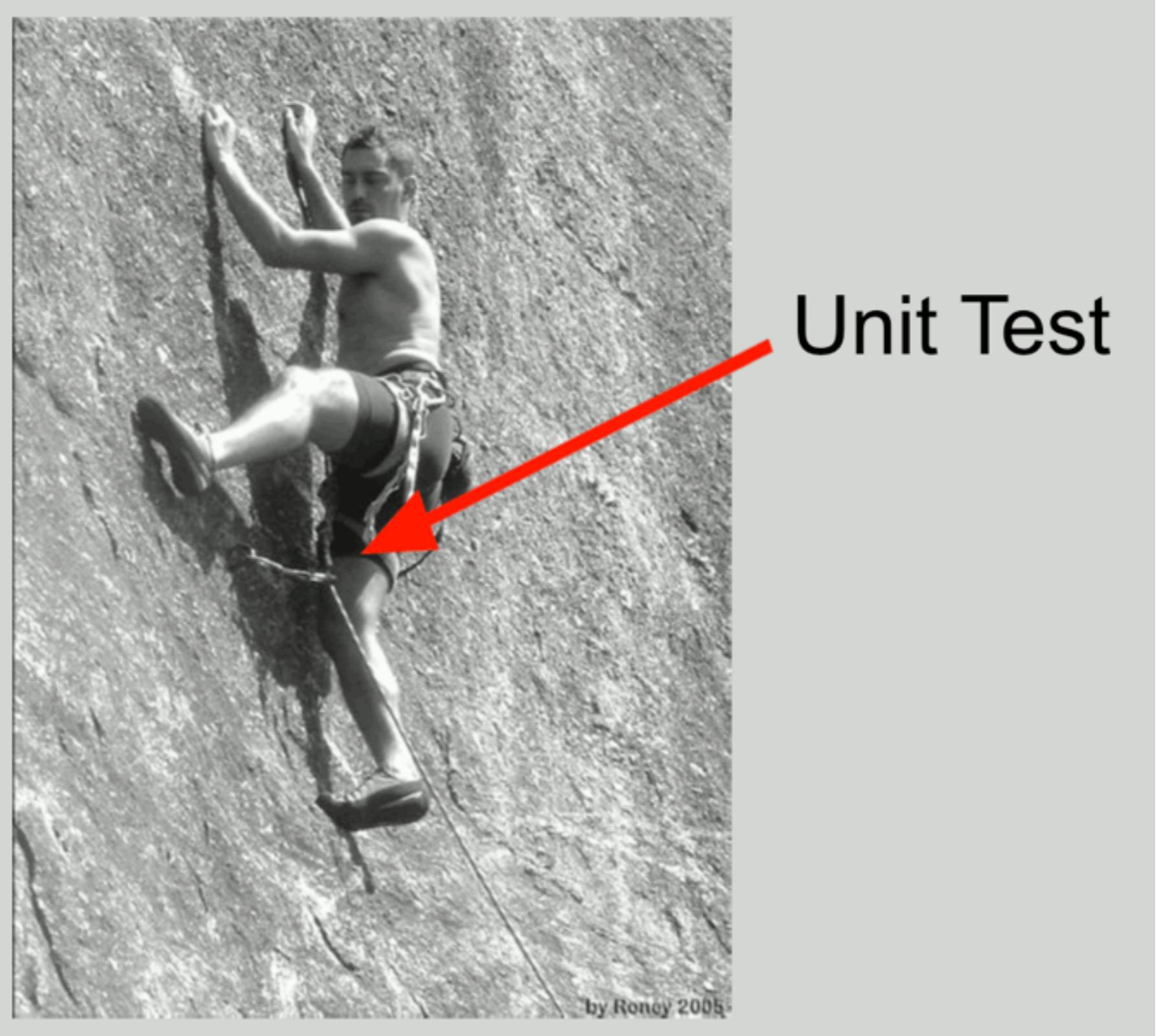


# Unit

with **JUnit**





Unit Test

<http://less.works/less/technical-excellence/unit-testing.html>

“unit tests are so important that they should be a first class language construct”

- Jeff Atwood



← you know, the Coding Horror guy.

# Why not write Unit test ?

Integration testing find more bugs

Why not write Unit test ?

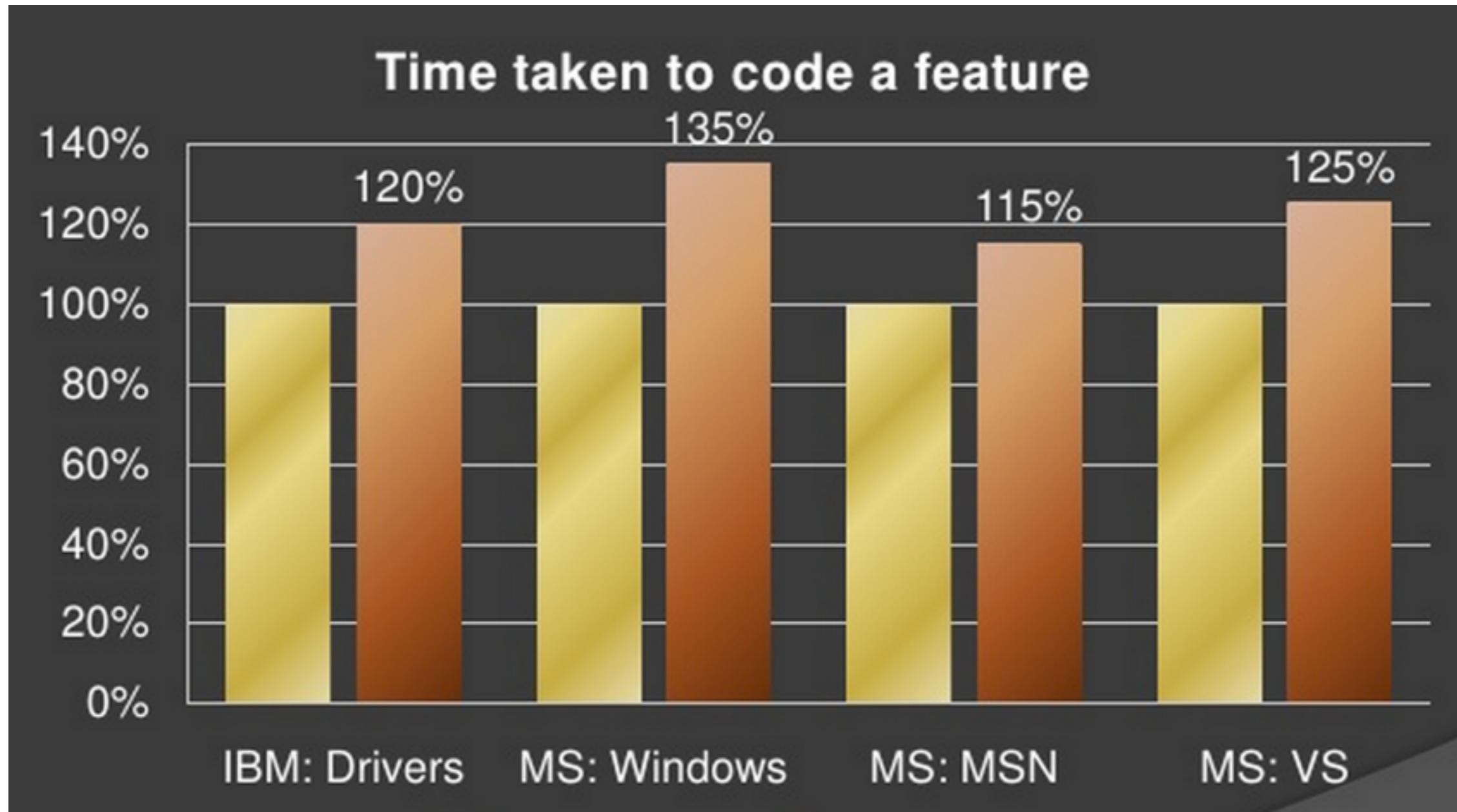
Testing for QA

Time = Cost

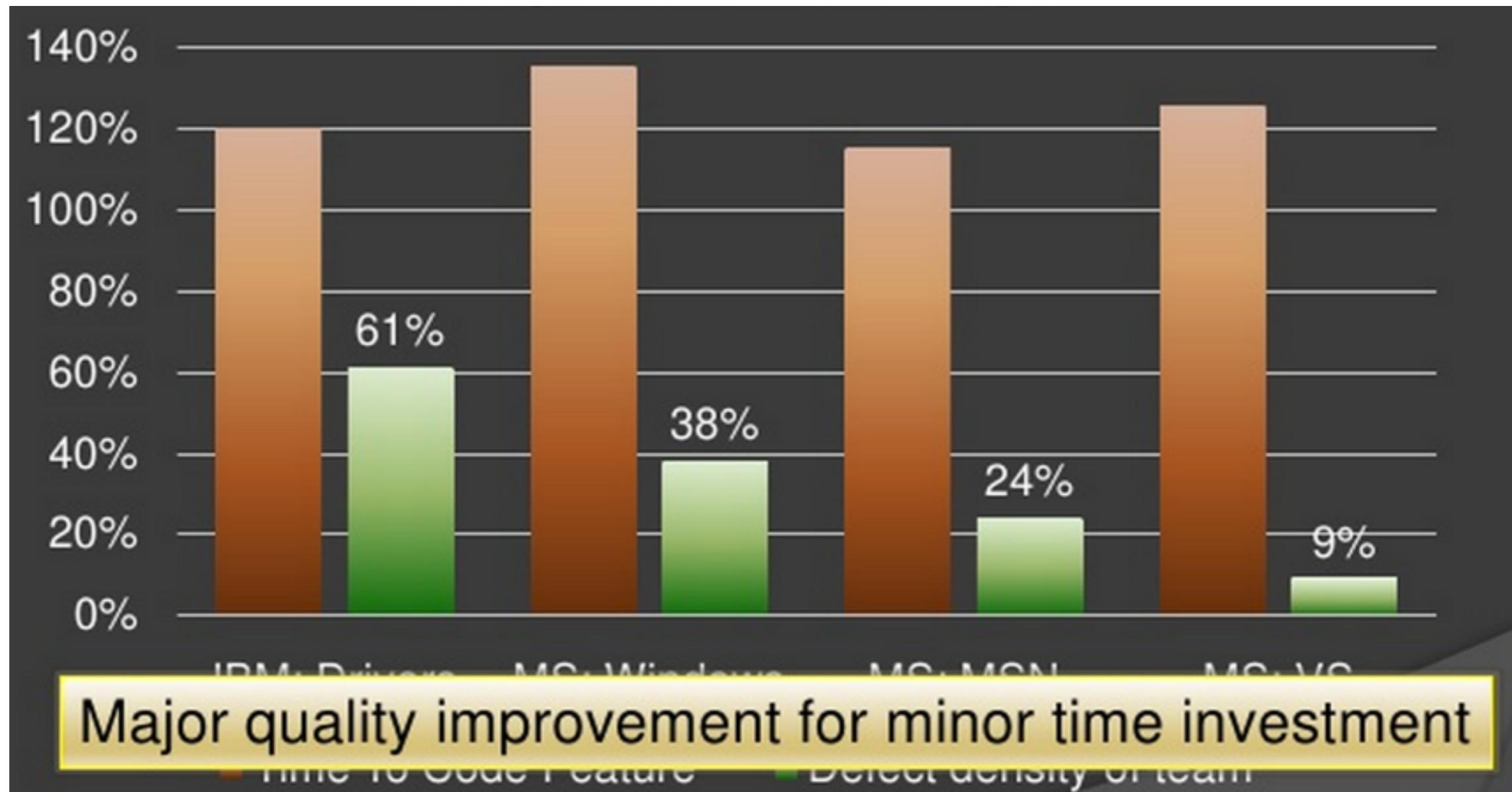
Manual testing find more bugs

Write more code

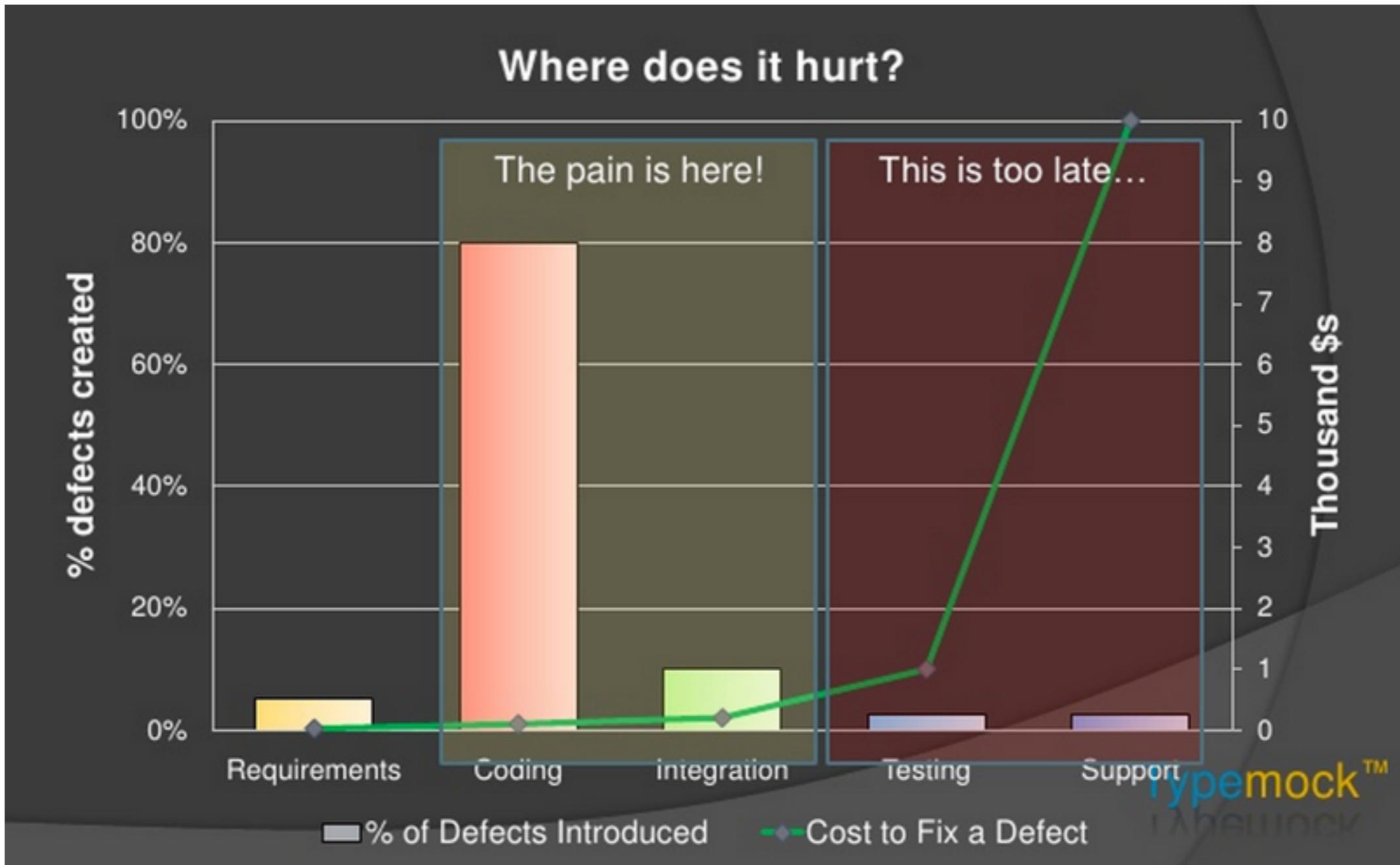
# Waste time ?



# Waste time ?



# why Unit test ?



# Anatomy JUnit 4

Test Name

```
public class FizzBuzzTest {
```

Annotation

```
@Test
```

Test Case Name

```
public void sayFizzWhenNumberIsDevidedByThree() {
```

```
    FizzBuzz fizzBuzz = new FizzBuzz();
```

```
    String actualResult = fizzBuzz.say(3);
```

```
    assertEquals("Fizz", actualResult);
```

```
}
```

```
}
```

# Test Naming



“What’s in a name?”

That which we call a rose

by any other name would smell

as sweet

Romeo and Juliet

# Guide to Test Writing

Don't say “**test**”, say “**should**”

# Don't use the word “test”



# Use the word “should”

```
transferShouldDeductSumFromSourceAccountBalance()  
transferShouldAddSumLessFeesToDestinationAccountBalance()  
depositShouldAddAmountToAccountBalance()
```

# Guide to Test Writing

Don't test your class, test **behaviour**

# Guide to Test Writing

**Test class names** are important too

**Structure** your test well

Tests are **deliverable** too

# Test Structure



The ratio of time spent (code)  
versus writing is  
over **10** to **1**

Robert C. Martin, Clean Code

# Good Unit Test

```
@Test  
public void sayFizzWhenNumberIsDevidedByThree() {  
Arrange   FizzBuzz fizzBuzz = new FizzBuzz();  
Act       String actualResult = fizzBuzz.say(3);  
Assert    assertEquals("Fizz", actualResult);  
}
```



# Setup Pattern

```
@Test  
public void sayFizzWhenNumberIsDevidedByThree() {  
    FizzBuzz fizzBuzz = new FizzBuzz();  
  
    String expectedResult = fizzBuzz.say(3);  
  
    assertEquals("Fizz", expectedResult);  
}  
  
@Test  
public void sayBuzzWhenNumberIsDevidedByFive() {  
    FizzBuzz fizzBuzz = new FizzBuzz();  
  
    String expectedResult = fizzBuzz.say(5);  
  
    assertEquals("Buzz", expectedResult);  
}
```

# Setup Pattern

Inline  
Setup

```
@Test
public void sayFizzWhenNumberIsDevivedByThree() {
    FizzBuzz fizzBuzz = new FizzBuzz();

    String actualResult = fizzBuzz.say(3);

    assertEquals("Fizz", actualResult);
}

@Test
public void sayBuzzWhenNumberIsDevivedByFive() {
    FizzBuzz fizzBuzz = new FizzBuzz();

    String actualResult = fizzBuzz.say(5);

    assertEquals("Buzz", actualResult);
}
```

# Setup Pattern

Delegate  
Setup

```
@Test  
public void sayFizzWhenNumberIsDividedByThree() {  
    FizzBuzz fizzBuzz = setup();  
    String actualResult = fizzBuzz.say(3);  
    assertEquals("Fizz", actualResult);  
}
```

```
@Test  
public void sayBuzzWhenNumberIsDividedByFive() {  
    FizzBuzz fizzBuzz = setup();  
    String actualResult = fizzBuzz.say(5);  
    assertEquals("Buzz", actualResult);  
}
```

```
private FizzBuzz setup() {  
    FizzBuzz fizzBuzz = new FizzBuzz();  
    return fizzBuzz;  
}
```

# Setup Pattern

## Implicit Setup

```
@Before  
public void initial() {  
    fizzBuzz = new FizzBuzz();  
}
```

```
@Test  
public void sayFizzWhenNumberIsDevindedByThree() {  
    String actualResult = fizzBuzz.say(3);  
    assertEquals("Fizz", actualResult);  
}
```

```
@Test  
public void sayBuzzWhenNumberIsDevindedByFive() {  
    String actualResult = fizzBuzz.say(5);  
    assertEquals("Buzz", actualResult);  
}
```

# Implicit Teardown

```
@After  
public void clearResources(){  
    fizzBuzz = null;  
}
```

# Ignore Testcase

```
@Ignore("Pending implemetation")
@Test
public void sayFizzWhenNumberIsDevidedByThree() {
    FizzBuzz fizzBuzz = new FizzBuzz();
    String actualResult = fizzBuzz.say(3);
    assertEquals("Fizz", actualResult);
}
```

# Handle Exception

# Traditional approach

```
@Test  
public void invalidWhenNumberLessThanOne() {  
    try {  
        fizzBuzz.say(0);  
        fail();  
    } catch (IllegalStateException expected) {  
    }  
}
```

# Expected Annotation

```
@Test(expected=IllegalStateException.class)
public void invalidWhenNumberLessThanOne() {
    fizzBuzz.say(0);
}
```

# ExpectedException Rule

```
@Rule  
public ExpectedException thrown = ExpectedException.none();  
  
@Test  
public void invalidWhenNumberLessThanOne() {  
    thrown.expect(IllegalStateException.class);  
    fizzBuzz.say(0);  
}
```

# Data-Driven with JUnit

## @Parameterized

# Using parameterized

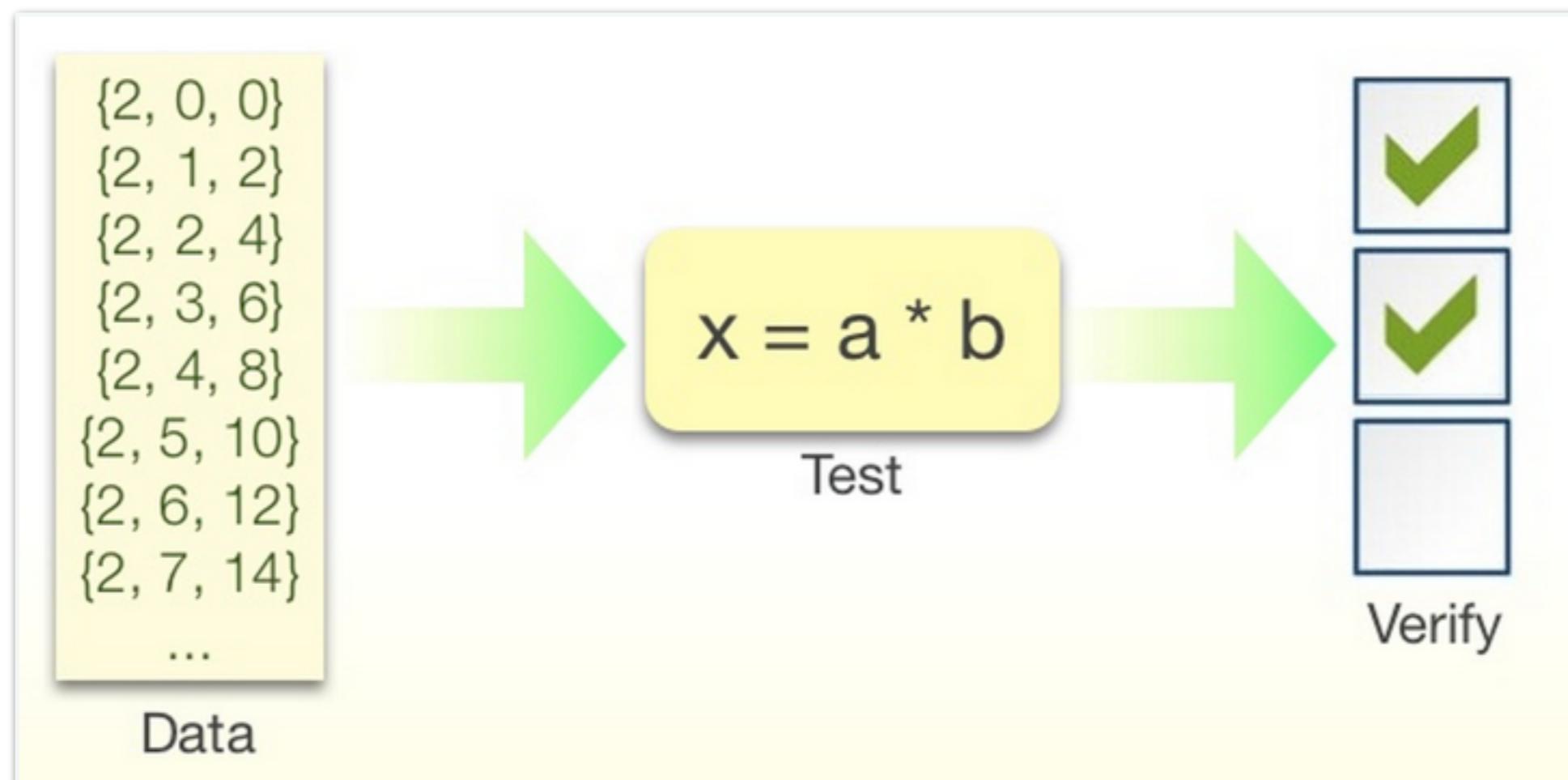
Set of test data

Expected result

Define test that uses the test data

Verify result against expected result

# Data-Driven Development



# Demo

@Parameterized  
with Calculate Grade

Input	Expected Result
80	A
70	B
60	C
50	D
40	F

# Step 1 :: Test Data

Input	Expected Result
80	A
70	B
60	C
50	D
40	F

# Step 2 :: Add Runner

```
@RunWith(Parameterized.class)
public class CalculateGradeTest {

    private int score;
    private String expectedGrade;

    public CalculateGradeTest(int score, String expectedGrade) {
        this.score = score;
        this.expectedGrade = expectedGrade;
    }

    @Test
    public void convertScoreToGrade() {
    }

}
```

# Step 3 :: Matching fields

```
@RunWith(Parameterized.class)
public class CalculateGradeTest {

    private int score;
    private String expectedGrade;

    public CalculateGradeTest(int score, String expectedGrade) {
        this.score = score;
        this.expectedGrade = expectedGrade;
    }

    @Test
    public void convertScoreToGrade() {
    }

}
```

# Step 4 :: Define test case

```
@RunWith(Parameterized.class)
public class CalculateGradeTest {

    private int score;
    private String expectedGrade;

    public CalculateGradeTest(int score, String expectedGrade) {
        this.score = score;
        this.expectedGrade = expectedGrade;
    }

    @Test
    public void convertScoreToGrade() {
    }
}
```

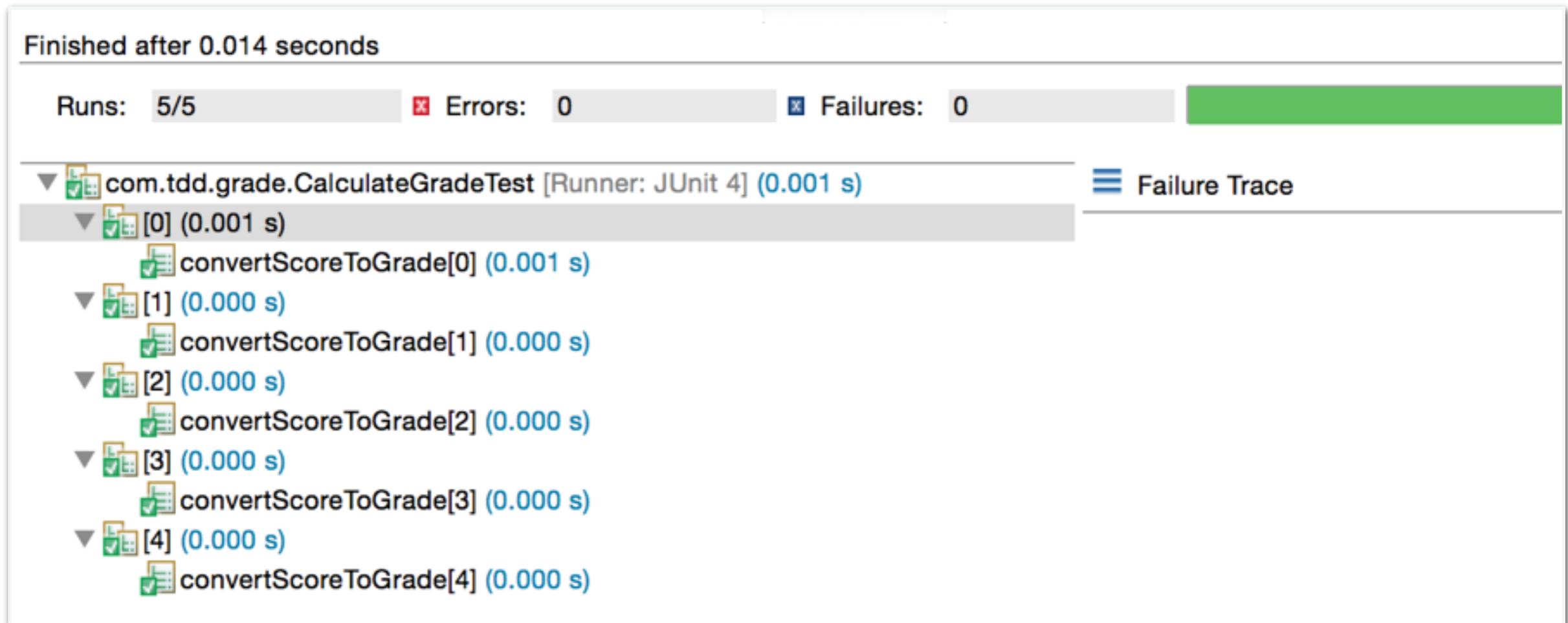
# Step 5 :: Add @parameters

```
@RunWith(Parameterized.class)
public class CalculateGradeTest {

    private int score;
    private String expectedGrade;

    @Parameters
    public static Collection<Object[]> data(){
        return Arrays.asList(new Object[][]{
            {80, "A"},
            {70, "B"},
            {60, "C"},
            {50, "D"},
            {40, "F"}
        });
    }
}
```

# Step 6 :: Test Result



# Why not write Unit test ?