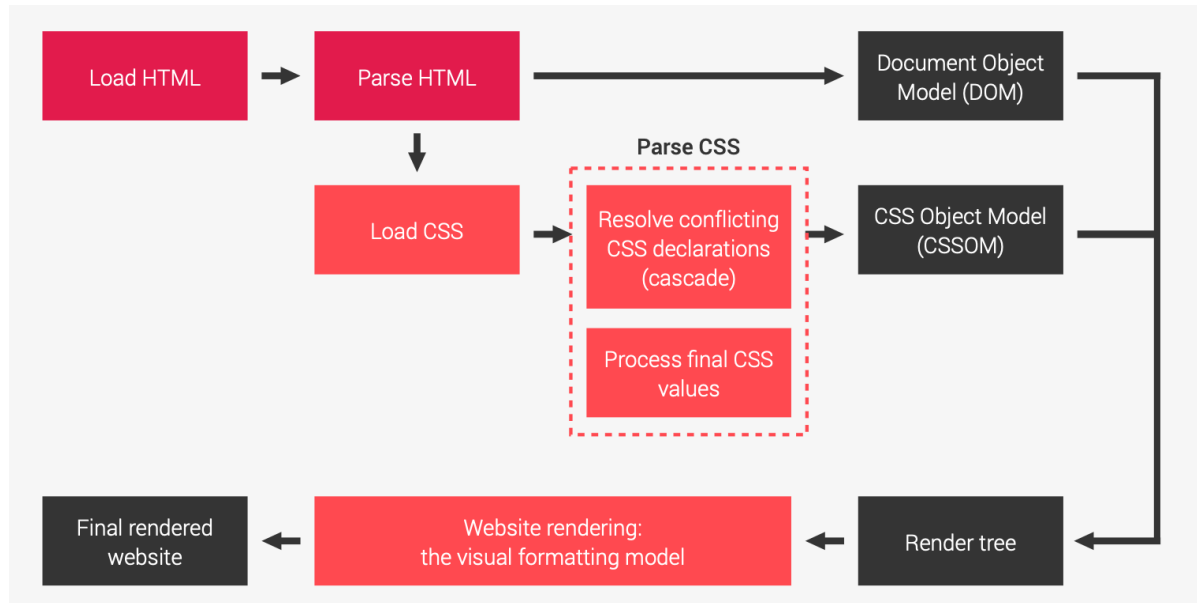
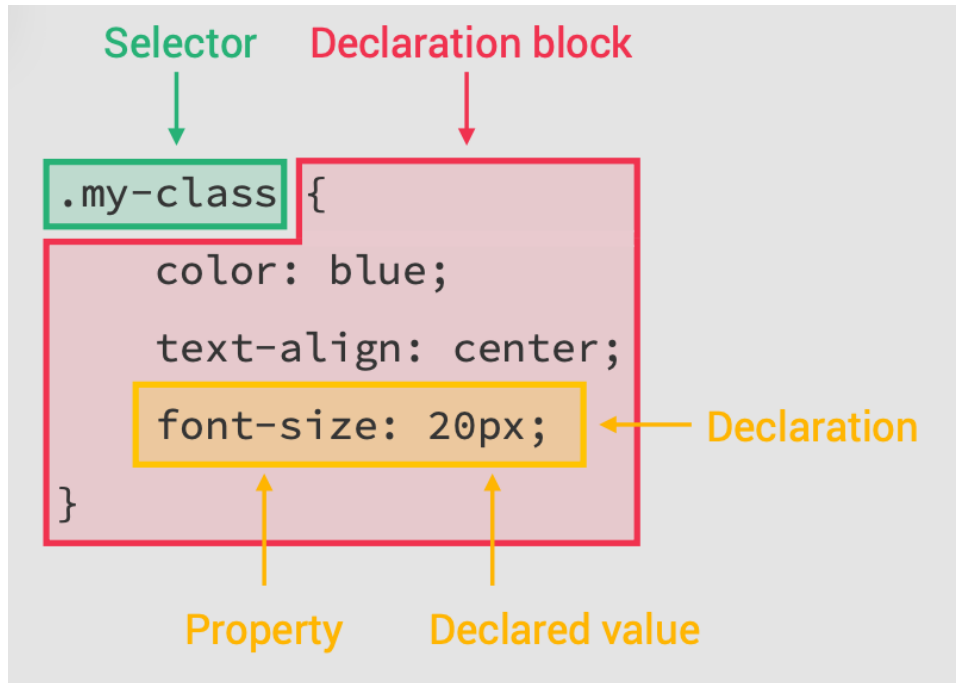


How CSS works behind the scene

1. Overview

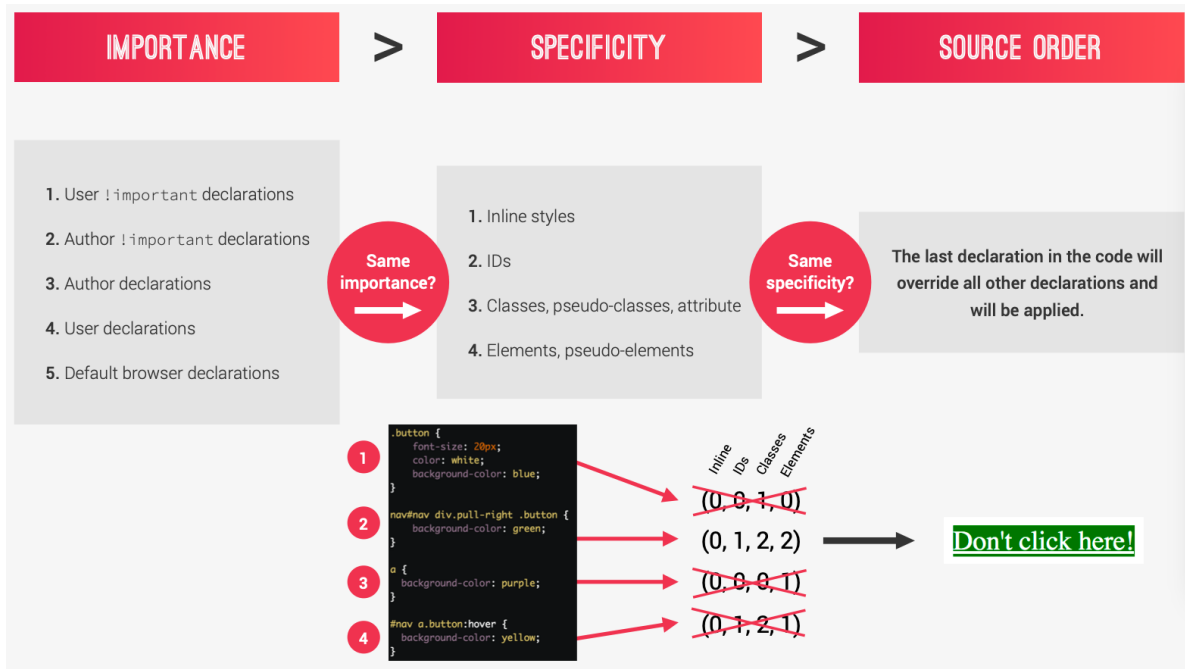


2. CSS Terminology (CSS rules)



3. CSS Parsing: the Cascade (The 'C' in CSS)

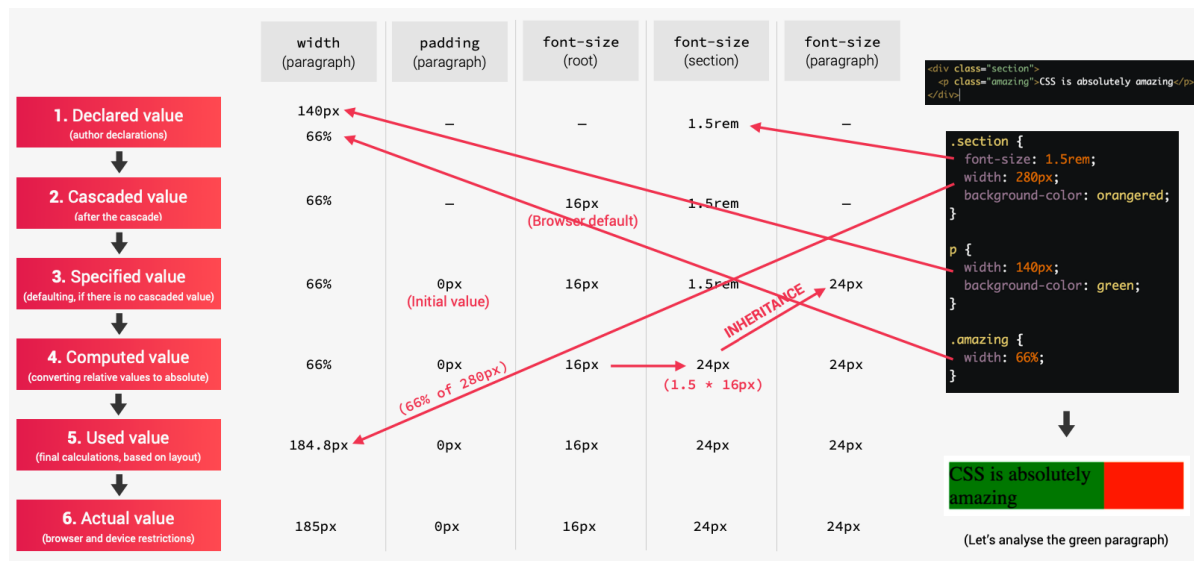
- a. Process of combining different stylesheets and resolving conflicts between different CSS rules and declarations, when more than one rule applies to a certain element.



- Summary

- CSS declarations marked with !important have the highest priority.
- But only use !important as a last resource. It's better to use correct specificities - more maintainable code!
- Inline styles will always have priority over styles in external stylesheets
- A selector that contains 1 ID is more specific than one with 1000 classes
- A selector that contains 1 class is more specific than one with 1000 elements
- The universal selector * has no specificity value (0,0,0,0)
- **Rely more on specificity** than on the order of selectors
- But rely on order when using 3rd-party stylesheets - **always put your author stylesheet last**

4. CSS Parsing: Value processing



5. CSS Parsing: Value processing (unit conversion)

	Example (x)	How to convert to pixels	Result in pixels
Font-based	% (fonts)	$x\% \times \text{parent's computed font-size}$	24px
	% (lengths)	$x\% \times \text{parent's computed width}$	100px
	em (font)	$x \times \text{parent computed font-size}$	72px (3 * 24)
	em (lengths)	$x \times \text{current element computed font-size}$	48px
	rem	$x \times \text{root computed font-size}$	160px
Viewport-based	vh	$x \times 1\% \text{ of viewport height}$	90% of the current viewport height
	vw	$x \times 1\% \text{ of viewport width}$	80% of the current viewport width

4. Computed value
(converting relative values to absolute)

```

html, body {
  font-size: 16px;
  width: 80vw;
}

header {
  font-size: 150%;
  padding: 2em;
  margin-bottom: 10rem;
  height: 90vh;
  width: 1000px;
}

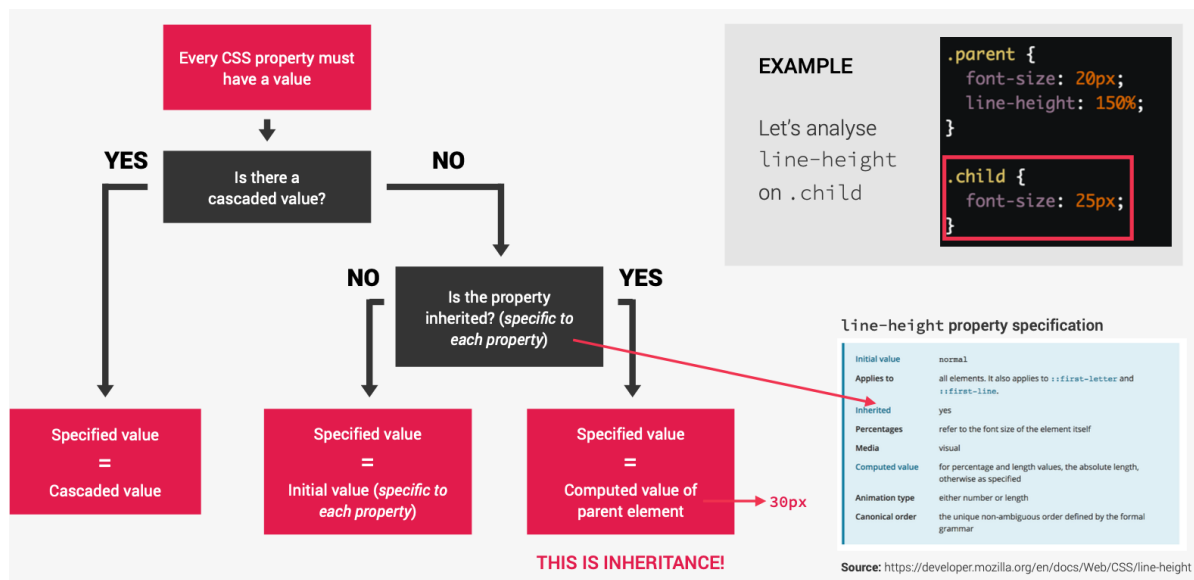
header-child {
  font-size: 3em;
  padding: 10%;
}

```

- Summary

- Each property has an initial value, used if nothing is declared (and if there is no inheritance — see next lecture)
- Browsers specify a **root font-size** for each page (usually 16px)
- Percentages and relative values are always converted to pixels
- Percentages are measured relative to their parent's **font-size**, if used to specify font-size
- Percentages are measured relative to their parent's **width**, if used to specify lengths
- em are measured relative to their **parent** font-size, if used to specify font-size
- em are measured relative to the **current** font-size, if used to specify lengths
- rem are always measured relative to the **document's root** font-size
- vh and vw are simply percentage measurements of the viewport's height and width.

6. CSS Parsing: Inheritance



- Summary

- Inheritance passes the values for some specific properties from parents to children — **more maintainable code**
- Properties related to text are inherited: font-family, font-size, color, etc
- **The computed value** of a property is what gets inherited, **not** the declared value.
- Inheritance of a property only works if no one declares a value for that property
- The **inherit keyword forces inheritance** on a certain property
- The initial keyword resets a property to its initial value.

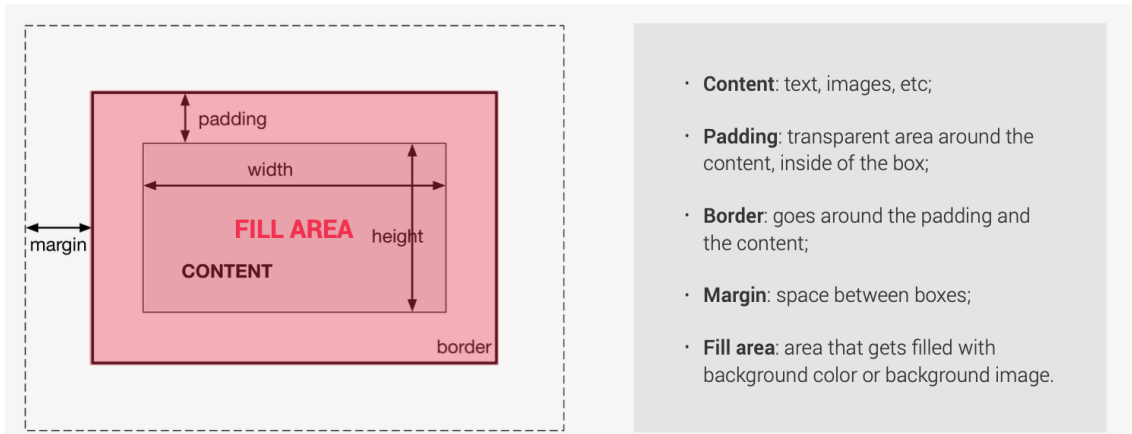
7. Website rendering

- a. Algorithm that calculates boxes and determines the layout of these boxes, for each element in the render tree, in order to determine the final layout of the page
 - i. Dimensions of boxes: the box model
 - ii. Box type: inline, bloc, inline-block
 - iii. Positioning Scheme: floats and positioning
 - iv. Stacking contexts

v. Other elements

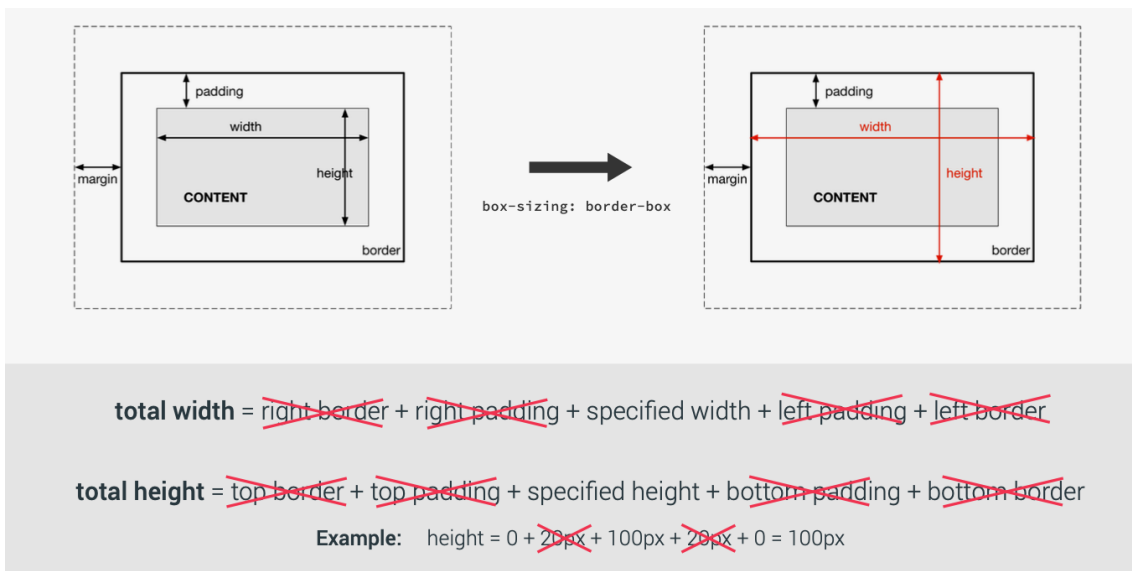
vi. Viewport size, dimensions of images, ...

b. The box model

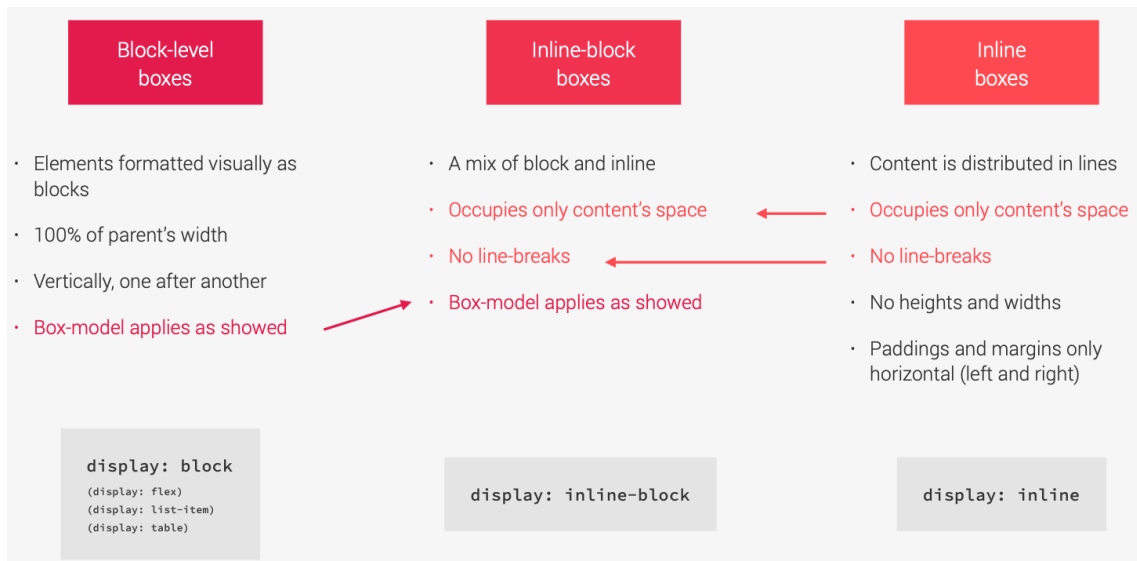


1. * total width = right border + right padding + specified width + left padding + left border

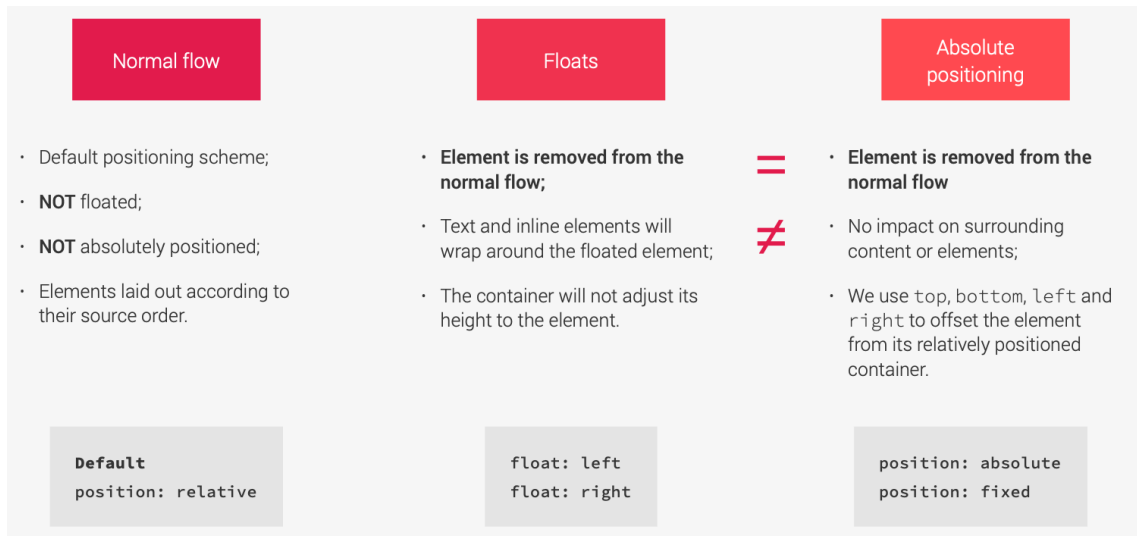
* total height = top border + top padding + specified height + bottom padding + bottom border



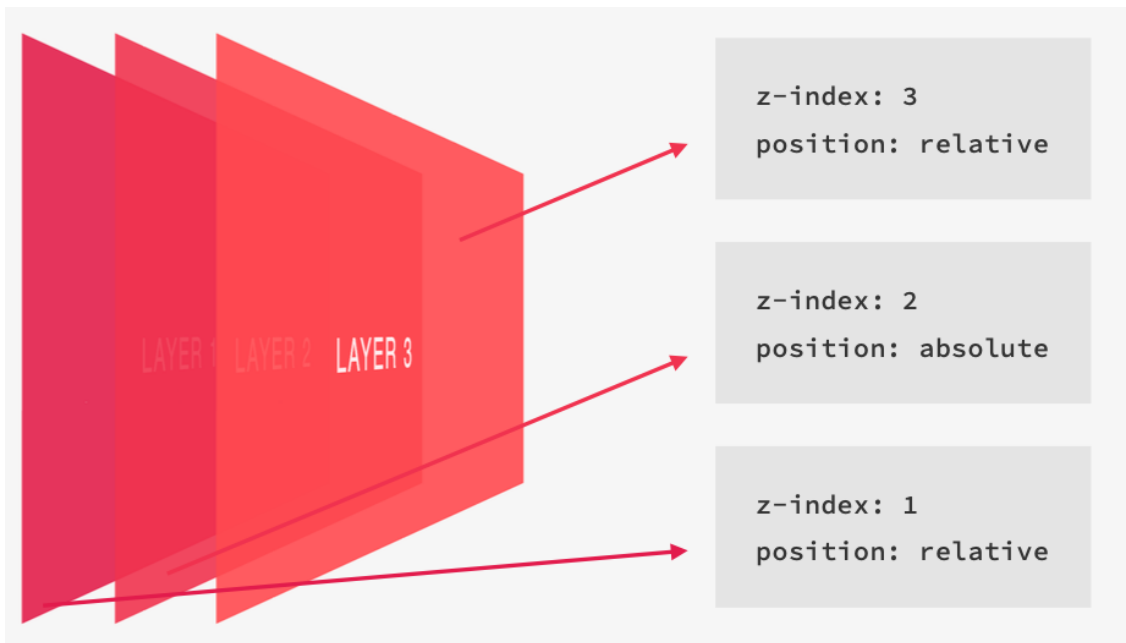
c. The Box types



d. Positioning schemes



e. Stacking contexts (z-indexes)



8. CSS Architecture, Components and BEM

- a. Think : about the layout of your webpage or web app before writing code
 - b. Build : your layout in HTML and CSS with a consistent structure for naming classes
 - c. Architect : create a logical architecture for your CSS with files and folders
 - d. Think: Component-driven design
 - i. Modular building blocks that make up interfaces
 - ii. Held together by the layout of the page
 - iii. Re-usable across a project, and between different projects
 - iv. Independent, allowing us to use them anywhere on the page
- Atomic Design
 - Atoms
 - Molecules
 - Orgnisms (component)
 - Templates
 - Pages

e. Build: BEM

i. Block Element Modifier

ii. Block : standalone component that is meaningful on its own

iii. Element : part of a block that has no standalone meaning

iv. Modifier : a different version of a block or an element

`.block { } / .block__element{ } / .block__element—modifier { }`

f. Architect

i. The 7-1 Pattern

7 different folders for partial Sass files, and 1 main Sass file to import all other files into a compiled CSS stylesheet

THE 7 FOLDERS

- base/
- components/
- layout/
- pages/
- themes/
- abstracts/
- vendors/