

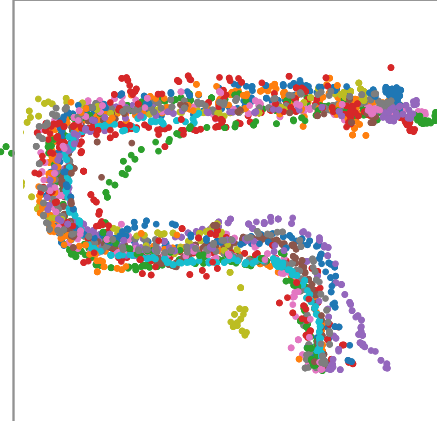
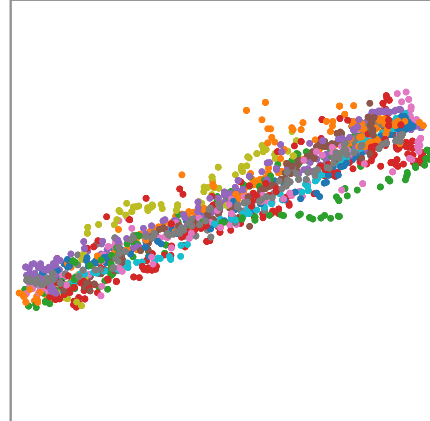
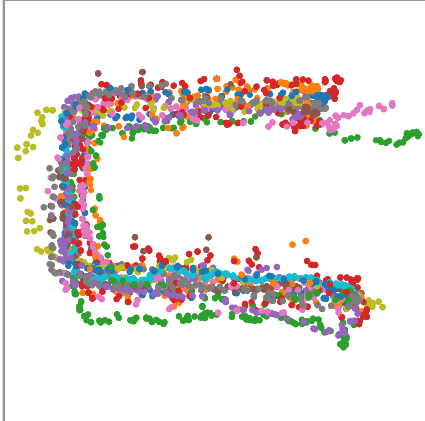
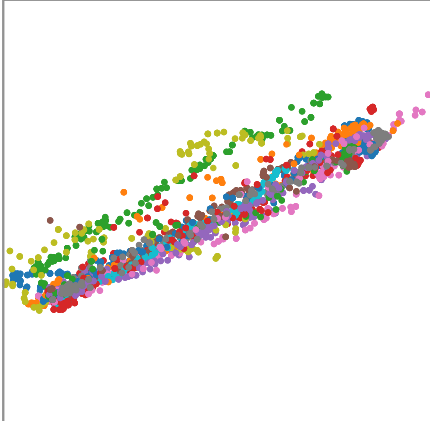
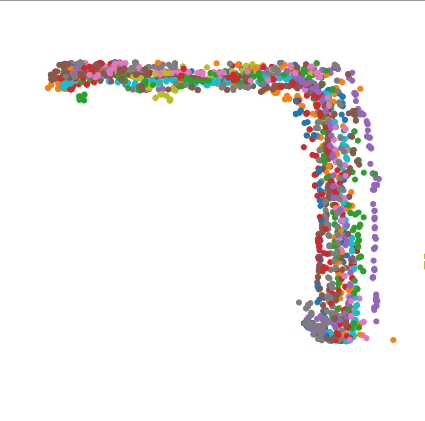
Circuit 1

Circuit 2

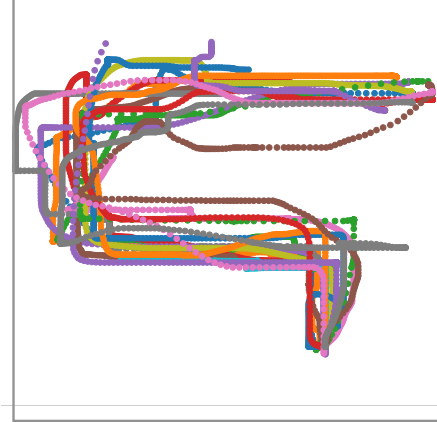
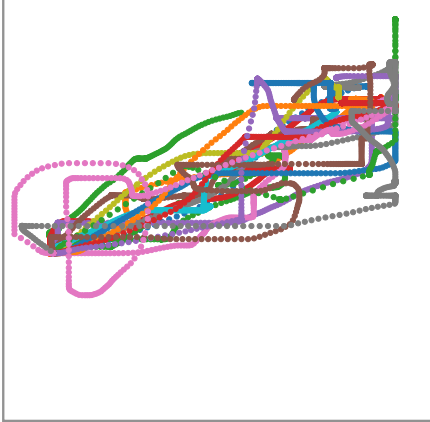
Circuit 3

Circuit 4

Circuit 5



Reach-Through *All user data overlapped, Projection over Z*



3D Mouse *All user data overlapped, Projection over Z*