

Topic

Problem Solving: Workplace Training App

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Date: 28 Jan 2021

Problem Background
There are many hiccups in employee/student training in different places.
This causes problems with the agility of how work can be done.
By enhancing this procedure, it would improve the general activities of the company/school.
An example of this would be:
An employee taking 2-3 weeks to complete something that perhaps could be done 1.



Target
Make a consistent average needed time for training by implementing a working platform.



Causes
Among the causes for this process taking too long are:

- Difficult UI
(e.g., Proper naming of sections in the app)
- Struggling to keep up
(e.g., Instructions are hard to follow)
- Lack of motivation
(e.g., The accumulation of these makes the user dislike the process and therefore slack during it.)

Countermeasures
People have lack of motivation to do the training:

Give them more user-friendly options to complete training such as interactive versions



Check/Evaluate
The platform would be evaluated in the amount of time consumed by employees/students
A feedback feature would be in place to maintain and give improvements



Act/Standardize
Find other training apps to find what works and what does not.
Determine what aspects are regularly user-friendly.
Adapt to changes in the company/school as time goes by.