





```

        cout << "\t\t\t\t\t<1>         red velvet cake      1 pound/RS 1500    2 pound/RS 2000"
<< endl;

        cout << "\t\t\t\t\t<2>         pineapple cake      1 pound/RS 1200    2 pound/RS 1700"
<< endl;

        cout << "\t\t\t\t\t<3>         black forest cake    1 pound/RS 2000    2 pound/RS 2500"
<< endl;

        cout << "\t\t\t\t\t<4>         coffee cake        1 pound/RS 1250    2 pound/RS 1750" <<
endl;

        cout << "\t\t\t\t\t<5>         cheesecake          1 pound/RS 1700    2 pound/RS 2300" <<
endl;

        cout << "\t\t\t\t\t<6>         kitkat cake          1 pound/RS 1850    2 pound/RS 2450" <<
endl;

        cout << "\t\t\t\t\t<7>         choclate lava cake    1 pound/RS 1800    2 pound/RS 2400"
<< endl;

        cout << "\t\t\t\t\t<8>         marble cake          1 pound/RS 1100    2 pound/RS 1600" <<
endl << endl << endl;

        cout << "\n\t\t\t\t\t***enhance the taste of your buds by freshly made juicy, creamy and
yummy cakes***" << endl;

        cout << endl << endl;

        cout << "\t\t\t\t\t-----" << endl;

        cout << "\t\t\t\t\tPress any key to continue...";

        getch();
}

```

```

// Base abstract class

```

```

class empty {

```

```

public:

```

```

    virtual void order() = 0;

```

```

};

```

```

// Base class for customer/admin shared fields

```

```
class declaration : public empty {  
public:  
    string ID, name, age, gender, address, contact, cake, prize, ord_no, ord_type, pound;  
    void order() {}  
};
```

```
// Customer class
```

```
class customer : public declaration {  
public:  
    declaration m[10];  
    string back;  
    int status1;  
  
    void get_data();  
  
    void show_data();  
  
    void order();  
  
    void edit();  
  
    void delet();  
  
    void alldata();  
};
```

```
void customer::get_data()  
{  
    system("color E0");
```



```

        cout << endl << endl;

        cout << "\t\t\t\t\t\t\tYou filled all Entries of customer successfully...";

        getch();

    }

    else

    {

        cout << "\n\t\t\t\t\t\t\tWrong Input";

        goto back;

    }

}

void customer::show_data()

{

    system("color E0");

    system("cls");

    string n;

    cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t\tEnter the CUSTOMER ID to display Record: ";

    cin >> n;

    system("cls");

    if (n == "0")

    {

        system("cls");

        cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t\tOOPS!!!!" << endl;

        cout << "\t\t\t\t\t\t\tNote: No Record To Display Plz Go Back And Enter Some Entries...";

    }

    else

    {

```

[illegible]





```
cout << "\t\t\t\t\t<8>\t\t\t\t\tmarble cake\t\t\t\t\t1 pound/RS 1100\t\t\t\t\t2 pound/RS 1600" <<  
endl << endl << endl;
```

```
cout << "\n\t\t\t\t\t***enhance the taste of your buds by freshly made juicy, creamy and  
yummy cakes***" << endl;
```

```
cout << "\t\t\t\t\t\t\t\t-----" << endl << endl;
```

```
cout << "\\t\\t\\t\\t\\t\\t\\t\\tPress any key to continue..";
```

```
getch();
```

```
cout << endl << endl;
```

```
cout << "\t\t\t\t\tEnter Your Choice:  ";
```

```
cin >> ord;
```

```
if (ord == "1")
```

 $\{$ [illegible]

```
cout << m[cid].ord_no;
```

```
m[cid].cake = "red velvet cake";
```

```
cout << m[cid].cake << endl;
```

p:

```
cout << "\\t\\t\\t\\t\\t\\t\\tEnter Pounds:  ";
```

```
cin >> pound;
```

```
{if (pound == "1")
```

 $\{$ [illegible]

```
m[cid].prize = "1500";
```

```
cout << "\\t\\t\\t\\t\\t\\t\\tRS " << m[cid].prize << endl;
```

```
cout << "\t\t\t\t\tPress any key to continue...";
```

```
getch();
```

}

```
else if (pound == "2")
```

 $\{$

```

        cout << "\t\t\t\t\t2 pound" << endl;
        m[cid].prize = "2000";
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
    }
    else
    {
        cout << "\t\t\t\t\tno such pound cake available" << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
        goto p;
    }
}

else if (ord == "2")
{
    m[cid].ord_no = "\t\t\t\t\t2-";
    cout << m[cid].ord_no;
    m[cid].cake = " pineapple cake";
    cout << m[cid].cake << endl;
o:
    cout << "\t\t\t\t\tEnter Pounds:  ";
    cin >> pound;
    {if (pound == "1")
    {
        cout << "\t\t\t\t\t1 pound" << endl;
        m[cid].prize = "1200";
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue...";
    }
}

```

```

        getch();
    }
    else if (pound == "2")
    {
        cout << "\t\t\t\t\t2 pound" << endl;
        m[cid].prize = "1700";
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
    }
    else
    {
        cout << "\t\t\t\t\tno such pound cake available" << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
        goto o;
    }
}

else if (ord == "3")
{
    m[cid].ord_no = "\t\t\t\t\t3-";
    cout << m[cid].ord_no;
    m[cid].cake = " black forest cake";
    cout << m[cid].cake << endl;
u:
    cout << "\t\t\t\t\tEnter Pounds:  ";
    cin >> pound;
    {if (pound == "1")
    {

```

```

        cout << "\t\t\t\t\t1 pound" << endl;
        m[cid].prize = "2000";
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue...";
        getch();
    }
    else if (pound == "2")
    {
        cout << "\t\t\t\t\t2 pound" << endl;
        m[cid].prize = "2500";
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
    }
    else
    {
        cout << "\t\t\t\t\tno such pound cake available" << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
        goto u;
    }
}

else if (ord == "4")
{
    m[cid].ord_no = "\t\t\t\t\t4-";
    cout << m[cid].ord_no;
    m[cid].cake = " coffee cake";
    cout << m[cid].cake << endl;

```

n:

```

cout << "\t\t\t\t\tEnter Pounds:  ";
cin >> pound;
{if (pound == "1")
{
    cout << "\t\t\t\t\t1 pound" << endl;
    m[cid].prize = "1250";
    cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
    cout << "\t\t\t\t\tPress any key to continue...";
    getch();
}
else if (pound == "2")
{
    cout << "\t\t\t\t\t2 pound" << endl;
    m[cid].prize = "1750";
    cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
    cout << "\t\t\t\t\tPress any key to continue..." << endl;
    getch();
}
else
{
    cout << "\t\t\t\t\tno such pound cake available" << endl;
    cout << "\t\t\t\t\tPress any key to continue..." << endl;
    getch();
    goto n;
}}
}
else if (ord == "5")
{
    m[cid].ord_no = "\t\t\t\t\t5-";

```

```

cout << m[cid].ord_no;

m[cid].cake = " cheese cake";

cout << m[cid].cake << endl;

```

d:

```

{cout << "\t\t\t\t\tEnter Pounds:  ";

cin >> pound;

if (pound == "1")
{
    cout << "\t\t\t\t\t1 pound" << endl;

    m[cid].prize = "1700";

    cout << "\t\t\t\t\tRS " << m[cid].prize << endl;

    cout << "\t\t\t\t\tPress any key to continue..." << endl;

    getch();

}

else if (pound == "2")
{
    cout << "\t\t\t\t\t2 pound" << endl;

    m[cid].prize = "2300";

    cout << "\t\t\t\t\tRS " << m[cid].prize << endl;

    cout << "\t\t\t\t\tPress any key to continue..." << endl;

    getch();

}

else
{
    cout << "\t\t\t\t\tno such pound cake available" << endl;

    cout << "\t\t\t\t\tPress any key to continue..." << endl;

    getch(); goto d;

}}}

}

```

```
else if (ord == "6")
```

```
{
```

```
    m[cid].ord_no = "\t\t\t\t\t6-";
```

```
    cout << m[cid].ord_no;
```

```
    m[cid].cake = " kitkat cake";
```

```
    cout << m[cid].cake << endl;
```

```
e:
```

```
    cout << "\t\t\t\t\tEnter Pounds:  ";
```

```
    cin >> pound;
```

```
    {if (pound == "1")
```

```
    {
```

```
        cout << "\t\t\t\t\t1 pound" << endl;
```

```
        m[cid].prize = "1850";
```

```
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
```

```
        cout << "\t\t\t\t\tPress any key to continue..."
```

```
        getch();
```

```
    }
```

```
    else if (pound == "2")
```

```
    {
```

```
        cout << "\t\t\t\t\t2 pound" << endl;
```

```
        m[cid].prize = "2450";
```

```
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
```

```
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
```

```
        getch();
```

```
    }
```

```
    else
```

```
    {
```

```
        cout << "\t\t\t\t\tno such pound cake available" << endl;
```

```
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
```

```

        getch();
        goto e;
    }}
}
else if (ord == "7")
{
    m[cid].ord_no = "\t\t\t\t\t7-";
    cout << m[cid].ord_no;
    m[cid].cake = " chocolate lava cake";
    cout << m[cid].cake << endl;
f:
    cin >> pound;
    cout << "\t\t\t\t\tEnter Pounds:   ";
    cin >> pound;
    {if (pound == "1")
    {
        cout << "\t\t\t\t\t1 pound" << endl;
        m[cid].prize = "1800";
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue...";
        getch();
    }
    else if (pound == "2")
    {
        cout << "\t\t\t\t\t2 pound" << endl;
        m[cid].prize = "2400";
        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
    }
}

```



```
    }  
    else  
    {  
  
        cout << "\\t\\t\\t\\t\\t\\t\\t\\tno such pound cake available" << endl;  
        cout << "\\t\\t\\t\\t\\t\\t\\t\\tPress any key to continue..." << endl;  
        getch();  
        goto f;  
    }  
}  
  
else if (ord == "8")  
{  
  
    m[cid].ord_no = "\\t\\t\\t\\t\\t\\t\\t8-";  
    cout << m[cid].ord_no;  
    m[cid].cake = " marble cake";  
    cout << m[cid].cake << endl;  
g:  
  
    cout << "\\t\\t\\t\\t\\t\\t\\tEnter Pounds:   ";  
    cin >> pound;  
    {if (pound == "1")  
    {  
  
        cout << "\\t\\t\\t\\t\\t\\t\\t1 pound" << endl;  
        m[cid].prize = "1100";  
        cout << "\\t\\t\\t\\t\\t\\t\\tRS " << m[cid].prize << endl;  
        cout << "\\t\\t\\t\\t\\t\\t\\tPress any key to continue...";  
        getch();  
    }  
    else if (pound == "2")  
    {  
  
        cout << "\\t\\t\\t\\t\\t\\t\\t2 pound" << endl;
```

```

        m[cid].prize = "1600";

        cout << "\t\t\t\t\tRS " << m[cid].prize << endl;

        cout << "\t\t\t\t\tPress any key to continue..." << endl;

        getch();

    }

    else

    {

        cout << "\t\t\t\t\tno such pound cake available" << endl;

        cout << "\t\t\t\t\tPress any key to continue..." << endl;

        getch();

        goto g;

    }

}

else

{

    system("cls");

    cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\tWrong Input" << endl;

    cout << "\t\t\t\t\tPress any key to choose another option...";

    getch();

    goto above;

}

}

```

```

void customer::edit()

```

```

{

    system("color E0");

    system("cls");

    string n;

```

```
cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\tEnter the customer's ID to display  
Record: ";  
  
cin >> n;  
  
system("cls");  
  
if (n == "0")  
{  
  
    system("cls");  
  
    cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\tOOPS!!!!" << endl;  
  
    cout << "\t\t\t\t\tNote: No Record To Display Plz Go Back And Enter Some  
Entries...";  
  
}  
  
else  
{  
  
    int i;  
  
    for (i = 0; i < cid; i++)  
    {  
  
        status1 = 0;  
  
        if (n == m[i].ID)  
        {  
  
            status1 = 1; //here 1 is considered as bool true  
  
            break;  
  
        }  
  
    }  
  
    if (status1)  
    {  
  
        system("cls");  
  
        cout << endl << endl << endl;  
  
        cout << "\t\t\t\t\tMention a customer id      : ";  
  
        cin.ignore();
```



```

        cout << "\t\t\t\t\t<3>          black forest cake      1 pound/RS 2000    2
pound/RS 2500" << endl;

        cout << "\t\t\t\t\t<4>          coffee cake          1 pound/RS 1250    2
pound/RS 1750" << endl;

        cout << "\t\t\t\t\t<5>          cheesecake          1 pound/RS 1700    2
pound/RS 2300" << endl;

        cout << "\t\t\t\t\t<6>          kitkat cake          1 pound/RS 1850    2
pound/RS 2450" << endl;

        cout << "\t\t\t\t\t<7>          choclate lava cake    1 pound/RS 1800    2
pound/RS 2400" << endl;

        cout << "\t\t\t\t\t<8>          marble cake          1 pound/RS 1100    2
pound/RS 1600" << endl << endl << endl << endl;

        cout << "\t\t\t\t\t\t\t-----" << endl <<
endl;

        cout << "\t\t\t\t\t\t\tPress any key to continue...";
        getch();
        cout << endl << endl;
        cout << "\t\t\t\t\t\t\tEnter Your Choice:  ";
        cin >> ord;
        if (ord == "1")
        {
            m[i].ord_no = "\t\t\t\t\t\t\t1-";
            cout << m[i].ord_no;
            m[i].cake = " red velvet cake";
            cout << m[i].cake << endl;

p:
            cout << "\t\t\t\t\t\t\tEnter Pounds:  ";
            cin >> pound;
            {if (pound == "1")
            {
                cout << "\t\t\t\t\t\t\t1 pound" << endl;

```

```

        m[i].prize = "1500";
        cout << "\t\t\t\t\tRS " << m[i].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue...";
        getch();
    }
    else if (pound == "2")
    {
        cout << "\t\t\t\t\t2 pound" << endl;
        m[i].prize = "2000";
        cout << "\t\t\t\t\tRS " << m[i].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
    }
    else
    {
        cout << "\t\t\t\t\tno such pound cake available" << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
        goto p;
    }
}

else if (ord == "2")
{
    m[i].ord_no = "\t\t\t\t\t2-";
    cout << m[i].ord_no;
    m[i].cake = " pineapple cake";
    cout << m[i].cake << endl;

o:
    cout << "\t\t\t\t\tEnter Pounds:  ";

```

```

cin >> pound;
{if (pound == "1")
{
    cout << "\t\t\t\t\t1 pound" << endl;
    m[i].prize = "1200";
    cout << "\t\t\t\t\tRS " << m[i].prize << endl;
    cout << "\t\t\t\t\tPress any key to continue...";
    getch();
}
else if (pound == "2")
{
    cout << "\t\t\t\t\t2 pound" << endl;
    m[i].prize = "1700";
    cout << "\t\t\t\t\tRS " << m[i].prize << endl;
    cout << "\t\t\t\t\tPress any key to continue..." << endl;
    getch();
}
else
{
    cout << "\t\t\t\t\tno such pound cake available" << endl;
    cout << "\t\t\t\t\tPress any key to continue..." << endl;
    getch(); goto o;
}}
}

else if (ord == "3")
{
    m[i].ord_no = "\t\t\t\t\t3-";
    cout << m[i].ord_no;
    m[i].cake = " black forest cake";
}

```

```

        cout << m[i].cake << endl;

u:

        cout << "\t\t\t\t\tEnter Pounds:  ";

        cin >> pound;

        if (pound == "1")
        {
                cout << "\t\t\t\t\t1 pound" << endl;

                m[i].prize = "2000";

                cout << "\t\t\t\t\tRS " << m[i].prize << endl;

                cout << "\t\t\t\t\tPress any key to continue...";

                getch();

        }

        else if (pound == "2")
        {

                cout << "\t\t\t\t\t2 pound" << endl;

                m[i].prize = "2500";

                cout << "\t\t\t\t\tRS " << m[i].prize << endl;

                cout << "\t\t\t\t\tPress any key to continue..." << endl;

                getch();

        }

        else

        {

                cout << "\t\t\t\t\tno such pound cake available" << endl;

                cout << "\t\t\t\t\tPress any key to continue..." << endl;

                getch(); goto u;

        }}

}

else if (ord == "4")

{

```





```

    }}
}
else if (ord == "5")
{
    m[i].ord_no = "\t\t\t\t\t5-";
    cout << m[i].ord_no;
    m[i].cake = " cheese cake";
    cout << m[cid].cake << endl;
d:
    cout << "\t\t\t\t\tEnter Pounds:  ";
    cin >> pound;
    {if (pound == "1")
    {
        cout << "\t\t\t\t\t1 pound" << endl;
        m[i].prize = "1700";
        cout << "\t\t\t\t\tRS " << m[i].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue...";
        getch();
    }
    else if (pound == "2")
    {
        cout << "\t\t\t\t\t2 pound" << endl;
        m[i].prize = "2300";
        cout << "\t\t\t\t\tRS " << m[i].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
    }
    else
    {

```

```
cout << "\\t\\t\\t\\t\\t\\t\\tno such pound cake available" << endl;

cout << "\\t\\t\\t\\t\\t\\t\\tPress any key to continue..." << endl;

getch(); goto d;

}}

}

else if (ord == "6")

{

    m[i].ord_no = "\\t\\t\\t\\t\\t\\t6-";

    cout << m[i].ord_no;

    m[i].cake = " kitkat cake";

    cout << m[i].cake << endl;

e:

    cout << "\\t\\t\\t\\t\\t\\tEnter Pounds:   ";

    cin >> pound;

    {if (pound == "1")

    {

        cout << "\\t\\t\\t\\t\\t\\t1 pound" << endl;

        m[i].prize = "1850";

        cout << "\\t\\t\\t\\t\\t\\tRS " << m[i].prize << endl;

        cout << "\\t\\t\\t\\t\\t\\tPress any key to continue...";

        getch();

    }

    else if (pound == "2")

    {

        cout << "\\t\\t\\t\\t\\t\\t2 pound" << endl;

        m[i].prize = "2450";

        cout << "\\t\\t\\t\\t\\t\\tRS " << m[i].prize << endl;

        cout << "\\t\\t\\t\\t\\t\\tPress any key to continue..." << endl;

        getch();
```

```

}

else

{

    cout << "\\t\\t\\t\\t\\t\\t\\tno such pound cake available" << endl;

    cout << "\\t\\t\\t\\t\\t\\t\\tPress any key to continue..." << endl;

    getch();   goto e;

}}

}

else if (ord == "7")

{

    m[i].ord_no = "\\t\\t\\t\\t\\t\\t7-";

    cout << m[i].ord_no;

    m[i].cake = " chocolate lava cake";

    cout << m[i].cake << endl;

f:

    cin >> pound;

    cout << "\\t\\t\\t\\t\\t\\tEnter Pounds:   ";

    cin >> pound;

    {if (pound == "1")

    {

        cout << "\\t\\t\\t\\t\\t\\t1 pound" << endl;

        m[i].prize = "1800";

        cout << "\\t\\t\\t\\t\\t\\tRS " << m[i].prize << endl;

        cout << "\\t\\t\\t\\t\\t\\tPress any key to continue...";

        getch();

    }

    else if (pound == "2")

    {

        cout << "\\t\\t\\t\\t\\t\\t2 pound" << endl;

```

```

        m[i].prize = "2400";
        cout << "\t\t\t\t\tRS " << m[i].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch();
    }
    else
    {
        cout << "\t\t\t\t\tno such pound cake available" << endl;
        cout << "\t\t\t\t\tPress any key to continue..." << endl;
        getch(); goto f;
    }
}

else if (ord == "8")
{
    m[i].ord_no = "\t\t\t\t\t8-";
    cout << m[i].ord_no;
    m[i].cake = " marble cake";
    cout << m[i].cake << endl;

g:
    cout << "\t\t\t\t\tEnter Pounds:  ";
    cin >> pound;
    {if (pound == "1")
    {
        cout << "\t\t\t\t\t1 pound" << endl;
        m[i].prize = "1100";
        cout << "\t\t\t\t\tRS " << m[i].prize << endl;
        cout << "\t\t\t\t\tPress any key to continue...";
        getch();
    }
}

```

```

else if (pound == "2")
{
    cout << "\t\t\t\t\t2 pound" << endl;
    m[i].prize = "1600";
    cout << "\t\t\t\t\tRS " << m[i].prize << endl;
    cout << "\t\t\t\t\tPress any key to continue..." << endl;
    getch();
}
else
{
    cout << "\t\t\t\t\tno such pound cake available" << endl;
    cout << "\t\t\t\t\tPress any key to continue..." << endl;
    getch();      goto g;
}}
}
else {
    system("cls");
    cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\tWrong
Input" << endl;

    cout << "\t\t\t\t\tPress any key to choose another option...";
    getch();
    goto above2;
}
}
else
{
    cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\tNo such ID in
database" << endl;

    cout << "\t\t\t\t\tPress any key to choose another option...";

```

```

    }

    getch();
}

void customer::delet()
{
    system("color E0");
    system("cls");
    string n;
    cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\tEnter the member's ID  to display Record: ";
    cin >> n;
    system("cls");
    if (n == "0")
    {
        system("cls");
        cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\tOOPS!!!!" << endl;
        cout << "\t\t\t\t\tNote: No Record To Display Plz Go Back And Enter Some Entries...";
    }
    else {
        int i;
        for (i = 0; i < cid; i++)
        {
            status1 = 0;
            if (n == m[i].ID)
            {
                status1 = 1; //here 1 is considered as bool true
            }

```







```

bool login() {
    string user, pass;
    int attempts = 3;
    while (attempts > 0) {
        system("cls");
        cout << "\n\n\n\t\t\t\t\t*** Admin Login ***\n";
        cout << "\t\t\t\t\tUsername: ";
        cin >> user;
        cout << "\t\t\t\t\tPassword: ";
        pass = "";
        char ch = _getch();
        while (ch != 13) {
            if (ch == 8) {
                if (!pass.empty()) {
                    pass.pop_back();
                    cout << "\b \b";
                }
            }
            else {
                pass.push_back(ch);
                cout << '*';
            }
            ch = _getch();
        }

        if (user == username && pass == password) {
            cout << "\n\n\n\t\t\t\t\tLogin Successful!";
            Sleep(1000);
        }
    }
}

```

```

        return true;
    }
    else {
        attempts--;
        cout << "\n\n\t\t\tInvalid Credentials! Attempts left: " << attempts;
        Sleep(1500);
    }
}

cout << "\n\n\t\t\tToo many failed attempts. Access Denied!";
Sleep(2000);
return false;
}

```

```

void adminMenu() {
    string ch, ch1;
    int count = 0;
    int status1;
    do {
        system("cls");
        cout << "\n\n\t\t\t*** Admin Panel ***\n";
        cout << "\t\t\t\t1. Order Management\n";
        cout << "\t\t\t\t2. Logout\n";
        cout << "\n\n\t\t\tEnter your choice: ";
        cin >> ch;

        if (ch == "1") {
            secondmain:
            system("cls");

```

[illegible]

```

    }

    else {

        obj.alldata();

        goto secondmain;

    }

}

else if (ch1 == "3")

{

    if (count == 0) {

        system("cls");

        cout <<

"\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t\t\tOOPS!!!!" << endl;

        cout << "\t\t\t\t\t\t\t\t\t\tNote: No Record To Display Plz

Go Back And Enter Some Entries...";

        getch();

        goto secondmain;

    }

    else {

        obj.delet();

        goto secondmain;

    }

}

}

else if (ch == "2") { cout << "\n\n\t\t\t\t\tLogging out..."; Sleep(1000); }

else { cout << "\n\n\t\t\t\t\tInvalid choice! Try again."; Sleep(1000); }

} while (ch != "2");

}

```

```
};
```

```
// ? MAIN PROGRAM
```

```
int main() {
```

```
    system("color E0");
```

```
    welcomeScreen();
```

```
    string choice;
```

```
    admin adminObj;
```

```
    customer obj;
```

```
mode:
```

```
    system("cls");
```

```
    cout << "\n\n\n\t\t\t\t\t*** Login Portal ***\n";
```

```
    cout << "\t\t\t\t\t-----\n";
```

```
    cout << "\t\t\t\t\t1. Admin Login\n";
```

```
    cout << "\t\t\t\t\t2. Customer Login\n";
```

```
    cout << "\t\t\t\t\t3. Exit ";
```

```
    cout << "\n\t\t\t\t\tEnter your choice: ";
```

```
    cin >> choice;
```

```
    if (choice == "1") {
```

```
        if (adminObj.login()) {
```

```
            adminObj.adminMenu();
```

```
            goto mode;
```

```
        }
```

```
    }
```

```
    else if (choice == "2") {
```

```
        {string ch, ch1;
```

```
        int count = 0;
```

mainmenu:

```
system("cls");

cout << "\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t*** Welcome to the CAKE BAKERY  
MANAGEMENT System ***" << endl << endl;

cout << "\t\t\t\t\t\t\t-----" << endl << endl;

cout << "\t\t\t\t\t\t\t<1> Order" << endl << endl;

cout << "\t\t\t\t\t\t\t<2> Cakes Menu" << endl << endl;

cout << "\t\t\t\t\t\t\t<3> Instructions/Help" << endl << endl;

cout << "\t\t\t\t\t\t\t<4> Exit" << endl << endl;

cout << "\t\t\t\t\t\t\t\t-----" << endl << endl;

cout << "\t\t\t\t\t\t\tEnter Your Choice:   ";

cin >> ch;

if (ch == "1")

{

secondmain:

    system("cls");

    cout << "\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t*** Welcome to the Main  
Menu ***" << endl << endl;

    cout << "\t\t\t\t\t\t\t\t-----" << endl << endl;

    cout << "\t\t\t\t\t\t\t<1> Place Order" << endl << endl;

    cout << "\t\t\t\t\t\t\t<2> View Your cart" << endl << endl;

    cout << "\t\t\t\t\t\t\t<3> Edit Your Order" << endl << endl;

    cout << "\t\t\t\t\t\t\t<4> Delete Your Order" << endl << endl;

    cout << "\t\t\t\t\t\t\t<5> Go Back" << endl << endl;

    cout << "\t\t\t\t\t\t\t\t-----" << endl << endl;

    cout << "\t\t\t\t\t\t\tEnter Your choice:   ";

    cin >> ch1;

    if (ch1 == "1")

    {
```

```
obj.get_data();

system("cls");

menu();

obj.order();

cout << endl << endl;

cout << "\t\t\t\t\t\t\torder successfully placed";

getch();

cid++;

count++;

goto secondmain;

}

else if (ch1 == "2")

{

    if (count == 0) {

        system("cls");

        cout <<

"\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t\t\tOOPS!!!!" << endl;

        cout << "\t\t\t\t\t\t\tNote: No Record To Display Plz Go

Back And Enter Some Entries...";

        getch();

        goto secondmain;

    }

    else

    {

        obj.show_data();

        goto secondmain;

    }

}
```



```

else if (ch1 == "3")
{
    if (count == 0) {
        system("cls");

        cout <<
"\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t\t\tOOPS!!!!" << endl;

        cout << "\t\t\t\t\t\t\tNote: No Record To Display Plz Go
Back And Enter Some Entries...";

        getch();

        goto secondmain;
    }
    else
    {
        obj.edit();      goto secondmain;
    }
}

else if (ch1 == "4")
{
    if (count == 0) {
        system("cls");

        cout <<
"\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t\t\tOOPS!!!!" << endl;

        cout << "\t\t\t\t\t\t\tNote: No Record To Display Plz Go
Back And Enter Some Entries...";

        getch();

        goto secondmain;
    }
    else {
        obj.delet();

```

```

        goto secondmain;
    }
}
else if (ch1 == "5")
{
    goto mainmenu;
}
else
{
    system("cls");
    cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t\t\tWrong
Input" << endl;

    cout << "\t\t\t\t\t\t\tPress any key to choose another option...";
    getch();
    goto secondmain;
}
}
else if (ch == "2")
{
    menu();
    goto mainmenu;
}
else if (ch == "3") {
    system("cls");
    cout << "\n\n\n\n\n\t\t\t\t\t -----
-----" << endl << endl;

    cout << "\t\t\t\tThe most important thing note while running this program is
that first of all enter into main menu and " << endl;

    cout << "\t\tthan start with entering the data and than afterwards you can book
your order. This is a data management" << endl;

```



```
cout << "\t\t\t\t\t@@ |  
|@@\n";  
  
cout << "\t\t\t\t\t@@ |  
|@@\n";  
  
cout << "\t\t\t\t\t@@ |  
|@@\n";  
  
cout << "\t\t\t\t\t@@ |  
|@@\n";  
  
cout << "\t\t\t\t\t@@ |  
|@@\n";  
  
cout <<  
"\t\t\t\t\t@@ | _____  
_____ |@@\n";  
  
cout <<  
"\t\t\t\t\t@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@@n\n\n  
\t\t\t\t\t";  
  
goto mode;  
  
}  
  
else {  
  
system("cls");  
  
cout << "\n\n\n\n\n\n\n\n\n\n\n\n\n\n\n\t\t\t\t\t\t\tWrong Input" <<  
endl;  
  
cout << "\t\t\t\t\t\t\tPress any key to choose another option...";  
  
getch();  
  
goto mainmenu;  
  
}  
  
} cout << "\n\n\t\t\t\t\tOrder successfully booked!";  
  
cout << "\n\n\t\t\t\t\tPress any key to exit...";  
  
getch();  
  
}
```