

## Summary

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Bachelor's in Computer Science, and a minor in Game Design. Software engineer with 3+ years of experience at a startup building web pages in HTML, CSS, JS (ES5+), and handling the backend with Lua and C. Looking to move forward in my career and work with more modern technologies, mainly React. Eager to explore and learn more about what the industry has to offer.

## Work Experiences

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**Modrokk**, New York, NY

May '18 – Present

### Software Engineer

- Building and maintaining dynamic web pages using HTML, CSS, and Javascript (ES5+)
- Overhaul and modularize frontend + backend code to increase efficiency and enable reusability
- Created an internal analytics tools to keep track of server processes and status
- Responsible for architecting and implementing frontend + backend logic for the Modrokk game creation tool
- Work closely with the engineering team to prioritize and meet product requirements and goals
- Proactively test the application and provide recommendations to achieve optimal user experience across all browsers and electronic platforms

**Moses Center for Students with Disabilities @ NYU**, New York, NY

Sep '17 – Dec '17

### Alternative Media Technician

- Transformed reading materials into a variety of formats of accessible media to accommodate students with disabilities
- Scanned, edited, and proofread educational documents to ensure accuracy, clarity, and consistency

## Side Projects

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**Pokepedia**

May '21 – Present

- Use React to create a webpage encyclopedia for the Pokemon franchise
- Implement pagination to organize and display fetched data from API
- Allow users to manipulate page content through filtering and searching

## Technical Skills

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- **Languages** C, C++, Lua
- **Website Development** React, JavaScript, HTML, CSS
- **Database Management** MySQL

## Education

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**New York University**, New York, NY

Sept '14 – May '18