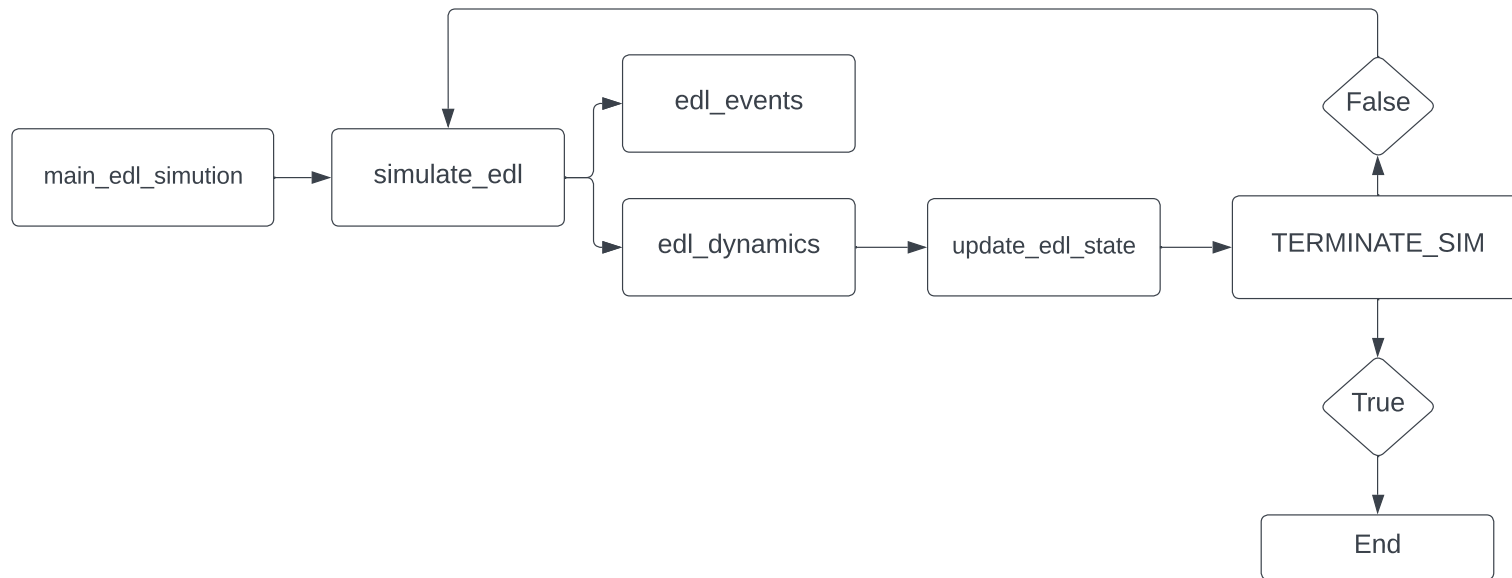


## Task 4 Flowchart



The main\_edl\_simulation function works by calling the simulate\_edl function. The simulate\_edl function is a loop that is essentially the brains of the EDL System and process simulation on Mars. Using edl\_events, the function gathers information regarding EDL events, required altitude data, and time data. This information is then used to form a function based on edl\_dynamics. An ODE IVP solver, which is a high order Runge Kutta method, is used to run the simulation. With the help of initial conditions provided from edl\_state, the ODE is solved and returns data involving time and altitude as well as the events that occur at those specified times and altitudes. The EDL state vectors are updated via update\_edl\_state using this new data. update\_edl\_state also checks if the parameters for a simulation occurred. If not and if the max simulation time is not reached, the loop starts with solving the ODE again.