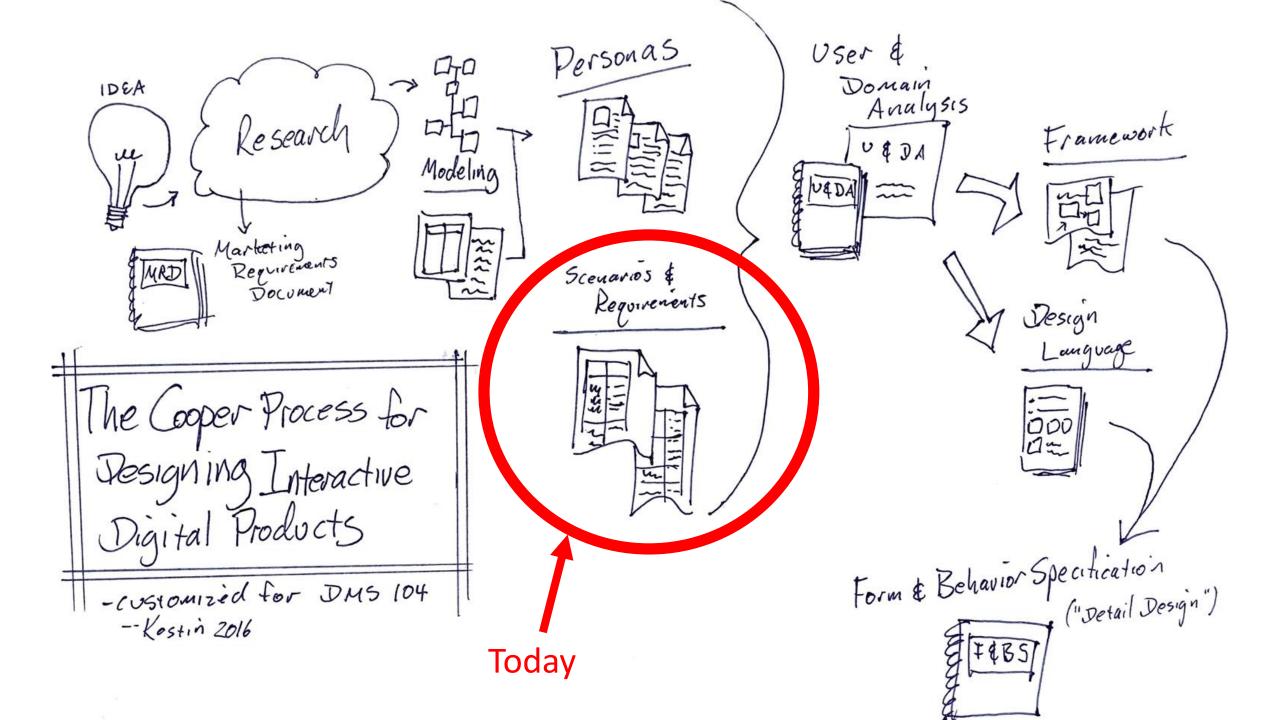
Context Scenarios > Requirements and Experience Attributes

Chapter 12



Section: Requirements

Chapter 12: Defining Requirements

Chapter 13: Putting It All Together

Chapter 12: Defining Requirements

Context Scenarios

- NOT...
 - Use Cases
 - UML (Unified Modeling Language)
 - User stories (the Agile method)
- The Future state of the user
- Goal-Directed scenarios
- The Scenario Development Process
 - 1. Identify the Scenarios
 - 2. Develop the Story
 - 3. Prepare to Tell the Story

Requirements

- NOT...
 - How it gets done
 - Features
 - Specifications
- Data needs
- Functional needs
- Product Qualities
- Constraints
- Experience Attributes

Workshop

(Defined in Chapter 12)

Context Scenarios → **Requirements**

Step 1: Create a context scenario

list

Step 2: Write each story

Step 3: Extract requirements from

scenarios

Step 4: Add other requirements:

personas; business/stakeholder

Experience Attributes

Step 1: List desirable qualities

from all research

Step 2/3: Group related qualities;

combine

Step 4/5: Optimize/reword terms

(pick taxonomy)

Step 6/7: Expand/describe terms;

use communication tools