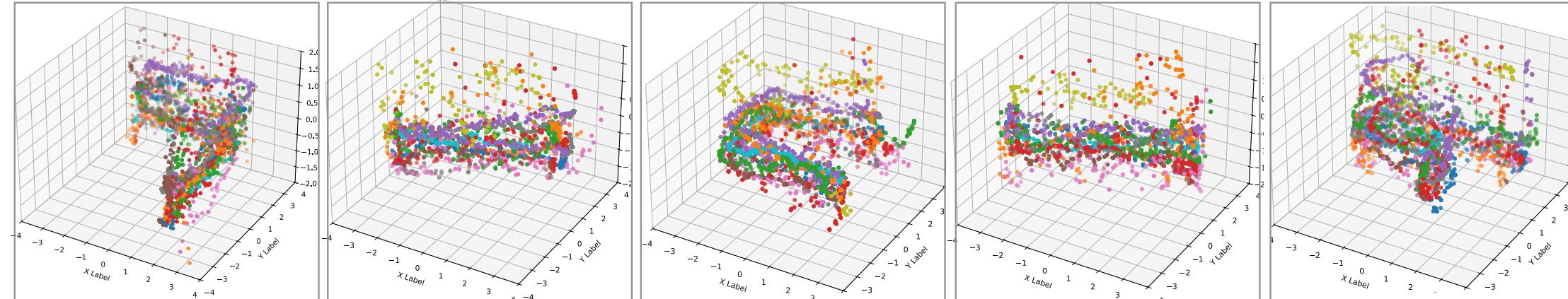
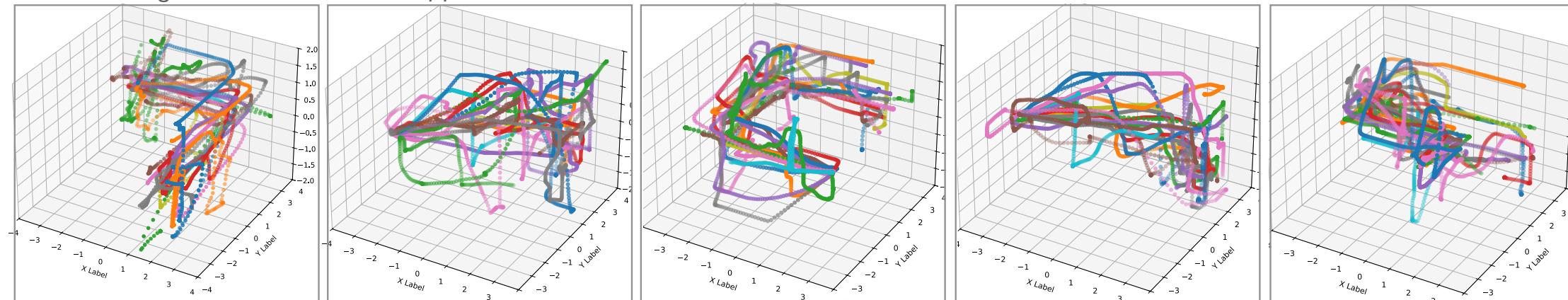


Circuit 1



Reach-Through All user data overlapped, isometric views



3D Mouse

All user data overlapped, isometric views