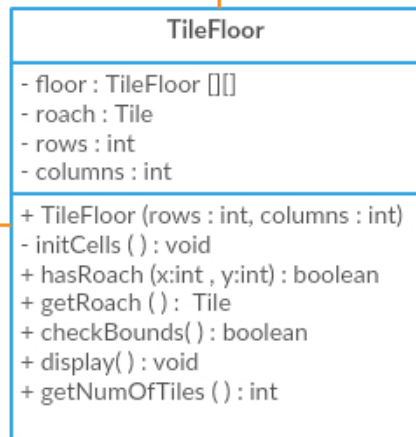


1

has a

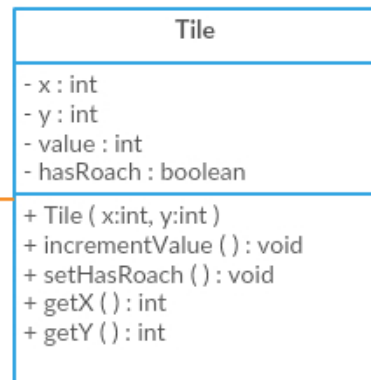
1



1

made of

1...*

<<Enumeration>>
RoachMoves

- RoachMoves(x:int, y:int)
 - ZERO
 - ONE
 - TWO
 - THREE
 - FOUR
 - FIVE
 - SIX
 - SEVEN