

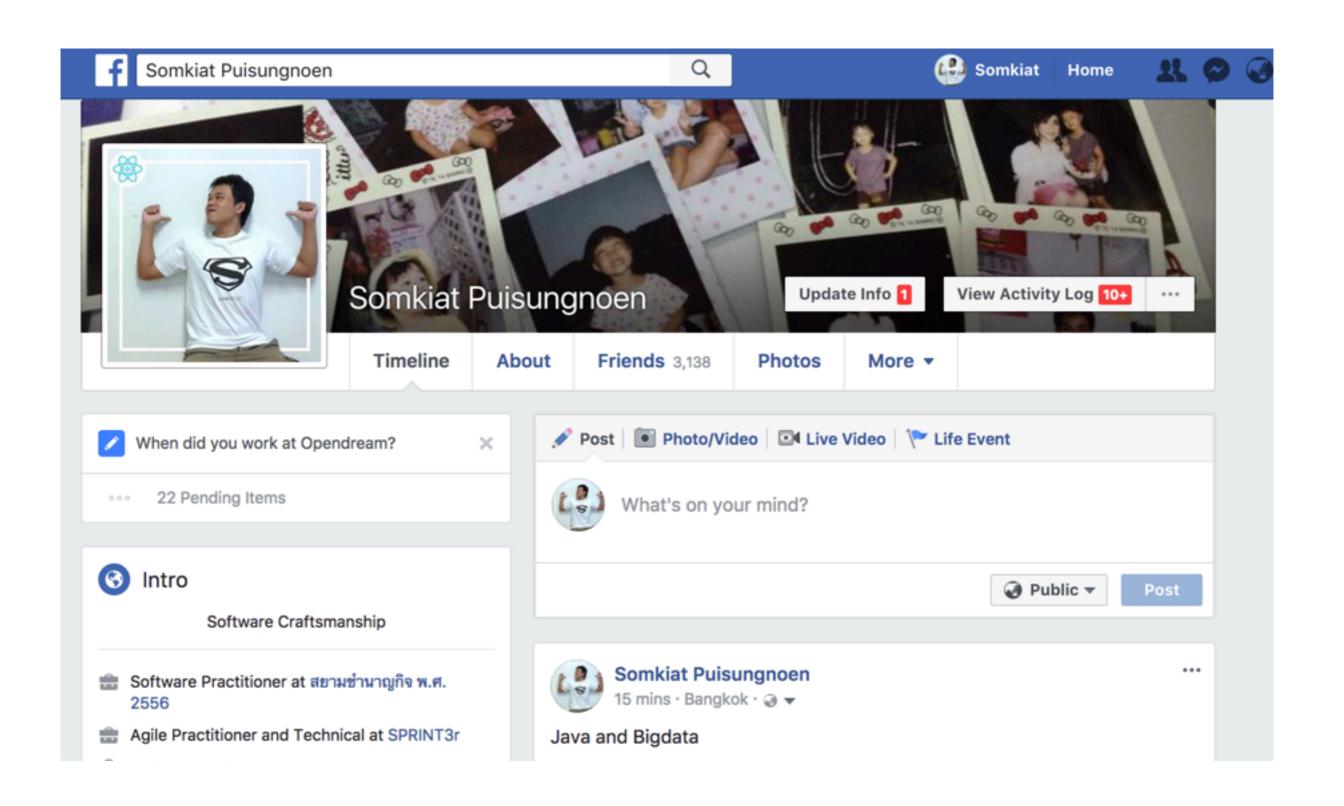
Apache Kafka Kibana Data pipeline



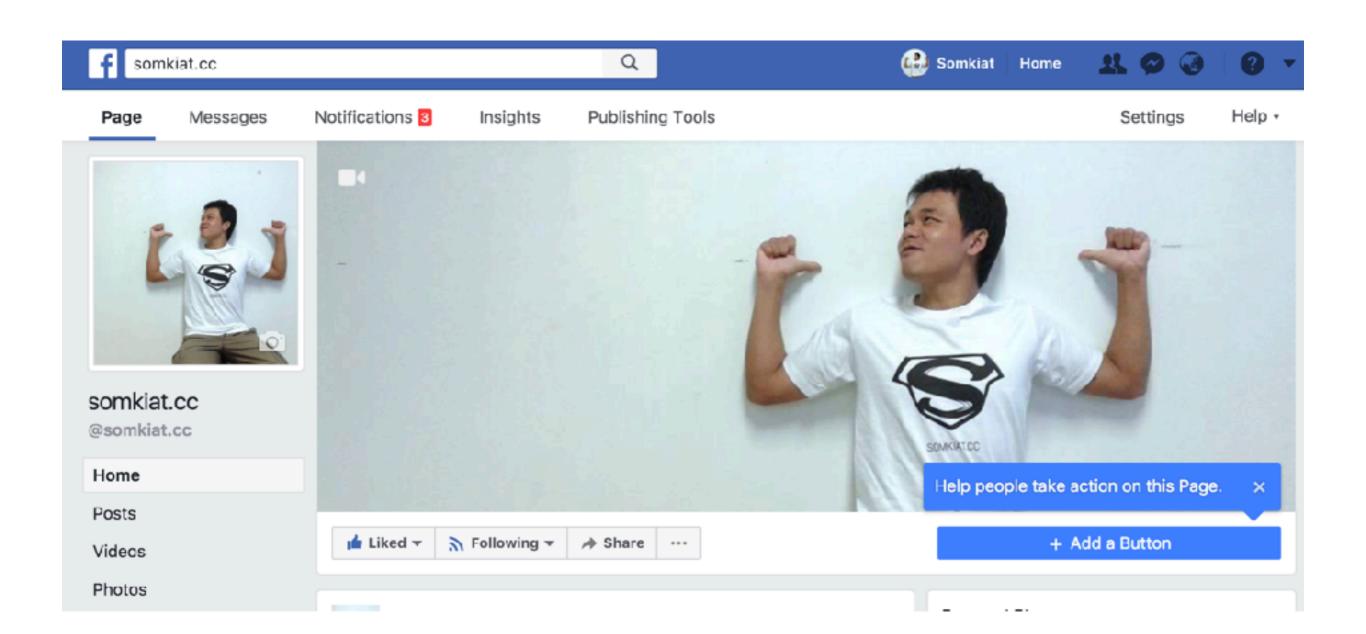












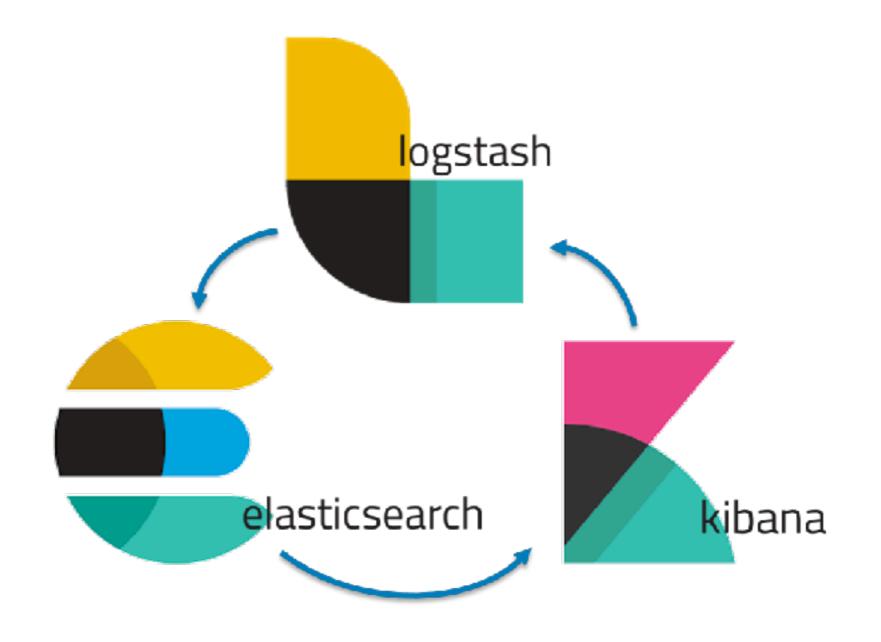


## Agenda

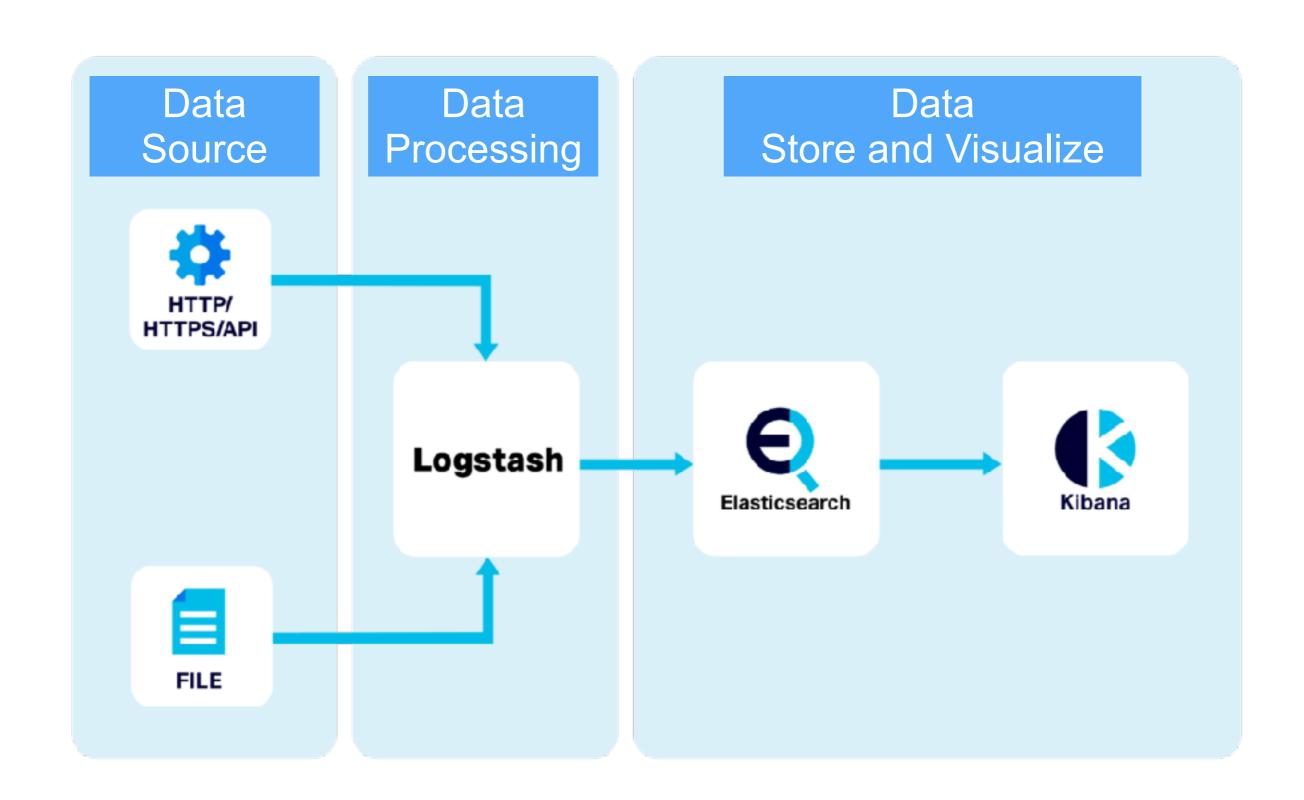
- Recap ELK stack
- Apache Kafka
- Working with Kibana
- Data pipeline
- Demo



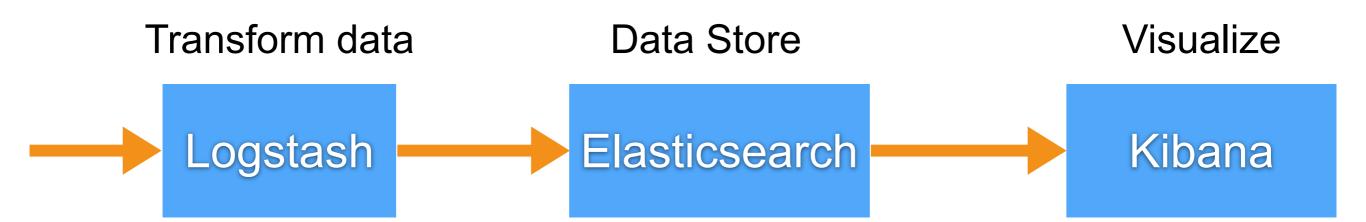
## **ELK** stack





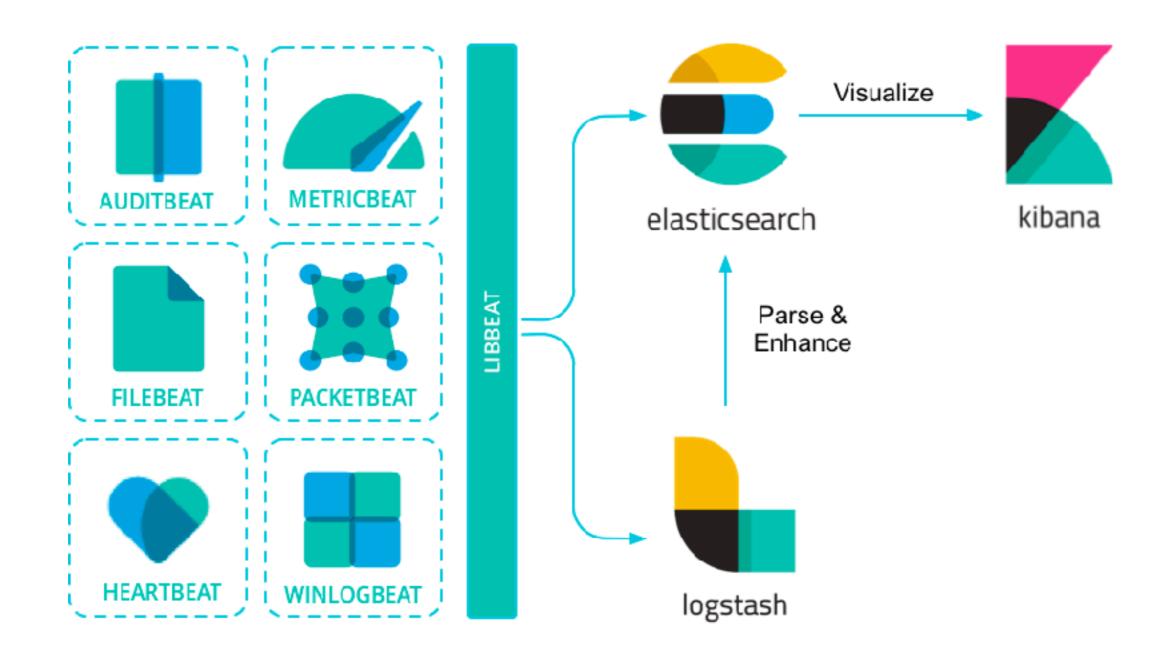








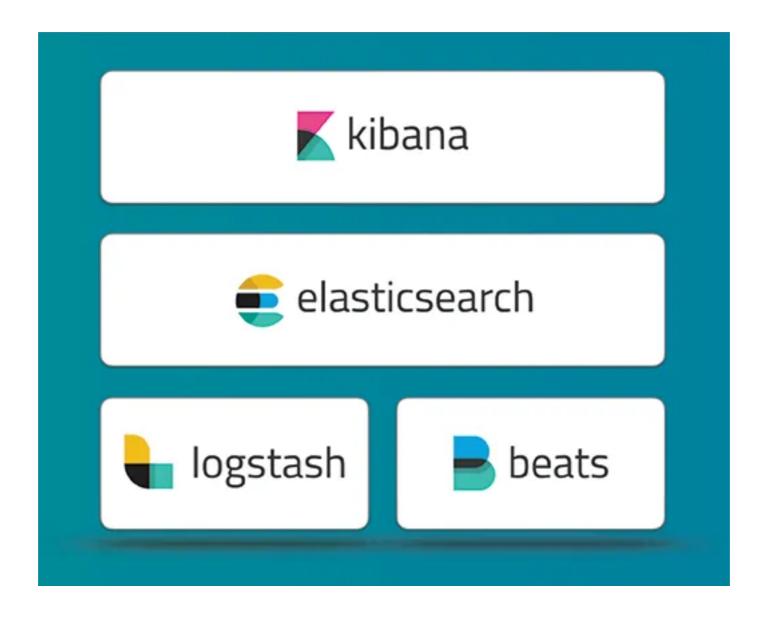
#### Beat



https://www.elastic.co/guide/en/beats/libbeat/current/index.html



## **ELK stack**





#### Beat

Purpose	Library
Audit data	Auditbeat
Log files	Filebeat
Cloud data	Functionbeat
Availability	Heartbeat
Metrics	Metricbeat
Network traffic	Packetbeat
Windows event logs	Winlogbeat

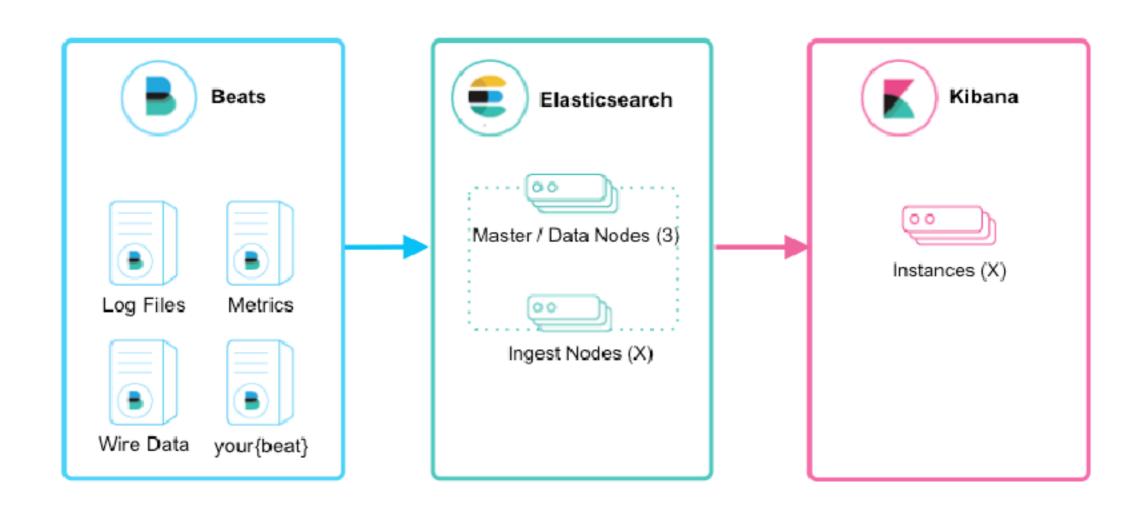
https://www.elastic.co/guide/en/beats/libbeat/current/beats-reference.html



## Scaling ELK Stack

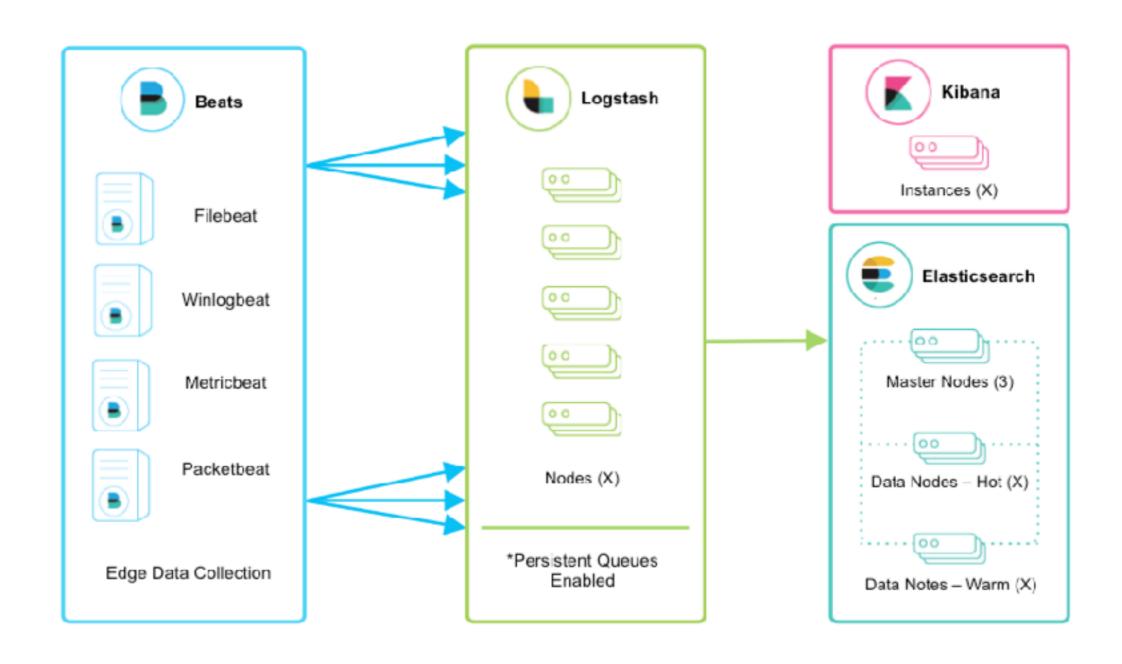


#### Basic



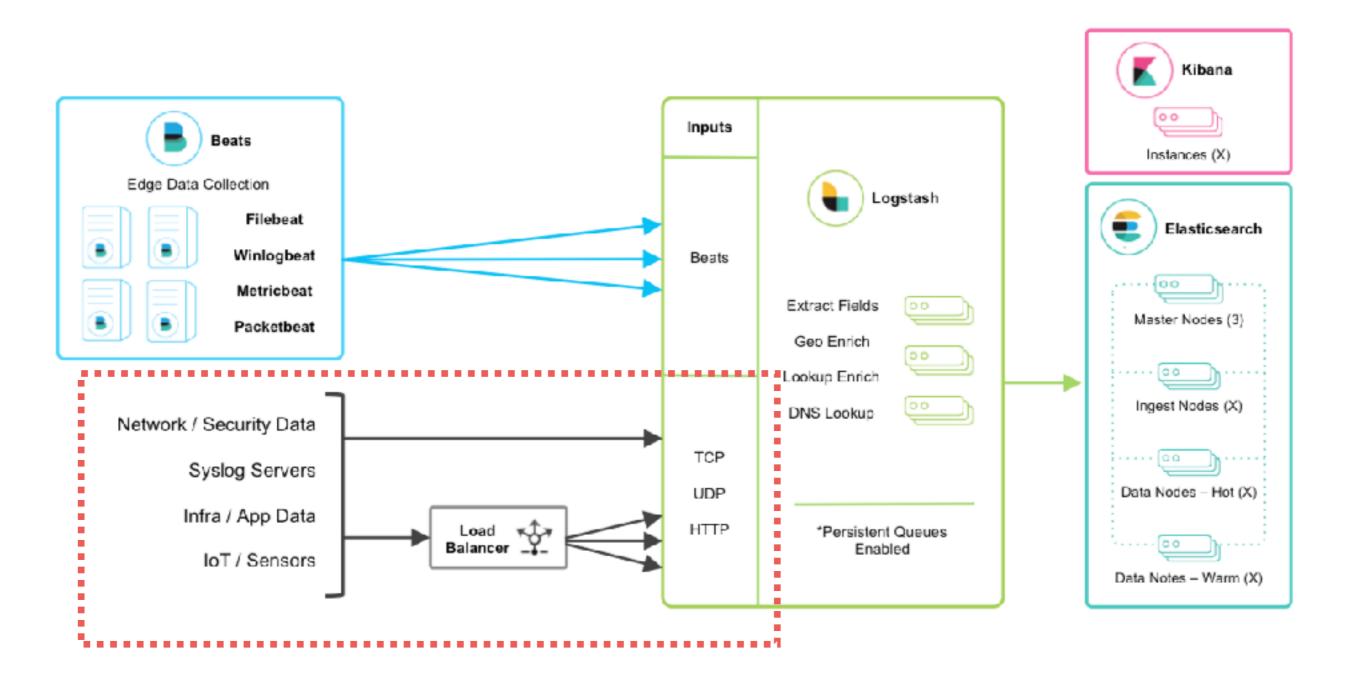


## Scaling Ingest (Add more nodes)



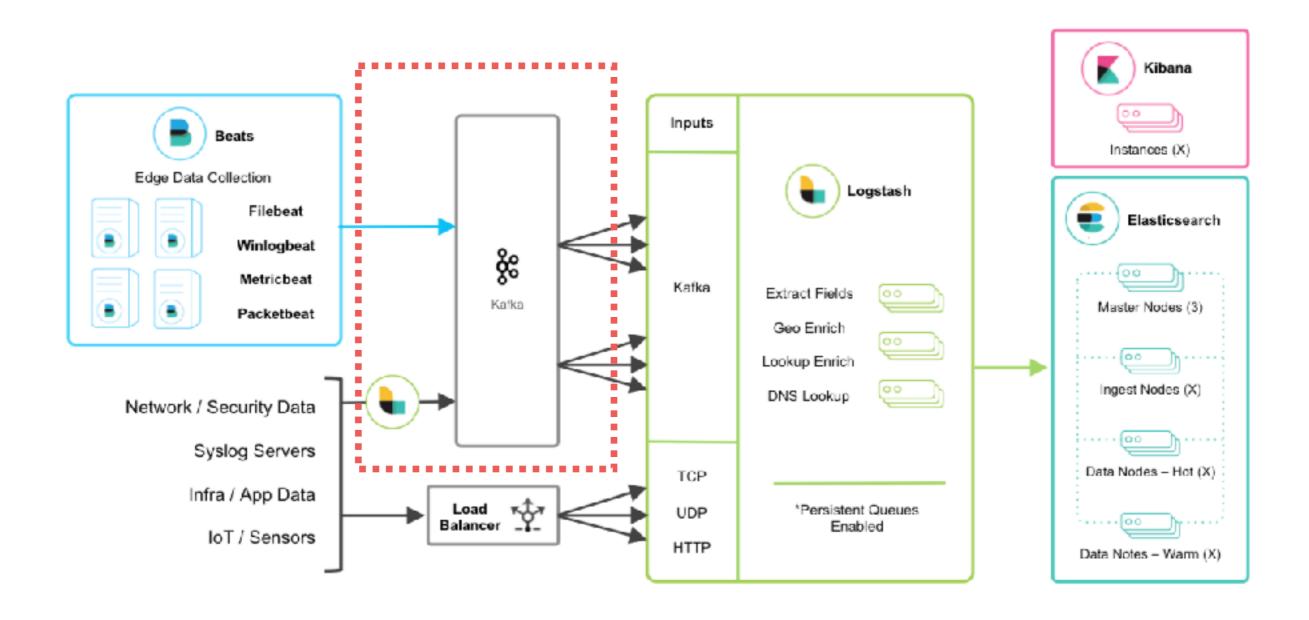


## Integrate with More data source





## Integrate with Messaging





## Messaging!!



# Rabbit MQ











## Why need Messaging?

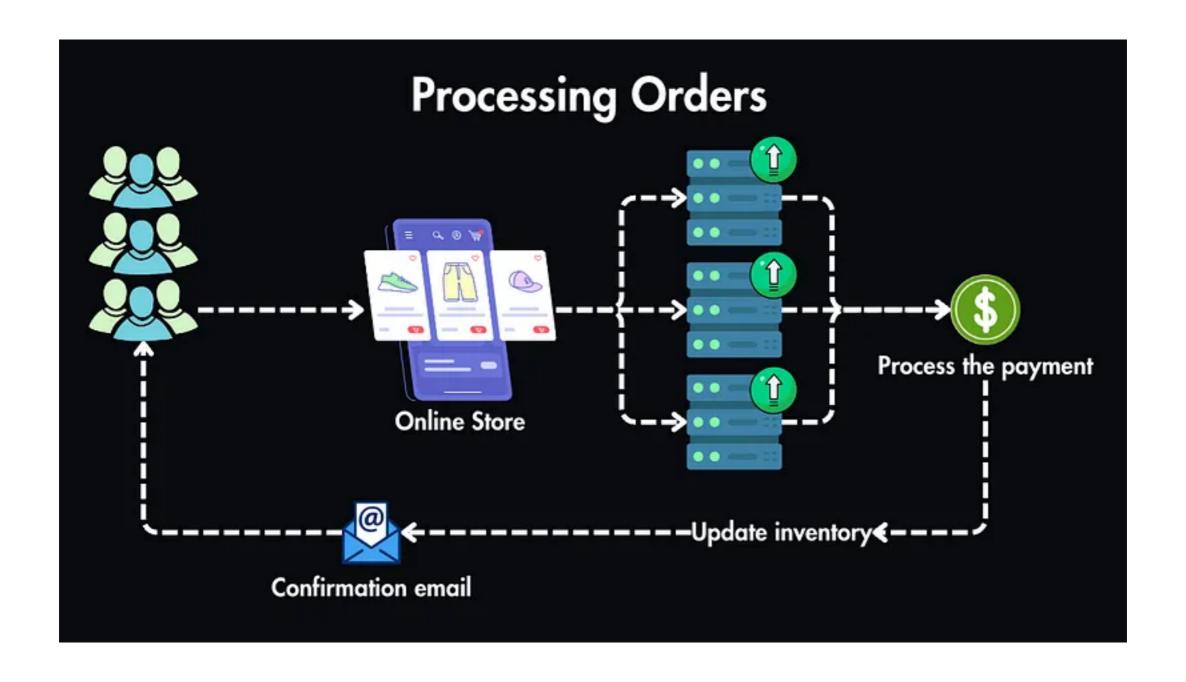
Decoupling between systems

Buffering

Back pressure problem

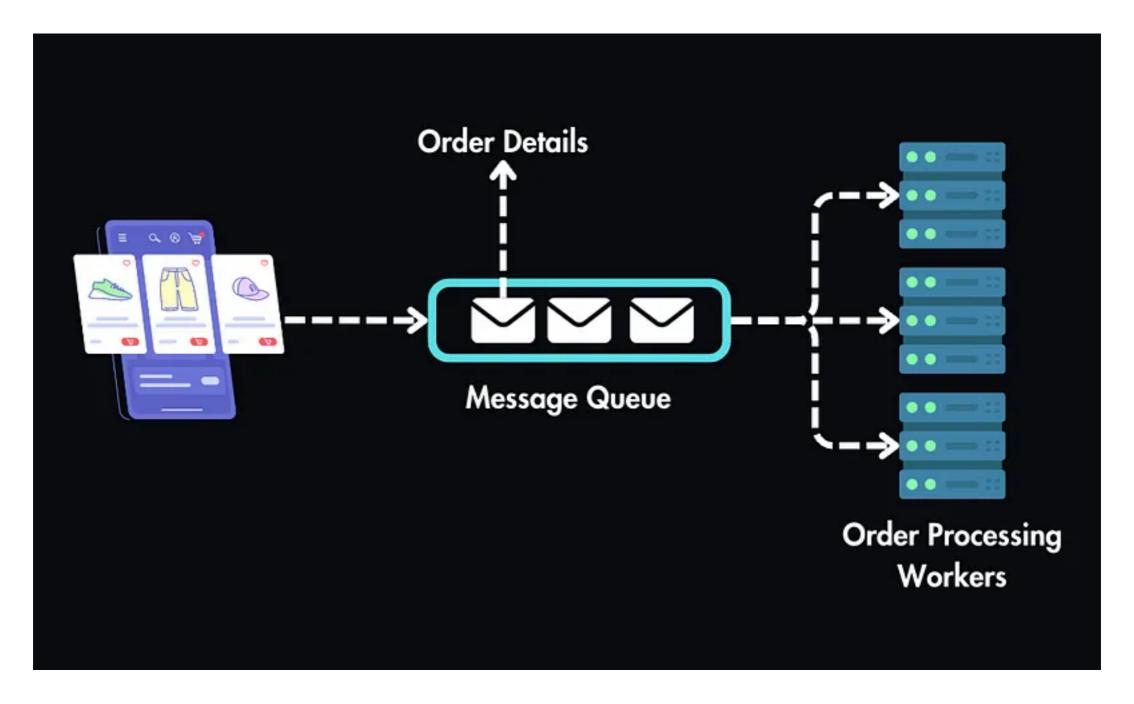


## **Processing Orders**





# Order processing with messaging





#### Durable

If the queue crashed, that data will not lost





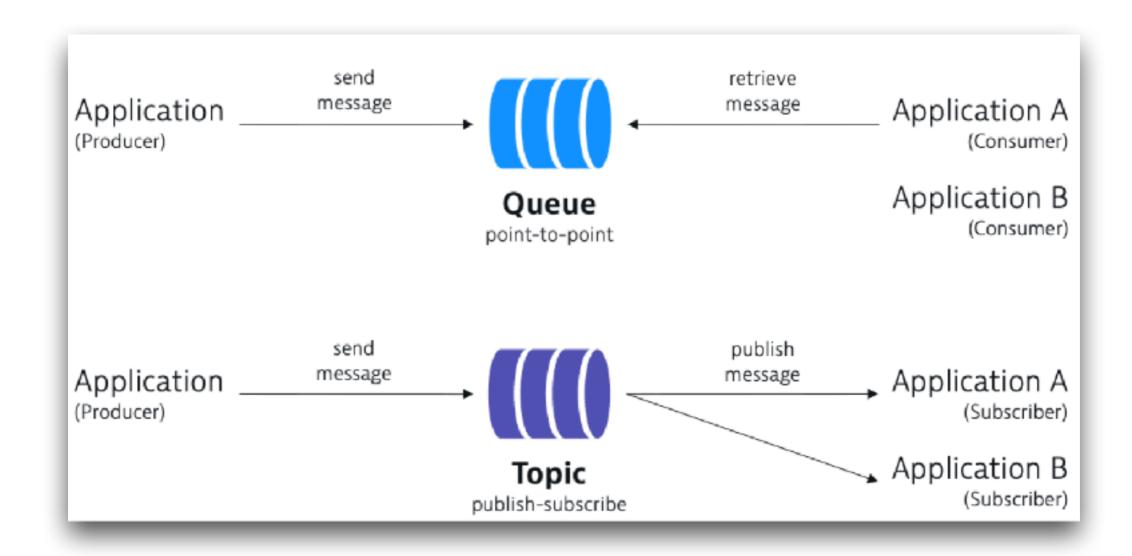
#### Reliable

If consumer/worker failed, message still in queue



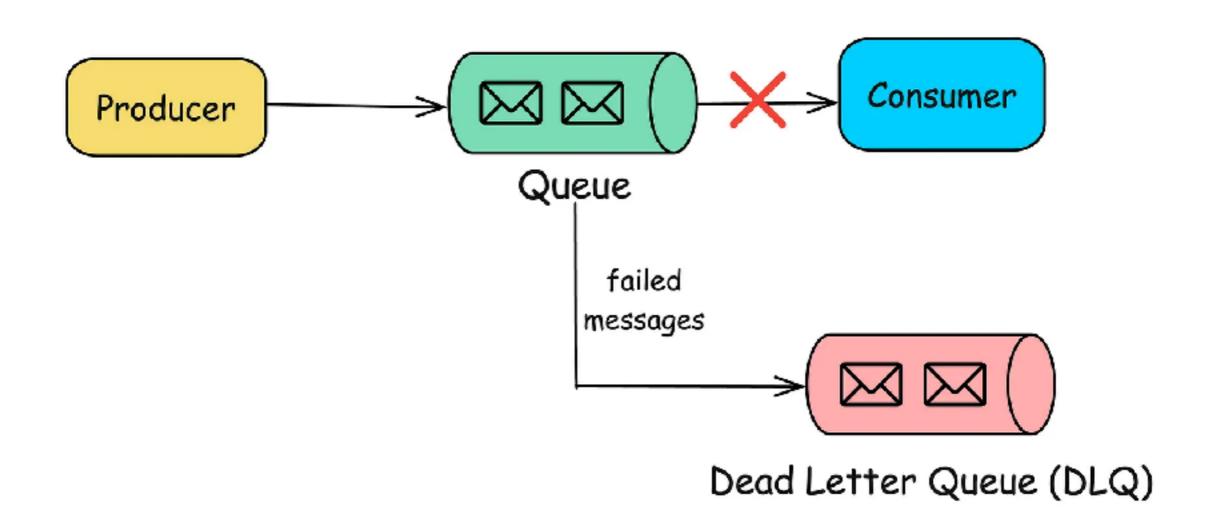


## Queue vs Topic





## Dead Letter Queue



https://blog.algomaster.io/p/message-queues



## Apache Kafka

https://kafka.apache.org/

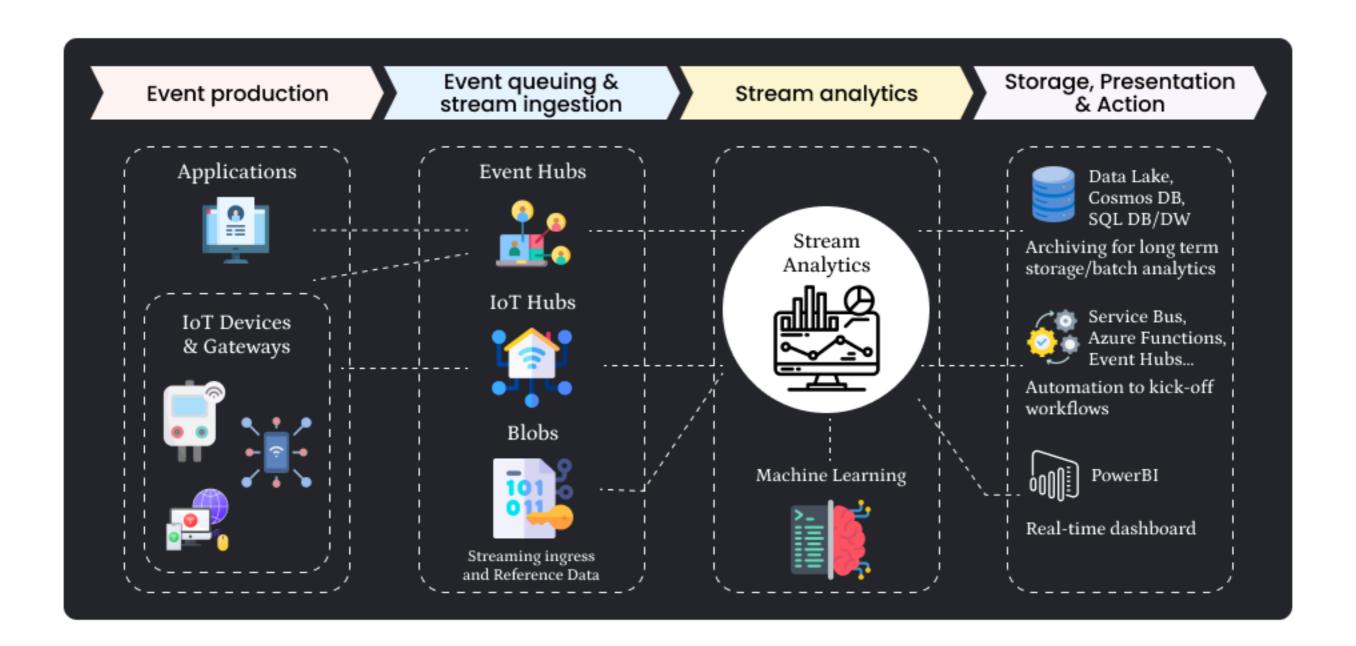


#### Kafka Use Cases

Realtime data streaming
Log aggregation
Metrics collection
Event sourcing
Streaming processing



## Kafka Use Cases

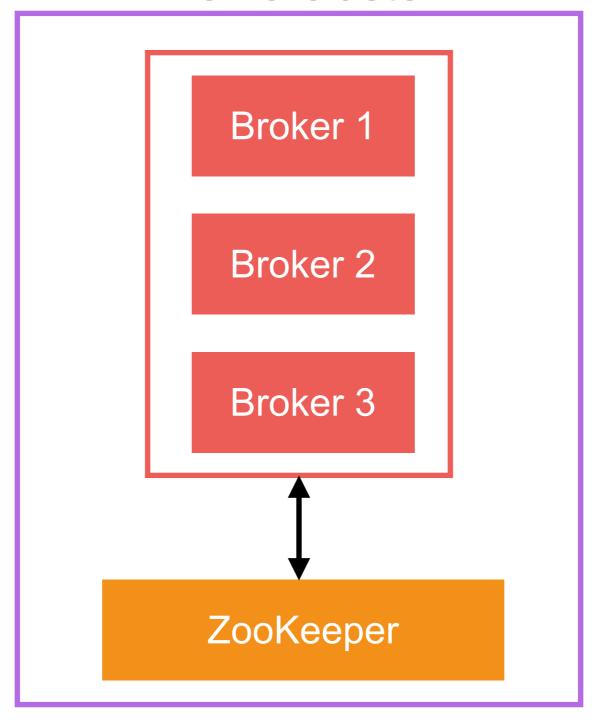


https://www.softqubes.com/blog/apache-kafka-a-comprehensive-guide-to-real-time-data-streaming-and-processing/



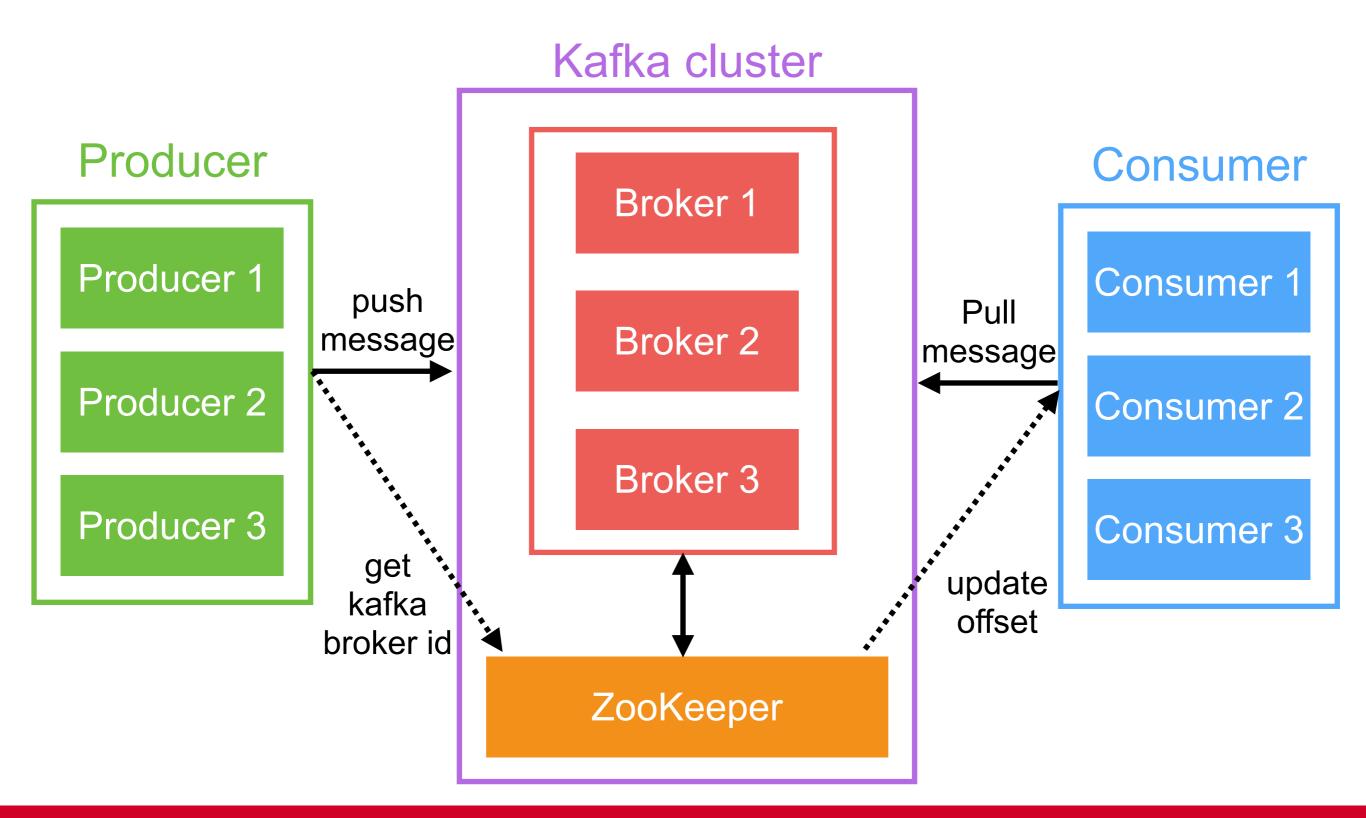
## Kafka Architecture

#### Kafka cluster





#### Kafka Architecture





## **APACHE KAFKA**



2025/04/18



#### Kafka 4.0

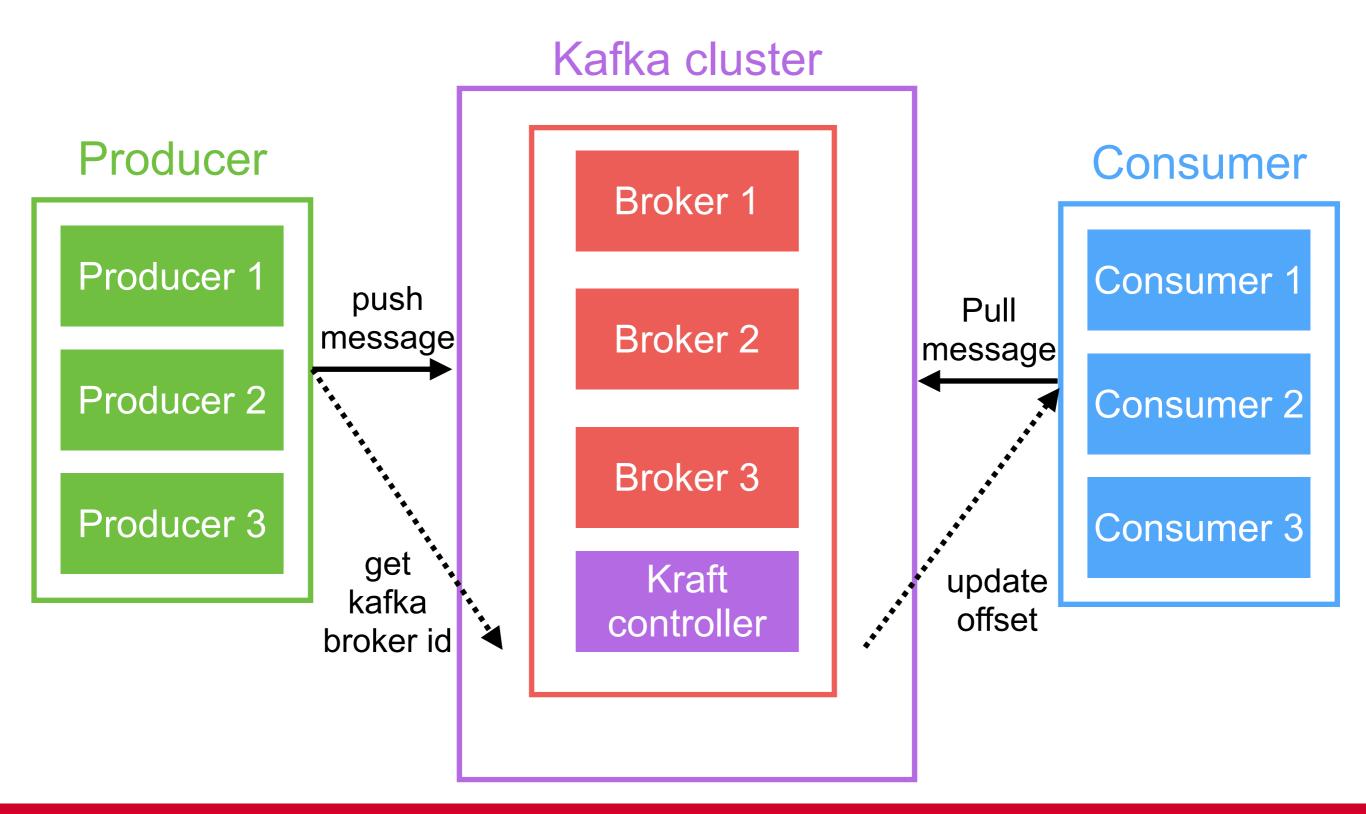
#### Remove Apache Zookeeper, use Kraft



https://zookeeper.apache.org/



## Kafka Architecture 4.0





#### Kafka broker and Kraft controller

Message distributing messages between clients.

Brokers

KRaft Controllers

KRaft
Controller

KRaft
Controller

KRaft
Controller

KRaft
Controller





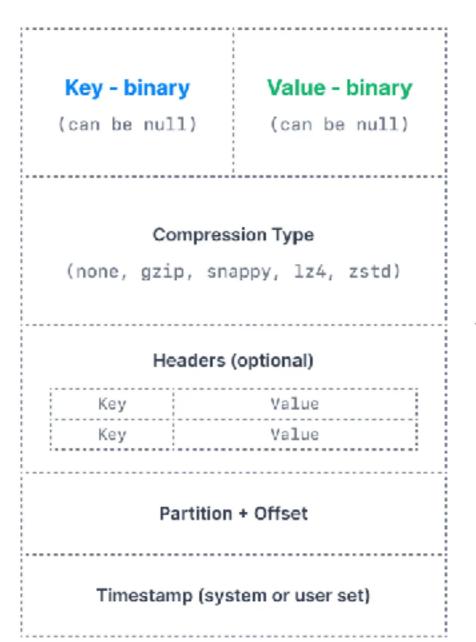
#### Kafka Fundamentals

```
Event/record/message
     Producers
     Consumers
       Topics
      Partitions
       Broker
  Consumer groups
  Cluster/Replicate
Offset (read and write)
```



## **Event Anatomy**

Kafka Message Created by the producer







## Topics, partitions and offsets

### **Topics**

Stream of data
Similar to a table in database
You can have many topics as you want
A topic is identified by **name** 

Topic



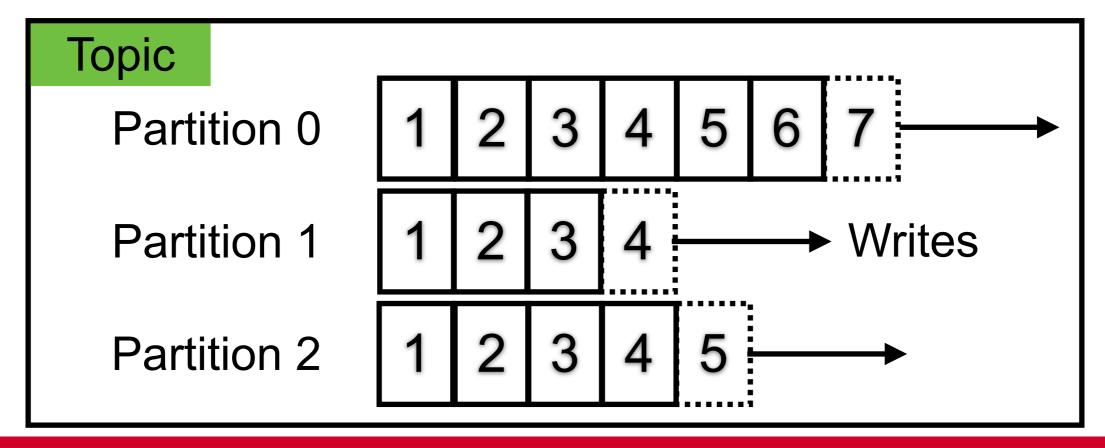
## Topics, partitions and offsets

#### **Partitions**

Topics are split in partitions

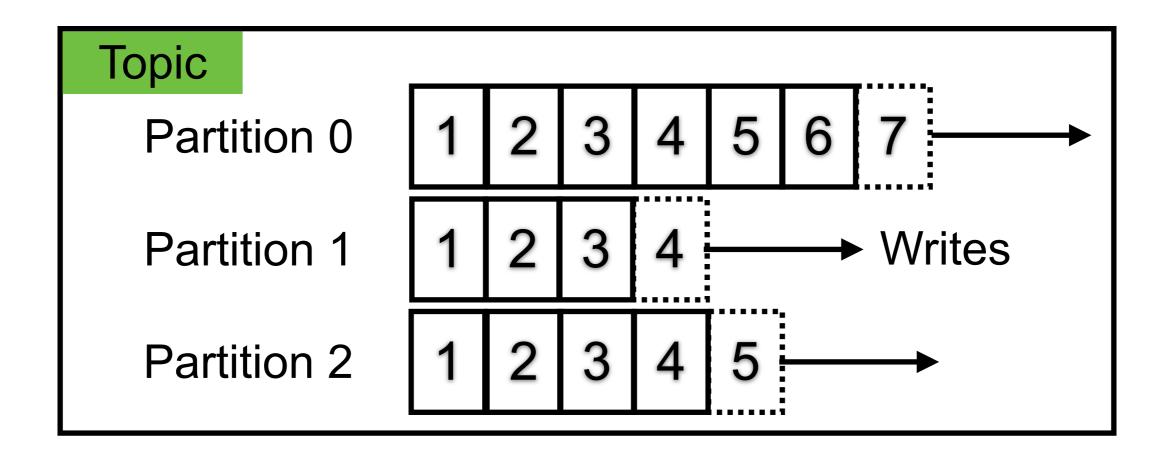
Each partition is ordered

Each message in partition get incremental id (offset)





### Topics, partitions and offsets



Order is guaranteed only within partition
Data is keep in limited time (**Default = 1 week**)
Data is **immutable** (can't be changed)
Data is assigned **randomly** to a partition



## More partitions?

Higher is your data throughput

More open files

Longer downtime

More RAM is consumed by clients

4000 per broker 200,000 per cluster

50 brokers per cluster

https://api7.ai/blog/why-kafka-needs-an-api-gateway



#### **Brokers**

Kafka cluster is composed of multiple brokers (servers)

Each broker is identified by ID (integer)

Each broker contains certain topic partitions

After connecting any broker (bootstrap broker), you will connected to the entire cluster

**Broker 1** 

Broker 2

**Broker 3** 



## Kafka broker discovery

Every Kafka broker is called "bootstrap server"

You only need to connect to one broker, and you will connected to the entire cluster

Broker 1 (bootstrap)

Broker 2 (bootstrap)

Kafka cluster

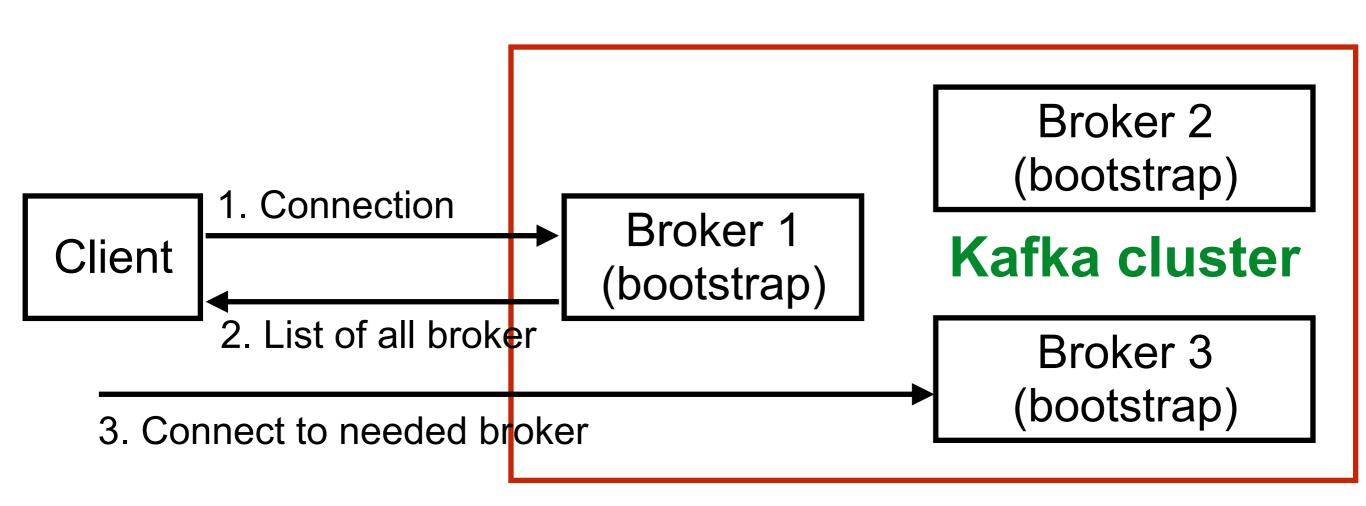
Broker 3 (bootstrap)

Broker 4 (bootstrap)



### Kafka broker discovery

Each broker knows about all brokers, topics and partitions (metadata)





## Apache Zookeeper

Kafka < 4.0 can not work without Zookeeper!!



https://zookeeper.apache.org/



### Apache Zookeeper

Zookeeper manages brokers

Zookeeper help in performing leading election for partitions

Zookeeper sends **notifications** to Kafka in case of changes (new topic, broker die)

Zookeeper by design operates with a odd number of servers (1, 3, 5, 7)



### Data in Zookeeper

Kafka's data operations	Format
Broker metadata	ID, hostname
Topic metadata	Topic name, partition count, replica count
Partition assignment	Leader partition
Consumer group metadata	Consumer group name
Cluster metadata	Active broker, list of topics, partitions
Leader election	Select leader of partition

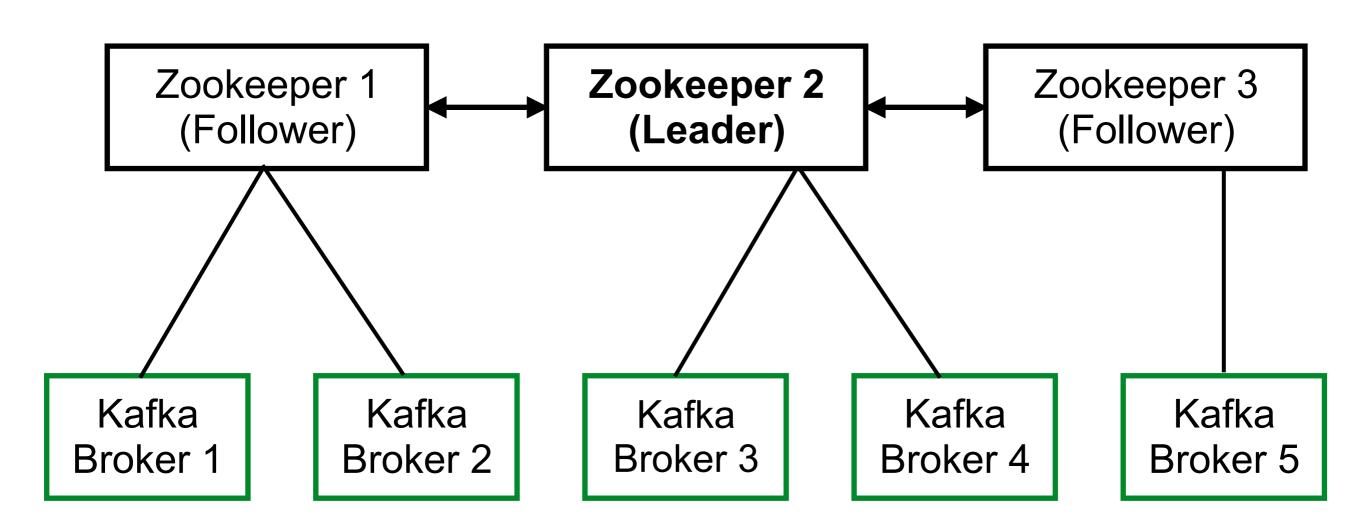


### Zookeeper architecture

Leader for write Follows for read



### Zookeeper architecture





#### **Brokers**

Good number to start id 3 brokers

**Broker 1** 

Broker 2

Broker 3



### Example

Topic A with 3 partitions

**Broker 1** 

Topic A
Partition 0

Broker 2

Topic A Partition 2

**Broker 3** 

Topic A Partition 1



### Example

Topic B with 2 partitions

**Broker 1** 

Topic A
Partition 0

Topic B Partition 1

Broker 2

Topic A Partition 2

Topic B Partition 0

Broker 3

Topic A Partition 1



## Topic with replication factor

Topic should have a replica factor > 1 (2-3) replica factor < no. of brokers

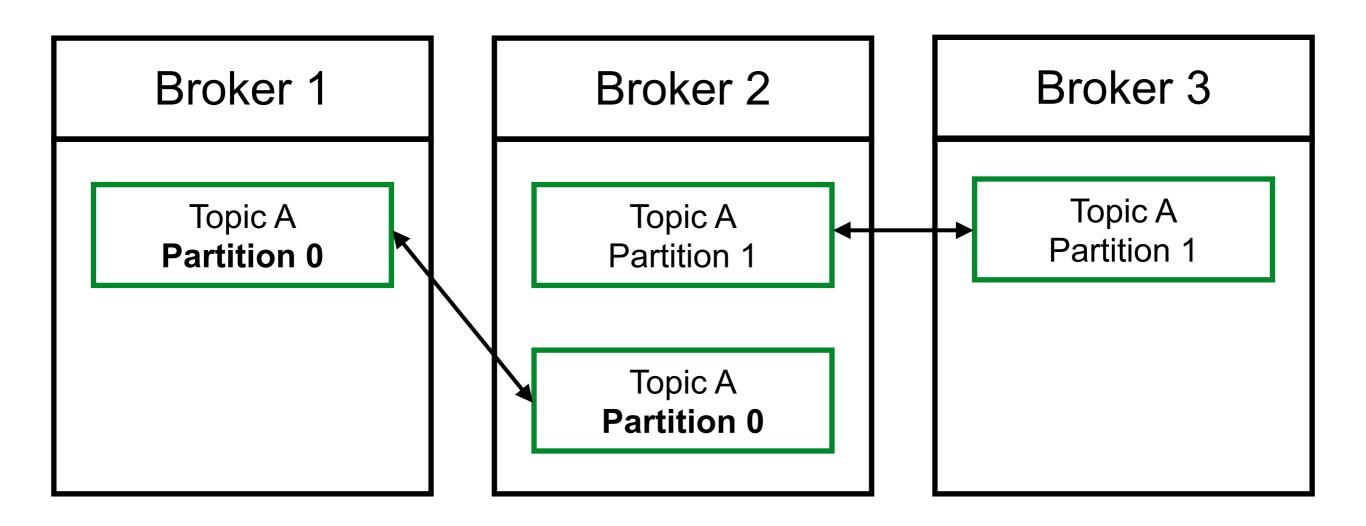
This way if a broker down, another broker can serve the data



## Topic with replication factor

### Example

Topic A with 2 partitions and replication factor = 2





## Leader for a partition

At any time only **one Broker** can be leader for partition

Only leader partition can receive and serve data for a partition

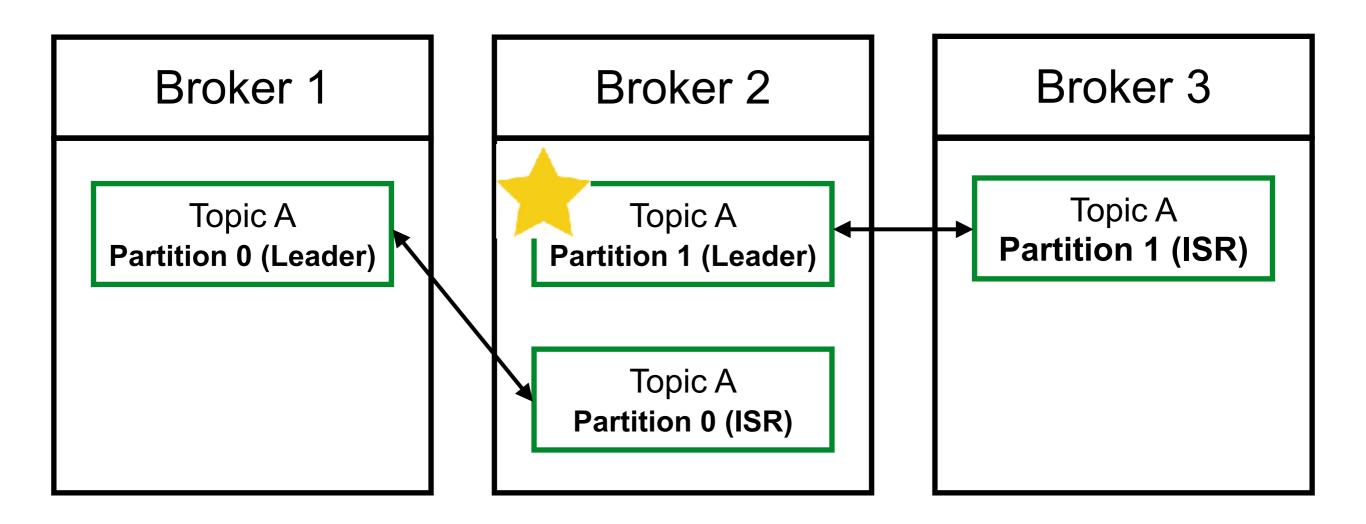
Other brokers will synchronize the data Other partition called in-sync replica (ISR)



## Leader for a partition

### Example

Topic A with 2 partitions and replication factor = 2



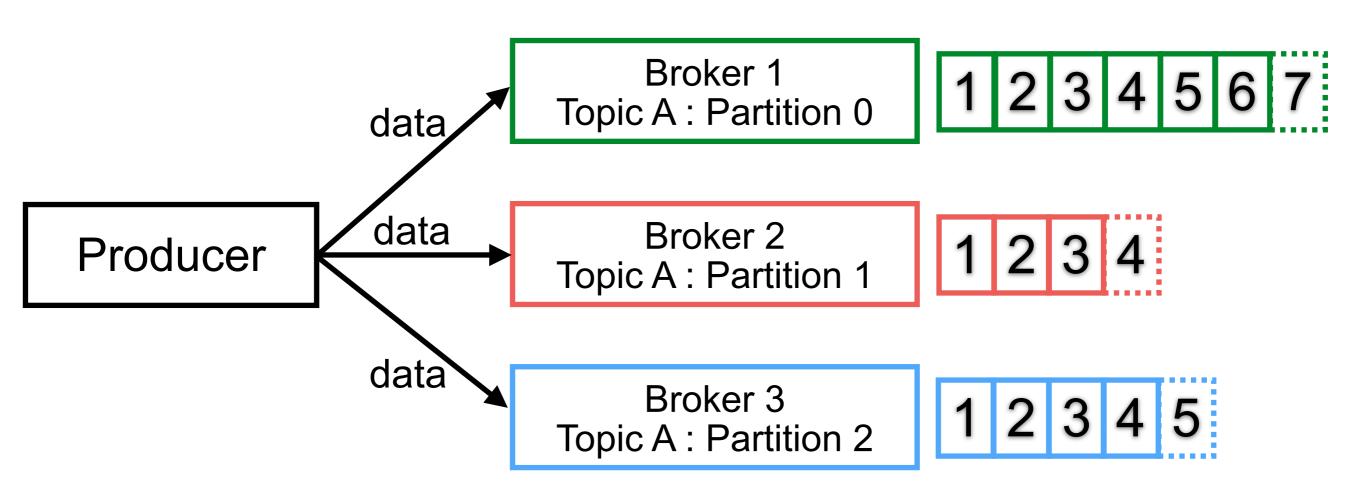


### **Producers**

Producers write data to topics
Automatically know to broker and partition to write
When broker failures, producers will automatically
recover



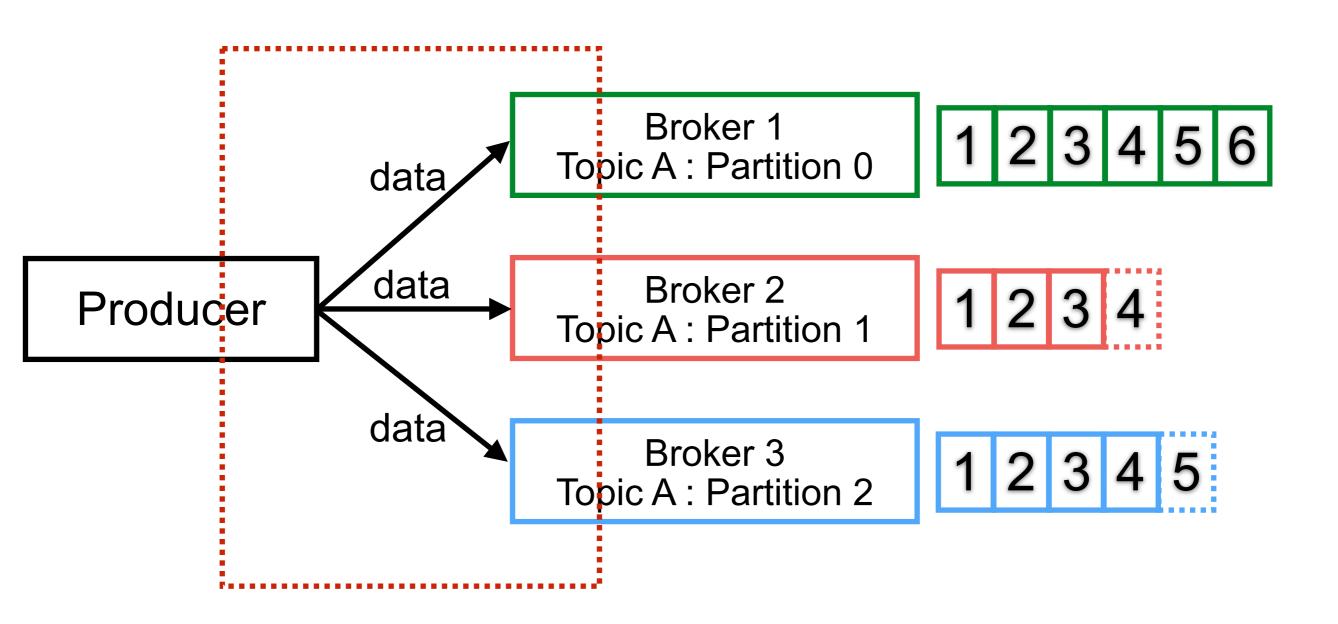
### **Producers**



\*\*\* The load is balance to many brokers (no. of partitions) \*\*\*



### Producers issue to write data!!





# Producers with acknowledgment

#### acks=0

Producer not wait for acknowledgment Possible data loss

#### acks=1

Producer will wait for **leader** acknowledgment Limited data loss

#### acks=all

Producer will wait for **leader + ISR** acknowledgment No data loss

https://docs.confluent.io/platform/current/clients/producer.html



## Partition assignment strategies

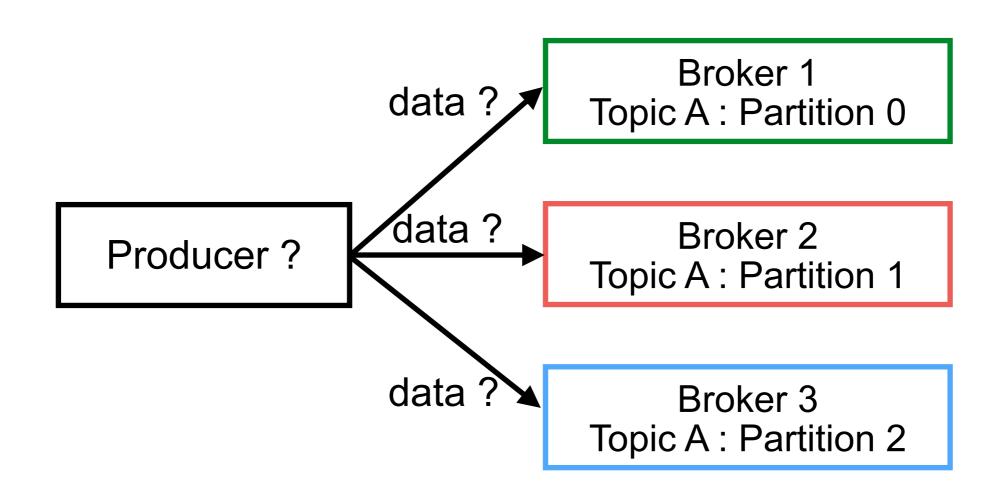
Range
Round Robin
Sticky
Customize (AbstractPartitionAssignor)

https://docs.confluent.io/platform/current/installation/configuration/consumer-configs.html#partition-assignment-strategy



## Producers with message keys

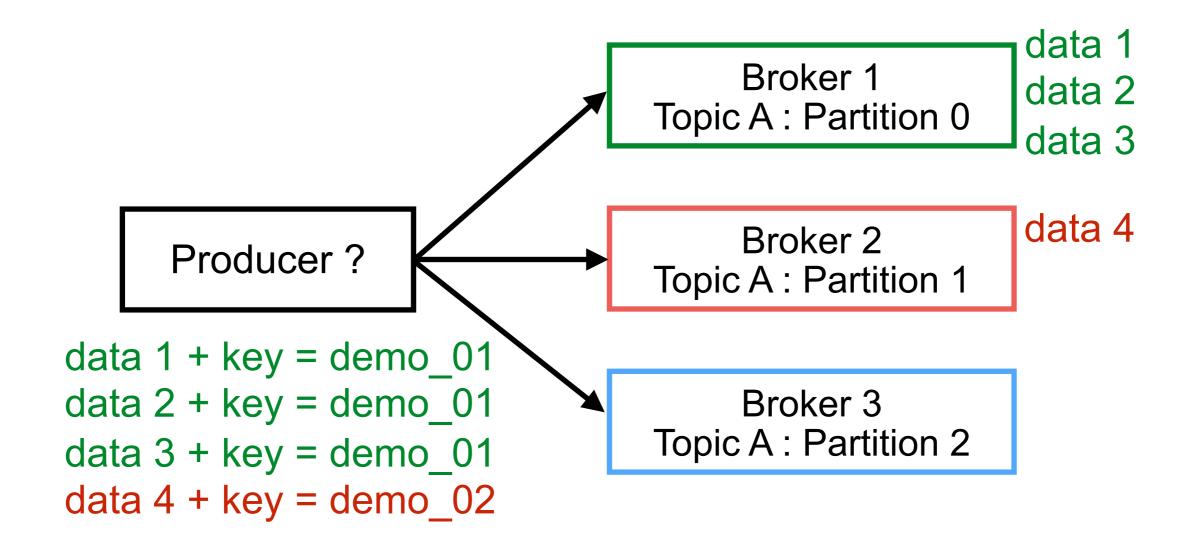
Producers can choose to sent a **key** with data **Key = null**, data is sent **Sticky partitioner** 





# Why use message keys?

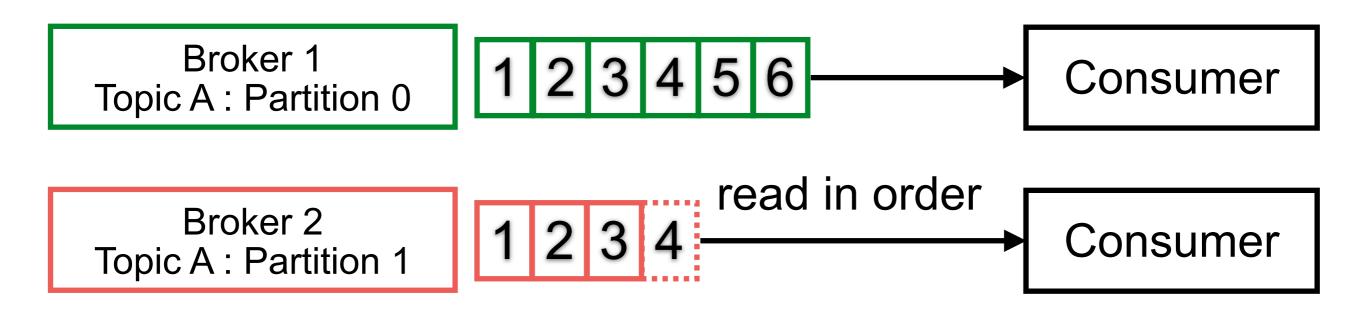
### You need message ordering





### Consumers

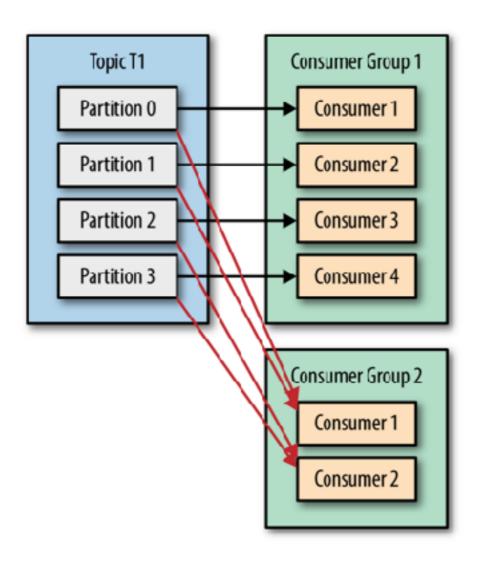
Consumers read data from topic
Consumers know which broker to read from
Data will read in order within each partition
When broker failures, consumer know how to recover





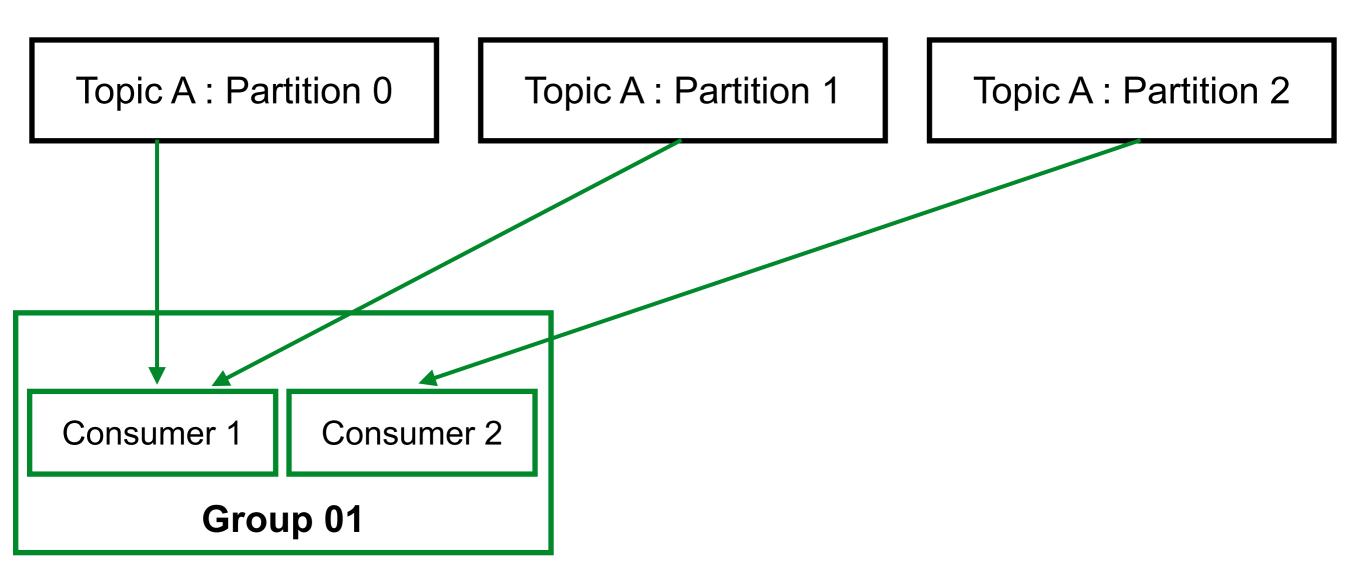
## Consumer groups

Consumers read data in consumer groups Each consumer in a group read from exclusive partitions





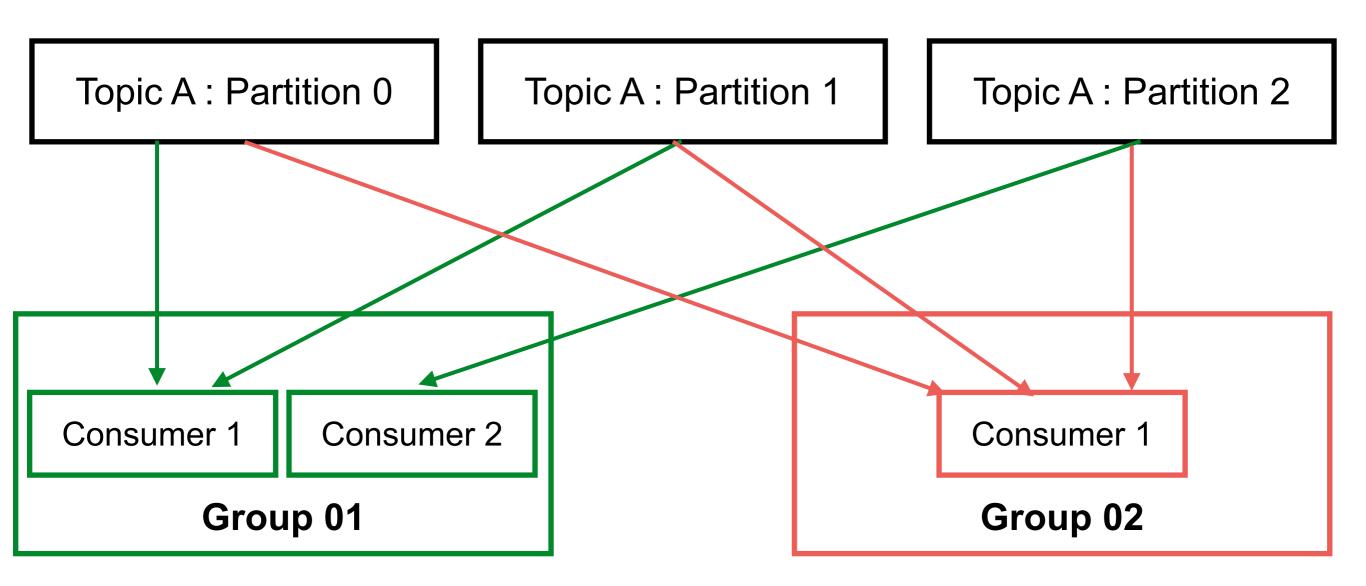
# Consumer groups



Consumer will automatically use a GroupCoordinator ConsumerCoordinator to assign a consumer to a partition.



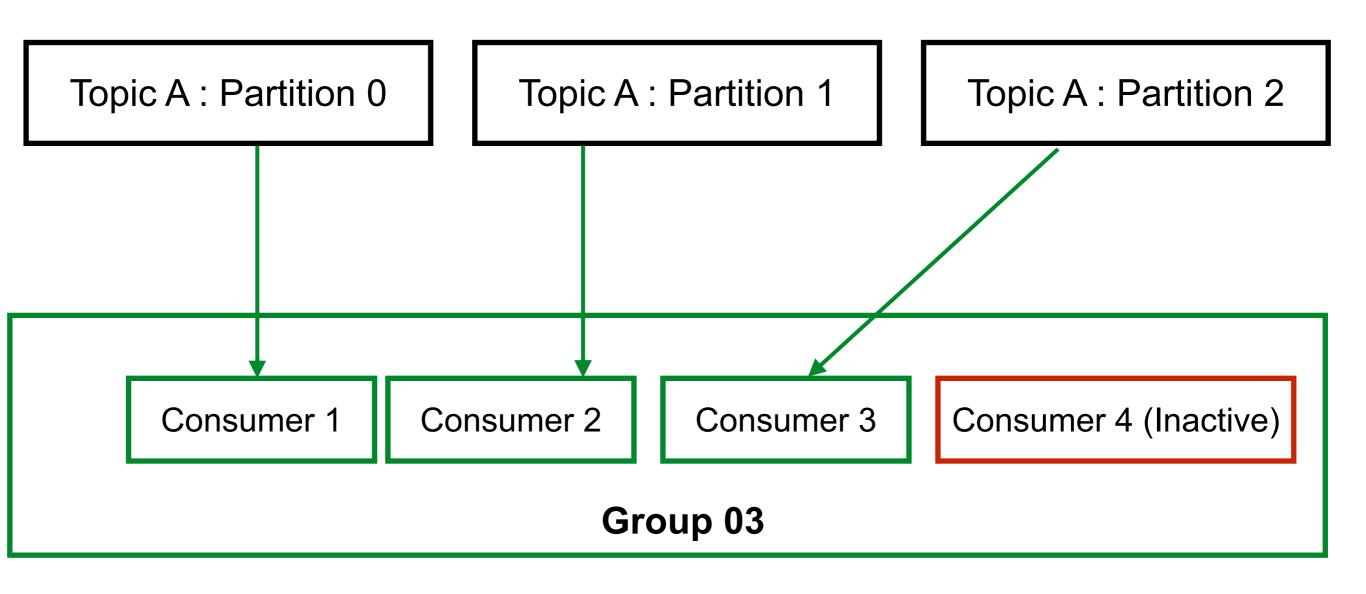
# Consumer groups





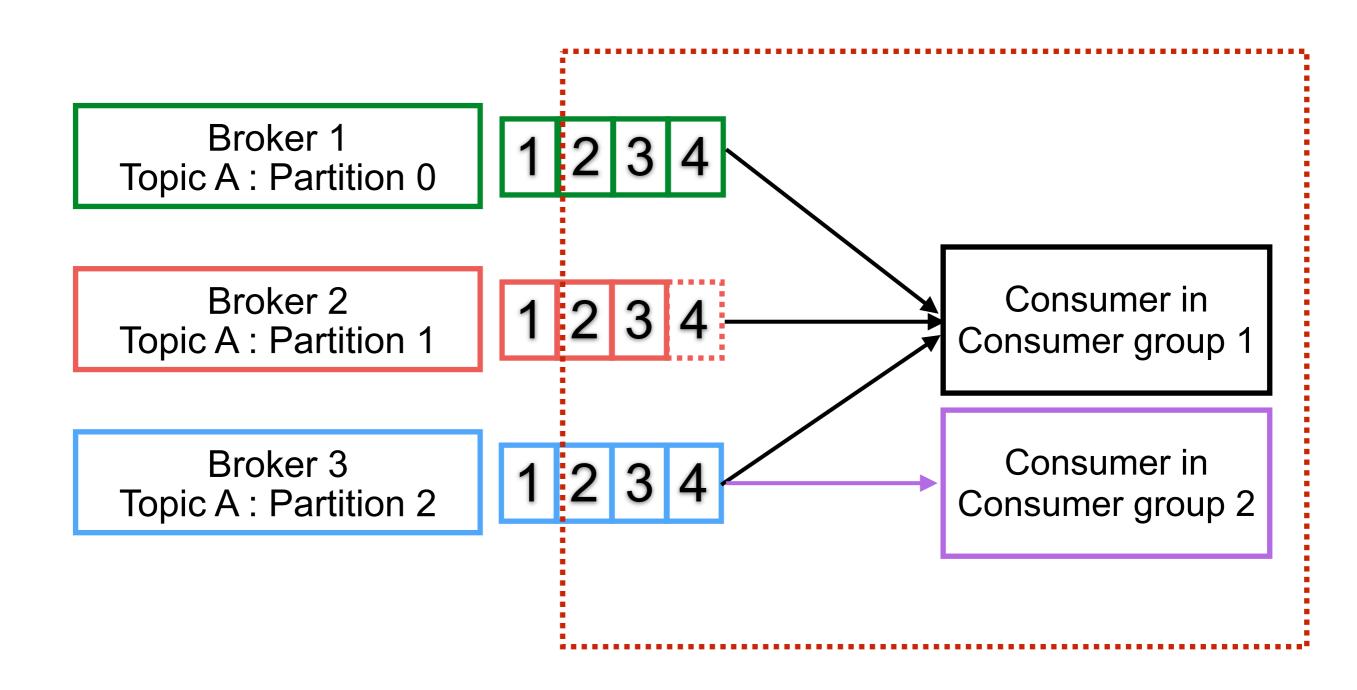
## IF Consumers > partitions ?

#### Some consumers will inactive





### Consumers offsets





### Consumers offsets

Kafka store the offset at which a consumer group has been reading

The offsets committed live in topic named "\_\_consumer\_offsets"

When consumer in a group has processed data received from Kafka, it should be committing the offsets



### When to commit the offset?



### Delivery semantics for consumer

At most once At lease once (preferred) Exactly once

https://docs.confluent.io/kafka/design/delivery-semantics.html



### 1. At most once

Offsets are committed as soon as the message is received

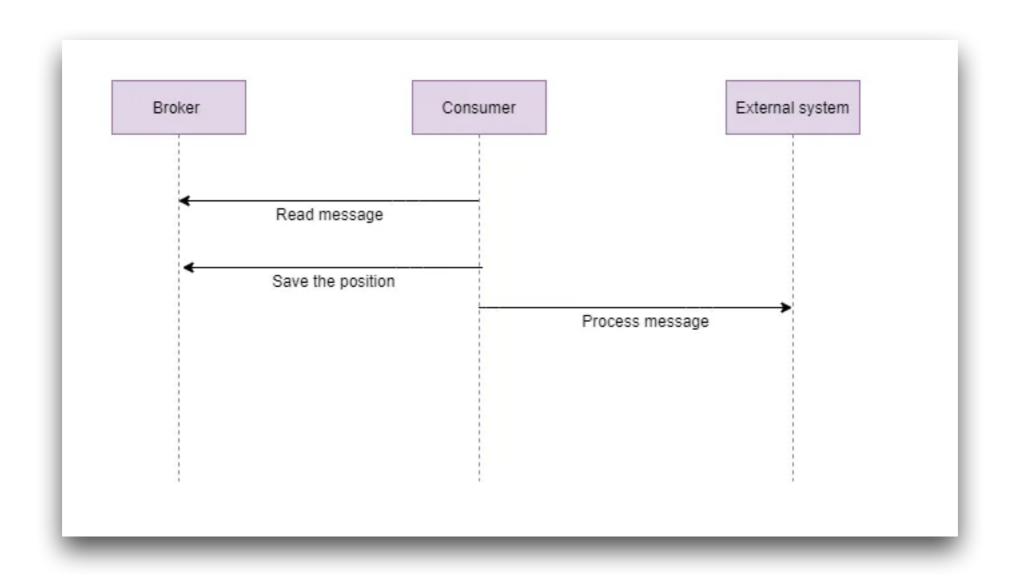
If processing go wrong, the message will be loss!!

Fire and forgot pattern

Lowest latency



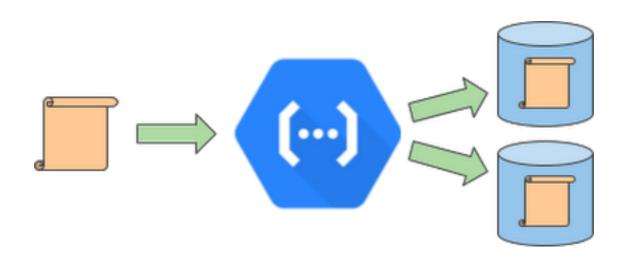
### At most once





### 2. At lease once (1)

Offsets are committed after the message is processed Messages are never lost but may be **redelivered**If processing go wrong, the message will be **read again** 

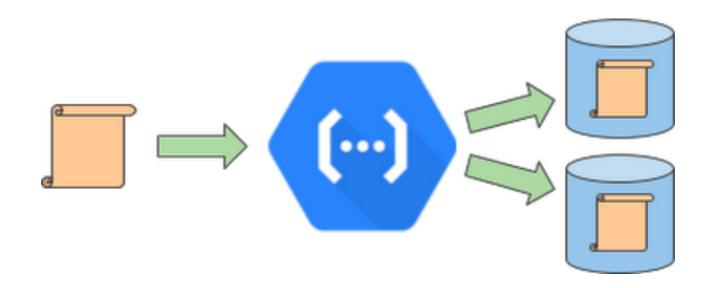




## 2. At lease once (2)

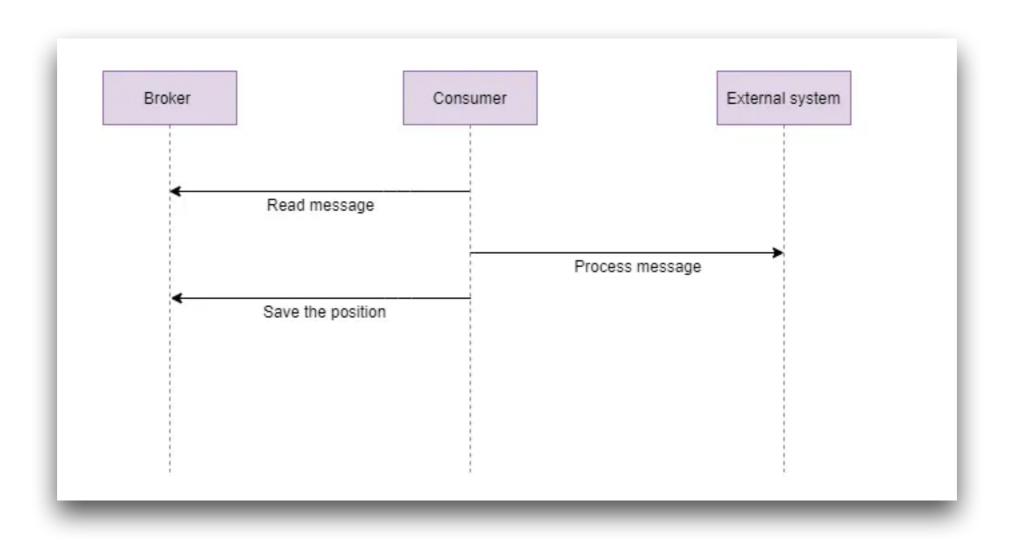
Make sure your processing is idempotent

Processing again the message not impact to your system!!





### At lease once





### 3. Exactly once

Each message is delivered once and only once
Can be achieved for Kafka (Workflow, Stream API)

Transactional delivery

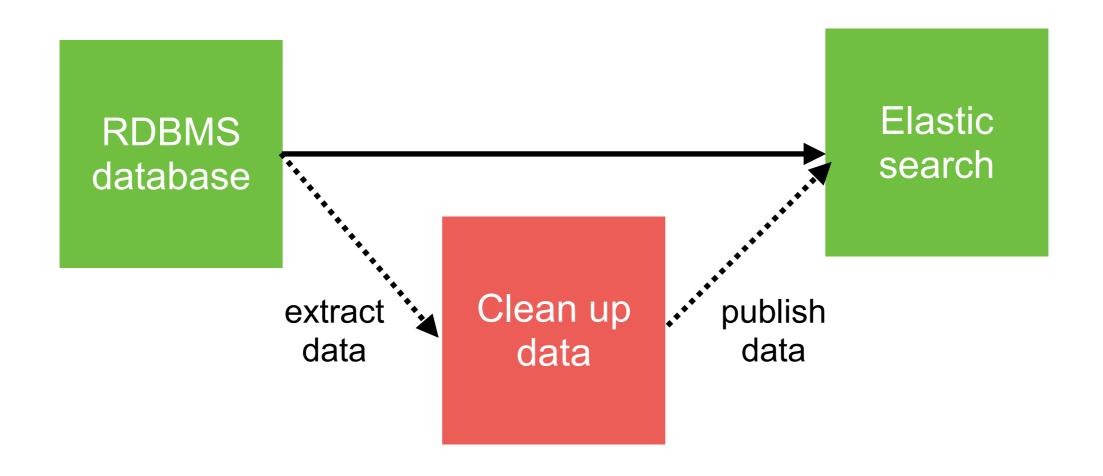
Resent with idempotent



# Data Pipeline



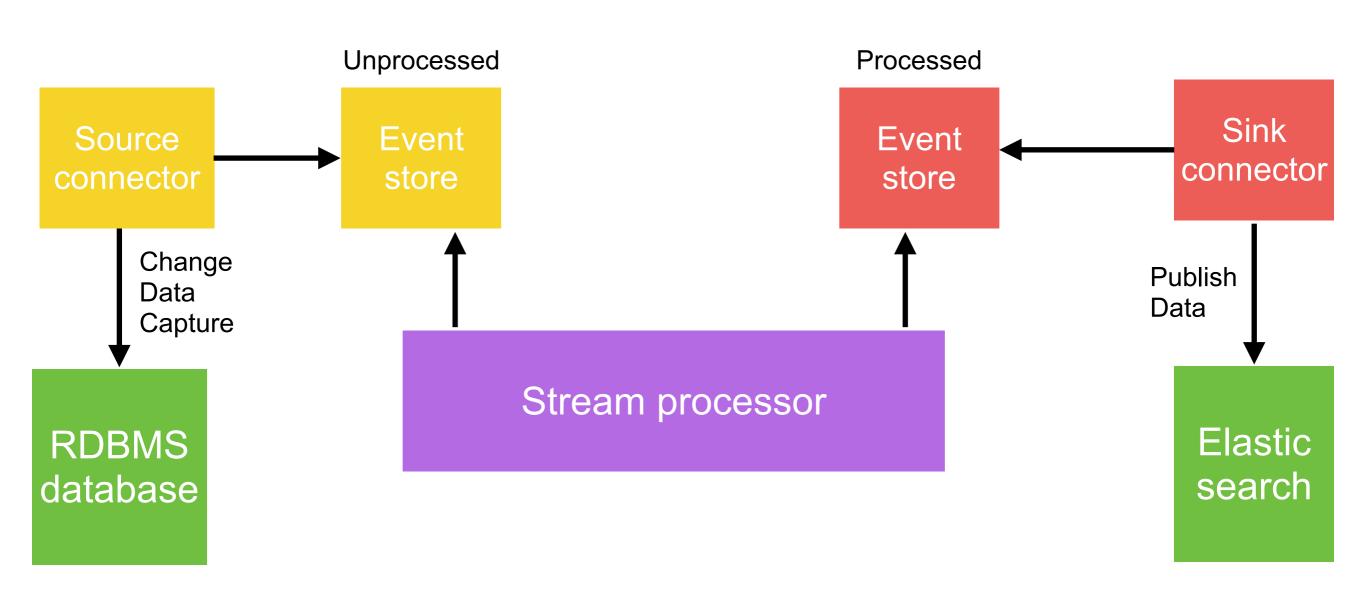
## **Batching process**



Schedule task run every 2 am



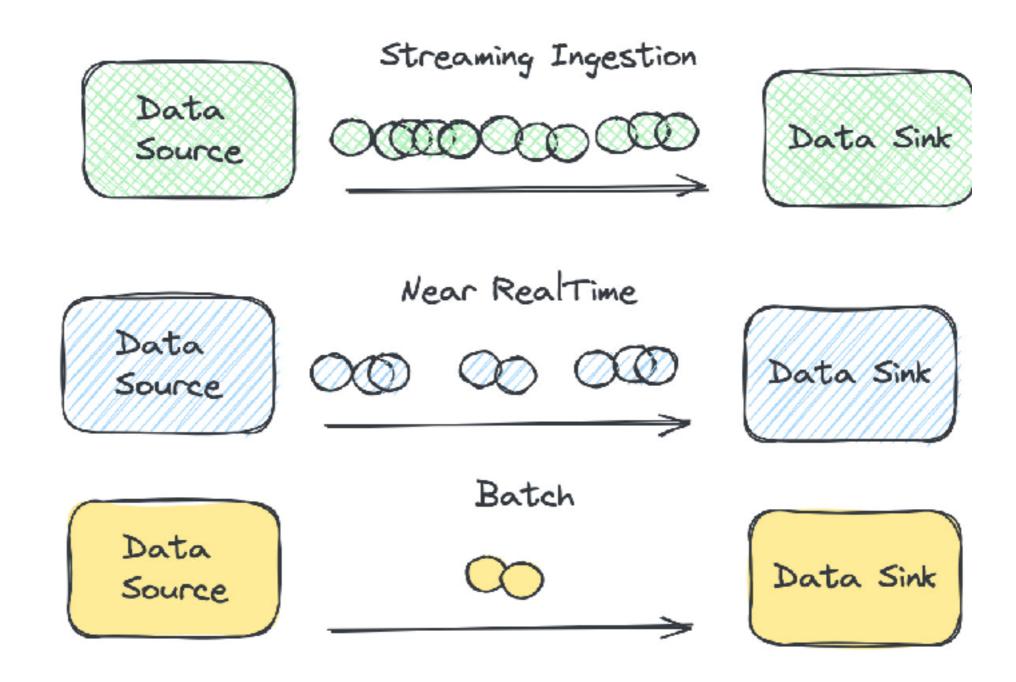
# Streaming data pipeline



Real-time(NRT) process when data changed



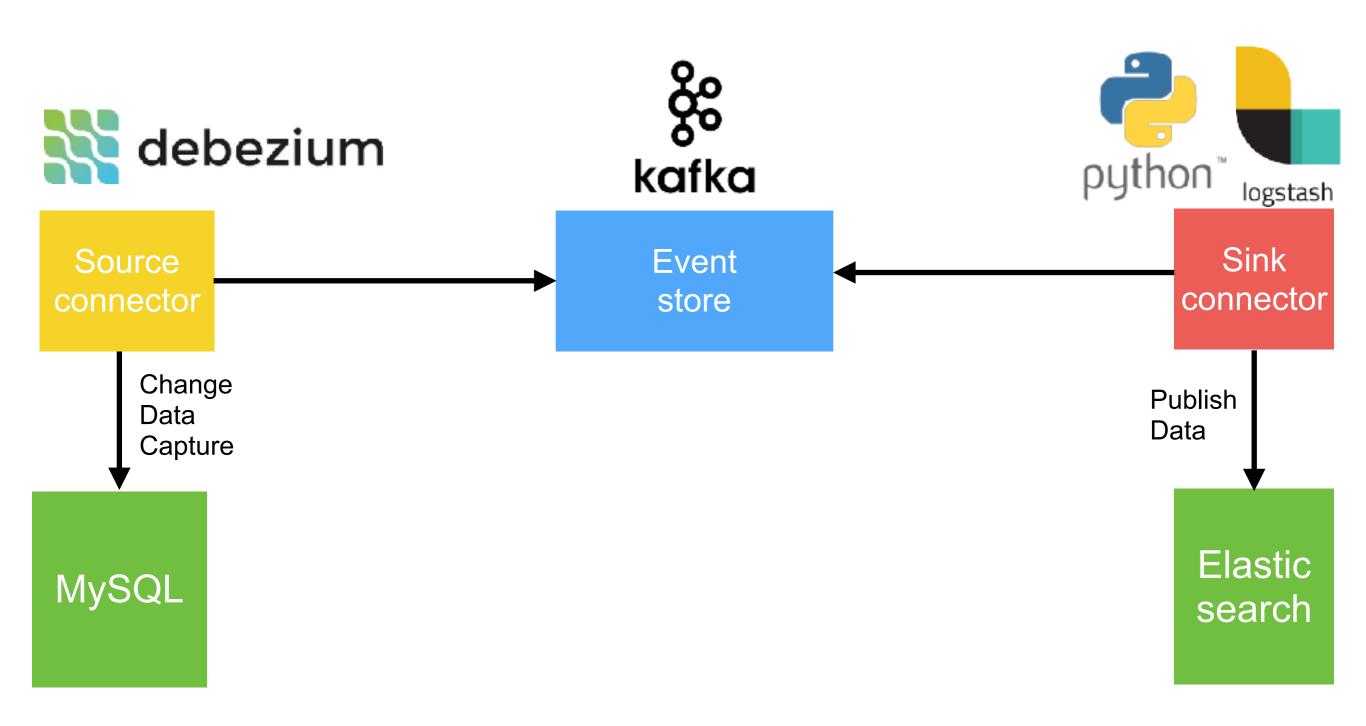
### Process !!



https://dataengineeringcentral.substack.com/p/batch-vs-near-realtime-vs-streaming



## Example



https://github.com/up1/workshop-kafka-2025/tree/main/kafka-cdc



# Q/A

