This is an API for Steam Spy. It accepts requests in a GET string and returns data in JSON arrays.

IMPORTANT: some things have changed, please, read this document through!

The data is refreshed once a day, there is no reason to request the same information more than once every 24 hours.

Allowed poll rate - 1 request per second for most requests, 1 request per 60 seconds for the *all* requests.

Examples:

* steamspy.com/api.php?request=appdetails&appid=730 - returns data for Counter-Strike: Global Offensive
* steamspy.com/api.php?request=top100in2weeks - return Top 100 apps by players in the last two weeks
* steamspy.com/api.php?request=all&page=1 - return apps 1,000-1,999 of all apps.

Common parameters:

* request - code for API request call.
* appid - Application ID (a number).

Accepted requests:

appdetails

Returns details for the specific application. Requires *appid* parameter.

genre

Returns games in this particular genre. Requires *genre* parameter and works like this:

* steamspy.com/api.php?request=genre&genre=Early+Access

tag

Returns games with this particular tag. Requires *tag* parameter and works like this:

* steamspy.com/api.php?request=tag&tag=Early+Access

top100in2weeks

Returns Top 100 games by players in the last two weeks.

top100forever

Returns Top 100 games by players since March 2009.

top100owned

Returns Top 100 games by owners.

all

Returns all games with owners data sorted by owners. Returns 1,000 entries per page.
* page - page number for the list (starts at 0)

Return format for an app:

* appid - Steam Application ID. If it's 999999, then data for this application is hidden on

developer's request, sorry.
  * name - game's name
  * developer - comma separated list of the developers of the game
  * publisher - comma separated list of the publishers of the game
  * score_rank - score rank of the game based on user reviews
  * owners - owners of this application on Steam as a range.
  * average_forever - average playtime since March 2009. In minutes.
  * average_2weeks - average playtime in the last two weeks. In minutes.
  * median_forever - median playtime since March 2009. In minutes.
  * median_2weeks - median playtime in the last two weeks. In minutes.
  * ccu - peak CCU yesterday.
  * price - current US price in cents.
  * initialprice - original US price in cents.
  * discount - current discount in percents.
  * tags - game's tags with votes in JSON array.
  * languages - list of supported languages.
  * genre - list of genres.

Questions?

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