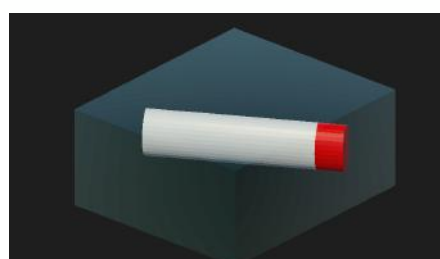
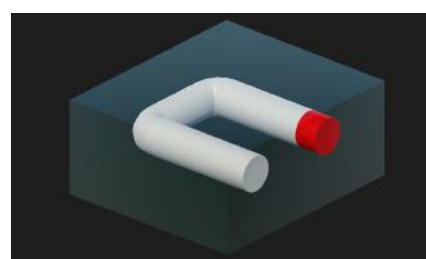


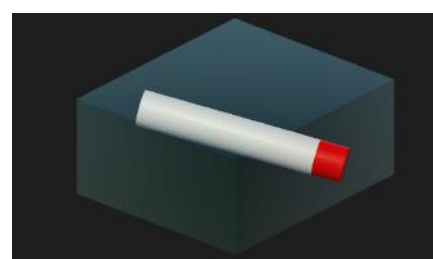
Circuit 1



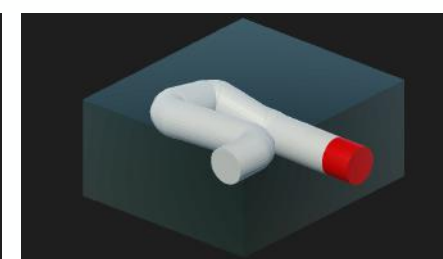
Circuit 2



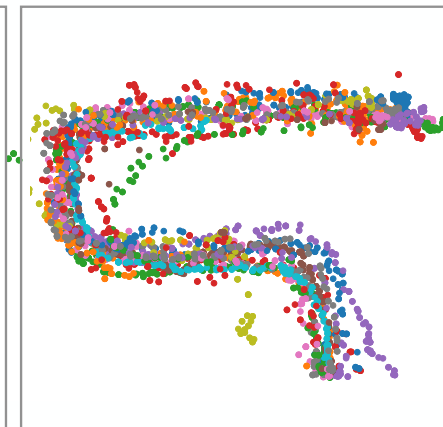
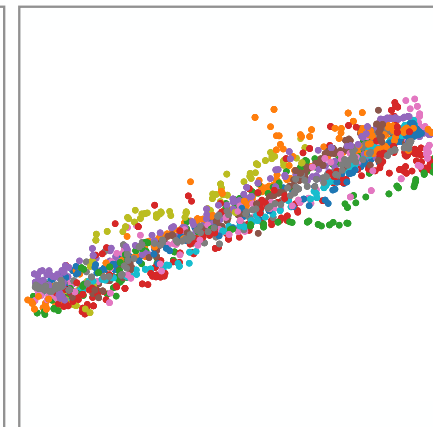
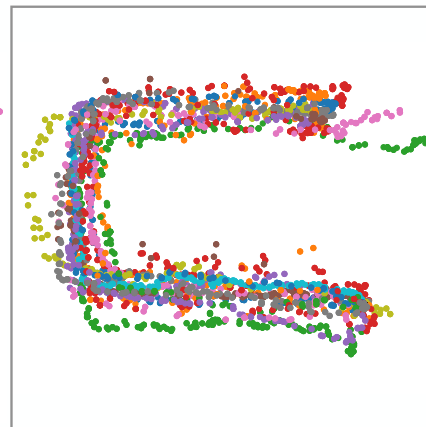
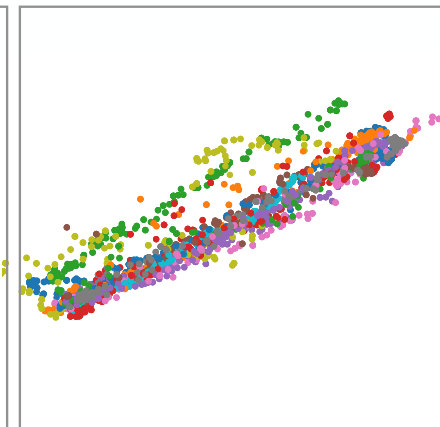
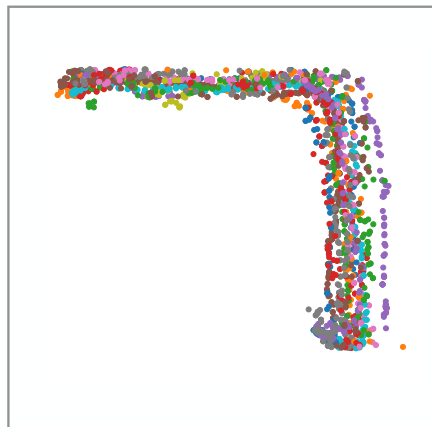
Circuit 3



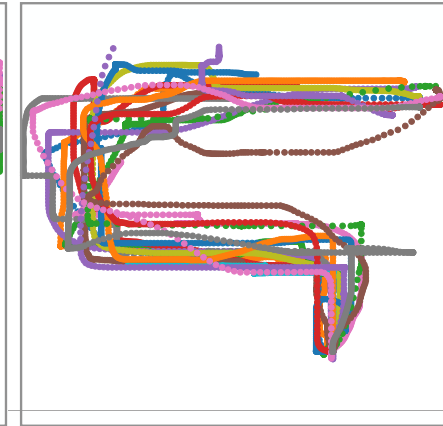
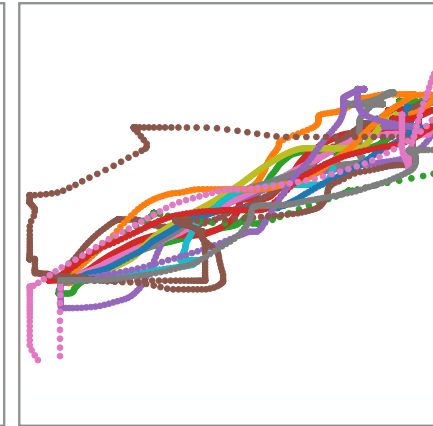
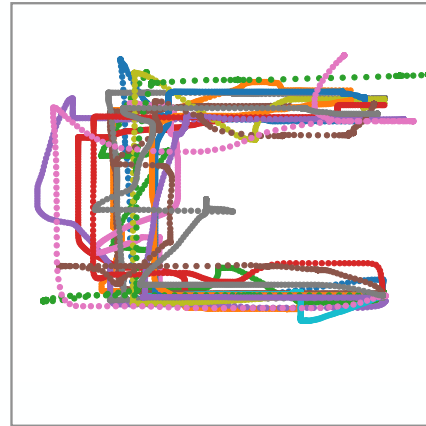
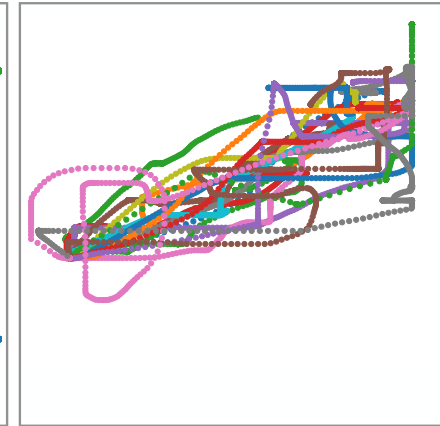
Circuit 4



Circuit 5



Reach-Through *All user data overlapped, Projection over Z*



3D Mouse *All user data overlapped, Projection over Z*