

# **AI in Built Environment**

## **DCP4300**

### **Lec07-08: Deep Learning**

#### **Part A**

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University of Florida  
College of Design Construction and Planning

## **Artificial Intelligence Vs. Machine Learning Vs. Deep Learning?**

# **AI IN THE BUILT ENVIRONMENT**

## **DCP4300**

### **Week 2: Deep Learning**

#### **Part A**

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College of Design Construction and Planning



# Artificial Intelligence

**AI: Techniques that enable machines to mimic human.**

Robotics

Machine Learning

Neural Networks

Computer Vision

Natural Language Processing

Expert System

Fuzzy Logic

...



Artificial Intelligence

The diagram consists of three concentric circles. The outermost circle is light blue and labeled 'Artificial Intelligence'. Inside it is a medium blue circle labeled 'Machine Learning'. The innermost circle is dark blue and labeled 'Deep Learning'. This visualizes that Deep Learning is a subset of Machine Learning, which is a subset of Artificial Intelligence.

AI: Techniques that enable machines to mimic human.

Machine Learning

ML: Techniques that enable machines to **learn from data**, **without being explicitly programmed**.

Deep Learning

Artificial Intelligence

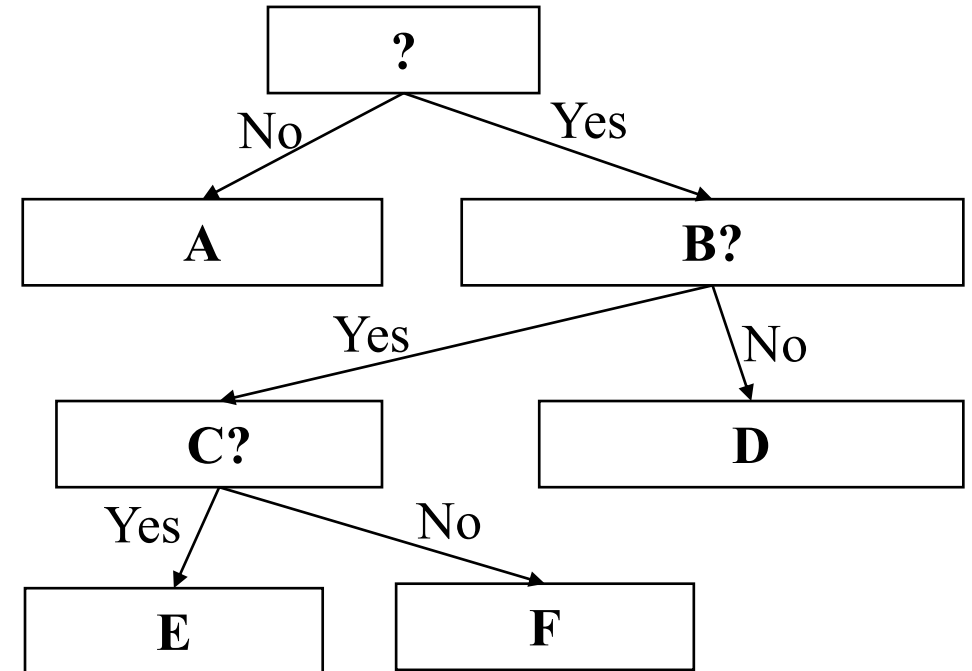
Machine Learning

Deep Learning

### What is AI but not ML?

Doesn't learn. Explicitly programmed.

**Example:** Programmed expert systems.



Artificial Intelligence

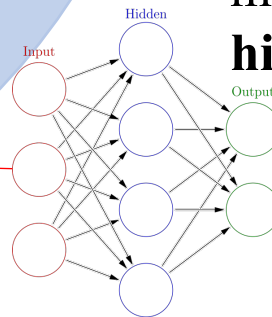
Machine Learning

Deep Learning

AI: Techniques that enable machines to mimic human.

ML: Techniques that enable machines to **learn from data**, **without being explicitly programmed**.

DL: Techniques that enable machines to learn from data, **hierarchically**, using **neural networks**.



Artificial Intelligence

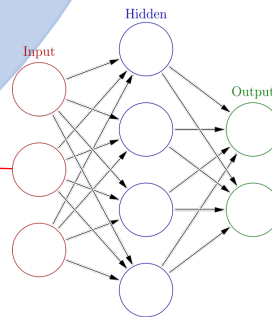
Machine Learning

Deep Learning

### What is ML but not DL?

ML that doesn't use (deep) neural networks that are capable of hierarchical learning.

You can call them **traditional ML** or **conventional ML**





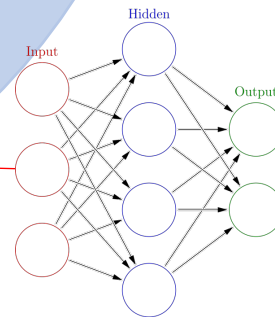
Artificial Intelligence

Machine Learning

Deep Learning

How 'deep' should it be for DL?

**Deep Learning ? Deep Neural Networks**



## **Types of Machine Learning, what are the differences**

### **Machine Learning:**

Techniques that enable machines to  
**learn from data, without being explicitly programmed.**

# Types of Machine Learning:

**Supervised Learning:** Learn a function from **labeled** data.

- Classification
- Regression

**Semi-supervised Learning**

**Unsupervised Learning:** Learn the pattern from **unlabeled** data.

- Clustering
- Dimension reduction

**Reinforcement Learning:** Learn to react to an environment by **trial and error**.

- Decision making
- Robotics
- ...

Fit a function:  $f: X \rightarrow Y$

**Supervised Learning:** Learn a function from **labeled** data.

- Classification
- Regression

**Algorithms:**

Regressions

Decision trees

Support Vector Machines

Linear discriminant analysis

K-nearest neighbor algorithm

Multilayer perceptron

...



x1	x2	x3	x4	x5	y
0.21	0.20	0.65	0.87	0.29	0.22
0.83	0.47	0.14	0.77	0.43	0.63
0.42	0.31	0.41	0.43	0.11	0.92
0.83	0.49	0.52	0.01	0.94	0.17
0.99	0.05	0.47	0.72	0.01	0.60
0.31	0.31	0.74	0.41	0.93	0.13
0.29	0.03	0.32	0.16	0.24	0.35
0.91	0.91	0.24	0.23	0.51	0.23
0.47	0.04	0.17	0.77	0.34	0.08
0.10	0.10	0.73	0.82	0.32	0.23
0.09	0.66	0.10	0.98	0.21	0.66
0.00	0.35	0.38	0.18	0.89	0.02

**Basic frame of Supervised Learning:**

**Use data to set the parameters of a model to fit the labels.**

**Unsupervised Learning:** Learn the patterns from **unlabeled** data.

- Clustering
- Dimension reduction

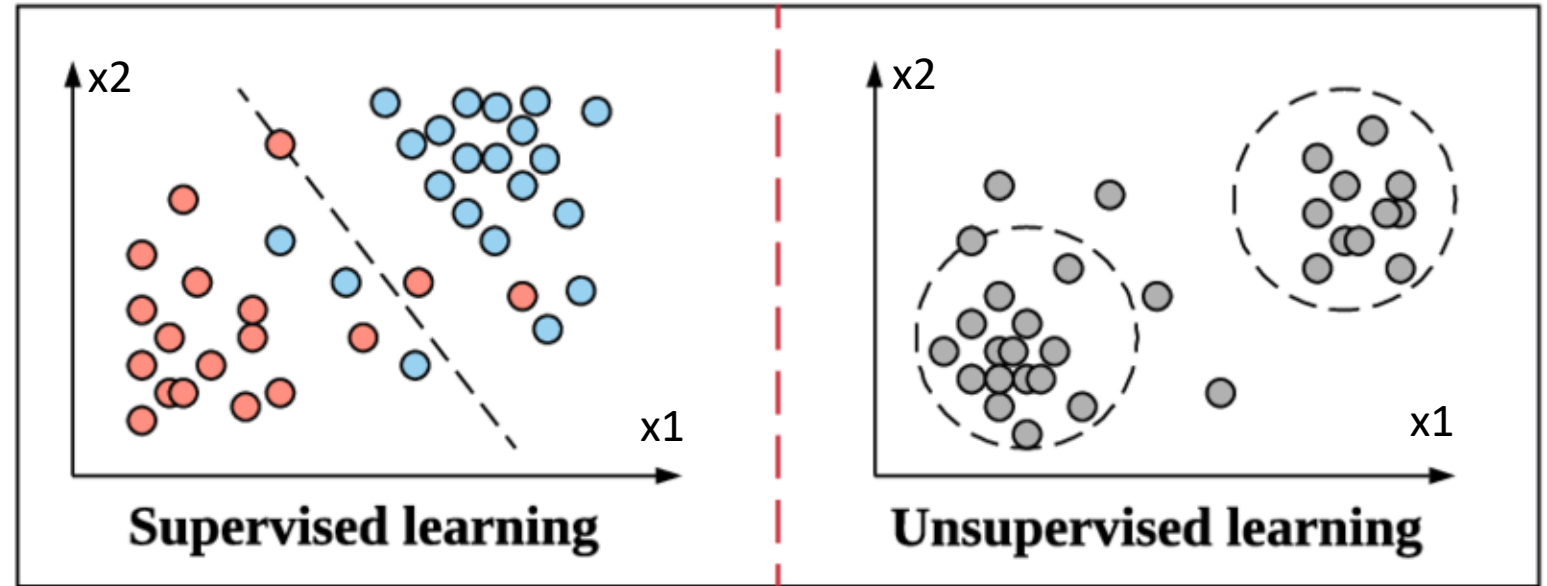
## Algorithms:

K-means

Principal component analysis

Autoencoder

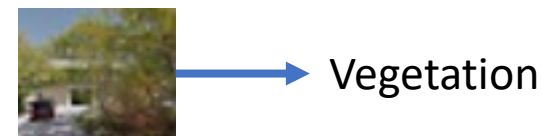
Generative adversarial networks



### Classification

Trained with **labeled data**

Can predict the class name



### Clustering

Trained with **unlabeled data**

Similar data points are grouped together



Group A

Group B

## Reinforcement Learning:

Learn to react to an environment by **trial and error**.

- Decisions
- Robotics
- ...

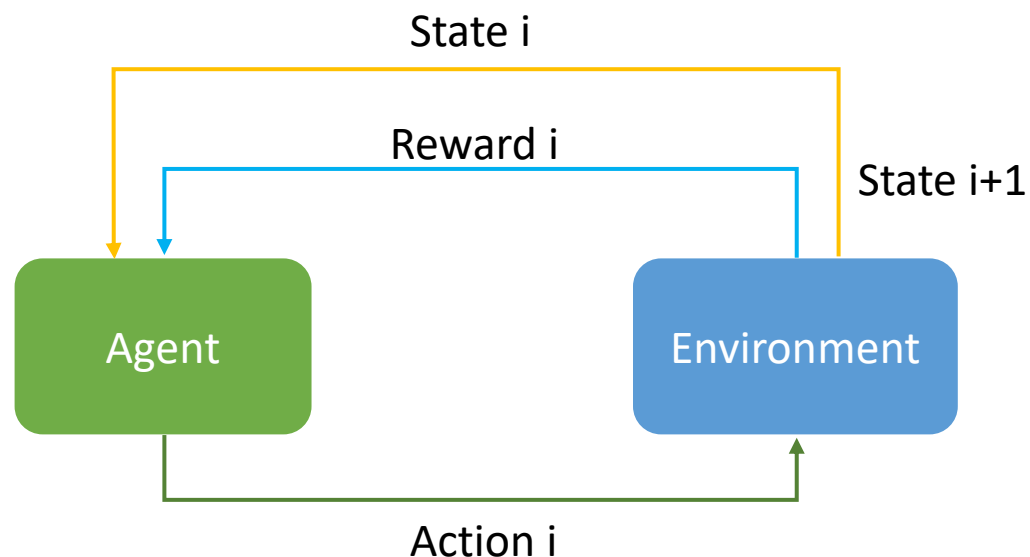
## Algorithms:

Q-learning

SARSA

DQN

...



## Reinforcement Learning:

Learn to react to an environment by **trial and error**.

- Decisions
- Robotics
- ...

## Algorithms:

Q-learning

SARSA

DQN

...



# Supervised Learning Vs Reinforcement Learning

They are both trained to learn some functions:  $f: X \rightarrow Y$

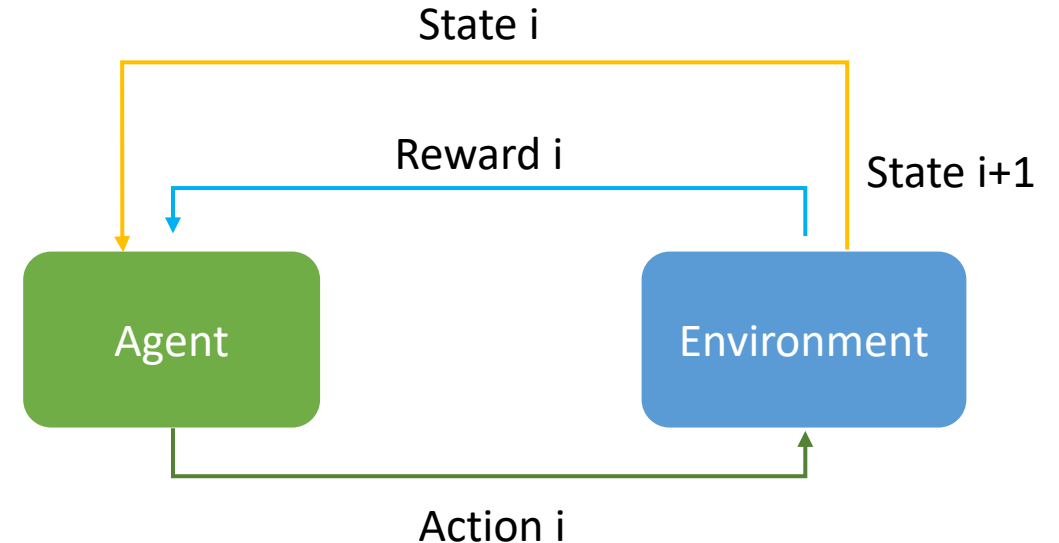
x1	x2	x3	x4	x5	y
0.21	0.20	0.65	0.87	0.29	0.22
0.83	0.47	0.14	0.77	0.43	0.63
0.42	0.31	0.41	0.43	0.11	0.92
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0.99	0.05	0.47	0.72	0.01	0.60
0.31	0.31	0.74	0.41	0.93	0.13
0.29	0.03	0.32	0.16	0.24	0.35
0.91	0.91	0.24	0.23	0.51	0.23
0.47	0.04	0.17	0.77	0.34	0.08
0.10	0.10	0.73	0.82	0.32	0.23
0.09	0.66	0.10	0.98	0.21	0.66
0.00	0.35	0.38	0.18	0.89	0.02

$X$  is a space of  $[x1, x2, x3, x4, x5]$

$Y$  is a space of  $[y]$

## The differences:

Training data is labeled:  
pairs of  $([x1, x2, x3, x4, x5], [y])$



$X$  is a space of  $[state]$

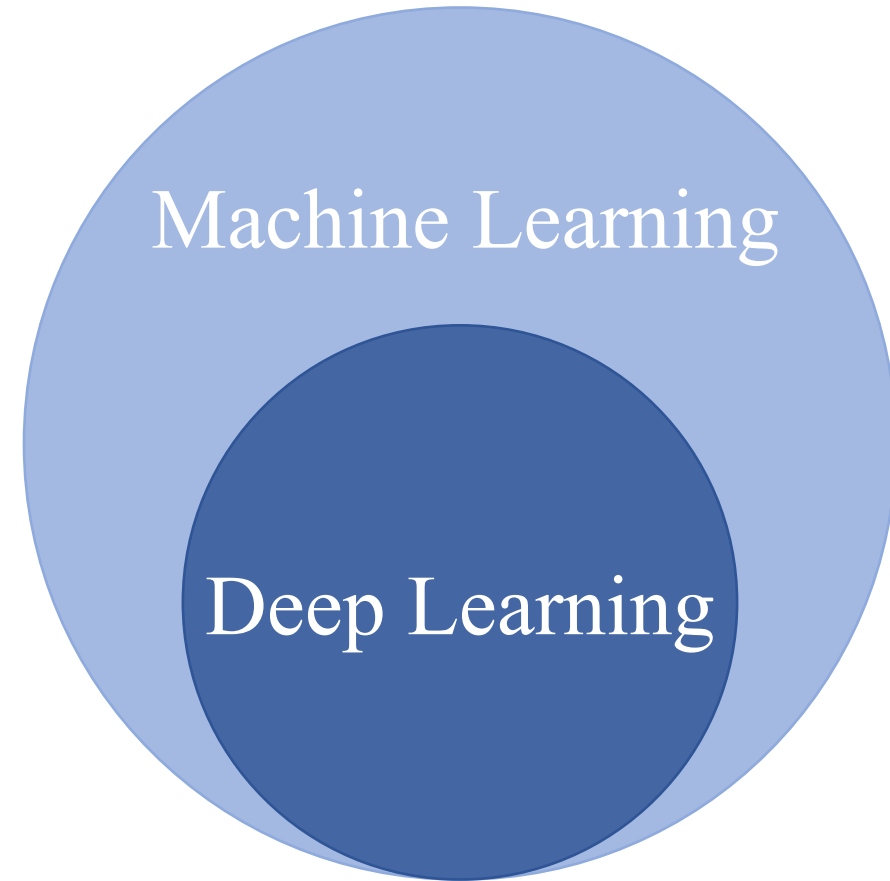
$Y$  is a space of  $[action]$

No training data.  
The agent has to interact with environment  
to generate the data on the run.  
And the generated data is unlabeled.



## Deep Learning

DL: Techniques that enable machines to learn from data, **hierarchically**, using **neural networks**.



# Why deep learning?

x1	x2	x3	x4	x5	y
0.21	0.20	0.65	0.87	0.29	0.22
0.83	0.47	0.14	0.77	0.43	0.63
0.42	0.31	0.41	0.43	0.11	0.92
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0.09	0.66	0.10	0.98	0.21	0.66
0.00	0.35	0.38	0.18	0.89	0.02

## Small data

[illegible]

# Big data

## Size

# Why deep learning?

x1	x2	x3	x4	x5	y
0.21	0.20	0.65	0.87	0.29	0.22
0.83	0.47	0.14	0.77	0.43	0.63
0.42	0.31	0.41	0.43	0.11	0.92
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0.09	0.66	0.10	0.98	0.21	0.66
0.00	0.35	0.38	0.18	0.89	0.02

5 columns

x1	x2	x3	x4	x5		y
0.21	0.20	0.65	0.87	0.29		0.22
0.83	0.47	0.14	0.77	0.43		0.63
0.42	0.31	0.41	0.43	0.11		0.92
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0.09	0.66	0.10	0.98	0.21		0.66
0.00	0.35	0.38	0.18	0.89		0.02



>thousands of columns



Dimension

# Why deep learning?



128x128  
pixels

x1	x2	x3	x4	x5	y
0.21	0.20	0.65	0.87	0.29	0.22
0.83	0.47	0.14	0.77	0.43	0.63
0.42	0.31	0.41	0.43	0.11	0.92
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0.09	0.66	0.10	0.98	0.21	0.66
0.00	0.35	0.38	0.18	0.89	0.02

5 columns

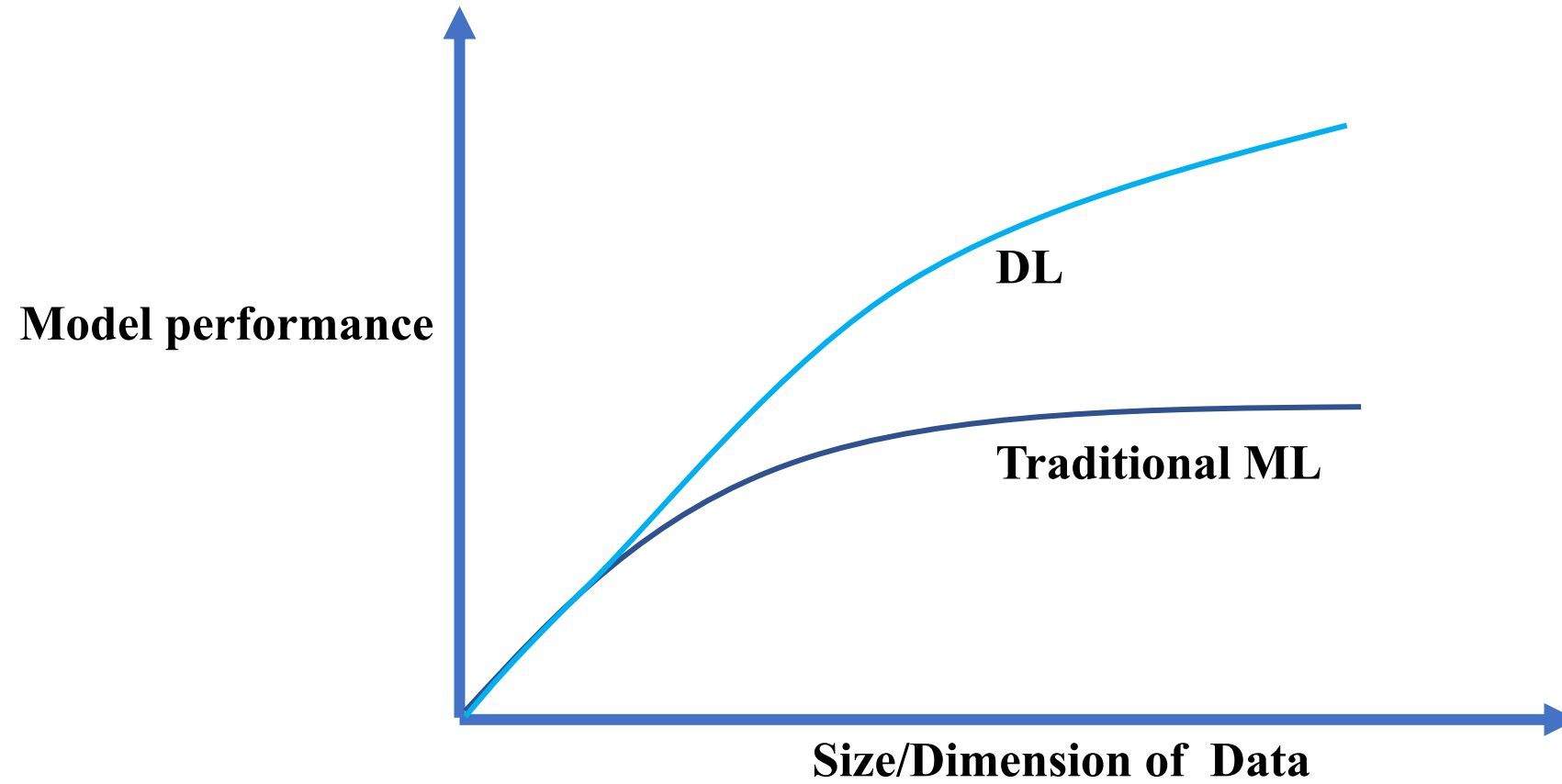
x1	x2	x3	x4	x5											y
0.21	0.20	0.65	0.87	0.29											0.22
0.83	0.47	0.14	0.77	0.43											0.63
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0.99	0.05	0.47	0.72	0.01											0.60
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0.29	0.03	0.32	0.16	0.24											0.35
0.91	0.91	0.24	0.23	0.51											0.23
0.47	0.04	0.17	0.77	0.34											0.08
0.10	0.10	0.73	0.82	0.32											0.23
0.09	0.66	0.10	0.98	0.21											0.66
0.00	0.35	0.38	0.18	0.89											0.02

>thousands of columns



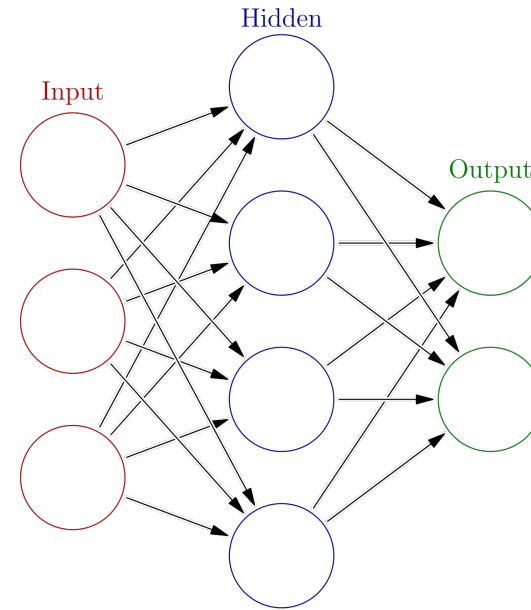
Dimension

## Why deep learning?



# Neural networks

Deep learning  $\approx$  (Deep) neural networks



## **Nuts and Bolts of a neural network (multilayer perceptron)**

**Neuro (perceptron)**

**Activation**

**Architecture**

**Loss function**

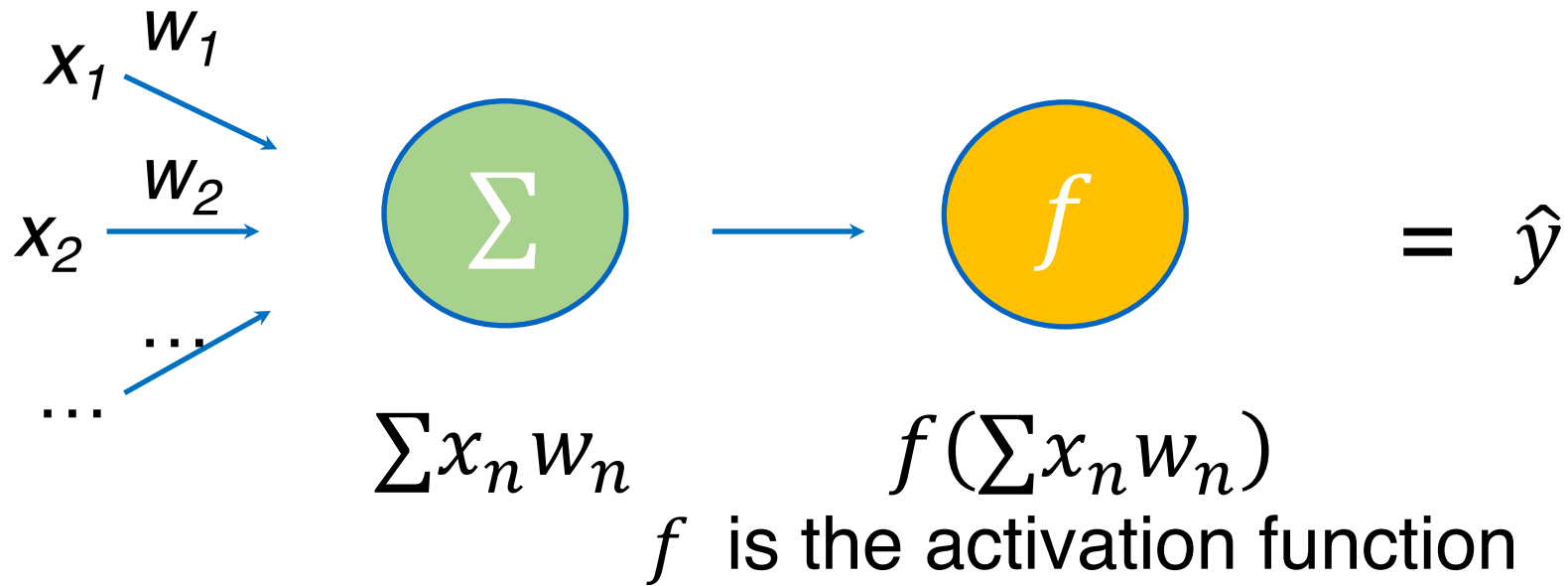
**Learning rate**

**Optimizer**

**Hyperparameter**

**...**

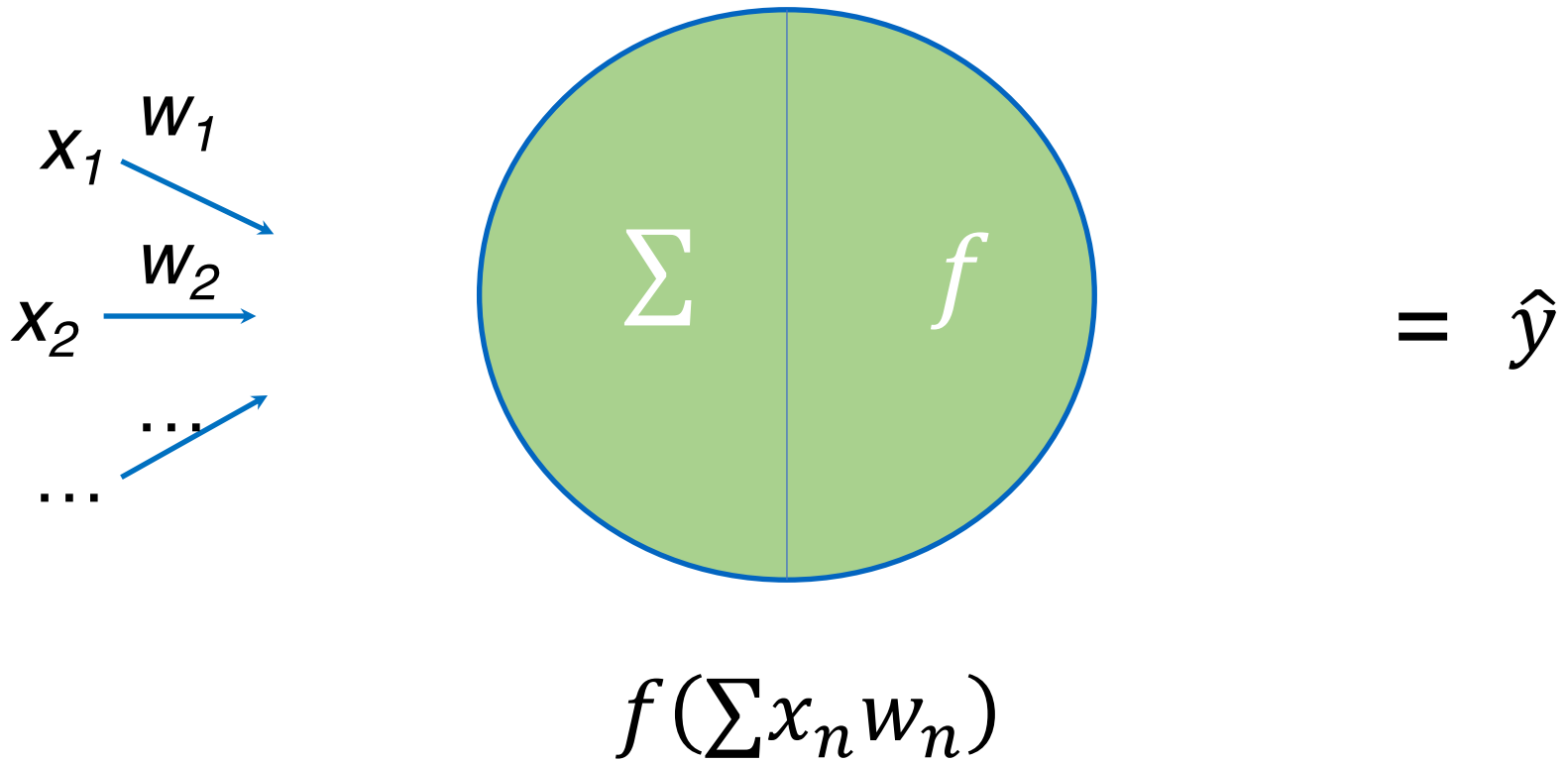
# Perceptron



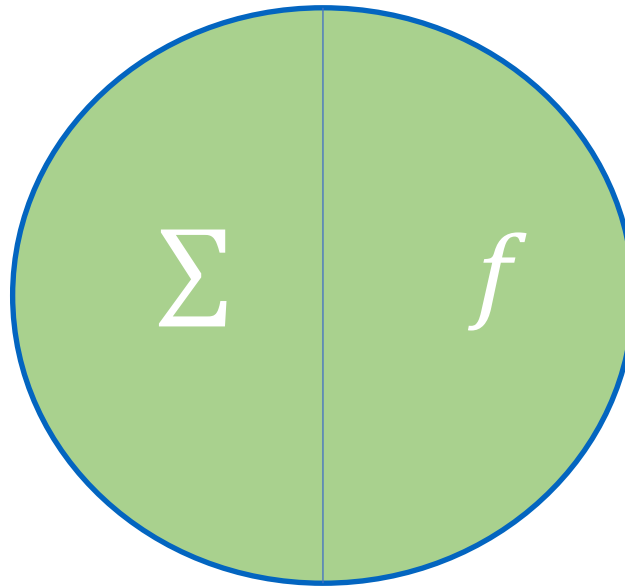
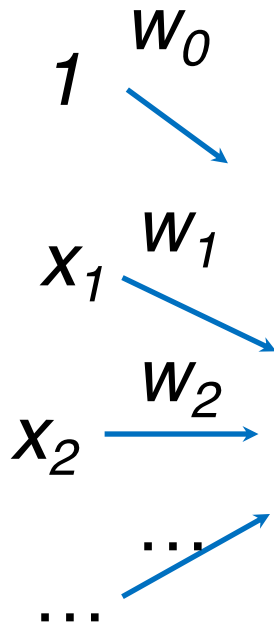
Sum    then    Activate



# Perceptron



# Perceptron



$$= \hat{y}$$

$$f(w_0 + \sum x_n w_n)$$

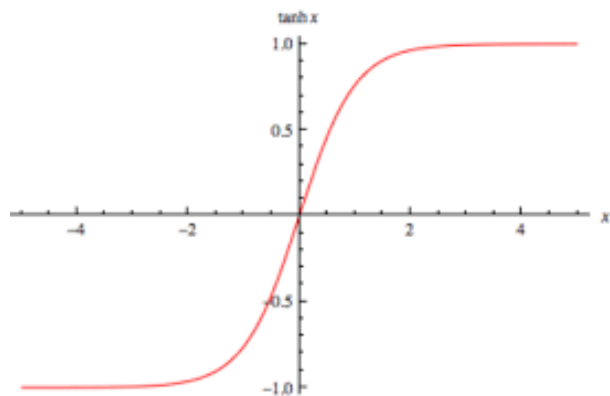
↑  
bias

# Activation functions: why they are needed?

## 1. Limit the output

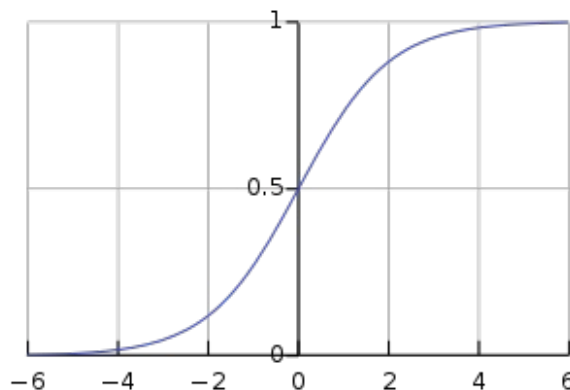
### Hyperbolic tangent (tanh)

$$\tanh x = \frac{\sinh x}{\cosh x} = \frac{e^x - e^{-x}}{e^x + e^{-x}}$$



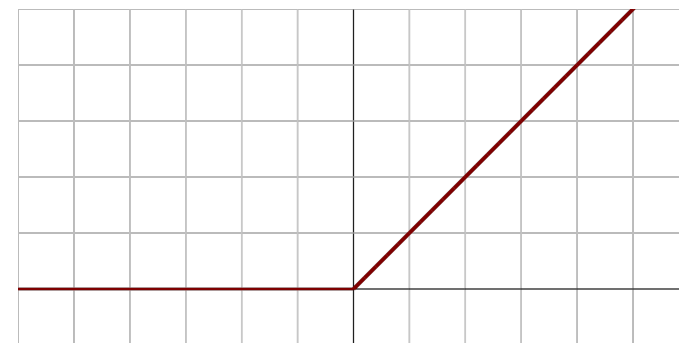
### Sigmoid

$$S(x) = \frac{1}{1 + e^{-x}}$$



### Rectified linear unit (ReLU)

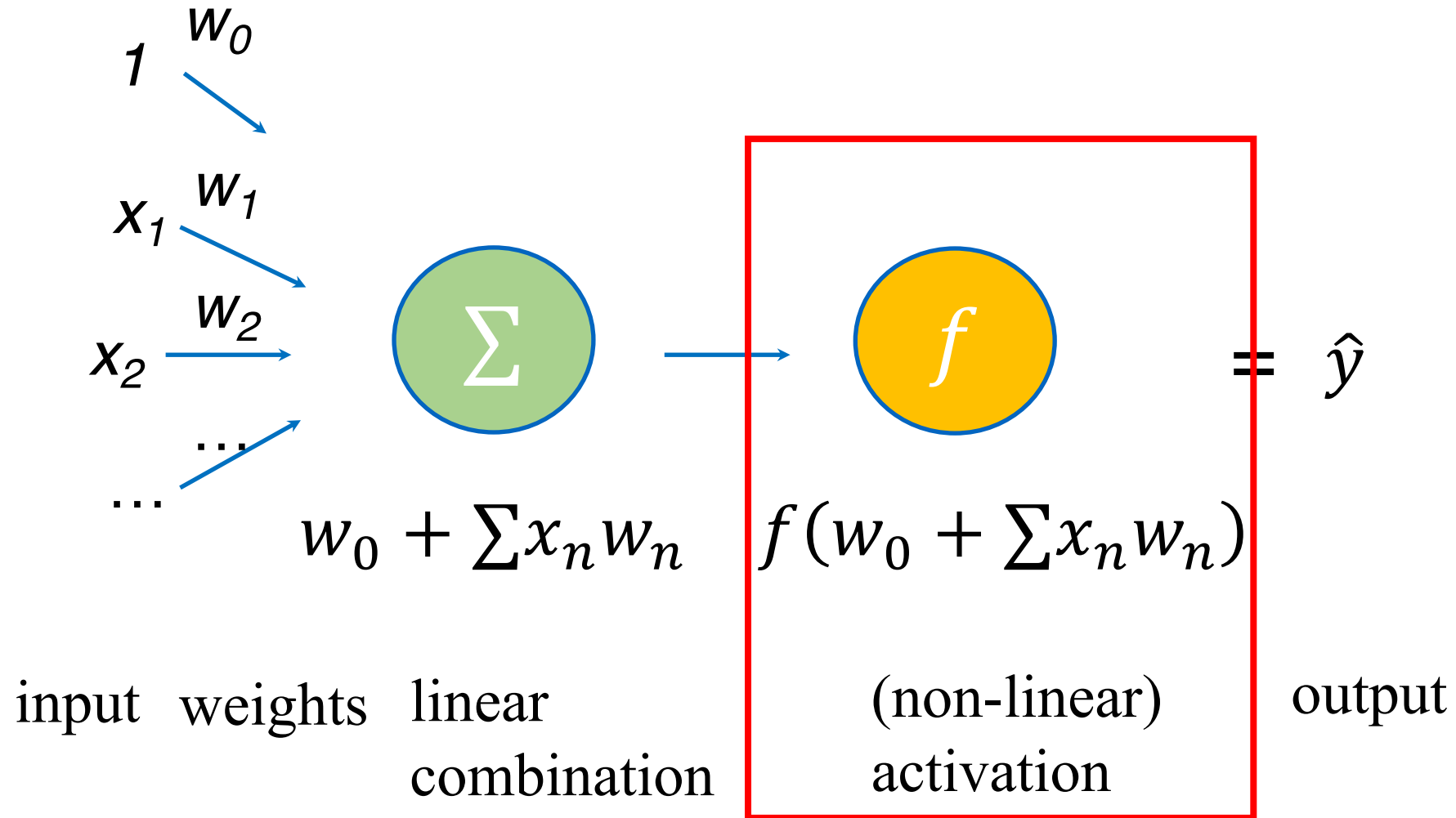
$$f(x) = x^+ = \max(0, x)$$



More: [https://www.tensorflow.org/api\\_docs/python/tf/keras/activations](https://www.tensorflow.org/api_docs/python/tf/keras/activations)

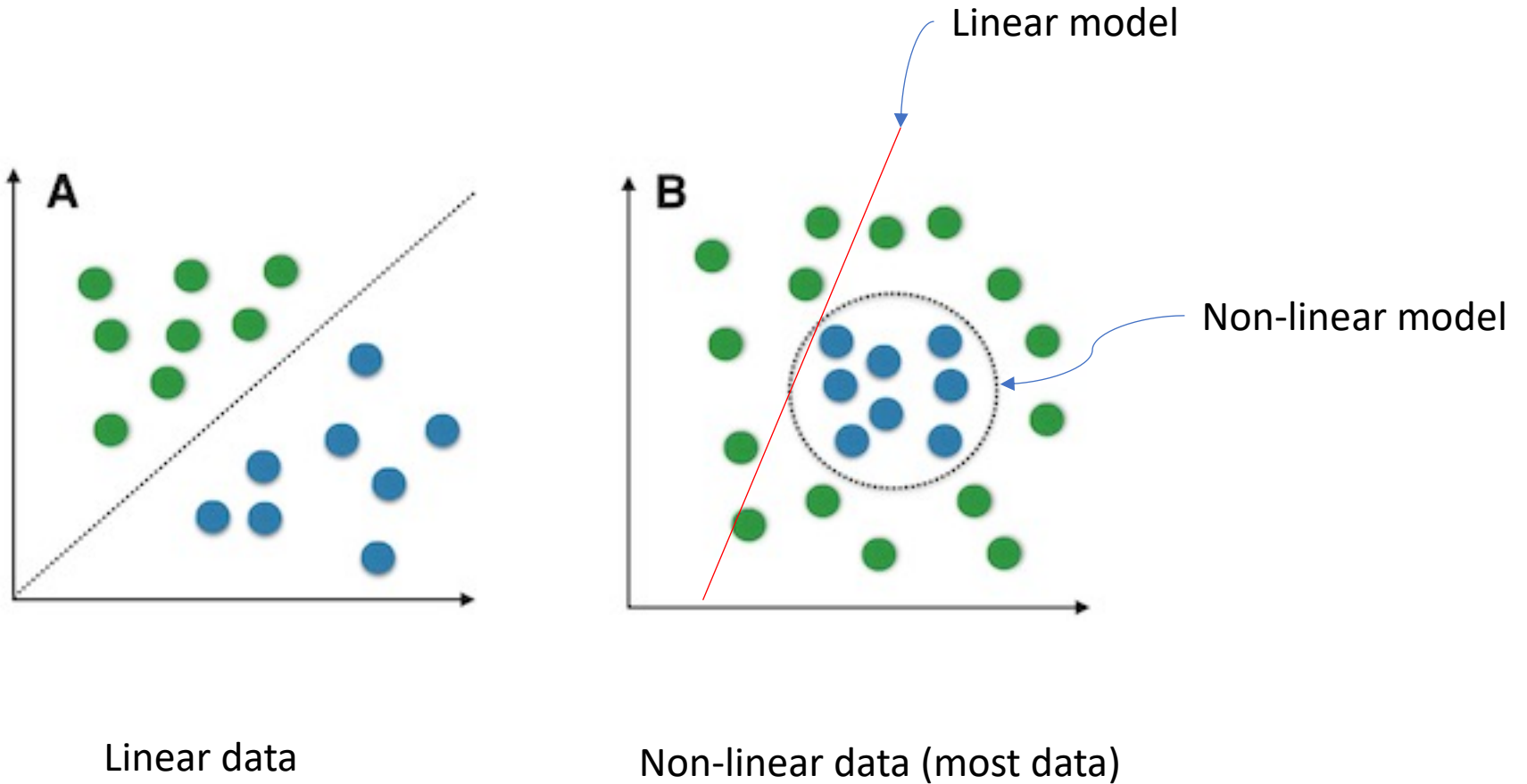
# Activation functions: why they are needed?

## 2. Provide non-linearity



# Activation functions: why they are needed?

## 2. Provide non-linearity



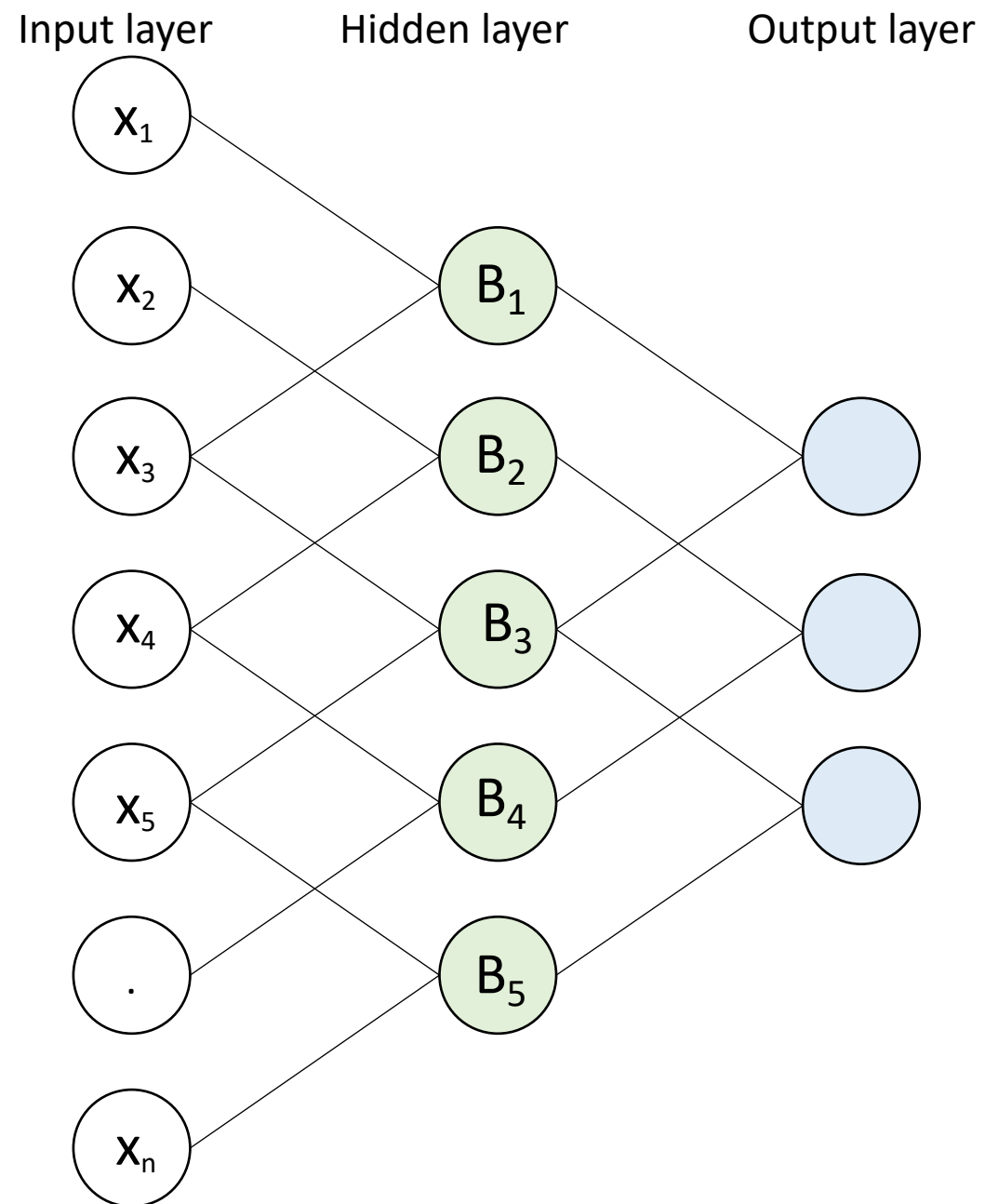
# Neural network (Multilayer perceptron)

## Architecture

The structure (topology and size) of the network

## Hyperparameter

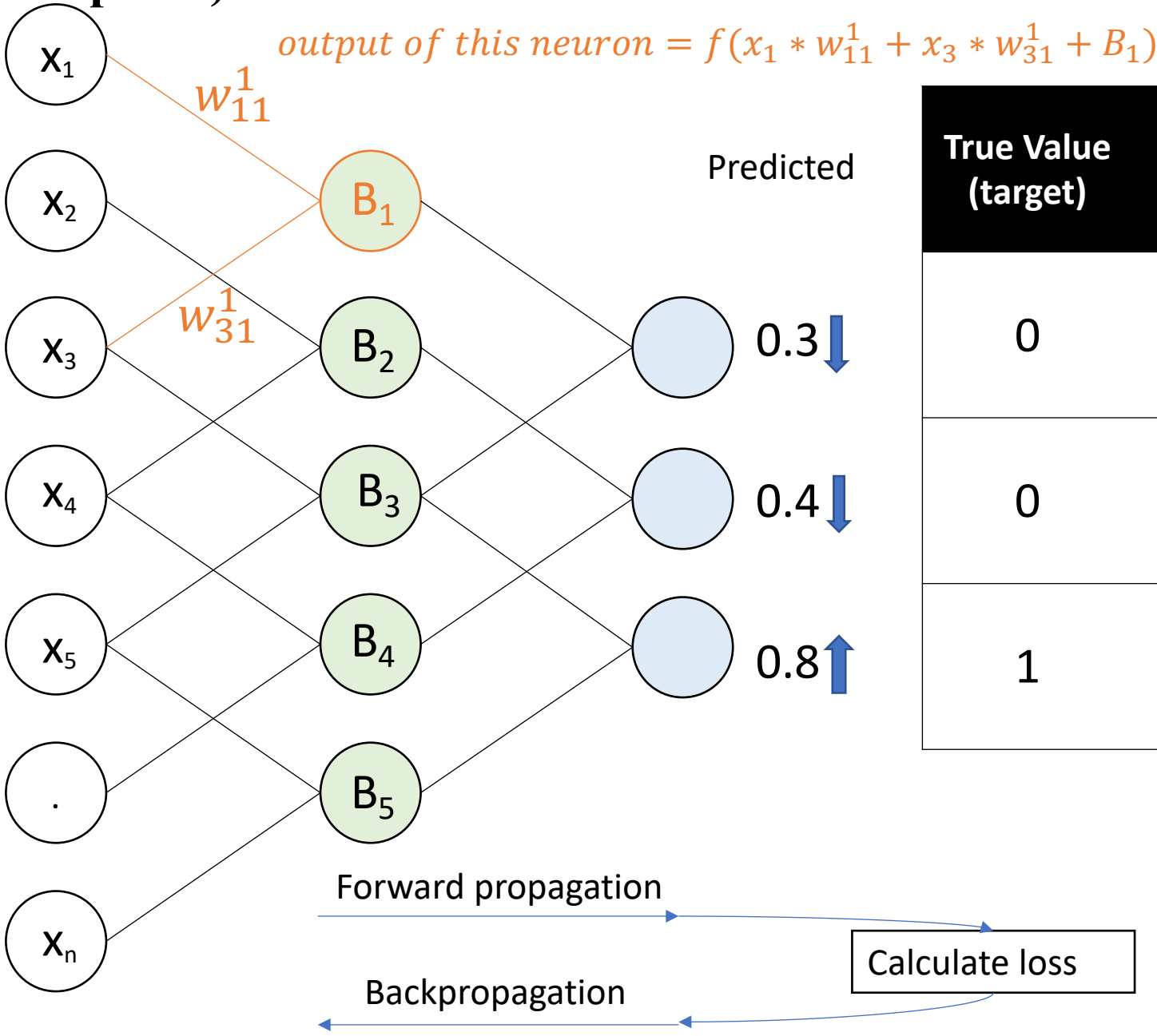
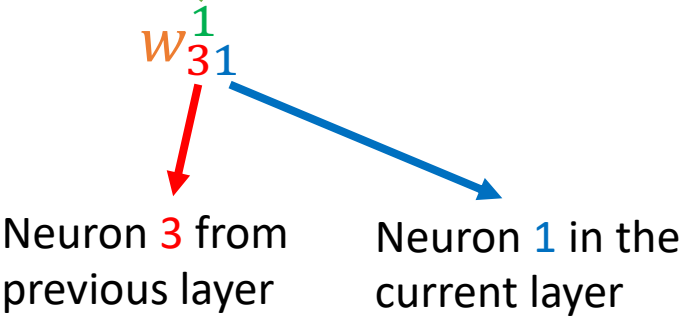
A parameter controlling the learning process.  
e.g., values that describe the architecture,  
learning rate



# Neural network (Multilayer perceptron)

## Weights

The weight linking the 1<sup>st</sup> hidden layer and its prior layer

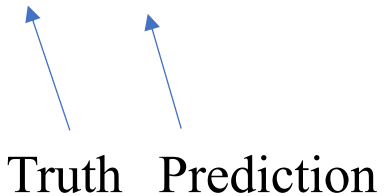


True Value (target)	Error
0	-0.3
0	-0.4
1	0.2

## Loss function (Cost function / Objective function)

A function that maps an event or values of one or more variables onto a real number intuitively representing some "cost" associated with the event.

### Example: Mean Squared Error

$$MSE = \frac{1}{n} \sum_{i=1}^n (Y_i - \hat{Y}_i)^2$$


Truth Prediction

More loss functions:

[https://www.tensorflow.org/api\\_docs/python/tf/keras/losses](https://www.tensorflow.org/api_docs/python/tf/keras/losses)



## How to choose a loss function

For **regression** models (the output of the model is a **real-valued** quantity)

Mean Squared Error Loss  $MSE = \frac{1}{n} \sum_{i=1}^n (Y_i - \hat{Y}_i)^2$

Mean Squared Logarithmic Error Loss  $MSLE = \frac{1}{n} \sum_{i=1}^n (\log(Y_i) - \log(\hat{Y}_i))^2$

Mean Absolute Error Loss  $MAE = \frac{1}{n} \sum_{i=1}^n |Y_i - \hat{Y}_i|$

## How to choose a loss function

For **classification** models (the output of the model is a **categorical** quantity)

### Binary classification

Binary Cross-Entropy

$$BCE = \frac{1}{n} \sum_{i=1}^n (-Y_i(class0) \log \hat{Y}_i(class0) - Y_i(class1) \log \hat{Y}_i(class1))$$

↑  
Entropy for class0

### Multi-class classification

Multi-class Cross-Entropy

$$BCE = \frac{1}{n} \sum_{i=1}^n (-Y_i(class0) \log \hat{Y}_i(class0) - Y_i(class1) \log \hat{Y}_i(class1) - \dots)$$

More loss functions:

[https://www.tensorflow.org/api\\_docs/python/tf/keras/losses](https://www.tensorflow.org/api_docs/python/tf/keras/losses)

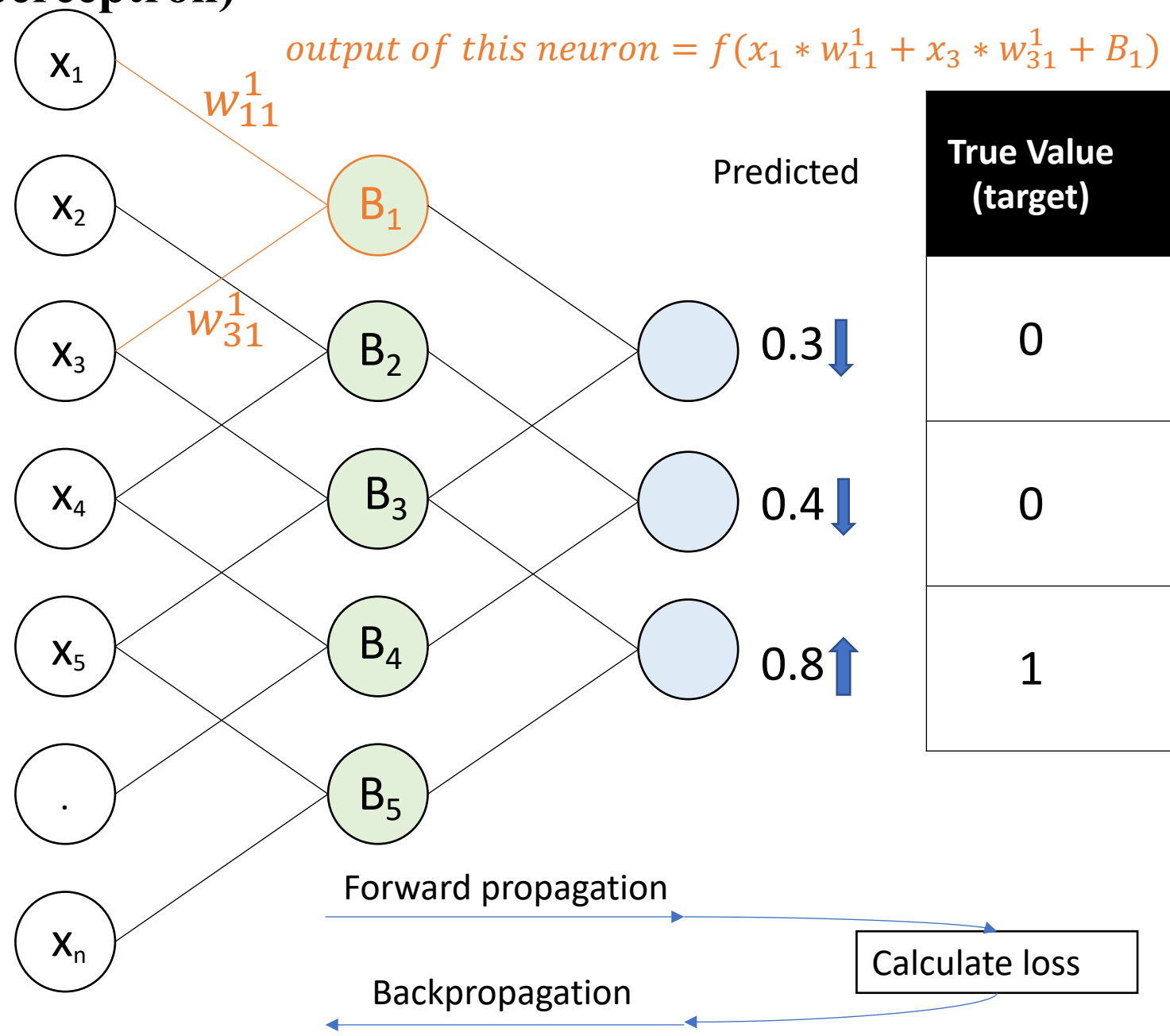
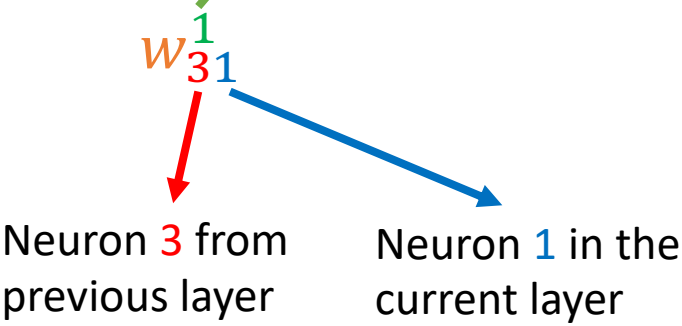
Choose a loss function:

<https://machinelearningmastery.com/how-to-choose-loss-functions-when-training-deep-learning-neural-networks/>

# Neural network (Multilayer perceptron)

## Weights

The weight linking the 1<sup>st</sup> hidden layer and its prior layer



True Value (target)		Error
0	-0.3	
0	-0.4	
1	0.2	

The **training** of a neural network is the process of **minimizing the loss function**.

**How?**

**Gradient Descent + Backpropagation**

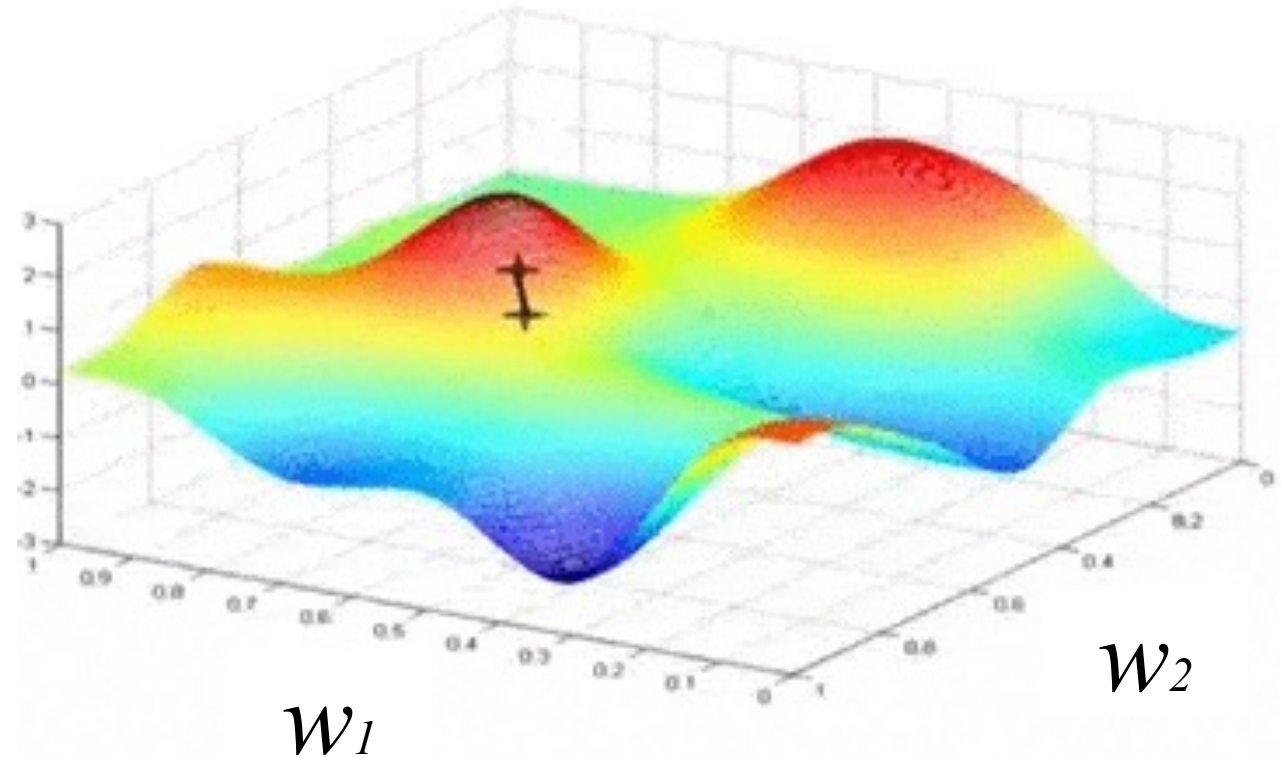
## Gradient of a (loss) function:

$J$  can be any function.

$w$  is the parameter of the function.

(It is the weights in a neural network.)

$J(w)$



## Gradient descent:

1. Compute the slope (gradient) at the current step  $\frac{\partial J}{\partial w}$
2. Make a move in the direction opposite to the slope

(Modified From Andrew Ng)

This means we need to modify the parameters ( $w$ ) during the backpropagation.

# Learning rate

## Gradient descent:

1. Compute the slope (gradient) at the current step  $\frac{\partial J}{\partial w}$
2. Make a move in the direction opposite to the slope

The move =  $-\eta \frac{\partial J}{\partial w}$

Learning rate

**Next class:**

**Python**

**ML algorithms and demos**

**Build a neural network**

**You can install Python and Jupyter notebook on your computer,  
or use Google Colab in the browser instead, which needs your Google account.**

**For deep learning demonstrations, we'll always use Google Colab.**

## Run codes on your computer

1.Install Python: <https://www.python.org/downloads/>

2.Install Jupyter: Run this in the command line

```
pip3 install --upgrade pip  
pip3 install jupyter
```

3.How to use Jupyter:

<https://jupyter-notebook-beginner-guide.readthedocs.io/en/latest/execute.html>



# Run codes in the cloud: Google Colab

Google Colab:

1. First you need a Google Account
2. Go to <https://colab.research.google.com>
3. Create a New notebook

