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Constructing 10ˣ Efficiency of Cloud-Native AI Infrastructure

Qiuping Dai

Peter Pan

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Constructing 10ˣ Efficiency of Cloud-Native AI Infrastructure

Qiuping Dai

Peter Pan

About us

Qiuping Dai

Product Manager of Cloud Native

was major designer **of d.run**

skilled at network, storage, GPU area

Peter Pan

Cloud Native **Dev Lead**

employed by **DaoCloud**

open source advocate

Background

Opportunity

Government

MIIT + State Council 《 Action Plan for the High-quality Development of Computing Power Infrastructure 》

By 2025, up to **300EFLops**, AI computing reaches **35%** ,

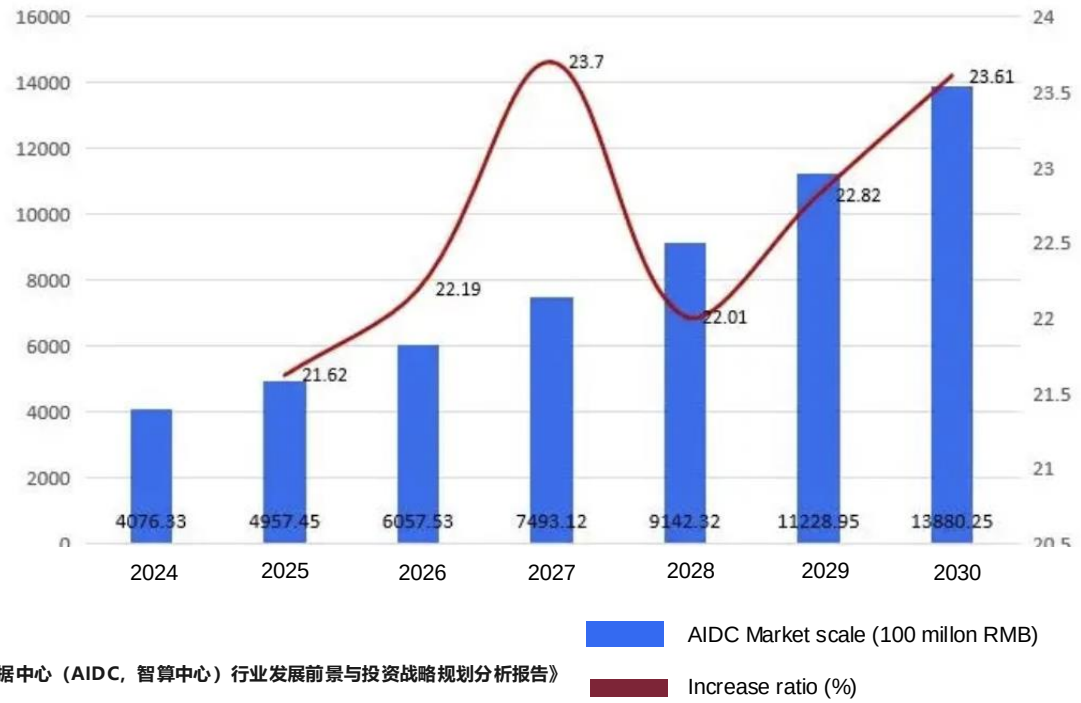
工业和信息化部、国务院国资委等6部门联合印发《算力基础设施高质量发展行动计划》，提出到建设规划： 2025年算力规模超过300EFLOPS，智能算力占比达到35%，

Industry

Analytical report 《AIDC industrial trend in China》
AIDC > 50% growth rate

Challenge

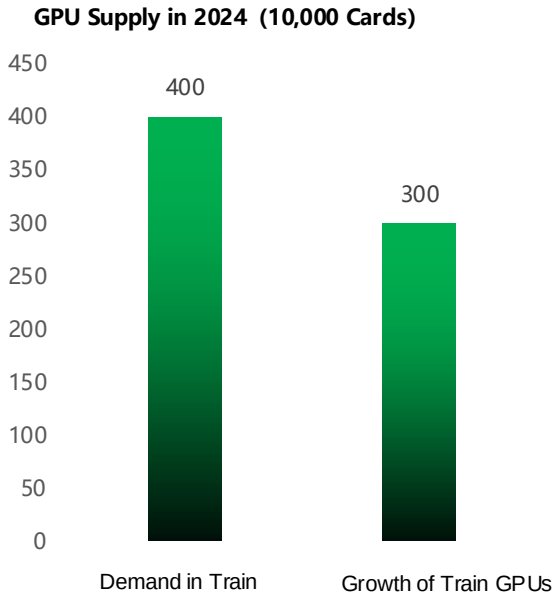
- Low Utilization and efficiency
- GPU Supply-Demand Imbalance
- Technical Obstacle
- Immature Operating Experience

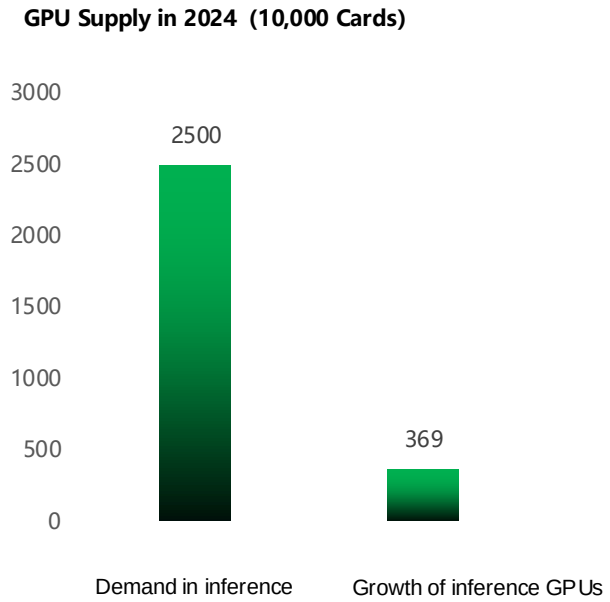


By 智研瞻：《中国人工智能数据中心（AIDC，智算中心）行业发展前景与投资战略规划分析报告》

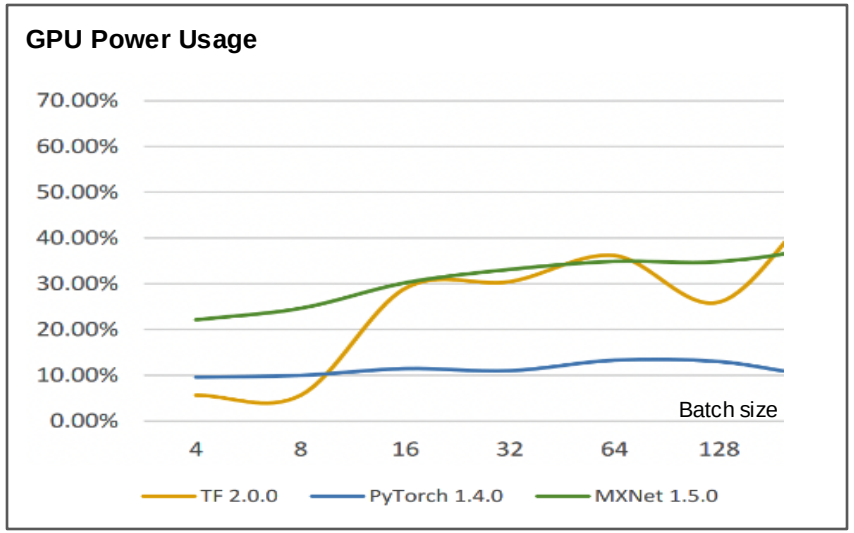
Challenges - GPU Supply & Utilization

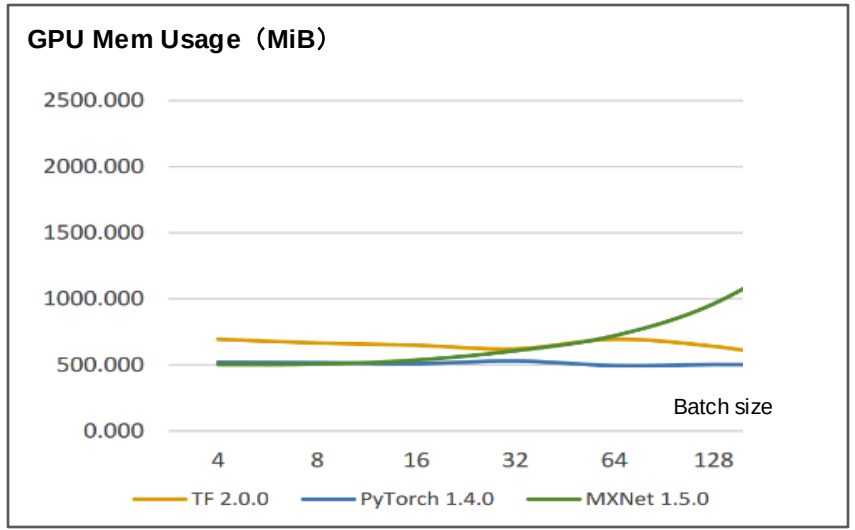
GPU Supply Shortage





Low Utilization





Low Efficiency - Reasons

1. Network Bottom Neck
   - Data communication in low efficiency

2. Storage Read & Write Efficiency
   - Dataset load is slow
   - checkpoint saving is slow

3. GPU Allocation is not Optimal
   - GPU Scheduling is not matching the AI scenario
   - Allocated GPU is more than required in Inference scenario

4. GPU Fault waste Training time

Success Story

d.run as a computing-hub for AIDC across China. empowe

Both SaaS and On-Premises

GPU cost: 48% saving

GPU avg utilization : 25% --> 54% [1]

[1] based on statistic of two A100 clusters managed by d.run

Optimization in different Layers

Model Service

Model Serving

Ollama | Lingo | Trition

AI Platform

Compute Resource Operations

Quota Management | FINOPS | Insight

Resource Scheduler

Compute Scheduler
Kueue scheduler/
NVlink Topology

Network Scheduler
Spiderpool+DRA

Storage
Local Storage/Hwameistor

Resource Utilization

GPU Share
vGPU / MIG

GPU Acceleration
SR-IOV / RDMA /
NCCL Optimization / GPU Direct RDMA

Resource Pool

Multi-Arch Compute
Kubevirt/DRA

Multi-Arch Network
RoCE/Infiniband

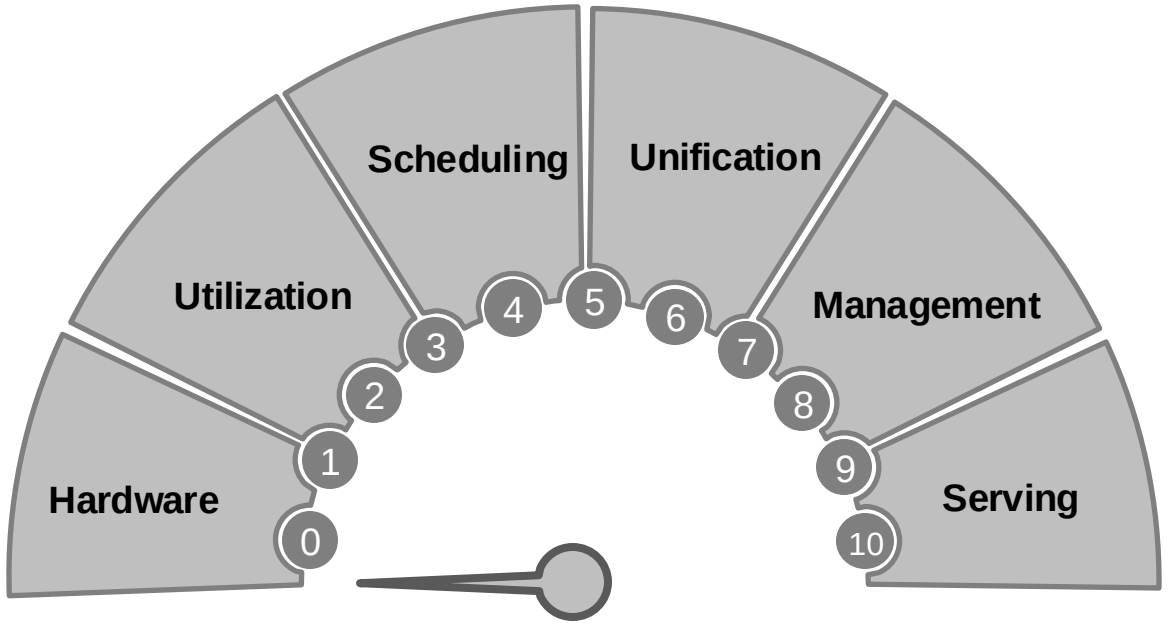
High Speed Storage
GPU Direct Storage / Multi-Level Cache

Infrastructure

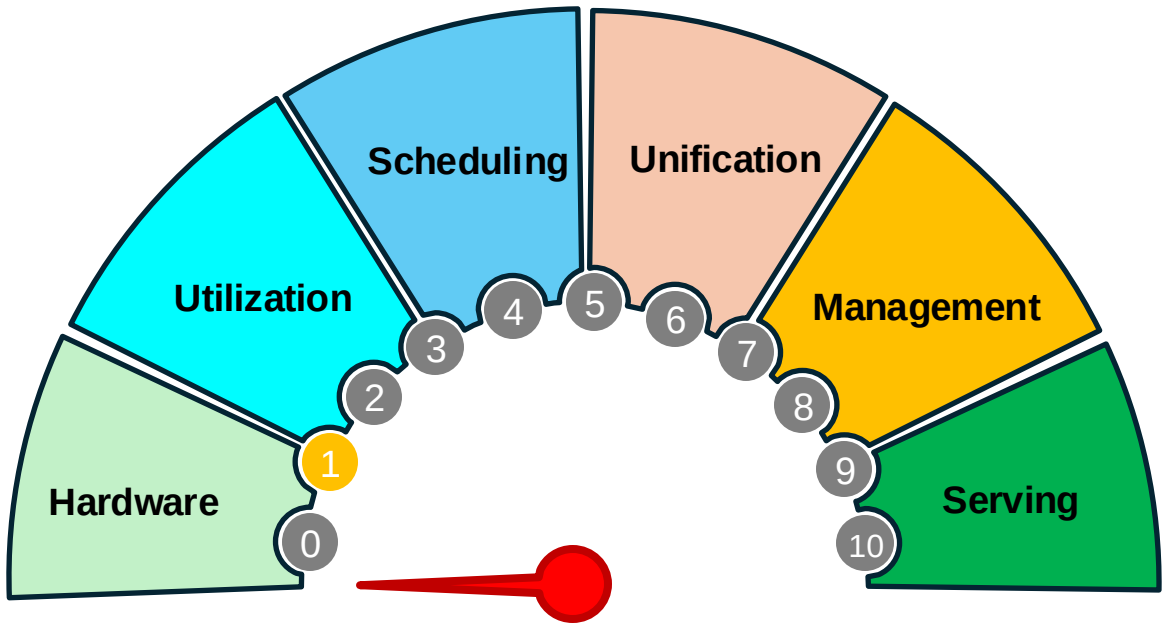
Compute | **Storage** | **Network**

天数智芯 Iluvatar CoreX | Ascend | NVIDIA | Enflame | 盛科科技

Journey starts !

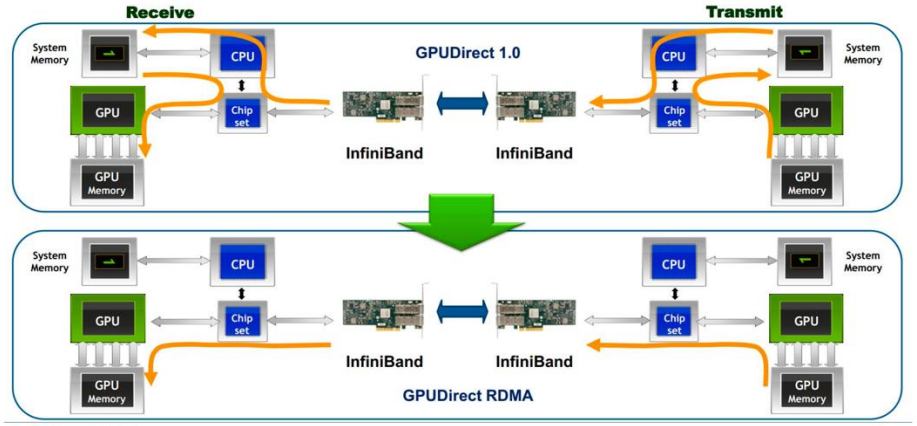


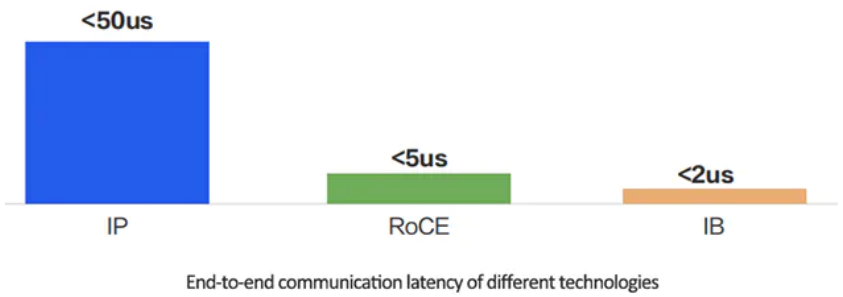
1. Hardware Acceleration



Network : GPU Acceleration

1. GPU Director RDMA to accelerate the GPU and RDMA Interface
2. Spider Pool Project Support different CNIs to work with RoCE/Infiniband



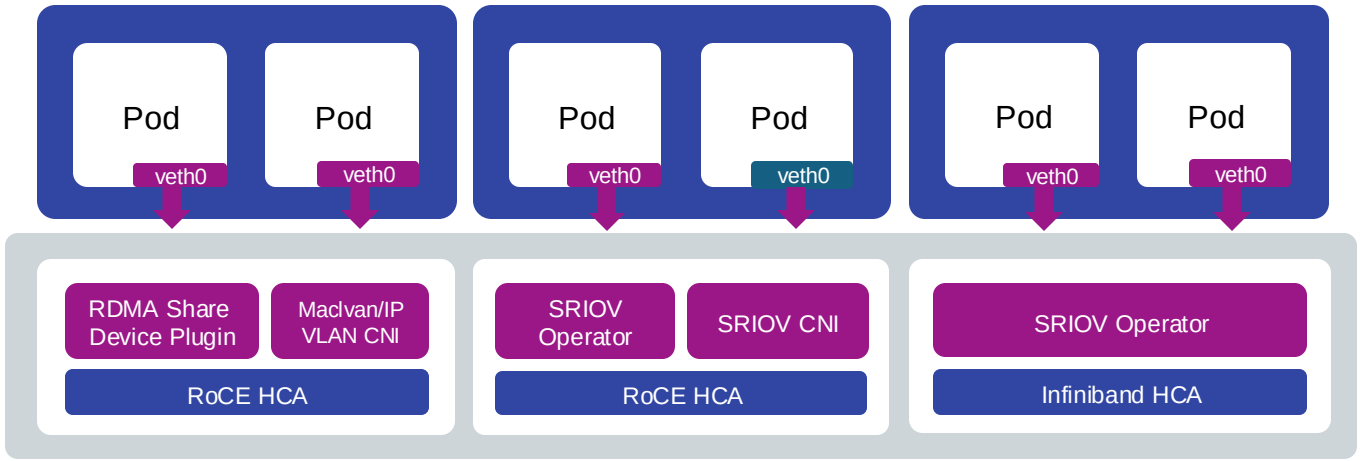


End-to-end communication latency of different technologies

Spiderpool

https://github.com/spidernet-io/spiderpool

- Based on Macvlan/IPVLAN CNI to Communicate by RoCE
- Based on SRIOV CNI to Communicate by RoCE
- Based on SRIOV CNI to Communicate by Infiniband



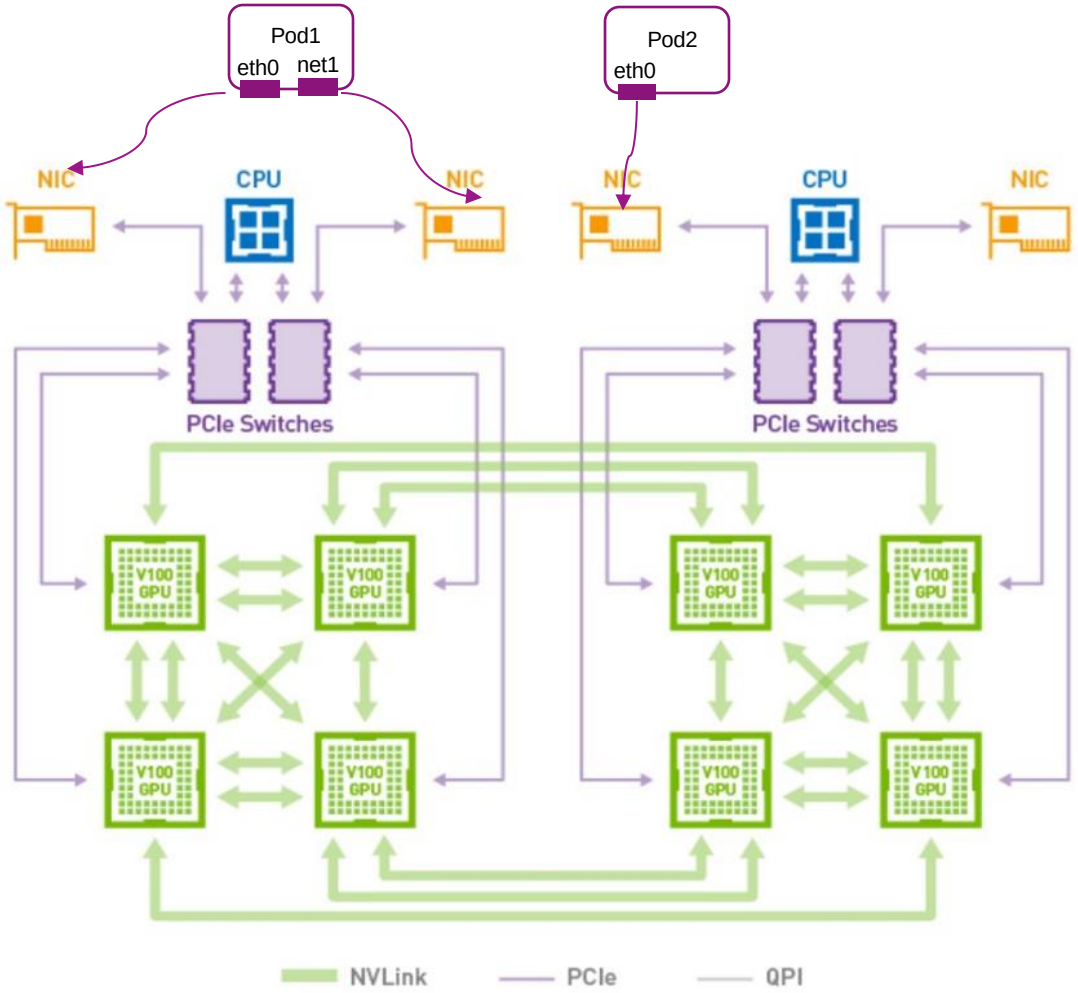
Macvlan/IPVLAN with RoCE Direct

SRIOV With RoCE Direct

SRIOV With Infiniband Direct

Network : GPU topology-aware scheduling

1. Pod Allocated with RDMA HCA affinity with same PCIe Switch
2. Based on DRA to dynamically select the RDMA device with best topology



Spiderpool

+ DRA

https://github.com/spidernet-io/spiderpool

Storage : fully leveraged

Use Legacy Inventory 利旧

- CSI enabling : External Storage, HPC Storage(Lustre, BeeGFS, HDFS)

Scenario Fit

- Dataset: mostly R/O -> S3 + JuiceFS caching, Labeling -> write to S3
- Checkpoint Saving: IO Throughput(reduce GPU idle time), distributed storage(for resume training)
- Intermediate data: leverage local storage (HwameiStor , drbd HA is optional)
- Model: OCI image/raw file in S3
- Inference history: S3

Async checkpoint : dlrover
https://github.com/intelligent-machine-learning/dlrover

Storage : Accelerate

Fluid - K8s Data Acceleration (backed by Alluxio/JuiceFS..etc)

1. Define Dataset

```yaml
apiVersion: data.fluid.io/v1alpha1
kind: Dataset
metadata:
    name: llama3
spec:
    mounts:
    - mountPoint: minio://llama-3.1-8b
      # minio://<bucket name>
      name: minio
      options:
           minio-url: http://$minio-sever:9000
```

2. Mount PVC, trigger caching

```
#Before Caching
#kubectl get dataset minio-demo
NAME     UFS TOTAL SIZE   CACHED   CACHE CAPACITY   CACHED PERCENTAGE   PHASE   AGE
llama3      16.2GiB       0.00B        30.00GiB          0.0%           Bound    2h

#After Caching
#kubectl get dataset minio-demo
NAME     UFS TOTAL SIZE   CACHED   CACHE CAPACITY   CACHED PERCENTAGE   PHASE   AGE
llama3      16.2GiB       16.2GiB      30.00GiB          100.0%         Bound    2h
```

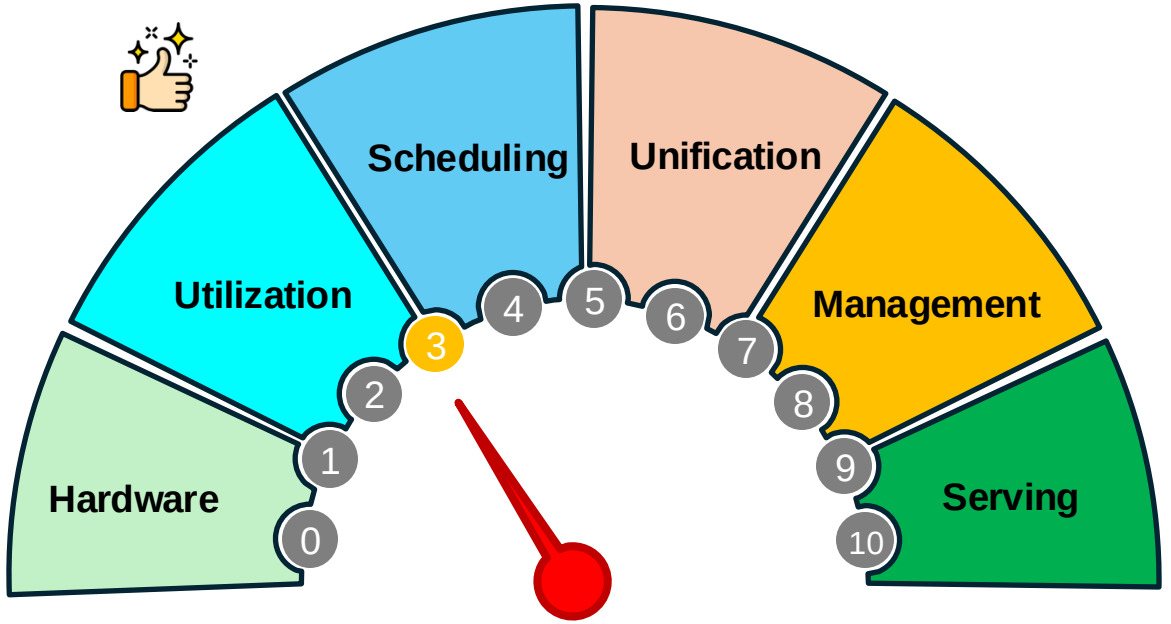
3. x10 faster w/ cluster-local caching

```
#Before Caching
root@nginx-648b57989d-4rfvs:/tmp# time cp /mnt/llama-3/* .
real    0m54.592s
user    0m0.001s
sys     0m0.232s

#After Caching
root@nginx-648b57989d-4rfvs:/tmp# time cp /mnt/llama-3/* .
real    0m5.609s
user    0m0.001s
sys     0m0.146s
```

10 times faster !

2. Resource Utilization



2. Maximize Utilization

Challenges

- Workload mis-match (e.g. run a Phi-3-mini (3.8B) on a H100-80G)
- Occupied GPU is idle (e.g. occupied by notebook but just coding)
- GPU fragments (e.g. small task)
- Training recovery from failure (e.g.: waste in re-train from scratch)

2. Max Util - Training Recover

Recover from GPU failure

1. Detect : from log & nvdia diag
2. Recovery: re-schedule + re-run from checkpoint

```
=== 1. Running diagnostics on Node gpu04 with DCGM Pod ID nvidia-dcgm-exporter-kgvtr ===

|-----  Deployment  --------+-----------------------------------------------|
| Denylist                 | Pass                                          |
| NVML Library             | Pass                                          |
| CUDA Main Library        | Pass                                          |
| Permissions and OS Blocks | Pass                                         |
| Persistence Mode         | Pass                                          |
| Environment Variables    | Pass                                          |
| Page Retirement/Row Remap | Pass                                         |
| Graphics Processes       | Pass                                          |
| Inforom                  | Pass                                          |
+-----  Integration  -------+-----------------------------------------------+
| PCIe                     | Fail - All                                    |
| Warning                  | GPU 0 Error using CUDA API cudaDeviceGetByPCI |
|                          | BusId Check DCGM and system logs for errors.  |
|                          | Reset GPU. Restart DCGM. Rerun diagnostics. ' |
|                          | forward compatibility was attempted on non su |
|                          | pported HW' for GPU 0, bus ID = 00000000:1B:0 |
|                          | 0.0                                           |
| Warning                  | GPU 0 Error using CUDA API cudaDeviceGetByPCI |
|                          | BusId Check DCGM and system logs for errors.  |
|                          | Reset GPU. Restart DCGM. Rerun diagnostics. ' |
|                          | forward compatibility was attempted on non su |
|                          | pported HW' for GPU 0, bus ID = 00000000:1B:0 |
|                          | 0.0                                           |
+-----  Hardware  ----------+-----------------------------------------------+
| GPU Memory               | Skip - All                                    |
+-----  Stress  ------------+-----------------------------------------------+
+--------------------------+-----------------------------------------------+
command terminated with exit code 226\n
=== Diagnostics finished ===

=== 1.0. Failure detected, killing master 0 torchrun ===
pod "neko-distributed-demo-master-0" deleted

NVRM: GPU at PCI:0000:5d:00: GPU-f1906b9b-557a-e961-045c-9fe4be3ce012
NVRM: GPU Board Serial Number: 1653923026510
NVRM: Xid (PCI:0000:5d:00): 79, pid='<unknown>', name=<unknown>, GPU has fallen off the bus.
NVRM: GPU 0000:5d:00.0: GPU has fallen off the bus.
NVRM: GPU 0000:5d:00.0: GPU serial number is 1653923026510.
NVRM: A GPU crash dump has been created. If possible, please run
NVRM: nvidia-bug-report.sh as root to collect this data before
NVRM: the NVIDIA kernel module is unloaded.
```

2. Max Util - Optimal GPU Fit

- Example: There's a tiered GPU cluster: mixing H/A100, A6000, 4090
  - LLM **training** : H/A100 with best NVLink connect
  - LLM **Inference**: A6000/4090 with better cost performance

"nvidia.com/gpu: 1" will not tell ->


```yaml
apiVersion: apps/v1
kind: Deployment
…
    spec:
      resourceClaims:
      - name: a100
        source:
          resourceClaimTemplateName: a100
```

Workload specific A100

```yaml
apiVersion: gpu.resource.nvidia.com/v1alpha1
kind: GpuClaimParameters
metadata:
  name: a100
spec:
    count: 1
     …
    - productName: "*a100*”
```

DRA defines A100 scale offering

```yaml
apiVersion: gpu.resource.nvidia.com/v1al
kind: GpuClaimParameters
metadata:
  name: a6000
spec:
    count: 1
     …
    - productName: "*a6000*"
    - orExpression:
      - index: 0
      - index: 1
      - index: 3
      - index: 5
```

DRA defines A6000 offering

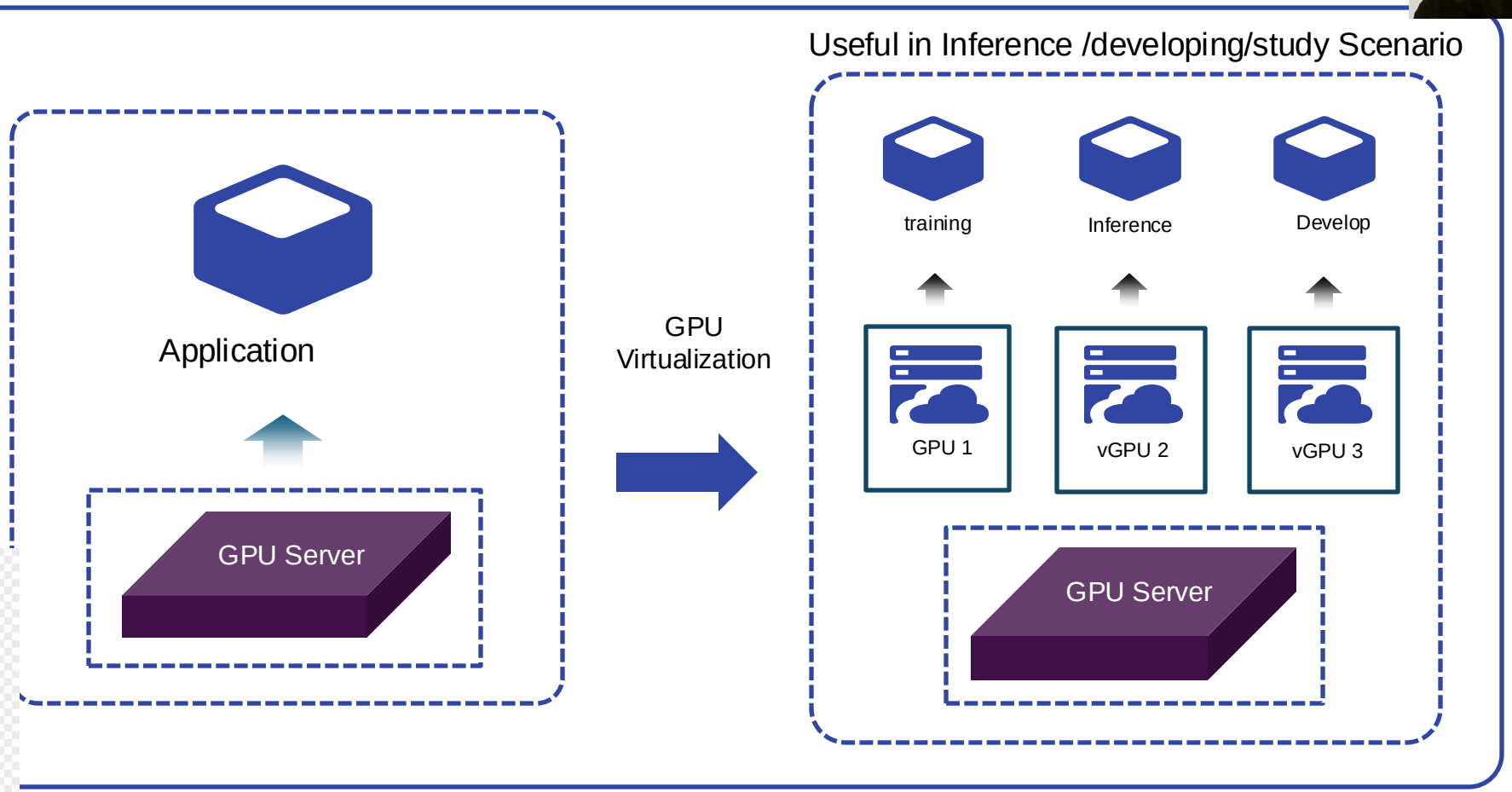
More example and detail in
https://github.com/NVIDIA/K8s-dra-driver

Moreover, the gpu0/1/3/5 on each nod

2. Max Utilization : vGPU

GPU Partition

Case1：

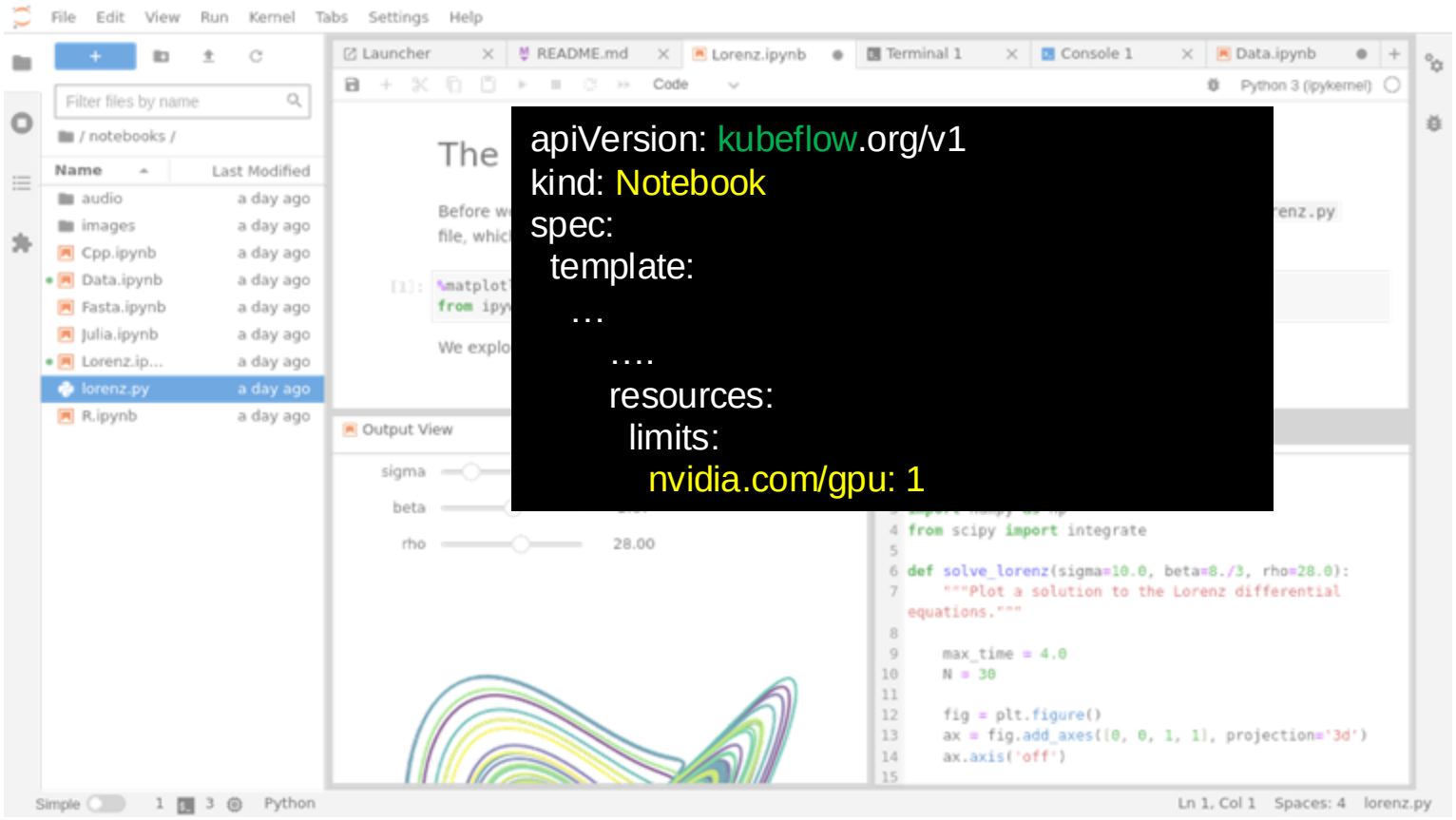


1 GPU Used by **1** App
Utilization is lower than 20%

1 GPU Used by **N** App
Utilization improved to 70%

2. Max Utilization : vGPU

Case 2: Jupyter notebook 80%~90% time for coding or non-gpu works



Some ways out below, but not user-friendly

- auto-shutdown of idle notebook
- using arena CLI to submit async job on demand

goal

- Split GPU at will
- Over-commit of GPU Memory

2. Max Utilization : vGPU

Solution 1

M.I.G - GPU partition (physical)

- Good performance/isolation, but limited on fixed scale/max 7 slices

- **Dynamic MIG** w/ **DRA** supported (create MIG “device” on demand)

https://github.com/NVIDIA/K8s-dra-driver/blob/main/demo/specs/quickstart/gpu-test4.yaml

Pod

```
resourceClaims:
    - name: mig-enabled-gpu
      source:
          resourceClaimTemplateName: mig-enabled-gpu
    - name: mig-2g
      source:
          resourceClaimTemplateName: mig-2g.10gb
```

MIG = Multi-Instance GPU

2. Max Utilization : vGPU & Over-Commit

Solution 2

GPU Middleware – **HAMi** (logical partition)

1. GPU slicing size - “at will”


```
resources:
  limits:
    nvidia.com/gpucores :  “50”     # 50% GPU time
    nvidia.com/gpumem: 3000         # 3GB HBM
```

2. HBM sharing & over-commit

On single A100,
But 2 pods can request both 80G at the same time, and use/share HBM at diff time.
When two pods use both 80G, “swap” happens: system memory will help

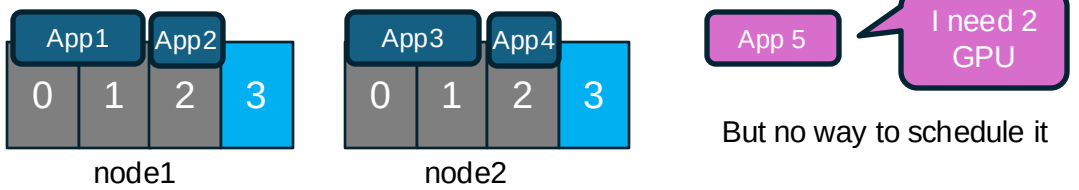
more details in

Is Your GPU Really Working Efficiently in the Data Center? N Ways to Improve GPU Usage | 您的GPU在数据中心真的高效工作吗？提高GPU使用率的N种方法 - Xiao Zhang, DaoCloud & Wu Ying Jun, China Mobile

Wednesday August 21, 2024 13:50 - 14:25 HKT
Level 1 | Hung Hom Room 3

Binpack

Resource fragments



Solution #1:

K8s scheduling-plugin “NodeResource”

1.MostAllocated policy : favoring nodes with higher allocation.

2. GPU with more weight than others

```
apiVersion: kubescheduler.config.K8s.io/v1
kind: KubeSchedulerConfiguration
profiles:
- pluginConfig:
  - name: NodeResourcesFit
    args:
      scoringStrategy:
       type: MostAllocated
        resources:
       - name: nvidia.com/gpu
         weight: 3            # more favor to GPU
       - name: cpu
         weight: 1
       - name: memory
         weight: 1
```

Solution #2: VOLCANO

https://volcano.sh/en/docs/plugins/#binpack

Global config of volcano to enable binpack

Solution #3 HAMi

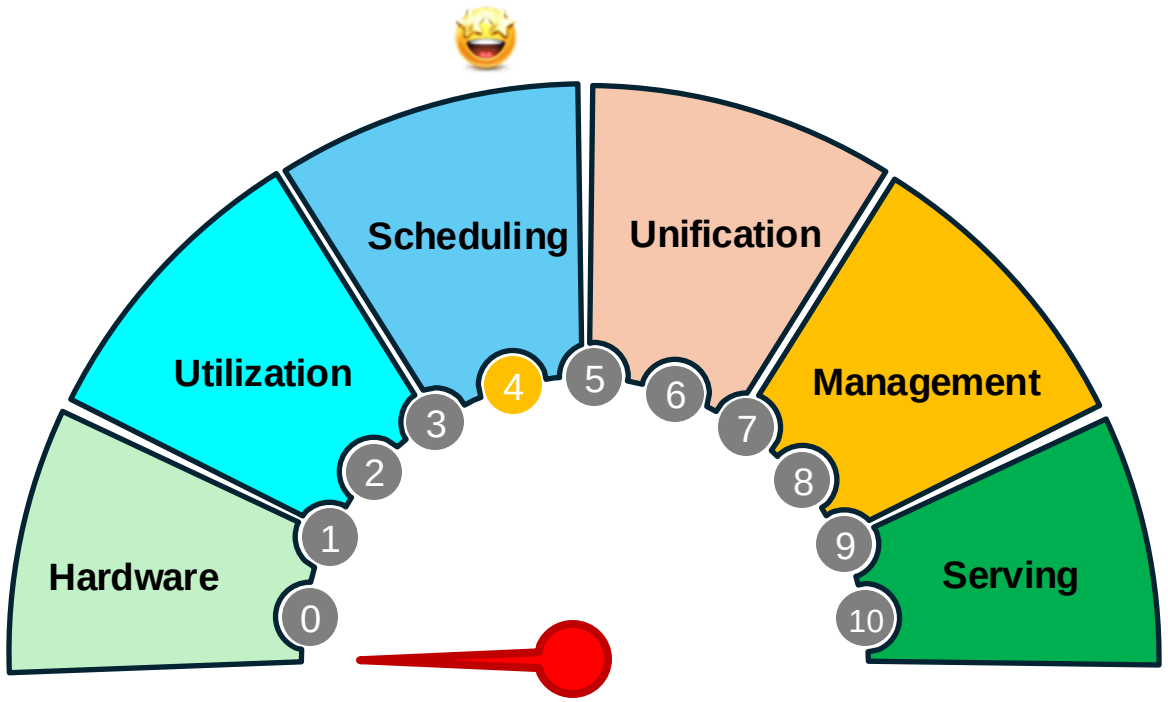
https://github.com/Project-HAMi/HAMi

vGPU-level binpack

(put 0.5 vGPU + 0.3 vGPU pods on the same physical GPU)

https://kubernetes.io/zh-cn/docs/concepts/scheduling-eviction/resource-bin-packing/
https://github.com/kubernetes-sigs/scheduler-plugins/tree/master/pkg/noderesources

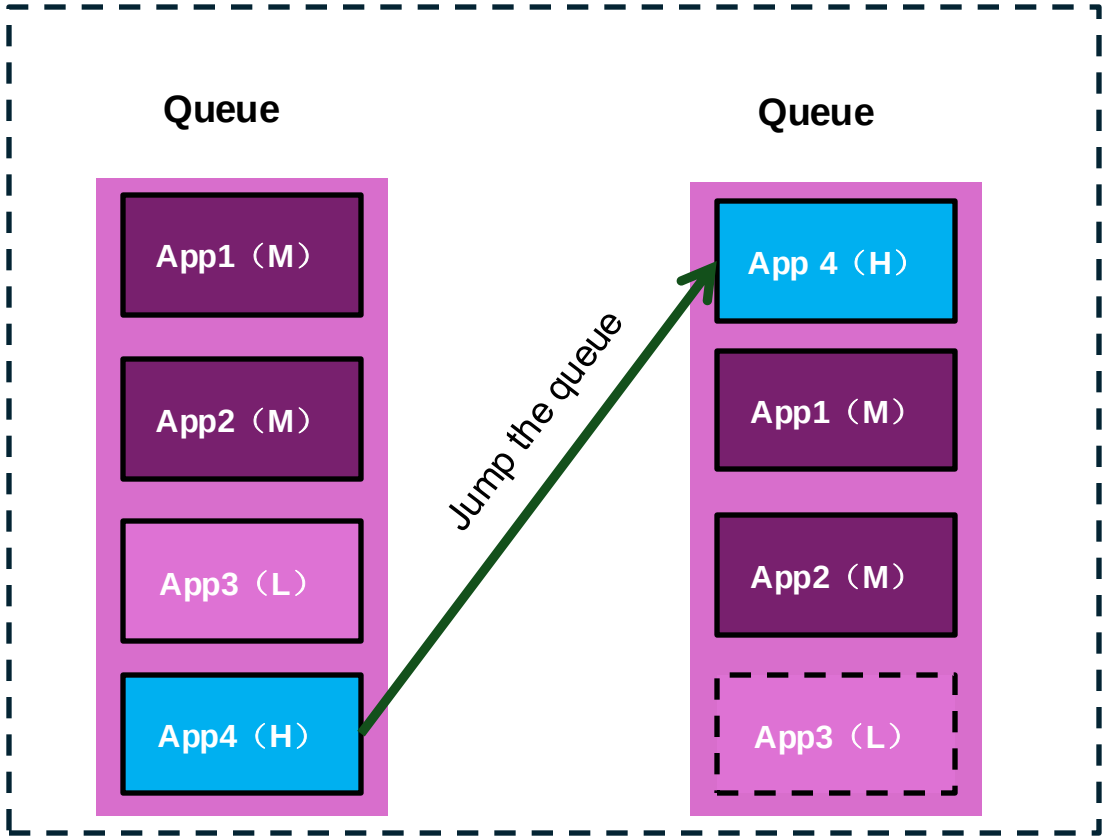
3. Task Queue. & Scheduling



3. Task Mgmt : co-location

1. **Put co-locating jobs deployed** in one queue
2. **Setting Pod Priority Class,** inference Job seizes the CPU with high priority, and training task is evicted first in case of OOM
3. **Setting Job Priority in Queue**, inference Job use the GPU with high priority, Training Job will be suppressed
4. **Setting CPU Burst** (kernel 5.14+), It can help the latency sensitive workload to ”break” CPU limit sometimes.
5. **Namespace Elastic Quota,** different NS can share GPU quota, to improve the GPU usage
6. **Fair Schedule**, avoid some workload never get its requirement fulfilled , and “starve to death”

3. Task Mgmt : co-location



When App4(H) comes in, it “jumps the queue”

App3(L) be preempted or suspended

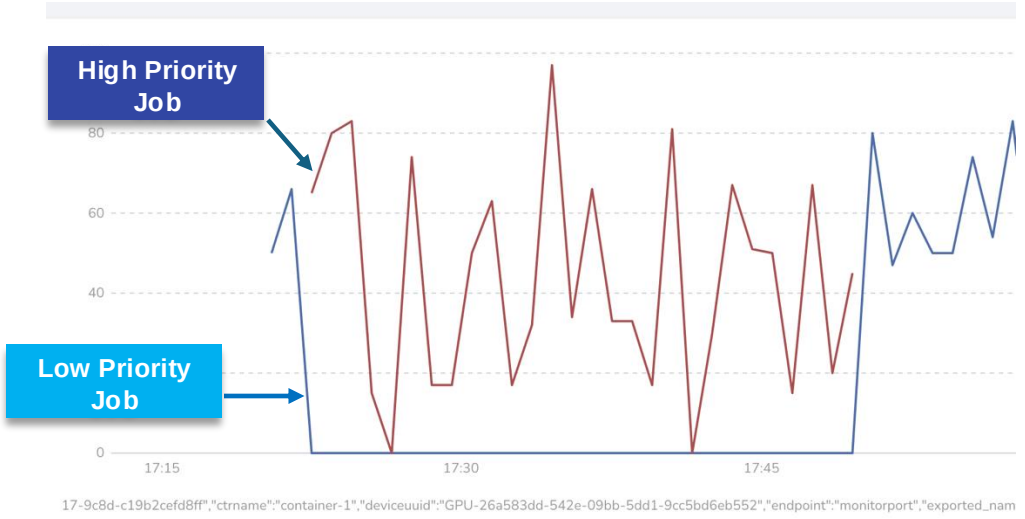
- Jobs/deployments mixed deployed in one queue
- Critical job sets high priority

```
apiVersion: scheduling.k8s.io/v1
kind: PriorityClass
name: my-high-priority
preemptionPolicy: PreemptLowerPriority
value: 100000
```

(1) Pod’s `PriorityClass`

```
apiVersion: kueue.x-k8s.io/v1beta1
kind: WorkloadPriorityClass
metadata:
  name: mediium-priority
value: 10000
```

(2) Kueue’s `WorkloadPriorityClass`



(3) ` CUDA_TASK_PRIORITY ` in HAMi

3. Task Mgmt : Elastic Quota & HPA

Training & Inference workload in different Namespace

Total: 10 GPU
NS Quota A (min:4, max:6) ➔ App-A
NS Quota B (min:6, max:8)) ➔ App-B

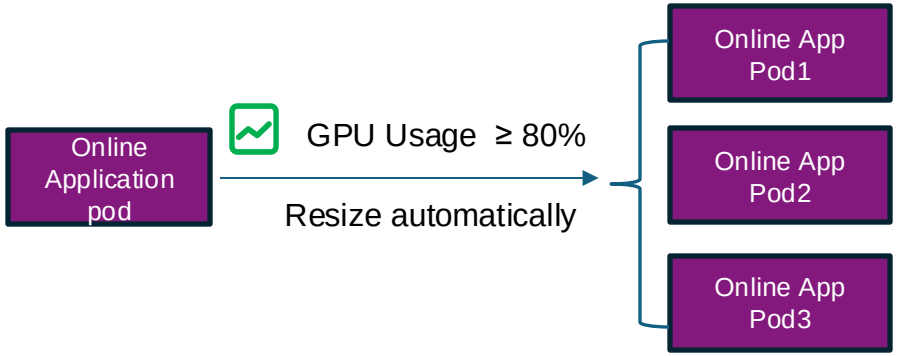
AppA use 4GPU (min), AppB use 3GPU, everything is OK

AppA use 6GPU (max), AppB use 3GPU, everything is OK

AppB need another 3 GPUs, resource eviction happened , AppA retain the GPU back , AppB get 6 GPUs (min)

Elastic Quota by Capacity Scheduler:
https://github.com/kubernetes-sigs/scheduler-plugins/tree/master/pkg/capacityscheduling

HPA rule for Inference Application



Metrics:

GPU utilization may not be good practice

Try “Triton inference Queue-Time”
nv_inference_queue_duration_us

https://docs.nvidia.com/deeplearning/triton-inference-server/user-guide/docs/user_guide/metrics.html

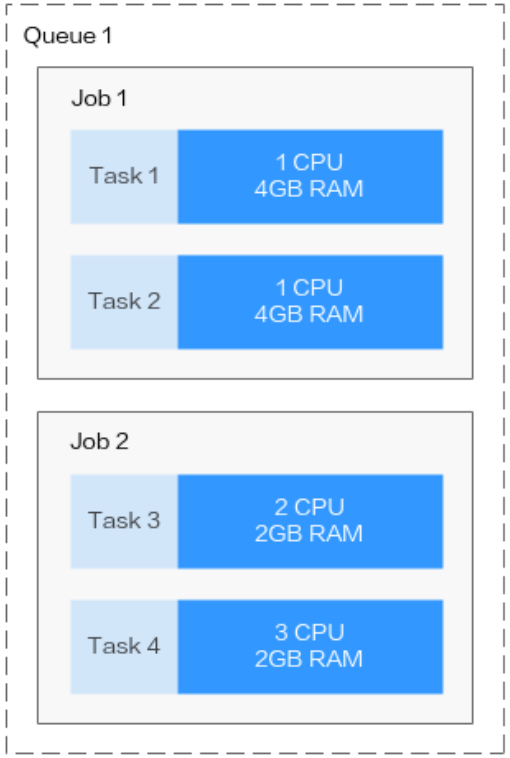
3. Task Mgmt: Fair Schedule

[Volcano DRF]

VOLCANO

when in resource shortage, small tasks are fulfilled as possible, Then left part allocated fairly to other tasks

- Resource is allocated on an increasing demand basis
- Each user receives no more resources than needs
- Unsatisfied users share the remaining resources equally



Job 1:
Total CPU: 2 CPU
CPU Share = 2/10 = 0.2
Total Memory: 8GB
Memory Share = 8/20 = 0.4

Dominant resource is Memory
Share = 0.4

Job 2:
Total CPU: 5 CPU
CPU Share = 5/10 = 0.5
Total Memory: 4GB
Memory Share = 4/20 = 0.2

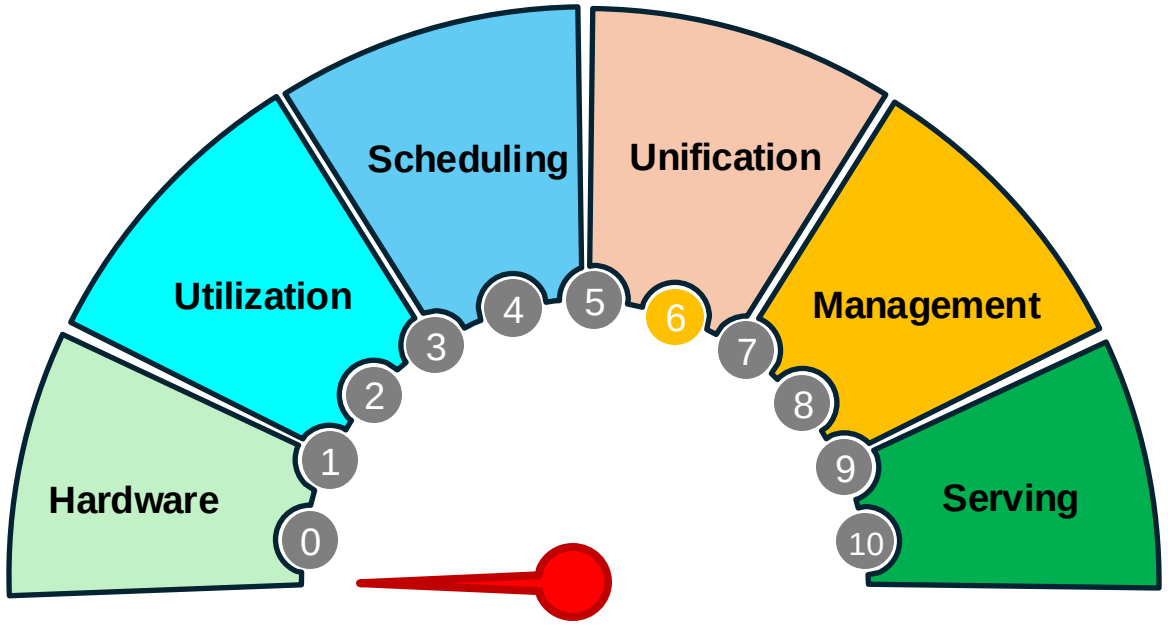
Dominant resource is CPU
Share = 0.5

Cluster Resources: 10 CPU, 20GB RAM, 0 GPU

Share = Total Request / Cluster Resources

Ways to calculate the jobs “share” value

4. Unified Architecture



4. Unified Architecture - VM

- Background : VM still lives, due to legacy apps / mgmt-policy
- Cure : **KubeVirt** can help out
- Benefits
  - Reuse the same underlaying hardware
  - Reduce the IaaS software cost

just 3 Steps:

1. Nvidia gpu-operator: support container and VM

https://docs.nvidia.com/datacenter/cloud-native/gpu-operator/latest/gpu-operator-kubevirt.html#install-the-gpu-operator

- Passthrough GPU
- Nvidia vGPU (License required)

2. Config KubeVirt CR

add specific gpu device

3. VM instance:

device yaml specific GPU

```
spec:
  configuration:
    developerConfiguration:
      featureGates:
      - GPU
      - DisableMDEVConfiguration
    permittedHostDevices:
      pciHostDevices:
      - externalResourceProvider: true
        pciVendorSelector: 10DE:1BB3
        resourceName: nvidia.com/GP104GL_TESLA_P4
      mediatedDevices:
      - mdevNameSelector: NVIDIA A10-24Q
        resourceName: nvidia.com/NVIDIA_A10-24Q
```

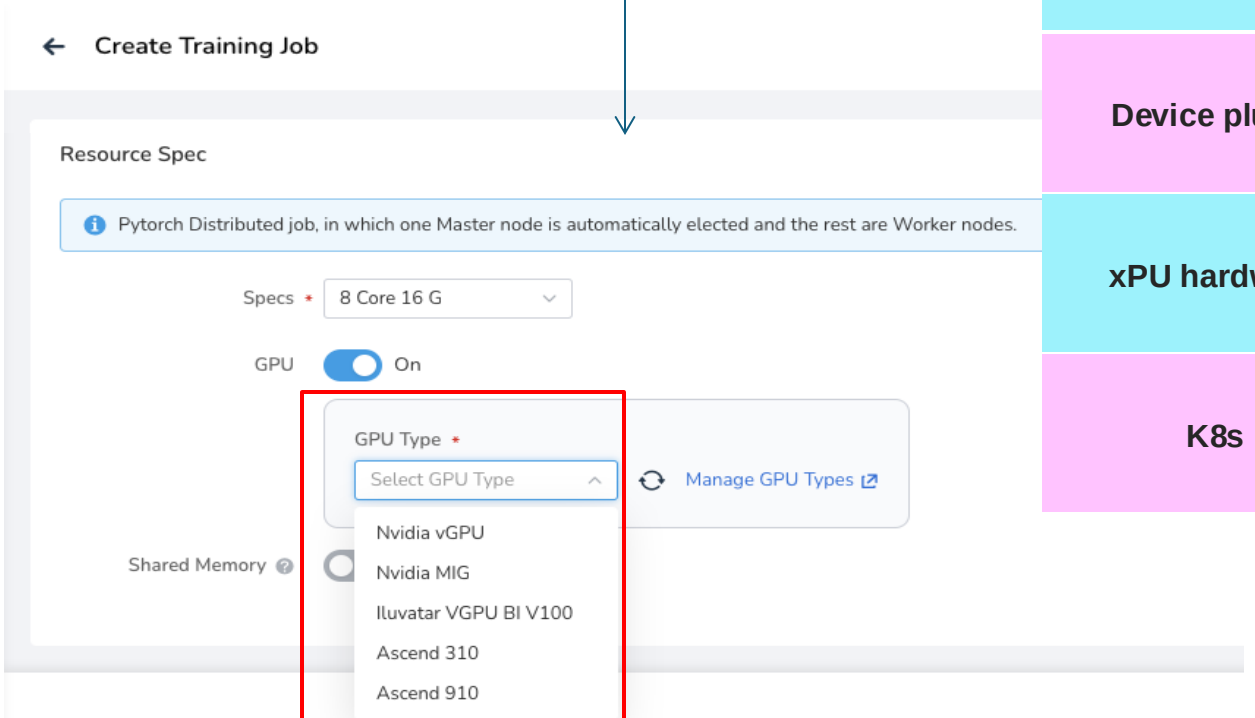
Physical GPU

Nvidia vGPU

```
apiVersion: kubevirt.io/v1
kind: VirtualMachine
...
spec:
  domain:
    devices:
      gpus:
      - deviceName: nvidia.com/GP104GL_TESLA_P4
        name: gpu0
...
```

4. Unified Architecture - Heterogeneous

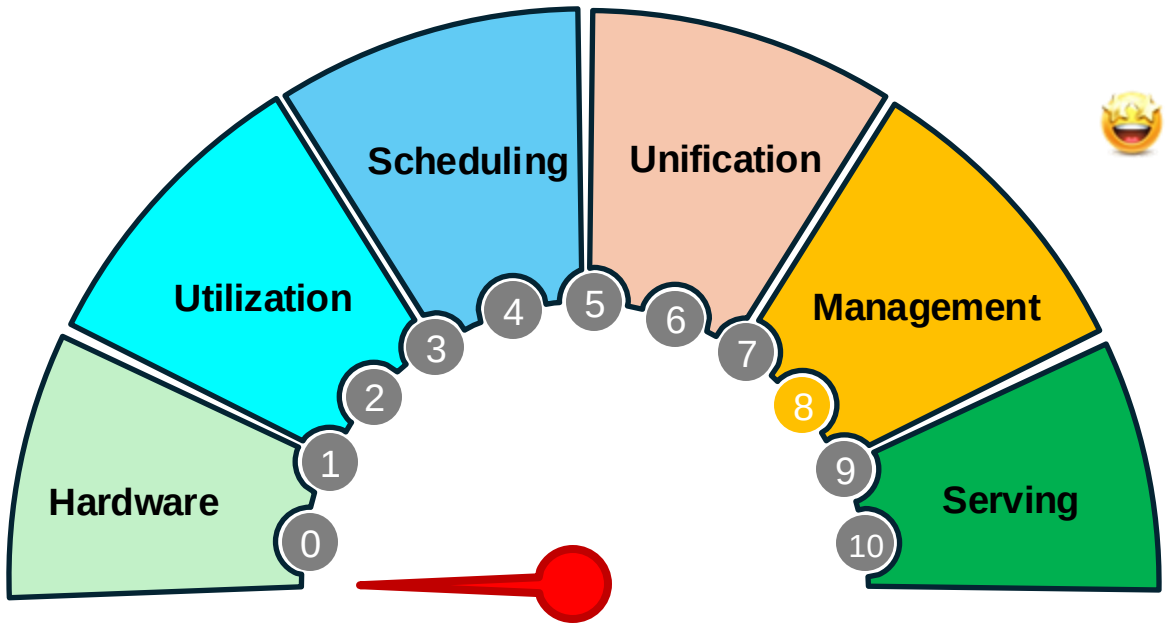
- diff GPU model/brands together
- Training:
  - Mixed training is a great challenges - Buckets Effect
- Inference
  - Individual cluster for each xPU type - ✅
  - Mixed cluster, diff xGPU in diff node - ✅
  - Mixed node is challenging (DRA or change device-plugin)



Python Code	CUDA compatible or import diff framework
Libraries in Image	Usually using specific base image even CUDA compatible.
Workload Yaml	Provides interface for Scientist, to fit their image to xPU type, auto adding `resouces.limit`
Device plugin	Each node carries their own device-plugin/xPU-exporter, with taint for xpu-operator.
xPU hardware	
K8s	Maybe in the future: Auto detect the image to fit the xPU Auto detect the code to use correct image

- nvidia.com/gpu : 1
- Huawei.com/ascend910: 1
- metax-tech.com/gpu: 1
- iluvatar.ai/gpu: 1

5. Management Philosophy

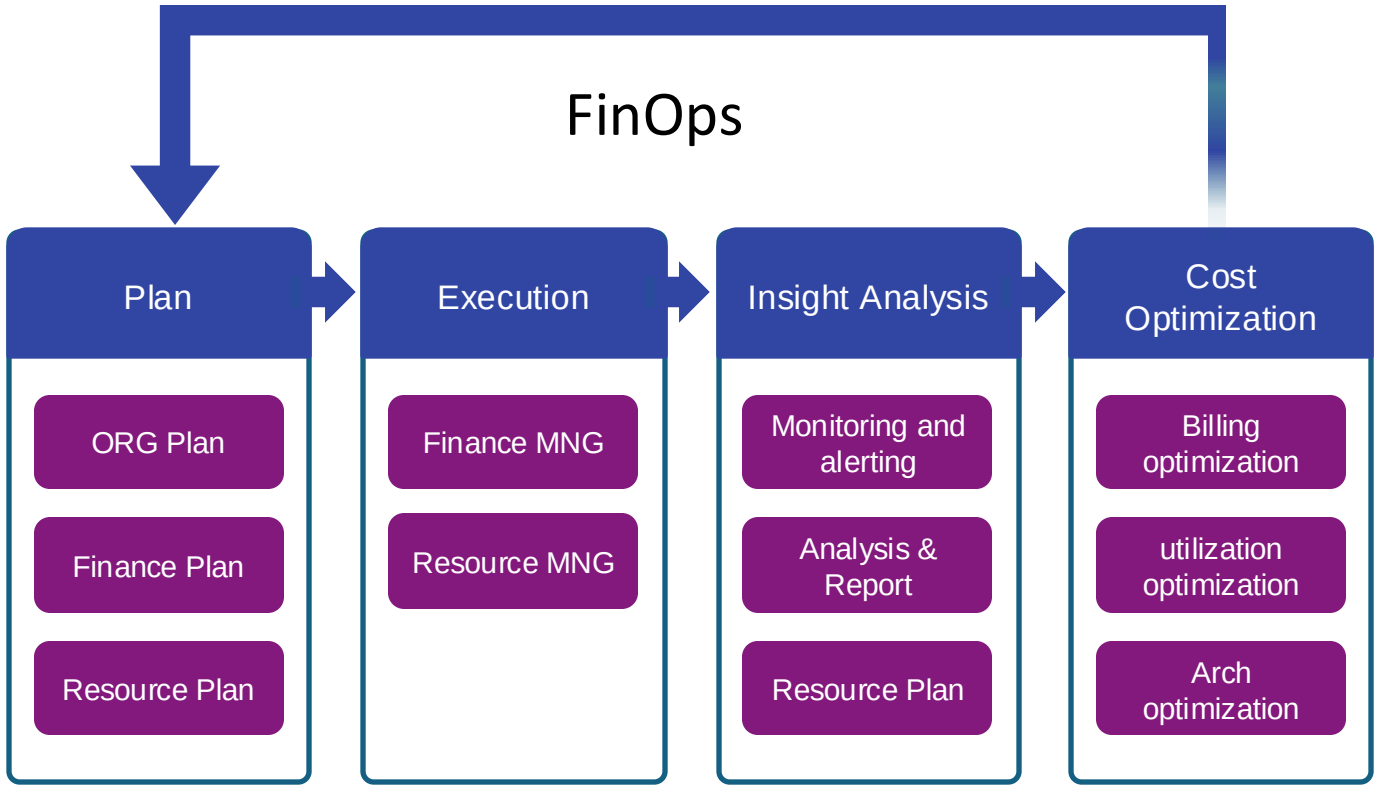


5. Management & Operation

- **Organization Management** 组织管理
  - Organization mapping with namespace and privilege
  - Tenant isolation & resource quota

- **Operation Management** 运营管理
  - Org Billing
  - Cost Management – FinOps

5. Mgmt - FinOps Philosophy



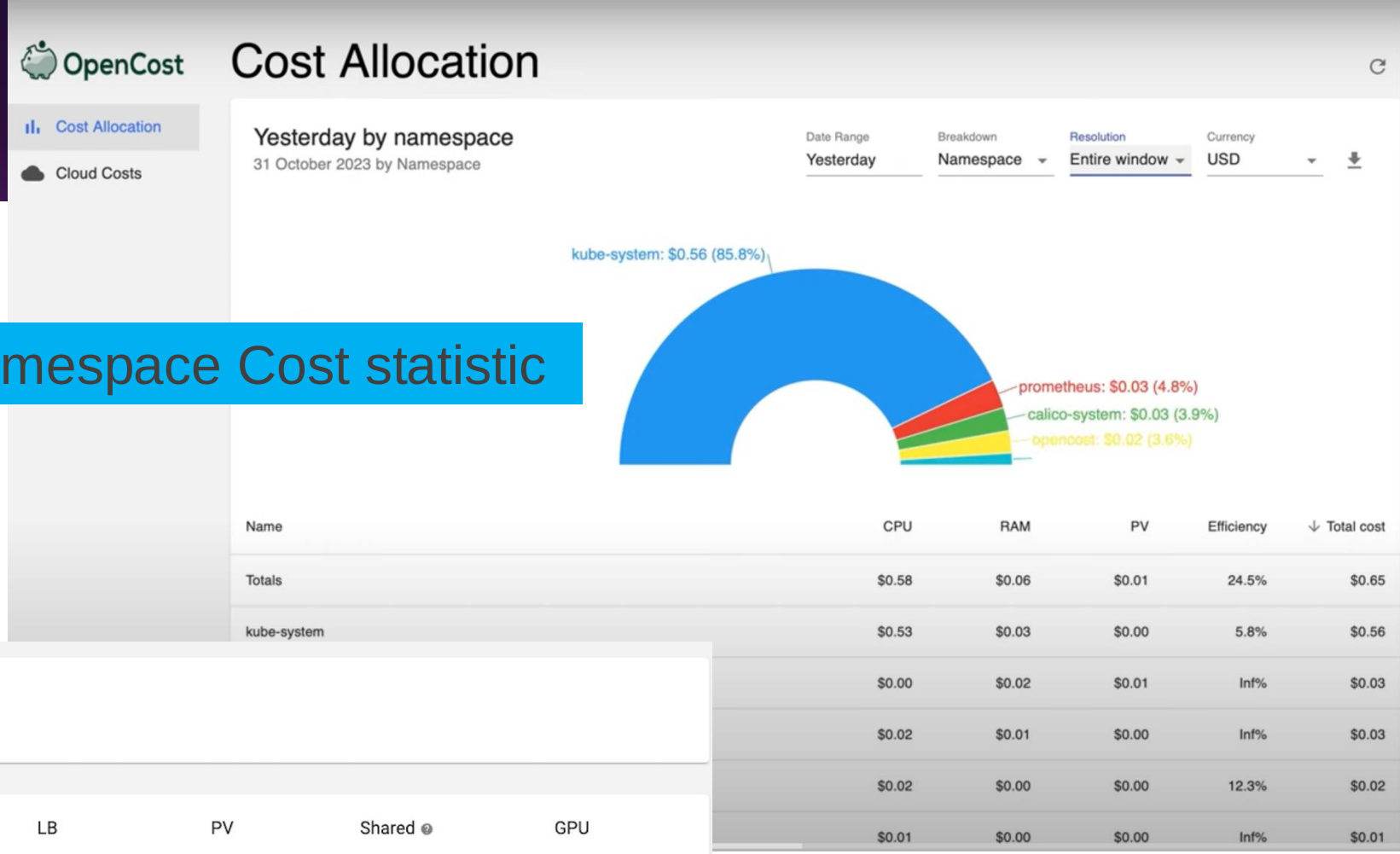
- Measure the return on investment (ROI)
- Choose appropriate resources and billing methods
- Introduce elasticity mechanisms for application workloads
- Continuously monitor and optimize

5. Mgmt - OpenCost

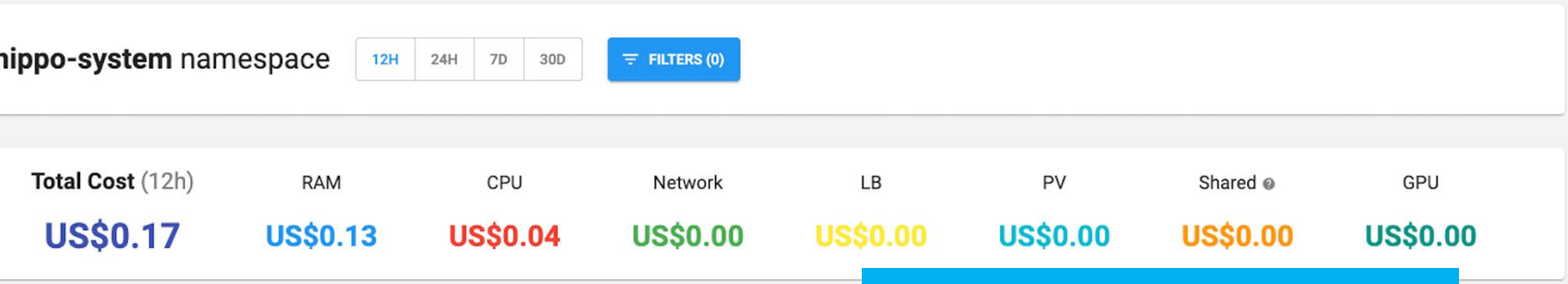
FinOps measurement

https://github.com/opencost

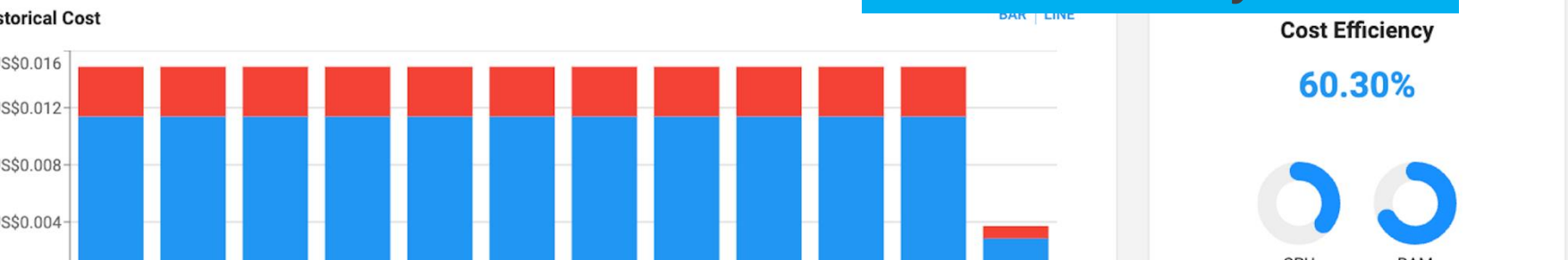
OpenCost



Namespace Cost statistic



Cost Efficiency Factor

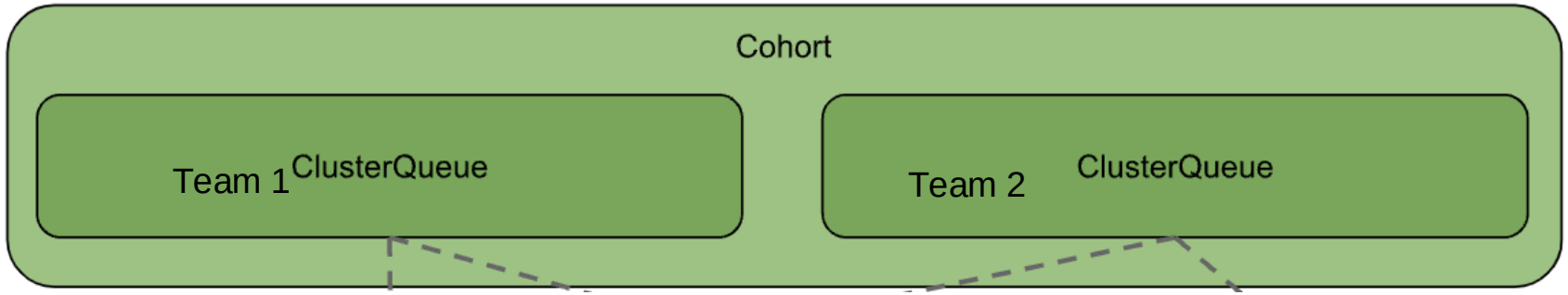


Bottomline rule for our team, e.g.:
Cost Efficiency >=40%
Mem Efficiency <=130%

5. Mgmt - Tenant

1. Namespace – `ResourceQuota`
2. Queue Quota – Kueue's `ClusterQueue` nominalQuota
3. "Cohort" – flexible quota between teams

- Borrow / Lend quota to others
- Reclaim/Preempt from others

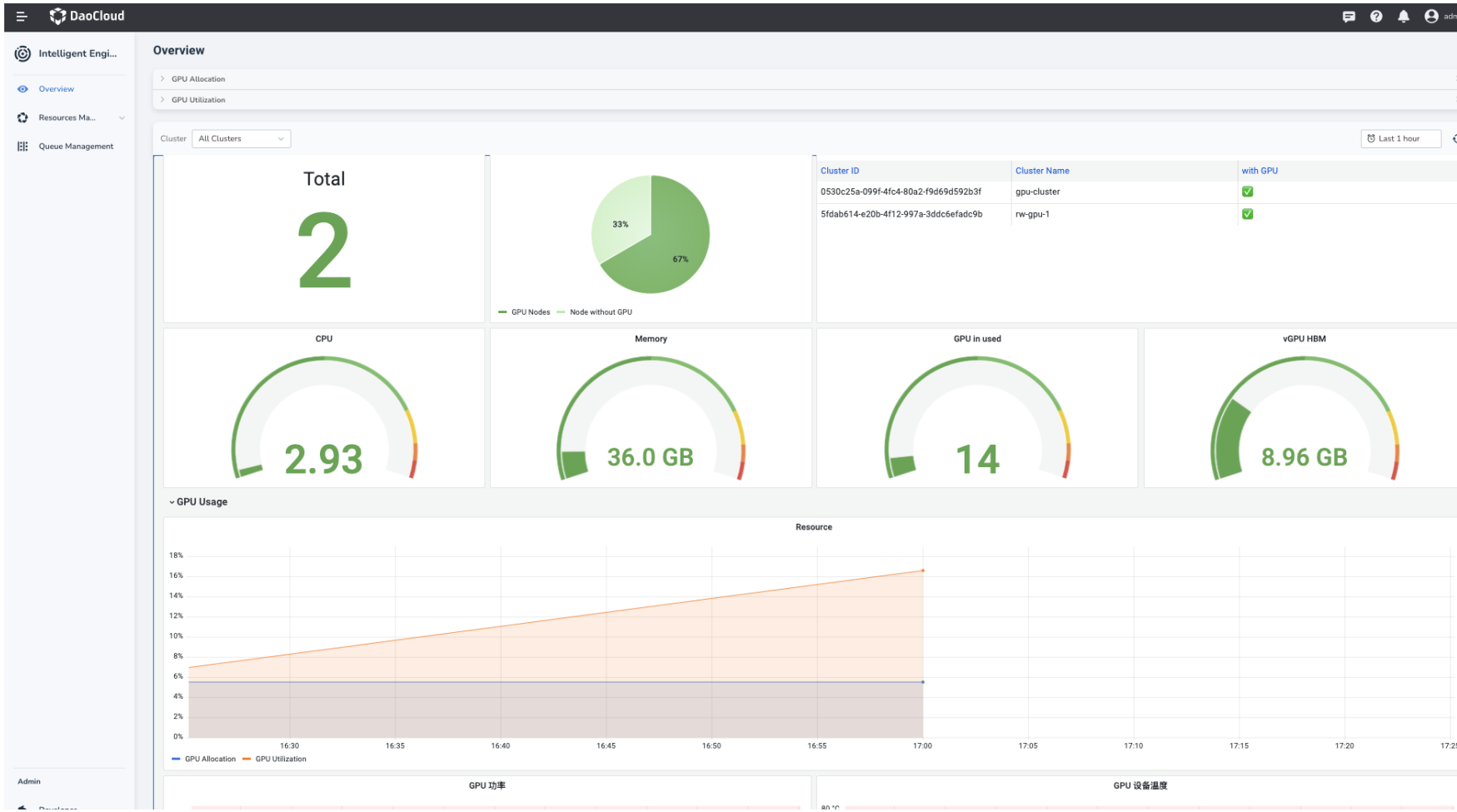


https://kueue.sigs.K8s.io/docs/concepts/cluster_queue/#cohort

5. Mgmt – Role base view

Separate **Operator** & Scientist

- **Operators** focus on :
  - Inventory
  - Resource Utilization
  - Tenant quota usage
  - Alerts / Monitor

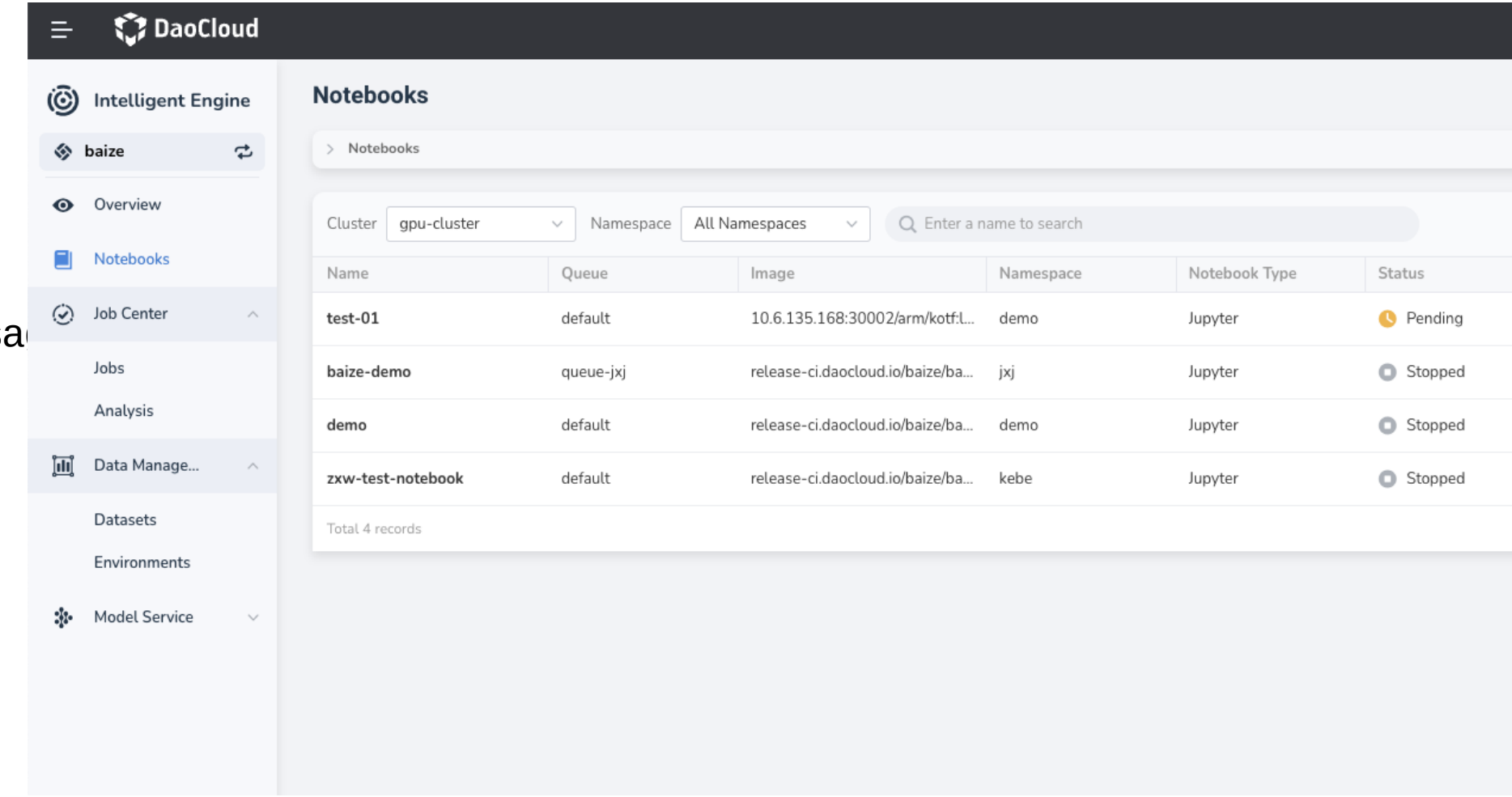


5. Mgmt – Role base view

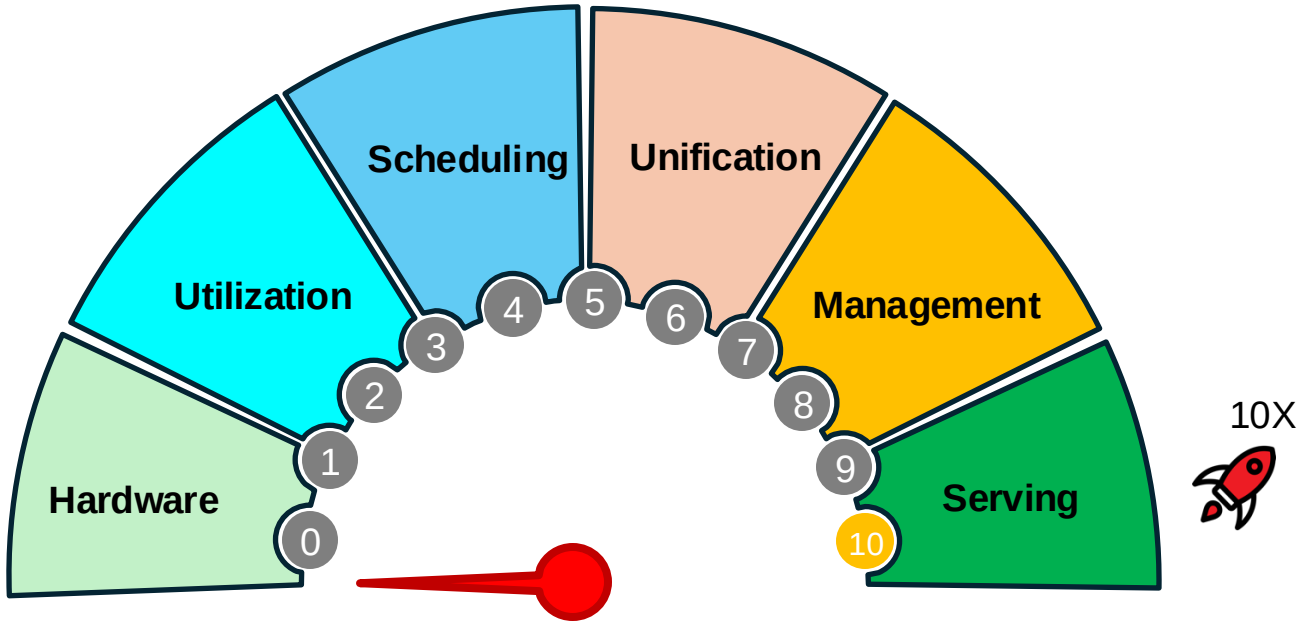
Separate Operator & **Scientist**

Pros: Privilege & user-friendliness

- **Scientist** focus on :
  - Notebook
  - Training jobs
  - Dataset
  - Tenant quota total/usa



6. Boost Model Serving !



6. Model Serving

Paints of Efficiency

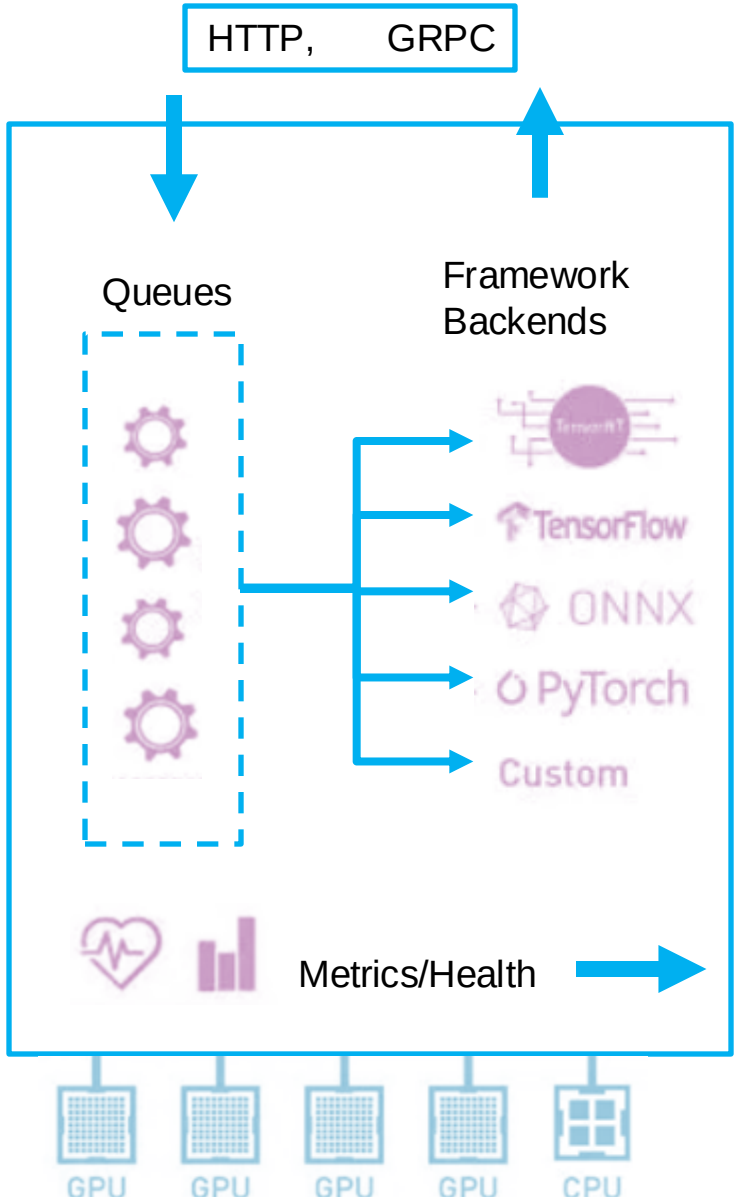
- **Complex** to deploy LLM model:
  - Need to Download model ->write transformer/llama code -> python env/run
- Slow model **download** from time to time
  - How to pack and reuse/cache the model in cluster
- Models **occupy** HBM but no request:
  - Knative can scale-to/from-zero , but somehow heavy (istio required)

6. Model Serving – Triton

- Triton
  - Handy: docker run -v ${model-path} nvcr.io/nvidia/tritonserver
  - All-in-one : serving / api-gateway / metrics / scheduling / batching
  - Wide range of backend supported :
    - vLLM、TensorFlow、PyTorch、
    - ONNX、OpenVINO、TensorRT..
  - Cons： lack of OpenAI format API

Our Practice in K8S : Triton-operator

```
apiVersion: serving.baize.io/v1alpha1
kind: Inference
spec:
  framework:
    triton:
      backend: vllm
  models:
  - modelPath: model/mnist_cnn/1/model.pt
    config: …
```



6. Model Serving – OCI Volume


```yaml
apiVersion: serving.baize.io/v1alpha1
kind: Inference
spec:
  framework:
    triton:
      backend: vllm
  models:
  - modelPath: model/mnist_cnn/1/model.pt
    config: …
```

OCI Artifacts Volume [alpha] in Kubernetes 1.31

```yaml
spec:
  containers:
    - name: test
      image: nvcr.io/nvidia/tritonserver
      volumeMounts:
        - name: volume
          mountPath: /model
  volumes:
    - name: volume
      image:
        reference: quay.io/crio/artifact:v1
```

After 10 years long last, finally it comes

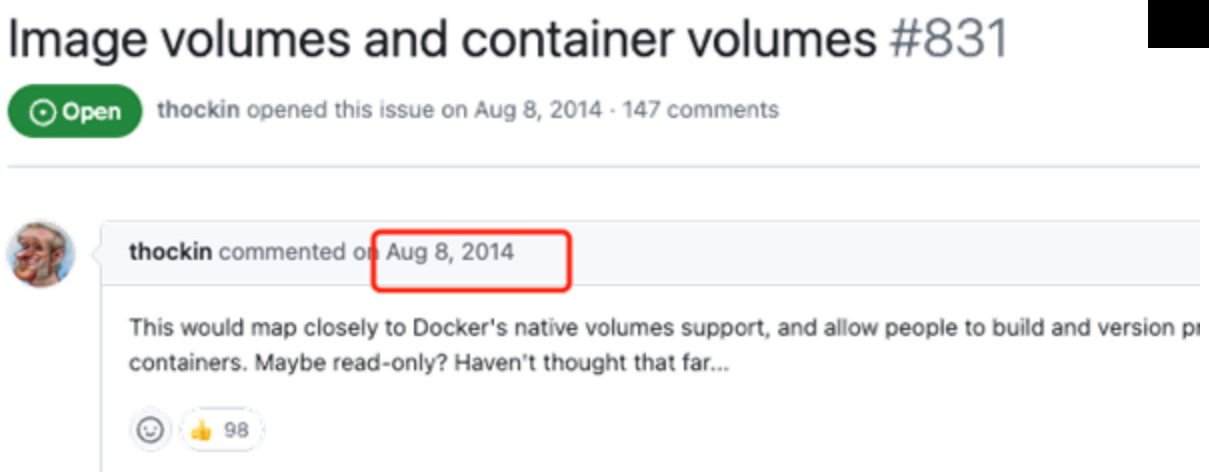


Image volumes and container volumes #831

Open thockin opened this issue on Aug 8, 2014 · 147 comments

thockin commented on Aug 8, 2014

This would map closely to Docker's native volumes support, and allow people to build and version pr
containers. Maybe read-only? Haven't thought that far...

98

6. Model Serving - ORAS

```
\[root]ls llama-3/*
llama-3/model-00001-of-00004.safetensors  llama-3/model-00003-of-00004.safetensors  llama-3/model.safetensors.index.json
llama-3/model-00002-of-00004.safetensors  llama-3/model-00004-of-00004.safetensors  llama-3/tokenizer.json
\[root]oras push --plain-http release.daocloud.io/peter/llama-3-weights:v3.1-8b      llama-3:application/octet-stream
✓ Uploaded  llama-3
  └ sha256:0b4d055901b51b24a62e3fcca15a60f100239803dd5c07fe49489b168f468261
✓ Uploaded  application/vnd.oci.empty.v1+json
  └ sha256:44136fa355b3678a1146ad16f7e8649e94fb4fc21fe77e8310c060f61caaff8a
✓ Uploaded  application/vnd.oci.image.manifest.v1+json
  └ sha256:e5145fa1529423daa154cbeda91176b4a081bde51878087b783caa084731fd95
Pushed [registry] release.daocloud.io/peter/llama-3-weights:v3.1-8b
ArtifactType: application/vnd.unknown.artifact.v1
Digest: sha256:e5145fa1529423daa154cbeda91176b4a081bde51878087b783caa084731fd95
```

ORAS

Distribute Artifacts Across OCI Registries With Ease

Previous

1. `oras pull` to pull/extract artifacts into a local disk path
2. Mount the local path to the pod

```
k8s>mkdir downloads
k8s>cd downloads/
k8s>oras pull release.daocloud.io/peter/llama-3-weights:v3.1-8b
✓ Pulled      llama-3
  └ sha256:0b4d055901b51b24a62e3fcca15a60f100239803dd5c07fe49489b168f468261
✓ Pulled      application/vnd.oci.image.manifest.v1+json
  └ sha256:e5145fa1529423daa154cbeda91176b4a081bde51878087b783caa084731fd95
Pulled [registry] release.daocloud.io/peter/llama-3-weights:v3.1-8b
Digest: sha256:e5145fa1529423daa154cbeda91176b4a081bde51878087b783caa084731fd95
k8s>ls
llama-3
```

Now - in Pod's OCI volume

```
spec:
  containers:
  ....
  volumes:
    - name: volume
      image:
        reference: release.daocloud.io/peter/llama-3-weight:v3.1-8b
```

https://github.com/kubernetes/kubernetes/issues/125463

6. Model Serving – Ollama

Ollama - most simple LLM tool (backed by llama.cpp)

1. Basic Usage

```
# ollama run llama3.1
pulling manifest
pulling 8934d96d3f08... 100% ▕▕▕▕▕ 3.8 GB
pulling 170370233dd5... 100% ▕▕▕▕▕ 4.1 GB
....
>>> How is the weather today?
```

#ollama serve → serve as open-AI format API server

2. **Modelfile** ☺

```
FROM llama3

PARAMETER temperature 1
PARAMETER num_ctx 4096
assistant SYSTEM $system-prompt
```

#ollama create my-image -f Modelfile

#ollama run my-image

3. Operator in K8s

```
apiVersion: ollama.ayaka.io/v1
kind: Model
metadata:
  name: phi
spec:
  image: phi
  persistentVolume:
    accessMode: ReadWriteOnce
```

https://github.com/nekomeowww/ollama-operator

6. Model Serving – Lingo

Lingo - LLM gateway

https://github.com/substratusai/lingo

- scale-to-zero & scale-from-zero
- Re-use same GPU for N models
- Lightweight , no dependency
- Queue, but no batch
- alternative to knative

6. Model Serving – Lingo

1.Serve
- MiniLM-L6
- Mistral-7b

```
# kubectl get deployment
NAME                        READY   UP-TO-DATE   AVAILABLE   AGE
mistral-7b-instruct-vllm    0/0     0            0           21d
minilm-l6-v2                0/0     0            0           85d

curl http://$IP:8080/v1/completions  -d '{"model": "text-embedding-ada-002", "prompt": ”…”..}'
```

2.miniLM scale from 0

```
# kubectl get deployment
NAME                        READY   UP-TO-DATE   AVAILABLE   AGE
mistral-7b-instruct-vllm    0/0     0            0           21d
minilm-l6-v2                1/1     1            1           85d
```

3.miniLM scale to 0

```
# kubectl get event
109s        …     Scaled up replica set minilm-l6-v2-5dd7bb4fc8 to 1 from 0
# a while later
15s         …     Scaled down replica set minilm-l6-v2-5dd7bb4fc8 to 0 from 1

curl http://$IP:8080/v1/completions  -d '{"model": "mistral-7b-instruct-v0.1", "prompt": ”…”..}'
```

4.Mistral-7b wake up

```
# kubectl get deploy
NAME                        READY   UP-TO-DATE   AVAILABLE   AGE
mistral-7b-instruct-vllm    1/1     1            1           21d
minilm-l6-v2                0/0     0            0           85d
```

Kubectl annotate deploy minilm-l6-v2 lingo.substratus.ai/models: text-embedding-ada-002

Thanks

- d.run
- HAMi
- JuiceFS
- HwameiStor
- kubeFlow
- dcgmi-diag
- Kueue
- Volcano
- OpenCost
- ORAS
- Triton
- Ollama
- Lingo