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# Lab Task # 5

# Task#1: Output of the sample code

```
#include<iostream>
using namespace std;
void main()
{
       int a;
       cout << "please enter any value from 1-3 " << endl;
       cin >> a;
       switch (a)
       {
       case 1:
               cout << "you have entered 1" << endl;
               break;
       case 2:
               cout << "you have entered 2" << endl;
               break;
       case 3:
               cout << "you have entered 3" << endl;
               break;
```

Task#2: Create a Calculator using switch statement now

Ask the user to enter 2 values

then ask the user to enter the operator

Sample output:

**Enter first value? 3** 

Enter 2nd vale? 2

enter operator? +

3+2=5

#include<iostream>
using namespace std;
void main() {
 int a, b;

char op;

```
cout << "enter 1st value" << endl;
        cin >> a;
        cout << "Enter 2nd value" << endl;
        cin >> b;
        cout << "Enter operator" << endl;</pre>
        cin >> op;
        switch (op) {
        case '+':
                cout << "Addition: " << a + b;
                break;
        case '-':
                cout << "Subtraction: " << a - b;</pre>
                break;
        case '/':
                cout << "Division: " << a / b;
                break;
        case '*':
                cout << "Multiplication: " << a * b;
                break;
        default:
                cout << "invalid input" << endl;</pre>
        }
}
```

```
enter 1st value
4
Enter 2nd value
7
Enter operator
-
Subtraction: -3
C:\Users\rimsh\source\repos\Project1\x64\Debug\Project1.exe (process 18352) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.
Press any key to close this window . . .
```

Task#3:Write a C++ code which take an (character) input from the user, your program should tell whether user

has entered a vowel or constant , if user enter any vowel your program should also display that vowel

using switch statement

Vowels = a,e,i,o,u

**Sample Output:** 

Please enter a character?i

you have enter a vowel

you have entered i

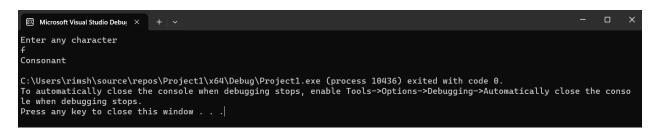
```
#include<iostream>
using namespace std;

void main() {
    char a;
    cout << "Enter any character" << endl;
    cin >> a;
    switch (a) {
    case'A':
    case'a':
```

case'E':
case'e':
case'l':
case'i':
case'O':
case'o':
case'U':
case'u':
cout << "Vowels" << endl;
break;
case'B':
case'b':
case'C':
case'c':
case'D':
case'd':
case'F':
case'f':
case'G':
case'g':
case'H':
case'h':
case'J':
case'j':

case'K':			
case'k':			
case'L':			
case'l':			
case'M':			
case'm':			
case'N':			
case'n':			
case'P':			
case'p':			
case'Q':			
case'q':			
case'R':			
case'r':			
case'S':			
case's':			
case'T':			
case't':			
case'V':			
case'v':			
case'W':			
case'w':			
case'X':			
case'x':			

```
case'Y':
    case'y':
    case'Z':
        cout << "Consonant" << endl;
        break;
    default:
        cout << "Invalid Input" << endl;
}</pre>
```



Task#4: Run the sample # 02 and sample # 03 and get familiar with the loops in c++

# **Output:**

# Sample Code#2

# Sample Code#3



Task#5: Create a program to print the following sequence using while loop.

2

4

6

8

10

#include<iostream>

using namespace std;

void main() {

```
int i = 2;
while (i <= 10) {
      cout << i << endl;
      i = i + 2;
}</pre>
```

Task#6: Write a program to print the table of a number entered by user using do while loop.

Sample output:

Enter a number? 3

3x1=3

3x2=6

3x3=9

•••••

3x12=36

#include<iostream>

using namespace std;

```
void main() {
    int x, i = 1;
    cout << "Enter a number" << endl;
    cin >> x;
    do
    {
        cout << x << "*" << i << "=" << x * i << endl;
        i = i + 1;
    } while (i <= 12);
}</pre>
```

```
Enter a number

3
3*1=3
3*2=6
3*3=9
3*4=12
3*5=15
3*6=18
3*7=21
3*8=24
3*9=27
3*1=33
3*12=36

C:\Users\rimsh\source\repos\Project1\x64\Debug\Project1.exe (process 38144) exited with code 0.
To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops.

Press any key to close this window . . .
```