

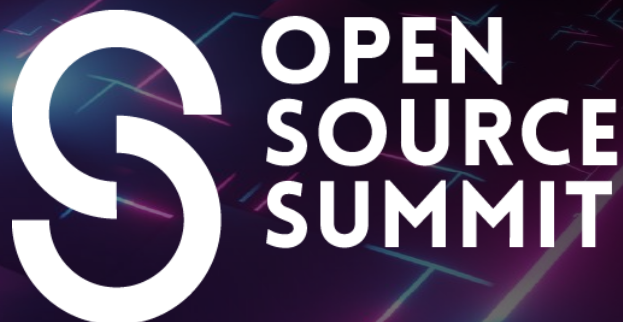


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Open Source GenAI & ML Summit

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Extend Kubernetes to Edge Using Event-Based Transport

Longlong Cao Meng Yan

Agenda



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Background

- Edge Trend
- Kubernetes at the Edge
- CloudEvents

Event Based Transport

- Introduction
- Challenges & Solutions
- SDK Integration

Demo

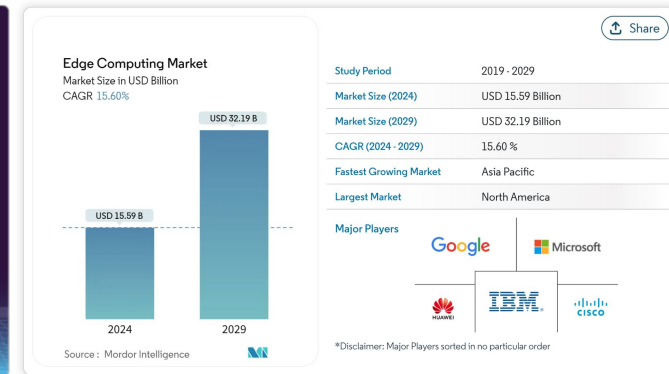
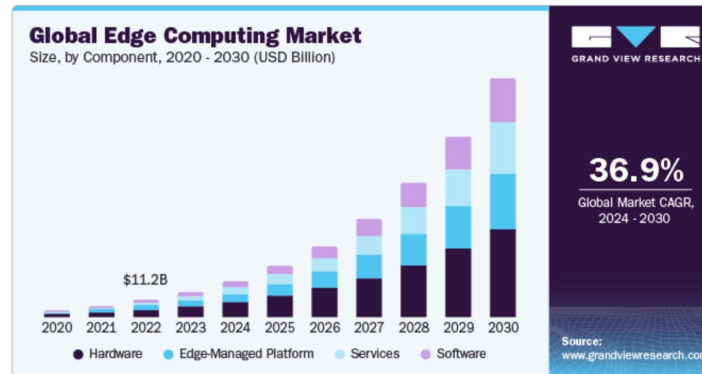
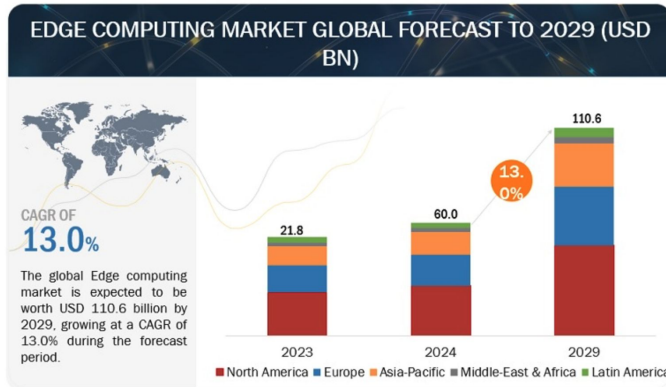
Additional Resources

Background



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Edge Trend



- [MarketsandMarkets](#): “The Edge computing market size is expected to grow from USD 60 billion in 2024 to 110.6 billion by 2029...”
- [Grand View Research](#): “The global edge computing market size is expected to grow at a compound annual growth rate(CAGR) of 36.9% from 2024 to 2030...”
- [Mordor Intelligence](#): “Growing at a CAGR of 15.6% during the forecast period(2024-2029); Largest Market is North America; Fastest Growing Market Asia Pacific...”

Kubernetes at the Edge

- Lightweight Kubernetes for Edge

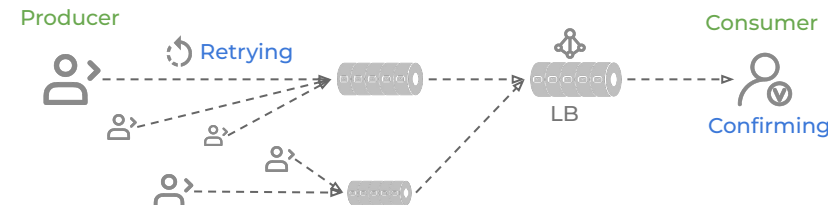
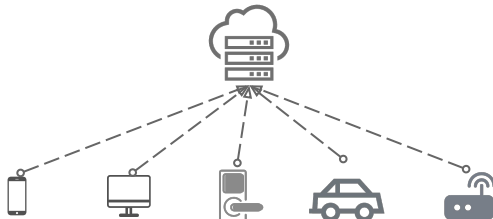


- Resource Management on Edge Clusters

- Storage for vast edge resources
- Transmission for Edge data
 - Network instability
 - Flexibility with dynamic scaling
 - Scalability for traffic spikes



- Message retrying, confirming, and error handling
- Producer and consumer decoupling control-plane and edges
- The LB of transport enhances the system's performance

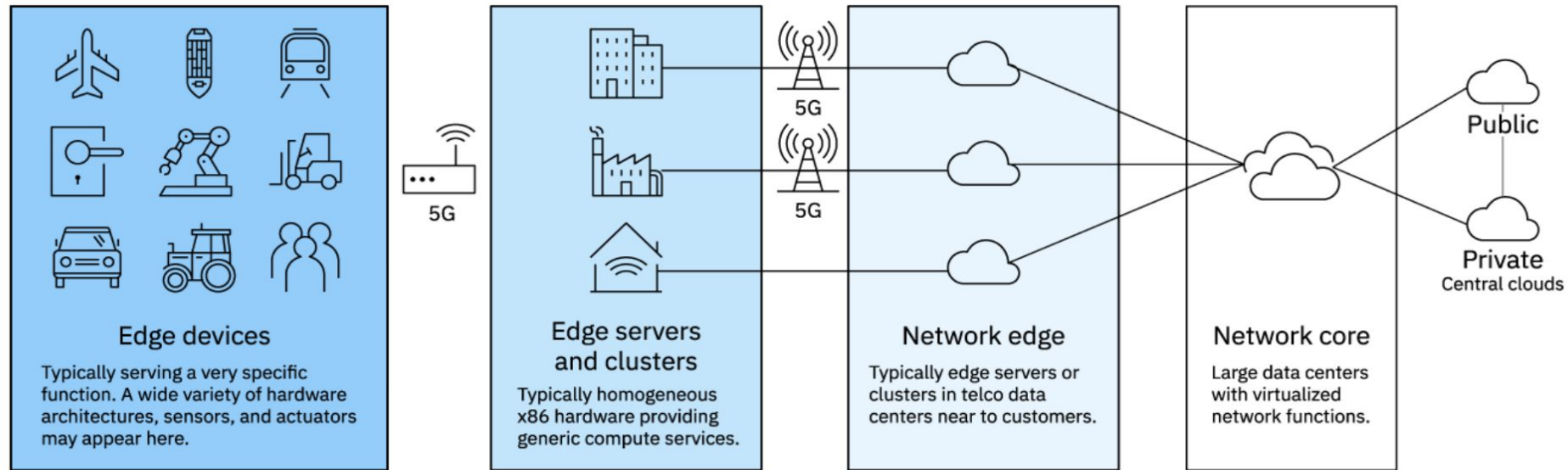


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Event - CloudEvents



IBM developer: Overview of edge computing?



A standard for uniformly describing event data, aiming to simplify event declaration and delivery across various services, platforms and beyond!



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Business



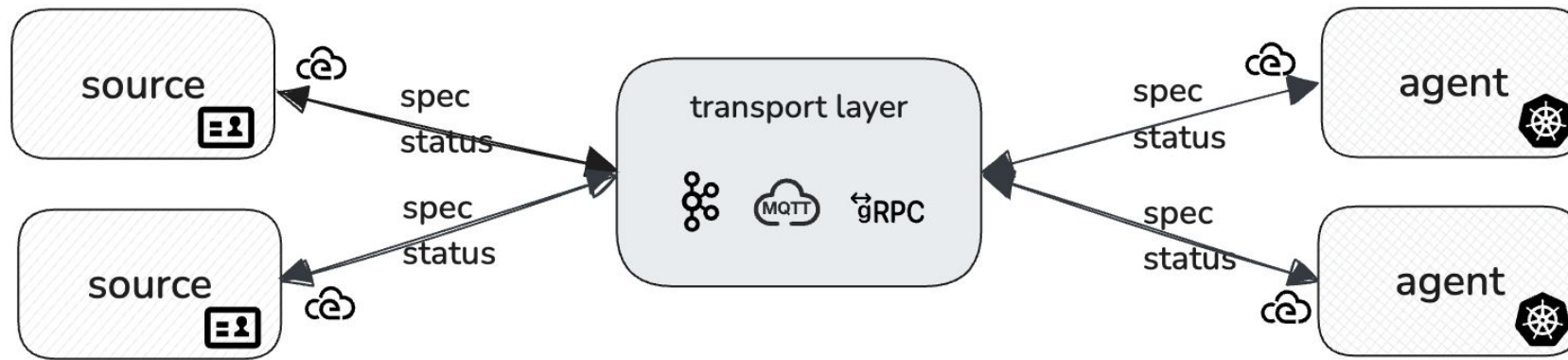
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Platform

Event Based Transport

Introduction



Source

- Publishes resource spec & Subscribes to status
- Examples include a controller or a service with DB backend

Transport Layer

- Event broker between source and agent
- Supports various brokers (e.g., Kafka, MQTT) or custom implementations (e.g., gRPC)

Agent

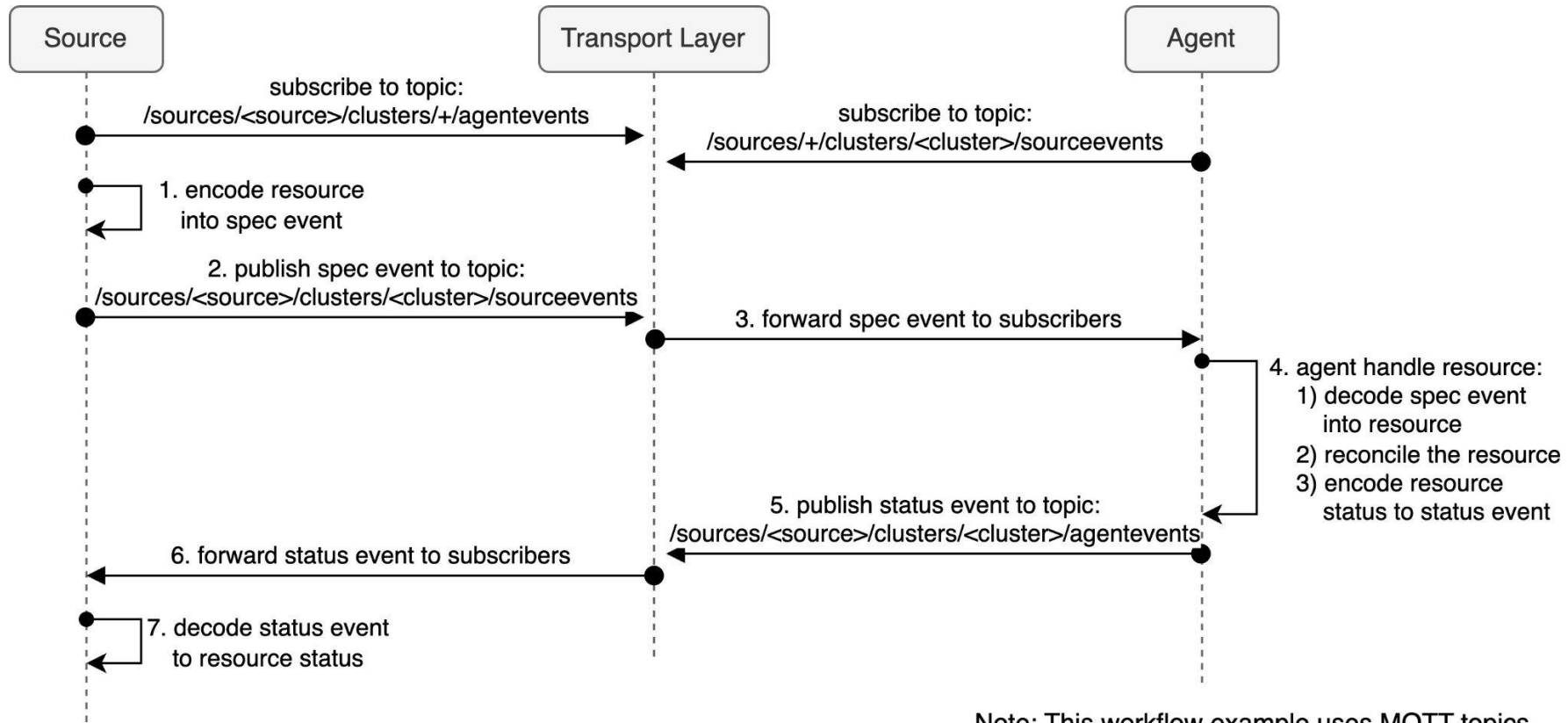
- Running on Edge clusters
- Subscribes to resource spec & Publishes status
- Reconciles resource at edge cluster

Event Based Transport



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Workflow Overview



Note: This workflow example uses MQTT topics.
Topics may differ with other transport layers.

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Challenges & Solutions

- **Event Disorder**

- Resource spec event
 - resource version
- Resource status event



- Sequence ID generated by [snow flake](#)



- **Spec/Status Divergence**

- Source/Agent restart
- Network disruption between source/agent and transport layer
 - spec/status resync
 - spec resync event using the cached versions map.
 - status resync event using the stored status hash map.

- **Event Distribution**

- Consistent hashing

Event Based Transport



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SDK Integration



cloudevents/sdk-go

- MQTT Protocol
 - Eclipse Paho
 - Binary, Structured Mode
- Kafka Protocol
 - Confluent Kafka
 - Commit offset asynchronously
 - Replay from a specific point(offset)
 - Wildcard consumption pattern



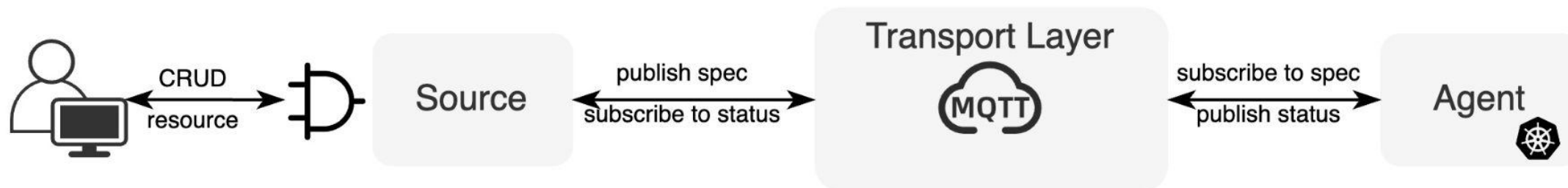
open-cluster-management/sdk-go

- Generic Cloud Events Client
 - Supports drivers MQTT, Kafka, gRPC
- Work Client with Cloud Events driver
 - Source/Agent manifestwork client

Demo



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Additional Resources



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- **Documents**

- [Event Based Manifestwork Enhancement](#)
- [CloudEvents Based Client Design](#)
- [CloudEvents Based Client Usage](#)

- **Tools and Libraries**

- [Generic CloudEvents Client](#)
- [Work Client with CloudEvents Driver](#)

- **Real Use Cases**

- Project Maestro - <https://github.com/openshift-online/maestro>



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Thanks!