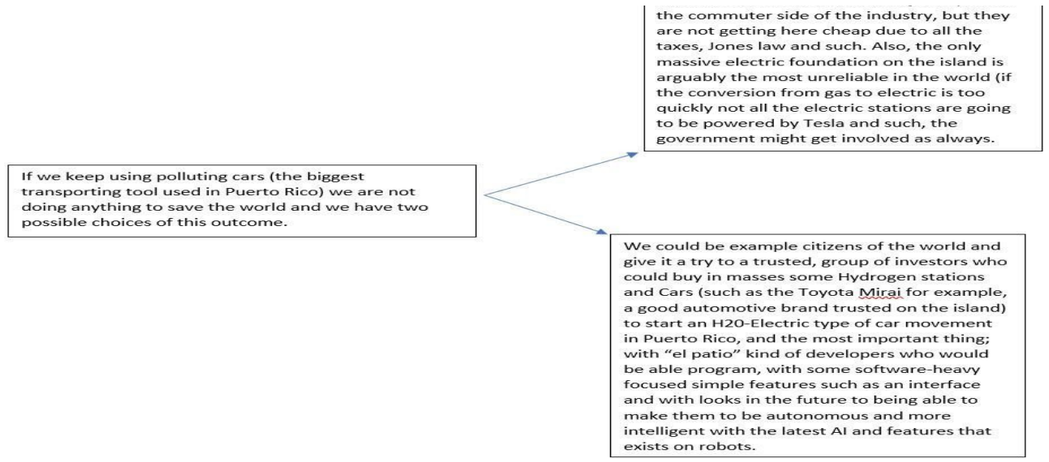

Topic: Efficient-Reliable, partly open-sourced software for vehicles.

Date: 1/20/21

Name: José J Orta Rosa

Problem Solving (A3) Report

1. Identify a Problem — PLAN

2. Set the Target — PLAN

The target set would be customers who would like to know what a digital car interface is like

3. Analyze the Causes — PLAN

- Fault of more affordable, trust-worthy different kind of energy to power the most used method of transport compared to any other Country other than contaminating, inefficient gasoline technology.
- Not even I know about how this technology works on an intermediate level, nonetheless in cars, so the general exposure about it and its implementations are in the wrong direction considering the viability and eco-efficient attributes of the energy type.
- An easy-to-understand among the commoners/casual programmers and some math-deriven people algorithm but not to decipherable for hackers to get advantage free source software, there is almost none on any type of industry, nevertheless on cars.

  All these issues are ones that I believe any non-hydrogen believer, like me, would consider in part as of why it has not considered this technology as a reality on cars, the company that makes them and the fact that this technology could be daily useable.

4. Propose & Implement Countermeasures — PLAN/DO

Counter Measure	How to Implement	Feasibility	Effectiveness	Overall
		5	5	25
		3	4	12
		5	5	25

5. Check/Evaluate — CHECK

6. Act and/or Standardize — ACT

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