GraalVM Stamp Theory

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Abstract

The GraalVM compiler uses stamps to track type and range information during program analysis. Type information is recorded by using distinct subclasses of the abstract base class Stamp, i.e. IntegerStamp is used to represent an integer type. Each subclass introduces facilities for tracking range information. Every subclass of the Stamp class forms a lattice, together with an arbitrary top and bottom element each sublattice forms a lattice of all stamps. This Isabelle/HOL theory models stamps as instantiations of a lattice.

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1 Stamps: Type and Range Information

```
theory Stamp4
imports
Values2
HOL.Lattices
begin
```

1.1 Void Stamp

The VoidStamp represents a type with no associated values. The VoidStamp lattice is therefore a simple single element lattice.

```
{\bf datatype}\ \mathit{void} =
   VoidStamp
{\bf instantiation}\ void :: order
begin
definition less-eq\text{-}void :: void \Rightarrow void \Rightarrow bool where
  less-eq	ext{-}void\ a\ b=\ True
definition less\text{-}void :: void \Rightarrow void \Rightarrow bool where
  less-void\ a\ b=False
instance
  \langle proof \rangle
\mathbf{end}
instantiation \ void :: semilattice-inf
begin
\textbf{definition} \ \textit{inf-void} :: \textit{void} \Rightarrow \textit{void} \Rightarrow \textit{void} \ \textbf{where}
  inf-void\ a\ b = VoidStamp
instance
  \langle proof \rangle
end
instantiation \ void :: semilattice-sup
begin
definition sup\text{-}void :: void \Rightarrow void \Rightarrow void where
  sup\text{-}void\ a\ b=\ VoidStamp
instance
  \langle proof \rangle
```

end

 $\begin{array}{l} \textbf{instantiation} \ \textit{void} :: \textit{bounded-lattice} \\ \textbf{begin} \end{array}$

definition bot-void :: void where bot-void = VoidStamp

 $\begin{array}{ll} \textbf{definition} \ top\text{-}void :: void \ \textbf{where} \\ top\text{-}void = VoidStamp \end{array}$

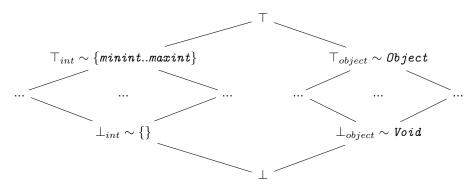
 $\begin{array}{c} \textbf{instance} \\ \langle \textit{proof} \, \rangle \end{array}$

end

Definition of the stamp type

datatype stamp = intstamp int64 int64 — Type: Integer; Range: Lower Bound & Upper Bound

1.2 Stamp Lattice



1.2.1 Stamp Order

Defines an ordering on the stamp type.

One stamp is less than another if the valid values for the stamp are a strict subset of the other stamp.

 $\begin{array}{l} \textbf{instantiation} \ stamp :: \ order \\ \textbf{begin} \end{array}$

fun less-eq- $stamp :: stamp \Rightarrow stamp \Rightarrow bool$ **where** less-eq-stamp (intstamp l1 u1) $(intstamp l2 u2) = (\{l1..u1\} \subseteq \{l2..u2\})$

fun $less\text{-}stamp :: stamp \Rightarrow stamp \Rightarrow bool$ **where** $less\text{-}stamp \ (intstamp \ l1 \ u1) \ (intstamp \ l2 \ u2) = (\{l1..u1\} \subset \{l2..u2\})$

```
lemma less-le-not-le:
  fixes x y :: stamp
  shows (x < y) = (x \le y \land \neg y \le x)
  \langle proof \rangle
lemma order-refl:
  fixes x :: stamp
  shows x \leq x
  \langle proof \rangle
lemma order-trans:
  fixes x y z :: stamp
  shows x \le y \Longrightarrow y \le z \Longrightarrow x \le z
lemma antisym:
  \mathbf{fixes}\ x\ y::stamp
  shows x \le y \Longrightarrow y \le x \Longrightarrow x = y
\langle proof \rangle
instance
  \langle proof \rangle
end
1.2.2
          Stamp Join
Defines the join operation for stamps.
For any two stamps, the join is defined as the intersection of the valid values
for the stamp.
\mathbf{instantiation} \ \mathit{stamp} :: \mathit{semilattice-inf}
begin
notation inf (infix \sqcap 65)
fun inf-stamp :: stamp \Rightarrow stamp \Rightarrow stamp where
  inf-stamp (intstamp l1 u1) (intstamp l2 u2) = intstamp (max l1 l2) (min u1 u2)
lemma inf-le1:
  fixes x y :: stamp
  shows (x \sqcap y) \leq x
\langle proof \rangle
lemma inf-le2:
  fixes x y :: stamp
  shows (x \sqcap y) \leq y
\langle proof \rangle
```

```
\begin{array}{l} \textbf{lemma} \ \ inf\ greatest: \\ \textbf{fixes} \ \ x \ y \ z :: \ stamp \\ \textbf{shows} \ \ x \le y \Longrightarrow x \le z \Longrightarrow x \le (y \sqcap z) \\ \langle proof \rangle \\ \\ \textbf{instance} \\ \langle proof \rangle \\ \\ \textbf{end} \end{array}
```

1.2.3 Stamp Meet

Defines the *meet* operation for stamps.

For any two stamps, the *meet* is defined as the union of the valid values for the stamp.

```
instantiation \ stamp :: semilattice-sup
begin
notation sup (infix \sqcup 65)
fun sup\text{-}stamp :: stamp \Rightarrow stamp \Rightarrow stamp where
 sup-stamp (intstamp l1 u1) (intstamp l2 u2) = intstamp (min l1 l2) (max u1 u2)
lemma sup-ge1:
  fixes x y :: stamp
  shows x \leq x \sqcup y
\langle proof \rangle
lemma sup-ge2:
  fixes x y :: stamp
  shows y \leq x \sqcup y
\langle proof \rangle
lemma sup-least:
 fixes x \ y \ z :: stamp
 shows y \le x \Longrightarrow z \le x \Longrightarrow ((y \sqcup z) \le x)
\langle proof \rangle
instance
  \langle proof \rangle
end
```

1.2.4 Stamp Bounds

Defines the top and bottom elements of the stamp lattice.

This poses an interesting question as our stamp type is a union of the various Stamp subclasses, e.g. IntegerStamp, ObjectStamp, etc.

Each subclass should preferably have its own unique top and bottom ele-

ment, i.e. An *IntegerStamp* would have the top element of the full range of integers allowed by the bit width and a bottom of a range with no integers. While the *ObjectStamp* should have *Object* as the top and *Void* as the bottom element.

```
instantiation stamp :: bounded-lattice begin

notation bot \ (\bot 50)
notation top \ (\top 50)

definition width\text{-}min :: nat \Rightarrow int64 \text{ where}
width\text{-}min \ bits = -(2\widehat{\ (bits-1)})

definition width\text{-}max :: nat \Rightarrow int64 \text{ where}
width\text{-}max \ bits = (2\widehat{\ (bits-1)}) - 1

value (sint \ (width\text{-}min \ 64), \ sint \ (width\text{-}max \ 64))
value max\text{-}word::int64

lemma
 assumes \ x = width\text{-}min \ 64 
 assumes \ y = width\text{-}max \ 64 
 shows \ sint \ x < sint \ y 
\langle proof \rangle
```

Note that this definition is valid for unsigned integers only.

The bottom and top element for signed integers would be (-9223372036854775808, 9223372036854775807).

For unsigned we have (0, 18446744073709551615).

For Java we are likely to be more concerned with signed integers. To use the appropriate bottom and top for signed integers we would need to change our definition of less_eq from l1..u1 <= l2..u2 to sint l1..sint u1 <= sint l2..sint u2

We may still find an unsigned integer stamp useful. I plan to investigate the Java code to see if this is useful and then apply the changes to switch to signed integers.

```
definition bot-stamp = intstamp max-word 0
definition top-stamp = intstamp 0 max-word
lemma bot-least:
fixes a :: stamp
shows (\bot) \le a
\langle proof \rangle
lemma top-greatest:
fixes a :: stamp
```

```
\begin{array}{l} \textbf{shows} \ a \leq (\top) \\ \langle proof \rangle \\ \\ \textbf{instance} \\ \langle proof \rangle \\ \\ \textbf{end} \end{array}
```

1.3 Java Stamp Methods

The following are methods from the Java Stamp class, they are the methods primarily used for optimizations.

```
definition is-unrestricted :: stamp \Rightarrow bool where is-unrestricted s = (T = s)

fun is-empty :: stamp \Rightarrow bool where is-empty s = (\bot = s)

fun as-constant :: stamp \Rightarrow Value option where as-constant (intstamp l u) = (if (card \{l..u\}) = 1 then Some (IntVal64 (SOME x. x \in \{l..u\})) else None)

definition always-distinct :: stamp \Rightarrow stamp \Rightarrow bool where always-distinct stamp1 stamp2 = (\bot = (stamp1 \sqcap stamp2))

definition never-distinct :: stamp \Rightarrow stamp \Rightarrow bool where never-distinct stamp1 stamp2 = (as-constant stamp1 = as-constant stamp2 \land as-constant stamp1 \neq None)
```

1.4 Mapping to Values

```
fun valid-value :: stamp => Value => bool where valid-value (intstamp l u) (IntVal64 v) = (v \in \{l..u\}) | valid-value (intstamp l u) -= False
```

The *valid-value* function is used to map a stamp instance to the values that are allowed by the stamp.

It would be nice if there was a slightly more integrated way to perform this mapping as it requires some infrastructure to prove some fairly simple properties.

```
lemma bottom-range-empty:  \neg (valid\text{-}value\ (\bot)\ v) \\ \langle proof \rangle  lemma join-values:  \mathbf{assumes}\ joined = x\text{-}stamp\ \sqcap\ y\text{-}stamp \\ \mathbf{shows}\ valid\text{-}value\ joined\ x \longleftrightarrow (valid\text{-}value\ x\text{-}stamp\ x \land valid\text{-}value\ y\text{-}stamp\ x) \\ \langle proof \rangle
```

```
{\bf lemma}\ \textit{disjoint-empty}:
  \mathbf{fixes} \ \textit{x-stamp} \ \textit{y-stamp} :: \textit{stamp}
  assumes \bot = x\text{-}stamp \sqcap y\text{-}stamp
  shows \neg(valid\text{-}value x\text{-}stamp x \land valid\text{-}value y\text{-}stamp x)
  \langle proof \rangle
experiment begin
A possible equivalent alternative to the definition of less eq
fun less-eq-alt :: 'a::ord \times 'a \Rightarrow 'a \times 'a \Rightarrow bool where
  less-eq-alt (l1, u1) (l2, u2) = ((\neg l1 \le u1) \lor l2 \le l1 \land u1 \le u2)
Proof equivalence
lemma
  fixes 11 12 u1 u2 :: int
  assumes l1 \leq u1 \wedge l2 \leq u2
  shows \{l1..u1\} \subseteq \{l2..u2\} = ((l1 \ge l2) \land (u1 \le u2))
lemma
  fixes 11 12 u1 u2 :: int
  shows \{l1..u1\} \subseteq \{l2..u2\} = less-eq-alt\ (l1, u1)\ (l2, u2)
  \langle proof \rangle
end
```

1.5 Generic Integer Stamp

Experimental definition of integer stamps generically, restricting the datatype to only allow valid ranges and the bottom integer element (max_int..min_int).

```
lemma
```

```
assumes (x::int) > 0

shows (2 \hat{\ } x)/2 = (2 \hat{\ } (x-1))

\langle proof \rangle

definition max-signed-int :: 'a::len word where

max-signed-int = (2 \hat{\ } (LENGTH('a)-1))-1

definition min-signed-int :: 'a::len word where

min-signed-int = -(2 \hat{\ } (LENGTH('a)-1))

definition int-bottom :: 'a::len word \times 'a word where

int-bottom = (max-signed-int, min-signed-int)

definition int-top :: 'a::len word \times 'a word where

int-top = (min-signed-int, max-signed-int)
```

```
lemma
  fixes x :: 'a :: len word
 shows sint x \leq sint (((2 \cap (LENGTH('a) - 1)) - 1)::'a word)
value sint (0::1 word)
value sint (1::1 word)
value sint (((2 \cap \theta) - 1)::1 \ word)
value sint (((2 \hat{\ } 31) - 1)::32 \ word)
lemma max-signed:
 fixes a :: 'a::len word
 shows sint \ a \leq sint \ (max-signed-int::'a \ word)
\langle proof \rangle
lemma min-signed:
  fixes a :: 'a :: len word
 shows sint \ a \ge sint \ (min\text{-}signed\text{-}int::'a \ word)
  \langle proof \rangle
value max-signed-int :: 32 word
value int-bottom::(32 word \times 32 word)
value sint (2147483647::32 word)
value sint (2147483648::32 word)
typedef (overloaded) ('a::len) intstamp =
  \{bounds :: ('a\ word,\ 'a\ word)\ prod\ .\ ((fst\ bounds) \leq s\ (snd\ bounds) \lor\ bounds = s\}
int-bottom)}
\langle proof \rangle
setup-lifting type-definition-intstamp
lift-definition lower :: ('a::len) intstamp \Rightarrow 'a word
 is prod.fst \circ Rep-intstamp \langle proof \rangle
lift-definition upper :: ('a::len) intstamp \Rightarrow 'a word
 is prod.snd \circ Rep-intstamp \langle proof \rangle
lift-definition lower-int :: ('a::len) intstamp \Rightarrow int
 is sint \circ prod.fst \langle proof \rangle
lift-definition upper-int :: ('a::len) intstamp <math>\Rightarrow int
 is sint \circ prod.snd \langle proof \rangle
```

```
lift-definition range :: ('a::len) intstamp \Rightarrow int set
    is \lambda (l, u). {sint l..sint u} \langle proof \rangle
lift-definition bounds :: ('a::len) intstamp \Rightarrow ('a word \times 'a word)
    is Rep-intstamp \langle proof \rangle
lift-definition is-bottom :: ('a::len) intstamp \Rightarrow bool
    is \lambda x. x = int\text{-}bottom \langle proof \rangle
lift-definition from-bounds :: ('a::len \ word \times 'a \ word) \Rightarrow 'a \ intstamp
    is Abs-intstamp \langle proof \rangle
instantiation intstamp :: (len) order
begin
definition less-eq-intstamp :: 'a intstamp \Rightarrow 'a intstamp \Rightarrow bool where
     less-eq-intstamp s1 s2 = (range \ s1 \subseteq range \ s2)
definition less-intstamp :: 'a intstamp \Rightarrow 'a intstamp \Rightarrow bool where
     less-intstamp s1 \ s2 = (range \ s1 \subset range \ s2)
value int-bottom::(1 \ word \times 1 \ word)
value sint (0::1 word)
value sint (1::1 word)
value int-bottom::(2 word \times 2 word)
value sint (1::2 word)
value sint (2::2 word)
value sint((2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat{\ }(LENGTH(32) - 1) - 1)::32 \ word)) > sint((-(2 \hat
- 1)))::32 word)
lemma bottom-is-bottom:
    assumes is-bottom s
    shows s \leq a
\langle proof \rangle
lemma bounds-has-value:
     fixes x y :: int
     assumes x < y
     shows card \{x..y\} > 0
     \langle proof \rangle
\mathbf{lemma}\ bounds\text{-}has\text{-}no\text{-}value:
     fixes x y :: int
     assumes x < y
    shows card \{y..x\} = 0
```

```
\langle proof \rangle
{\bf lemma}\ bottom\text{-}unique:
  fixes a s :: 'a intstamp
 assumes is-bottom s
  shows a \leq s \longleftrightarrow is\text{-}bottom\ a
\langle proof \rangle
lemma bottom-antisym:
  assumes is-bottom x
 shows x \leq y \Longrightarrow y \leq x \Longrightarrow x = y
  \langle proof \rangle
lemma int-antisym:
 fixes x y :: 'a intstamp
 shows x \le y \Longrightarrow y \le x \Longrightarrow x = y
\langle proof \rangle
instance
  \langle proof \rangle
end
value take-bit LENGTH(63) 20::int
value take-bit LENGTH(63) ((-20)::int)
value bit (20::int64) (63::nat)
value bit ((-20)::int64) (63::nat)
value ((-20)::int64) < (20::int64)
value take-bit LENGTH(63) ((-20)::int)
lift-definition smax :: 'a :: len \ word \Rightarrow 'a \ word \Rightarrow 'a \ word
 is \lambda a b. (if (sint a) \leq (sint b) then b else a) \langle proof \rangle
lift-definition smin :: 'a::len \ word \Rightarrow 'a \ word \Rightarrow 'a \ word
 is \lambda a b. (if (sint a) \leq (sint b) then a else b) \langle proof \rangle
instantiation intstamp :: (len) semilattice-inf
begin
notation inf (infix \sqcap 65)
definition join-bounds :: 'a intstamp \Rightarrow 'a intstamp \Rightarrow ('a word \times 'a word) where
 join-bounds\ s1\ s2=(smax\ (lower\ s1)\ (lower\ s2),\ smin\ (upper\ s1)\ (upper\ s2))
definition join-or-bottom :: 'a intstamp \Rightarrow 'a intstamp \Rightarrow ('a word \times 'a word)
where
```

```
join-or-bottom\ s1\ s2=(let\ bound=(join-bounds\ s1\ s2)\ in
   if sint (fst bound) \ge sint (snd bound) then int-bottom else bound)
definition inf-intstamp :: 'a intstamp \Rightarrow 'a intstamp \Rightarrow 'a intstamp where
  inf-intstamp s1 \ s2 = from-bounds (join-or-bottom s1 \ s2)
lemma always-valid:
  fixes s1 s2 :: 'a intstamp
 shows Rep-intstamp (from-bounds (join-or-bottom s1 s2)) = join-or-bottom s1 s2
  \langle proof \rangle
lemma invalid-join:
  fixes s1 s2 :: 'a intstamp
 assumes bound = join-bounds \ s1 \ s2
 assumes sint (fst bound) \ge sint (snd bound)
 shows from-bounds int-bottom = s1 \sqcap s2
  \langle proof \rangle
lemma unfold-bounds:
  bounds \ x = (lower \ x, \ upper \ x)
  \langle proof \rangle
lemma int-inf-le1:
  fixes x y :: 'a intstamp
  shows (x \sqcap y) \leq x
\langle proof \rangle
lemma int-inf-le2:
  fixes x y :: 'a intstamp
 shows (x \sqcap y) \leq y
\langle proof \rangle
lemma
 assumes x \leq y
 assumes is-bottom y
 shows is-bottom x
  \langle proof \rangle
lemma int-inf-greatest:
  fixes x y :: 'a intstamp
 \mathbf{shows}\ x \leq y \Longrightarrow x \leq z \Longrightarrow x \leq y \sqcap z
  \langle proof \rangle
instance
  \langle proof \rangle
```

end

```
instantiation intstamp :: (len) semilattice-sup
begin
notation sup (infix \sqcup 65)
instance \langle proof \rangle
end
instantiation intstamp :: (len) bounded-lattice
begin
notation bot (\perp 50)
notation top \ (\top 50)
definition bot-intstamp = int-bottom
definition top-intstamp = int-top
instance \langle proof \rangle
end
value sint (0::1 word)
value sint (1::1 word)
datatype Stamp =
 BottomStamp |
 TopStamp \mid
 VoidStamp \mid
 Int8Stamp 8 intstamp
 Int16Stamp 16 intstamp
 Int32Stamp 32 intstamp
 Int64Stamp\ 64\ intstamp
instantiation Stamp :: order
begin
fun less-eq-Stamp :: Stamp <math>\Rightarrow Stamp \Rightarrow bool where
 less-eq-Stamp\ BottomStamp\ -=\ True\ |
 less-eq-Stamp - TopStamp = True \mid
 less-eq-Stamp\ VoidStamp\ VoidStamp\ =\ True\ |
 less-eq-Stamp (Int8Stamp v1) (Int8Stamp v2) = (v1 \le v2)
 less-eq-Stamp (Int16Stamp v1) (Int16Stamp v2) = (v1 \le v2) |
 less-eq-Stamp (Int32Stamp v1) (Int32Stamp v2) = (v1 \le v2) |
 less-eq-Stamp (Int64Stamp v1) (Int64Stamp v2) = (v1 \le v2)
 less-eq-Stamp - - = False
```

fun less- $Stamp :: Stamp \Rightarrow Stamp \Rightarrow bool$ where

```
less-Stamp \ BottomStamp \ BottomStamp = False
 less-Stamp BottomStamp - = True |
 less-Stamp\ TopStamp\ TopStamp\ =\ False\ |
 less-Stamp - TopStamp = True
 less-Stamp \ VoidStamp \ VoidStamp = False
 less-Stamp (Int8Stamp v1) (Int8Stamp v2) = (v1 < v2)
 less-Stamp (Int16Stamp v1) (Int16Stamp v2) = (v1 < v2)
 less-Stamp (Int32Stamp v1) (Int32Stamp v2) = (v1 < v2)
 less-Stamp (Int64Stamp v1) (Int64Stamp v2) = (v1 < v2)
 less-Stamp - - = False
instance
 \langle proof \rangle
end
instantiation Stamp :: semilattice-inf
begin
notation inf (infix \sqcap 65)
fun inf-Stamp :: Stamp \Rightarrow Stamp \Rightarrow Stamp where
 inf-Stamp BottomStamp - = BottomStamp
 inf-Stamp - BottomStamp = BottomStamp
 inf-Stamp TopStamp - TopStamp
 inf-Stamp - TopStamp = TopStamp
 inf-Stamp VoidStamp VoidStamp | VoidStamp |
 inf-Stamp (Int8Stamp v1) (Int8Stamp v2) = Int8Stamp (v1 \sqcap v2)
 inf-Stamp (Int16Stamp v1) (Int16Stamp v2) = Int16Stamp (v1 \sqcap v2)
 inf-Stamp (Int32Stamp v1) (Int32Stamp v2) = Int32Stamp (v1 \sqcap v2)
 inf-Stamp (Int64Stamp v1) (Int64Stamp v2) = Int64Stamp (v1 \sqcap v2)
instance
 \langle proof \rangle
end
instantiation Stamp :: semilattice-sup
begin
notation sup (infix \sqcup 65)
fun sup-Stamp :: Stamp \Rightarrow Stamp \Rightarrow Stamp where
 sup-Stamp BottomStamp - = BottomStamp
 sup\text{-}Stamp - BottomStamp = BottomStamp
 sup\text{-}Stamp \ TopStamp \ - = \ TopStamp \ |
 sup\text{-}Stamp - TopStamp = TopStamp
 sup-Stamp VoidStamp = VoidStamp
 sup\text{-}Stamp \ (Int8Stamp \ v1) \ (Int8Stamp \ v2) = Int8Stamp \ (v1 \sqcup v2) \mid
 sup-Stamp (Int16Stamp v1) (Int16Stamp v2) = Int16Stamp (v1 \sqcup v2) |
```

```
sup\text{-}Stamp\ (Int32Stamp\ v1)\ (Int32Stamp\ v2) = Int32Stamp\ (v1 \sqcup v2)\ |
  sup\text{-}Stamp \ (Int64Stamp \ v1) \ (Int64Stamp \ v2) = Int64Stamp \ (v1 \sqcup v2)
instance
  \langle proof \rangle
\quad \text{end} \quad
\textbf{instantiation} \ \textit{Stamp} :: \textit{bounded-lattice}
begin
notation bot (\perp 50)
notation top (\top 50)
definition top-Stamp :: Stamp where
  top	ext{-}Stamp = TopStamp
\textbf{definition} \ \textit{bot-Stamp} :: \textit{Stamp} \ \textbf{where}
  bot	ext{-}Stamp = BottomStamp
instance
  \langle proof \rangle
\quad \text{end} \quad
lemma [code]: Rep-intstamp (from-bounds (l, u)) = (l, u)
  \langle proof \rangle
{f code-datatype}\ {\it Abs-intstamp}
\quad \text{end} \quad
```