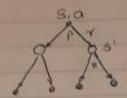
## Ex - 3

Action Value Function



go backup diagram

Egn for un in go &tt.

VIT = E T COIS) QT (5,0)

Summation is overall actions a in the action space Acs)
for the state

Tr (als) is the probability of taking action a is states

gr (Sia) is empected return starting from states, taking action and thereafter following the policy.

b) Eq? for que in terms of Um and four - argument p.

9 (Sia) = & P(S', Y | S, a) [Y + Y V (5)]

P(str15,0) probability of transioning st receiving rework in action a in S.

V+ (st) Value of State st under policy to.

c) Beuman ego for action values, for go

PCS: r 1s, a) transition probabilty function

2) Fun with Bellman.

i) Egn for U+ in terms of g+

V+(3) = man q+ (Sia)

b) Eqn for que in terms of VR four-augument P.

q(s,a) = & P(S', Y | S,a) (Y+ YV+G))

e) Ego for The interm of 9+

The (5) = argman g+ (Sia)

d) Eqn for The in terms of VR & four-argument P.

TTa(s) = argman & P(s; 1 s, a) + (r+) Va

Bellman eqn for four value functions (VIT, Va, q T, q+) in terms of three argument function P

> P(S'|S,a) = E P(S',Y|S,a) - G.a) Y(S,a) = E P(S',Y|S,a) Y - G.S)S',Y

· V=(s) = & = (a1s) [r (s,a) + & p (5'15,a) + r v= (5')]

· (46) = man [r(5,a) + & P(3'15,a) x 2 (0')]

·· 9+(S,a) = Y(S,a) + & p (5'15,a) × Y & TT(0'15) 9 (5'a')

· 9a (s,a) = ~ (s,a) + & 17 (51 15,a) man 9x (s'a)

Fixing Policy Pterration.

a) While Pointing the bug in policy iteration, we can add a termination condition so that the add a termination unchanged for certain no of policy remains unchanged for certain no of iteration. If the policy doesn't change the predetermined no of iteration, the organism predetermined no of iteration, the organism terminates.

Changing the judgement condition in sudo code so that policy to be optimized.

Policy - Stable + true For each SES:

old action + TTCS)

TTCS) - argman & PCS'r1S, a)

S'r [ ++ V VCS)]

If g (s', a) \$ 9x(s,a) then policy-stable + force

else go to 2.

Vx++ (s) = man & p(s', r + s, a) [r+ y vx (3')]

No anologous bug in value iteration as it across Selects the best action in each state based on current value fun.

The policy is optimal as long as the result is optimal.

) Policy iteration for action values:

- a) ) Initialization: Q (s,a) ER & TT(s) E A(s) arbitarily for all SES
  - 2) Policy Evaluation:

    Loop & +0

    Loop for each 8 & 5.

    a + #(5)

    q + @(5,a)

a (s,a) - & p (5' x 1 s,a) (x + x & x (0' 15')a(s',0'))

△ < man (△. | q - @(s-a)) [until ove get the smallest positive no. ].

3) Policy Improvement:

Policy - Stuble - True

For each 5 8 5:

old action + T (5)

Tr E p (5', 2 1 5, Tr(5) (2+ 2 E TT Carl 5') q (01/5')

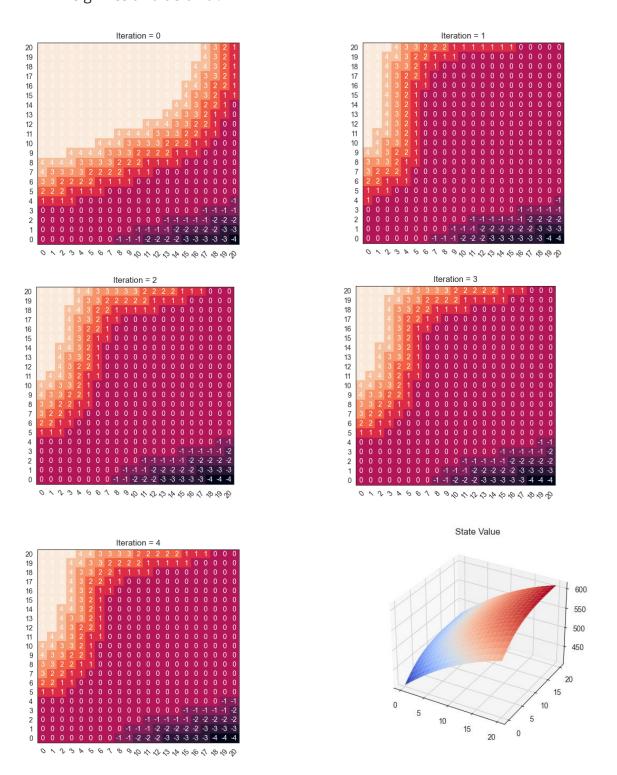
E p (s',x) s, old action (r+v E m (a'1s') xq(a';

. Policy - stable - False

& Is policy-stable then stop & return QRQR 8 IT & THE Else we can do (2) b) value steration update for all aution values 9x+1 (5+a) 15 9(x+1) (3,a) = & (5,715,a) [x + y man x q K (s'a)] 0 >0 Initilize a (Sia) for all SE 5th arbitory except the a terminal (00p: 1 -0 loop for each ses a - argman q (Sia) 9 - @ (8,2) @ (s.a) = & p(s! x |s,a) (x + Vmon g(s',a')) 0 = man (1 1 q-acsign) until A < 0 output a deterministic policy IT & The Such their TT (5) = argman & p (5', T (5) 9 KH (S,a) = E p(s', 21s, a) (2+ V mor 9 K (S,a) a), b), c)

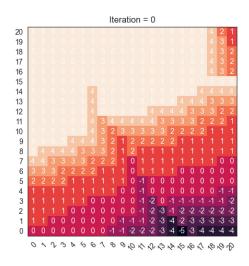
```
Answer5a V(s) -
[[ 3.31359559 8.79292942 4.43113177 5.32556099 1.4955287 ]
[ 1.52582318  2.99591435  2.2534199  1.91064941  0.55045095]
 [-0.96965064 -0.43208514 -0.35180898 -0.58272448 -1.18027658]
[-1.85380443 -1.34185832 -1.22622928 -1.42007309 -1.97241846]]
Answer5b V(s) -
[[21.9764967 24.41877948 21.97690153 19.41877948 17.47690153]
[19.77884703 21.97690153 19.77921138 17.80129024 16.02116122]
[17.80096232 19.77921138 17.80129024 16.02116122 14.4190451 ]
[16.02086609 17.80129024 16.02116122 14.4190451 12.97714059]
[14.41877948 16.02116122 14.4190451 12.97714059 11.67942653]]
Pi(s) -
[['right' 'up' 'left' 'up' 'left']
['up' 'up' 'up' 'left' 'left']
 ['up' 'up' 'up' 'up' 'up']
 ['up' 'up' 'up' 'up' 'up']
['up' 'up' 'up' 'up' 'up']]
Answer5c V(s) -
[[21.97748529 24.4194281 21.97748529 19.4194281 17.47748529]
[19.77973676 21.97748529 19.77973676 17.80176308 16.02158677]
 [17.80176308 19.77973676 17.80176308 16.02158677 14.4194281 ]
 [16.02158677 17.80176308 16.02158677 14.4194281 12.97748529]
[14.4194281 16.02158677 14.4194281 12.97748529 11.67973676]]
Pi(s) -
[['right' 'up' 'left' 'up' 'left']
 ['up' 'up' 'up' 'left' 'left']
 ['up' 'up' 'up' 'up' 'up']
 'up' 'up' 'up' 'up' 'up'
 ['up' 'up' 'up' 'up' 'up']]
```

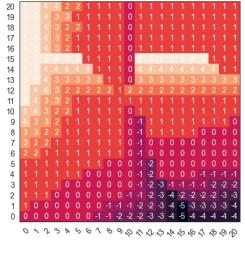
a. In these four graphs, an off-white color represents positive values, while purple denotes negative values. The color at the midpoint of each graph's color scale signifies a value of '0'.



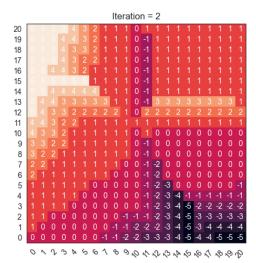
b. When modifications are implemented to the car rental system, they influence the reward structure. Specifically, if an employee helps in relocating cars, it decreases

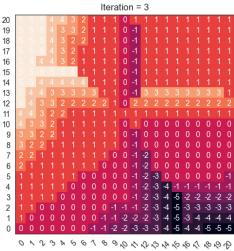
the cost associated with moving cars in one direction by a unit. This implies that the employee lives near the second location, resulting in a modified reward for transferring cars from the first location to the second.

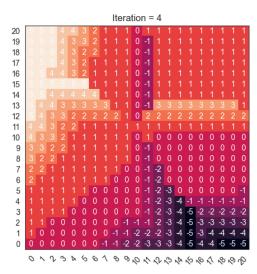


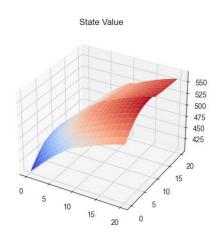


Iteration = 1





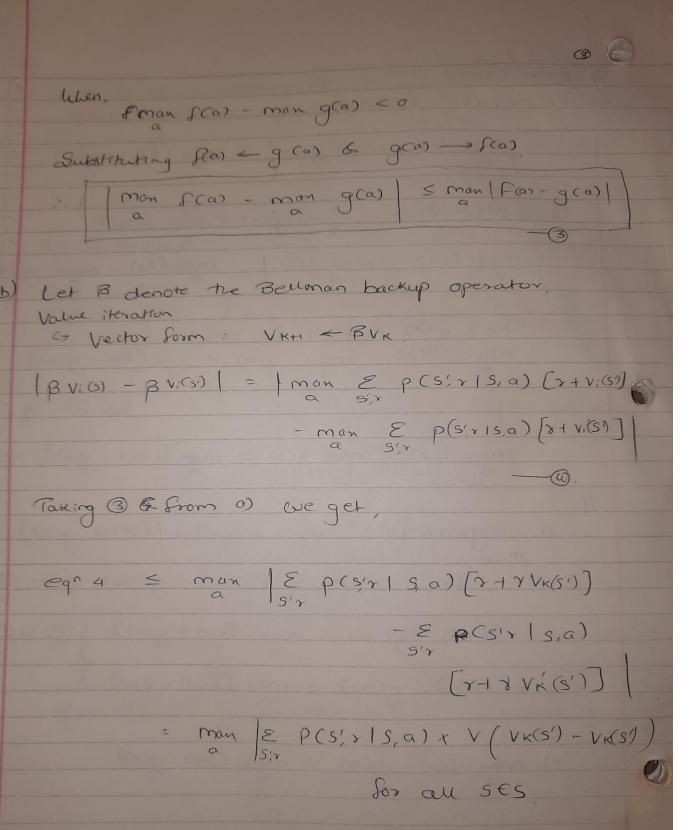




The adjustments to the car rental system's reward structure incentivize strategic car movements and inventory management: Employee Assistance: Moving a car from lot 1 to lot 2 is cheaper by one unit, encouraging movement towards lot 2 to save costs. Parking Fee: An added parking fee for more than 10 cars at any location discourages excessive inventory, promoting a strategy to keep car counts close to 10 at each location to maximize rentals while avoiding fees. Overall, these changes favor strategies that balance car availability with minimizing costs, shifting optimal operations towards maintaining moderate inventory levels at both locations to optimize profitability.

0 Extra Credit: For any fun f and qmax fcar - max gcar = max 1fcar - gcarl man fear - man gear 20 man f(a) - man g(a) | = man f(a) - man g(a) man g(a) - g(n) for all n man f(a) - man g(a) < man(f(a) - g(n)) for all n man fcar - mon gcar = mon (fcar - gcar) -0 a, = argman fcas, a2 = argman (fca) - g(a) fca.) - gcai) < fca2) - gcaz) fcail-gcail = mon (Fcar-gcar) (@ in 0) fcaz) - gcaz) = mon (fcor-gca)) J

=) mon f(a) . g(a) < man (fa) - g(a))



for n-length Vi and Vi'.

 $||B v_{i} - \beta v_{i}'|| = man \left\{ ||B v_{i}(S_{i}) - B v_{i}'(S_{i})| \right\} - ||S v_{i}(S_{i})| \right\}$   $||B v_{i}(S_{i}) - B v_{i}'(S_{i})| \right\}$   $||B v_{i}(S_{i}) - B v_{i}'(S_{i})| \right\}$ 

= mon ( ) 11 v1-v1'11 ) = [ 7 11 vK-VK 11 ]

( 7 11 V1-V1'11 ) = [ 7 11 VK-VK 11 ]

Barach Fined point =) d (T(n), T(y)) ≤ q d(my).

=) d cm,y) = 11 m-y11.

TCM = Bx; B is contracting

g = r. mapping

from (b) 11 B V; - V! 1100 = 7 11 V; - V! 1100 - 6.

0 = 11 Vn+1 - Vn 11 ≤ 2 n 11 V, - Vn 11

for ony my n.

11 Vm - Vn 11 5 11 Vm - Vm 11 + 11 Um - 1 Vm - 211

< ~ m-1 11 V1 - V011 + ~ ~ ~ 11 V1 - V011 ...

0

Z yn IIV, - Voll E VK.

-) 11 Vm - Vn 11 5 7 11 V1 - Vo11 1 < E.

here Seg".

V: is canchy, motching it a fined point.

 $V^* = \lim_{n \to \infty} V_n = \lim_{n \to \infty} \beta(v_{n-1}) = \beta(\lim_{n \to \infty} v_{n-1})$ 

Coverage to fin point.

V = BV 1 V2 = BV2

11 BV, - BV21100 = 11 V, - V21100 < ~ (1V, - V21100

11 V1-V2 11 = 0 ->) unique fin poin.

Eq. 3.9

B VA(S) = man & [R++1 ) VA (S++1) 1St = SAF

=) BVA(3) = man g TA (S, W) = V\*(S)

: The this unique smed point is equir to Bellman