Poker Program Tutorial: Stack Sizes and Actions

Key Concepts

Effective Stack

- The effective stack is the minimum stack size among all participants in the hand. It represents the maximum amount of chips you can realistically win from your opponents.
- Formula: Effective Stack = Minimum Stack Among Participants (not your own stack).
- Examples:
 - If you have 15bb and your opponent has 5bb, the effective stack is 5bb.
 - If you have 3bb and your opponent has 12bb, the effective stack is 3bb.
- <u>Important Reminder</u>: In the program, we always use the effective stack, not your individual stack!

Blinds Calculation

- Amount of blinds = Effective Stack Minimum Stack Among Participants.
- This helps determine pot odds and risk in relation to the blinds.

Action Definitions

- Call vs All-in 8bb: Calling an all-in bet when the opponent has 8bb or fewer in their stack.
- MR (Minimum Raise): A standard 2x raise (e.g., raising the big blind to 2x its size).
- All-in: Committing all your chips to the pot.
- Push: Initiating an all-in as the first aggressive action (no prior raise).
- 2pl (Two Players): Scenarios involving exactly two opponents.
 - 2pl MR: One opponent minimum-raises, and the second opponent calls.
 - 2pl Limp: One opponent limps (calls the big blind without raising), and the second opponent calls.
 - 2pl All-in: One opponent pushes all-in, and the second opponent calls the all-in.
- Call vs Raise: Calling an opponent's raise, limited to a maximum of 3bb total (from your limp or initial bet).