



NANJING UNIVERSITY

ACM-ICPC Codebook 2

**Number Theory**  
**Linear Algebra**  
**Combinatorics**

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# 1 Number Theory

## 1.1 Modulo operations

### 1.1.1 Modular exponentiation (fast power-mod)

Calculate  $b^e \bmod m$ .

**Time complexity:**  $O(\log e)$

```

1 LL powmod(LL b, LL e, LL m){
2     LL r = 1;
3     while (e){
4         if (e & 1) r = r * b % m;
5         b = b * b % m;
6         e >>= 1;
7     }
8     return r;
9 }
```

### 1.1.2 Mathematical modulo operation

The result has the same sign as divisor.

```

1 inline LL mathmod(LL a, LL b){
2     return (a % b + b) % b;
3 }
```

### 1.1.3 Modular multiplication on long long

Calculate  $ab \bmod m$ , where  $a, b, m$  are long long integers.

$\triangle$   $a, b, m$  must be non-negative.

**Time complexity:**  $O(\log b)$

```

1 LL mulmod(LL a, LL b, LL m){
2     LL r = 0;
3     a %= m; b %= m;
4     while(b) {
5         if(b & 1) r += a, r %= m;
6         b >>= 1;
7         if(a < m - a)
```

```

8         a <= 1;
9     else
10         a -= (m - a);
11     }
12     return r;
13 }

```

## 1.2 Extended Euclidian algorithm

Solve  $ax + by = g = \gcd(a, b)$  w.r.t.  $x, y$ .

If  $(x_0, y_0)$  is an integer solution of  $ax + by = g = \gcd(x, y)$ , then every integer solution of it can be written as  $(x_0 + kb', y_0 - ka')$ , where  $a' = a/g$ ,  $b' = b/g$ , and  $k$  is arbitrary integer.

$\triangle$   $x$  and  $y$  must be positive.

### Usage:

`exgcd(a, b, g, x, y)` Find a special solution to  $ax + by = g = \gcd(a, b)$ .

**Time complexity:**  $O(\log \min\{a, b\})$

```

1 void exgcd(LL a, LL b, LL &g, LL &x, LL &y){
2     if (!b) g = a, x = 1, y = 0;
3     else exgcd(b, a % b, g, y, x), y -= x * (a / b);
4 }

```

### 1.2.1 Modular multiplicative inverse

An integer  $a$  has modular multiplicative inverse w.r.t. the modulus  $m$ , iff  $\gcd(a, m) = 1$ . Assume the inverse is  $x$ , then

$$ax \equiv 1 \pmod{m}.$$

Call `exgcd(a, m, g, x, y)`, if  $g = 1$ ,  $x + km$  is the modular multiplicative inverse of  $a$  w.r.t. the modulus  $m$ .

```

1 inline LL minv(LL a, LL m){
2     LL g, x, y;
3     exgcd(a, m, g, x, y);
4     return (x % m + m) % m;
5 }

```

Or, by Fermat's little theorem ( $a^{p-1} \equiv 1 \pmod{p}$ ), when  $m = p$  is a prime, the multiplicative inverse can also be written as  $a^{-1} = (a^{p-2} \pmod{p})$ .

### 1.3 Primality test (Miller-Rabin)

Test whether  $n$  is a prime.

The array  $a[]$  (excluding sentinel, e.g. `LLONG_MAX`) should be

|   |  |
|---|--|
| <code>{2}</code>  | when $n < 2,047$ .                     |
| <code>{2, 7, 61}</code>   | when $n < 4,759,123,141$ ( $2^{32}$ ). |
| <code>{2, 3, 5, 7, 11}</code>                                   | when $n < 2.1 \times 10^{12}$ .        |
| <code>{2, 325, 9375, 28178, 450775, 9780504, 1795265022}</code> | when $n < 2^{64}$ .                    |

△ When  $n$  exceeds the range of `int`, the mul-mod and pow-mod operations should be rewritten.

#### Requirement:

1.1.1 Modular exponentiation (fast power-mod)

**Time complexity:**  $O(\log n)$

```

1 bool test(LL n){
2     if (n < 3) return n==2;
3     // ! The array a[] should be modified if the range of x changes.
4     const LL a[] = {2LL, 7LL, 61LL, LLONG_MAX};
5     LL r = 0, d = n-1, x;
6     while (~d & 1) d >>= 1, r++;
7     for (int i=0; a[i] < n; i++){
8         x = powmod(a[i], d, n);
9         if (x == 1 || x == n-1) goto next;
10        rep (i, r) {
11            x = (x * x) % n;
12            if (x == n-1) goto next;
13        }
14        return false;
15 next:;
16    }
17    return true;
18 }
```

### 1.4 Sieve of Eratosthenes

#### Usage:

|                      |   |
|----------------------|---|
| <code>sieve()</code> | Generate the table.                                 |
| <code>p[i]</code>    | True if $i$ is <b>not</b> a prime; otherwise false. |

**Time complexity:** Approximately linear.

```

1  const int MAXX = 1e7+5;
2  bool p[MAXX];
3
4  void sieve(){
5      p[0] = p[1] = 1;
6      for (int i = 2; i*i < MAXX; i++) if (!p[i])
7          for (int j = i*i; j < MAXX; j+=i) p[j] = true;
8  }

```

## 1.5 Number theoretic transform

△ The size of the sequence must be some power of 2.

△ When performing convolution, the size of the sequence should be doubled. To compute  $k$ , one may call `32-__builtin_clz(a+b-1)`, where  $a$  and  $b$  are the lengths of two sequences.

### Usage:

|            |   |
|------------|---|
| NTT(k)     | Initialize the structure with maximum sequence length $2^k$ . |
| ntt(a)     | Perform number theoretic transform on sequence $a$ .          |
| intt(a)    | Perform inverse number theoretic transform on sequence $a$ .  |
| conv(a, b) | Convolve sequence $a$ with $b$ .                              |

**Time complexity:**  $O(n \log n)$ .

```

1  const int NMAX = 1<<21;
2  // 998244353 = 7*17*2^23+1, G = 3
3  const int P = 1004535809, G = 3; // = 479*2^21+1
4
5  struct NTT{
6      int rev[NMAX];
7      LL omega[NMAX], oinv[NMAX];
8      int g, g_inv; // g: g_n = G^((P-1)/n)
9      int K, N;
10
11      LL powmod(LL b, LL e){
12          LL r = 1;
13          while (e){
14              if (e&1) r = r * b % P;
15              b = b * b % P;
16              e >>= 1;
17          }
18          return r;
19      }
20
21      NTT(int k){
22          K = k; N = 1 << k;

```

```

23     g = powmod(G, (P-1)/N);
24     g_inv = powmod(g, N-1);
25     omega[0] = oinv[0] = 1;
26     rep (i, N){
27         rev[i] = (rev[i>>1]>>1) | ((i&1)<<(K-1));
28         if (i){
29             omega[i] = omega[i-1] * g % P;
30             oinv[i] = oinv[i-1] * g_inv % P;
31         }
32     }
33 }
34
35 void _ntt(LL* a, LL* w){
36     rep (i, N) if (i < rev[i]) swap(a[i], a[rev[i]]);
37     for (int l = 2; l <= N; l *= 2){
38         int m = l/2;
39         for (LL* p = a; p != a + N; p += l)
40             rep (k, m){
41                 LL t = w[N/l*k] * p[k+m] % P;
42                 p[k+m] = (p[k] - t + P) % P;
43                 p[k] = (p[k] + t) % P;
44             }
45     }
46 }
47
48 void ntt(LL* a){_ntt(a, omega);}
49 void intt(LL* a){
50     LL inv = powmod(N, P-2);
51     _ntt(a, oinv);
52     rep (i, N) a[i] = a[i] * inv % P;
53 }
54
55 void conv(LL* a, LL* b){
56     ntt(a); ntt(b);
57     rep (i, N) a[i] = a[i] * b[i] % P;
58     intt(a);
59 }
60 };

```

## 1.6 Pell's equation

$x^2 - ny^2 = 1$ , where  $n$  is a positive nonsquare integer.



Let  $(x_0, y_0)$  be the smallest positive solution of the equation, then the  $k$ -th solution is:

$$\begin{pmatrix} x_k \\ y_k \end{pmatrix} = \begin{pmatrix} x_1 & ny_1 \\ y_1 & x_1 \end{pmatrix}^k \begin{pmatrix} x_0 \\ y_0 \end{pmatrix}$$

## 2 Linear Algebra

### 2.1 Modular exponentiation of matrices

Calculate  $b^e \bmod \text{modular}$ , where  $b$  is a matrix. The modulus is element-wise.

**Usage:**

|                             |   |
|-----------------------------|---|
| <code>n</code>              | Order of matrices.  |
| <code>modular</code>        | The divisor in modulo operations.   |
| <code>m_powmod(b, e)</code> | Calculate $b^e \bmod \text{modular}$ . The result is stored in <code>r</code> . |

**Time complexity:**  $O(n^3 \log e)$

```

1  const int MAXN = 105;
2  const LL modular = 1000000007;
3  int n; // order of matrices
4
5  struct matrix{
6      LL m[MAXN][MAXN];
7
8      void operator *=(matrix& a){
9          static LL t[MAXN][MAXN];
10         Rep (i, n){
11             Rep (j, n){
12                 t[i][j] = 0;
13                 Rep (k, n){
14                     t[i][j] += (m[i][k] * a.m[k][j]) % modular;
15                     t[i][j] %= modular;
16                 }
17             }
18         }
19         memcpy(m, t, sizeof(t));
20     }
21 };
22
23 matrix r;
24 void m_powmod(matrix& b, LL e){
25     memset(r.m, sizeof(r.m), 0);
26     Rep(i, n)
27         r.m[i][i] = 1;

```

```
28 while (e){
29     if (e & 1) r *= b;
30     b *= b;
31     e >>= 1;
32 }
33 }
```

## 3 Combinatorics

### 3.1 Möbius inversion

Möbius function:

$$\mu(n) = \begin{cases} 1 & \text{if } n = 1 \\ 0 & \text{if } p_i^{a_i} \mid n \text{ where } a_i > 0 \\ (-1)^r & \text{if } n \text{ is the product of } r \text{ distinct primes} \end{cases}$$

If  $S_f(n) = \sum_{d|n} f(d)$ , then  $f(n) = \sum_{d|n} \mu(d) S_f(n/d)$ .

### 3.2 Möbius transformation

### 3.3 Pólya enumeration theorem