Templates, Libraries, Frameworks

Libraries, Templates, Frameworks

- Why use?
 - Common structures don't have to re-do don't reinvent the wheel
- Templates
 - Single file for web, usually HTML
 - Ready-made structures
 - e.g. HTML5 Boilerplate
- Libraries
 - Single file; for web usually JavaScript; e.g. jQuery
 - Ready-made solutions methods and functions
 - e.g. jQuery
- Frameworks
 - Combination of HTML, CSS, and JavaScript; sometimes contains other libraries and templates
 - Packages –ready for use and customization
 - Front-end (mostly CSS and/or JS to control CSS) and backend or application focused
- Why not use?



Advantages and Disadvantages

Advantages

- Speeds the mock-up process
- Clean and tidy code
- Solutions to common CSS problems
- Browser compatibility
- Learn good practices
- Having a single procedure to resolve common problems makes maintaining various projects more straightforward.
- Helpful in collaborative work

Disadvantages

- Unused code leftover
- Mixes content and presentation
- Slower learning curve
- You don't learn to do it yourself

When is it advisable to use a framework?

When customizing the framework, at what point do you realize it would have been faster or easier to code it yourself from the ground-up?



Frameworks

Front-end

- usually HTML, CSS and JavaScript
- Grid solutions, CSS packages
- Interesting example: www.muicss.com

Back-end

 For application developers to build apps (software for the web)

PRESENTATION LAYER / FRONT-END

User interfaces

Languages: HTML, CSS, Javascript...

Frameworks: Bootstrap, Foundation 3, Grids Systems...

APPLICATION LAYER / BACK-END

Logic and operation of the website

Languages: PHP, PYTHON, RUBY, JAVA...

Frameworks: Symfony, Django, Ruby On Rails, Spring...

...and react.js, angular.js, vue.js

(see: https://existek.com/blog/top-front-end-frameworks-2019/)