

Binary Search

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Problem of Search

arr =

3 <small>0</small>	5 <small>1</small>	12 <small>2</small>	16 <small>3</small>	17 <small>4</small>	26 <small>5</small>	32 <small>6</small>	51 <small>7</small>	53 <small>8</small>	64 <small>9</small>
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Problem of Search

arr =

3	5	12	16	17	26	32	51	53	64
0	1	2	3	4	5	6	7	8	9

- **Inputs:** (i) an array whose elements are in the ascending order and (ii) a key.
- **Goal:** Search for the key in the array. If found, return its index; if not found, return -1.

Problem of Search

arr =

3	5	12	16	17	26	32	51	53	64
0	1	2	3	4	5	6	7	8	9

Example 1:

- Search for the element 53.
- Return 8.

Problem of Search

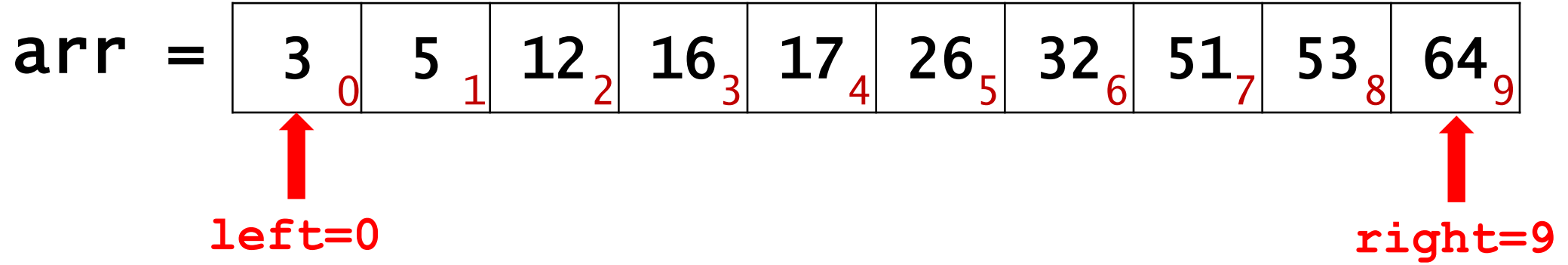
arr =

3	5	12	16	17	26	32	51	53	64
0	1	2	3	4	5	6	7	8	9

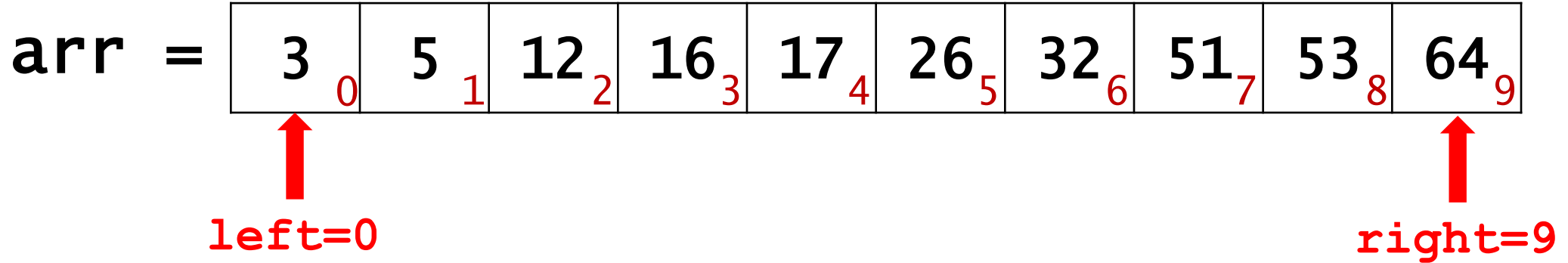
Example 2:

- Search for the element 9.
- Return -1.

Example: key=26



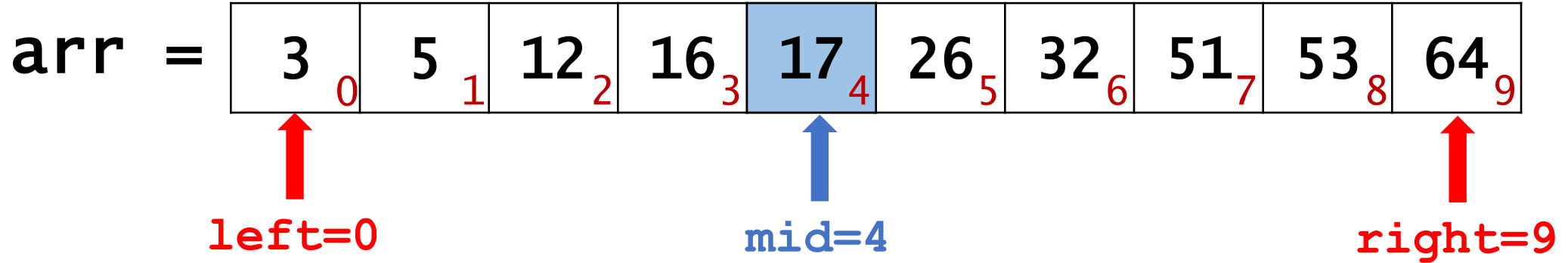
Example: key=26



• $\text{mid} \leftarrow \lfloor (\text{left} + \text{right}) / 2 \rfloor$.

- If $\text{arr}[\text{mid}] == \text{key}$ \implies return mid.
- If $\text{arr}[\text{mid}] > \text{key}$ \implies right \leftarrow mid-1.
- If $\text{arr}[\text{mid}] < \text{key}$ \implies left \leftarrow mid+1.

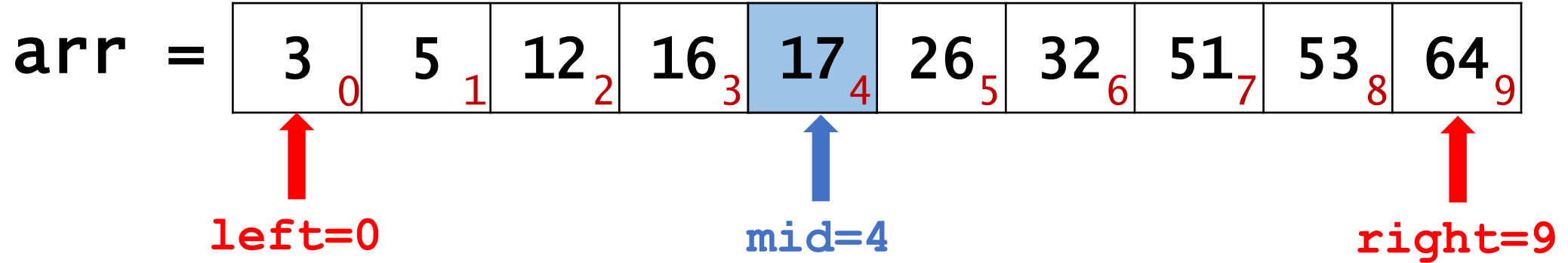
Example: key=26



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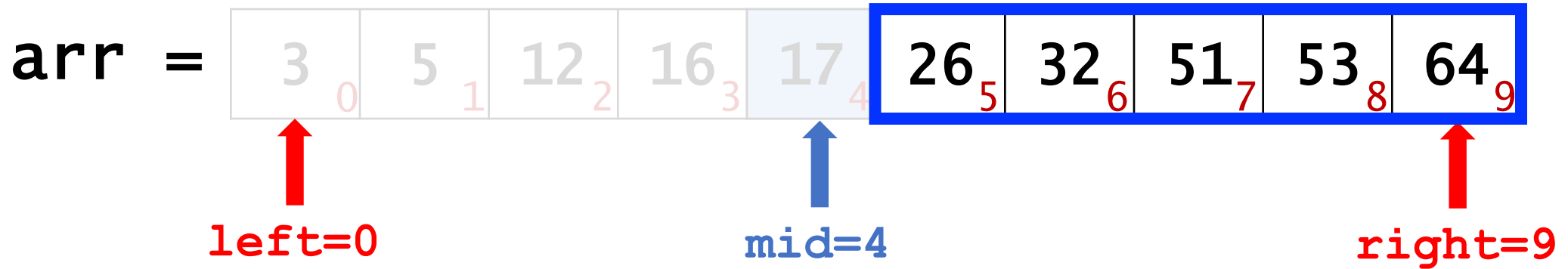
- If $\text{arr}[\text{mid}] == \text{key}$ \implies return mid.
- If $\text{arr}[\text{mid}] > \text{key}$ \implies $\text{right} \leftarrow \text{mid} - 1$.
- If $\text{arr}[\text{mid}] < \text{key}$ \implies $\text{left} \leftarrow \text{mid} + 1$.

Example: key=26



- $\text{mid} \leftarrow \lfloor (\text{left} + \text{right}) / 2 \rfloor$.
- If $\text{arr}[\text{mid}] == \text{key}$ \Rightarrow return mid.
- If $\text{arr}[\text{mid}] > \text{key}$ \Rightarrow $\text{right} \leftarrow \text{mid} - 1$.
- If $\text{arr}[\text{mid}] < \text{key}$ \Rightarrow $\text{left} \leftarrow \text{mid} + 1$.

Example: key=26



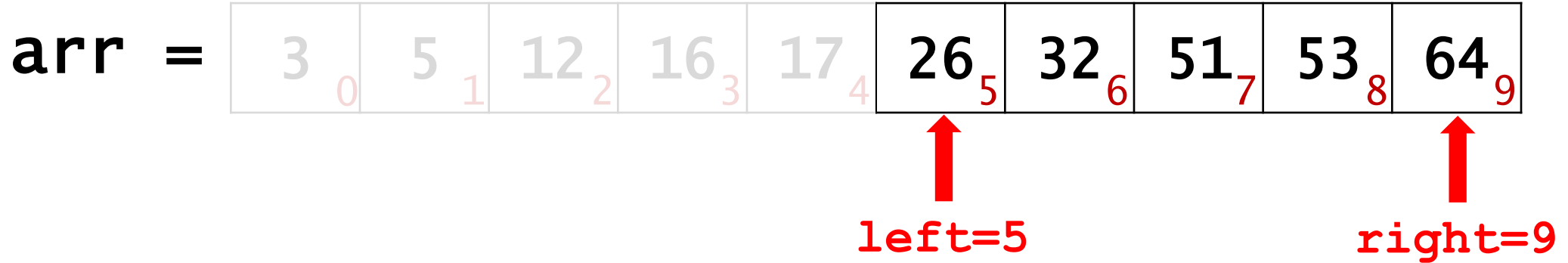
- `mid ← ⌊(left + right)/2⌋.`
- If `arr[mid]==key` ==> return `mid`.
- If `arr[mid]>key` ==> `right ← mid-1`.
- If `arr[mid]<key` ==> `left ← mid+1`.

Example: key=26



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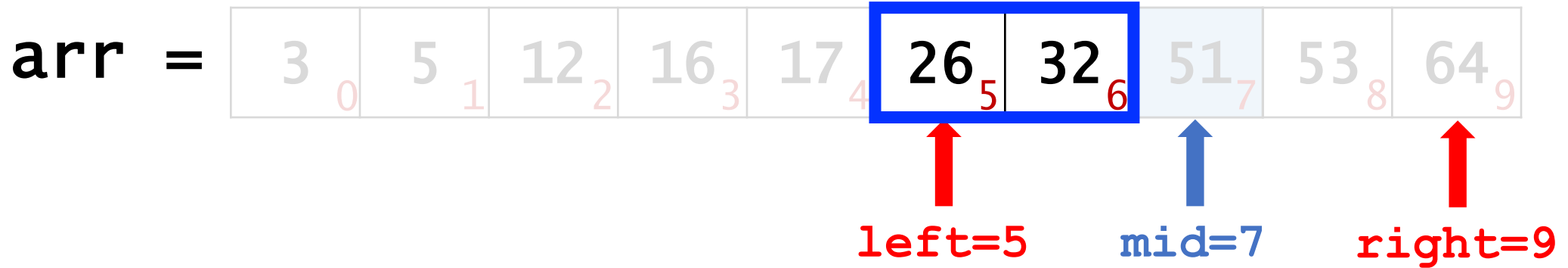
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Example: key=26



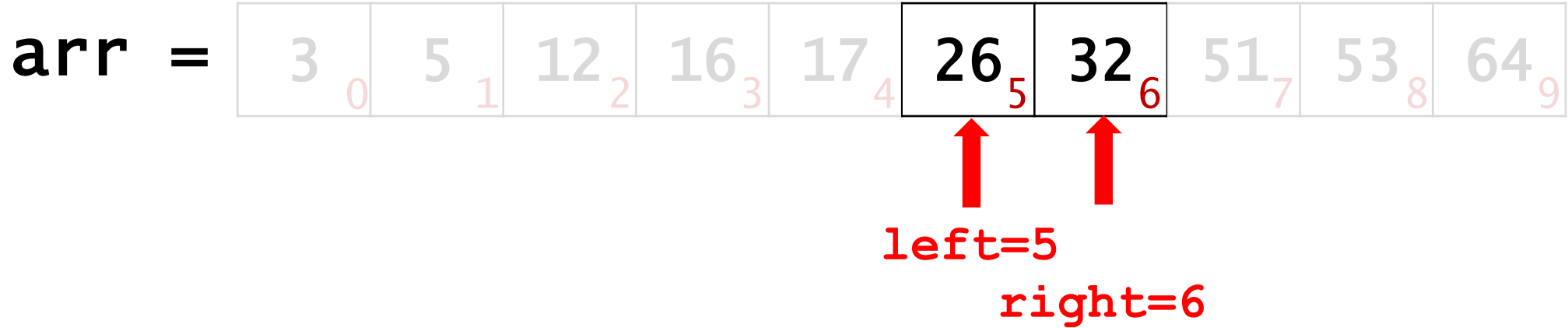
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Example: key=26



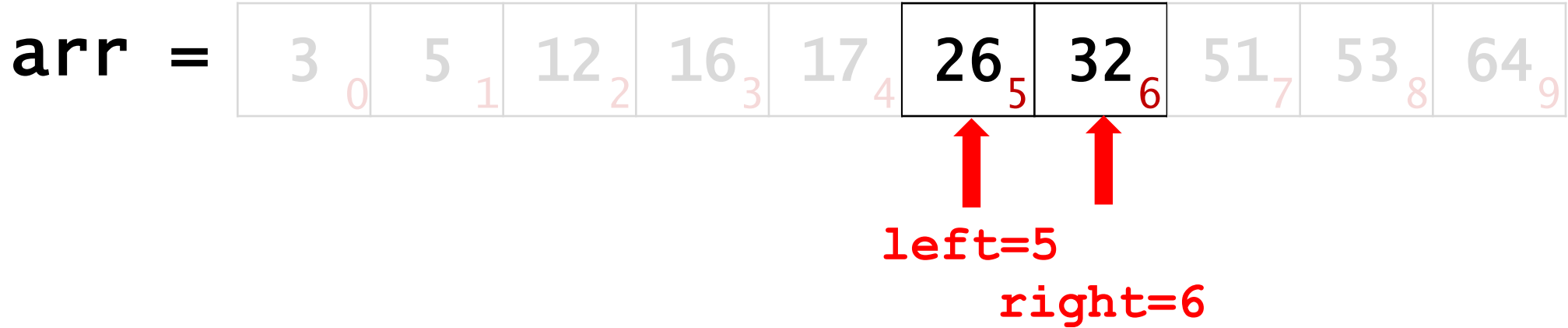
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Example: key=26



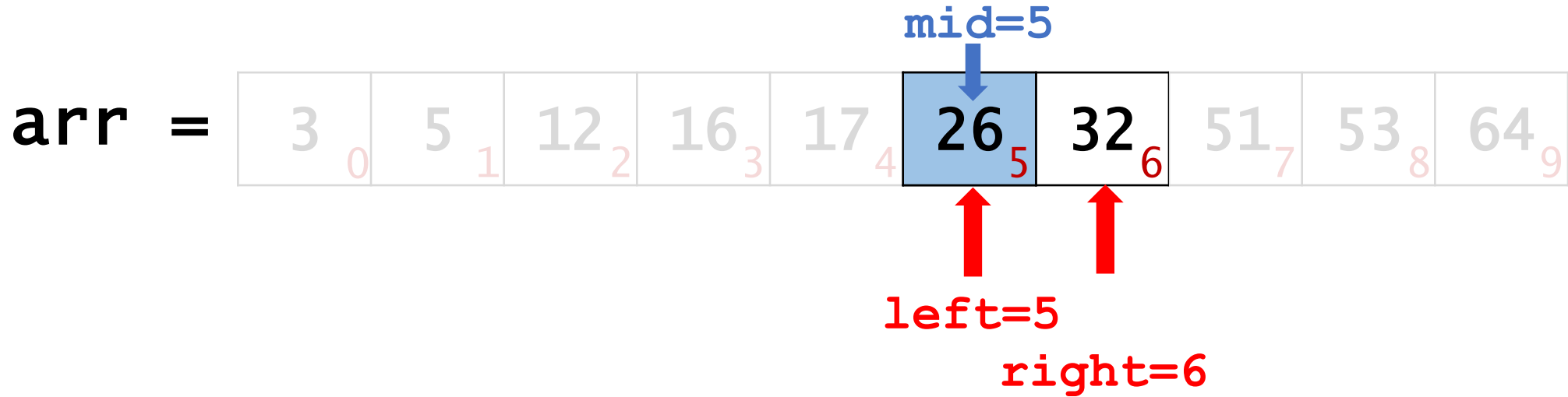
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Example: key=26

arr =

3	5	12	16	17	26	32	51	53	64
0	1	2	3	4	5	6	7	8	9

Diagram illustrating a binary search step. The array 'arr' contains 10 elements. The element 26 at index 5 is highlighted in blue. A blue arrow points to this element, labeled 'mid=5'.

- $\text{mid} \leftarrow \lfloor (\text{left} + \text{right}) / 2 \rfloor$.
- **If $\text{arr}[\text{mid}] == \text{key}$ \implies return mid .**
- If $\text{arr}[\text{mid}] > \text{key}$ \implies $\text{right} \leftarrow \text{mid} - 1$.
- If $\text{arr}[\text{mid}] < \text{key}$ \implies $\text{left} \leftarrow \text{mid} + 1$.

Time Complexity


- Each iteration reduces the size of array by half.
- Let n be the size of the array.
- The total number of iterations is at most $\log_2 n$.
- Per-iteration time complexity: $O(1)$.

Overall time complexity: $O(\log n)$.




```
int search(int arr[], int left, int right, int key) {  
    while (left <= right) {  
        int mid = (left + right) / 2;  
        if (key == arr[mid])  
            return mid; // key is found  
        if (key > arr[mid])  
            left = mid + 1; // search in the right half  
        else  
            right = mid - 1; // search in the left half  
    }  
    return -1; // key is not found  
}
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```

How to support both **search and **insertion**?**

Vector

v =

3	5	12	16	17	26	32	51	53
---	---	----	----	----	----	----	----	----

- The ascending order must be kept; otherwise, search would take $O(n)$ time.
- Inserting an item into the middle has $O(n)$ time complexity (on average).

Vector

$v =$

3	5	12	16	17	26	32	51	53
---	---	----	----	----	----	----	----	----

To insert:

8

- Inserting an item into the middle has $O(n)$ time complexity (on average).

Vector

$v =$

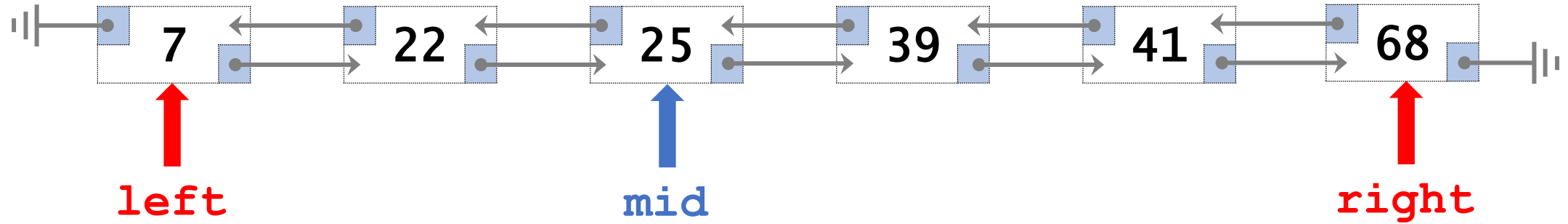
3	5	12	16	17	26	32	51	53
---	---	----	----	----	----	----	----	----

To insert:

8

- Inserting an item into the middle has $O(n)$ time complexity (on average).

List



- Can we perform binary search in the list?
- No. Given **left** and **right**, we cannot get **mid** efficiently.

Comparisons

Search

Insertion

Vector

$O(\log n)$

$O(n)$

List

$O(n)$

$O(1)$

Comparisons

Search

Insertion

Vector

$O(\log n)$

$O(n)$

List

$O(n)$

$O(1)$

Skip List

$O(\log n)$

$O(\log n)$

Thank You!

<http://wangshusen.github.io/>