

# TDD with Java





Somkiat Puisungnoen

Somkiat Puisungnoen

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Intro

Software Craftsmanship

Software Practitioner at สยามชัมนาภิกิจ พ.ศ. 2556

Agile Practitioner and Technical at SPRINT3r

Post Photo/Video Live Video Life Event

What's on your mind?

Public Post

Somkiat Puisungnoen 15 mins · Bangkok · ⚙️

Java and Bigdata





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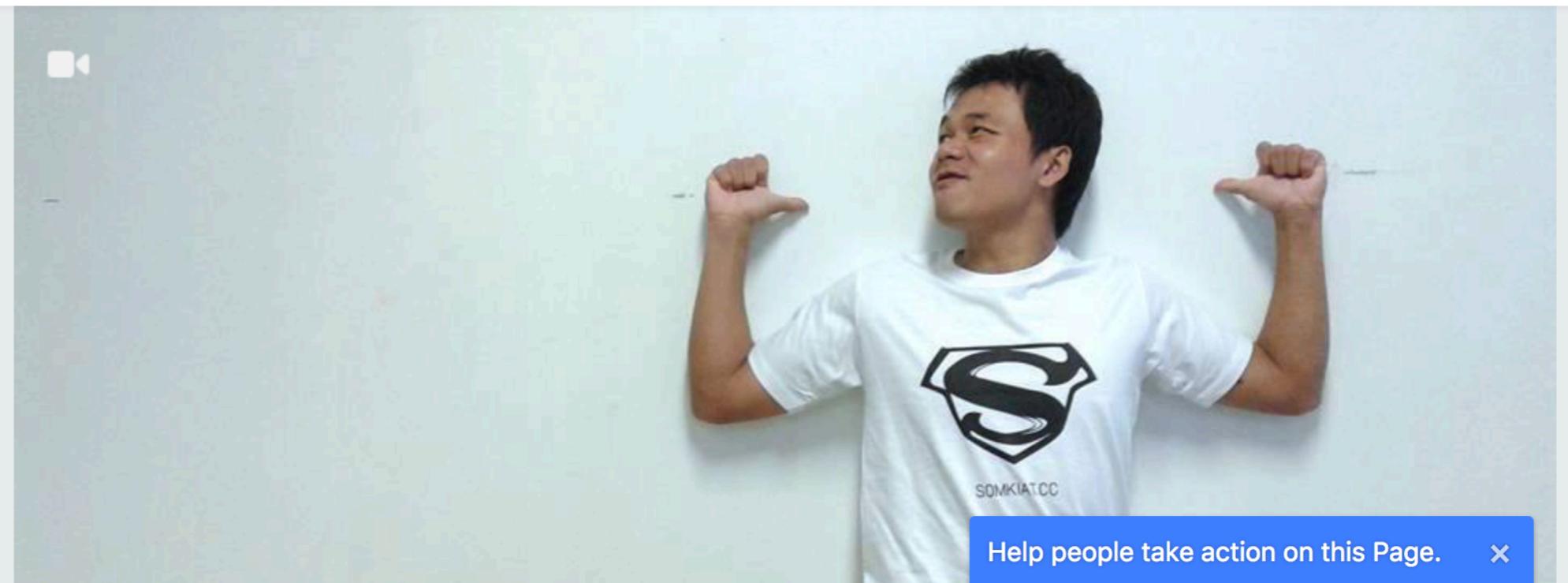
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# Agenda



# Agenda

TDD (Test-Driven Development)

TDD (Test-Driven Design)

TDD Life Cycle

Rules of TDD

Types of Testing

Workshop (think, design, test, develop)



# Agenda

Code coverage

Code smell

Refactoring :: How to improve ?

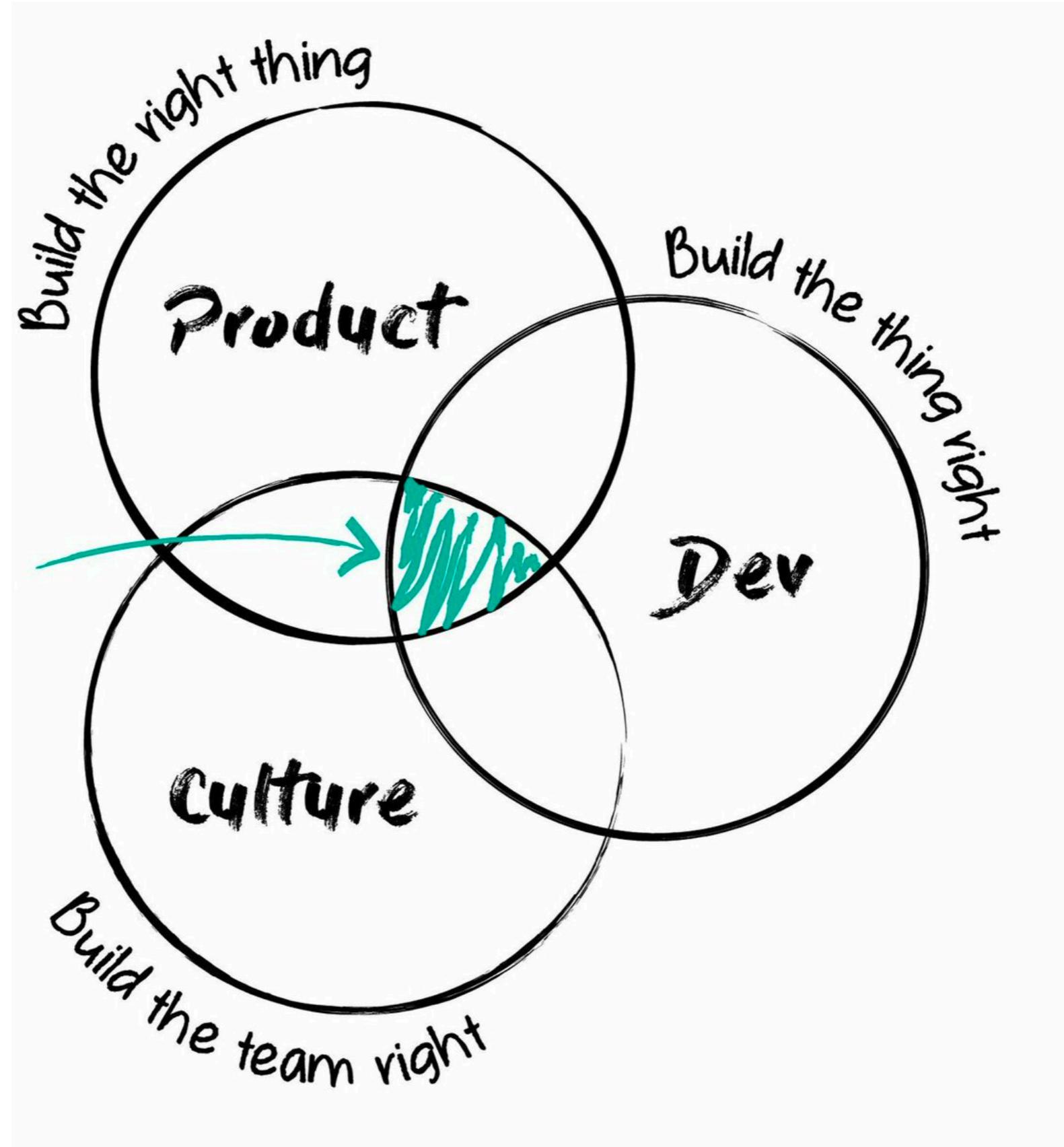
Good design principle

BDD (Behavior-Driven Development)

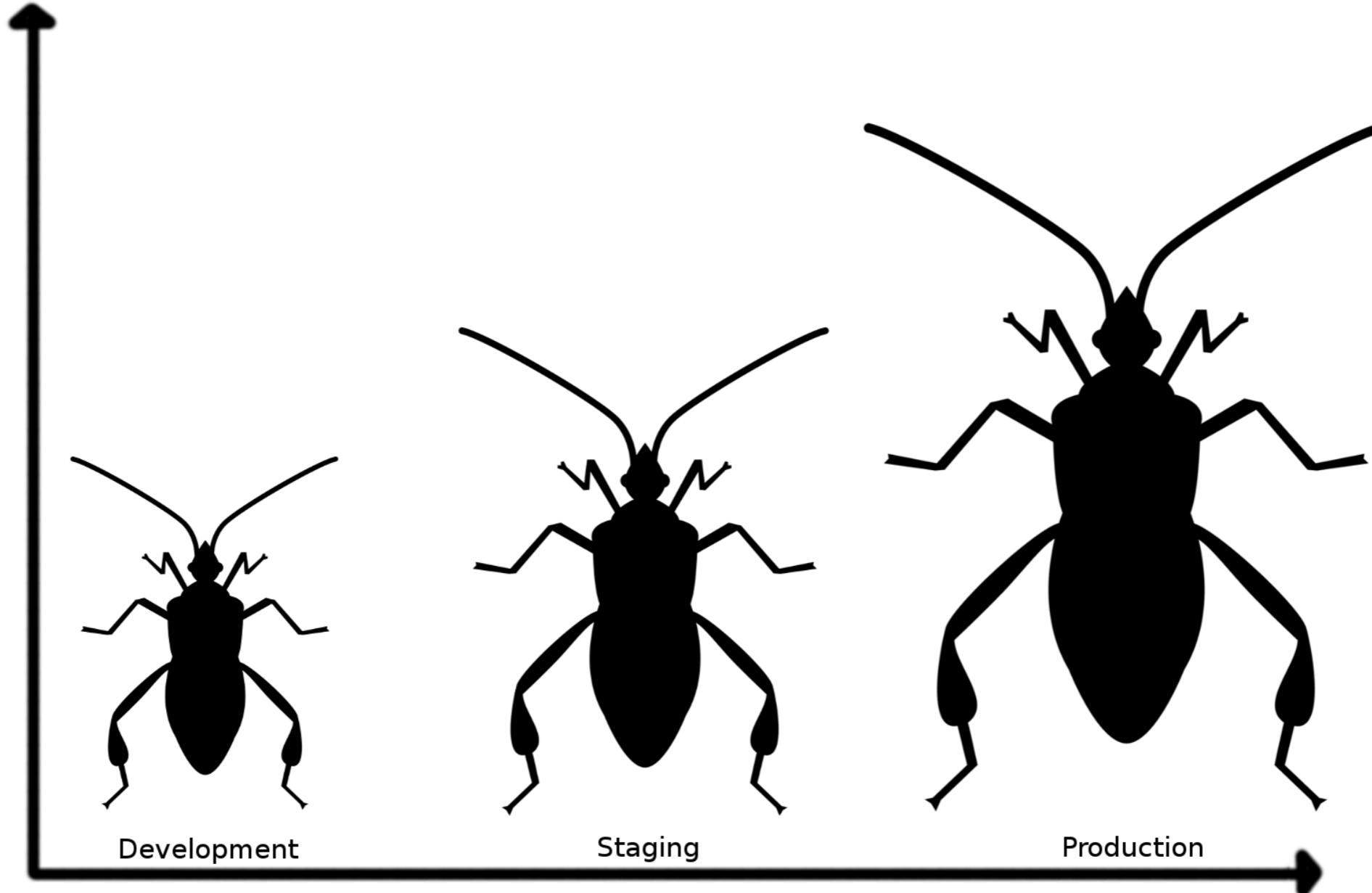
Working with Legacy code

Workshop





Cost to fix a bug



Stage when a bug is found





# Fixing Bugs



Bug



Find Code



Write Test



Fix Test





SPECIFICATION BY EXAMPLE



CONTINUOUS  
INTEGRATION



CONTINUOUS DELIVERY



TEST AUTOMATION



THINKING ABOUT TESTING



TECHNICAL  
EXCELLENCE



DEVELOPMENT  
TEST-DRIVEN DEVELOPMENT



ARCHITECTURE  
& DESIGN



ACCEPTANCE  
TESTING



CLEAN CODE



UNIT TESTING

<https://less.works/less/technical-excellence/index.html>





SPECIFICATION BY EXAMPLE



CONTINUOUS  
INTEGRATION



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SPECIFICATION BY EXAMPLE



TEST AUTOMATION



CONTINUOUS  
INTEGRATION



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ACCEPTANCE  
TESTING



ARCHITECTURE  
& DESIGN



CLEAN CODE



UNIT TESTING

<https://less.works/less/technical-excellence/index.html>





TDD

**ALL CODE IS GUILTY  
UNTIL PROVEN INNOCENT**

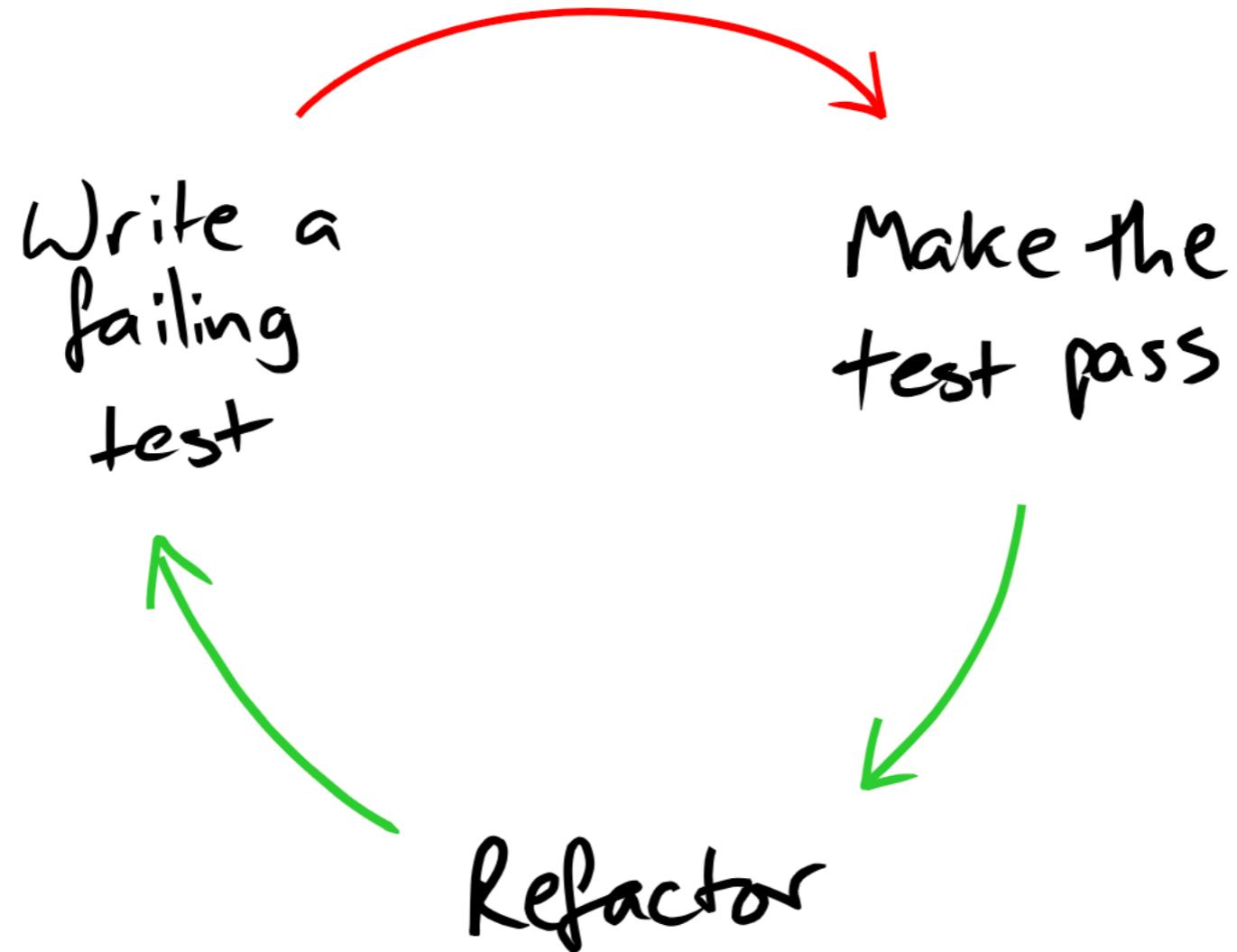


# TDD

## Test-Driven-Development Test-Driven Design



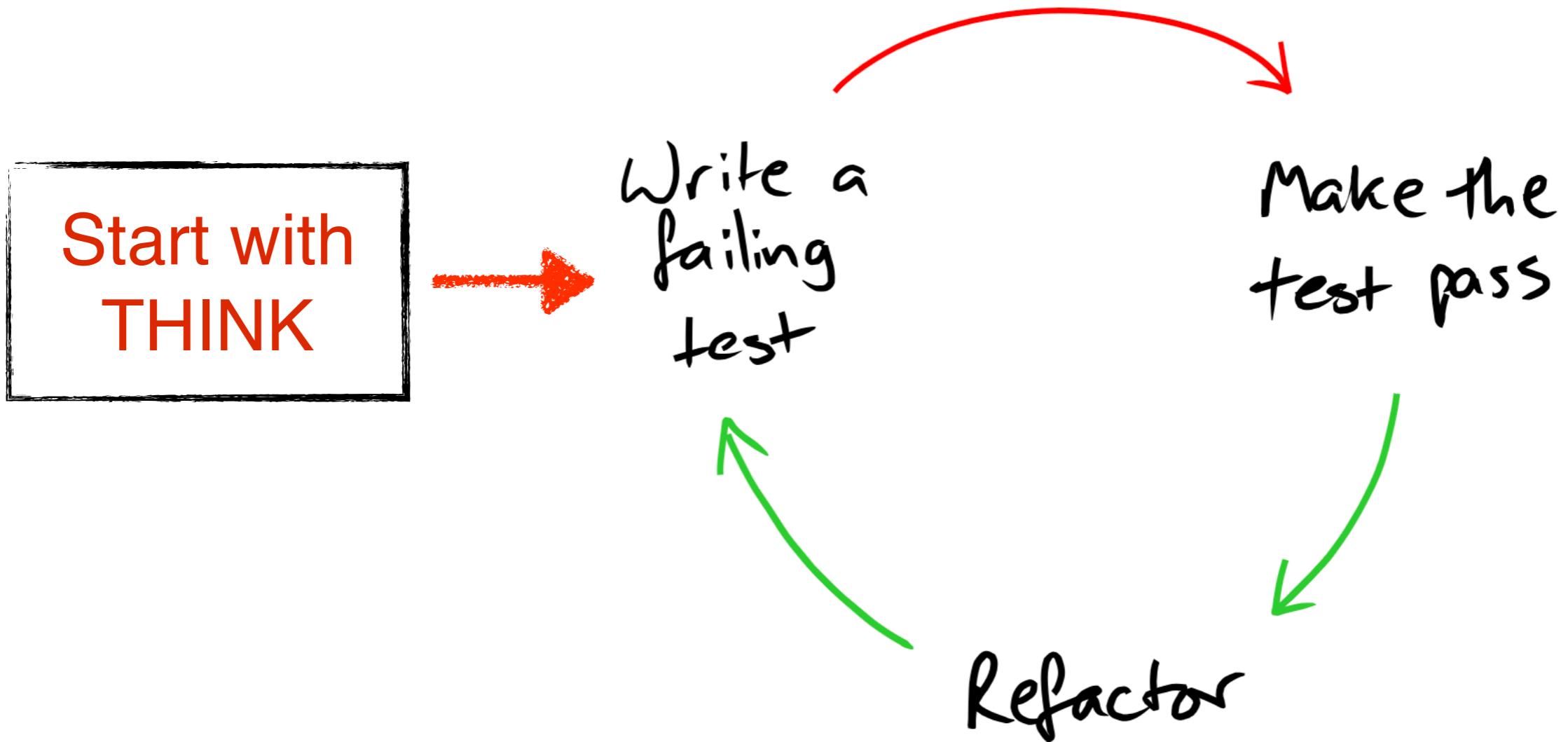
# TDD Cycle



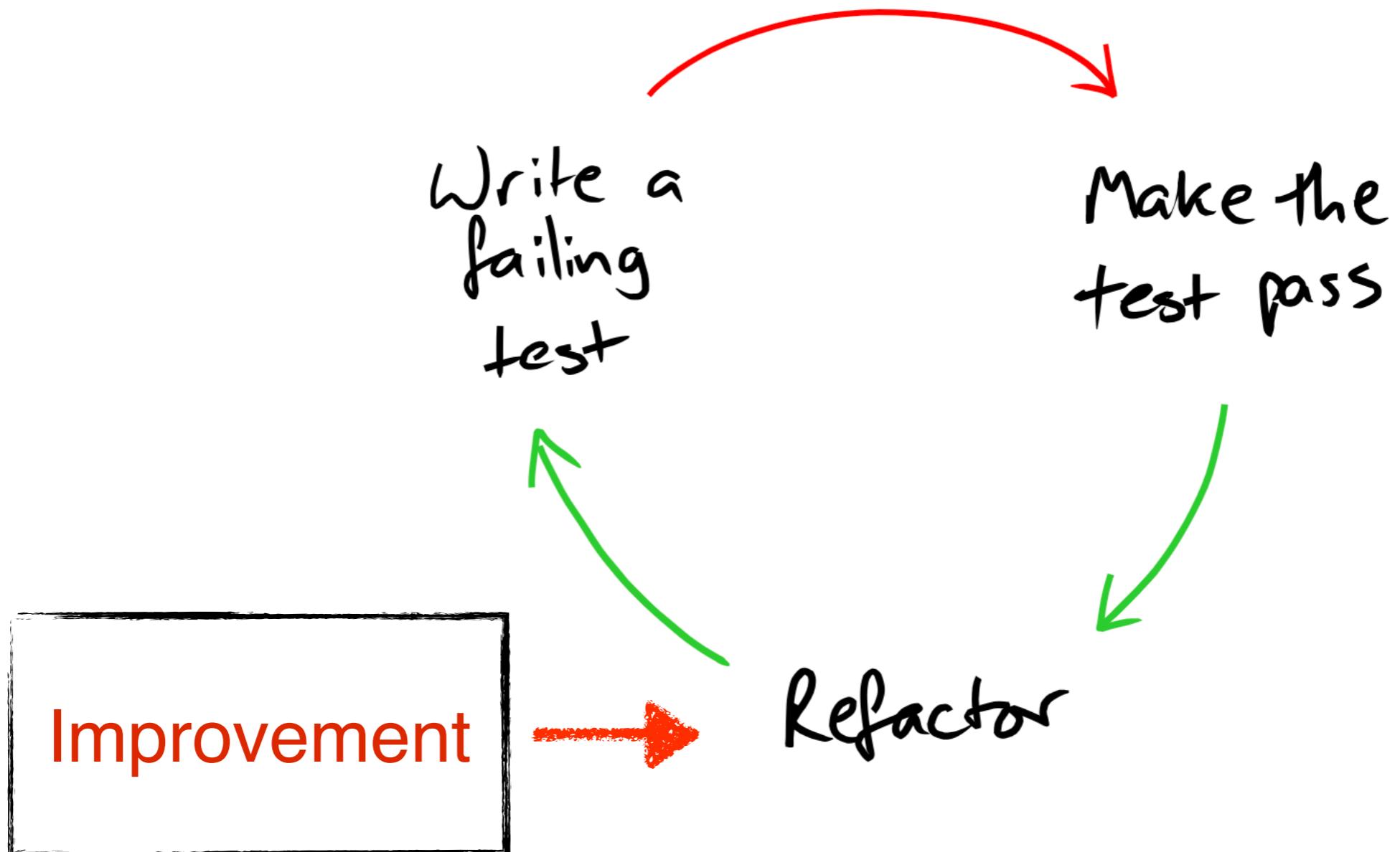
# Red Green Refactor



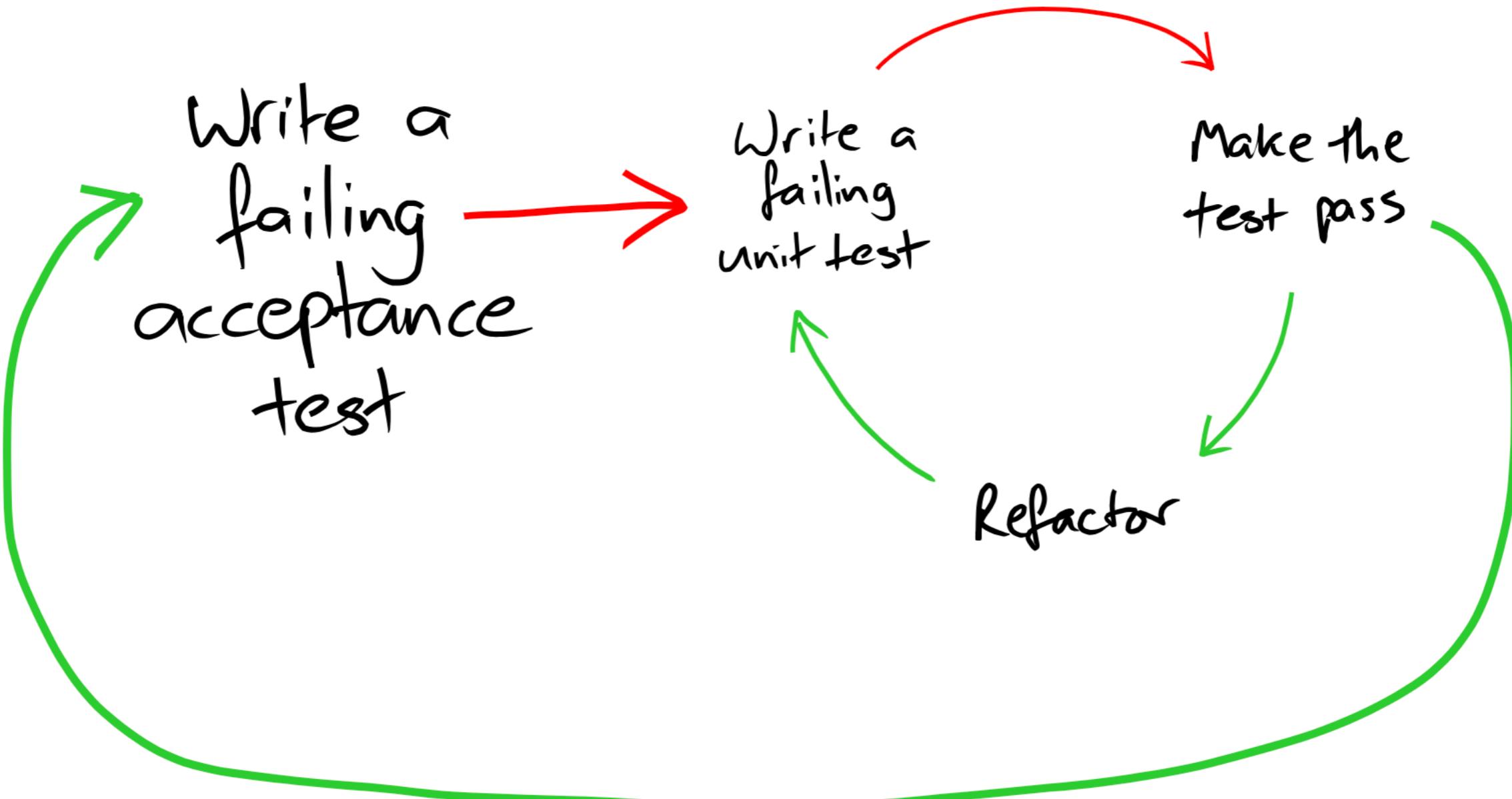
# Improve TDD Cycle



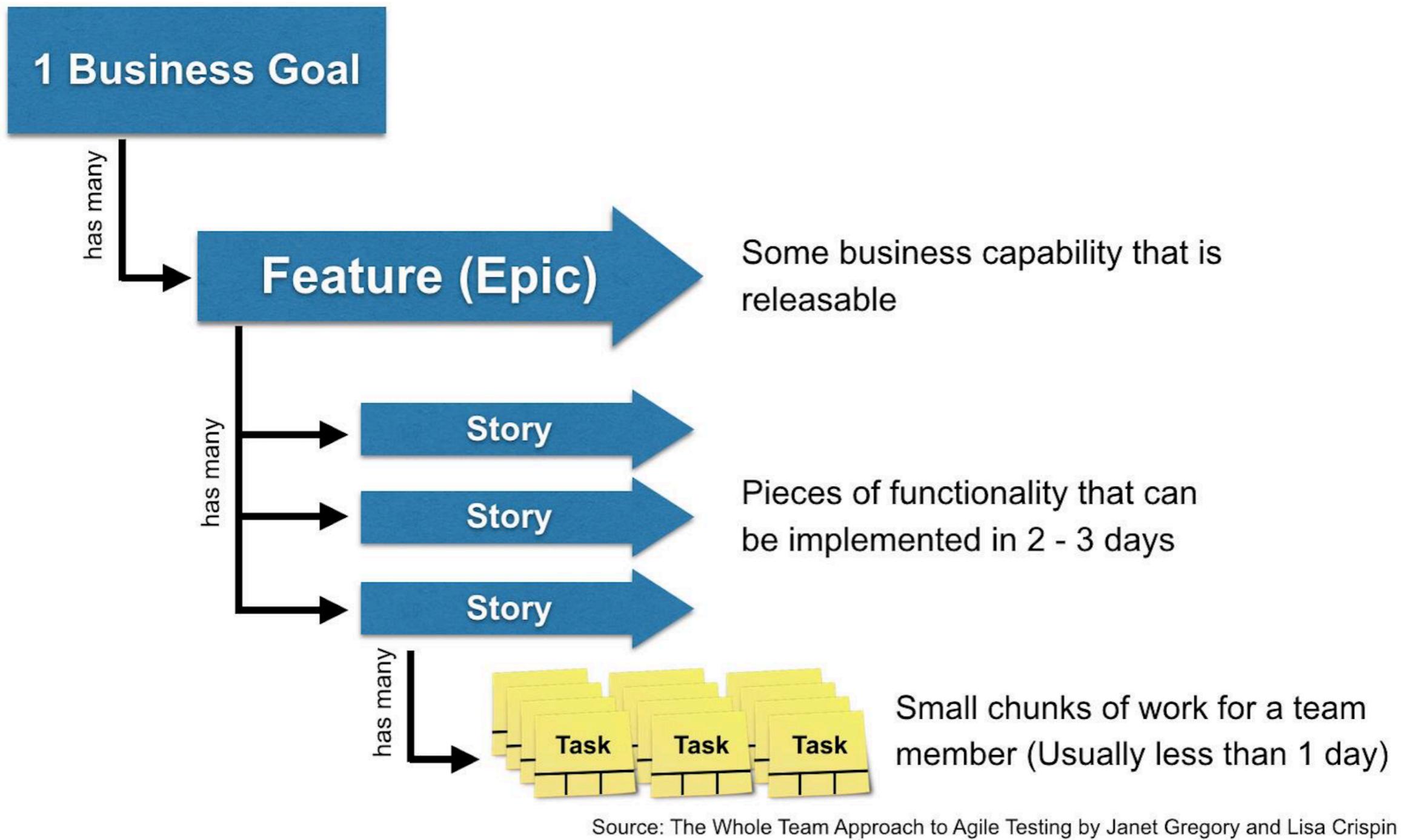
# Improve TDD Cycle



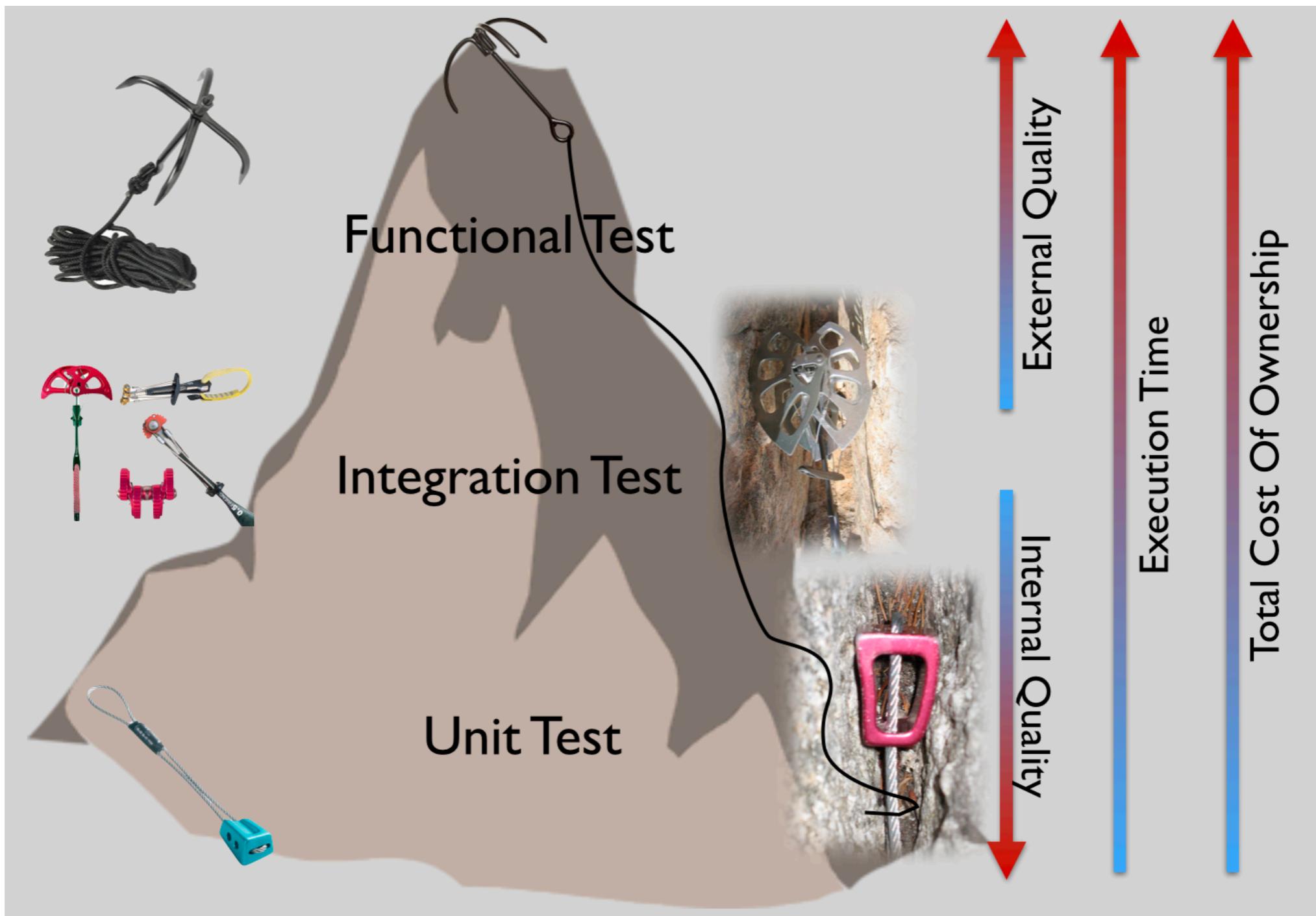
# Acceptance tests



# Start with Business Goal to Tasks



# The Golden rule of TDD



<https://less.works/jp/less/technical-excellence/unit-testing.html>



# The Golden rule of TDD



# Discipline #1

You are not allowed to write production code until you have first written a failing unit test.



# Discipline #2

You are not allowed to write more of a unit test than is sufficient to fail, and not compiling is failing.



# Discipline #3

You are not allowed to write more production code than is sufficient to pass the currently failing test.



# The Golden rule of TDD

“Never write a line of code  
without a failing test”

- Kent Beck -



# Workshop

Input	Expected result
[1, 5]	1,2,3,4,5
[1, 5)	1,2,3,4
(1, 5]	2,3,4,5
(1, 5)	2,3,4

<http://codingdojo.org/kata/Range/>



# Good Unit Tests (F.I.R.S.T)

Fast  
Independent/Isolate  
Repeat  
Self-validate  
Thorough/Timely



# Code coverage



**"Code coverage can show the high risk areas in a program, but never the risk-free."**

Paul Reilly, 2018, Kotlin TDD with Code Coverage



# Code coverage

A tool to measure how much of your code is covered by tests that break down into classes, methods and lines.



# Code coverage

Class coverage  
Method coverage  
Line coverage  
**Branch coverage**



# Code coverage

```
1. public class MyRange {  
2.     public boolean startWithInclude(String input) {  
3.         return input.startsWith("[");  
4.     }  
5.  
6.     public boolean endWithInclude(String input) {  
7.         if(input == null) {  
8.             return false;  
9.         }  
10.        return input.endsWith("]");  
11.    }  
12.  
13.    public boolean startWithInclude2(String input) {  
14.        return input.startsWith("[");  
15.    }  
16. }
```



# Code coverage

But 100% of code coverage **does not mean** that  
your code is 100% correct



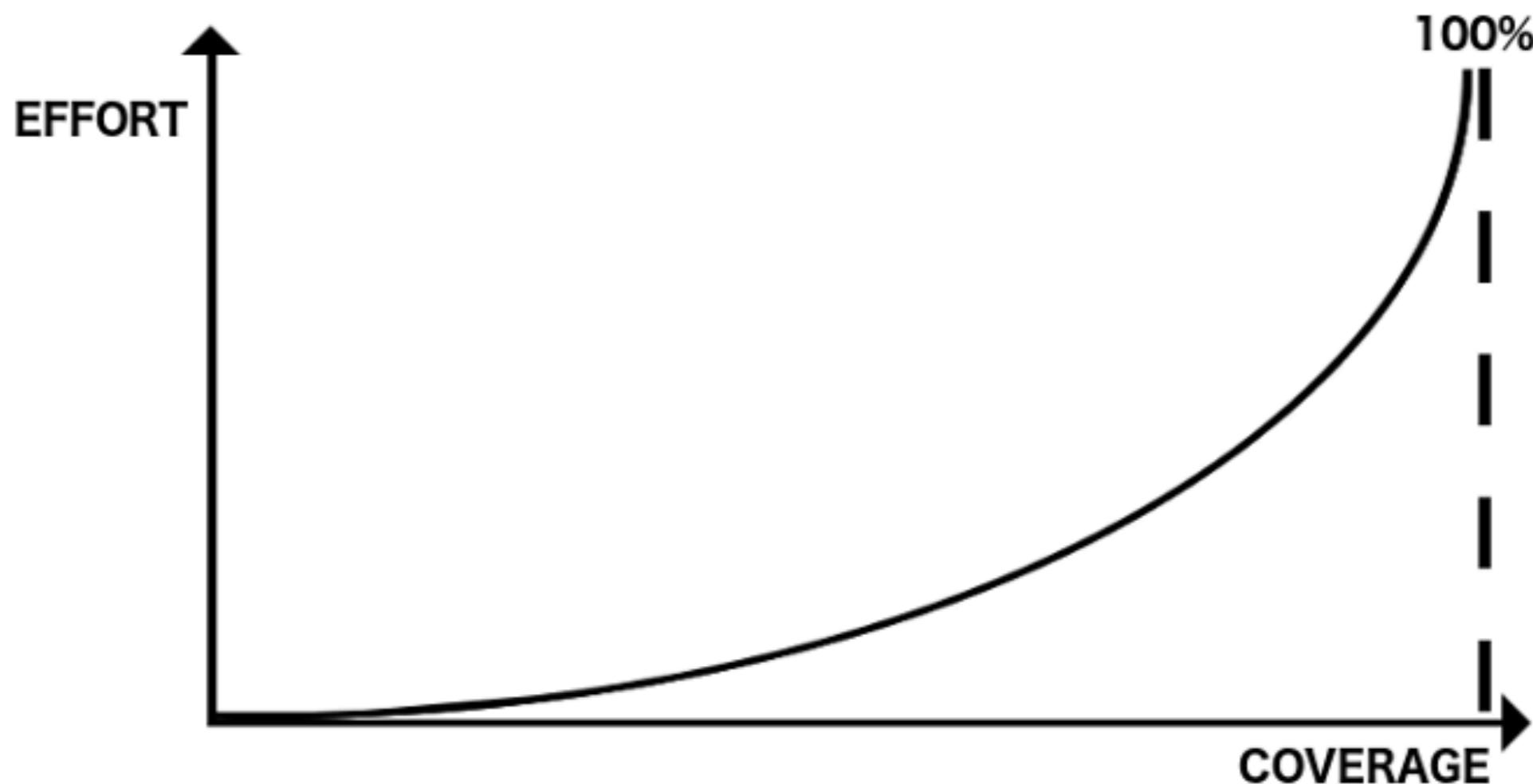
# Code coverage

Powerful tool to improve the quality of your code

**Code coverage != quality of tests**



# Code coverage 100% ?



# % of Code/Test coverage



# Code coverage with Java

Cobertura  
Jacoco



# TDD in Iteration development



# TDD in Iteration development

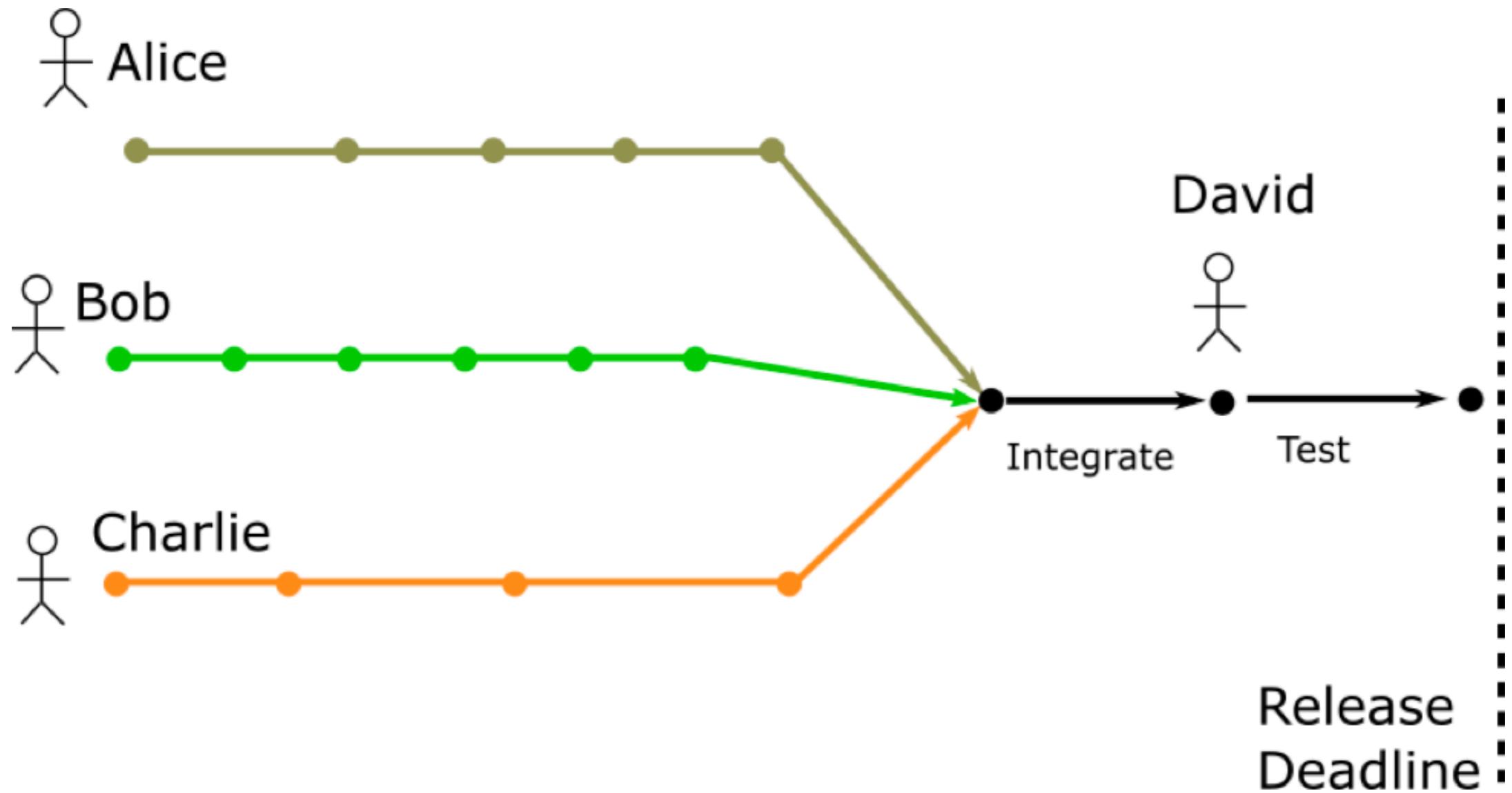
Iteration cycle 2-4 weeks

Continuous integration cycle  
(multiple times a day)

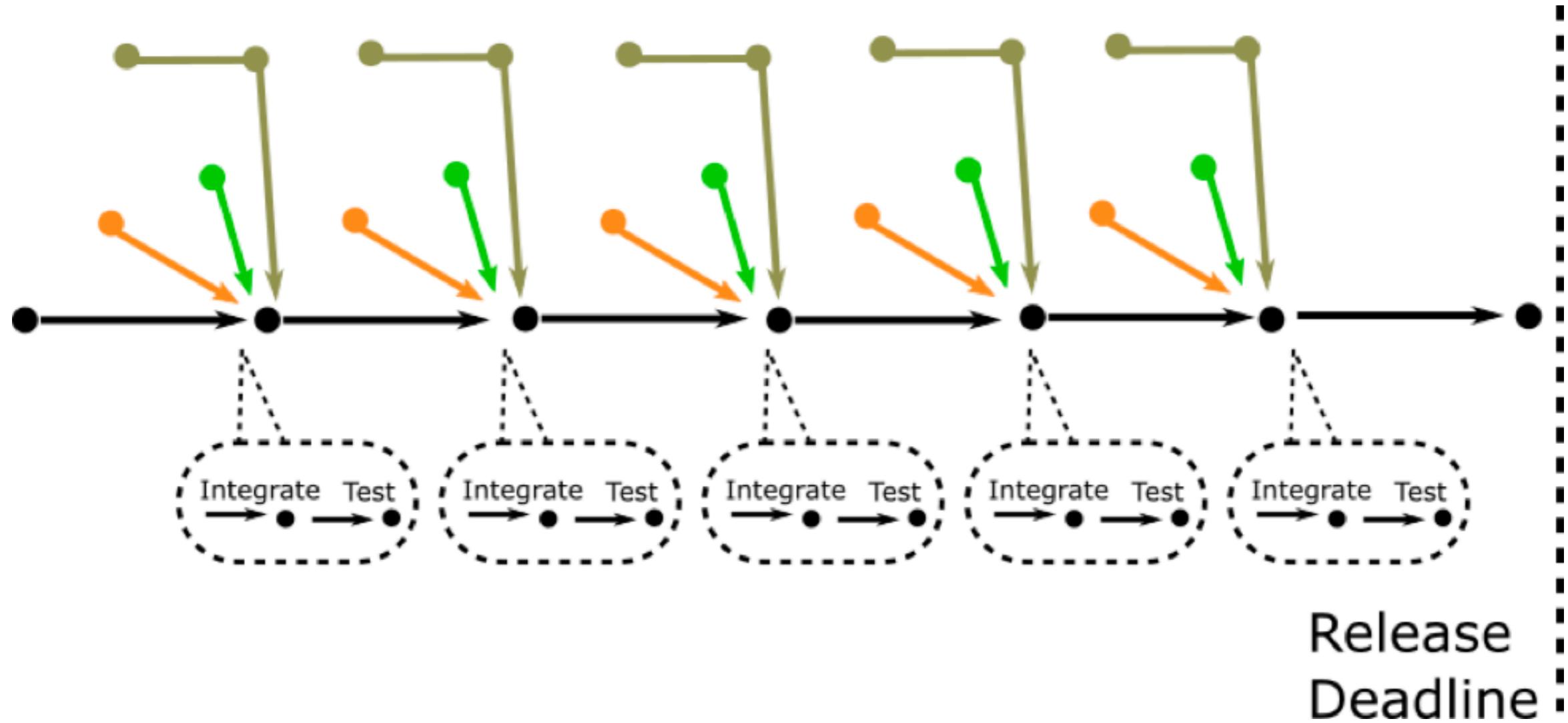
TDD cycle in a few minutes (3-10 minutes)



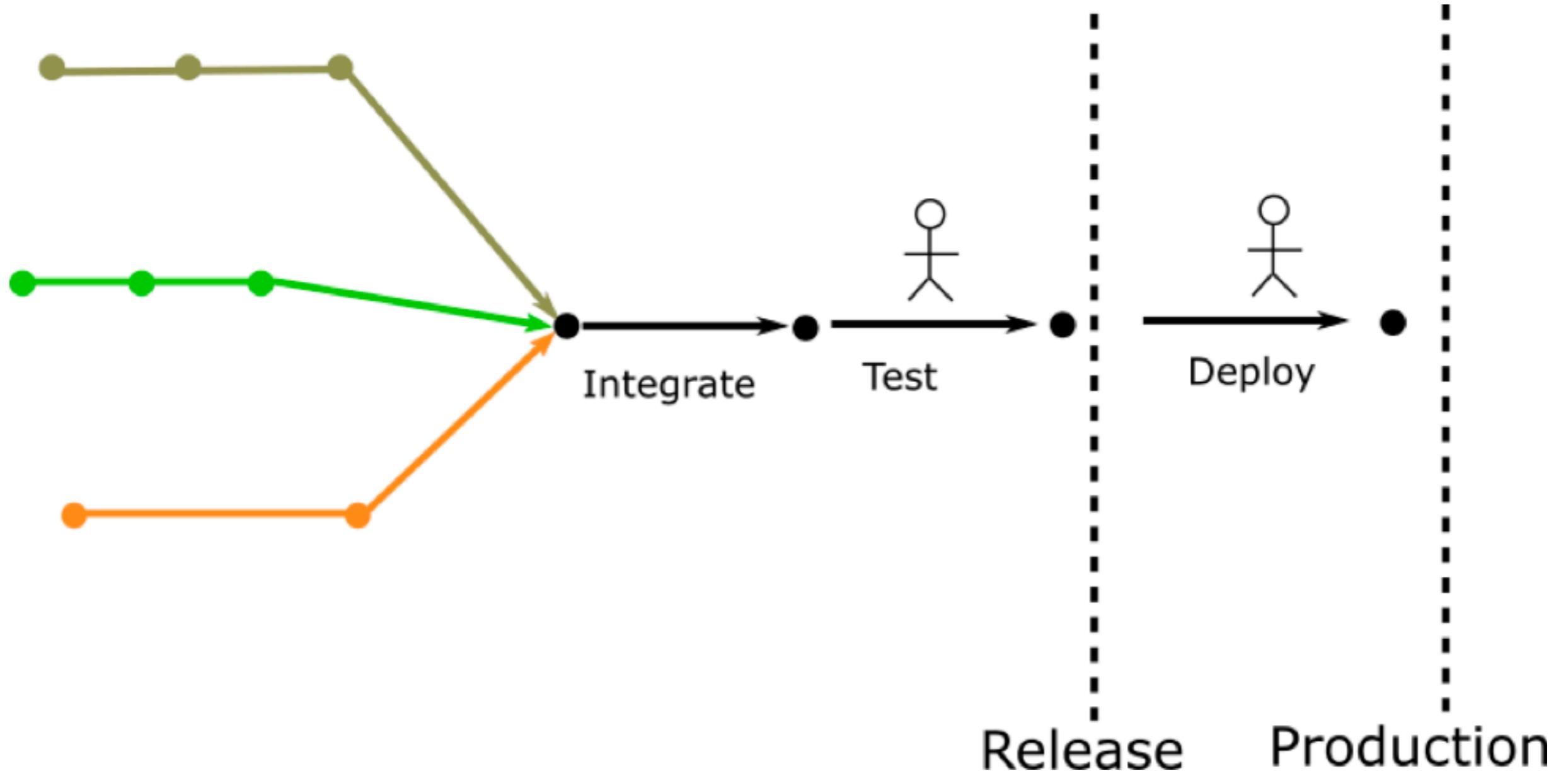
# TDD in Iteration development



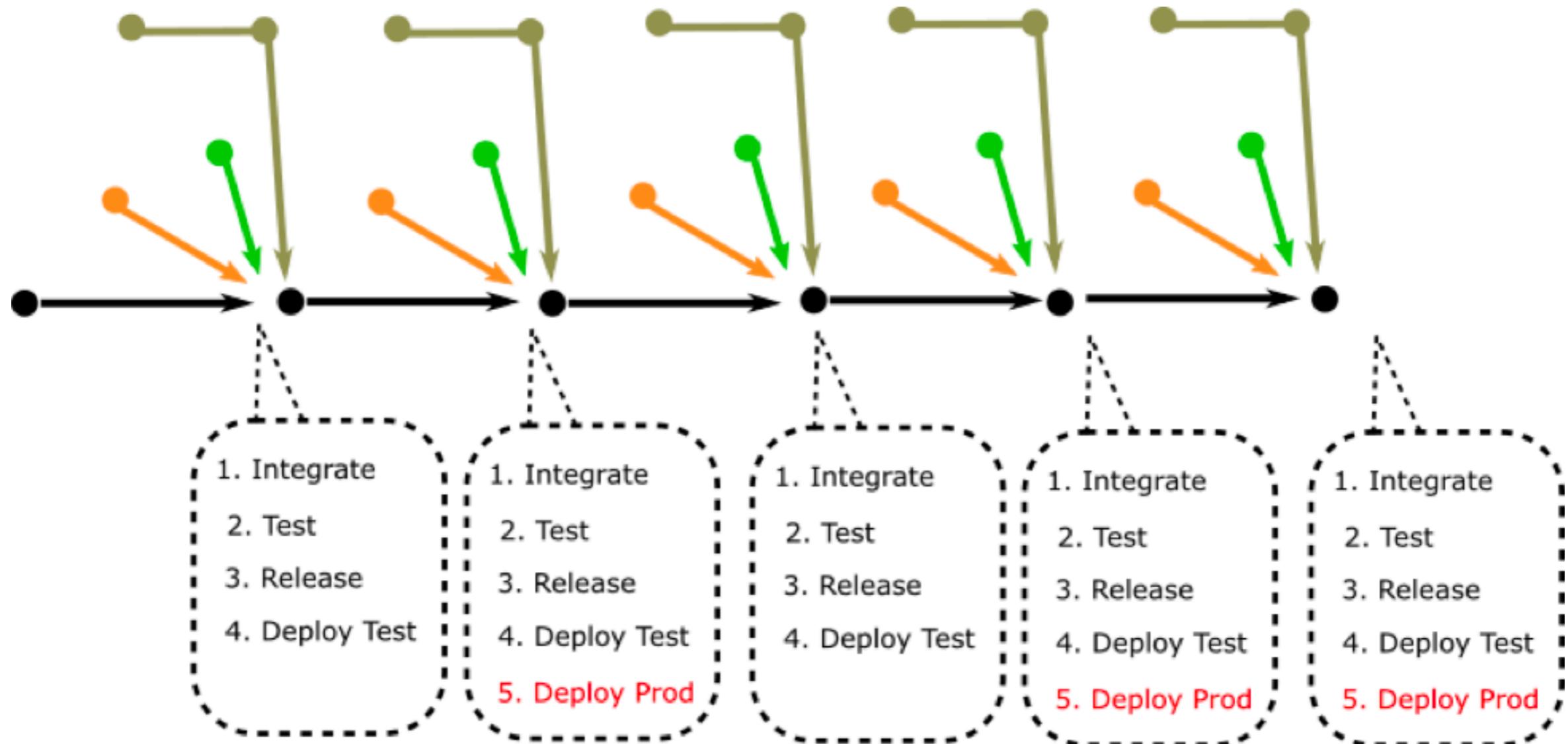
# TDD in Iteration development



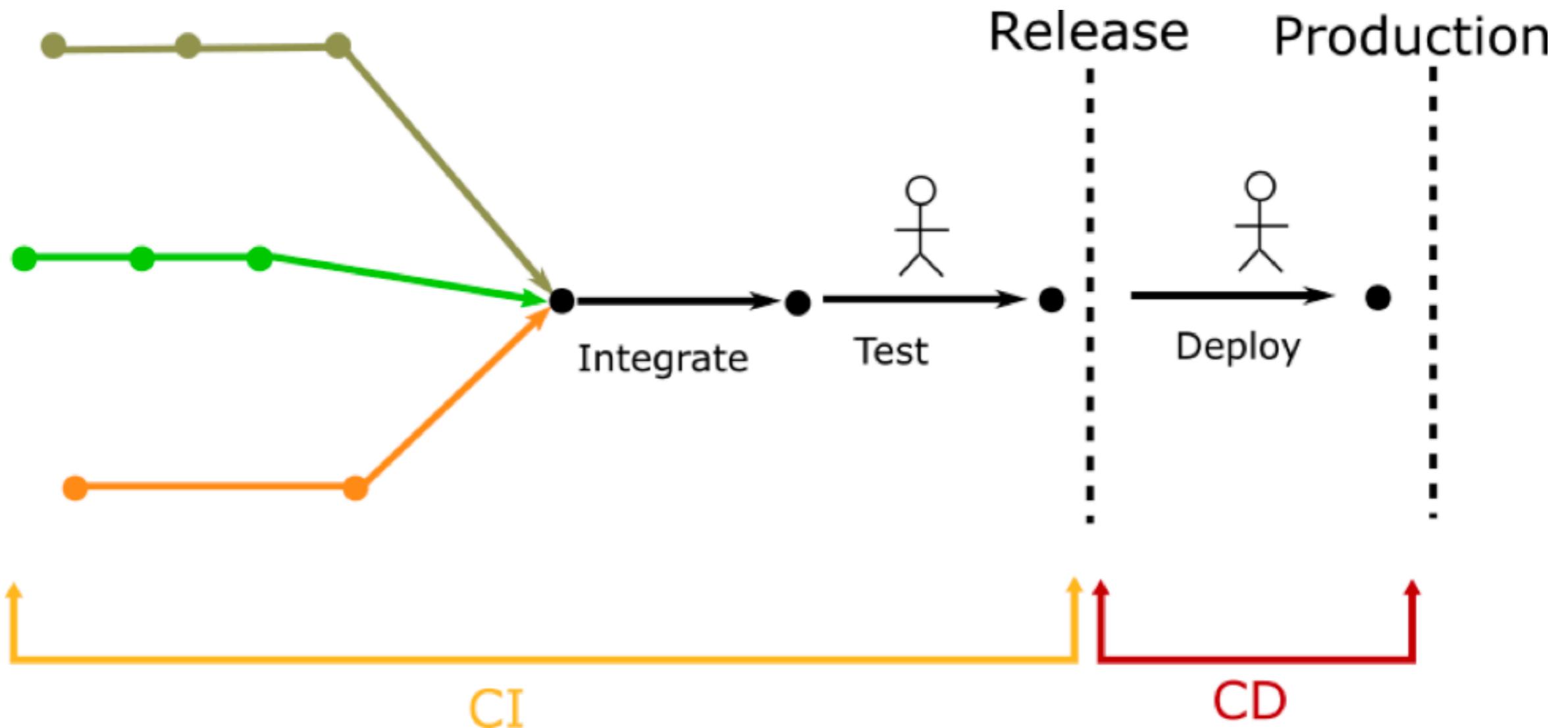
# TDD in Iteration development



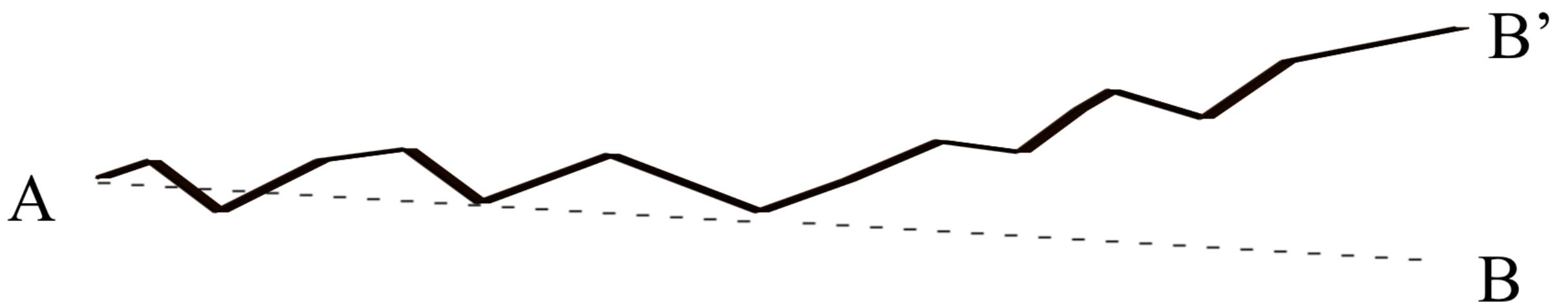
# TDD in Iteration development



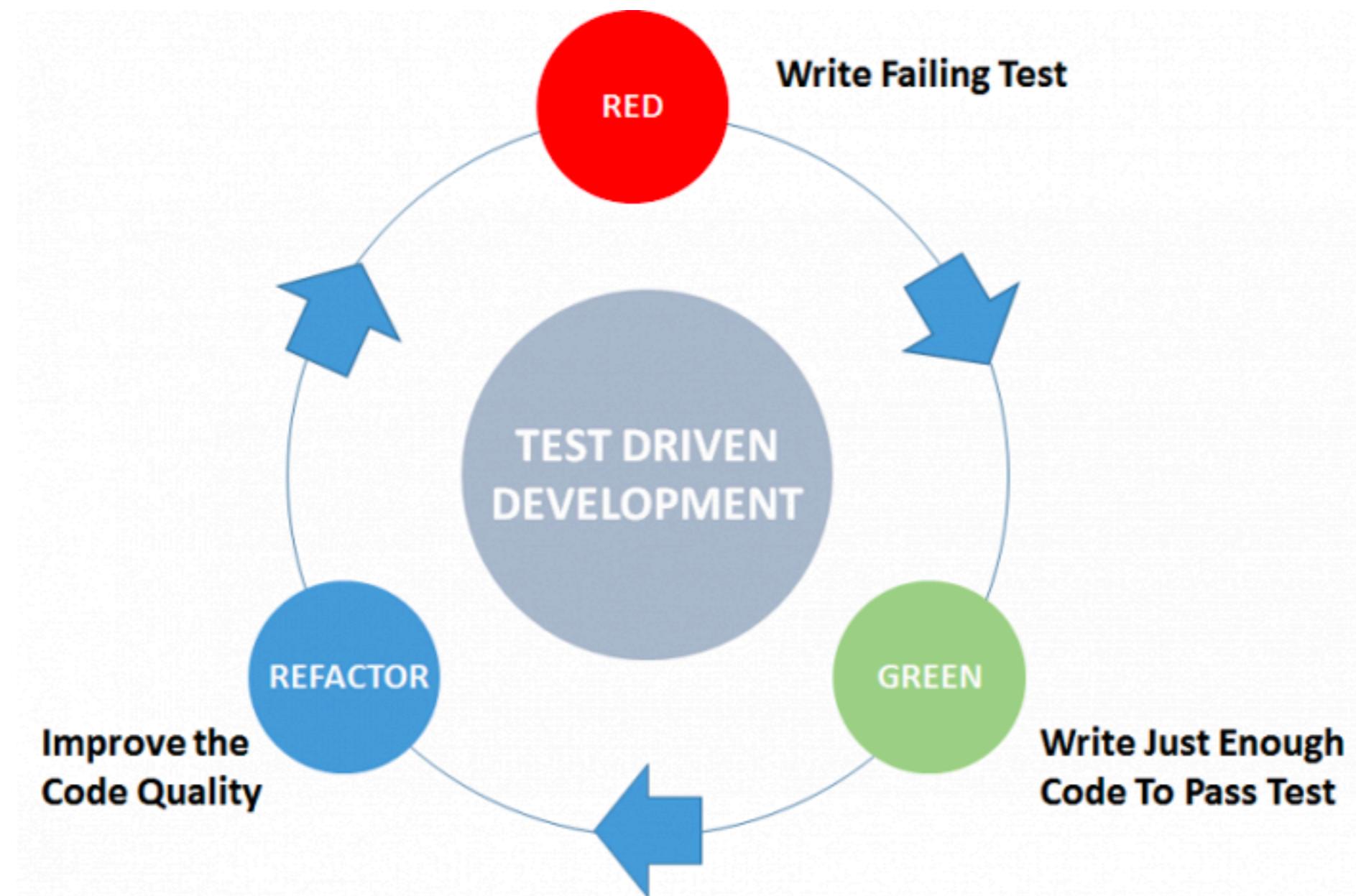
# TDD in Iteration development



# Small steps



# TDD = ทำดีๆ



# Types of Test





# THE TESTING Manifesto

we value:

Testing throughout  
**OVER**  
testing at the end

Preventing bugs  
**OVER**  
finding bugs

Testing understanding  
**OVER**  
checking functionality

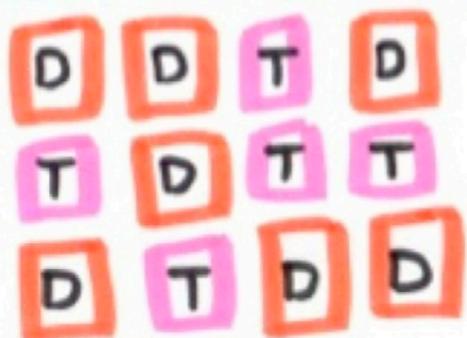
Building the best system  
**OVER**  
breaking the system

Team responsibility for quality  
**OVER**  
tester responsibility

[www.GrowingAgile.co.za](http://www.GrowingAgile.co.za)

@growingAgile

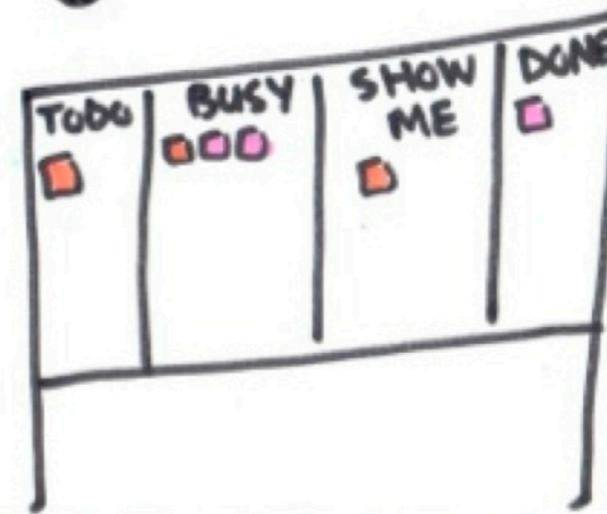


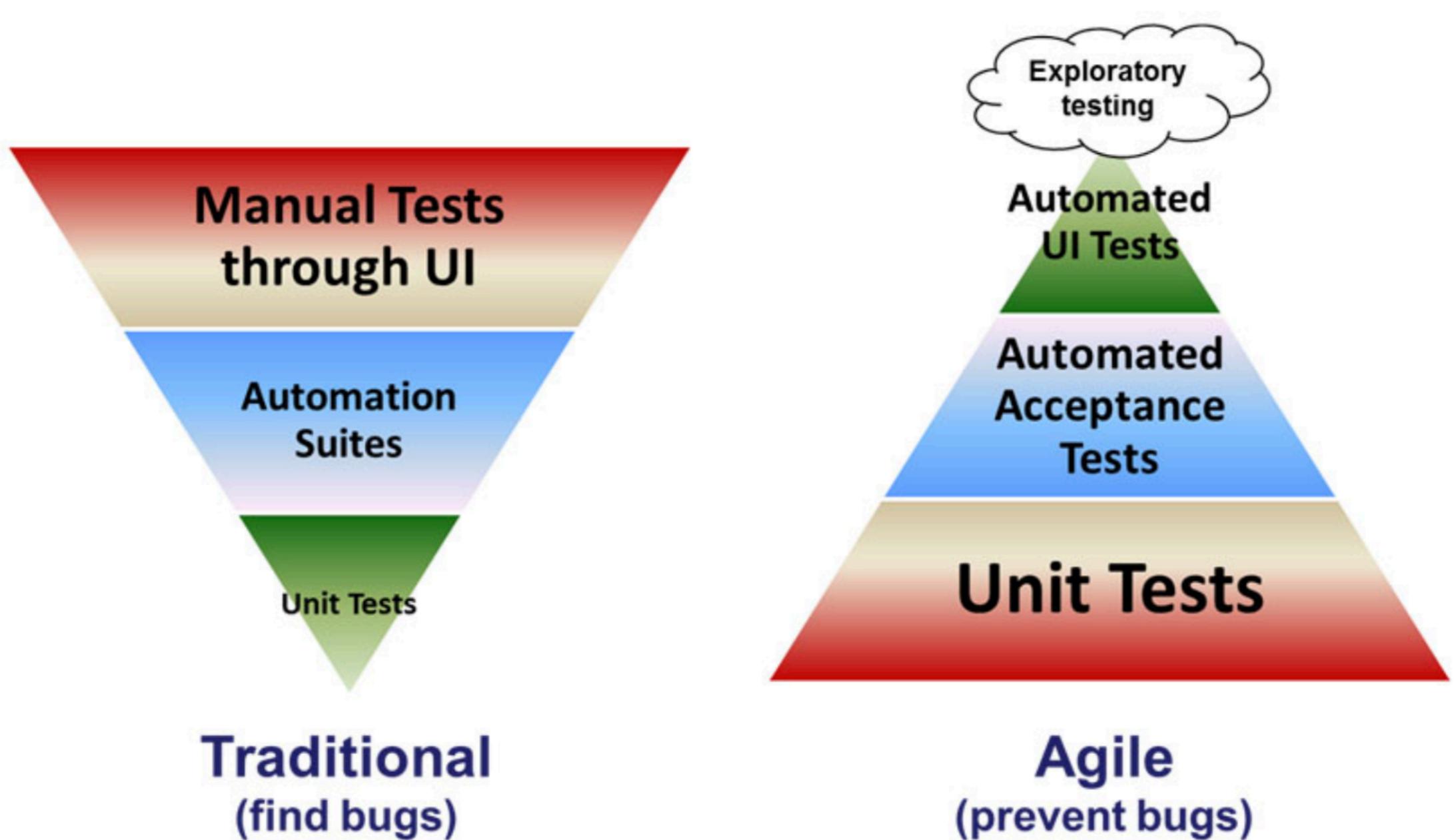


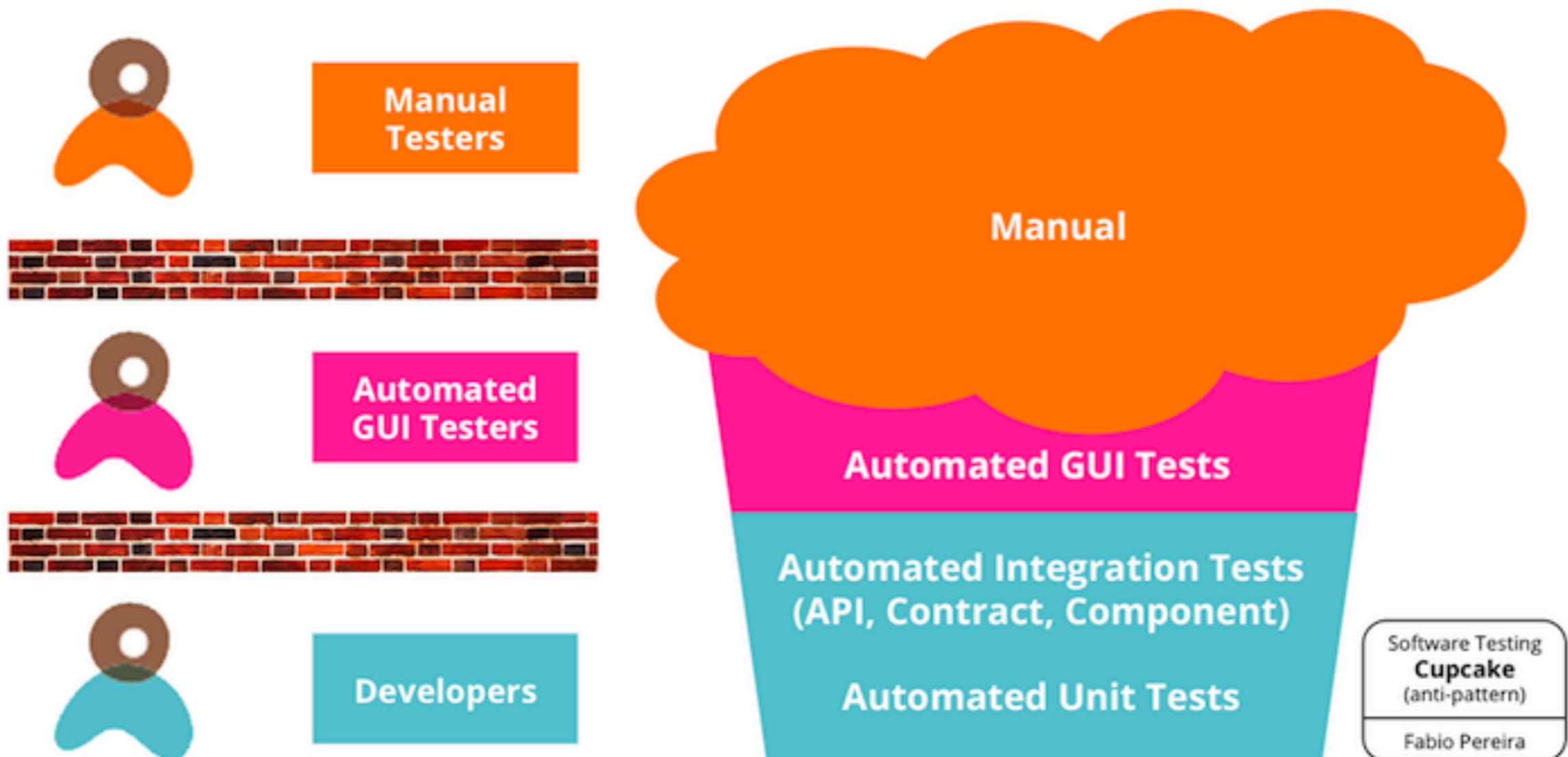
# Testing is an ACTIVITY!



I'm part  
of the  
board!

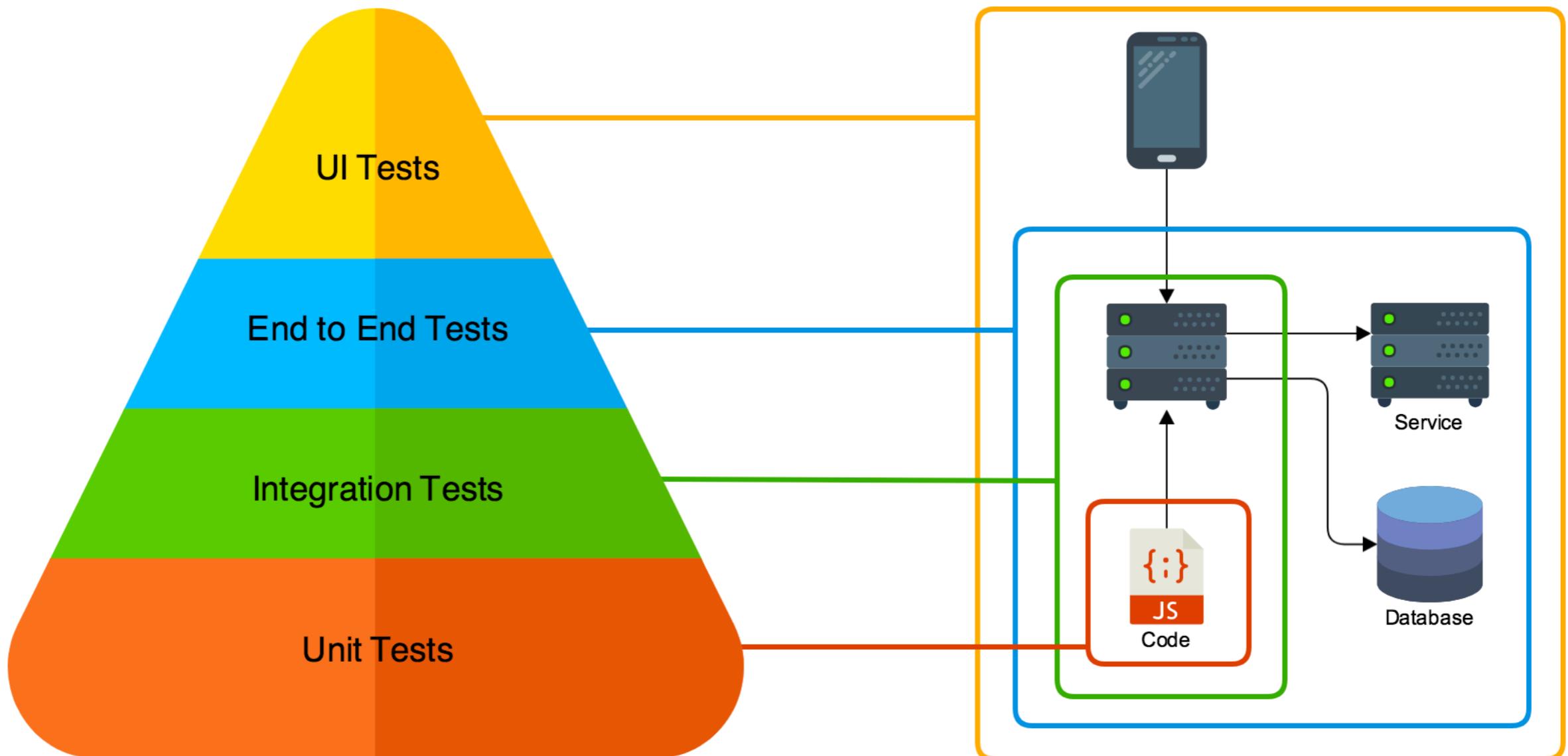




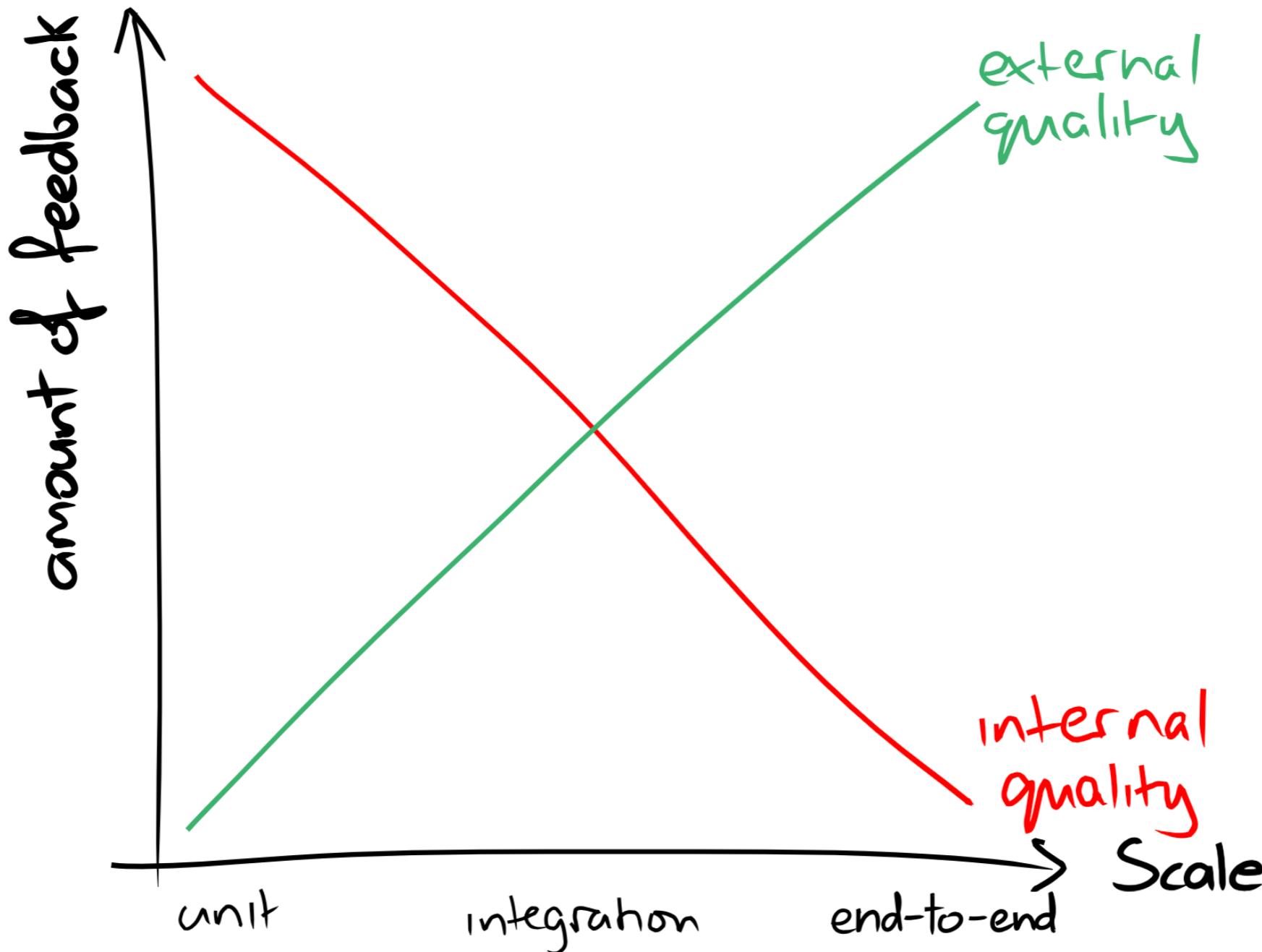


<https://www.thoughtworks.com/insights/blog/introducing-software-testing-cupcake-anti-pattern>

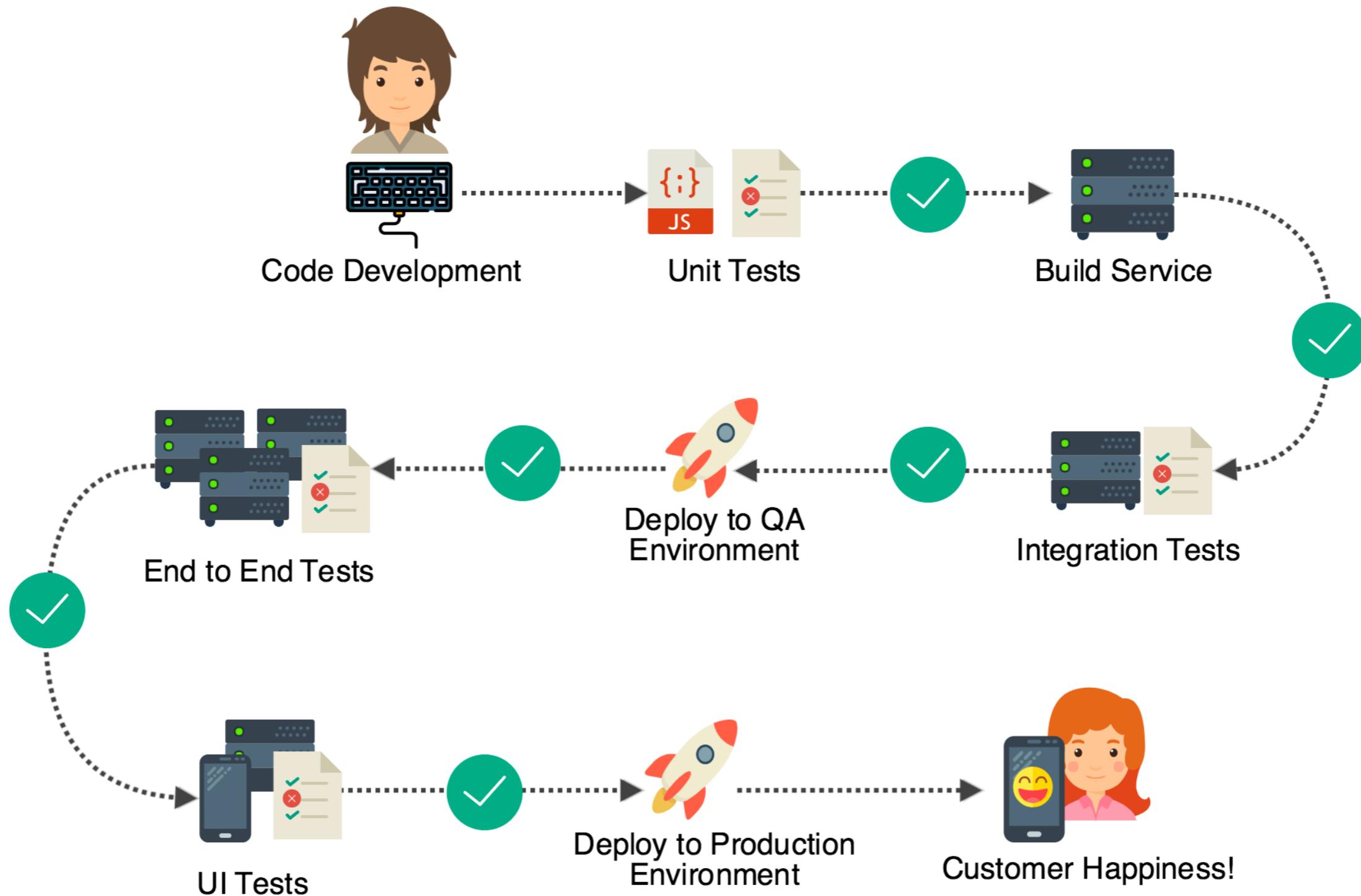




# Internal and External quality



# Delivery process



# More with Microservices Testing

<https://martinfowler.com/articles/microservice-testing/>



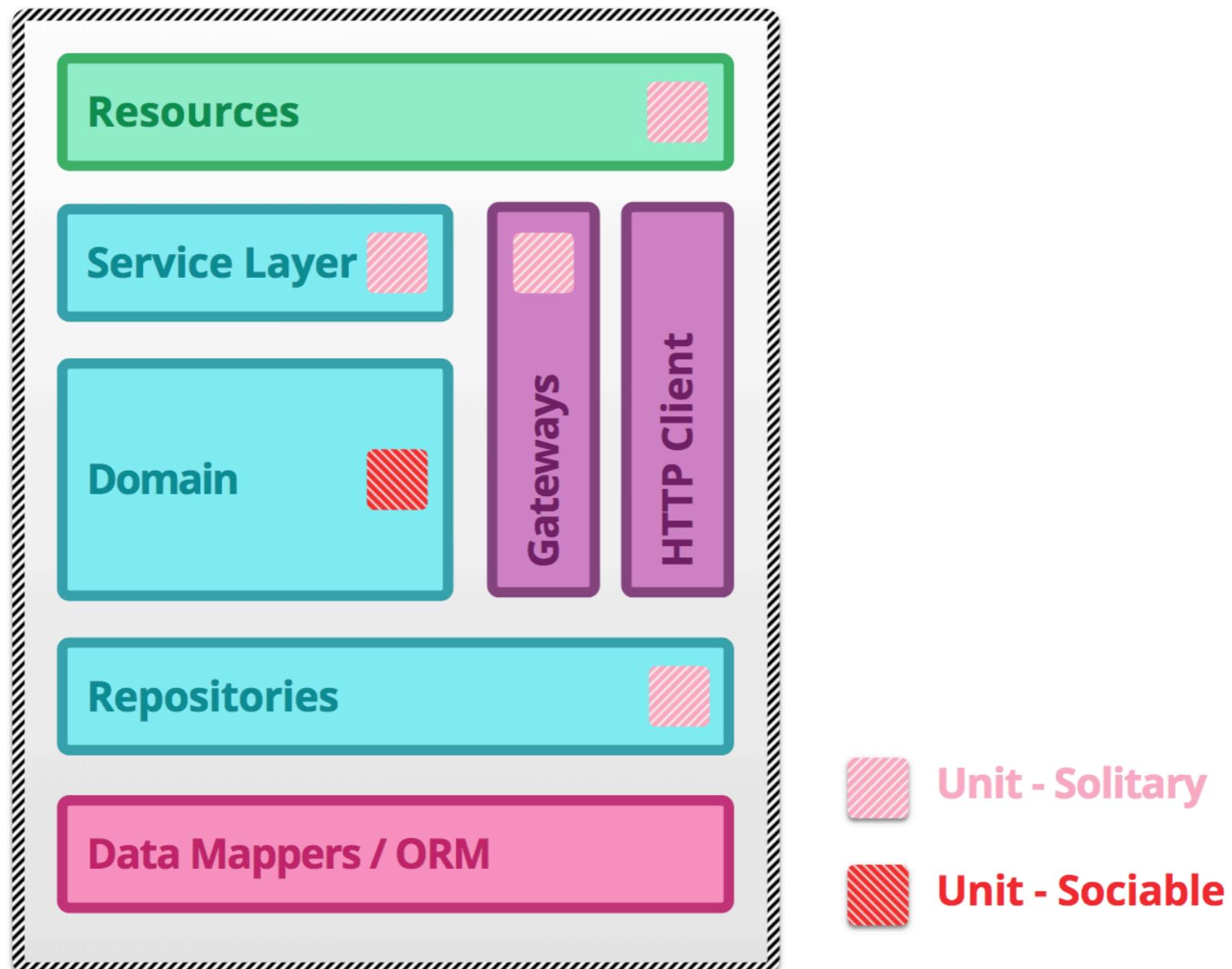
# Testing strategies

Unit  
Integration  
Component  
Contract  
End-to-End

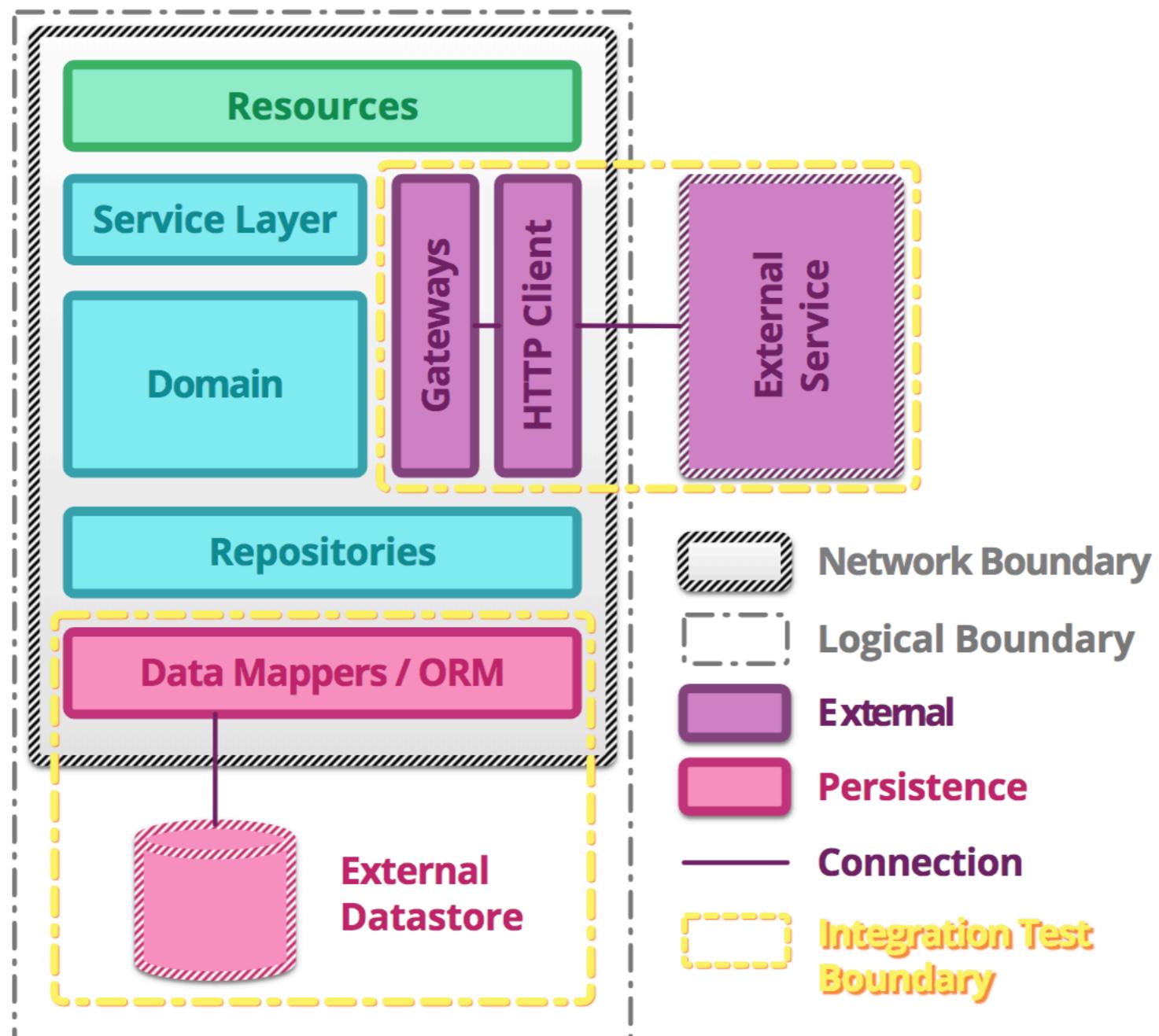




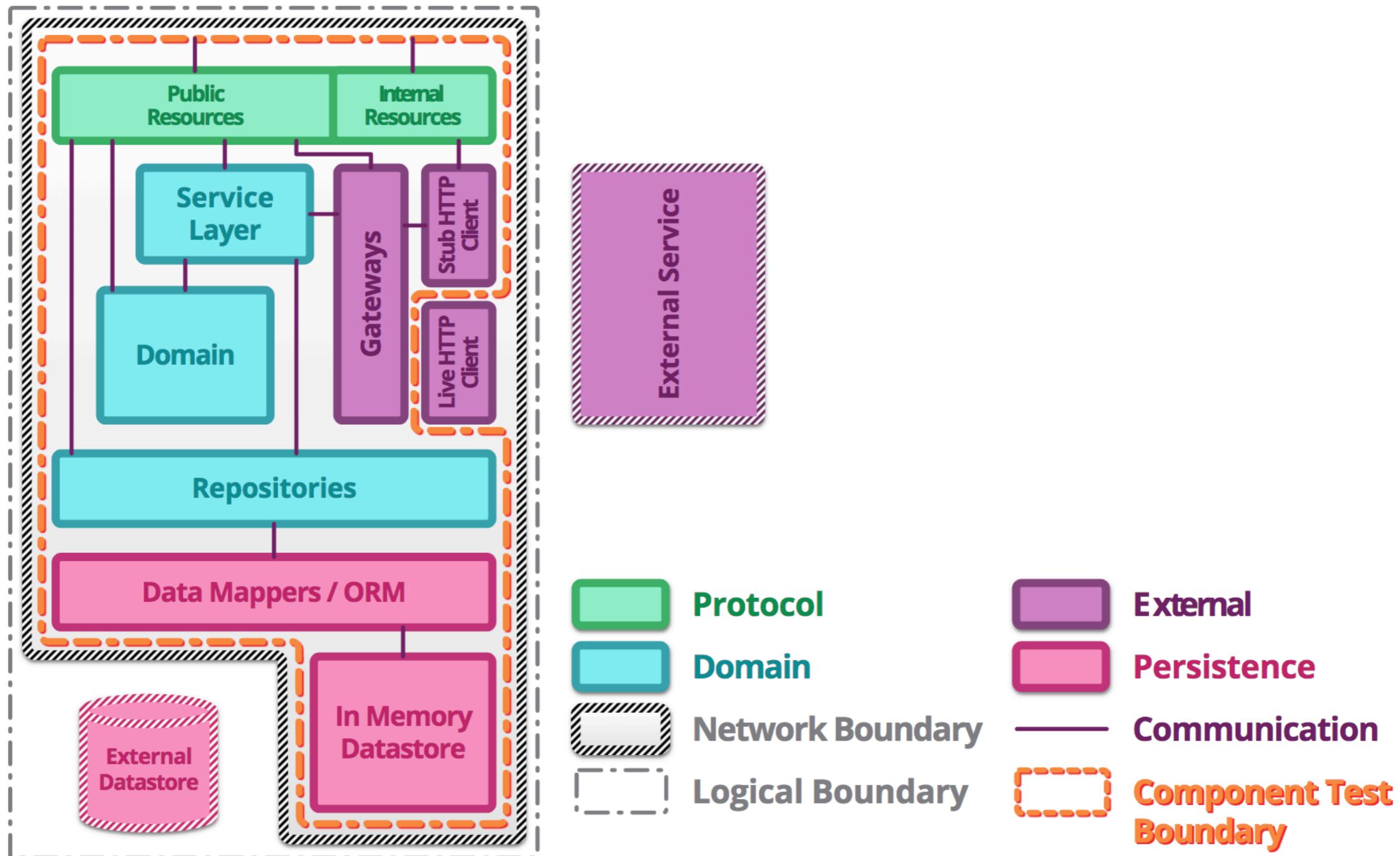
# Unit testing



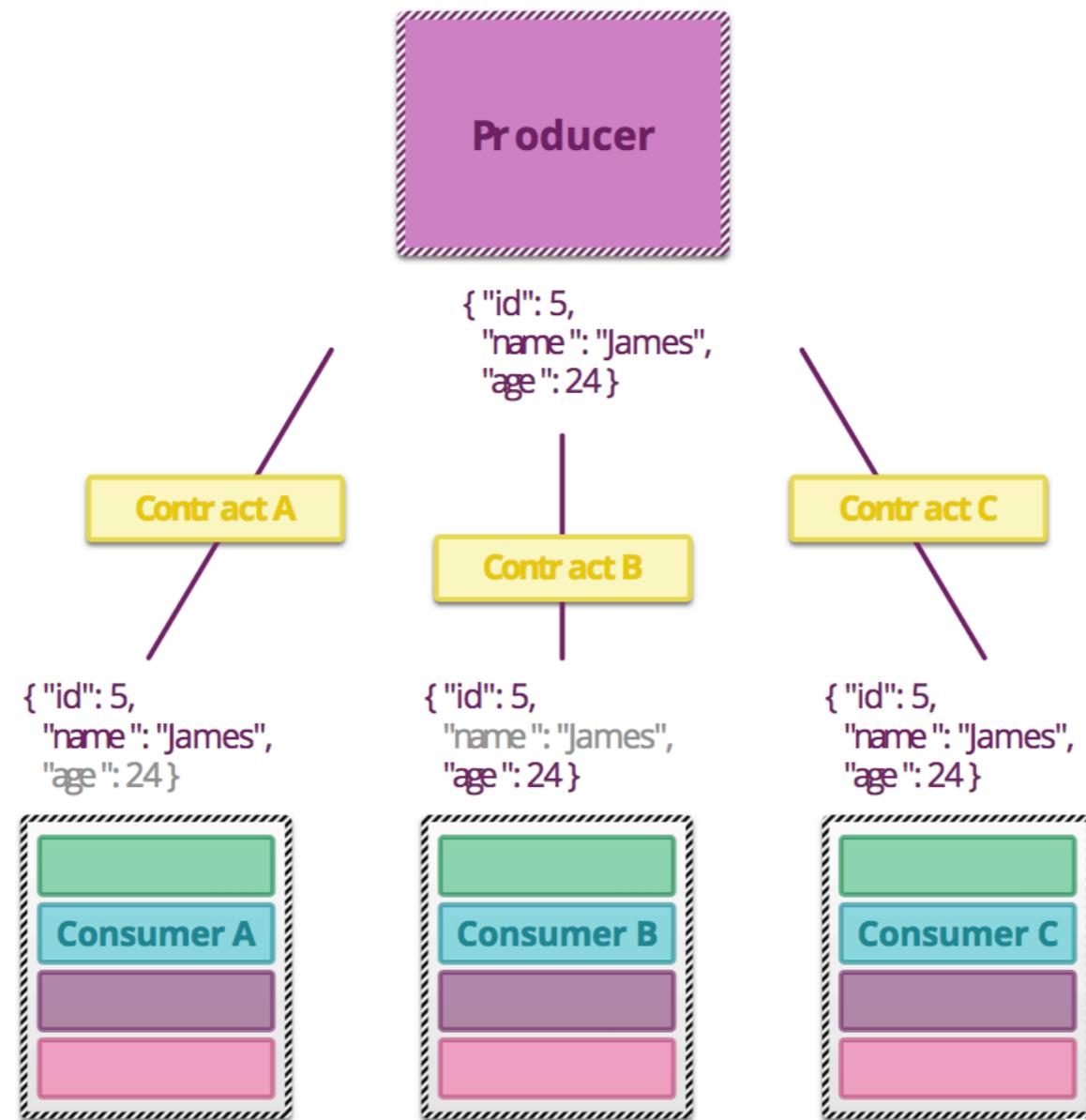
# Integration testing



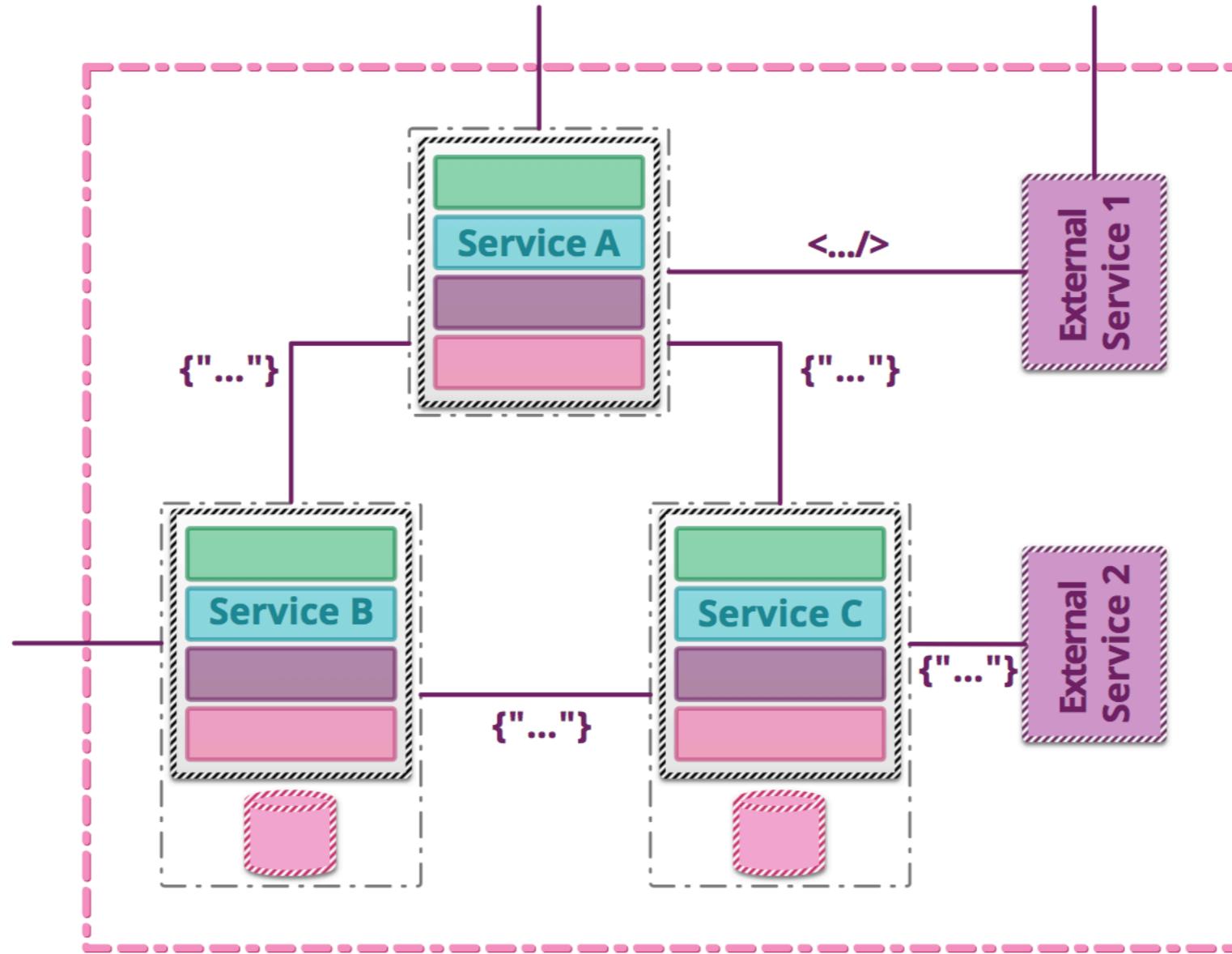
# Component testing



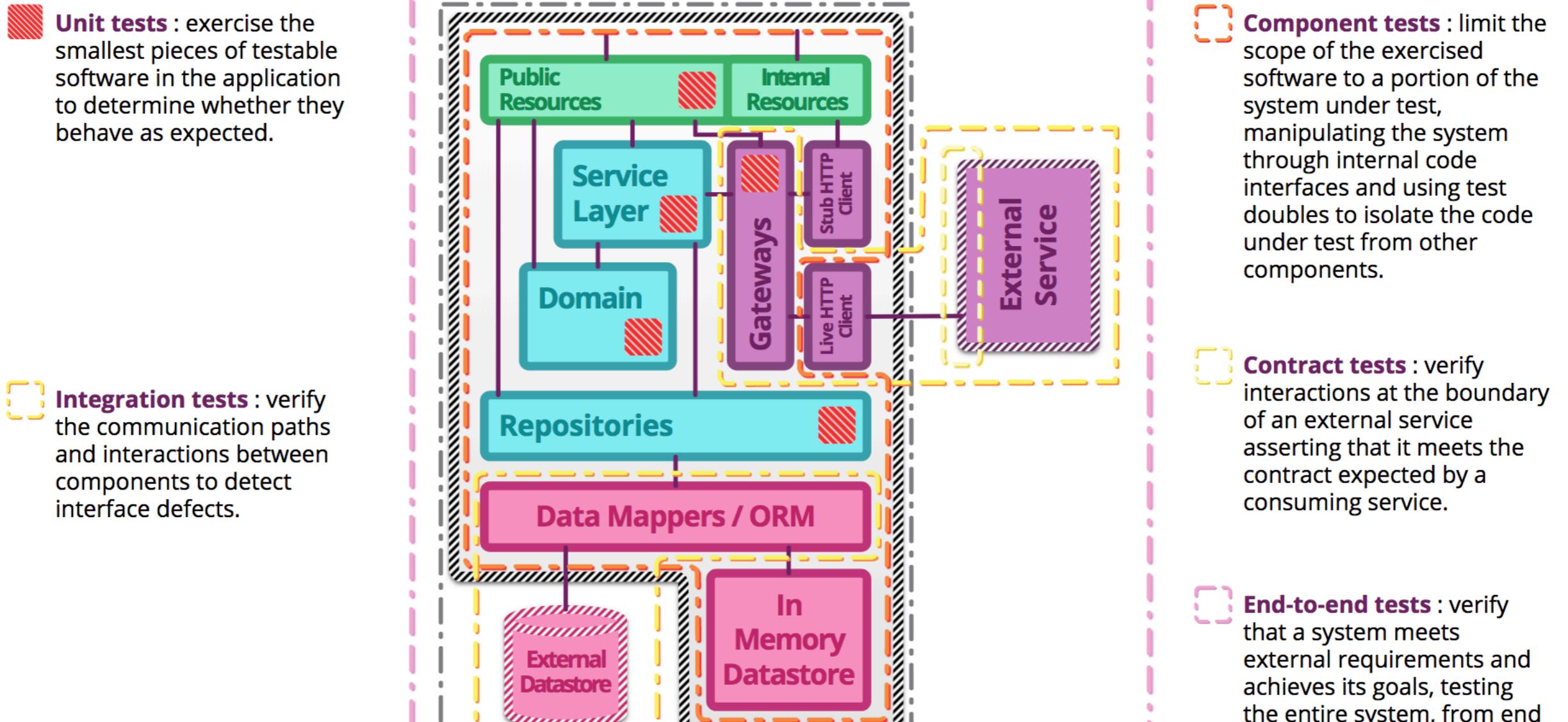
# Contract testing



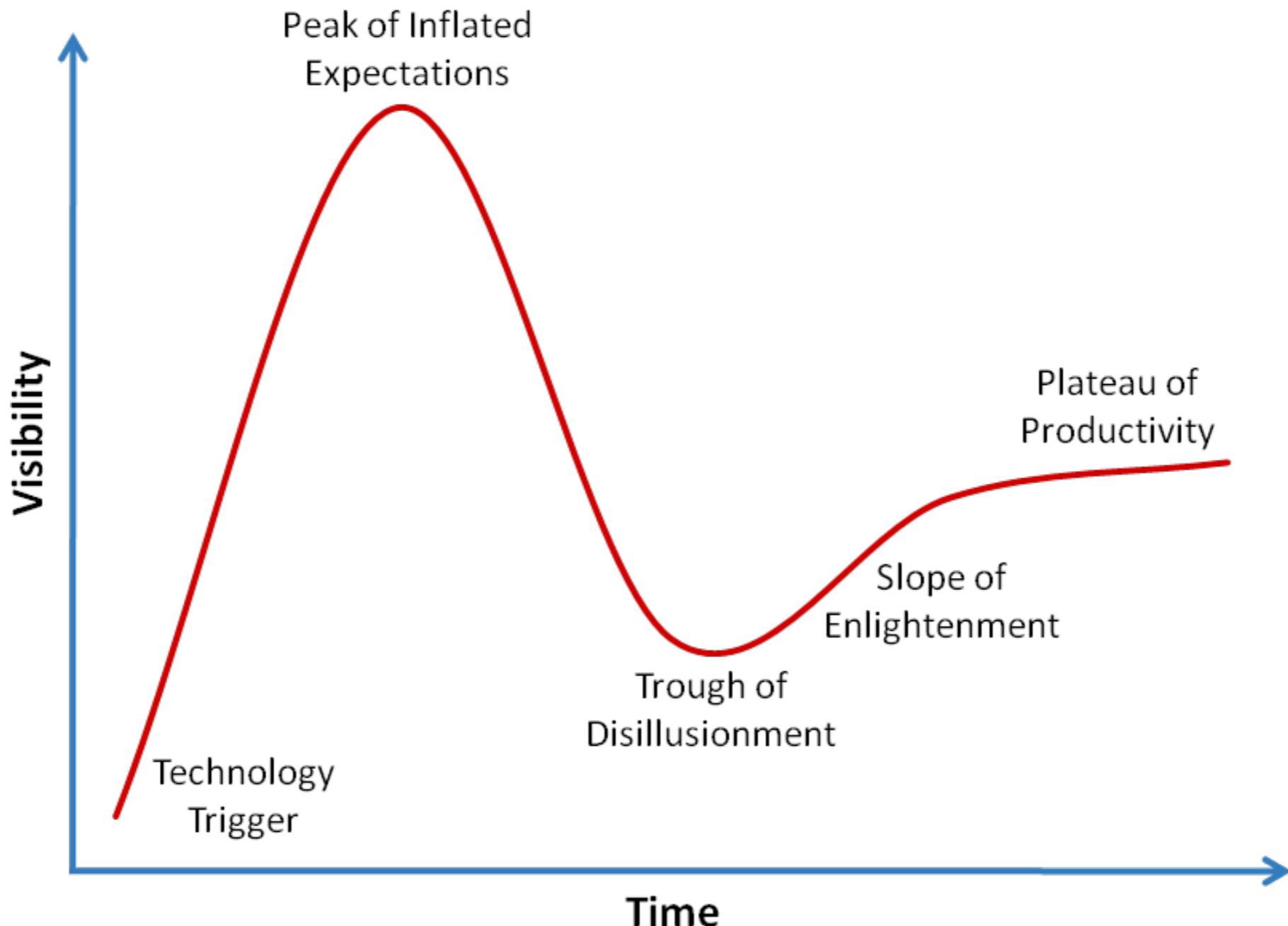
# End-to-End testing



# Summary



# Hype cycle



# Workshop



<http://codingdojo.org/kata/Potter/>



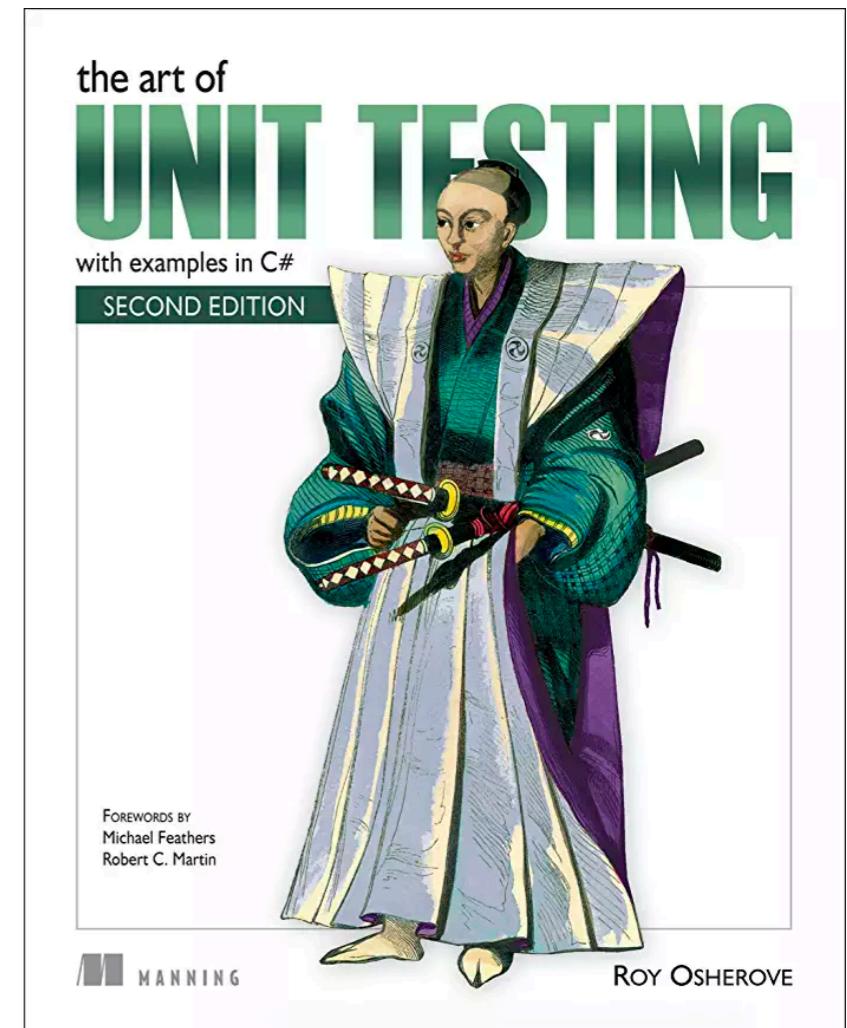
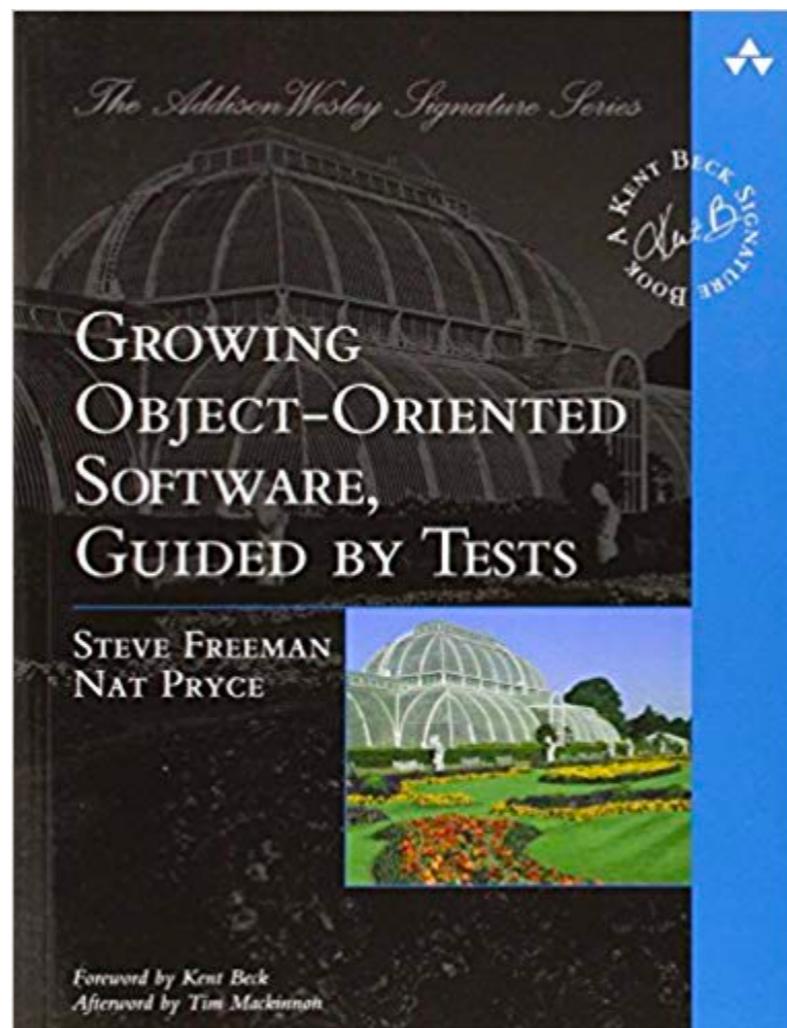
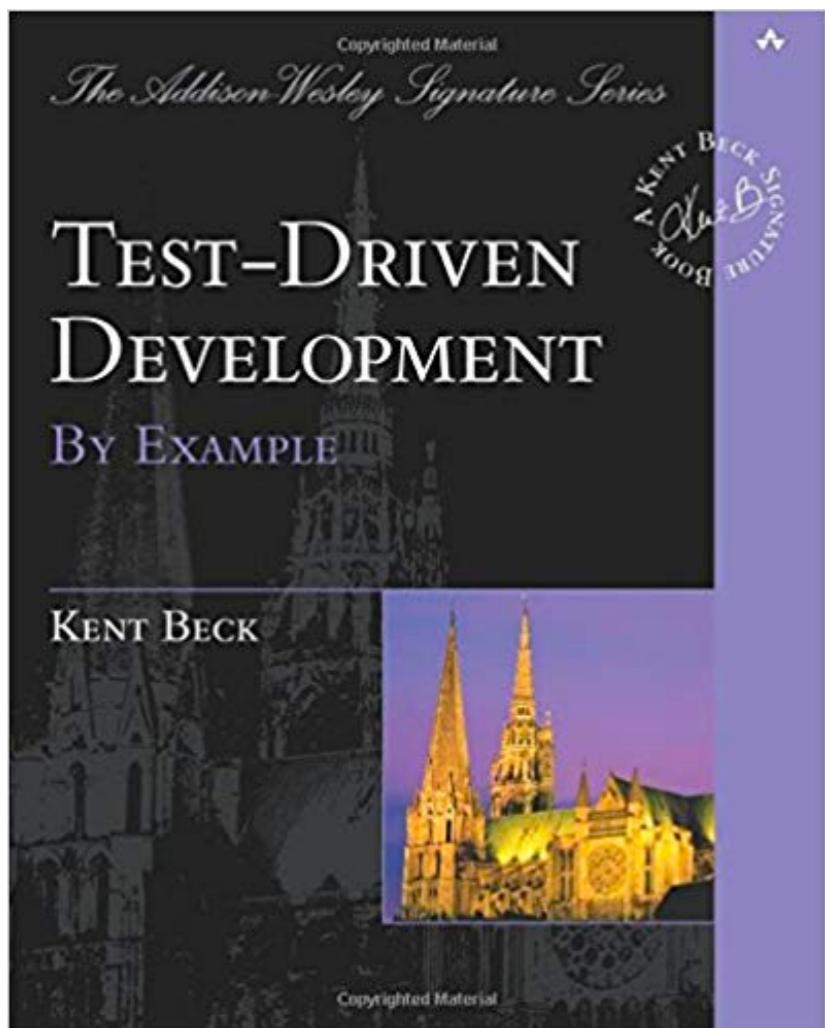
# Don't forgot Refactoring



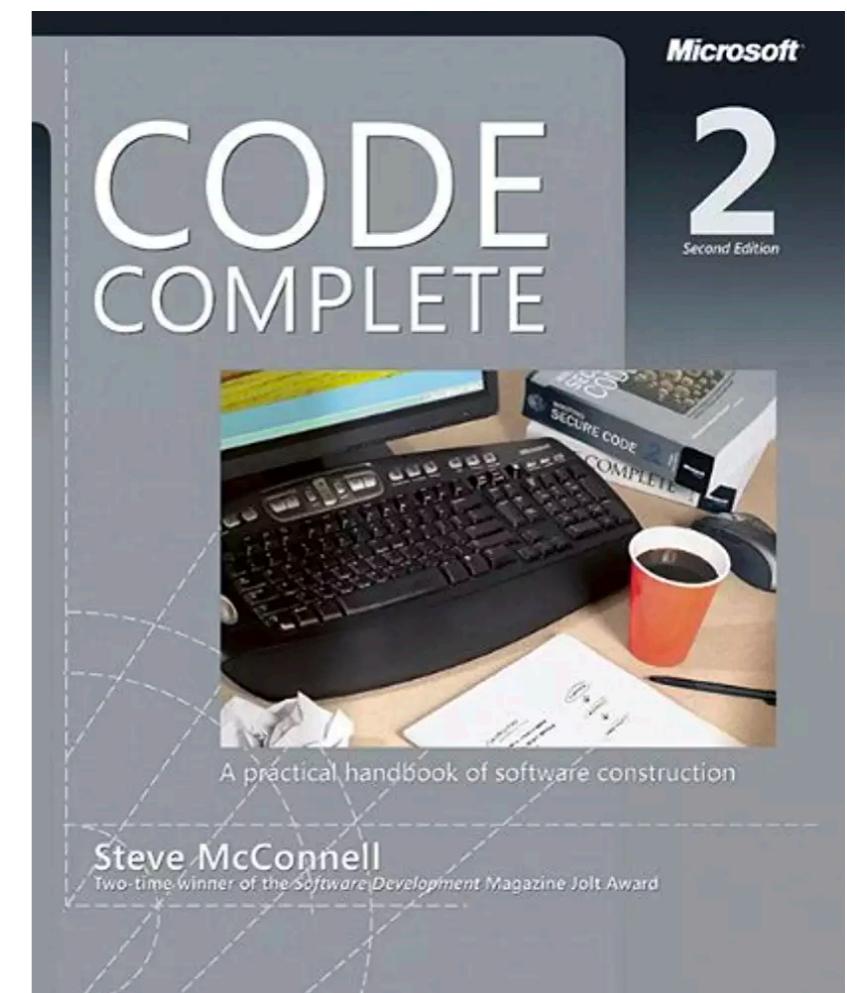
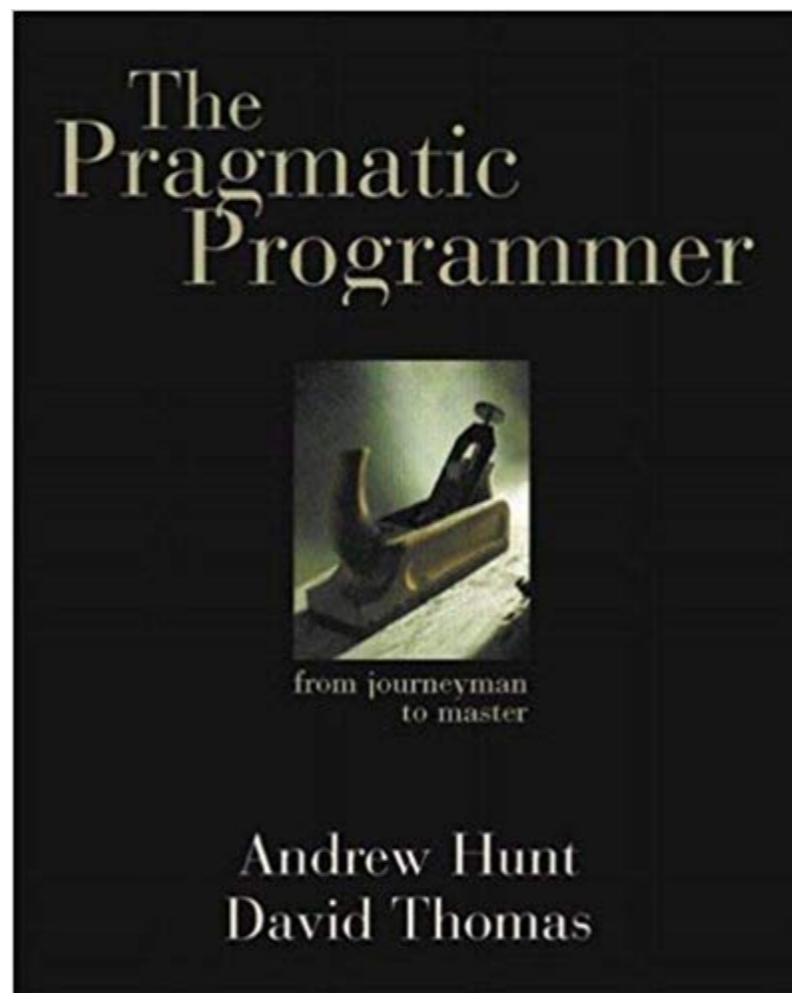
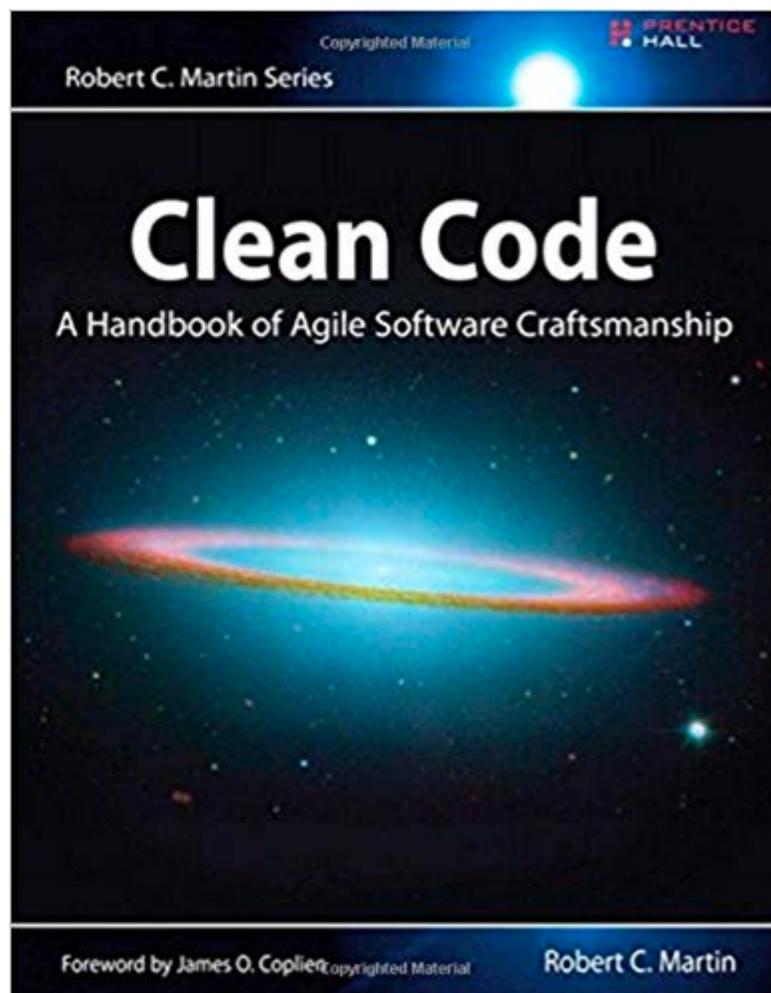
# Code Smell



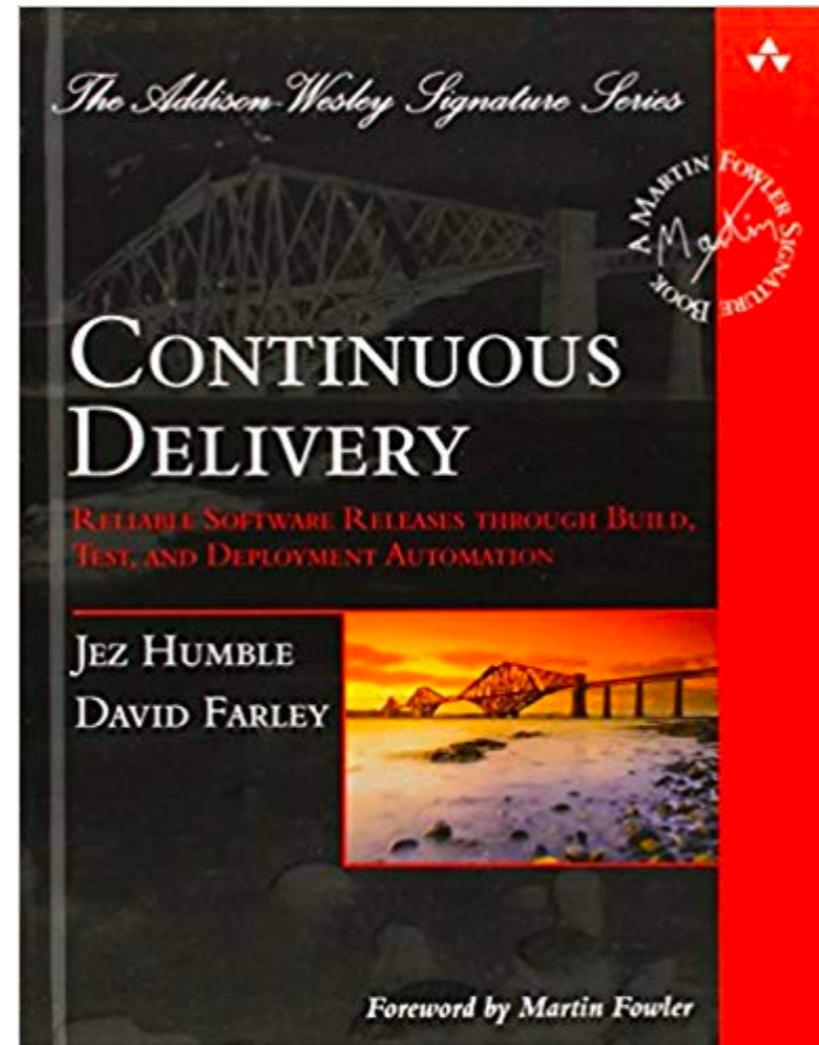
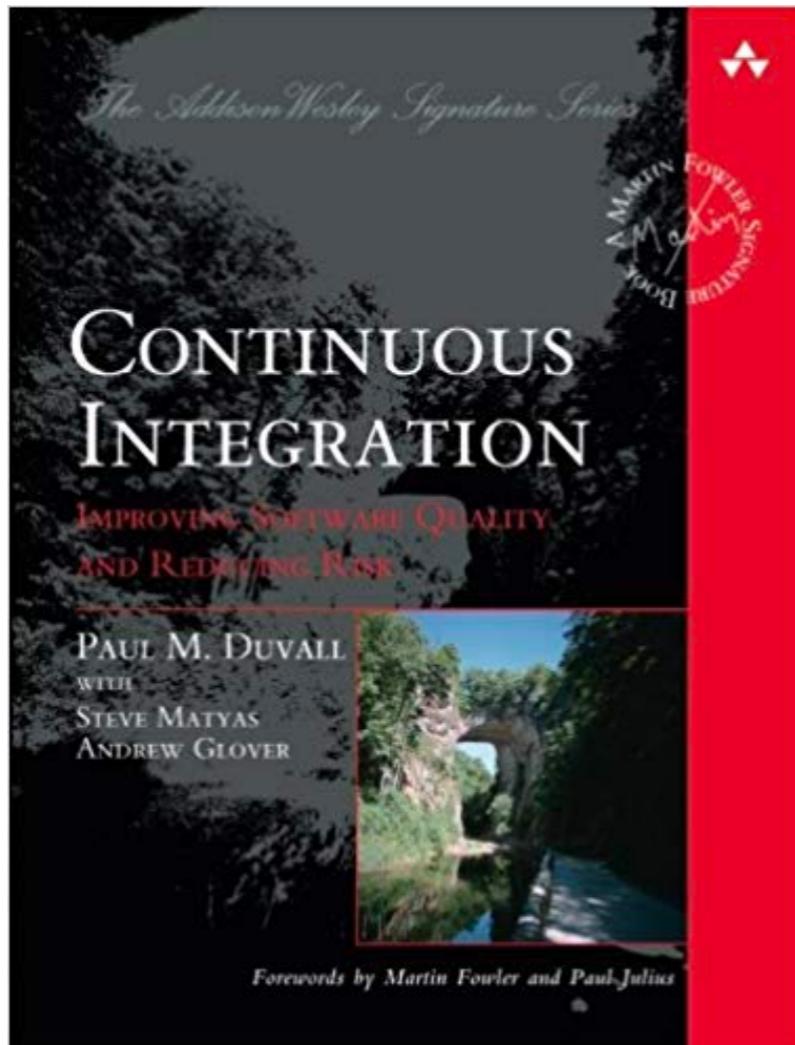
# Books



# Books



# Books





SPECIFICATION BY EXAMPLE



CONTINUOUS  
INTEGRATION



CONTINUOUS DELIVERY



TEST AUTOMATION



TECHNICAL  
EXCELLENCE



ARCHITECTURE  
& DESIGN



ACCEPTANCE  
TESTING

CODE  
CLEAN CODE



THINKING ABOUT TESTING



DEVELOPMENT  
TEST-DRIVEN DEVELOPMENT



UNIT TESTING

<https://less.works/less/technical-excellence/index.html>





SPECIFICATION BY EXAMPLE



TEST AUTOMATION



CONTINUOUS  
INTEGRATION



THINKING ABOUT TESTING



TECHNICAL  
EXCELLENCE



TEST-DRIVEN DEVELOPMENT



CONTINUOUS DELIVERY



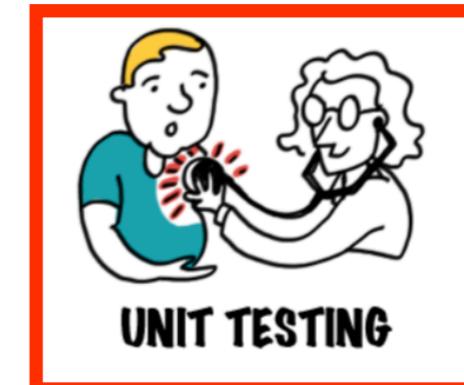
ARCHITECTURE  
& DESIGN



ACCEPTANCE  
TESTING



CLEAN CODE



UNIT TESTING

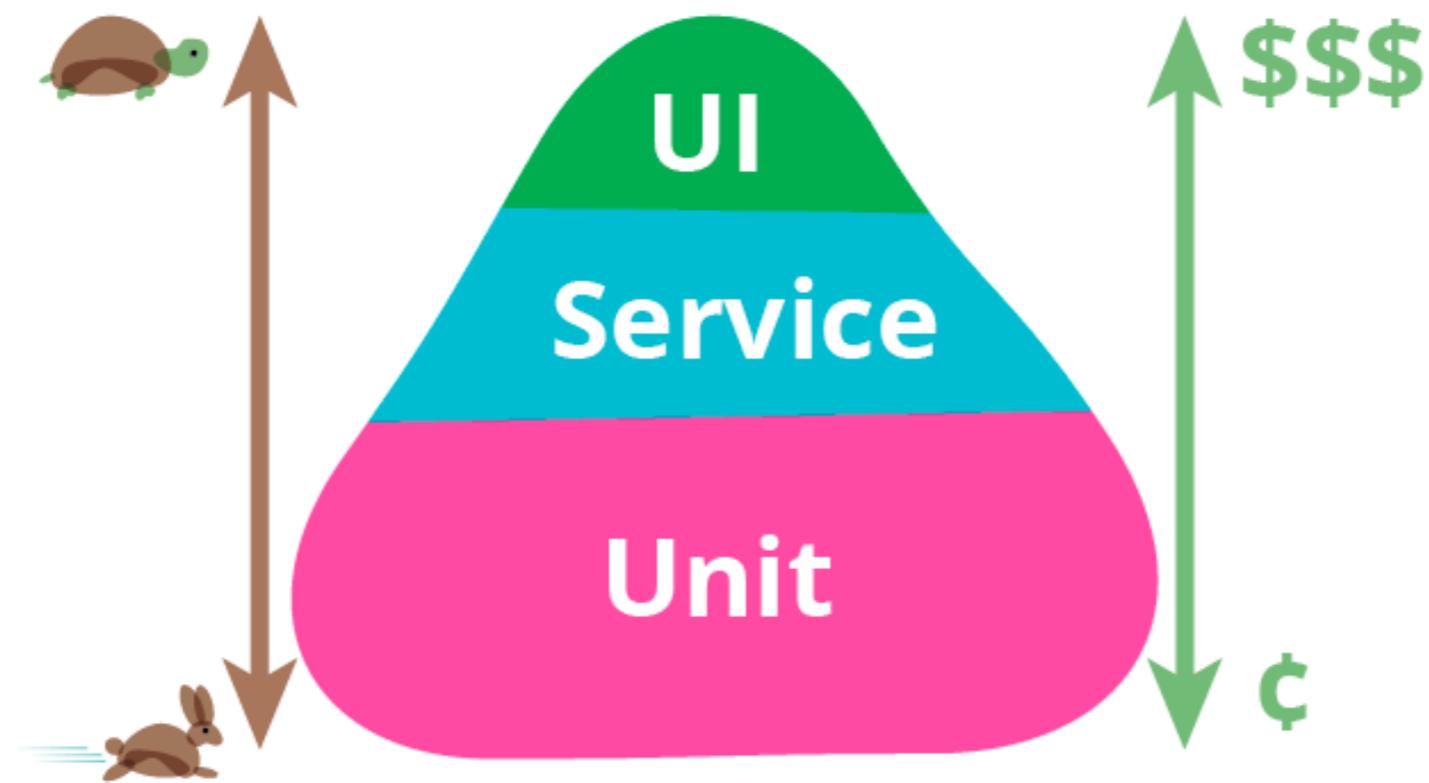
<https://less.works/less/technical-excellence/index.html>



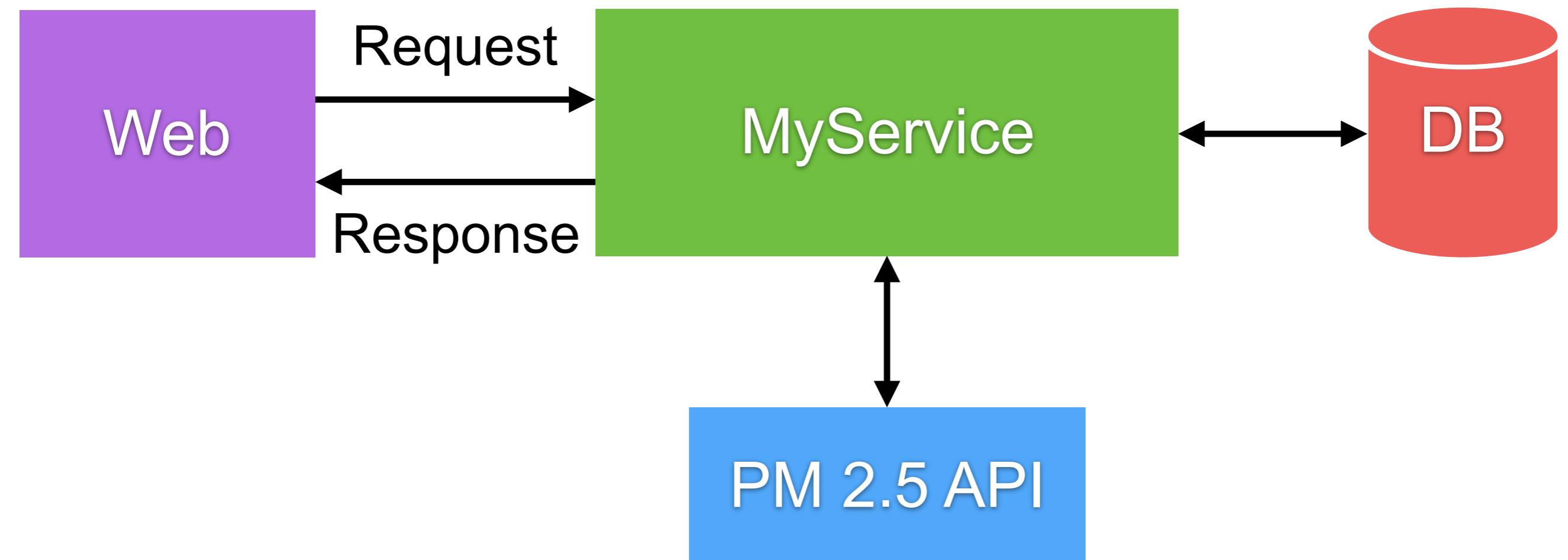
# Workshop with Testing



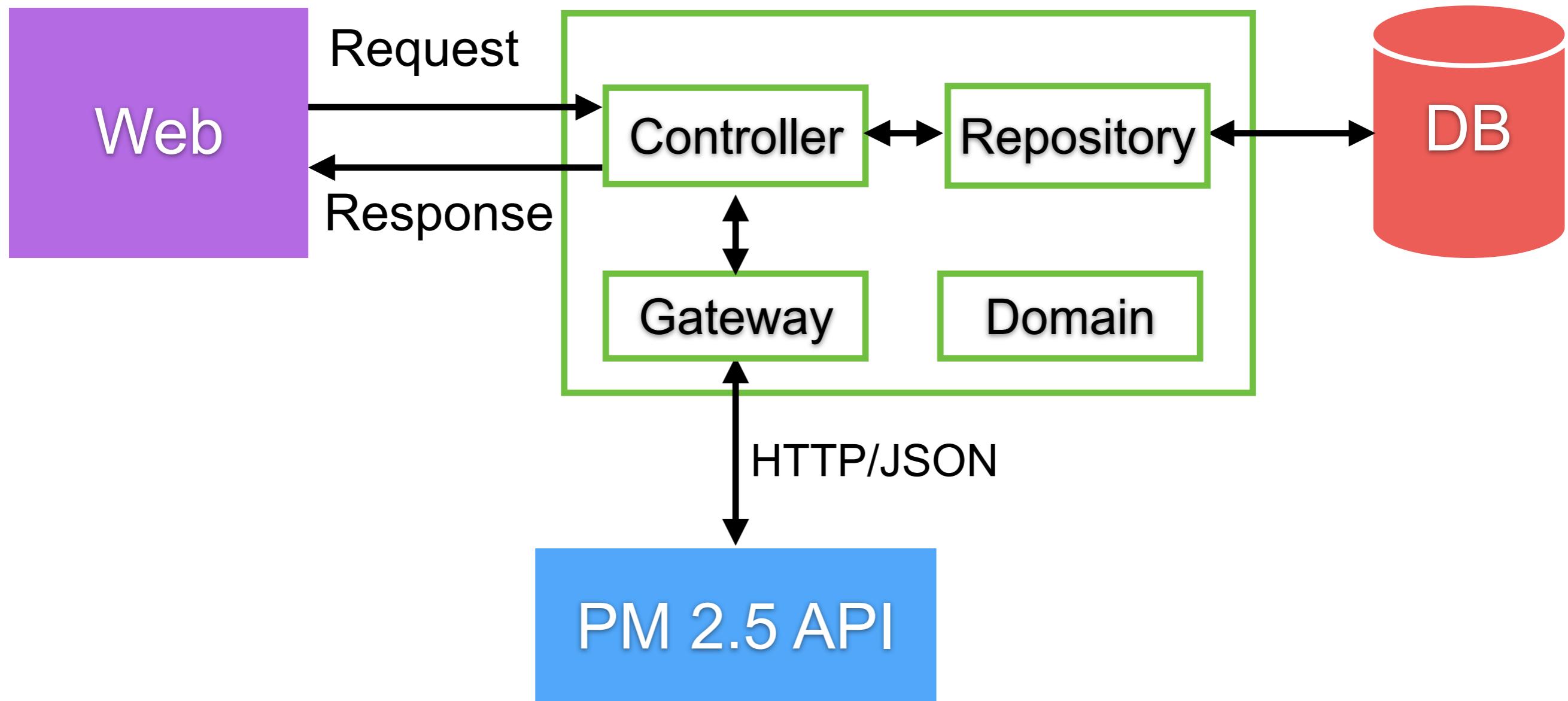
# Test Pyramid



# Workshop



# Structure of service

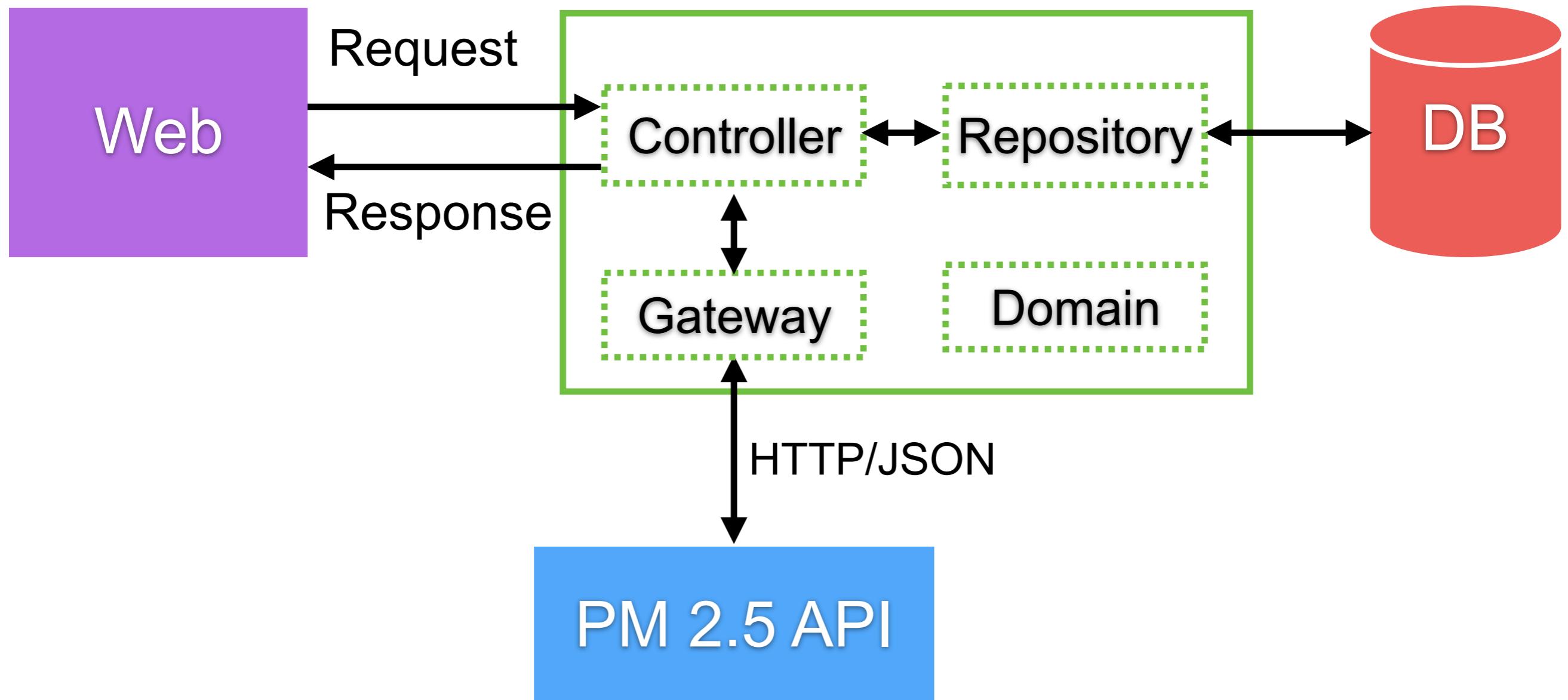




# Unit testing



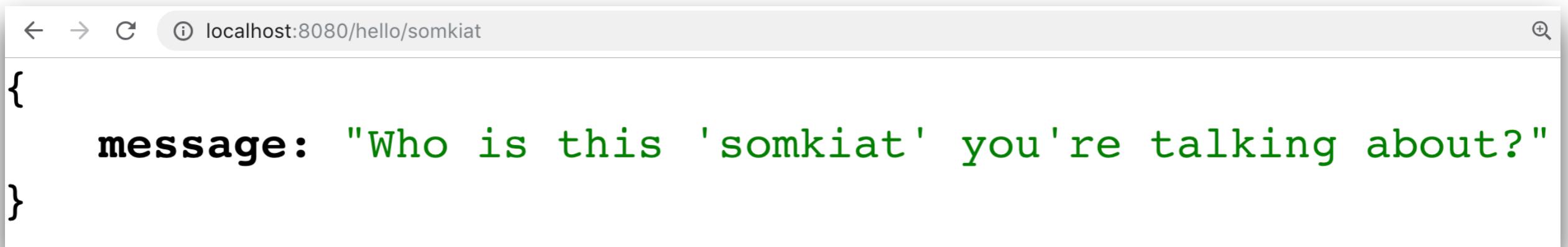
# Unit testing



# Controller testing ?

\$mvnw spring-boot:run

http://localhost:8080/hello/somkiat



A screenshot of a web browser window. The address bar shows "localhost:8080/hello/somkiat". The main content area displays a JSON object:

```
{  
  message: "Who is this 'somkiat' you're talking about?"  
}
```



# How to test Controller ?

File /src/main/java/DemoController.java

```
@GetMapping("/hello/{lastName}")
public HelloResponse hello(@PathVariable String lastName) {
    Optional<Person> foundPerson
        = personRepository.findByLastName(lastName);

    return foundPerson
        .map(person -> new HelloResponse("Success"))
        .orElse(new HelloResponse("Failure"));
}
```



# Good test structure

1. Setup the test data
2. Call your method under test
3. Assert that the expected results are returns



# Good test structure

AAA (Arrange Act Assert)

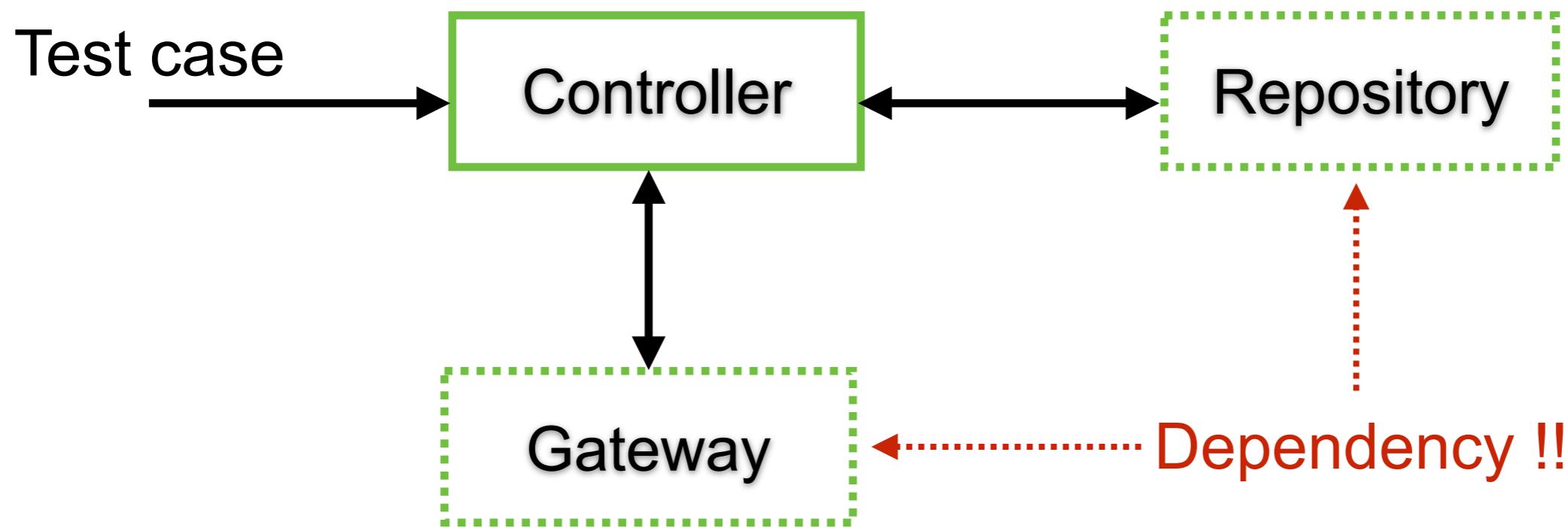
Given When Then from BDD style

<https://www.martinfowler.com/bliki/GivenWhenThen.html>

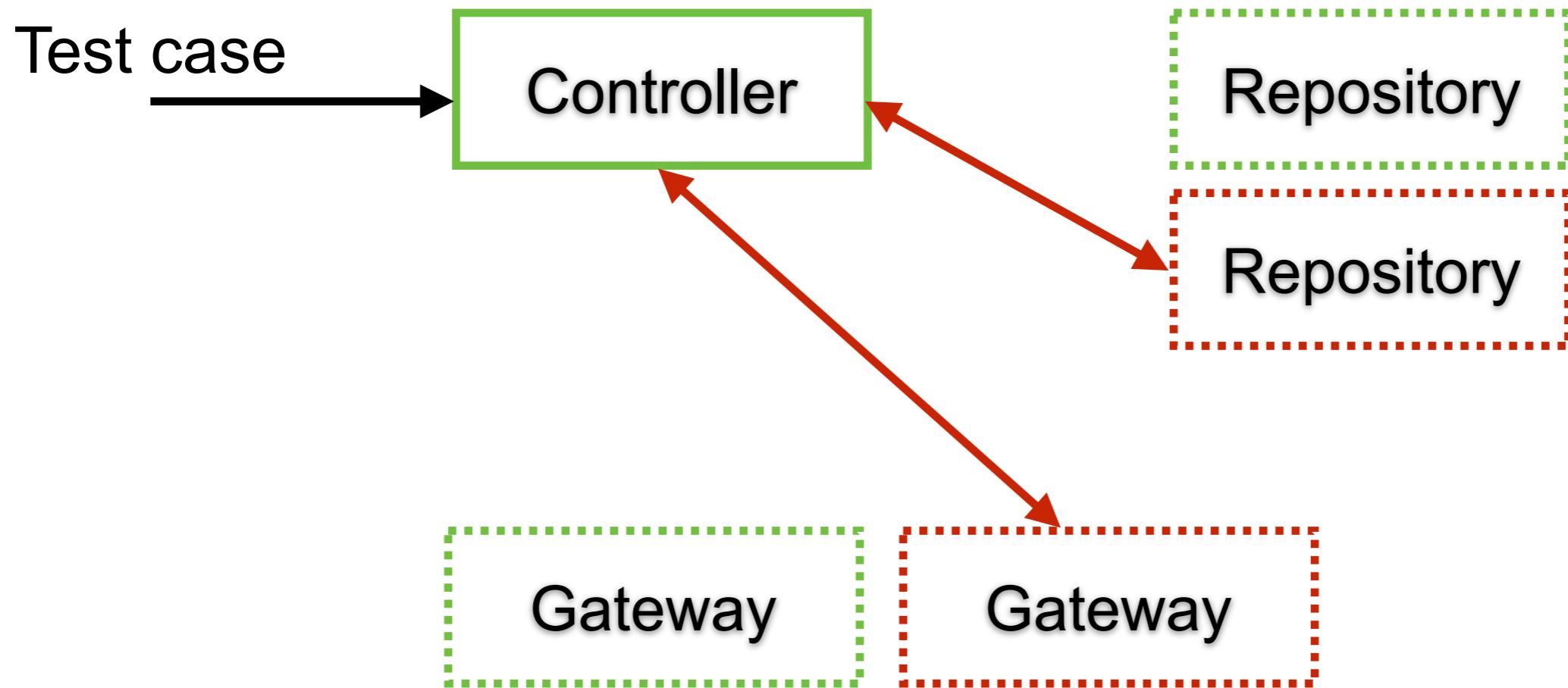
<https://xp123.com/articles/3a-arrange-act-assert/>



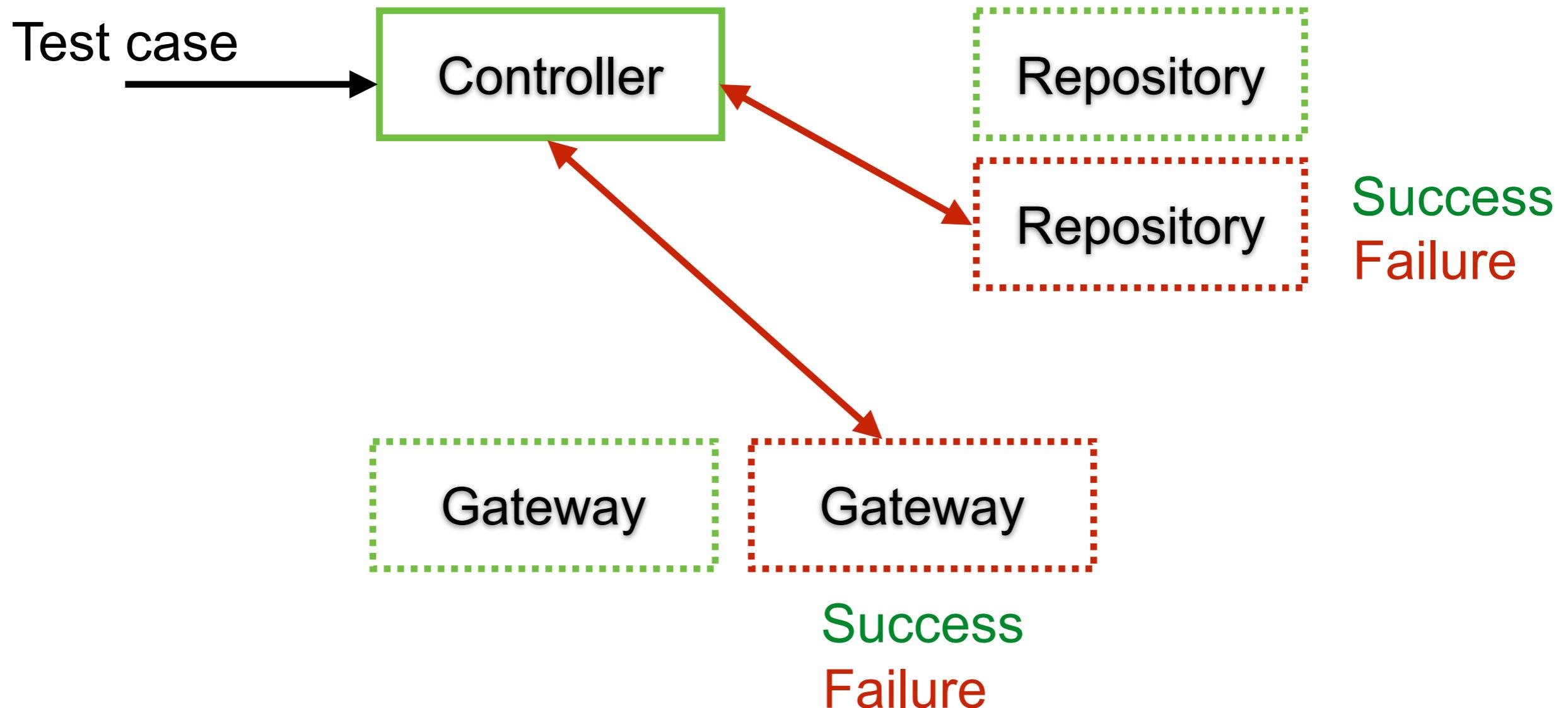
# How to test Controller ?



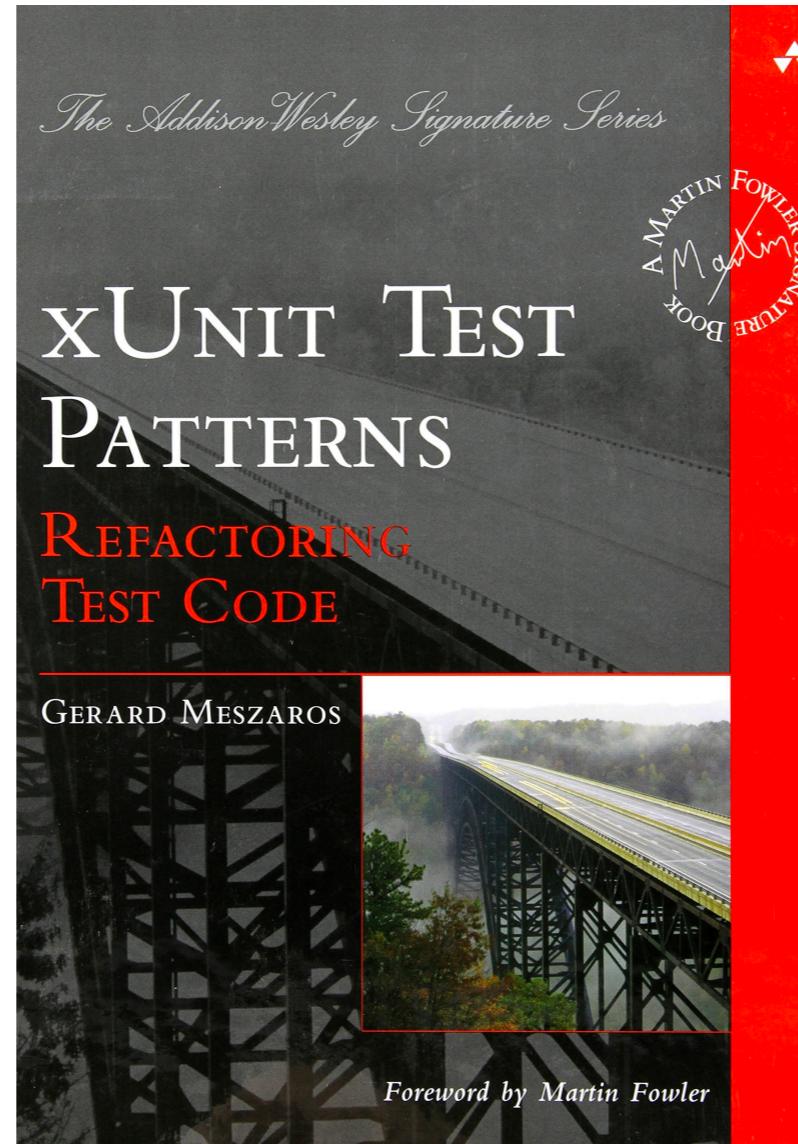
# Working with Test Double



# Working with Test Double



# Test Double ?



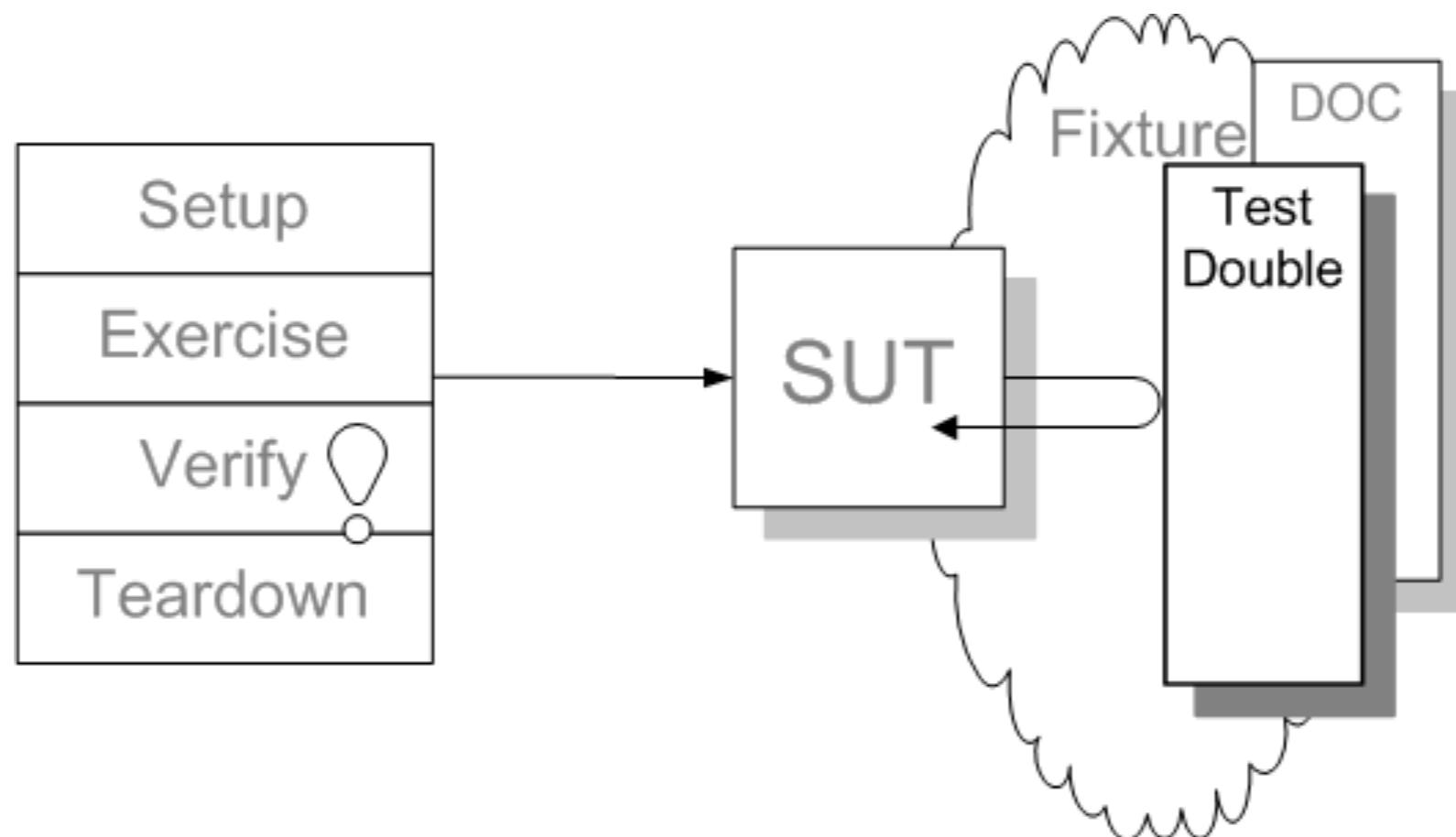
<http://xunitpatterns.com>



TDD with Java

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# Test Double ?



<http://xunitpatterns.com/Test%20Double.html>



# Test Double ?

Dummy  
object

Stub

Spy

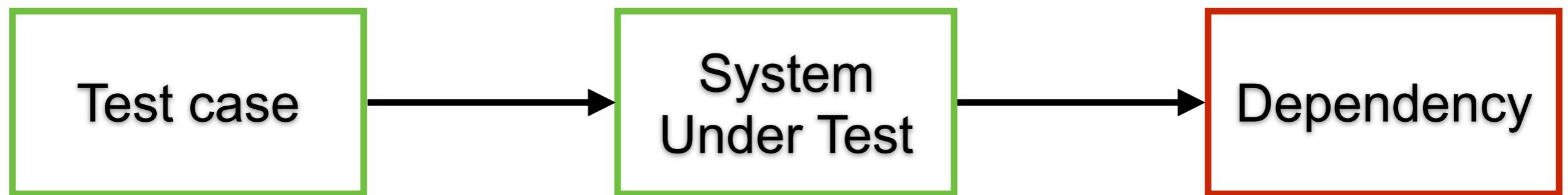
Mock object

Fake object

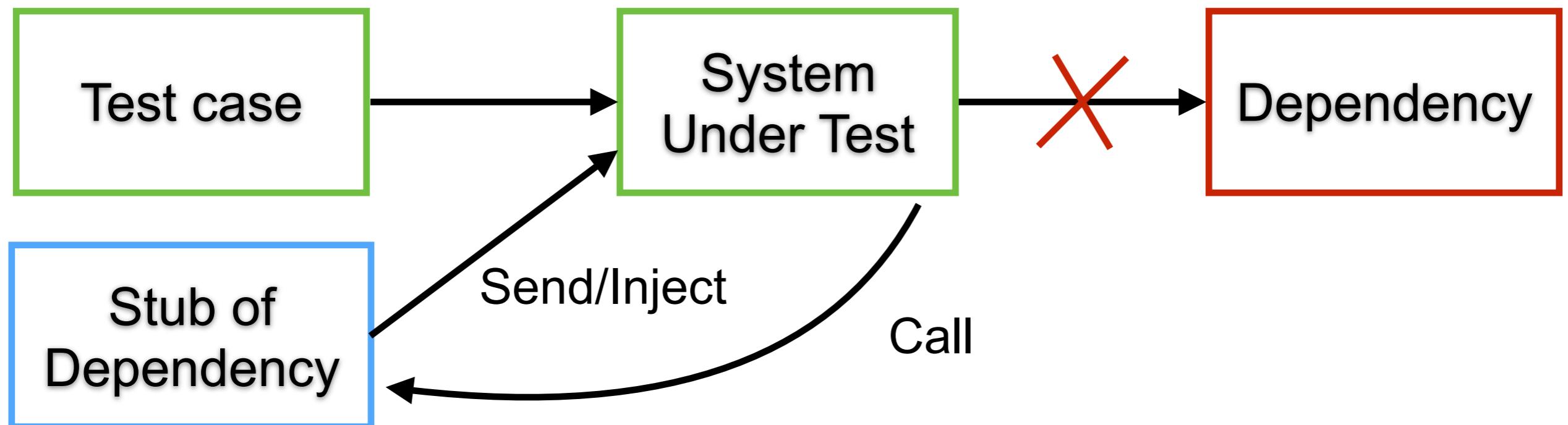
<http://xunitpatterns.com/Test%20Double.html>



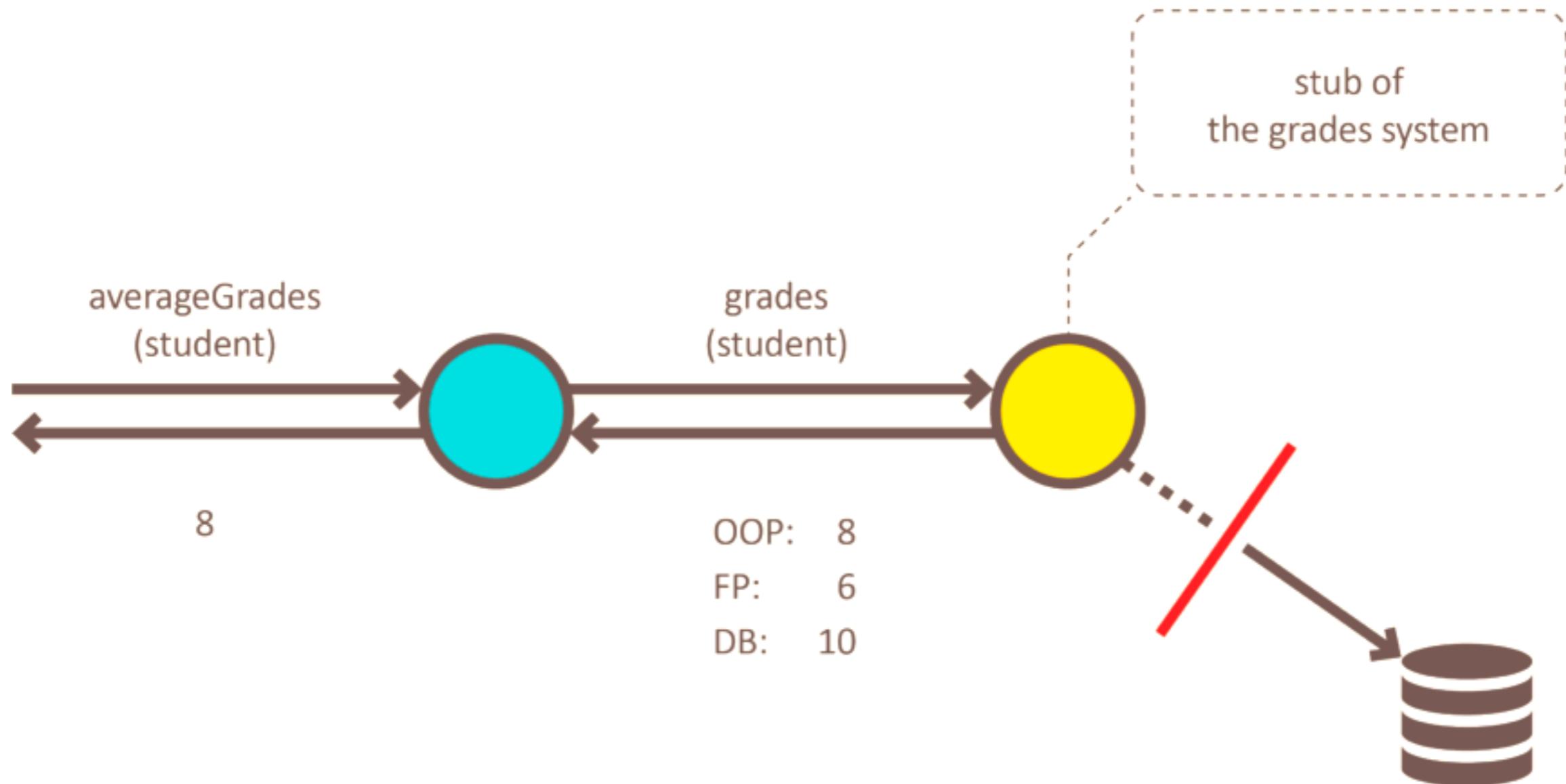
# Stub



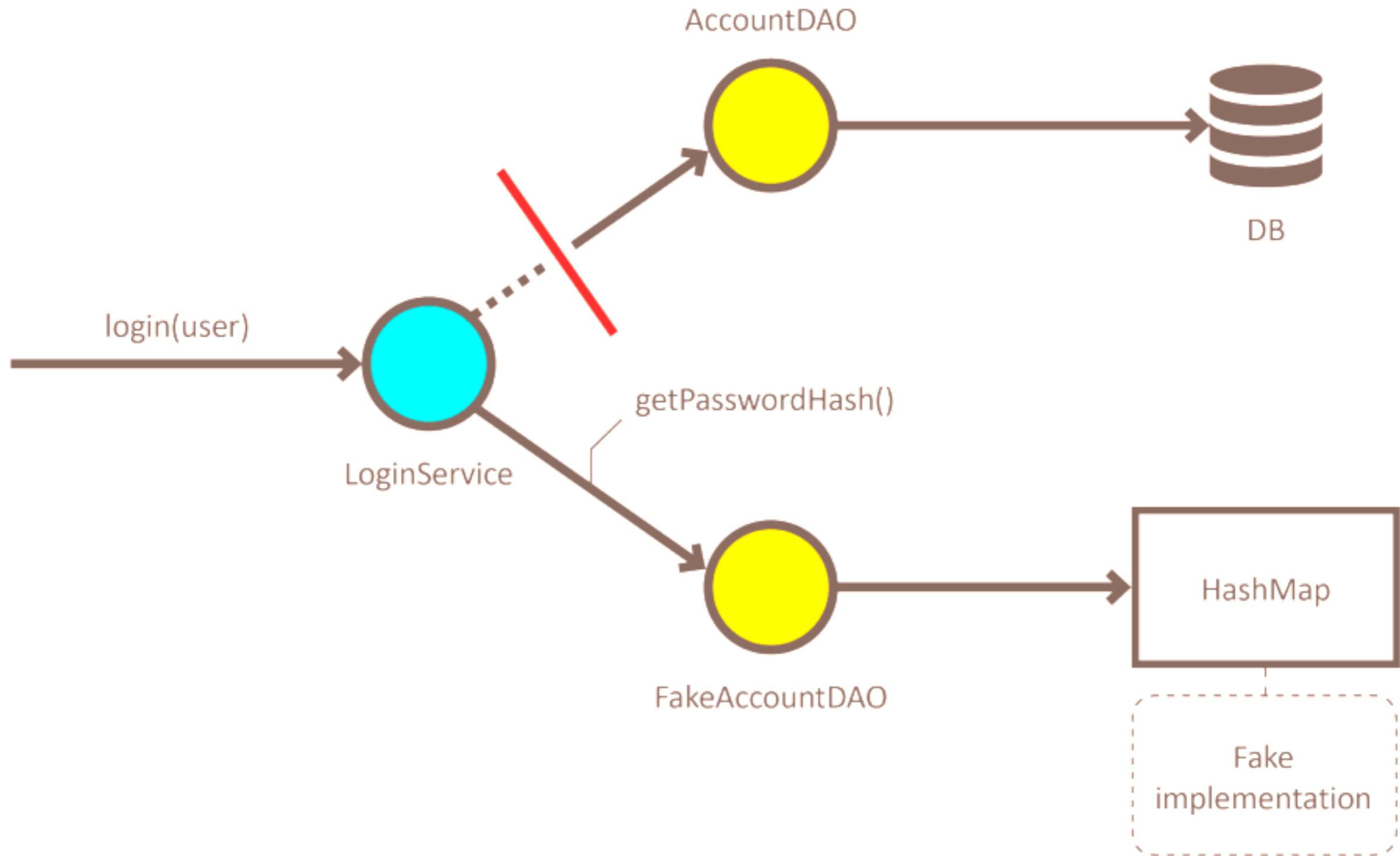
# Create and Send Stub



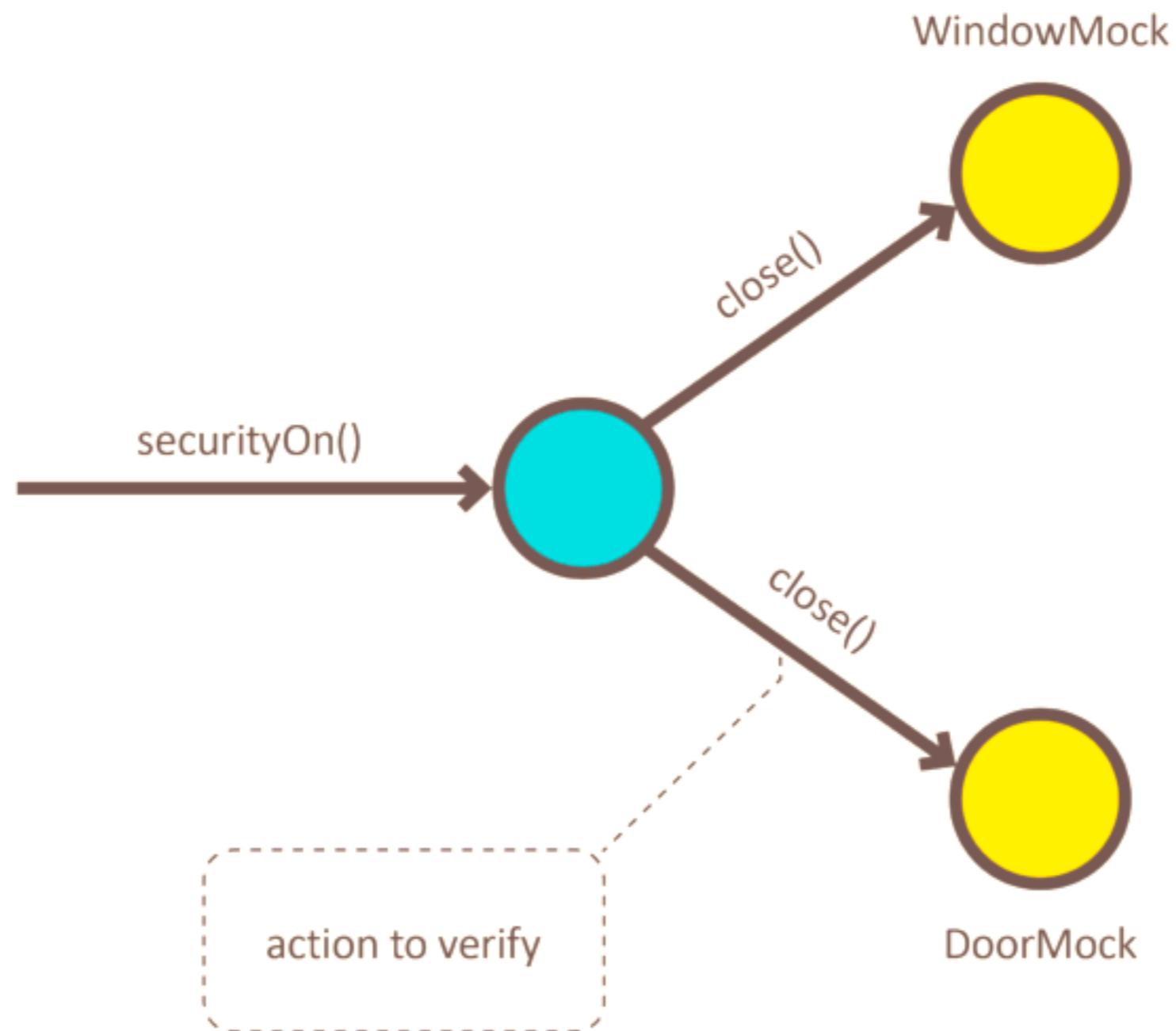
# Stub



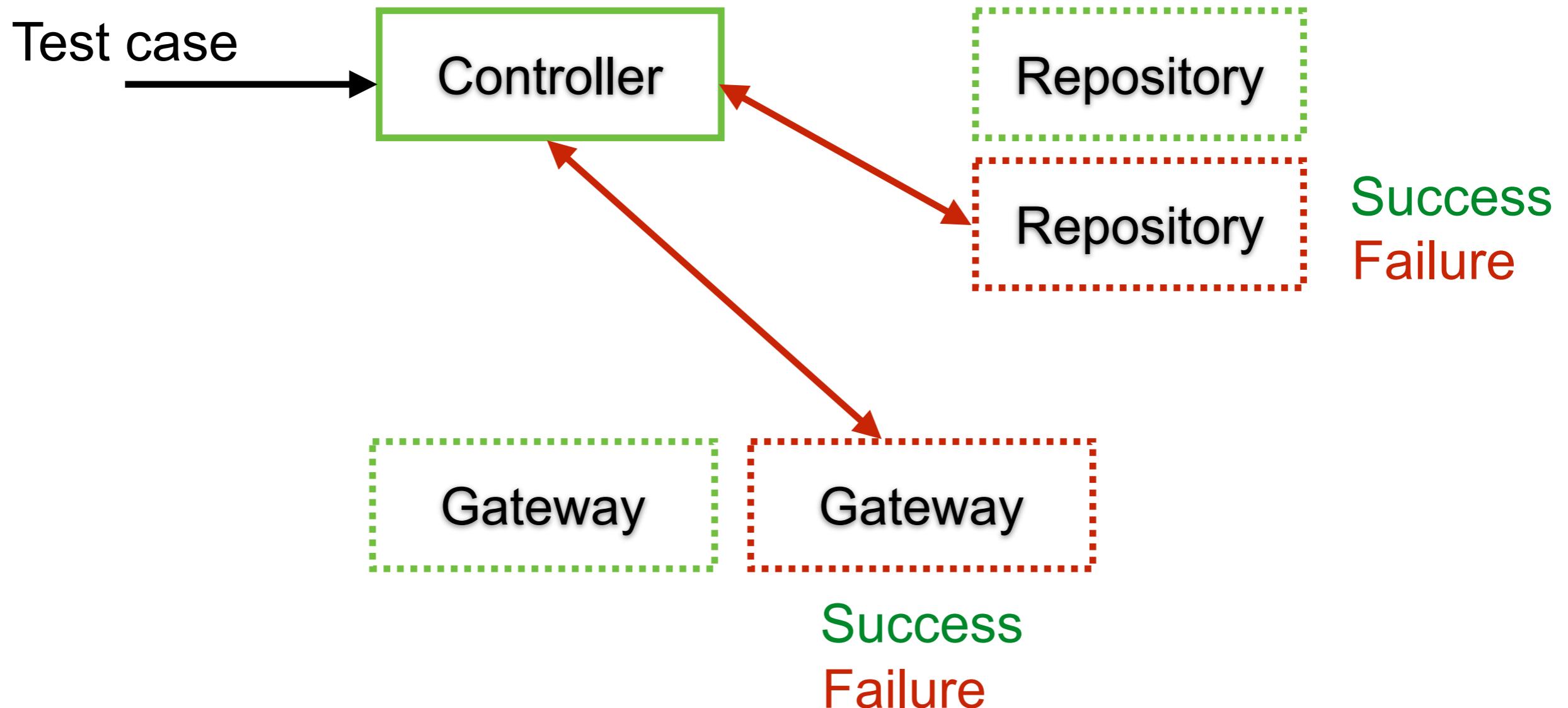
# Fake



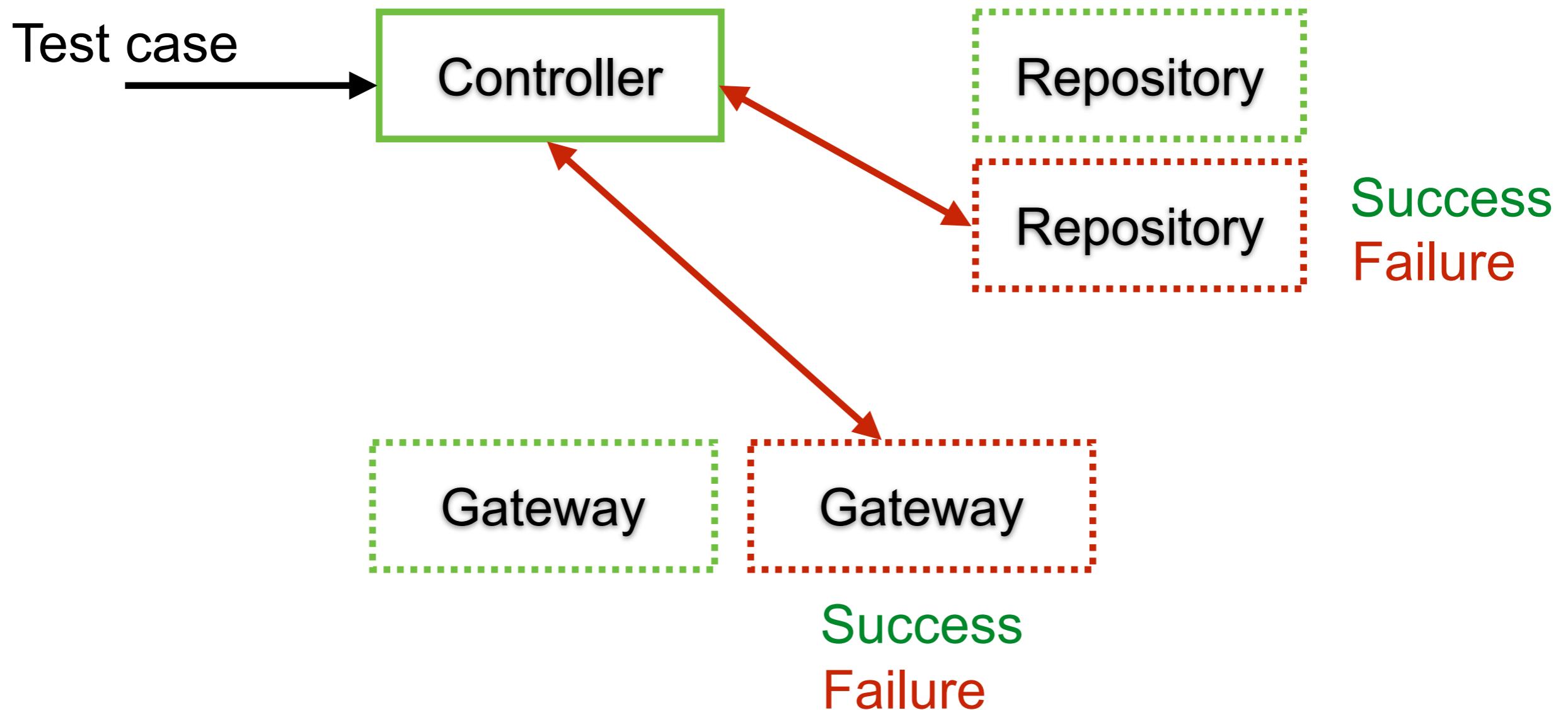
# Mock



# Working with Test Double ?



# Stub



# How to create Stub object ?

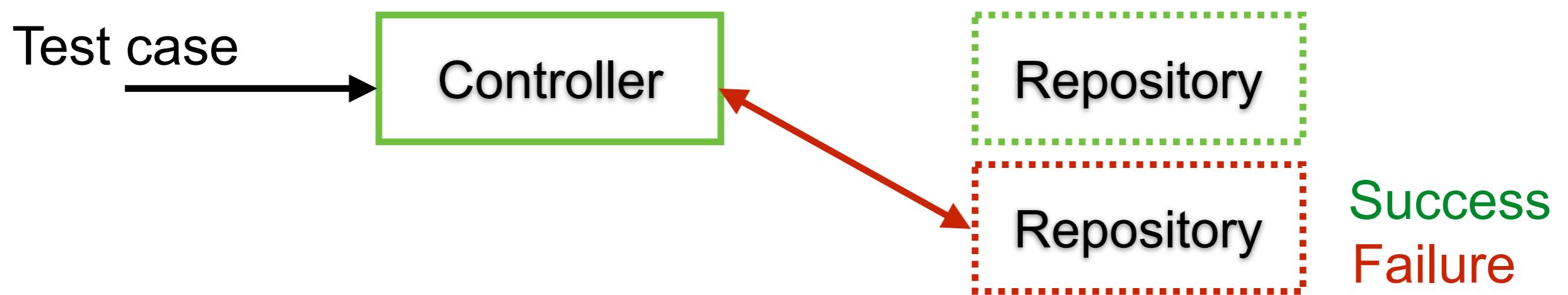
Manual  
Library



<https://site.mockito.org/>



# Working with Repository



# Unit test for Controller #1

## Prepare test environment with Mockito

```
public class DemoControllerUnitTest {  
  
    private DemoController subject;  
  
    @Mock  
    private PersonRepository personRepository;  
  
    @Mock  
    private PM25Gateway pm25Gateway;  
  
    @Before  
    public void setUp() throws Exception {  
        initMocks(this);  
        subject  
            = new DemoController(personRepository, pm25Gateway);  
    }  
}
```



# JUnit Life Cycle ?

```
public class DemoControllerUnitTest {  
  
    private DemoController subject;  
  
    @Mock  
    private PersonRepository personRepository;  
  
    @Mock  
    private PM25Gateway pm25Gateway;  
  
    @Before  
    public void setUp() throws Exception {  
        initMocks(this);  
        subject  
            = new DemoController(personRepository, pm25Gateway);  
    }  
}
```



# JUnit Life Cycle ?

**@BeforeClass**

For each **@Test**

    Instantiate test class

**@Before**

    Invoke the test

**@After**

**@AfterClass**



# Unit test for Controller #2

## Create Stub object for success case

```
@Test  
public void shouldReturnFullNameOfAPerson() throws Exception {  
  
    // Create stub  
    Person somkiat = new Person("Somkiat", "Pui");  
    given(personRepository.findByName("Pui"))  
        .willReturn(Optional.of(somkiat));  
  
    // Act  
    HelloResponse greeting = subject.hello("Pui");  
  
    // Assert  
    assertThat(greeting.getMessage(), is("Hello Somkiat Pui!"));  
}
```



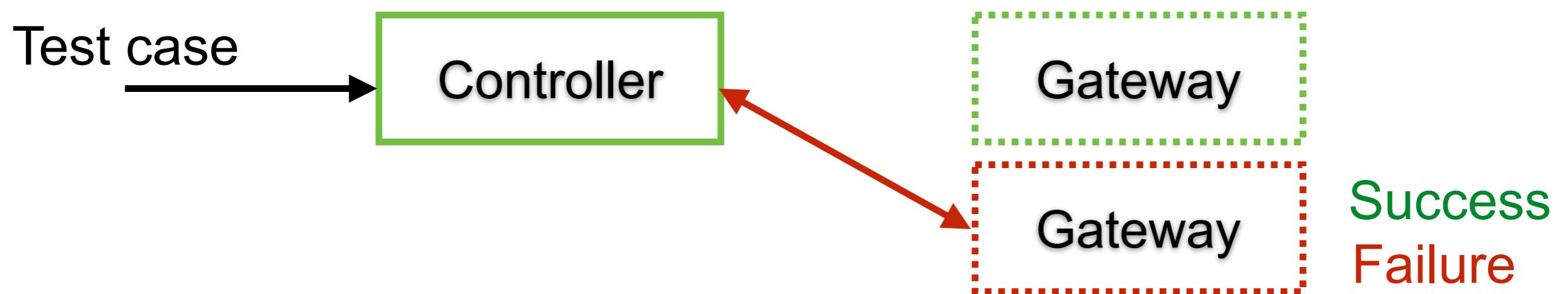
# Unit test for Controller #3

## Create Stub object for failure case

```
@Test  
public void shouldTellIfPersonIsUnknown() throws Exception {  
  
    // Create stub  
    given(personRepository.findByLastName(anyString()))  
        .willReturn(Optional.empty());  
  
    // Act  
    HelloResponse greeting = subject.hello("Pui");  
  
    // Assert  
    assertThat(greeting.getMessage(),  
        is("Who is this 'Pui' you're talking about?"));  
  
}
```



# Working with Gateway



# Unit test for Controller

## Create Stub object for success case

```
@Test  
public void shouldReturnPM25Result() throws Exception {  
  
    // Create stub  
    PM25Response pm25Response = new PM25Response(100);  
    given(pm25Gateway.fetchData())  
        .willReturn(Optional.of(pm25Response));  
  
    // Act  
    String pm25 = subject.getDataPM25();  
  
    // Assert  
    assertThat(pm25, is("100"));  
}
```



# Unit test for Controller

## Create Stub object for failure case

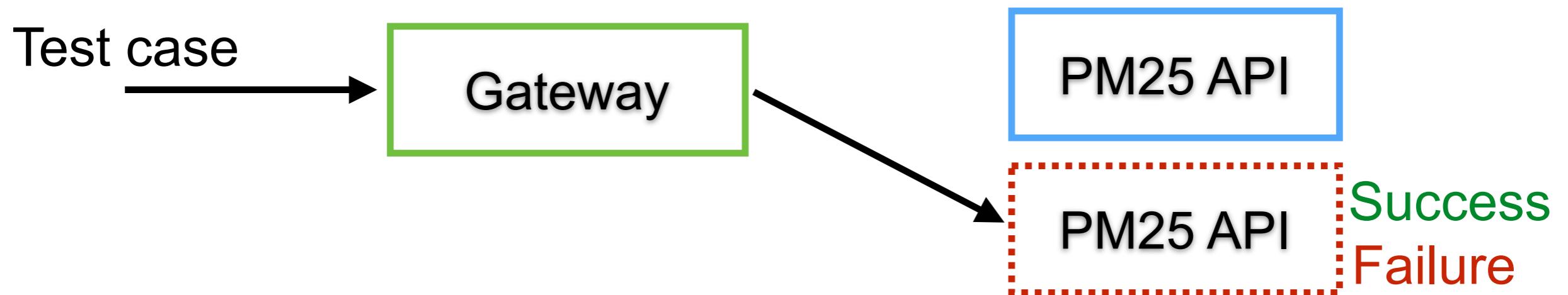
```
@Test  
public void shouldReturnErrorMessageIfPM25IsUnavailable() throws  
Exception {  
  
    // Create stub  
    given(pm25Gateway.fetchData())  
        .willReturn(Optional.empty());  
  
    // Act  
    String pm25 = subject.getDataPM25();  
  
    // Assert  
    assertThat(pm25, is("Can not get PM2.5 from API"));  
}
```



# **Unit test for Gateway ?**



# Unit test for Gateway



# Unit test for Gateway #1

## Initial environment for testing

```
@RunWith(SpringRunner.class)
public class PM25GatewayUnitTest {

    private PM25Gateway subject;

    @Mock
    private RestTemplate restTemplate;

    @Before
    public void setUp() throws Exception {
        initMocks(this);
        subject = new PM25Gateway(restTemplate, "http://localhost:8089");
    }
}
```



# Unit test for Gateway #2

## Create Stub object for success case

```
@Test  
public void shouldCallPM25API() throws Exception {  
    // Create Stub  
    PM25Response expectedResponse = new PM25Response(1000);  
    given(restTemplate.getForObject(  
        "http://localhost:8089/feed/", PM25Response.class))  
        .willReturn(expectedResponse);  
  
    // Act  
    Optional<PM25Response> actualResponse = subject.fetchData();  
  
    // Assert  
    assertThat(actualResponse, is(Optional.of(expectedResponse)));  
}
```



# Unit test for Gateway #3

## Create Stub object for failure case

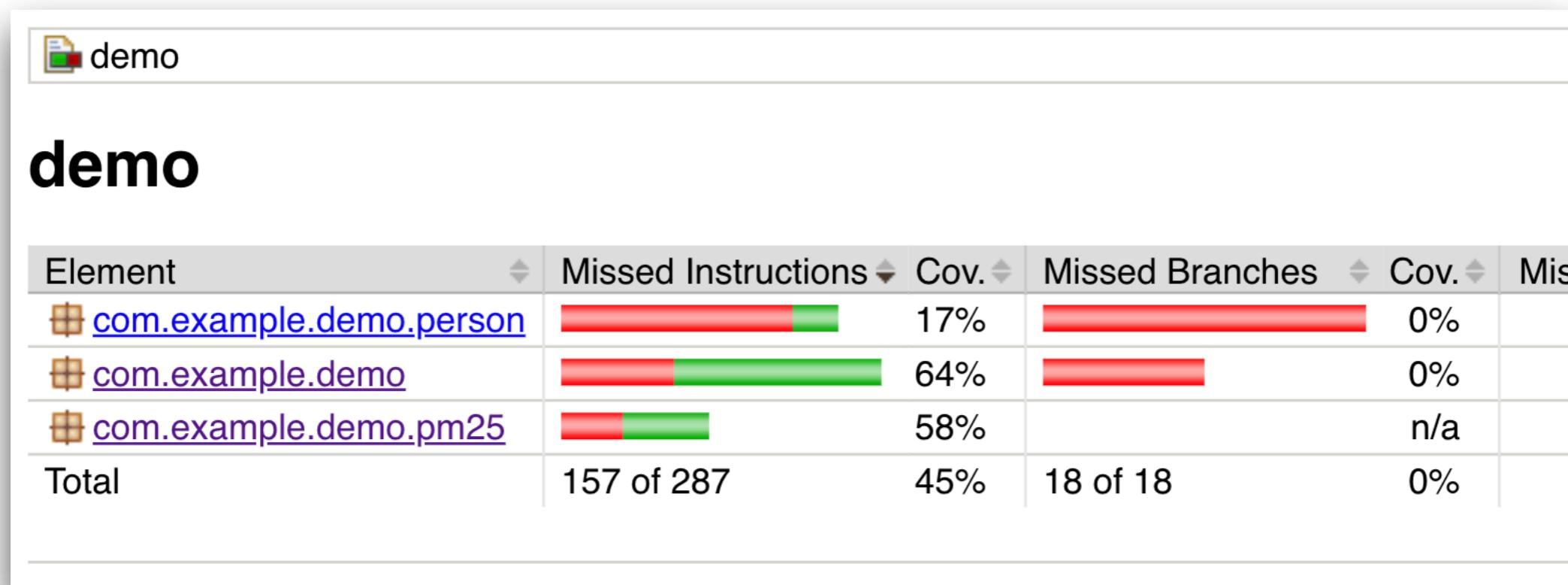
```
@Test  
public void shouldReturnEmptyOptionalIfPM25APIIsUnavailable() {  
    // Create Stub  
    given(restTemplate.getForObject(  
        "http://localhost:8089/feed/thailand/", PM25Response.class))  
        .willThrow(new RestClientException("something went wrong"));  
  
    // Act  
    Optional<PM25Response> actualResponse = subject.fetchData();  
  
    // Assert  
    assertThat(actualResponse, is(optional.empty()));  
}
```



# Run all test + coverage

\$mvnw clean package

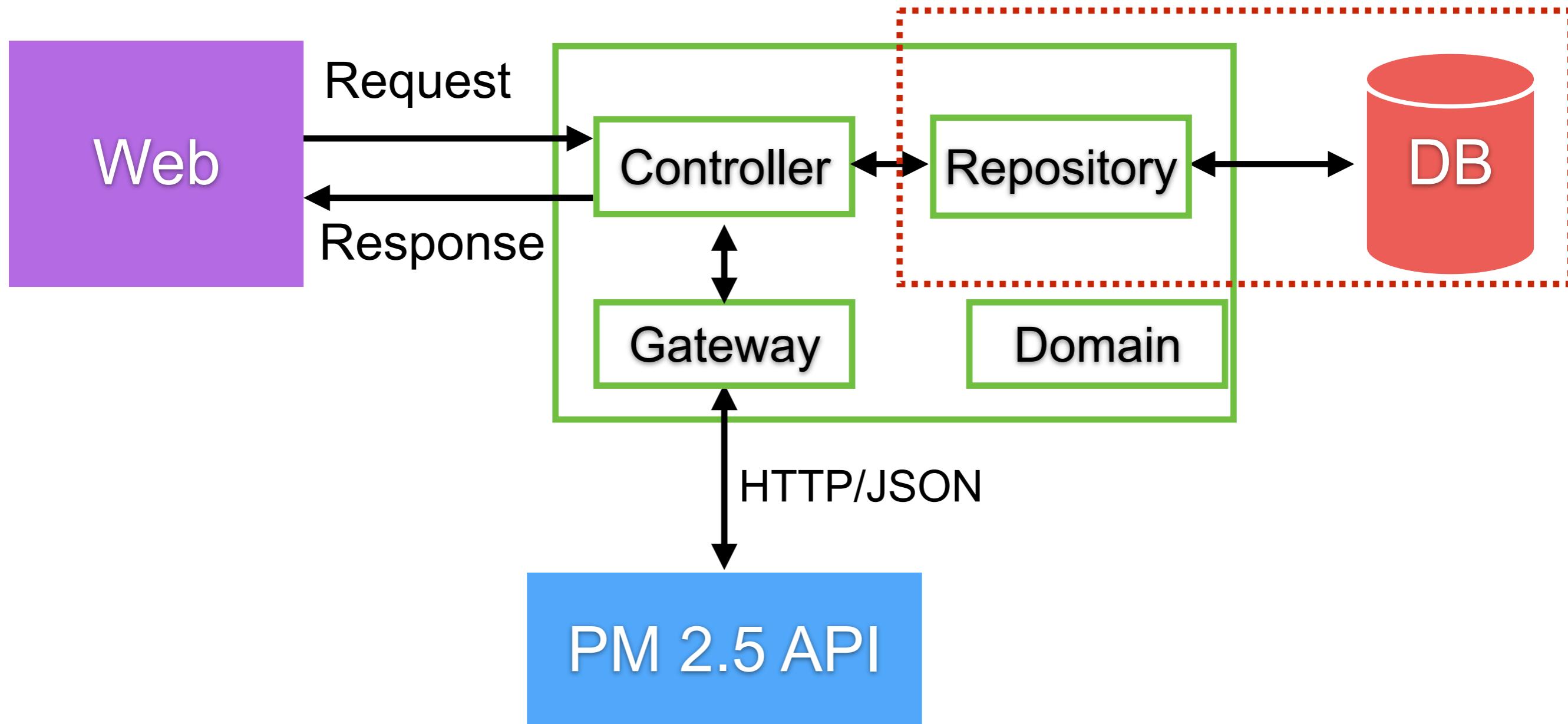
Open file /target/site/jacoco/index.html



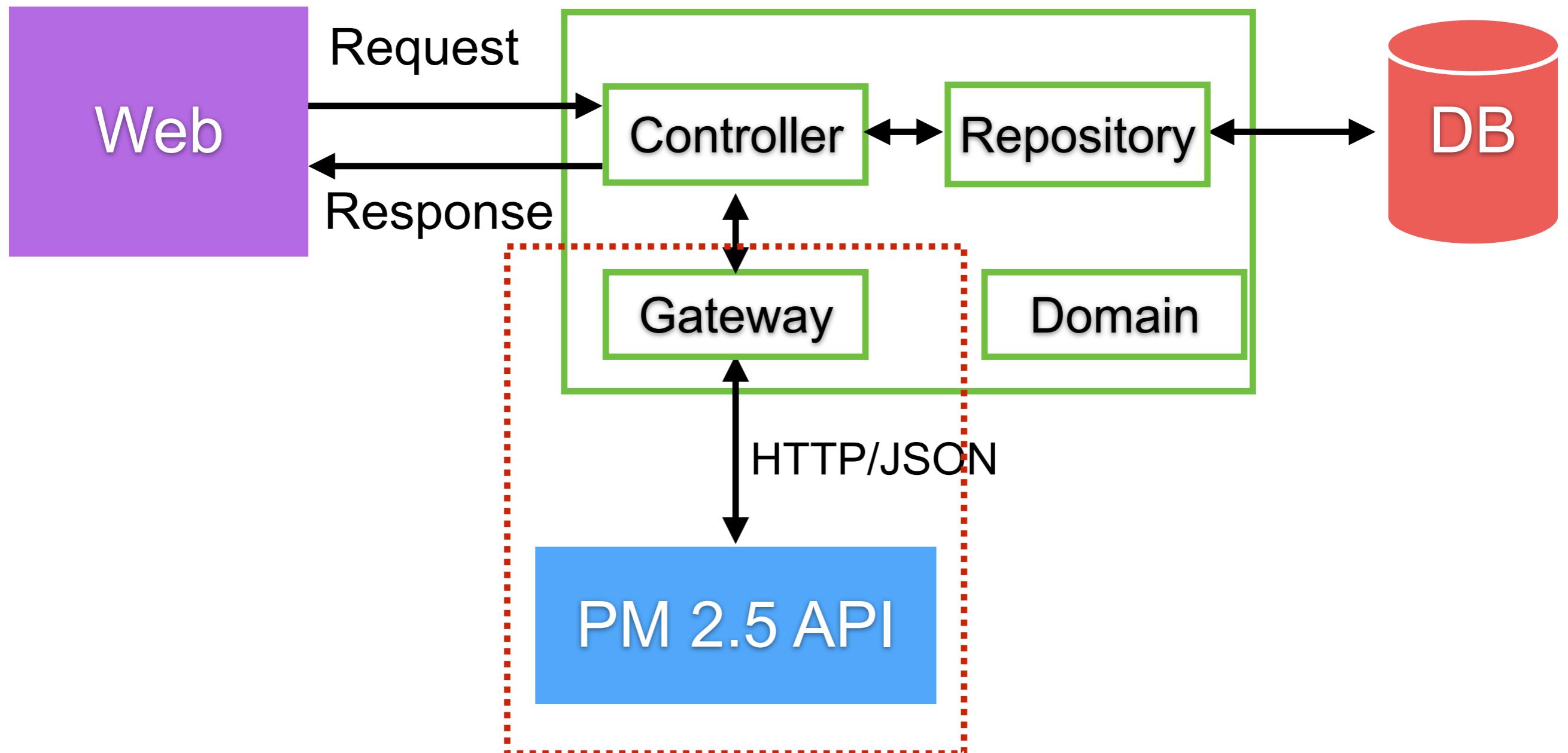
# Integration testing



# Integration testing

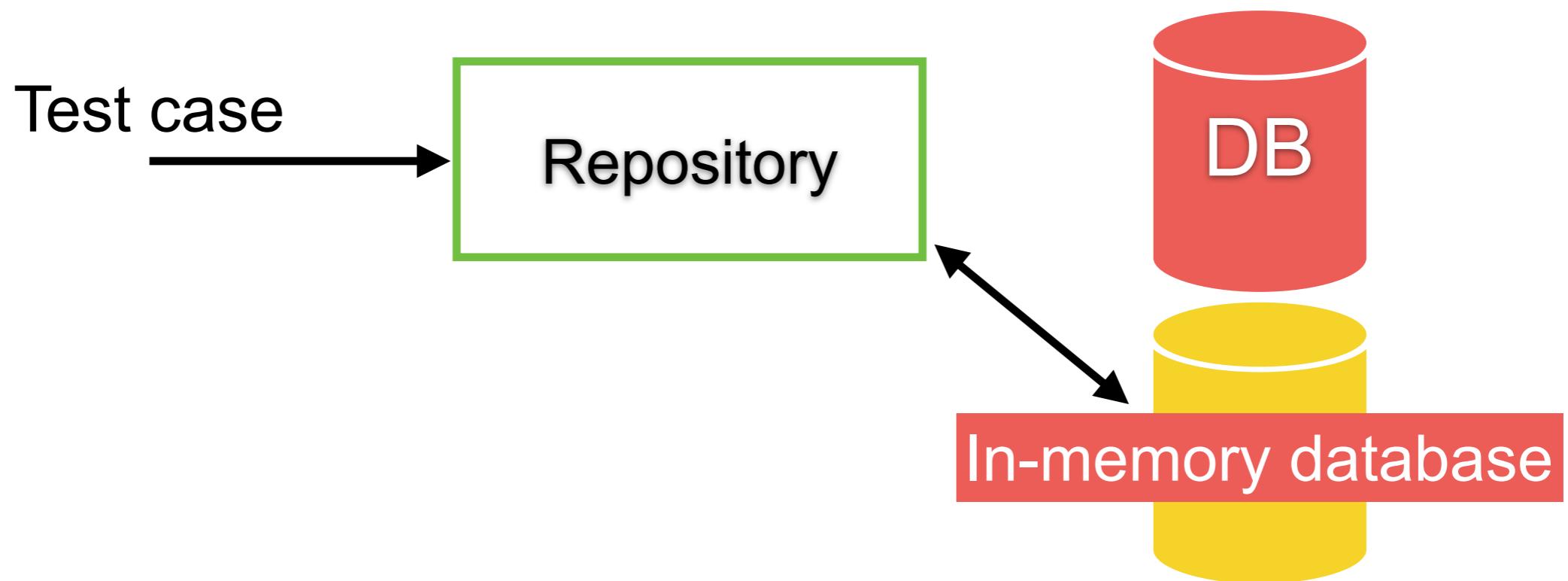


# Integration testing



# Integration testing with Database

1. Start database
2. Connect application to the database
3. Call function in code that read/write data to db
4. Check expected data has been written to DB



# Integration test with database

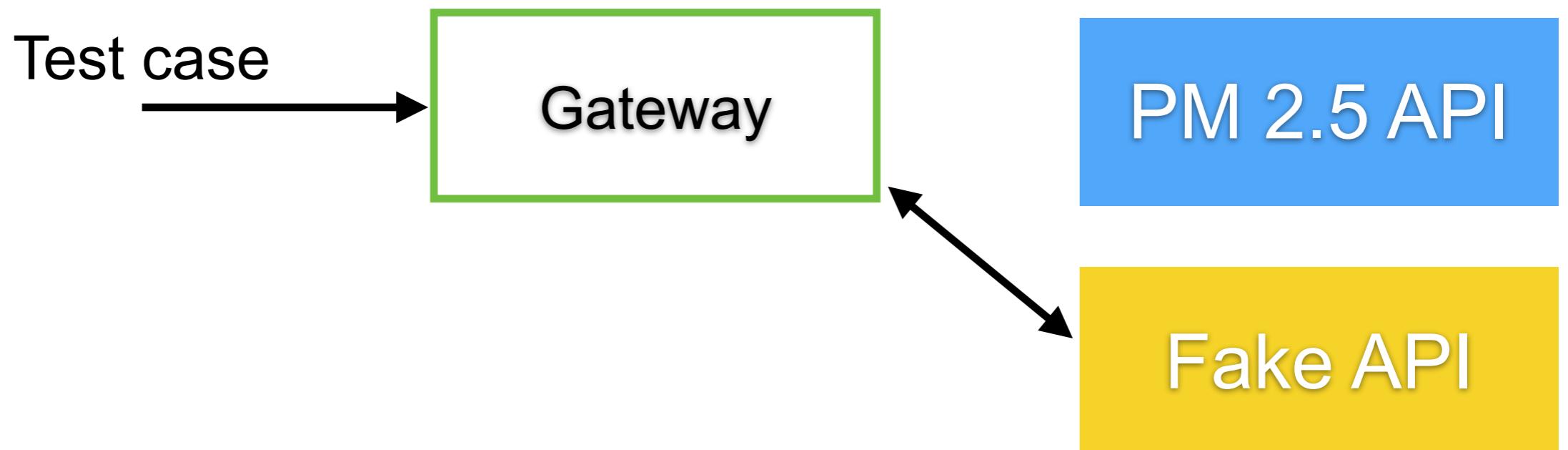
File /src/test/java/PersonRepositoryIntegrationTest.java

```
public class PersonRepositoryIntegrationTest {  
  
    @Autowired  
    private PersonRepository subject;  
  
    @Test  
    public void shouldSaveAndFetchPerson() throws Exception {  
        // Insert data for testing  
        Person somkiat = new Person("Somkiat", "Pui");  
        subject.save(somkiat);  
  
        // Act  
        Optional<Person> maybePeter = subject.findByLastName("Pui");  
  
        // Assert  
        assertThat(maybePeter, is(optional.of(somkiat)));  
    }  
}
```



# Integration testing with API

1. Start application
2. Start API (test double)
3. Call function in code that read from API
4. Check that app can parse the response correctly



# WireMock

The screenshot shows the official WireMock website. At the top, there's a dark header bar with the WM logo, navigation links for Docs, About, GitHub, Mailing List, External Resources, and MockLab, and a search bar. Below the header, the main content area has a large title "WireMock" and a subtitle "Mock your APIs for fast, robust and comprehensive testing". It describes WireMock as a simulator for HTTP-based APIs, comparing it to a service virtualization tool or mock server. It highlights its productivity benefits when dealing with incomplete APIs and its ability to support edge cases and failure modes. To the right, a modal window displays a JSON configuration file for a mock API endpoint.

```
{  
  "request": {  
    "method": "GET",  
    "urlPathMatching": "/path(\\*)/match",  
    "queryParameters": {  
      "search": {  
        "contains": "WireMock"  
      }  
    }  
  },  
  "response": {  
    "status": 200,  
    "headers": {  
      "Content-Type": "application/json"  
    },  
    "jsonBody": {  
      "search_results": []  
    }  
  }  
}
```

<http://wiremock.org/>



# Integration testing with API

File /src/test/java/PM25GatewayIntegrationTest.java

```
public class PM25GatewayIntegrationTest {  
  
    @Autowired  
    private PM25Gateway subject;  
  
    @Rule  
    public WireMockRule wireMockRule = new WireMockRule(8089);  
  
    @Test  
    public void shouldCallPM25APIWithSuccess() throws Exception {  
        //  
    }  
}
```



# Integration testing with API

File /src/test/java/PM25GatewayIntegrationTest.java

```
@Test
public void shouldCallPM25APIWithSuccess() throws Exception {
    // Create Fake API with WireMock
    wireMockRule.stubFor(get(urlPathEqualTo("/feed/thailand/pathum-thani/"))
        .withQueryParam("token", matching("zzzzz"))
        .willReturn(aResponse()
            .withBody(FileLoader.read("classpath:pm25Response.json"))
            .withHeader(CONTENT_TYPE, MediaType.APPLICATION_JSON_VALUE)
            .withStatus(200)));
}

// Call API
Optional<PM25Response> pm25Response = subject.fetchData();

// Assert :: Check response from API
Optional<PM25Response> expectedResponse = Optional.of(new PM25Response(1000));
assertThat(pm25Response, is(expectedResponse));
}
```



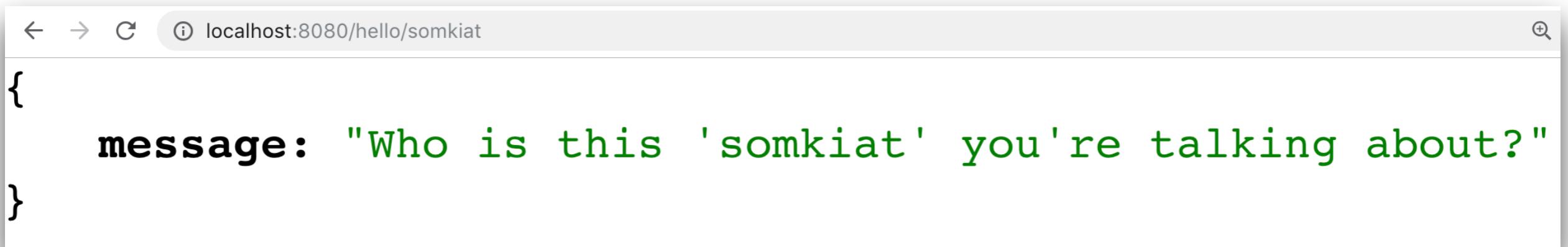
# UI testing



# UI Testing

Open your browser

<http://localhost:8080/hello/somkiat>



```
{  
  message: "Who is this 'somkiat' you're talking about?"  
}
```



# End-to-End with Selenium

File /src/test/java/DemoControllerUIWithSeleniumTest.java

```
public class DemoControllerUIWithSeleniumTest {  
  
    private WebDriver driver;  
  
    @LocalServerPort  
    private int port;  
  
    @BeforeClass  
    public static void setUpClass() throws Exception {  
        WebDriverManager.chromedriver().version("73").setup();  
    }  
  
    @Before  
    public void setUp() throws Exception {  
        driver = new ChromeDriver();  
    }  
}
```



# End-to-End with Selenium

File /src/test/java/DemoControllerUIWithSeleniumTest.java

```
@Test  
public void helloPageHasTextHelloWorld() {  
    // Go to URL  
    driver.navigate().to(  
        String.format("http://localhost:%s/hello", port));  
  
    // Find by tag name  
    WebElement body = driver.findElement(By.tagName("body"));  
  
    // Check data with expected result  
    assertThat(body.getText(), containsString("Hello World!"));  
}
```



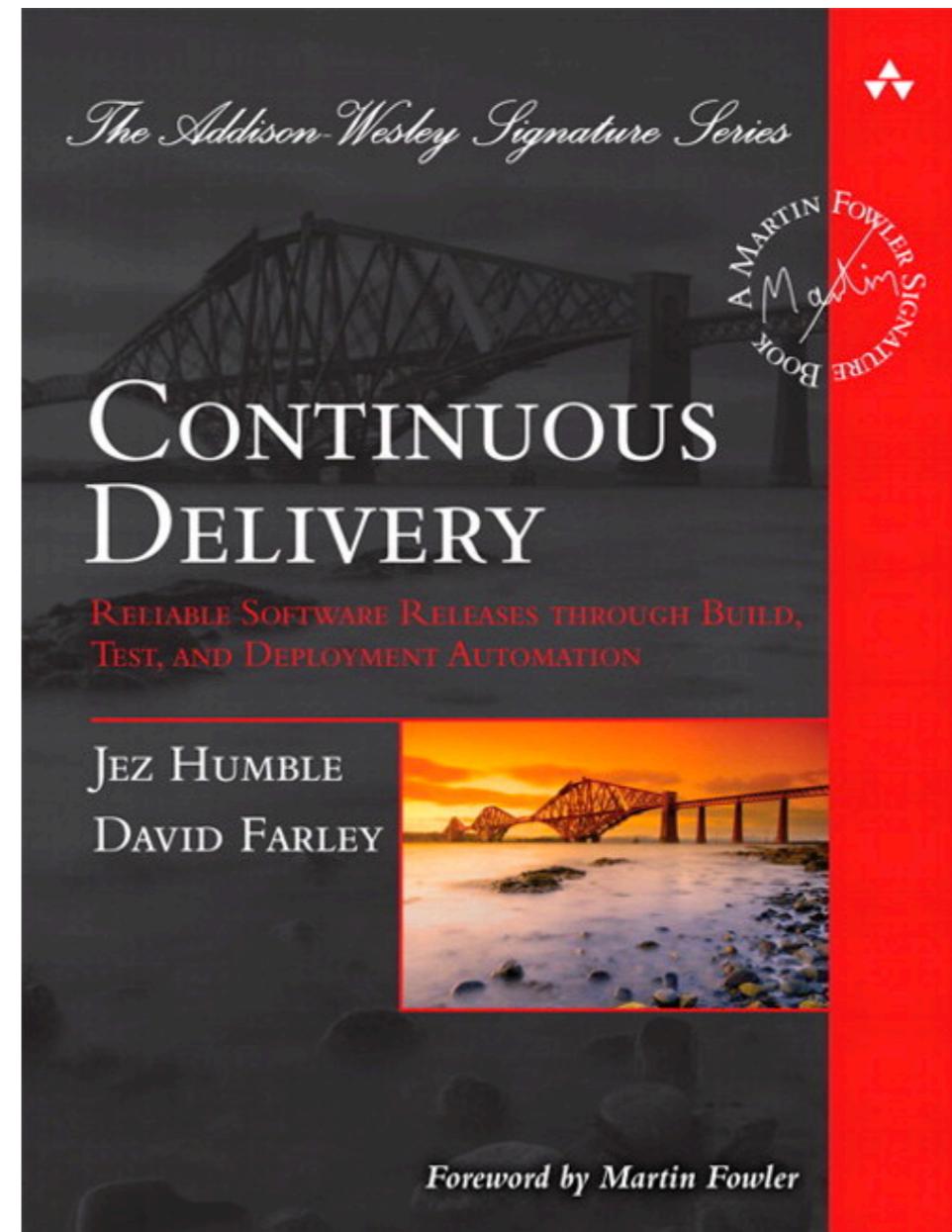
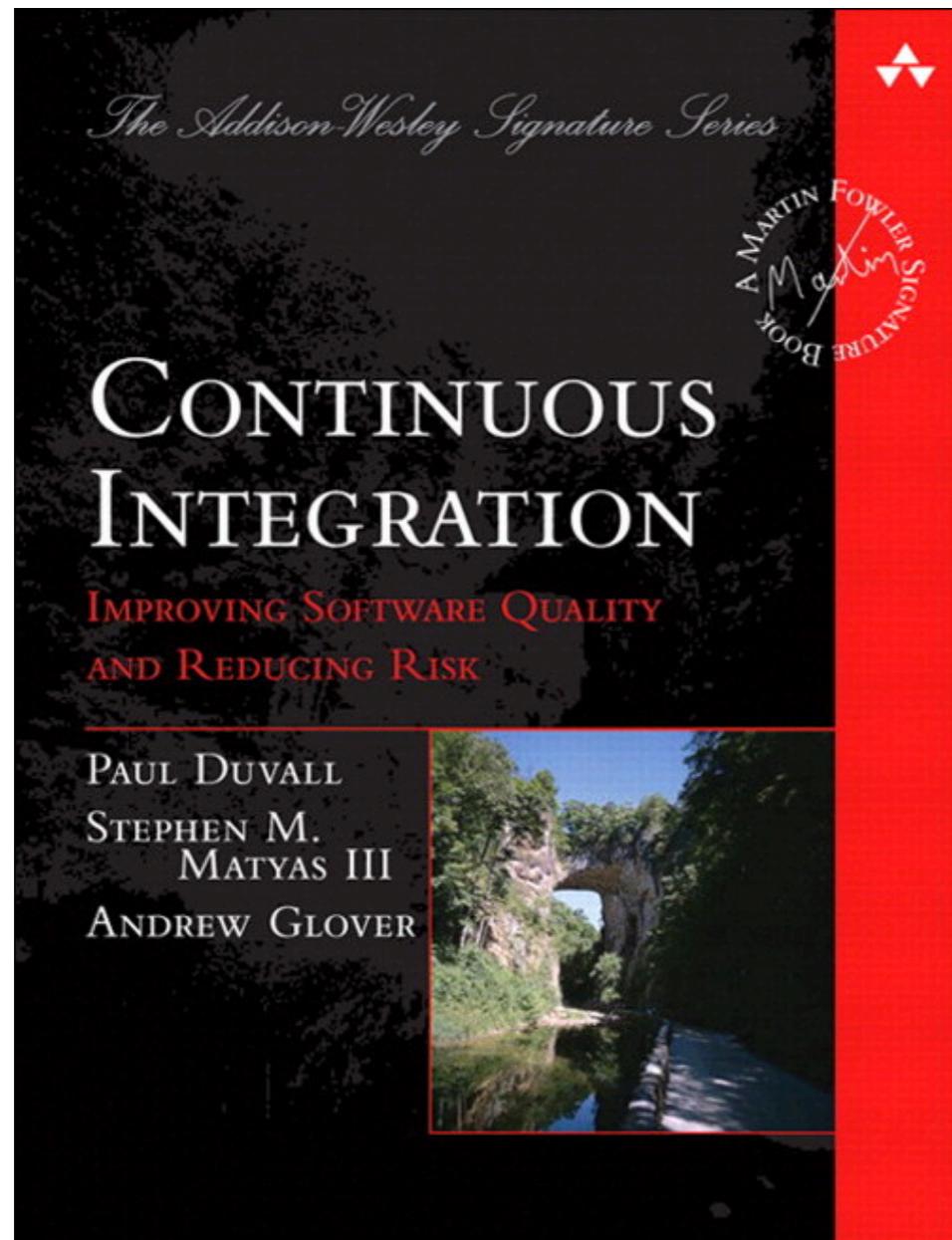
# Continuous Integration



**“Behind every successful agile  
project, there is a  
Continuous Integration System”**



# Improve quality and reduce risk

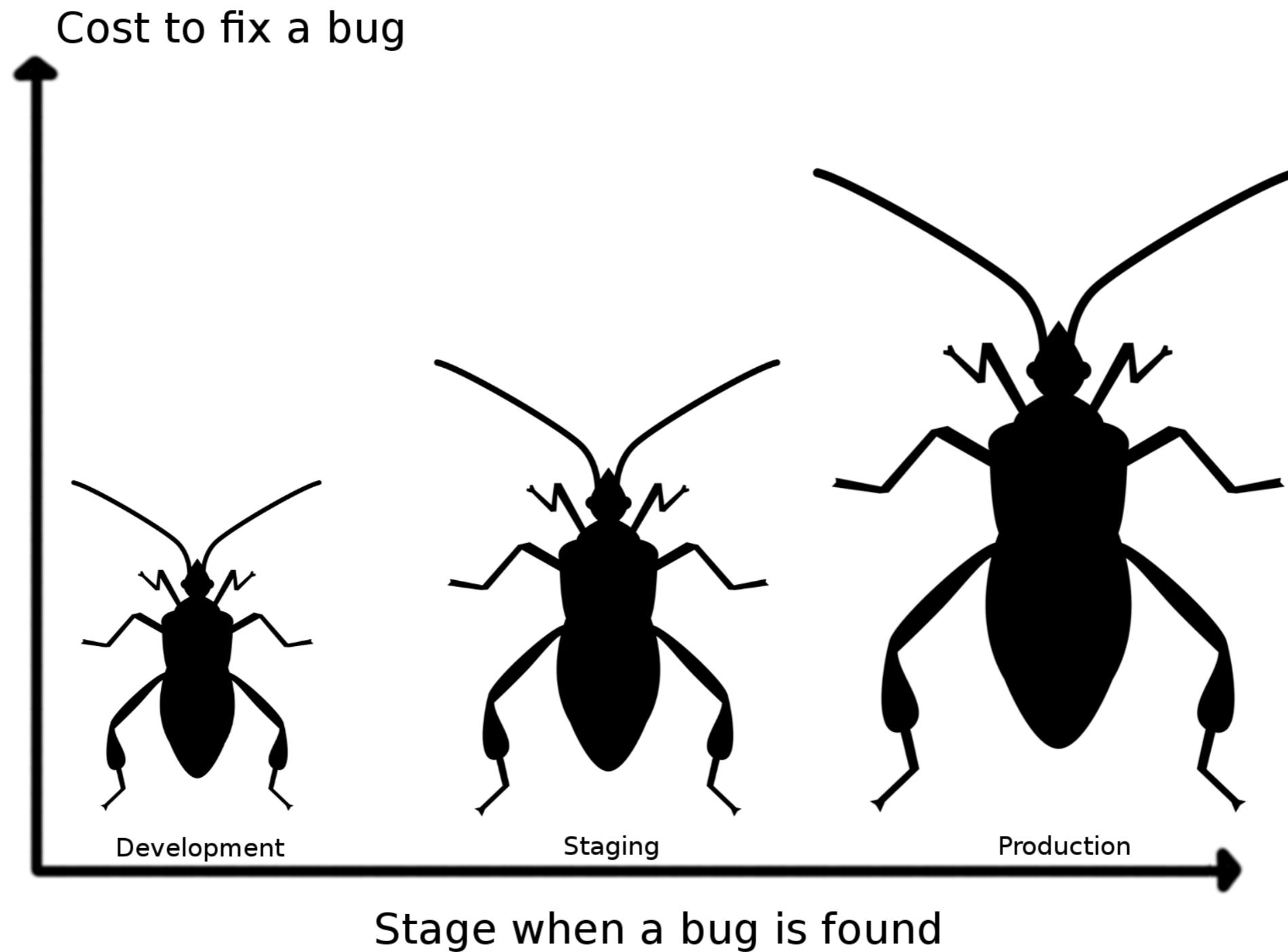


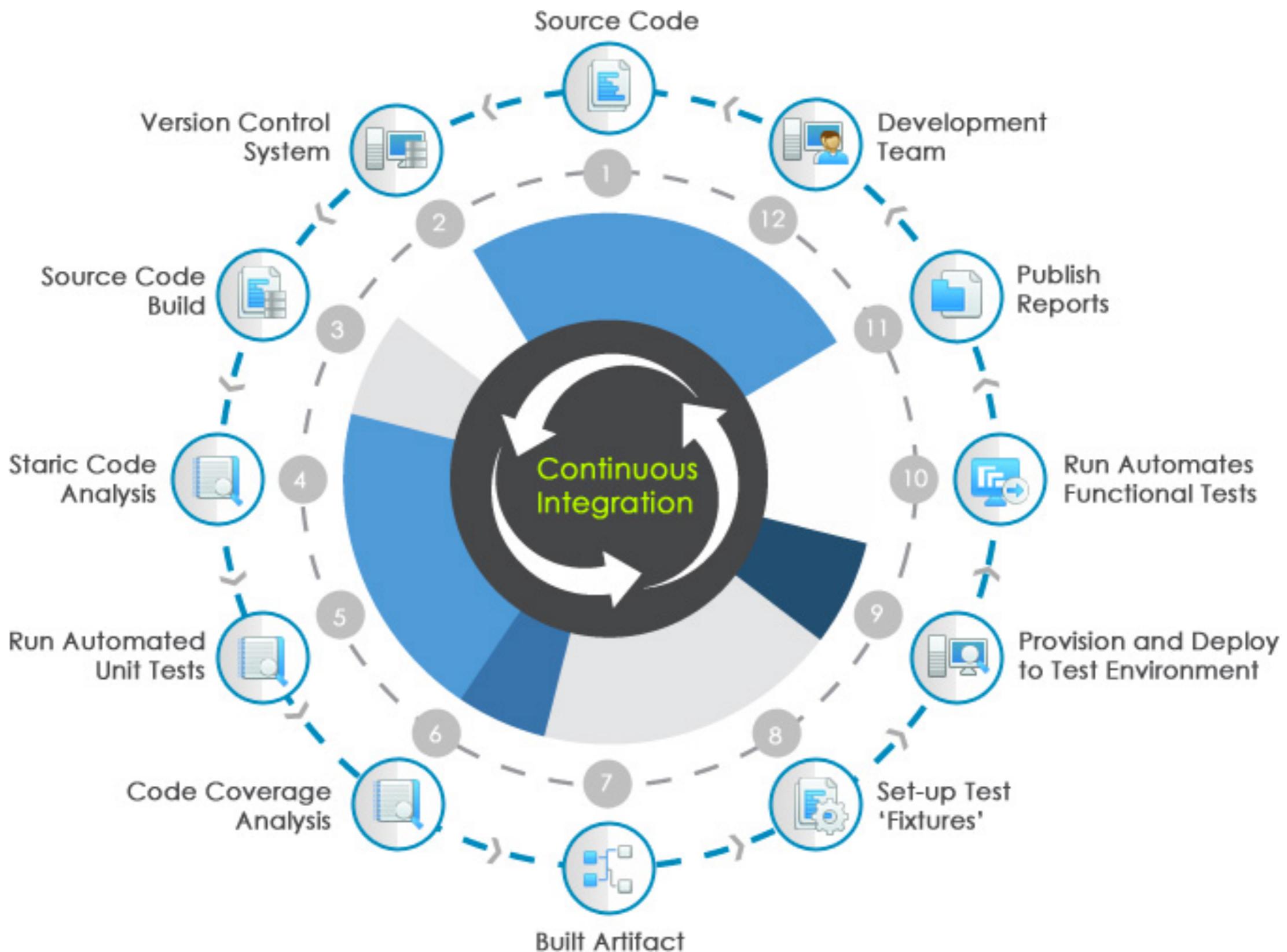
# The cost of integration

1. Merging the code
2. Duplicate changes
3. Test again again !!
4. Fixing bugs
5. Impact on stability

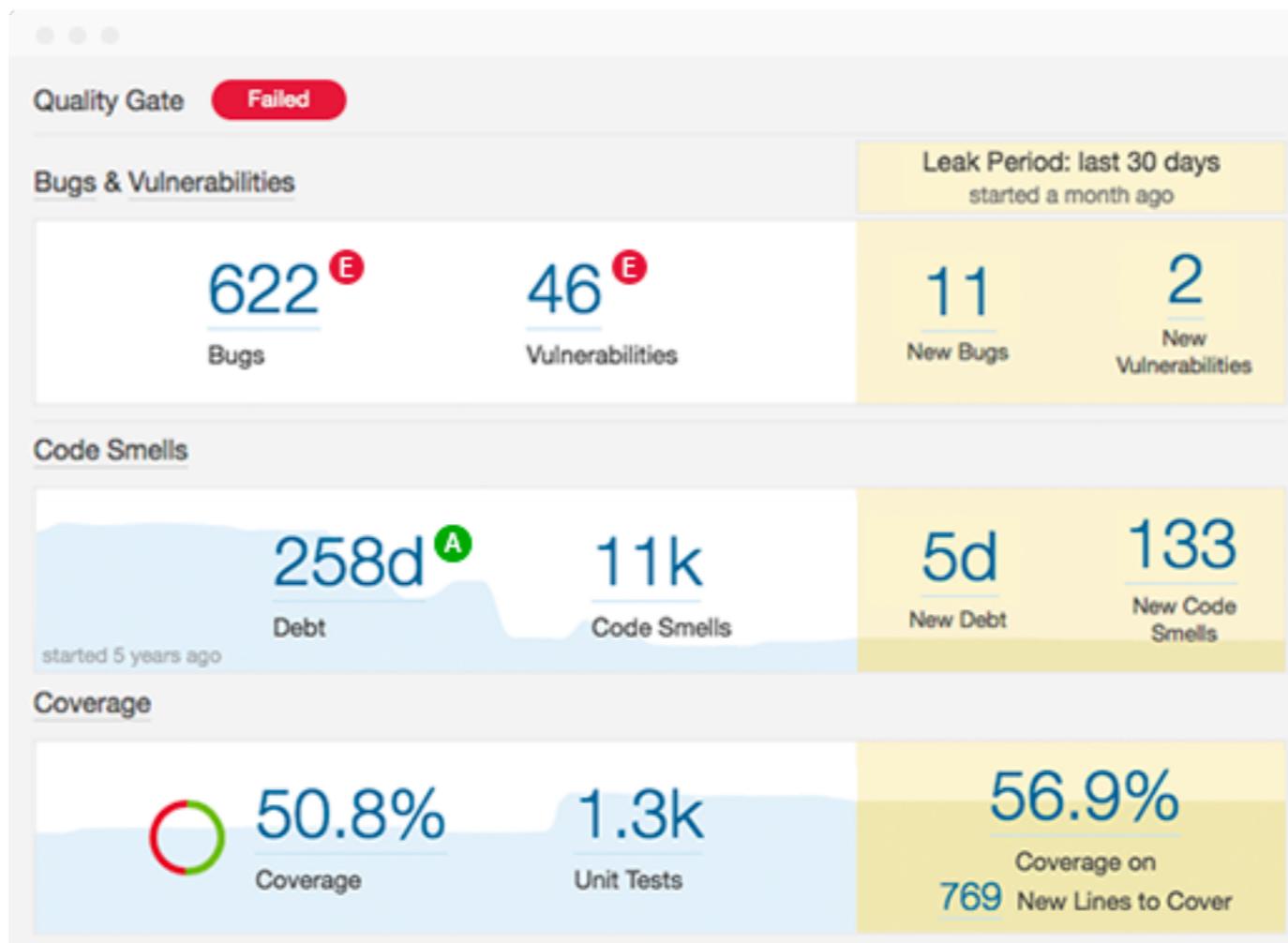


# The cost of integration





# Code Quality



<https://www.sonarqube.org/>





Jenkins

Bamboo



TeamCity

> go<sup>TM</sup>



Hudson





Jenkins



Bamboo

CI is about what people do  
not about what tools they use



Visual Studio



Team Foundation Server

Hudson



Microservices

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# Continuous Integration

Discipline to integrate frequently



# Continuous Integration

Strive to make **small change**

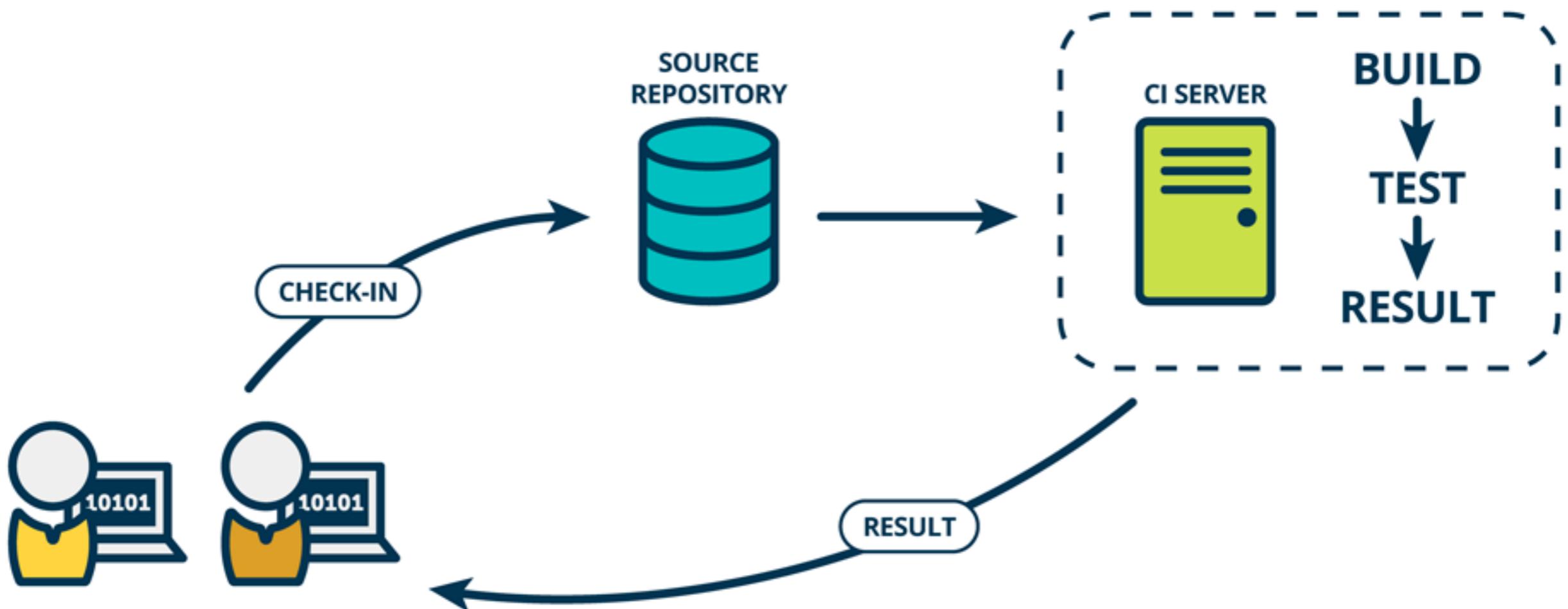


# Continuous Integration

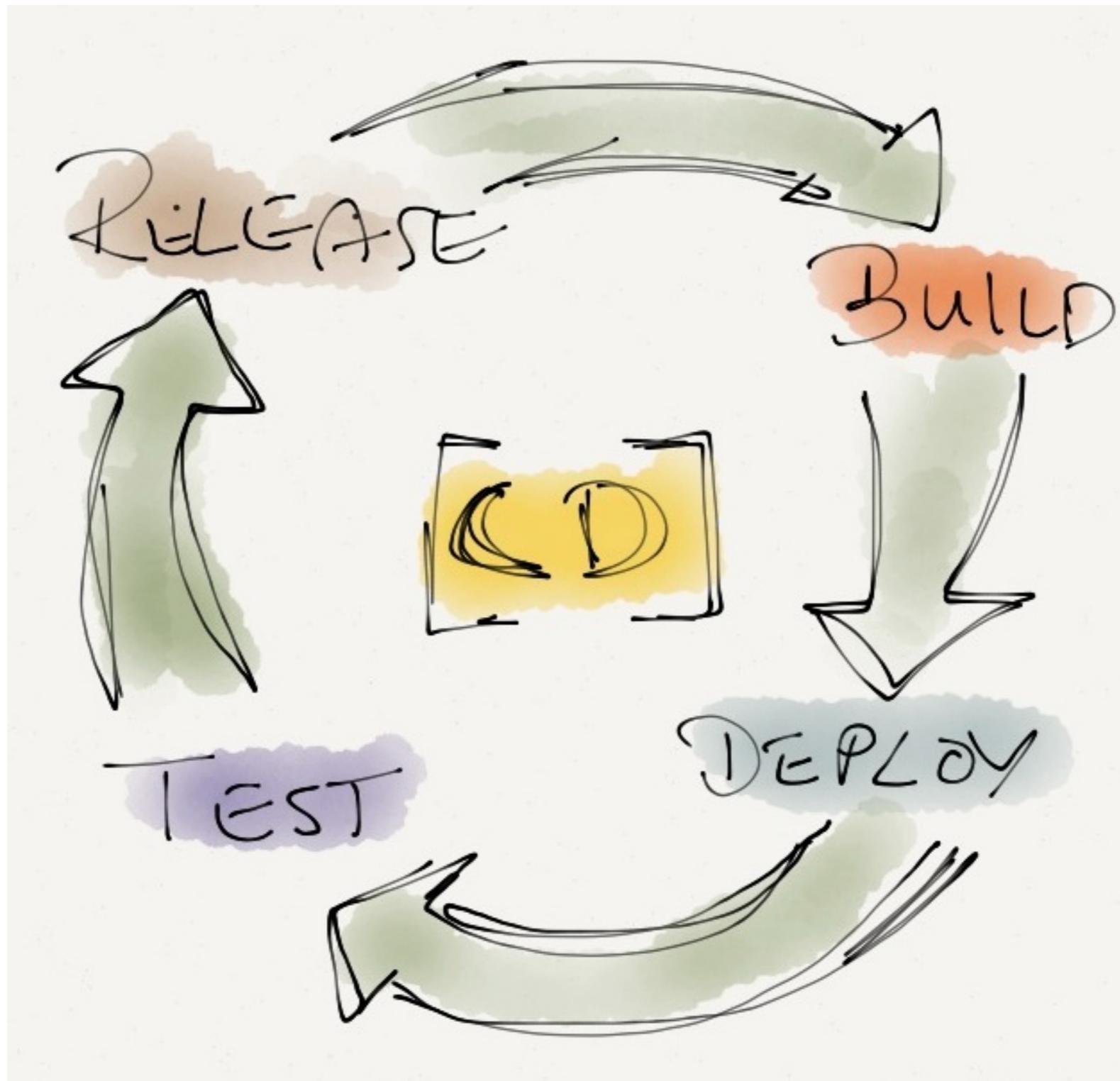
Strive for **fast feedback**



# Continuous Integration



# CD ?



# CD ?

## CONTINUOUS DELIVERY



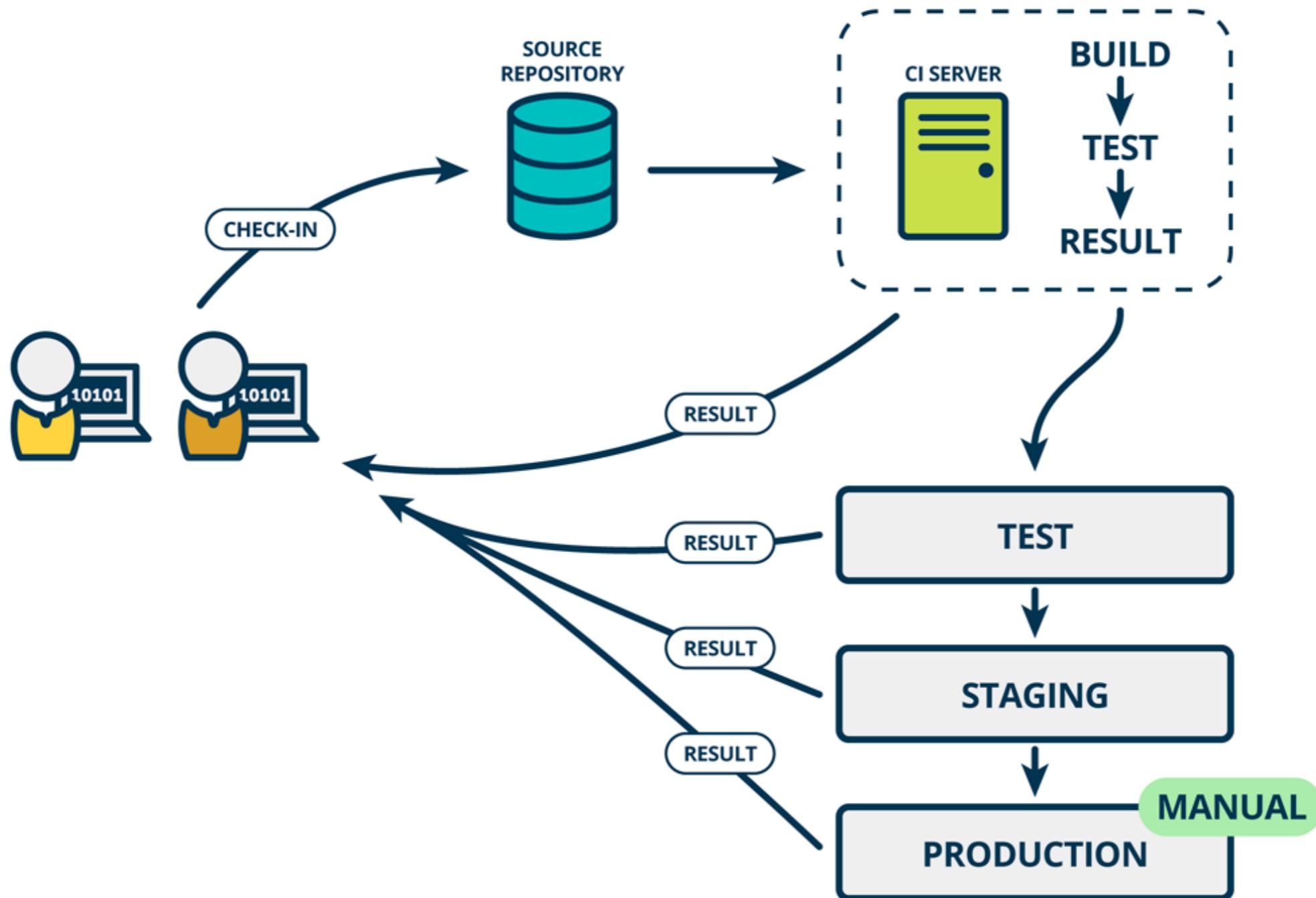
## CONTINUOUS DEPLOYMENT



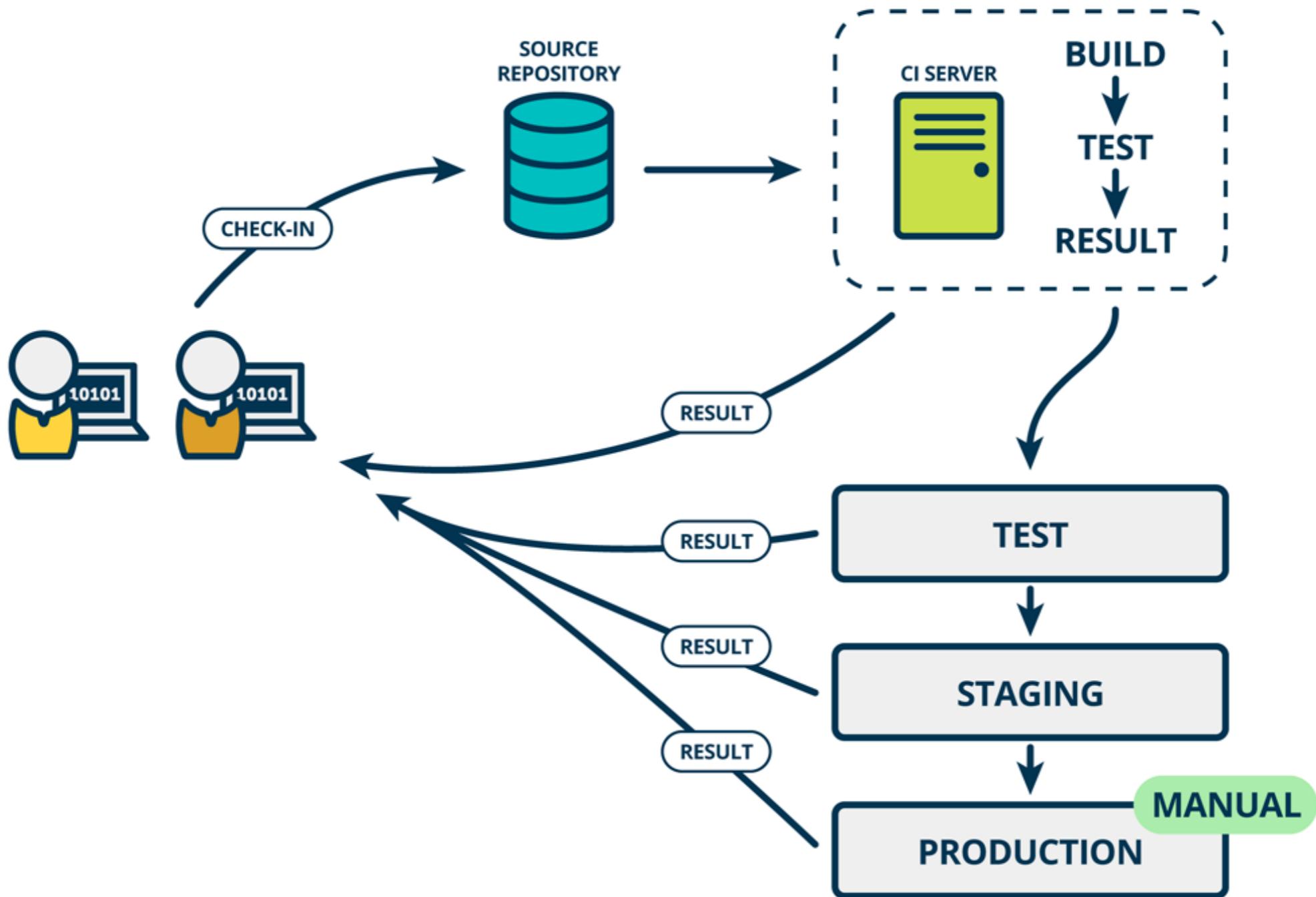
<http://blog.crisp.se/2013/02/05/yassalsundman/continuous-delivery-vs-continuous-deployment>



# Continuous Delivery



# Rise of DevOps



# **Continuous Integration**

**is a Software development practices**



# Practice 1

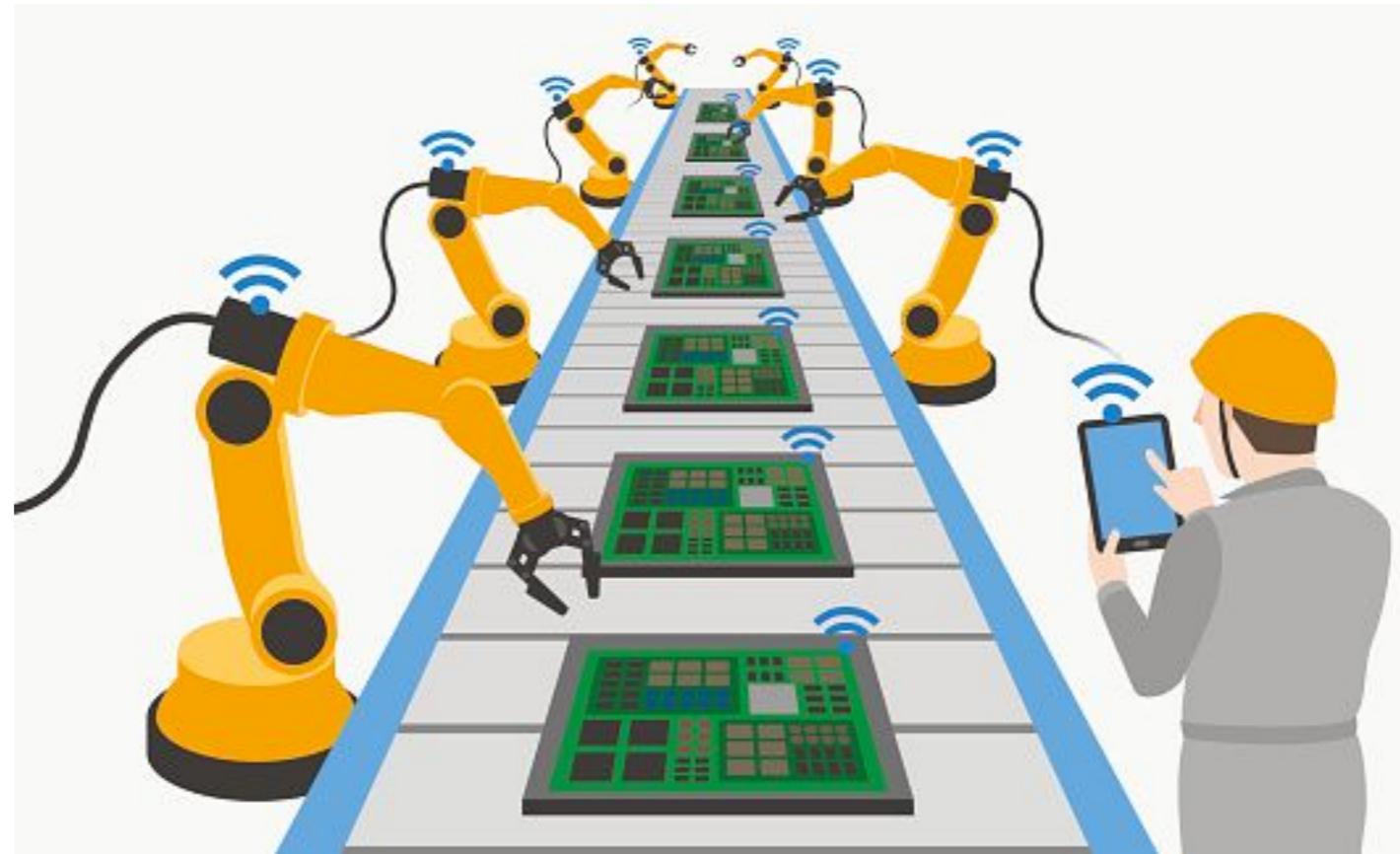
Maintain a single source repository

In general, you should store in source control  
everything you need to build anything



# Practice 2

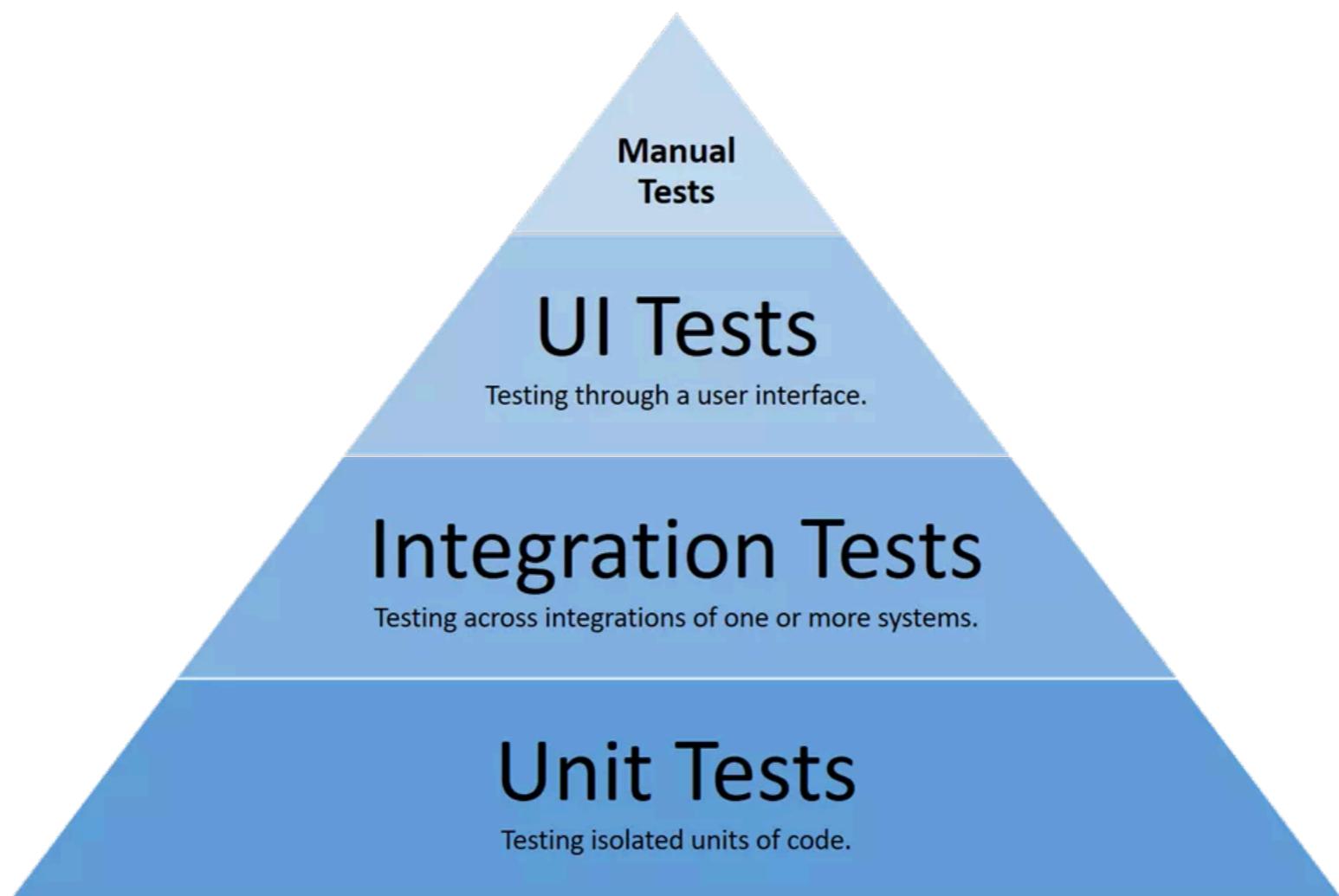
Automated the build  
Automated environment for builds



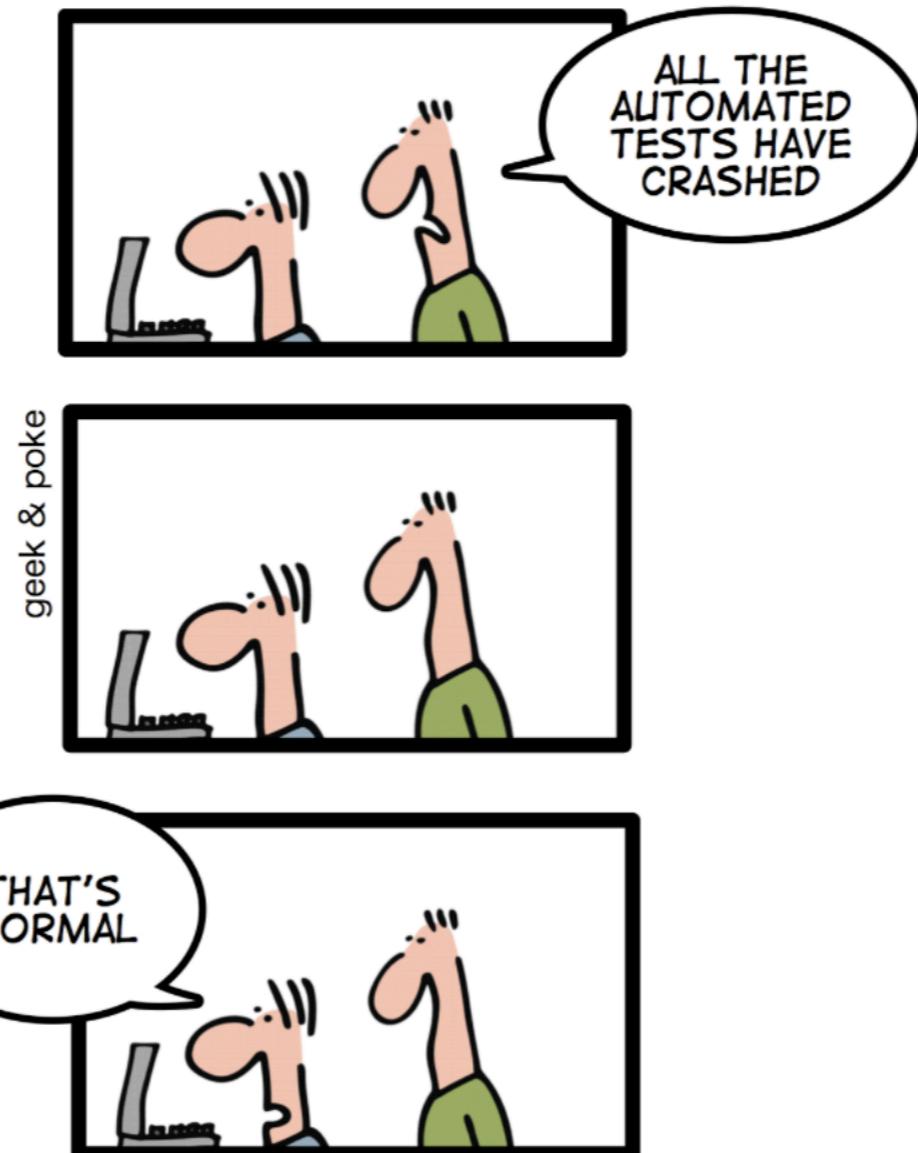
# Practice 3

Make your build **self-testing**

Build process => compile, linking and **testing**



*TODAY: CONTINUOUS INTEGRATION  
GIVES YOU THE COMFORTING  
FEELING TO KNOW THAT  
EVERYTHING IS NORMAL*

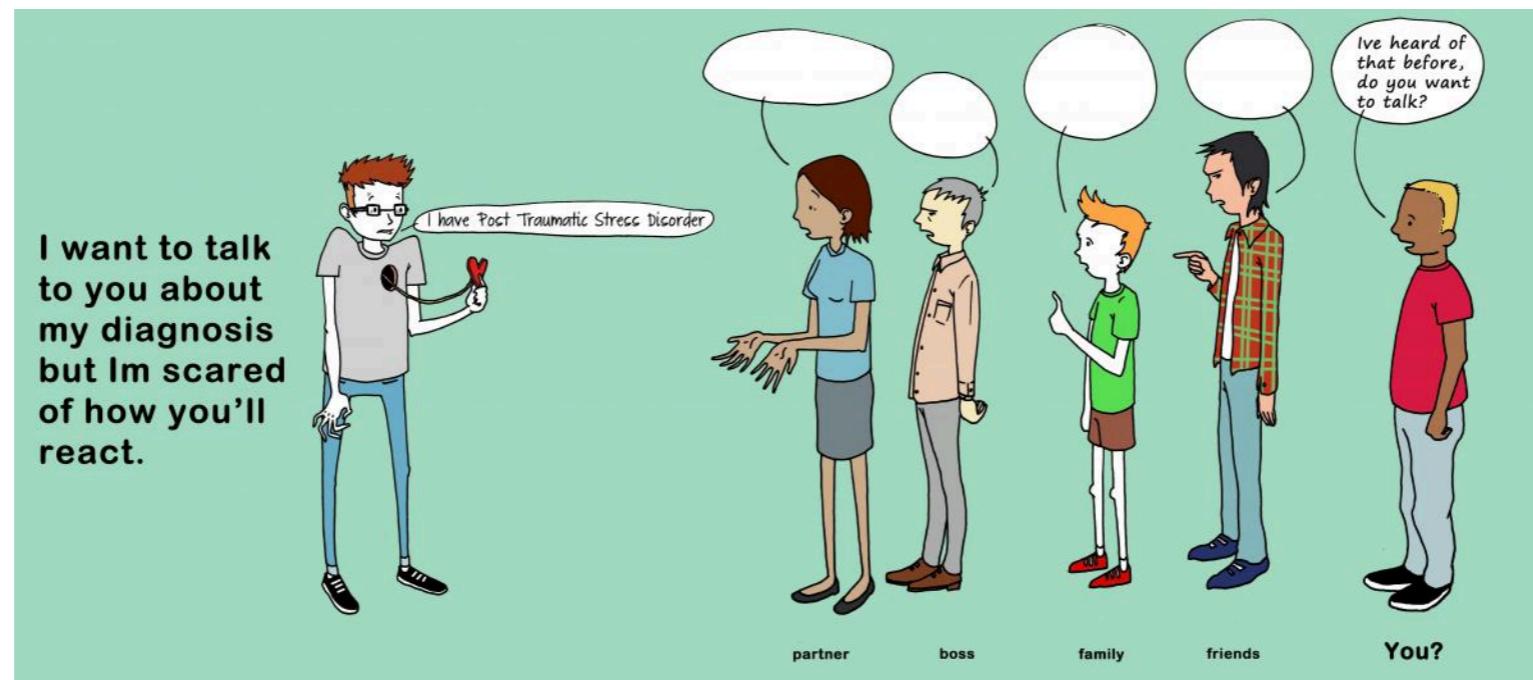


# Practice 4

**Everyone commits to the mainline everyday**

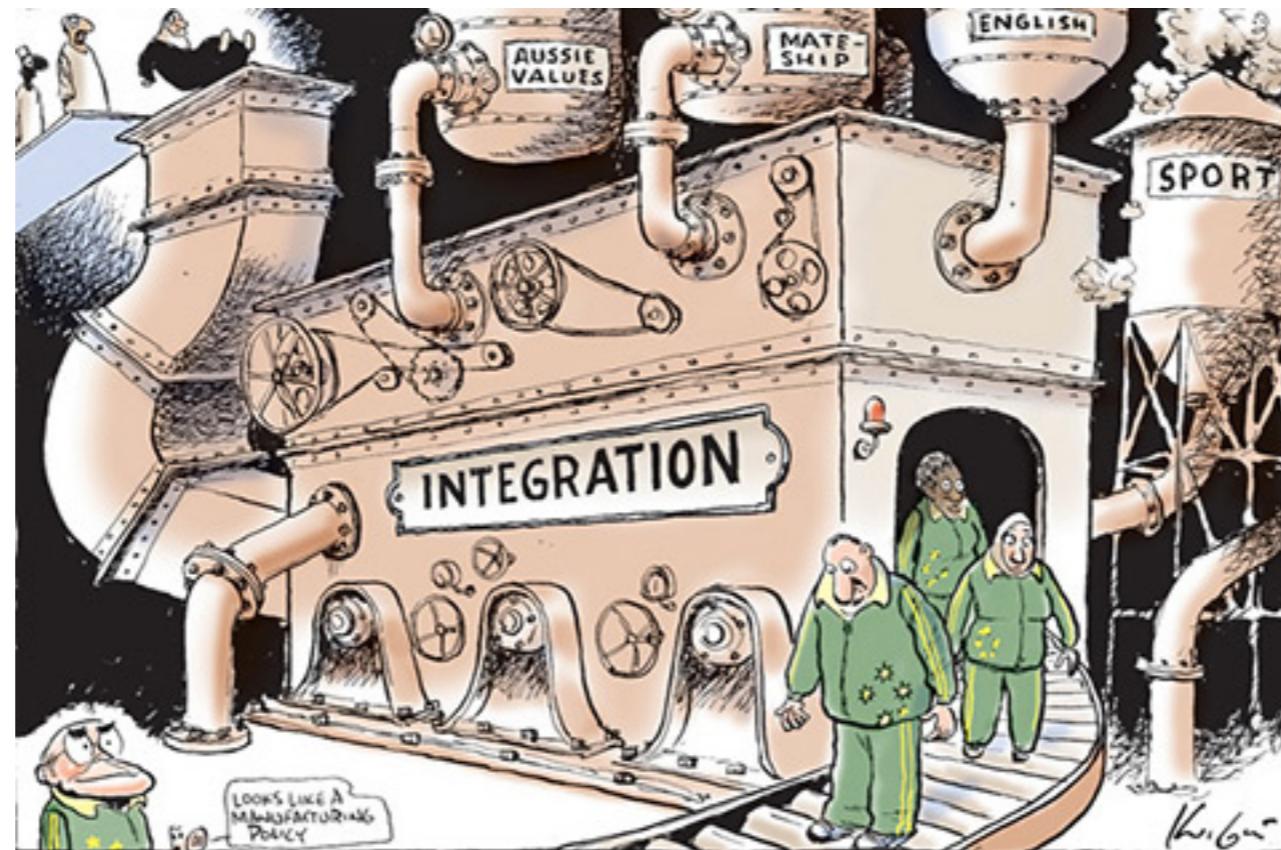
**Integration is about communication**

**Integration allows developers to tell other developers**



# Practice 5

Every commits should build the mainline on an  
**Integration machine**



# Nightly build is not enough for Continuous Integration



# Practice 6

**Fix broken builds immediately**

**“Nobody has a higher priority task than fixing the build”**



# Practice 7

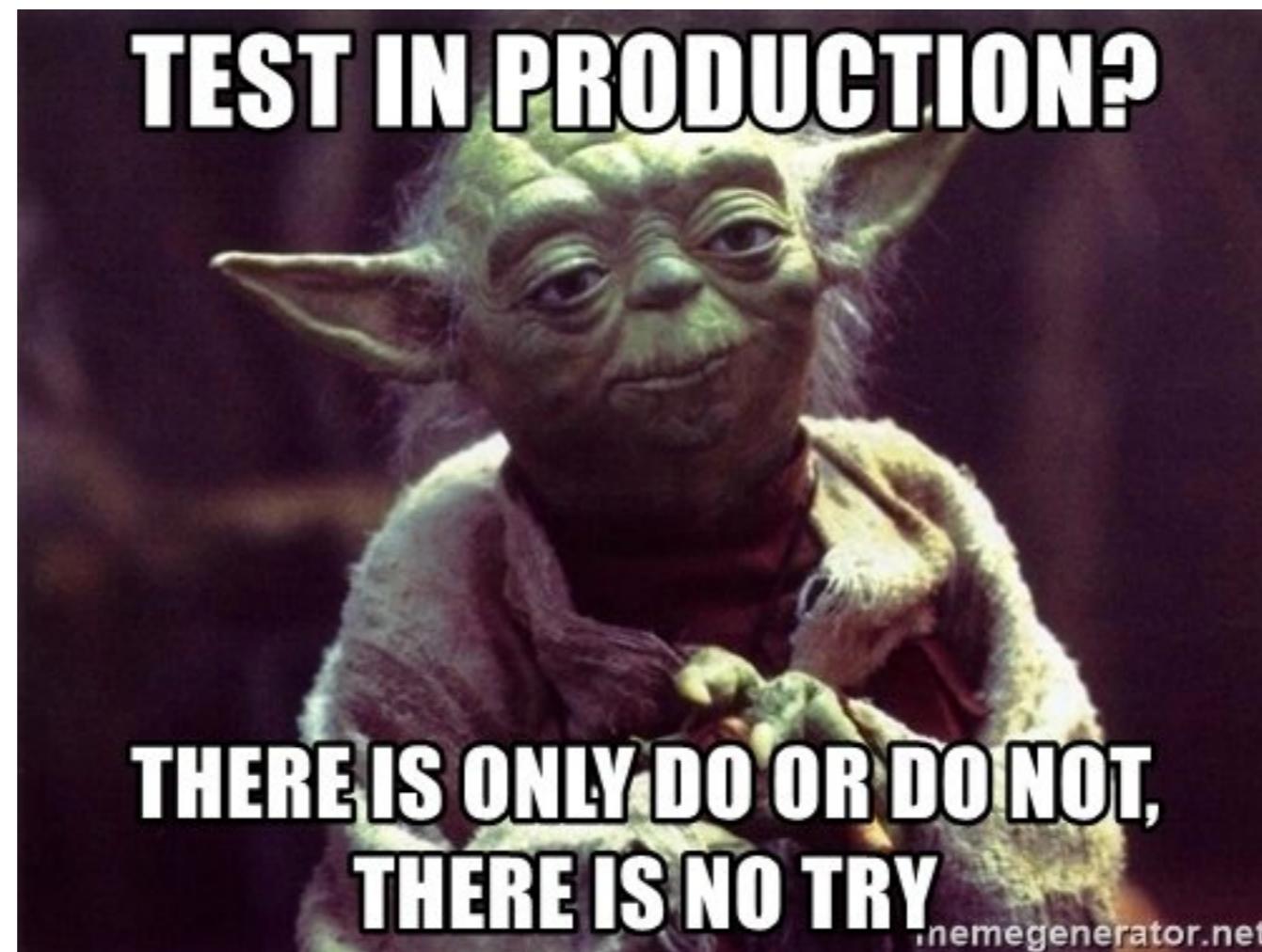
Keep the build **fast**

Continuous Integration is to provide rapid feedback



# Practice 8

Test in clone of the **Production** environment



# Practice 9

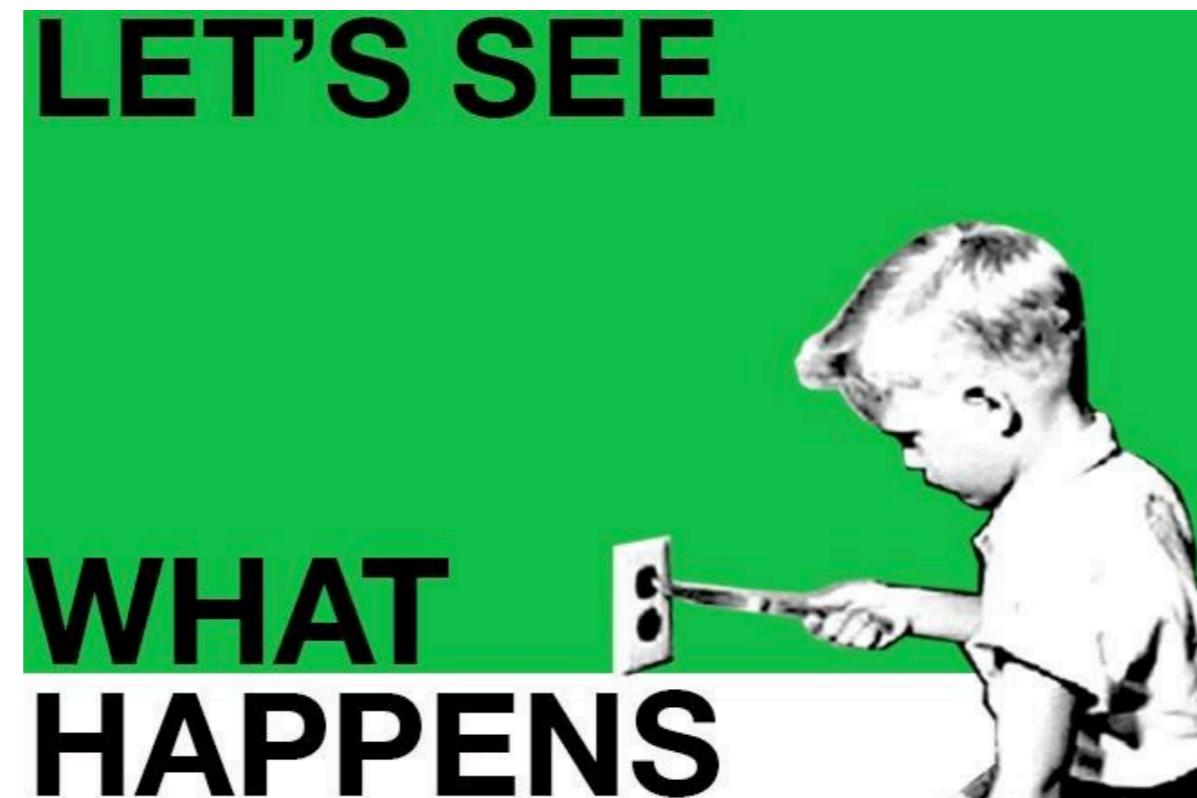
Make it easy for anyone to get  
the latest executable

Make sure well known place where people can find



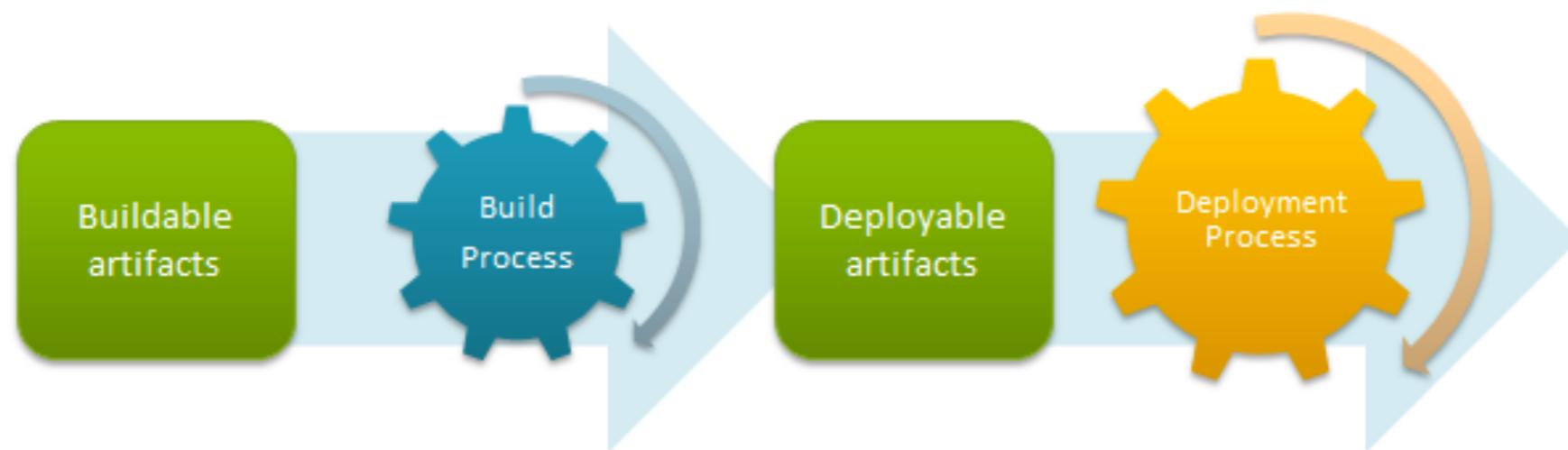
# Practice 10

**Everyone** can see what's happening  
**Easier** to see the state of the system and changes  
Show the good information



# Practice 11

## Automated deployment



# Workshop

