# Team Brooklyn: Checkpoint 3

Lauren Allende, Joshua Choi, Nadine Eldallal, Carolina Lion He, Figgy Newton

# Digital Dorm Light

Offers a personalized illuminatory setting while also supporting the individual's mental health.

#### Hardware

- Central control panel
- Separate hexagon shapes, LED lighting

### Interactivity

- Mood settings: Simulates sunrise, sunset, etc.
- Seasonal depression, mental health, room lighting, and general wellness

#### Human Interface

- Touchpad control panel
- o Individual hexagonal lighting components → assembled based on user preference

## Possible Critiques and Troubleshooting

- Intentional Murphy's Law → Depression and suicidality
- Input and output function → Greater emphasis on divergent thought

# Digital Wallet

Combines all your data in one place with extra security incorporating interactive fingerprint technology.

#### Hardware

- O Touchscreen, keychain-like
- Leather casing for protection

### Interactivity

- Passwords storage/credit cards/ID card/Driver's license/workout tracking
- Solar/kinetic charging power

#### Human Interface

- Security fingerprint to access all files
- Barcode scanning for transaction purposes

## Possible Critiques and Troubleshooting

- Obsolete and nonessential → Everything on smart-phone
- Security Breaches



# **Q&A** Session

Thanks for listening!

More
ideas/comments/questions?

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# Digital DoorKnob

## Easier and more secure access to buildings on campus

- Hardware
  - Doorknob with fingerprint scanner
- Interactivity
  - o "Green light go, red light stop"
  - Security system alert after three failed attempts
- Human Interface
  - Fingerprint recognition on a standard door handle
- Possible Critiques and Troubleshooting
  - Potential for fraud → Could lead to an escalation of home invasions
  - Input and output function → Greater emphasis on divergent thought