



實驗四 STM32 GPIO System

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1. Lab objectives 實驗目的

了解STM32基本輸出入I/O port使用原理

設計簡易LED跑馬燈程式

了解按鈕與指撥開關使用原理

2.實驗原理

第一個實驗主要是瞭解GPIO的基本設定
利用

```
.equ RCC_AHB2ENR, 0x4002104C  
.equ GPIOB_MODER, 0x48000400  
.equ GPIOB_OTYPER, 0x48000404  
.equ GPIOB_OSPEEDR, 0x48000408  
.equ GPIOB_PUPDR, 0x4800040C  
.equ GPIOB_ODR, 0x48000414  
  
.equ GPIOC_MODER, 0x48000800  
.equ GPIOC_IDR, 0x48000810
```

來決定GPIOx的位址設定 然後主要是進行G P I O的初始：

將他們的moder設定為我們所需要的input或output

GPIO_init:

//TODO: Initial LED GPIO pins as output

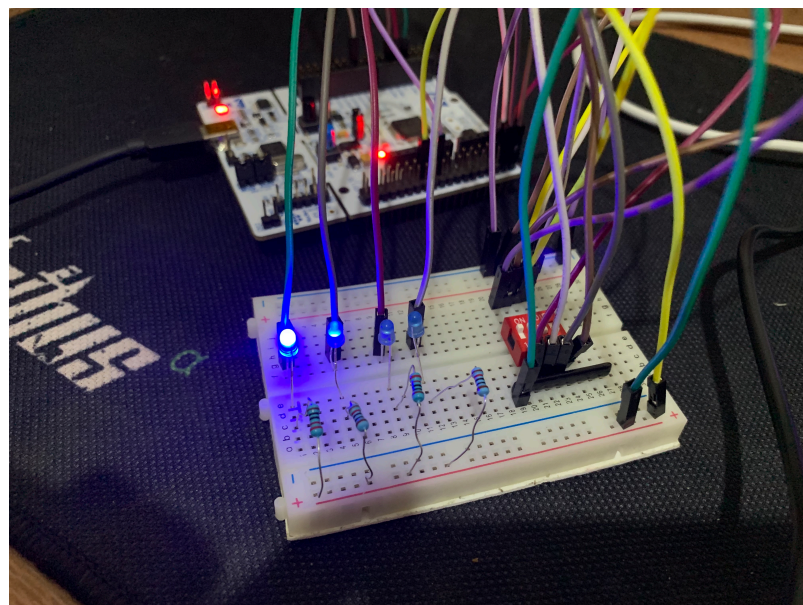
```
movs r0, #0x6  
ldr r1, =RCC_AHB2ENR  
str r0, [r1]  
  
movs r0, #0x1540  
ldr r1, =GPIOB_MODER
```

```
ldr r2, [r1]
and r2, #0xFFFFC03F//這邊使用pin 3,4,5,6
orrs r2, r2, r0
str r2, [r1]
//-----

ldr r1, =GPIOC_MODER
ldr r0, [r1]
ldr r2, =#0xF3FFFFFF
and r0, r2
str r0, [r1]
//-----

movs r0, #0x2A80
ldr r1, =GPIOB_OSPEEDR
str r0, [r1]

ldr r8, =GPIOB_ODR
movs r1, #(1<<3)
str r1, [r8]
BX LR
```



如何解決按鍵彈跳：如果讀到使用者按鈕 則進入一段delay
不進行接收按鍵訊號,則可以避免按鍵彈跳。



3. *Results and analysis* 實驗結果與分析

可以執行跑馬燈和密碼鎖,並且解決了按鍵彈跳

4. *Conclusions and ideas* 心得討論與應用聯想

這次實驗讓我們第一次的使用到了 L E D 之類的硬體,讓我們更瞭解 G P I O 的輸出和輸入原理,是一次很棒的實驗,一開始著手很困難,但瞭解原理後就上手多了.

5. *Code*

1.

```
.syntax unified
.cpu cortex-m4
.thumb
.data
    leds: .long 0
    RL:.byte 1
    X: .long 1000
    Y: .long 500
    button:.byte 0

.text
.global main
.equ RCC_AHB2ENR, 0x4002104C
.equ GPIOB_MODER, 0x48000400
.equ GPIOB_OTYPER, 0x48000404
.equ GPIOB_OSPEEDR, 0x48000408
.equ GPIOB_PUPDR, 0x4800040C
.equ GPIOB_ODR, 0x48000414
```



```
.equ GPIOC_MODER, 0x48000800  
.equ GPIOC_IDR, 0x48000810
```

main:

```
BL GPIO_init
```

```
MOVS R1, #1  
LDR R0,=leds
```

```
LSL r1,#3  
add r1,#4  
str r1,[r0]
```

Loop:

//TODO: Write the display pattern into leds
variable

```
BL DisplayLED
```

```
ldr r0,=leds  
ldr r1,[r0]
```

```
ldr r0,=RL  
ldrb r5,[r0]
```

```
cmp r1 ,#12  
beq turn_left  
cmp r1 ,#192  
beq turn_right
```

```
B Loop2
```

turn_right:

```
movs r5,#0//right
```



B Loop2

turn_left:

movs r5,#1//left

Loop2:

cmp r5,#1

beq left

right:

LSR r1,#1

b Loop3

//-----

left:

LSL r1,#1

//-----

Loop3:

ldr r0,=RL

strb r5,[r0]

ldr r0,=leds

str r1,[r0]

BL Delay



B Loop

GPIO_init:

//TODO: Initial LED GPIO pins as output

```
movs r0, #0x6
ldr r1, =RCC_AHB2ENR
str r0, [r1]

movs r0, #0x1540
ldr r1, =GPIOB_MODER
ldr r2, [r1]
and r2, #0xFFFFC03F//3,4,5,6
orrs r2, r2, r0
str r2, [r1]
//-----
ldr r1, =GPIOC_MODER
ldr r0, [r1]
ldr r2, =#0xF3FFFFFF
and r0, r2
str r0, [r1]
//-----
movs r0, #0x2A80
ldr r1, =GPIOB_OSPEEDR
str r0, [r1]

ldr r8, =GPIOB_ODR
movs r1, #(1<<3)
str r1, [r8]
BX LR
```

DisplayLED:

//TODO: Display LED by leds

```
//LDR r0,=leds
ldr r0,=leds
```



```
ldr r3,[r0]
eor r3 , -1

ldr r0,=GPIOB_ODR
```

```
//str r3,[r8]
str r3, [r0]
BX LR
```

Delay:

//TODO: Write a delay 1 sec function

```
ldr r3, =X
ldr r4, =Y
movs r5,#1
lsl r5,#13
ldr r0, =GPIOC_IDR
ldr r6, [r3]
```

L1:

```
ldr r7, [r4]
```

L2:

```
ldr r1, [r0]
ands r1,r5
beq Stop
subs r7, #1
bne L2
subs r6, #1
bne L1
```

BX LR

Stop:

```
movs r3,#500
```

L1111:



```
        ldr r7,[r4]
L2222:
        subs r7, #1
        bne L2222
        subs r3, #1
        bne L1111
wait:
        ldr r1, [r0]
        ands r1,r5
        beq Stop2
        b wait
```

```
Stop2:
        movs r3,#500
L11111:
        ldr r7,[r4]
L22222:
        subs r7, #1
        bne L22222
        subs r3, #1
        bne L11111
        ldr r7,[r4]
        b L2
```

2.

```
.syntax unified
.cpu cortex-m4
.thumb
.data
password: .byte 0xC
X: .long 250
Y: .long 1000
temp: .long 0xF
led: .long 0x78
```




```
.text
.global main
.equ RCC_AHB2ENR, 0x4002104C
.equ GPIOB_MODER, 0x48000400
.equ GPIOB_OTYPER, 0x48000404
.equ GPIOB_OSPEEDR, 0x48000408
.equ GPIOB_PUPDR, 0x4800040C
.equ GPIOB_ODR, 0x48000414

.equ GPIOC_MODER, 0x48000800
.equ GPIOC_IDR, 0x48000810
```

```
main:
    BL GPIO_init
```

```
wait:
    ldr r3, =X
    ldr r4, =Y
    movs r5, #0
    //lsl r5, #13
    ldr r0, =GPIOC_IDR

    ldr r1, [r0]
    lsr r1, #13
    cmp r1, r5
    beq Stop2
    b wait
```

```
Stop2:
    ldr r6, [r3]
L11111:
    ldr r7, [r4]
L22222:
    subs r7, #1
    bne L22222
    subs r6, #1
    bne L11111
```

```
pass:
    ldr r0, =temp
    ldr r1, [r0]

    ldr r0, =password
    ldr r2, [r0]
```



```
ldr r0,=GPIOC_IDR
ldr r3,[r0]
```

```
ands r2,r1
ands r3,r1
```

```
cmp r2,r3
beq Yes
```

No:

```
bl Display1
bl Delay
bl Display2
```

```
b wait
```

Yes:

```
bl Display1
bl Delay
bl Display2
bl Delay
bl Display1
bl Delay
bl Display2
bl Delay
bl Display1
bl Delay
bl Display2
```

```
b wait
```

Display1:

```
ldr r1,=GPIOB_ODR

movs r0,#0
str r0,[r1]
bx lr
```

Display2:

```
ldr r1,=GPIOB_ODR
ldr r0,=led
ldr r8,[r0]
```



```
//movs r0,#(1<<5)
str r8,[r1]
bx lr
```

GPIO_init:

//TODO: Initial LED GPIO pins as output

```
movs r0, #0x6
ldr r1, =RCC_AHB2ENR
str r0, [r1]

movs r0, #0x1540
ldr r1, =GPIOB_MODER
ldr r2, [r1]
and r2, #0xFFFFC03F//3,4,5,6
orrs r2, r2, r0
str r2, [r1]
//-----
ldr r1, =GPIOC_MODER
ldr r0,[r1]
ldr r2, =#0xF3FFFF00
and r0,r2
str r0,[r1]
```

//-----

```
movs r0, #0x2A80
ldr r1, =GPIOB_OSPEEDR
str r0, [r1]
```

```
ldr r1,=GPIOB_ODR
ldr r0,=led
```

BX LR

Delay:

```
ldr r3, =X
ldr r4, =Y
ldr r6, [r3]
L1:
    ldr r7, [r4]
```

```
L2:
    subs r7, #1
    bne L2
    subs r6, #1
    bne L1
```



BX LR