 14, 2017 2:08:57 PM ICT"), a REST API link, and the Jenkins version ("Jenkins ver. 2.46.3").



Finds Jenkins's plugin

The screenshot shows the Jenkins Plugins Index page. The top navigation bar includes links for Jenkins, Blog, Documentation, Plugins (which is underlined in red), Use-cases, Participate, Sub-projects, and Resources. The main content area has a blue background. On the left, there is a circular icon featuring a cartoon character wearing a red and white suit, possibly a superhero or robot, with arms crossed. To the right of the icon, the word "Plugins Index" is written in large, bold, white letters. Below that, a smaller text says "Discover the 1000+ community contributed Jenkins plugins to support building, deploying and automating any project." At the bottom right, there is a search bar with the placeholder "Find plugins..." and a magnifying glass icon.

<https://plugins.jenkins.io/>



Let's create pipeline with Jenkins



Types of Jenkins Projects

Freestyle
project

Pipeline
project

Multi-config

Multi-branch



Pipeline as a Code

Declarative Pipeline Scripted Pipeline

Structured

Better error
reporting

Readable

<https://jenkins.io/doc/book/pipeline/>



Create a pipeline

Jenkinsfile in version control
Working in Jenkins's UI

Stages

Nodes or
Agents

Plugins



Basic Structure of Pipeline



```
pipeline {
    agent any
    stages {
        stage('Stage 1') {
            steps {
                echo 'Hello Stage 1!'
            }
        }
        stage('Stage 2') {
            steps {
                echo 'Hello Stage 2!'
            }
        }
        stage('Stage 3') {
            steps {
                echo 'Hello Stage 3!'
            }
        }
    }
}
```



Basic components

Agent

Specified the execution environment for pipeline (machine)

Stages (stage)

Structuring pipeline into different phases

Steps (step)

Individual commands or actions to be executed in each stage



More Syntaxs

Environment

Post

Input

When

Parallel

Parameter

Script block

Credential

(Un)Stash



Jenkins Core Concepts

Stages

Groups related jobs into phases like build, test and deploy

Nodes

Machines where Jenkins executes jobs. (Single to multi)

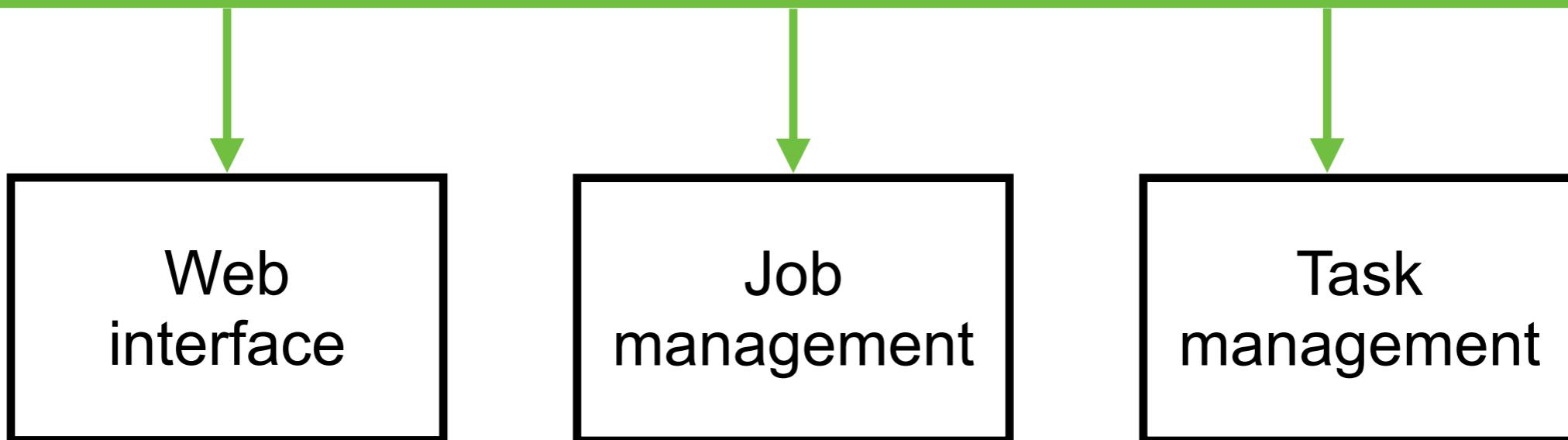
Plugins

Extend Jenkins's functionality, working with tools and technology

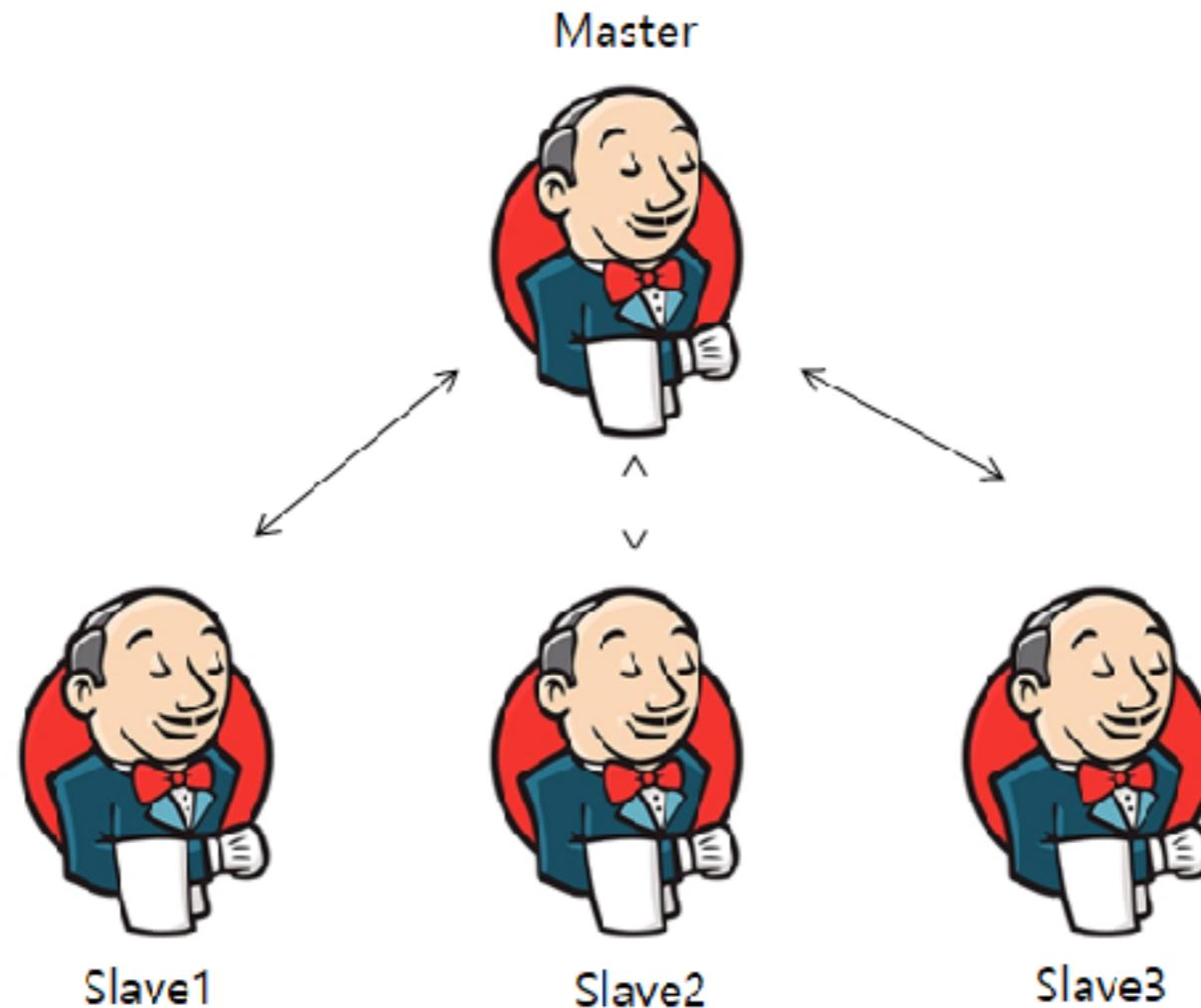


Jenkins Architecture

Jenkins controller node (master node)



Scaling



<https://www.jenkins.io/doc/book/scaling/>



Build pipeline

The screenshot shows the Jenkins Pipeline interface for a job named 'demo01' with build number '#1'. The pipeline graph displays three stages: Stage 1, Stage 2, and Stage 3, all of which have completed successfully (indicated by green checkmarks). The total duration of the build was 1.5 seconds.

Graph:

```
graph LR; Start((Start)) --> Stage1((Stage 1)); Stage1 --> Stage2((Stage 2)); Stage2 --> Stage3((Stage 3)); Stage3 --> End((End))
```

Stage Details:

- Stage 2:** Duration 64ms, Started 5s ago. Contains log output:
 - Hello Stage 2!
 - Hello Stage 2!
- Stage 1:** Duration 83ms
- Stage 3:** Duration 63ms



Pipeline syntax

The screenshot shows the Jenkins Pipeline Syntax Snippet Generator page. At the top left is the Jenkins logo. To its right is a search bar with a magnifying glass icon and a help icon. Below the header, the breadcrumb navigation shows 'Jenkins > xxxx > Pipeline Syntax'. On the left, a sidebar lists links: Back, Snippet Generator (selected), Declarative Directive Generator, Declarative Online Documentation, Steps Reference, Global Variables Reference, Online Documentation, and IntelliJ IDEA GDSL. The main content area has a title 'Overview' followed by a detailed description of the Snippet Generator's purpose. Below this is a 'Steps' section with a sample step 'archiveArtifacts: Archive the artifacts' and a 'Files to archive' input field. An 'Advanced...' button is located at the bottom right of this section. At the bottom of the page is a large 'Generate Pipeline Script' button.

This Snippet Generator will help you learn the Pipeline Script code which can be used to define various steps. Pick a step you are interested in from the list, configure it, click **Generate Pipeline Script**, and you will see a Pipeline Script statement that would call the step with that configuration. You may copy and paste the whole statement into your script, or pick up just the options you care about. (Most parameters are optional and can be omitted in your script, leaving them at default values.)

Steps

Sample Step archiveArtifacts: Archive the artifacts

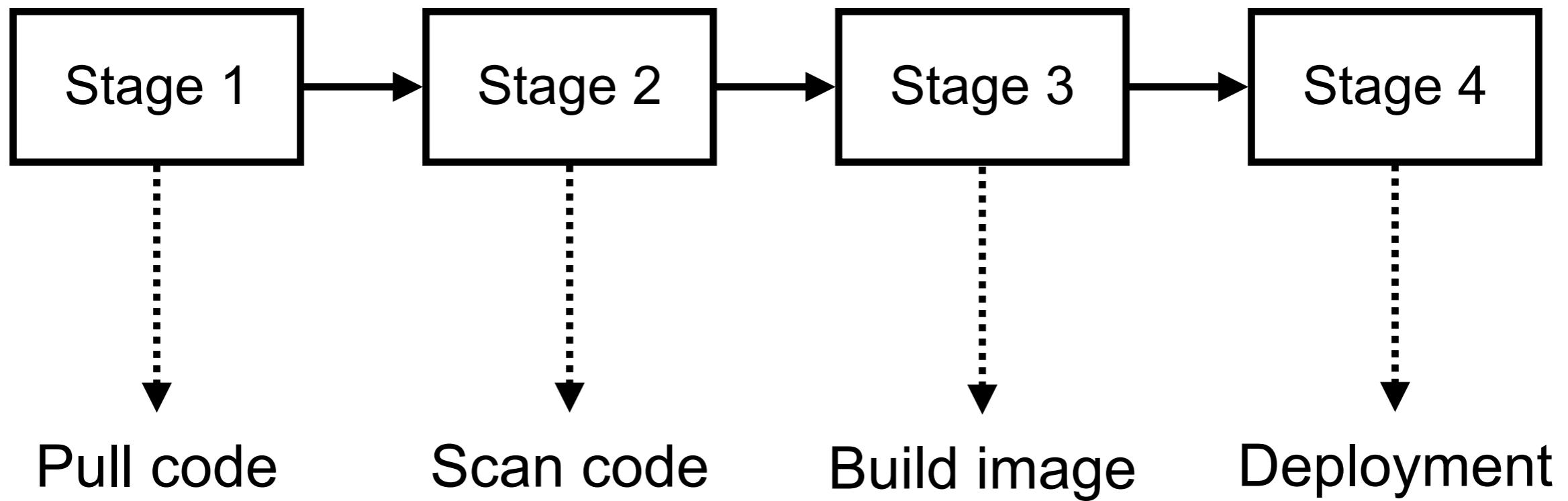
Files to archive

Advanced...

Generate Pipeline Script



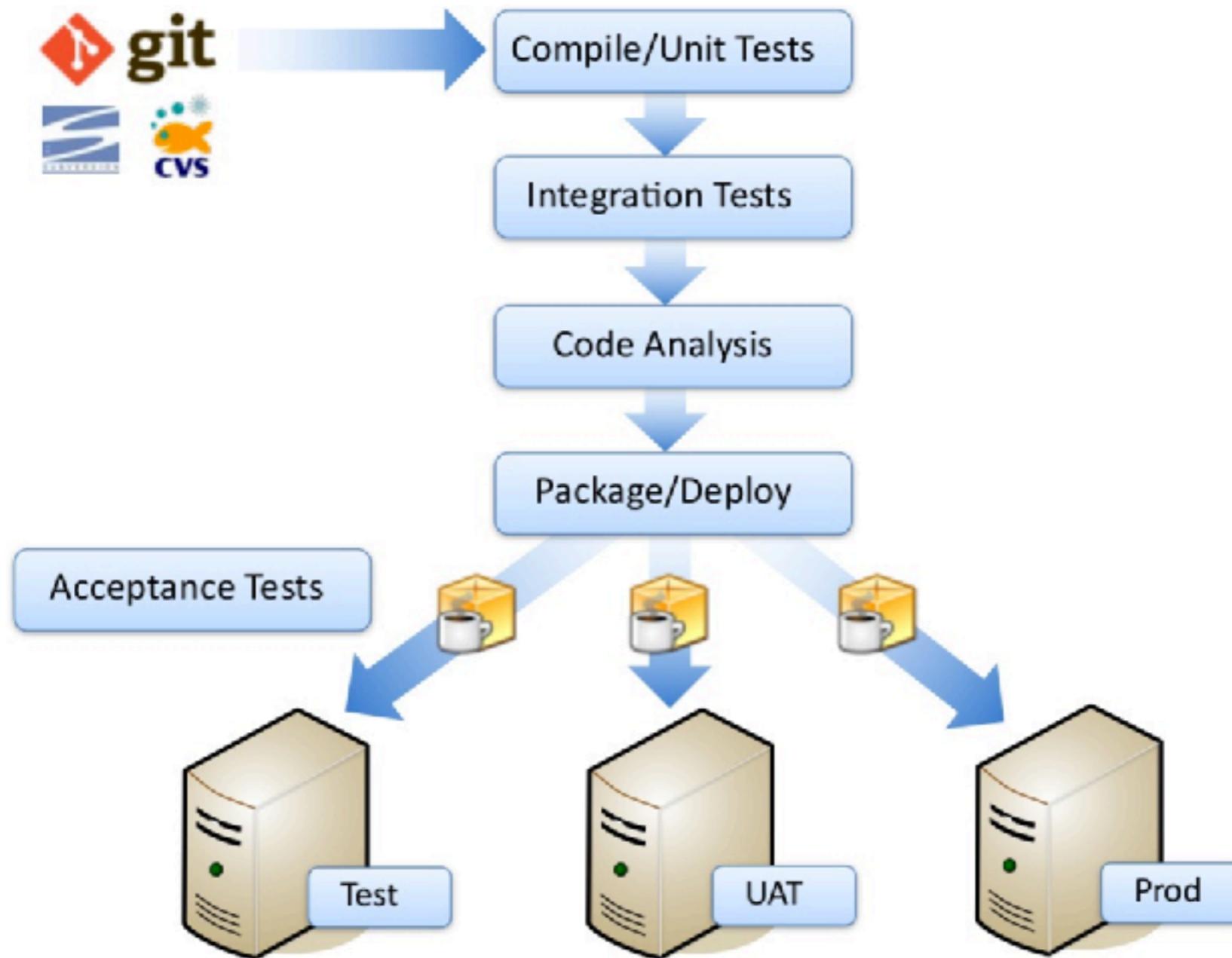
Design your pipeline



sonarQube



Pipeline of this project



List of Tools

Technology	Description
Java	Main programming language
Apache Maven	Build tool
JUnit	Unit and integration test tool
Cobertura	Code coverage tool
Robotframework	Acceptance test tool
Git	Version Control System
SonarQube	Static code analysis tool
JFrog Artifactory	Keep artifact files
Jenkins	Continuous Integration Server



Introduction to Shared Libraries



Shared Libraries

Collection of Groovy scripts

Reusable functions (steps) in pipeline

Common tasks, concise and readable

Reduce duplication, inconsistency



Example pipeline

```
pipeline {  
    agent any  
  
    stages {  
        stage('Build') {  
            steps {  
                sh 'npm install'  
                sh 'npm run build'  
            }  
        }  
        stage('Unit Test') {  
            steps {  
                sh 'npm test'  
            }  
        }  
        stage('Deploy') {  
            steps {  
                script {  
                    if (env.BRANCH_NAME == 'main') {  
                        sh 'echo Deploying to production...'  
                    } else {  
                        sh 'echo Deploying to staging...'  
                    }  
                }  
            }  
        }  
    }  
}
```

Build nodes app



Example pipeline

```
pipeline {  
    agent any  
  
    stages {  
        stage('Build') {  
            steps {  
                sh 'npm install'  
                sh 'npm run build'  
            }  
        }  
        stage('Unit Test') {  
            steps {  
                sh 'npm test'  
            }  
        }  
        stage('Deploy') {  
            steps {  
                script {  
                    if (env.BRANCH_NAME == 'main') {  
                        sh 'echo Deploying to production...'  
                    } else {  
                        sh 'echo Deploying to staging...'  
                    }  
                }  
            }  
        }  
    }  
}
```

Run test



Example pipeline

```
pipeline {  
    agent any  
  
    stages {  
        stage('Build') {  
            steps {  
                sh 'npm install'  
                sh 'npm run build'  
            }  
        }  
        stage('Unit Test') {  
            steps {  
                sh 'npm test'  
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        }  
        stage('Deploy') {  
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                    if (env.BRANCH_NAME == 'main') {  
                        sh 'echo Deploying to production...'  
                    } else {  
                        sh 'echo Deploying to staging...'  
                    }  
                }  
            }  
        }  
    }  
}
```

Deploy application



Steps to shared library

Repository setup (project structure)

Jenkins configuration with global pipeline library

Write custom script with groovy

Integrate in pipeline !!



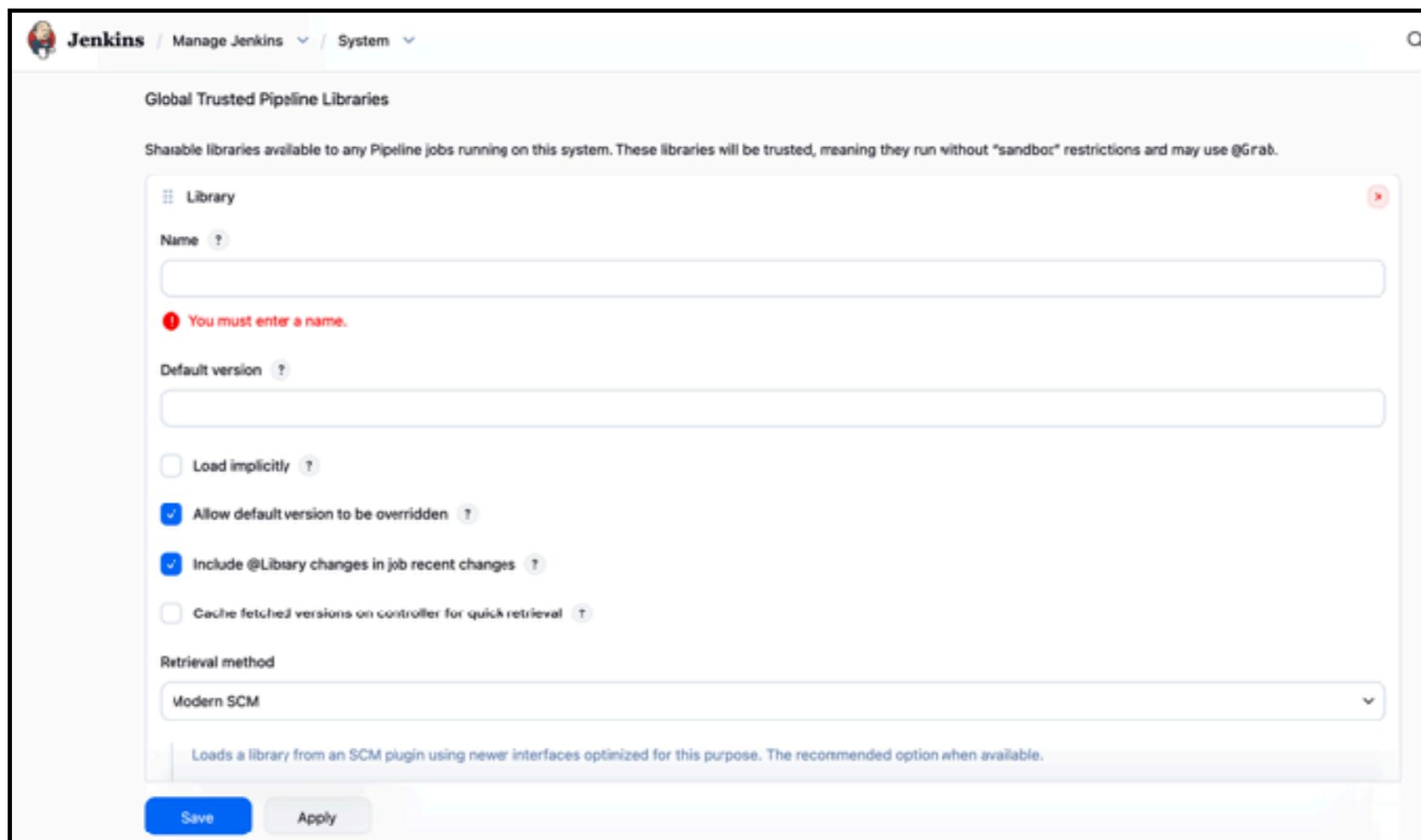
1. Create repository

Dedicate repository to keep your shared library
Easy to organize, maintain and tracking



2. Global pipeline library

Setting -> System -> Global pipeline library
Config Jenkins, how to access the share library code



3. Write groovy script !!



Workshop

Pipeline as a Code



Workshops

Learn pipeline syntax

Stages and steps

Sequential and parallel process

Post processing

Conditional

Shared library with groovy script

Best practices



Q/A

